

# COLLABORATE

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Version 1.0

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# 1 Python Script Execution

## 1.1 Animate Data

```
usage: animate_data.py [-h] [-f] [-i [IN_DIR]] [-o [OUT_DIR]] [-m [MONTH]]  
                      [-v [VARIABLE]]
```

optional arguments:

-h, --help	show this help message and exit
-f, --figure	Whether to show or save
-i [IN_DIR], --in_dir [IN_DIR]	Path to input directory
-o [OUT_DIR], --out_dir [OUT_DIR]	Path to output directory
-m [MONTH], --month [MONTH]	The month (2 digits)
-v [VARIABLE], --variable [VARIABLE]	The netcdf variable name

## 1.2 Animate Map

```
usage: animate_map.py [-h] [-f] [-i [IN_FILE]] [-o [OUT_DIR]] [-d [DATA_DIR]]  
                      [-t [TITLE]] [-w [WGT_PATH]] [-u [UWT_PATH]]
```

optional arguments:

-h, --help	show this help message and exit
-f, --figure	Whether to show or save
-i [IN_FILE], --in_file [IN_FILE]	Path to input file
-o [OUT_DIR], --out_dir [OUT_DIR]	Path to output directory
-d [DATA_DIR], --data_dir [DATA_DIR]	Path to data directory
-t [TITLE], --title [TITLE]	Title for the plot
-w [WGT_PATH], --wgt_path [WGT_PATH]	Path to weighted adjacency list log
-u [UWT_PATH], --uwt_path [UWT_PATH]	Path to unweighted adjacency list log

## 1.3 Animate Network

```
usage: animate_network.py [-h] [-f] [-i [IN_FILE]] [-o [OUT_FILE]] [-w]
```

optional arguments:

<ul style="list-style-type: none"> <li>-h, --help</li> <li>-f, --figure</li> <li>-i [IN_FILE], --in_file [IN_FILE]</li> <li>-o [OUT_FILE], --out_file [OUT_FILE]</li> <li>-w, --weighted</li> </ul>	<ul style="list-style-type: none"> <li>show this help message and exit</li> <li>Whether to show or save</li> <li>Path to input file</li> <li>Path to output directory</li> <li>Whether data is weighted</li> </ul>
---	--

## 1.4 Plot Antenna

usage: plot\_antenna.py [-h] [-f] [-i [IN\_FILE]] [-o [OUT\_DIR]]

optional arguments:

<ul style="list-style-type: none"> <li>-h, --help</li> <li>-f, --figure</li> <li>-i [IN_FILE], --in_file [IN_FILE]</li> <li>-o [OUT_DIR], --out_dir [OUT_DIR]</li> </ul>	<ul style="list-style-type: none"> <li>show this help message and exit</li> <li>Whether to show or save</li> <li>Path to input file</li> <li>Path to output directory</li> </ul>
--	--

## 1.5 Plot Channel

usage: plot\_channel.py [-h] [-f] [-i [IN\_DIR]] [-d [DATA\_DIR]] [-o [OUT\_DIR]] [-n INDEX]

optional arguments:

<ul style="list-style-type: none"> <li>-h, --help</li> <li>-f, --figure</li> <li>-i [IN_DIR], --in_dir [IN_DIR]</li> <li>-d [DATA_DIR], --data_dir [DATA_DIR]</li> <li>-o [OUT_DIR], --out_dir [OUT_DIR]</li> <li>-n INDEX, --index INDEX</li> </ul>	<ul style="list-style-type: none"> <li>show this help message and exit</li> <li>Whether to show or save</li> <li>Path to input directory</li> <li>Path to input directory</li> <li>Path to output directory</li> <li>The file index</li> </ul>
--	--

## 1.6 Plot Data

usage: plot\_data.py [-h] [-f] [-i [IN\_DIR]] [-o [OUT\_DIR]] [-n INDEX] [-m [MONTH]] [-j [IN\_DIR2]]

---

optional arguments:

- h, --help show this help message and exit
- f, --figure Whether to show or save
- i [IN\_DIR], --in\_dir [IN\_DIR] Path to input directory
- o [OUT\_DIR], --out\_dir [OUT\_DIR] Path to output directory
- n INDEX, --index INDEX The frame index
- m [MONTH], --month [MONTH] The month (2 digits)
- j [IN\_DIR2], --in\_dir2 [IN\_DIR2] A second optional dataset

## 1.7 Plot Map

```
usage: plot_map.py [-h] [-f] [-i [IN_FILE]] [-o [OUT_DIR]] [-n INDEX]
                   [-w [WGT_PATH]] [-u [UWT_PATH]]
```

optional arguments:

- h, --help show this help message and exit
- f, --figure Whether to show or save
- i [IN\_FILE], --in\_file [IN\_FILE] Path to input file
- o [OUT\_DIR], --out\_dir [OUT\_DIR] Path to output directory
- n INDEX, --index INDEX The frame index
- w [WGT\_PATH], --wgt\_path [WGT\_PATH] Path to weighted adjacency list log
- u [UWT\_PATH], --uwt\_path [UWT\_PATH] Path to unweighted adjacency list log

## 1.8 Plot Measurement

```
usage: plot_measurement.py [-h] [-i [IN_DIR]] [-d [DATA_DIR]] [-o [OUT_DIR]]
                           [-n INDEX]
```

optional arguments:

- h, --help show this help message and exit
- i [IN\_DIR], --in\_dir [IN\_DIR] Path to input directory
- d [DATA\_DIR], --data\_dir [DATA\_DIR] Path to input directory
- o [OUT\_DIR], --out\_dir [OUT\_DIR]

```

          Path to output directory
-n INDEX, --index INDEX
          The file index

```

## 1.9 Plot Network

usage: plot\_network.py [-h] [-i [IN\_FILE]] [-o [OUT\_DIR]] [-n INDEX] [-w] [-f]

optional arguments:

```

-h, --help            show this help message and exit
-i [IN_FILE], --in_file [IN_FILE]
          Path to input file
-o [OUT_DIR], --out_dir [OUT_DIR]
          Path to output directory
-n INDEX, --index INDEX
          The frame index
-w, --weighted        Whether data is weighted
-f, --figure           Whether to show or save

```

## 1.10 Plot Series

usage: plot\_series.py [-h] [-i [IN\_FILE]] [-o [OUT\_DIR]] [-n INDEX] [-f]

optional arguments:

```

-h, --help            show this help message and exit
-i [IN_FILE], --in_file [IN_FILE]
          Path to input file
-o [OUT_DIR], --out_dir [OUT_DIR]
          Path to output directory
-n INDEX, --index INDEX
          The frame index
-f, --figure           Whether to show or save

```

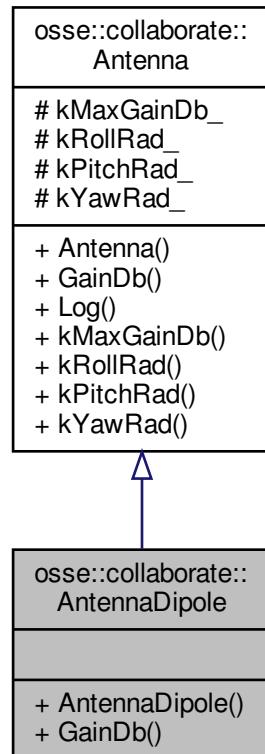
## 2 C++ Classes

### 2.1 osse::collaborate::AntennaDipole Class Reference

An approximation of a dipole antenna.

```
#include <antenna_dipole.h>
```

Inheritance diagram for osse::collaborate::AntennaDipole:



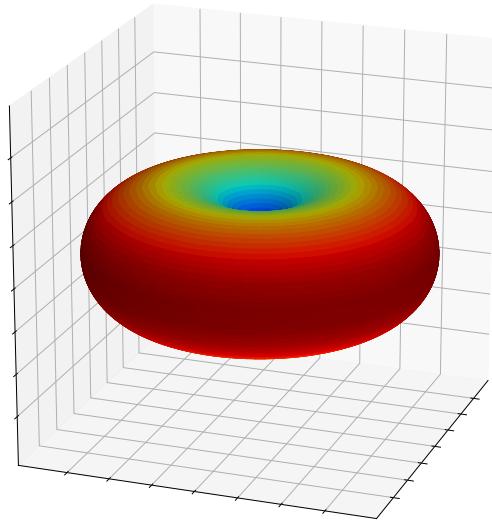
## Public Member Functions

- `AntennaDipole` (const double &`_max_gain_db`, const double &`_roll_rad`, const double &`_pitch_rad`, const double &`_yaw_rad`)  
*Constructor.*
- double `GainDb` (const double &`_theta_rad`, const double &`_phi_rad`) const  
*Obtain directional gain (decibels)*

## Additional Inherited Members

### 2.1.1 Detailed Description

An approximation of a dipole antenna.



$$g = g_{max} \sin^2 \theta \quad (\text{decibels})$$

## 2.1.2 Constructor & Destructor Documentation

### 2.1.2.1 AntennaDipole()

```
osse::collaborate::AntennaDipole::AntennaDipole (
    const double & _max_gain_db,
    const double & _roll_rad,
    const double & _pitch_rad,
    const double & _yaw_rad )
```

Constructor.

Parameters

<b>in</b>	<code>_max_gain_db</code>	The maximum gain (decibels)
<b>in</b>	<code>_roll_rad</code>	Roll angle to host body frame (radians)
<b>in</b>	<code>_pitch_rad</code>	Pitch angle to host body frame (radians)
<b>in</b>	<code>_yaw_rad</code>	Yaw angle to host body frame (radians)

### 2.1.3 Member Function Documentation

#### 2.1.3.1 GainDb()

```
double osse::collaborate::AntennaDipole::GainDb (
    const double & _theta_rad,
    const double & _phi_rad ) const [virtual]
```

Obtain directional gain (decibels)

Parameters

<b>in</b>	<code>_theta_rad</code>	Altitude angle from positive z-axis (radians)
<b>in</b>	<code>_phi_rad</code>	Azimuth angle (radians)

Returns

Directional gain (decibels)

$$g = g_{max} \sin^2 \theta \quad (\text{decibels})$$

Implements [osse::collaborate::Antenna](#).

The documentation for this class was generated from the following files:

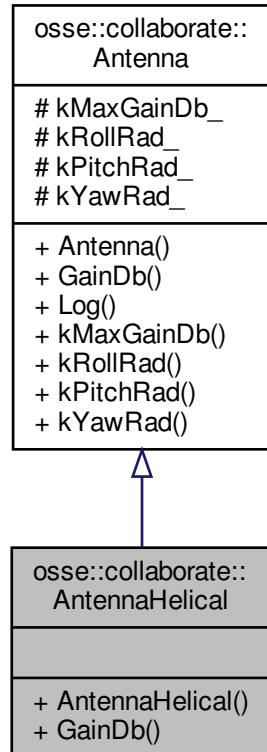
- libs/collaborate/include/collaborate/antenna\_dipole.h
- libs/collaborate/src/antenna\_dipole.cpp

## 2.2 osse::collaborate::AntennaHelical Class Reference

An approximation of a helical antenna (more directional than patch)

```
#include <antenna_helical.h>
```

Inheritance diagram for osse::collaborate::AntennaHelical:



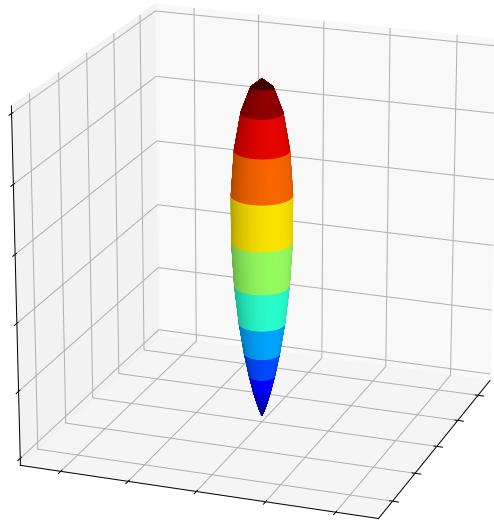
## Public Member Functions

- `AntennaHelical` (const double &`_max_gain_db`, const double &`_roll_rad`, const double &`_pitch_rad`, const double &`_yaw_rad`)  
*Constructor.*
- double `GainDb` (const double &`_theta_rad`, const double &`_phi_rad`) const  
*Obtain directional gain (decibels)*

## Additional Inherited Members

### 2.2.1 Detailed Description

An approximation of a helical antenna (more directional than patch)



$$g = g_{max} \cos^{50} \theta \quad (\text{decibels})$$

## 2.2.2 Constructor & Destructor Documentation

### 2.2.2.1 AntennaHelical()

```
osse::collaborate::AntennaHelical::AntennaHelical (
    const double & _max_gain_db,
    const double & _roll_rad,
    const double & _pitch_rad,
    const double & _yaw_rad )
```

Constructor.

Parameters

<b>in</b>	<code>_max_gain_db</code>	Maximum gain (decibels)
<b>in</b>	<code>_roll_rad</code>	Roll angle to host body reference frame (radians)
<b>in</b>	<code>_pitch_rad</code>	Pitch angle to host body reference frame (radians)
<b>in</b>	<code>_yaw_rad</code>	Yaw angle to host body reference frame (radians)

### 2.2.3 Member Function Documentation

#### 2.2.3.1 GainDb()

```
double osse::collaborate::AntennaHelical::GainDb (
    const double & _theta_rad,
    const double & _phi_rad ) const [virtual]
```

Obtain directional gain (decibels)

Parameters

<b>in</b>	<code>_theta_rad</code>	Altitude angle from positive z-axis (radians)
<b>in</b>	<code>_phi_rad</code>	Azimuth angle (radians)

Returns

Directional gain (decibels)

$$g = g_{max} \cos^{50} \theta \quad (\text{decibels})$$

Implements [osse::collaborate::Antenna](#).

The documentation for this class was generated from the following files:

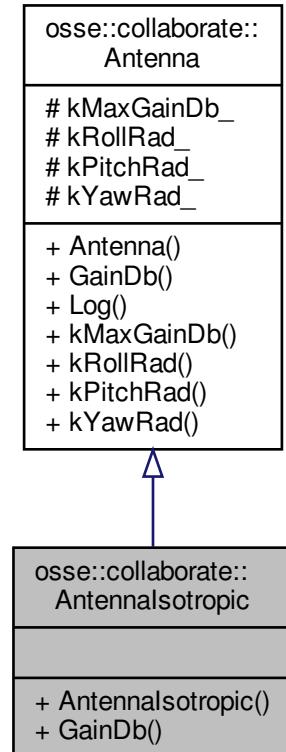
- libs/collaborate/include/collaborate/antenna\_helical.h
- libs/collaborate/src/antenna\_helical.cpp

## 2.3 osse::collaborate::AntennaIsotropic Class Reference

An isotropic antenna.

```
#include <antenna_isotropic.h>
```

Inheritance diagram for osse::collaborate::AntennaIsotropic:



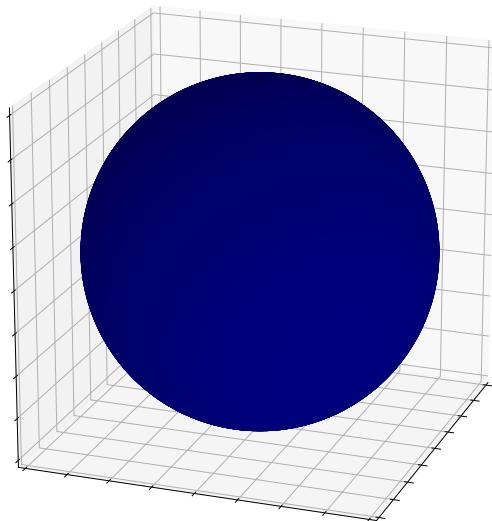
## Public Member Functions

- `Antennaisotropic (const double &_max_gain_db)`  
*Constructor.*
- `double GainDb (const double &_theta_rad, const double &_phi_rad) const`  
*Obtain directional gain (decibels)*

## Additional Inherited Members

### 2.3.1 Detailed Description

An isotropic antenna.



$$g = g_{max} \quad (\text{decibels})$$

### 2.3.2 Constructor & Destructor Documentation

#### 2.3.2.1 AntennalIsotropic()

```
osse::collaborate::AntennalIsotropic::AntennalIsotropic (
    const double & _max_gain_db ) [explicit]
```

Constructor.

Parameters

in	_max_gain_db	Maximum gain (decibels)
----	--------------	-------------------------

### 2.3.3 Member Function Documentation

### 2.3.3.1 GainDb()

```
double osse::collaborate::AntennaIsotropic::GainDb (
    const double & _theta_rad,
    const double & _phi_rad ) const [virtual]
```

Obtain directional gain (decibels)

Parameters

<b>in</b>	<i>_theta_rad</i>	Altitude angle from positive z-axis (radians)
<b>in</b>	<i>_phi_rad</i>	Azimuth angle (radians)

Returns

Directional gain (decibels)

$$g = g_{max} \quad (\text{decibels})$$

Implements [osse::collaborate::Antenna](#).

The documentation for this class was generated from the following files:

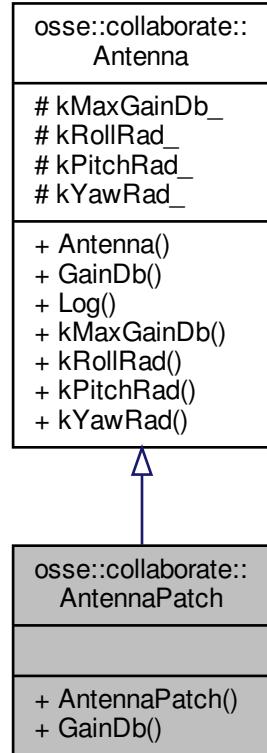
- libs/collaborate/include/collaborate/antenna\_isotropic.h
- libs/collaborate/src/antenna\_isotropic.cpp

## 2.4 osse::collaborate::AntennaPatch Class Reference

An approximation of a patch antenna.

```
#include <antenna_patch.h>
```

Inheritance diagram for osse::collaborate::AntennaPatch:



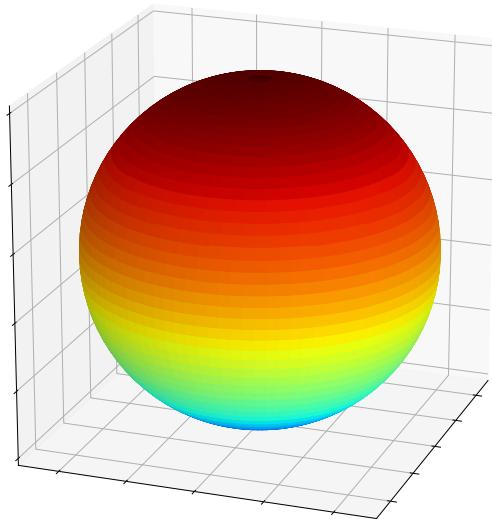
## Public Member Functions

- `AntennaPatch` (const double &\_max\_gain\_db, const double &\_roll\_rad, const double &\_pitch\_rad, const double &\_yaw\_rad)
- Constructor.*
- double `GainDb` (const double &\_theta\_rad, const double &\_phi\_rad) const
- Obtain directional gain (decibels)*

## Additional Inherited Members

### 2.4.1 Detailed Description

An approximation of a patch antenna.



$$g = g_{max} \cos \theta \quad (\text{decibels}), \quad 0 < \theta \leq \pi/2$$

## 2.4.2 Constructor & Destructor Documentation

### 2.4.2.1 AntennaPatch()

```
osse::collaborate::AntennaPatch::AntennaPatch (
    const double & _max_gain_db,
    const double & _roll_rad,
    const double & _pitch_rad,
    const double & _yaw_rad )
```

Constructor.

Parameters

<b>in</b>	<code>_max_gain_db</code>	Maximum gain (decibels)
<b>in</b>	<code>_roll_rad</code>	Roll angle to host body reference frame (radians)
<b>in</b>	<code>_pitch_rad</code>	Pitch angle to host body reference frame (radians)
<b>in</b>	<code>_yaw_rad</code>	Yaw angle to host body reference frame (radians)

### 2.4.3 Member Function Documentation

#### 2.4.3.1 GainDb()

```
double osse::collaborate::AntennaPatch::GainDb (
    const double & _theta_rad,
    const double & _phi_rad ) const [virtual]
```

Obtain directional gain (decibels)

Parameters

<b>in</b>	<code>_theta_rad</code>	Altitude angle from positive z-axis (radians)
<b>in</b>	<code>_phi_rad</code>	Azimuth angle (radians)

Returns

Directional gain (decibels)

$$g = g_{max} \cos \theta \quad (\text{decibels}), \quad 0 < \theta \leq \pi/2$$

Implements [osse::collaborate::Antenna](#).

The documentation for this class was generated from the following files:

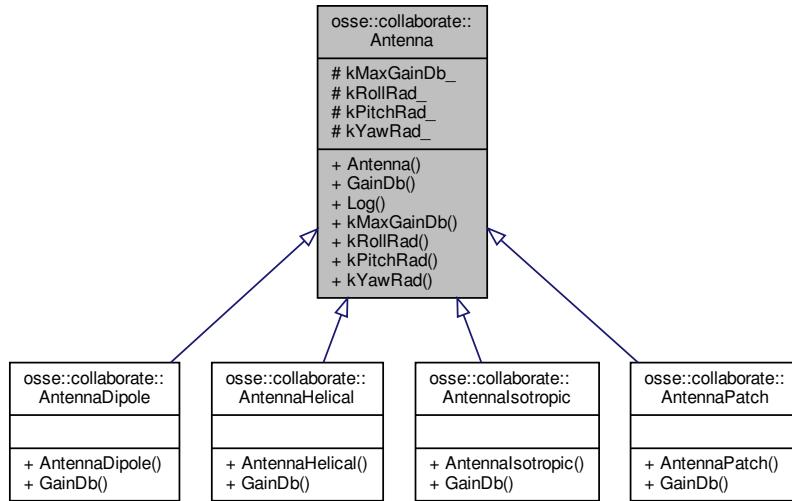
- libs/collaborate/include/collaborate/antenna\_patch.h
- libs/collaborate/src/antenna\_patch.cpp

## 2.5 osse::collaborate::Antenna Class Reference

Abstract antenna.

```
#include <antenna.h>
```

Inheritance diagram for osse::collaborate::Antenna:



## Public Member Functions

- **Antenna** (const double &\_max\_gain\_db, const double &\_roll\_rad, const double &\_pitch\_rad, const double &\_yaw\_rad)  
*Constructor.*
- virtual double **GainDb** (const double &\_theta\_rad, const double &\_phi\_rad) const =0  
*Obtain directional gain (decibels)*
- void **Log** (const std::string &\_path) const  
*Logs the antenna pattern to a file.*
- const double & **kMaxGainDb** () const  
*Get maximum gain (decibels)*
- const double & **kRollRad** () const  
*Get roll angle to host body reference frame (radians)*
- const double & **kPitchRad** () const  
*Get pitch angle to host body reference frame (radians)*
- const double & **kYawRad** () const  
*Get yaw angle to host body reference frame (radians)*

## Protected Attributes

- const double **kMaxGainDb\_**  
*Maximum gain (decibels)*
- const double **kRollRad\_**

*Roll angle to host body reference frame (radians)*

- const double `kPitchRad_`

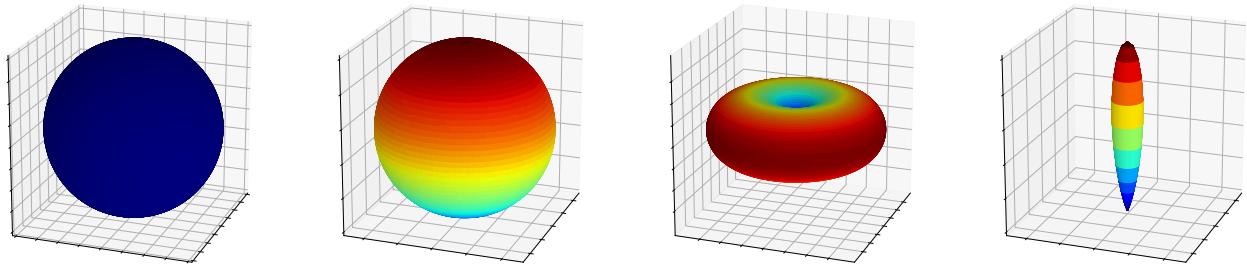
*Pitch angle to host body reference frame (radians)*

- const double `kYawRad_`

*Yaw angle to host body reference frame (radians)*

### 2.5.1 Detailed Description

Abstract antenna.



### 2.5.2 Constructor & Destructor Documentation

#### 2.5.2.1 Antenna()

```
osse::collaborate::Antenna::Antenna (
    const double & _max_gain_db,
    const double & _roll_rad,
    const double & _pitch_rad,
    const double & _yaw_rad )
```

Constructor.

Parameters

<code>in</code>	<code>_max_gain_db</code>	Maximum gain (decibels)
<code>in</code>	<code>_roll_rad</code>	Roll angle to host body reference frame (radians)
<code>in</code>	<code>_pitch_rad</code>	Pitch angle to host body reference frame (radians)
<code>in</code>	<code>_yaw_rad</code>	Yaw angle to host body reference frame (radians)

### 2.5.3 Member Function Documentation

#### 2.5.3.1 GainDb()

```
virtual double osse::collaborate::Antenna::GainDb (
    const double & _theta_rad,
    const double & _phi_rad ) const [pure virtual]
```

Obtain directional gain (decibels)

Parameters

<b>in</b>	<i>_theta_rad</i>	Altitude angle from positive z-axis (radians)
<b>in</b>	<i>_phi_rad</i>	Azimuth angle (radians)

Returns

Directional gain (decibels)

Implemented in [osse::collaborate::AntennaDipole](#), [osse::collaborate::AntennaHelical](#), [osse::collaborate::AntennaPatch](#), and [osse::collaborate::AntennaIsotropic](#).

#### 2.5.3.2 kMaxGainDb()

```
const double& osse::collaborate::Antenna::kMaxGainDb ( ) const [inline]
```

Get maximum gain (decibels)

Returns

*max\_gain\_db\_* Maximum gain (decibels)

#### 2.5.3.3 kPitchRad()

```
const double& osse::collaborate::Antenna::kPitchRad ( ) const [inline]
```

Get pitch angle to host body reference frame (radians)

Returns

*pitch\_rad\_* Pitch angle to host body reference frame (radians)

### 2.5.3.4 kRollRad()

```
const double& osse::collaborate::Antenna::kRollRad ( ) const [inline]
```

Get roll angle to host body reference frame (radians)

Returns

roll\_rad\_ Roll angle to host body reference frame (radians)

### 2.5.3.5 kYawRad()

```
const double& osse::collaborate::Antenna::kYawRad ( ) const [inline]
```

Get yaw angle to host body reference frame (radians)

Returns

yaw\_rad\_ Yaw angle to host body reference frame (radians)

### 2.5.3.6 Log()

```
void osse::collaborate::Antenna::Log (
    const std::string & _path ) const
```

Logs the antenna pattern to a file.

Parameters

in	<i>_path</i>	File path
----	--------------	-----------

The documentation for this class was generated from the following files:

- libs/collaborate/include/collaborate/antenna.h
- libs/collaborate/src/antenna.cpp

## 2.6 osse::collaborate::AttitudeMatrix Class Reference

A 2D (3x3) matrix for reference frame and attitude transformations.

```
#include <attitude_matrix.h>
```

## Public Types

- `typedef std::array< double, kColumns > Row`  
*A row if an Array.*
- `typedef std::array< Row, kColumns > Array`  
*Underlying (wrapped) array of matrix.*

## Public Member Functions

- `AttitudeMatrix (double _r0c0, double _r0c1, double _r0c2, double _r1c0, double _r1c1, double _r1c2, double _r2c0, double _r2c1, double _r2c2)`  
*Constructor from explicit values.*
- `AttitudeMatrix (const Vector &_x_axis, const Vector &_y_axis, const Vector &_z_axis)`  
*Constructor From Axes.*
- `AttitudeMatrix (const double &_roll_rad, const double &_pitch_rad, const double &_yaw_rad)`  
*Constructor From Angles.*
- `Vector TransformVector (const Vector &_vector) const`  
*Transforms a vector to a new coordinate system.*
- `Vector InvertVector (const Vector &_vector) const`  
*Performs an inverse transformation on a vector.*
- `std::string ToString () const`  
*Outputs the matrix to a string.*

## Static Public Attributes

- `static constexpr uint8_t kColumns = 3`  
*The number of columns in an Array.*

## Private Member Functions

- `Row operator[] (int _column) const`  
*Overloads the [] operator to access a row.*
- `Array AttitudeMatrixFromAxes (const Vector &_x_axis, const Vector &_y_axis, const Vector &_z_axis) const`  
*Calculate From Axes.*
- `Array AttitudeMatrixFromAngles (const double &_roll_rad, const double &_pitch_rad, const double &_yaw_rad) const`  
*Calculate From Angles.*
- `Array InverseOfAttitudeMatrix () const`  
*Calculate the inverse matrix.*
- `double AttitudeMatrixDeterminant () const`  
*Calculate the determinant of the matrix.*

## Private Attributes

- Array m\_
   
 $AttitudeMatrix.$
- Array i\_
   
 $Inverse\ matrix.$

### 2.6.1 Detailed Description

A 2D (3x3) matrix for reference frame and attitude transformations.

$$\mathbf{M} = \begin{bmatrix} m_{0,0} & m_{0,1} & m_{0,2} \\ m_{1,0} & m_{1,1} & m_{1,2} \\ m_{2,0} & m_{2,1} & m_{2,2} \end{bmatrix}$$

$$\mathbf{I} = \mathbf{M}^{-1}$$

### 2.6.2 Constructor & Destructor Documentation

#### 2.6.2.1 AttitudeMatrix() [1/3]

```
osse::collaborate::AttitudeMatrix::AttitudeMatrix (
    double _r0c0,
    double _r0c1,
    double _r0c2,
    double _r1c0,
    double _r1c1,
    double _r1c2,
    double _r2c0,
    double _r2c1,
    double _r2c2 )
```

Constructor from explicit values.

Parameters

in	_r0c0	Row 0, Column 0
in	_r0c1	Row 0, Column 1
in	_r0c2	Row 0, Column 2
in	_r1c0	Row 1, Column 0
in	_r1c1	Row 1, Column 1
in	_r1c2	Row 1, Column 2
in	_r2c0	Row 2, Column 0
in	_r2c1	Row 2, Column 1

$$\mathbf{M} = \begin{bmatrix} r_0c_0 & r_0c_1 & r_0c_2 \\ r_1c_0 & r_1c_1 & r_1c_2 \\ r_2c_0 & r_2c_1 & r_2c_2 \end{bmatrix}$$

### 2.6.2.2 AttitudeMatrix() [2/3]

```
osse::collaborate::AttitudeMatrix::AttitudeMatrix (
    const Vector & _x_axis,
    const Vector & _y_axis,
    const Vector & _z_axis )
```

Constructor From Axes.

Parameters

in	<code>_x_axis</code>	X axis
in	<code>_y_axis</code>	Y axis
in	<code>_z_axis</code>	Z axis

$X = \text{Roll Axis}$

$Y = \text{Pitch Axis}$

$Z = \text{Yaw Axis}$

$$\psi = \text{Roll} = \sin^{-1} -Y_Z \ (\text{mod } \pi) \quad (\text{radians})$$

$$\theta = \text{Pitch} = \tan^{-1} \frac{X_Z}{Z_Z} \ (\text{mod } 2\pi) \quad (\text{radians})$$

$$\phi = \text{Yaw} = \tan^{-1} \frac{Y_X}{Y_Y} \ (\text{mod } 2\pi) \quad (\text{radians})$$

$$\mathbf{M} = \begin{bmatrix} \cos \psi \cos \theta + \sin \psi \sin \phi \sin \theta & \sin \psi \cos \phi & -\cos \psi \sin \theta + \sin \psi \sin \phi \cos \theta \\ -\sin \psi \cos \theta + \cos \psi \sin \phi \sin \theta & \cos \psi \cos \phi & \sin \psi \sin \theta + \cos \psi \sin \phi \cos \theta \\ \cos \psi \sin \phi & -\sin \phi & \cos \phi \cos \theta \end{bmatrix}$$

### 2.6.2.3 AttitudeMatrix() [3/3]

```
osse::collaborate::AttitudeMatrix::AttitudeMatrix (
    const double & _roll_rad,
    const double & _pitch_rad,
    const double & _yaw_rad )
```

Constructor From Angles.

Parameters

<b>in</b>	<code>_roll_rad</code>	Roll angle about the x axis (radians)
<b>in</b>	<code>_pitch_rad</code>	Pitch angle about the x axis (radians)
<b>in</b>	<code>_yaw_rad</code>	Yaw angle about the x axis (radians)

$$\psi = \text{Roll} \quad (\text{radians})$$

$$\theta = \text{Pitch} \quad (\text{radians})$$

$$\phi = \text{Yaw} \quad (\text{radians})$$

$$\mathbf{M} = \begin{bmatrix} \cos \psi \cos \theta + \sin \psi \sin \phi \sin \theta & \sin \psi \cos \phi & -\cos \psi \sin \theta + \sin \psi \sin \phi \cos \theta \\ -\sin \psi \cos \theta + \cos \psi \sin \phi \sin \theta & \cos \psi \cos \phi & \sin \psi \sin \theta + \cos \psi \sin \phi \cos \theta \\ \cos \psi \sin \phi & -\sin \phi & \cos \phi \cos \theta \end{bmatrix}$$

### 2.6.3 Member Function Documentation

#### 2.6.3.1 AttitudeMatrixDeterminant()

```
double osse::collaborate::AttitudeMatrix::AttitudeMatrixDeterminant ( ) const [private]
```

Calculate the determinant of the matrix.

Returns

Determinant

$$\begin{aligned} \det \mathbf{M} = & \\ & (m_{0,0}(m_{1,1}m_{2,2} - m_{1,2}m_{2,1})) \\ & - (m_{0,1}(m_{1,0}m_{2,2} - m_{2,0}m_{1,2})) \\ & + (m_{0,2}(m_{1,0}m_{2,1} - m_{1,1}m_{2,0})) \end{aligned}$$

#### 2.6.3.2 AttitudeMatrixFromAngles()

```
AttitudeMatrix::Array osse::collaborate::AttitudeMatrix::AttitudeMatrixFromAngles (
    const double & _roll_rad,
    const double & _pitch_rad,
    const double & _yaw_rad ) const [private]
```

Calculate From Angles.

## Parameters

<b>in</b>	<code>_roll_rad</code>	Roll angle about the x axis (radians)
<b>in</b>	<code>_pitch_rad</code>	Pitch angle about the x axis (radians)
<b>in</b>	<code>_yaw_rad</code>	Yaw angle about the x axis (radians)

## Returns

An attitude matrix calculated from angles

$$\psi = \text{Roll} \quad (\text{radians})$$

$$\theta = \text{Pitch} \quad (\text{radians})$$

$$\phi = \text{Yaw} \quad (\text{radians})$$

$$\mathbf{M} = \begin{bmatrix} \cos \psi \cos \theta + \sin \psi \sin \phi \sin \theta & \sin \psi \cos \phi & -\cos \psi \sin \theta + \sin \psi \sin \phi \cos \theta \\ -\sin \psi \cos \theta + \cos \psi \sin \phi \sin \theta & \cos \psi \cos \phi & \sin \psi \sin \theta + \cos \psi \sin \phi \cos \theta \\ \cos \psi \sin \phi & -\sin \phi & \cos \phi \cos \theta \end{bmatrix}$$

**2.6.3.3 AttitudeMatrixFromAxes()**

```
AttitudeMatrix::Array osse::collaborate::AttitudeMatrix::AttitudeMatrixFromAxes (
    const Vector & _x_axis,
    const Vector & _y_axis,
    const Vector & _z_axis ) const [private]
```

Calculate From Axes.

## Parameters

<b>in</b>	<code>_x_axis</code>	X axis
<b>in</b>	<code>_y_axis</code>	Y axis
<b>in</b>	<code>_z_axis</code>	Z axis

## Returns

An attitude matrix calculated from axes

$$X = \text{Roll Axis}$$

$$Y = \text{Pitch Axis}$$

$$Z = \text{Yaw Axis}$$

$$\psi = \text{Roll} = \sin^{-1} - Y_Z \pmod{\pi} \quad (\text{radians})$$

$$\theta = \text{Pitch} = \tan^{-1} \frac{X_Z}{Z_Z} \pmod{2\pi} \quad (\text{radians})$$

$$\phi = \text{Yaw} = \tan^{-1} \frac{Y_X}{Y_Y} \pmod{2\pi} \quad (\text{radians})$$

$$\mathbf{M} = \begin{bmatrix} \cos \psi \cos \theta + \sin \psi \sin \phi \sin \theta & \sin \psi \cos \phi & -\cos \psi \sin \theta + \sin \psi \sin \phi \cos \theta \\ -\sin \psi \cos \theta + \cos \psi \sin \phi \sin \theta & \cos \psi \cos \phi & \sin \psi \sin \theta + \cos \psi \sin \phi \cos \theta \\ \cos \psi \sin \phi & -\sin \phi & \cos \phi \cos \theta \end{bmatrix}$$

#### 2.6.3.4 InverseOfAttitudeMatrix()

```
AttitudeMatrix::Array osse::collaborate::AttitudeMatrix::InverseOfAttitudeMatrix ( ) const
[private]
```

Calculate the inverse matrix.

Returns

Inverse matrix

$$\mathbf{I} = \left( \frac{1}{\det \mathbf{M}} \right) \begin{bmatrix} m_{1,1}m_{2,2} - m_{1,2}m_{2,1} & m_{0,2}m_{2,1} - m_{0,1}m_{2,2} & m_{0,1}m_{1,2} - m_{0,2}m_{1,1} \\ m_{1,2}m_{2,0} - m_{1,0}m_{2,2} & m_{0,0}m_{2,2} - m_{0,2}m_{2,0} & m_{0,2}m_{1,0} - m_{0,0}m_{1,2} \\ m_{1,0}m_{2,1} - m_{1,1}m_{2,0} & m_{0,1}m_{2,0} - m_{0,0}m_{2,1} & m_{0,0}m_{1,1} - m_{0,1}m_{1,0} \end{bmatrix}$$

#### 2.6.3.5 InvertVector()

```
Vector osse::collaborate::AttitudeMatrix::InvertVector (
    const Vector & _vector ) const [inline]
```

Performs an inverse transformation on a vector.

Parameters

<b>in</b>	<i>_vector</i>	<b>Vector</b>
-----------	----------------	---------------

Returns

Inverted vector

$$\mathbf{I}\vec{v} = \mathbf{M}^{-1} \begin{bmatrix} v_{0,0} \\ v_{1,0} \\ v_{2,0} \end{bmatrix} = \vec{i} = \begin{bmatrix} i_{0,0} \\ i_{1,0} \\ i_{2,0} \end{bmatrix}$$

### 2.6.3.6 operator[]( )

```
Row osse::collaborate::AttitudeMatrix::operator[] ( int _column ) const [inline], [private]
```

Overloads the [] operator to access a row.

Parameters

in	_column	The number of the column
----	---------	--------------------------

Returns

Row

### 2.6.3.7 ToString()

```
std::string osse::collaborate::AttitudeMatrix::ToString ( ) const
```

Outputs the matrix to a string.

Returns

AttitudeMatrix as a string

### 2.6.3.8 TransformVector()

```
Vector osse::collaborate::AttitudeMatrix::TransformVector ( const Vector & _vector ) const [inline]
```

Transforms a vector to a new coordinate system.

Parameters

in	_vector	Vector
----	---------	--------

Returns

Transformed vector

$$\mathbf{M}\vec{v} = \begin{bmatrix} M_{0,0} & M_{0,1} & M_{0,2} \\ M_{1,0} & M_{1,1} & M_{1,2} \\ M_{2,0} & M_{2,1} & M_{2,2} \end{bmatrix} \begin{bmatrix} v_{0,0} \\ v_{1,0} \\ v_{2,0} \end{bmatrix} = \vec{t} = \begin{bmatrix} t_{0,0} \\ t_{1,0} \\ t_{2,0} \end{bmatrix}$$

The documentation for this class was generated from the following files:

- libs/collaborate/include/collaborate/attitude\_matrix.h
- libs/collaborate/src/attitude\_matrix.cpp

## 2.7 osse::collaborate::Battery Class Reference

A battery.

```
#include <battery.h>
```

### Public Member Functions

- **Battery** (const double &\_cell\_amp\_hr, const double &\_num\_cells, const double &\_voltage\_v, const double &\_charging\_efficiency\_percent)
 

*Constructor.*
- void **IntroduceEnergy** (const double &\_energy\_w\_hr)
 

*Add or subtract from total energy.*
- const double & **energy\_w\_hr** ()
 

*Get Energy stored in the battery (Watt hours)*

### Private Attributes

- const double **kCapacityWHr\_**

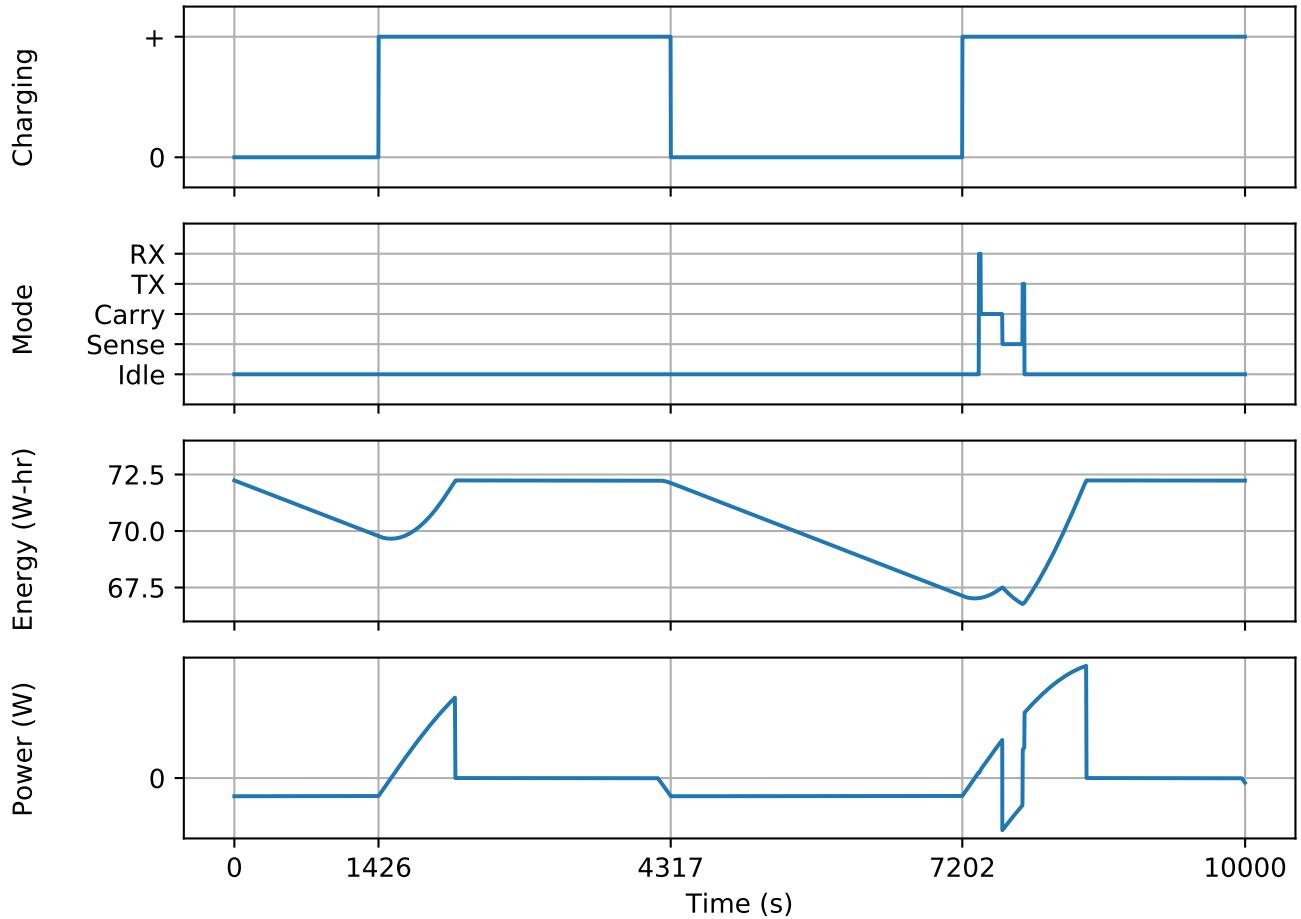
*Capacity of battery (Watt hours)*
- const double **kChargeEfficiencyPercent\_**

*Charge efficiency (percent)*
- double **energy\_w\_hr\_**

*Energy stored in battery (Watt hours)*

### 2.7.1 Detailed Description

A battery.



### 2.7.2 Constructor & Destructor Documentation

#### 2.7.2.1 Battery()

```
osse::collaborate::Battery::Battery (
    const double & _cell_amp_hr,
    const double & _num_cells,
    const double & _voltage_v,
    const double & _charging_efficiency_percent )
```

Constructor.

Parameters

<b>in</b>	<i>_cell_amp_hr</i>	Cell capacity (Amp hours)
<b>in</b>	<i>_num_cells</i>	Number of cells in battery
<b>in</b>	<i>_voltage_v</i>	Full charge voltage (Volts)
<b>in</b>	<i>_charging_efficiency_percent</i>	Charge efficiency (percent)

$$Q_{capacity} = n_{cells} * Q_{cell} * V \quad (Watt \cdot hour)$$

### 2.7.3 Member Function Documentation

#### 2.7.3.1 energy\_w\_hr()

```
const double& osse::collaborate::Battery::energy_w_hr ( ) const [inline]
```

Get Energy stored in the battery (Watt hours)

Returns

energy\_watt\_hr\_ Energy stored in the battery (Watt hours)

#### 2.7.3.2 IntroduceEnergy()

```
void osse::collaborate::Battery::IntroduceEnergy (
    const double & _energy_w_hr )
```

Add or subtract from total energy.

Parameters

<b>in</b>	<i>_energy_w_hr</i>	Energy (Watt hours)
-----------	---------------------	---------------------

The documentation for this class was generated from the following files:

- libs/collaborate/include/collaborate/battery.h
- libs/collaborate/src/battery.cpp

## 2.8 osse::collaborate::Channel Class Reference

Describes properties of a communication channel between nodes.

```
#include <channel.h>
```

### Data Structures

- struct [LogBuffer](#)  
*A buffer for logged node data.*

### Public Types

- typedef struct [osse::collaborate::Channel::LogBuffer](#) LogBuffer  
*A buffer for logged node data.*

### Public Member Functions

- [Channel \(Node \\*tx\\_node, Node \\*rx\\_node\)](#)  
*Constructor.*
- void [Start \(\)](#)  
*Starts fake transmission of data.*
- void [Update \(const SimulationClock &clock\)](#)  
*Updates member variables and performs fake transfers.*
- uint64\_t [PredictTransferDurationS \(\) const](#)  
*Calculates expected transfer duration (seconds)*
- uint64\_t [PredictTransferSizeBytes \(\) const](#)  
*Calculates Expected transfer size (bytes)*
- Node \* [tx\\_node \(\) const](#)  
*Get transmitter.*
- Node \* [rx\\_node \(\) const](#)  
*Get receiver.*
- const double & [rx\\_gain\\_db \(\) const](#)  
*Get received gain (decibels)*
- const double & [tx\\_gain\\_db \(\) const](#)  
*Get transmitted gain (decibels)*
- const bool & [active \(\) const](#)  
*Get activity.*
- const bool & [error\\_flag \(\) const](#)  
*Get error status.*
- const bool & [success\\_flag \(\) const](#)  
*Get success status.*
- const bool & [open \(\) const](#)  
*Get potential contact status.*

## Static Public Attributes

- static constexpr double `kSpeedOfLightMPerS` = 299792458.0  
*Speed of light in a vacuum (meters per second)*

## Private Member Functions

- void `FakeTransfer` (const `SimulationClock` &`_clock`)  
*Uses fake data buffers to simulate the movement of data.*
- void `RealTransfer` ()  
*Moves data from real transmit buffer to real receive buffer.*
- void `Buffer` (const `SimulationClock` &`_clock`)  
*Appends data to log buffer.*
- void `Flush` (const `SimulationClock` &`_clock`)  
*Writes the log buffer to file.*
- double `CalculateDataRateBitsPerS` () const  
*Calculates data rate (bits per second)*
- void `UpdateOmegaRadPerS` ()  
*Calculates frequency (radians per second)*
- void `UpdateDistanceM` ()  
*Updates distance (meters)*
- void `UpdateLosUnit` ()  
*Updates line-of-sight unit vectors.*
- void `UpdateLosSpeedMPerS` ()  
*Updates line-of-sight speed (meters per second)*
- void `UpdateGainDb` ()  
*Updates directional gain values (decibels)*
- void `UpdateOpen` ()  
*Updates potential contact status.*
- void `UpdatePowerW` ()  
*Updates power (Watts)*
- void `UpdateDelayS` ()  
*Updates delay (seconds)*

## Private Attributes

- `Node * tx_node_`  
*Transmitter.*
- `Node * rx_node_`  
*Receiver.*
- `double data_rate_bits_per_s_`  
*Data rate (bits per second)*
- `double omega_rad_per_s_`  
*Frequency (radians per second)*
- `double rx_power_w_`  
*Received power (Watts)*
- `double rx_gain_db_`  
*Received gain (decibels)*
- `Vector rx_los_unit_`  
*Received line-of-sight vector (unit)*
- `double tx_power_w_`  
*Transmitted power (watts)*
- `double tx_gain_db_`  
*Transmitted gain (decibels)*
- `Vector tx_los_unit_`  
*Transmitted line-of-sight vector (unit)*
- `double los_speed_m_per_s_`  
*Line-of-sight speed (meters per second)*
- `double distance_m_`  
*Distance (meters)*
- `double delay_s_`  
*Delay (seconds)*
- `bool active_`  
*Activity status.*
- `uint64_t fake_rx_buffer_bytes_`  
*Fake receive buffer size (bytes)*
- `uint64_t fake_tx_buffer_bytes_`  
*Fake transmit buffer size (bytes)*
- `std::vector< double > log_buffer_`  
*Buffer for log data.*
- `bool error_flag_`  
*Error status.*
- `bool success_flag_`  
*Success status.*
- `bool open_`

*Potential contact status.*

- [LogBuffer log\\_](#)  
*Buffer for logged communication parameters.*

### 2.8.1 Detailed Description

Describes properties of a communication channel between nodes.

### 2.8.2 Constructor & Destructor Documentation

#### 2.8.2.1 Channel()

```
osse::collaborate::Channel::Channel (
    Node * _tx_node,
    Node * _rx_node )
```

Constructor.

Parameters

in	_tx_node	Transmitter
in	_rx_node	Receiver

### 2.8.3 Member Function Documentation

#### 2.8.3.1 active()

```
const bool& osse::collaborate::Channel::active ( ) const [inline]
```

Get activity.

Returns

active\_ activity

### 2.8.3.2 Buffer()

```
void osse::collaborate::Channel::Buffer (
    const SimulationClock & _clock ) [private]
```

Appends data to log buffer.

Parameters

<b>in</b>	<i>_clock</i>	Simulation clock
-----------	---------------	------------------

### 2.8.3.3 CalculateDataRateBitsPerS()

```
double osse::collaborate::Channel::CalculateDataRateBitsPerS ( ) const [private]
```

Calculates data rate (bits per second)

Returns

Data rate (bits per second)

$$\delta = \min(\delta_{tx}, \delta_{rx}) \quad (\text{bits per second})$$

### 2.8.3.4 error\_flag()

```
const bool& osse::collaborate::Channel::error_flag ( ) const [inline]
```

Get error status.

Returns

*error\_flag* - Error status

### 2.8.3.5 FakeTransfer()

```
void osse::collaborate::Channel::FakeTransfer (
    const SimulationClock & _clock ) [private]
```

Uses fake data buffers to simulate the movement of data.

Parameters

<b>in</b>	<i>_clock</i>	Simulation clock
-----------	---------------	------------------

### 2.8.3.6 Flush()

```
void osse::collaborate::Channel::Flush (
    const SimulationClock & _clock ) [private]
```

Writes the log buffer to file.

Parameters

<b>in</b>	<i>_clock</i>	Simulation clock
-----------	---------------	------------------

### 2.8.3.7 open()

```
const bool& osse::collaborate::Channel::open ( ) const [inline]
```

Get potential contact status.

Returns

open\_ Potential contact status

### 2.8.3.8 PredictTransferDurationS()

```
uint64_t osse::collaborate::Channel::PredictTransferDurationS ( ) const
```

Calculates expected transfer duration (seconds)

Returns

Expected transfer duration (seconds)

### 2.8.3.9 PredictTransferSizeBytes()

```
uint64_t osse::collaborate::Channel::PredictTransferSizeBytes ( ) const
```

Calculates Expected transfer size (bytes)

Returns

Expected transfer size (bytes)

### 2.8.3.10 rx\_gain\_db()

```
const double& osse::collaborate::Channel::rx_gain_db ( ) const [inline]
```

Get received gain (decibels)

Returns

rx\_gain\_db\_ Received gain (decibels)

### 2.8.3.11 rx\_node()

```
Node* osse::collaborate::Channel::rx_node ( ) const [inline]
```

Get receiver.

Returns

rx\_node\_ Receiver

### 2.8.3.12 success\_flag()

```
const bool& osse::collaborate::Channel::success_flag ( ) const [inline]
```

Get success status.

Returns

success\_flag\_ Success status

### 2.8.3.13 tx\_gain\_db()

```
const double& osse::collaborate::Channel::tx_gain_db ( ) const [inline]
```

Get transmitted gain (decibels)

Returns

tx\_gain\_db\_ Transmitted gain (decibels)

### 2.8.3.14 tx\_node()

```
Node* osse::collaborate::Channel::tx_node ( ) const [inline]
```

Get transmitter.

Returns

tx\_node\_ Transmitter

### 2.8.3.15 Update()

```
void osse::collaborate::Channel::Update (
    const SimulationClock & _clock )
```

Updates member variables and performs fake transfers.

Parameters

in	_clock	SimulationClock
----	--------	-----------------

### 2.8.3.16 UpdateDelayS()

```
void osse::collaborate::Channel::UpdateDelayS ( ) [private]
```

Updates delay (seconds)

$$\delta = d/c$$

### 2.8.3.17 UpdateDistanceM()

```
void osse::collaborate::Channel::UpdateDistanceM ( ) [private]
```

Updates distance (meters)

$$d = |\vec{p}_{tx} - \vec{p}_{rx}| \quad (\text{meters})$$

### 2.8.3.18 UpdateGainDb()

```
void osse::collaborate::Channel::UpdateGainDb ( ) [private]
```

Updates directional gain values (decibels)

( for both TX and RX nodes )

$\mathbf{O}, \mathbf{B}, \mathbf{A}$  = Orbit, Body, Antenna Frame Attitude Matrices

$\hat{u}$  = LOS Unit Vector

$\hat{a}$  = Antenna LOS Unit Vector

$$\hat{a} = ((\hat{u}\mathbf{O}^{-1})\mathbf{B}^{-1})\mathbf{A}^{-1}$$

$$g = G_a(\theta_a, \phi_a, \omega_a) \quad (\text{decibels})$$

### 2.8.3.19 UpdateLosSpeedMPerS()

```
void osse::collaborate::Channel::UpdateLosSpeedMPerS ( ) [private]
```

Updates line-of-sight speed (meters per second)

$$s = (\vec{v}_t - \vec{v}_r) \cdot \hat{p}_{tx,rx} \quad (\text{meters per second})$$

### 2.8.3.20 UpdateLosUnit()

```
void osse::collaborate::Channel::UpdateLosUnit ( ) [private]
```

Updates line-of-sight unit vectors.

$$\begin{aligned} \vec{r}_{tx,rx} &= |\vec{p}_{rx} - \vec{p}_{tx}|, \quad \vec{r}_{rx,tx} = |\vec{p}_{tx} - \vec{p}_{rx}| \\ \hat{r}_{tx,rx} &= \frac{\vec{r}_{tx,rx}}{|\vec{r}_{tx,rx}|}, \quad \hat{r}_{rx,tx} = \frac{\vec{r}_{rx,tx}}{|\vec{r}_{rx,tx}|} \end{aligned}$$

### 2.8.3.21 UpdateOmegaRadPerS()

```
void osse::collaborate::Channel::UpdateOmegaRadPerS ( ) [private]
```

Calculates frequency (radians per second)

Returns

Frequency (radians per second)

$$\omega = \max(\omega_{tx}, \omega_{rx}) \quad (\text{radians per second})$$

### 2.8.3.22 UpdateOpen()

```
void osse::collaborate::Channel::UpdateOpen ( ) [private]
```

Updates potential contact status.

$$\delta = \text{Gain Threshold}$$

$$\text{Open} = (g_{tx} > \delta) \wedge (g_{rx} > \delta)$$

### 2.8.3.23 UpdatePowerW()

```
void osse::collaborate::Channel::UpdatePowerW ( ) [private]
```

Updates power (Watts)

$$P_{rx} = P_{tx} * g_{tx} * g_{rx} * \frac{\frac{c}{\omega}}{4\pi d}^2$$

The documentation for this class was generated from the following files:

- libs/collaborate/include/collaborate/channel.h
- libs/collaborate/src/channel.cpp

## 2.9 osse::collaborate::DataLogger Class Reference

An interface to the netcdf library.

```
#include <data_logger.h>
```

## Public Member Functions

- [DataLogger](#) (const std::string &\_path)
 

*Constructor.*
- void [Simulation](#) (const uint16\_t &\_num\_nodes, const uint64\_t &\_ticks)
 

*Sets up the netcdf file for logging node data.*
- void [Measurement](#) (const uint64\_t &\_ticks)
 

*Sets up the netcdf file for logging measurement data.*
- void [Channel](#) (const uint64\_t &\_ticks)
 

*Sets up the netcdf file for logging communication parameters.*
- template<class T >
 void [LogParameter](#) (const int &\_node\_index, const std::string &\_variable, const T \*\_values, const uint64\_t &\_index, const uint64\_t &\_count)
 

*Logs a buffer of node data.*
- template<class T >
 void [LogSeries](#) (const std::string &\_variable, const T \*\_values, const uint64\_t &\_count)
 

*Logs a buffer of time series data.*
- void [UnweightedNetwork](#) (const uint16\_t &\_num\_nodes, const uint64\_t &\_ticks)
 

*Setup for unweighted network log.*
- void [WeightedNetwork](#) (const uint16\_t &\_num\_nodes, const uint64\_t &\_ticks)
 

*Setup for weighted network log.*
- void [LogDateTime](#) (const std::string &\_variable, const int \*\_values, const uint64\_t &\_index, const uint64\_t &\_count)
 

*Logs date and time data.*
- void [LogAntenna](#) (const uint64\_t &\_theta\_ticks, const uint64\_t &\_phi\_ticks, const double \*\_gain\_array)
 

*Logs antenna gain pattern.*
- void [LogUnweightedGraph](#) (const uint64\_t &\_tick, const bool \*\_edges, const uint16\_t \_num←\_nodes)
 

*Logs unweighted graph.*
- void [LogWeightedGraph](#) (const uint64\_t &\_tick, const double \*\_edges, const uint16\_t \_num←\_nodes)
 

*Logs weighted graph.*
- void [LogMeasurement](#) ()
 

*Logs measurement.*
- void [LogCommunication](#) ()
 

*Logs communication.*

## Private Attributes

- netCDF::NcFile [ncfile\\_](#)

*NetCDF file.*
- std::vector< netCDF::NcGroup > [groups\\_](#)

*List of NetCDF groups.*

### 2.9.1 Detailed Description

An interface to the netcdf library.

### 2.9.2 Constructor & Destructor Documentation

#### 2.9.2.1 DataLogger()

```
osse::collaborate::DataLogger::DataLogger (
    const std::string & _path ) [explicit]
```

Constructor.

Parameters

in	<i>_path</i>	File sink path
----	--------------	----------------

### 2.9.3 Member Function Documentation

#### 2.9.3.1 Channel()

```
void osse::collaborate::DataLogger::Channel (
    const uint64_t & _ticks )
```

Sets up the netcdf file for logging communication parameters.

Parameters

in	<i>_ticks</i>	Number of simulation ticks
----	---------------	----------------------------

#### 2.9.3.2 LogAntenna()

```
void osse::collaborate::DataLogger::LogAntenna (
    const uint64_t & _theta_ticks,
    const uint64_t & _phi_ticks,
    const double * _gain_array )
```

Logs antenna gain pattern.

Parameters

<b>in</b>	<i>_theta_ticks</i>	Number of theta values
<b>in</b>	<i>_phi_ticks</i>	Number of phi values
<b>in</b>	<i>_gain_array</i>	Array of gain values

### 2.9.3.3 LogDateTime()

```
void osse::collaborate::DataLogger::LogDateTime (
    const std::string & _variable,
    const int * _values,
    const uint64_t & _index,
    const uint64_t & _count )
```

Logs date and time data.

Parameters

<b>in</b>	<i>_variable</i>	NetCDF variable name
<b>in</b>	<i>_values</i>	Integer values
<b>in</b>	<i>_index</i>	Index in the NetCDF variable
<b>in</b>	<i>_count</i>	Count of elements to transfer

### 2.9.3.4 LogParameter()

```
template<class T >
void osse::collaborate::DataLogger::LogParameter (
    const int & _node_index,
    const std::string & _variable,
    const T * _values,
    const uint64_t & _index,
    const uint64_t & _count ) [inline]
```

Logs a buffer of node data.

Parameters

<b>in</b>	<i>_node_index</i>	Index of the source node
<b>in</b>	<i>_variable</i>	NetCDF variable name
<b>in</b>	<i>_values</i>	Array of values
<b>in</b>	<i>_index</i>	Index in NetCDF variable
<b>in</b>	<i>_count</i>	Count of elements to transfer

### 2.9.3.5 LogSeries()

```
template<class T >
void osse::collaborate::DataLogger::LogSeries (
    const std::string & _variable,
    const T * _values,
    const uint64_t & _count ) [inline]
```

Logs a buffer of time series data.

Parameters

<b>in</b>	<i>_variable</i>	NetCDF variable name
<b>in</b>	<i>_values</i>	Array of values
<b>in</b>	<i>_count</i>	Count of elements to transfer

### 2.9.3.6 LogUnweightedGraph()

```
void osse::collaborate::DataLogger::LogUnweightedGraph (
    const uint64_t & _tick,
    const bool * _edges,
    const uint16_t _num_nodes )
```

Logs unweighted graph.

Parameters

<b>in</b>	<i>_tick</i>	Tick of the simulation clock
<b>in</b>	<i>_edges</i>	Edge flags
<b>in</b>	<i>_num_nodes</i>	Number of nodes in network

### 2.9.3.7 LogWeightedGraph()

```
void osse::collaborate::DataLogger::LogWeightedGraph (
    const uint64_t & _tick,
    const double * _edges,
    const uint16_t _num_nodes )
```

Logs weighted graph.

Parameters

<b>in</b>	<i>_tick</i>	Tick of the simulation clock
<b>in</b>	<i>_edges</i>	Edge weights
<b>in</b>	<i>_num_nodes</i>	Number of nodes in network

### 2.9.3.8 Measurement()

```
void osse::collaborate::DataLogger::Measurement (
    const uint64_t & _ticks )
```

Sets up the netcdf file for logging measurement data.

Parameters

<b>in</b>	<i>_ticks</i>	Number of simulation ticks
-----------	---------------	----------------------------

### 2.9.3.9 Simulation()

```
void osse::collaborate::DataLogger::Simulation (
    const uint16_t & _num_nodes,
    const uint64_t & _ticks )
```

Sets up the netcdf file for logging node data.

Parameters

<b>in</b>	<i>_num_nodes</i>	Number of nodes
<b>in</b>	<i>_ticks</i>	Number of simulation ticks

### 2.9.3.10 UnweightedNetwork()

```
void osse::collaborate::DataLogger::UnweightedNetwork (
    const uint16_t & _num_nodes,
    const uint64_t & _ticks )
```

Setup for unweighted network log.

Parameters

in	<i>_num_nodes</i>	Number of nodes in network
in	<i>_ticks</i>	Number of ticks in simulation

### 2.9.3.11 WeightedNetwork()

```
void osse::collaborate::DataLogger::WeightedNetwork (
    const uint16_t & _num_nodes,
    const uint64_t & _ticks )
```

Setup for weighted network log.

Parameters

in	<i>_num_nodes</i>	Number of nodes in network
in	<i>_ticks</i>	Number of ticks in simulation

The documentation for this class was generated from the following files:

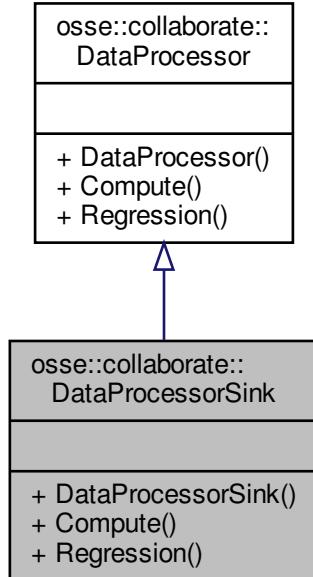
- libs/collaborate/include/collaborate/data\_logger.h
- libs/collaborate/src/data\_logger.cpp

## 2.10 osse::collaborate::DataProcessorSink Class Reference

A sink satellite's internal data processor.

```
#include <data_processor_sink.h>
```

Inheritance diagram for osse::collaborate::DataProcessorSink:



## Public Member Functions

- **`DataProcessorSink ()`**  
*Constructor.*
- **`void Compute (const std::vector< PacketRaw > &_raw_packets, const uint16_t &_source_index, const SimulationClock &_clock, std::vector< Geodetic > *_min_list, std::vector< Geodetic > *_max_list, std::vector< std::pair< bool, uint16_t >> *_feedback) const`**  
*Processes a sensor measurement.*
- **`void Regression (const bool &_success, const uint16_t &_constellation)`**  
*Adapts thresholds in response to feedback.*

### 2.10.1 Detailed Description

A sink satellite's internal data processor.

### 2.10.2 Member Function Documentation

### 2.10.2.1 Compute()

```
void osse::collaborate::DataProcessorSink::Compute (
    const std::vector< PacketRaw > & _raw_packets,
    const uint16_t & _source_index,
    const SimulationClock & _clock,
    std::vector< Geodetic > * _min_list,
    std::vector< Geodetic > * _max_list,
    std::vector< std::pair< bool, uint16_t > >> * _feedback ) const [virtual]
```

Processes a sensor measurement.

Parameters

<b>in</b>	<i>_raw_packets</i>	List of raw measurement packets
<b>in</b>	<i>_source_index</i>	Index of source node
<b>in</b>	<i>_clock</i>	Simulation clock
<b>in</b>	<i>_min_list</i>	List of minimal suggestions
<b>in</b>	<i>_max_list</i>	List of maximum suggestions
<b>in</b>	<i>_feedback</i>	List of feedback target node indices

Implements [osse::collaborate::DataProcessor](#).

### 2.10.2.2 Regression()

```
void osse::collaborate::DataProcessorSink::Regression (
    const bool & _success,
    const uint16_t & _constellation ) [virtual]
```

Adapts thresholds in response to feedback.

Parameters

<b>in</b>	<i>_success</i>	Whether the measurement exceeded the threshold
<b>in</b>	<i>_constellation</i>	Constellation of the target satellite

Implements [osse::collaborate::DataProcessor](#).

The documentation for this class was generated from the following files:

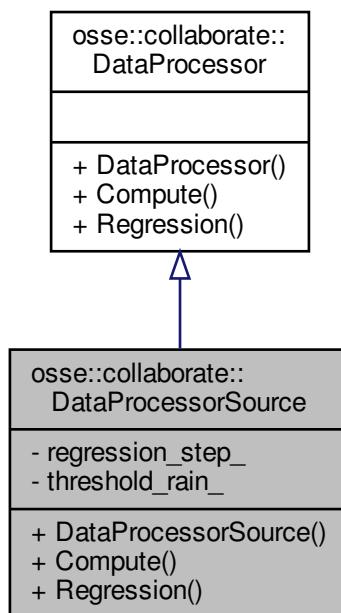
- libs/collaborate/include/collaborate/data\_processor\_sink.h
- libs/collaborate/src/data\_processor\_sink.cpp

## 2.11 osse::collaborate::DataProcessorSource Class Reference

A source/informer satellite's internal data processor.

```
#include <data_processor_source.h>
```

Inheritance diagram for osse::collaborate::DataProcessorSource:



### Public Member Functions

- [DataProcessorSource \(\)](#)  
*Constructor.*
- [void Compute \(const std::vector< PacketRaw > &\\_raw\\_packets, const uint16\\_t &\\_source\\_index, const SimulationClock &\\_clock, std::vector< Geodetic > \\* \\_min\\_list, std::vector< Geodetic > \\* \\_max\\_list, std::vector< std::pair< bool, uint16\\_t > > \\* \\_feedback\) const](#)  
*Processes a sensor measurement.*
- [void Regression \(const bool &\\_success, const uint16\\_t &\\_constellation\)](#)  
*Adapts thresholds in response to feedback.*

### Private Attributes

- double `regression_step_`  
*Size of correction in regression action.*
- double `threshold_rain_`  
*Cloud depth minimum for existence of rain.*

### 2.11.1 Detailed Description

A source/informer satellite's internal data processor.

### 2.11.2 Member Function Documentation

#### 2.11.2.1 Compute()

```
void osse::collaborate::DataProcessorSource::Compute (
    const std::vector< PacketRaw > & _raw_packets,
    const uint16_t & _source_index,
    const SimulationClock & _clock,
    std::vector< Geodetic > * _min_list,
    std::vector< Geodetic > * _max_list,
    std::vector< std::pair< bool, uint16_t >> * _feedback ) const [virtual]
```

Processes a sensor measurement.

Parameters

<b>in</b>	<i>_raw_packets</i>	List of raw measurement packets
<b>in</b>	<i>_source_index</i>	Index of source node
<b>in</b>	<i>_clock</i>	Simulation clock
<b>in</b>	<i>_min_list</i>	List of minimal suggestions
<b>in</b>	<i>_max_list</i>	List of maximum suggestions
<b>in</b>	<i>_feedback</i>	List of feedback target node indices

Implements [osse::collaborate::DataProcessor](#).

#### 2.11.2.2 Regression()

```
void osse::collaborate::DataProcessorSource::Regression (
    const bool & _success,
    const uint16_t & _constellation ) [virtual]
```

Adapts thresholds in response to feedback.

Parameters

<b>in</b>	<i>_success</i>	Whether the measurement exceeded the threshold
<b>in</b>	<i>_constellation</i>	Constellation of the target satellite

Implements `osse::collaborate::DataProcessor`.

The documentation for this class was generated from the following files:

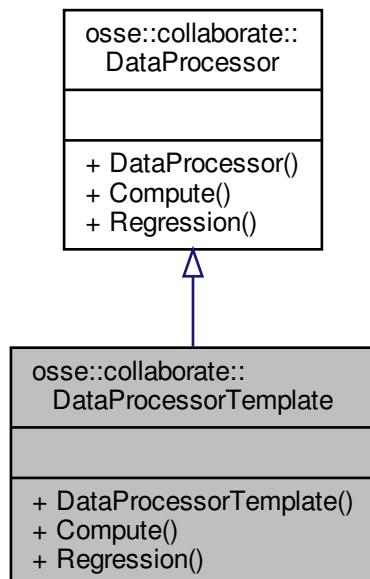
- `libs/collaborate/include/collaborate/data_processor_source.h`
- `libs/collaborate/src/data_processor_source.cpp`

## 2.12 `osse::collaborate::DataProcessorTemplate` Class Reference

A template satellite's internal data processor.

```
#include <data_processor_template.h>
```

Inheritance diagram for `osse::collaborate::DataProcessorTemplate`:



### Public Member Functions

- `DataProcessorTemplate ()`  
*Constructor.*
- `void Compute (const std::vector< PacketRaw > &_raw_packets, const uint16_t &_source_index, const SimulationClock &_simulation_clock, std::vector< Geodetic > *_min_list, std::vector< Geodetic > *_max_list, std::vector< std::pair< bool, uint16_t >> *_feedback)`  
*const*  
*Processes a sensor measurement.*
- `void Regression (const bool &_success, const uint16_t &_constellation)`  
*Adapts thresholds in response to feedback.*

### 2.12.1 Detailed Description

A template satellite's internal data processor.

### 2.12.2 Member Function Documentation

#### 2.12.2.1 Compute()

```
void osse::collaborate::DataProcessorTemplate::Compute (
    const std::vector< PacketRaw > & _raw_packets,
    const uint16_t & _source_index,
    const SimulationClock & _simulation_clock,
    std::vector< Geodetic > * _min_list,
    std::vector< Geodetic > * _max_list,
    std::vector< std::pair< bool, uint16_t >> * _feedback ) const [virtual]
```

Processes a sensor measurement.

Parameters

<b>in</b>	<i>_raw_packets</i>	List of raw measurement packets
<b>in</b>	<i>_source_index</i>	Index of source node
<b>in</b>	<i>_simulation_clock</i>	Simulation simulation_clock
<b>in</b>	<i>_min_list</i>	List of minimal suggestions
<b>in</b>	<i>_max_list</i>	List of maximal suggestions
<b>in</b>	<i>_feedback</i>	List of feedback target node indices

Implements [osse::collaborate::DataProcessor](#).

#### 2.12.2.2 Regression()

```
void osse::collaborate::DataProcessorTemplate::Regression (
    const bool & _success,
    const uint16_t & _constellation ) [virtual]
```

Adapts thresholds in response to feedback.

Parameters

<b>in</b>	<i>_success</i>	Whether the measurement exceeded the threshold
<b>in</b>	<i>_constellation</i>	Constellation of the target satellite

Implements `osse::collaborate::DataProcessor`.

The documentation for this class was generated from the following files:

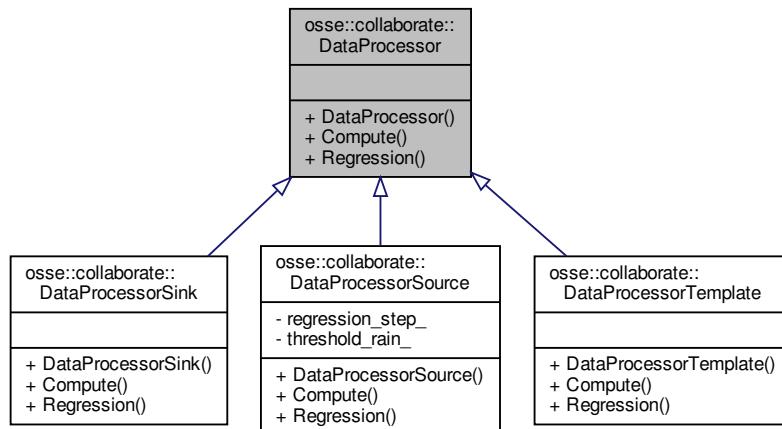
- `libs/collaborate/include/collaborate/data_processor_template.h`
- `libs/collaborate/src/data_processor_template.cpp`

## 2.13 `osse::collaborate::DataProcessor` Class Reference

A satellite's internal data processor.

```
#include <data_processor.h>
```

Inheritance diagram for `osse::collaborate::DataProcessor`:



### Public Member Functions

- **`DataProcessor ()`**  
*Constructor.*
- **`virtual void Compute (const std::vector< PacketRaw > &_raw_packets, const uint16_t &_source_index, const SimulationClock &_clock, std::vector< Geodetic > * _min_list, std::vector< Geodetic > * _max_list, std::vector< std::pair< bool, uint16_t >> * _feedback) const =0`**  
*Processes a sensor measurement.*
- **`virtual void Regression (const bool &_success, const uint16_t &_constellation)=0`**  
*Adapts thresholds in response to feedback.*

### 2.13.1 Detailed Description

A satellite's internal data processor.

### 2.13.2 Member Function Documentation

#### 2.13.2.1 Compute()

```
virtual void osse::collaborate::DataProcessor::Compute (
    const std::vector< PacketRaw > & _raw_packets,
    const uint16_t & _source_index,
    const SimulationClock & _clock,
    std::vector< Geodetic > * _min_list,
    std::vector< Geodetic > * _max_list,
    std::vector< std::pair< bool, uint16_t >> * _feedback ) const [pure virtual]
```

Processes a sensor measurement.

Parameters

<b>in</b>	<i>_raw_packets</i>	List of raw measurement packets
<b>in</b>	<i>_source_index</i>	Index of source node
<b>in</b>	<i>_clock</i>	Simulation clock
<b>in</b>	<i>_min_list</i>	List of minimal suggestions
<b>in</b>	<i>_max_list</i>	List of maximum suggestions
<b>in</b>	<i>_feedback</i>	List of feedback target node indices

Implemented in [osse::collaborate::DataProcessorSink](#), [osse::collaborate::DataProcessorSource](#), and [osse::collaborate::DataProcessorTemplate](#).

#### 2.13.2.2 Regression()

```
virtual void osse::collaborate::DataProcessor::Regression (
    const bool & _success,
    const uint16_t & _constellation ) [pure virtual]
```

Adapts thresholds in response to feedback.

## Parameters

<b>in</b>	<code>_success</code>	Whether the measurement exceeded the threshold
<b>in</b>	<code>_constellation</code>	Constellation of the target satellite

Implemented in [osse::collaborate::DataProcessorSink](#), [osse::collaborate::DataProcessorSource](#), and [osse::collaborate::DataProcessorTemplate](#).

The documentation for this class was generated from the following files:

- `libs/collaborate/include/collaborate/data_processor.h`
- `libs/collaborate/src/data_processor.cpp`

## 2.14 [osse::collaborate::EarthData](#) Class Reference

A map of scientific measurement data.

```
#include <earth_data.h>
```

### Public Member Functions

- [EarthData](#) (const std::string &`_root`)  
*Constructor.*
- void [Update](#) (const [SimulationClock](#) &`_clock`, const std::string &`_variable`)  
*Updates the truth data with a new frame of measurement data.*
- float [Measure](#) (const double &`_latitude_rad`, const double &`_longitude_rad`) const  
*Obtains a data sample at the nearest location on the discrete map.*

### Private Member Functions

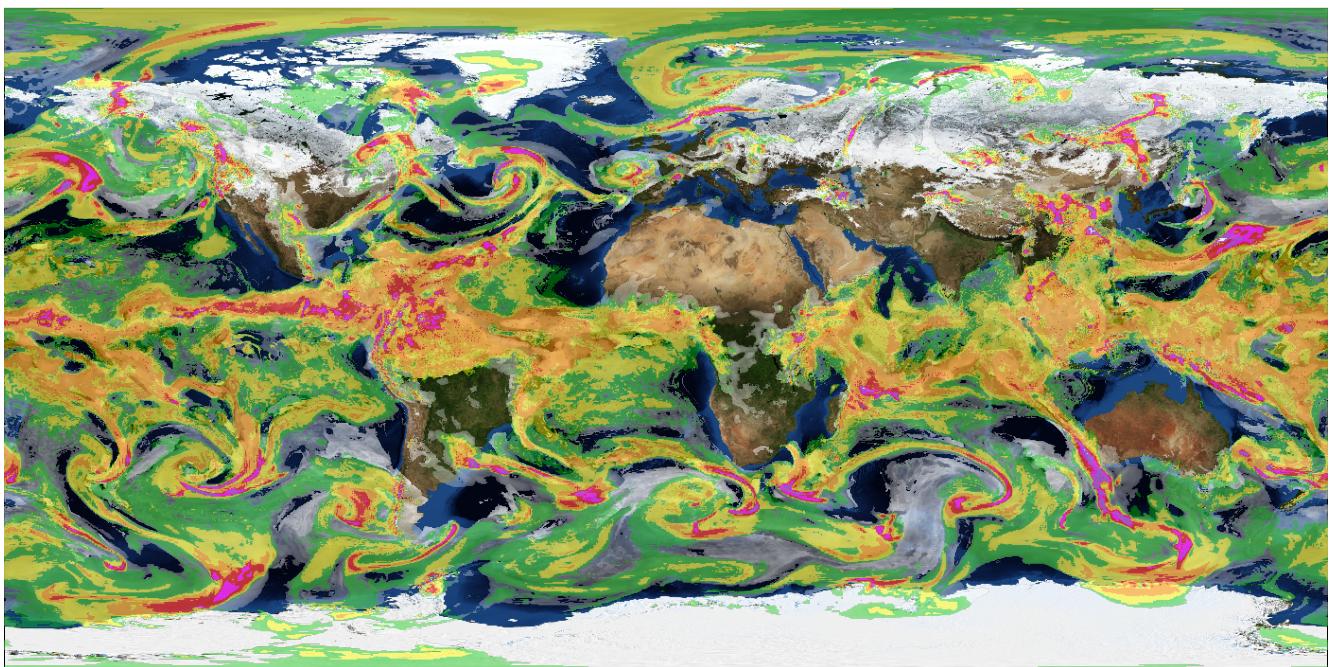
- void [Buffer](#) (const std::string &`_variable`)  
*Loads netcdf data into the current data frame.*
- uint16\_t [IndexLatitude](#) (const double &`_latitude_rad`) const  
*Obtains the index of the nearest latitude value.*
- uint16\_t [IndexLongitude](#) (const double &`_longitude_rad`) const  
*Obtains the index of the nearest longitude value.*
- std::vector< std::string > [FindDataPaths](#) (const std::string &`_root`) const  
*Finds all regular paths in a directory.*

## Private Attributes

- const std::vector< std::string > `data_paths_`  
*The list of netcdf files.*
- uint64\_t `current_index_`  
*Current data-set's index.*
- std::array< float, earth::kNumPositions > `kData_`  
*Current data set.*

### 2.14.1 Detailed Description

A map of scientific measurement data.



### 2.14.2 Constructor & Destructor Documentation

#### 2.14.2.1 EarthData()

```
osse::collaborate::EarthData::EarthData (
    const std::string & _root ) [explicit]
```

Constructor.

Parameters

<b>in</b>	<i>_root</i>	Root directory path
-----------	--------------	---------------------

### 2.14.3 Member Function Documentation

#### 2.14.3.1 Buffer()

```
void osse::collaborate::EarthData::Buffer (
    const std::string & _variable ) [private]
```

Loads netcdf data into the current data frame.

Parameters

<b>in</b>	<i>_variable</i>	Variable in nercdf file
-----------	------------------	-------------------------

#### 2.14.3.2 FindDataPaths()

```
std::vector< std::string > osse::collaborate::EarthData::FindDataPaths (
    const std::string & _root ) const [private]
```

Finds all regular paths in a directory.

Parameters

<b>in</b>	<i>_root</i>	Root directory path name
-----------	--------------	--------------------------

Returns

List of all regular paths in a directory

#### 2.14.3.3 IndexLatitude()

```
uint16_t osse::collaborate::EarthData::IndexLatitude (
    const double & _latitude_rad ) const [private]
```

Obtains the index of the nearest latitude value.

Parameters

in	<i>_latitude_rad</i>	Latitude (radians)
----	----------------------	--------------------

Returns

Index of the nearest latitude value

#### 2.14.3.4 IndexLongitude()

```
uint16_t osse::collaborate::EarthData::IndexLongitude (
    const double & _longitude_rad ) const [private]
```

Obtains the index of the nearest longitude value.

Parameters

in	<i>_longitude_rad</i>	Longitude (radians)
----	-----------------------	---------------------

Returns

Index of the nearest longitude value

#### 2.14.3.5 Measure()

```
float osse::collaborate::EarthData::Measure (
    const double & _latitude_rad,
    const double & _longitude_rad ) const
```

Obtains a data sample at the nearest location on the discrete map.

Parameters

in	<i>_latitude_rad</i>	Latitude (radians)
in	<i>_longitude_rad</i>	Longitude (radians)

Returns

The data sample

### 2.14.3.6 Update()

```
void osse::collaborate::EarthData::Update (
    const SimulationClock & _clock,
    const std::string & _variable )
```

Updates the truth data with a new frame of measurement data.

Parameters

<code>in</code>	<code>_clock</code>	Simulation clock
<code>in</code>	<code>_variable</code>	Variable in nercdf file

The documentation for this class was generated from the following files:

- libs/collaborate/include/collaborate/earth\_data.h
- libs/collaborate/src/earth\_data.cpp

## 2.15 osse::collaborate::EventLogger Class Reference

An interface to the spdlog logger.

```
#include <event_logger.h>
```

### Public Member Functions

- `EventLogger` (const std::string &\_path)  
*Constructor.*
- void `Initialize` (const std::string &\_level, const std::string &\_console\_level, const bool &\_utc)  
*Initialize the event logger's behavior.*
- `spdlog::logger * log ()`  
*Get the spdlog.*

## Private Attributes

- std::shared\_ptr< spdlog::sinks::stdout\_color\_sink\_mt > **console\_**  
*Console sink.*
- std::shared\_ptr< spdlog::sinks::basic\_file\_sink\_mt > **file\_**  
*File sink.*
- std::unique\_ptr< spdlog::logger > **log\_**  
*Multi-sink.*

### 2.15.1 Detailed Description

An interface to the spdlog logger.

### 2.15.2 Constructor & Destructor Documentation

#### 2.15.2.1 EventLogger()

```
osse::collaborate::EventLogger::EventLogger (
    const std::string & _path ) [explicit]
```

Constructor.

Parameters

in	_path	File sink path
----	-------	----------------

### 2.15.3 Member Function Documentation

#### 2.15.3.1 Initialize()

```
void osse::collaborate::EventLogger::Initialize (
    const std::string & _level,
    const std::string & _console_level,
    const bool & _utc )
```

Initialize the event logger's behavior.

## Parameters

<b>in</b>	<code>_level</code>	Base level for logging
<b>in</b>	<code>_console_level</code>	Level for console logging
<b>in</b>	<code>_utc</code>	Whether to use UTC or local time

### 2.15.3.2 log()

```
spdlog::logger* osse::collaborate::EventLogger::log ( ) [inline]
```

Get the spdlog.

## Returns

`log_` Pointer to spdlog

The documentation for this class was generated from the following files:

- libs/collaborate/include/collaborate/event\_logger.h
- libs/collaborate/src/event\_logger.cpp

## 2.16 osse::collaborate::Geodetic Class Reference

Latitude longitude, and altitude.

```
#include <geodetic.h>
```

## Public Member Functions

- [Geodetic \(\)](#)  
*Constructor.*
- [Geodetic \(const double &\\_latitude\\_rad, const double &\\_longitude\\_rad, const double &\\_altitude\\_m\)](#)  
*Constructor from LLH.*
- [Geodetic \(const Vector &\\_position\\_m\\_rad, const SimulationClock &\\_clock, const uint64\\_t &\\_offset\\_s\)](#)  
*Constructor from position and current time.*
- [Geodetic \(const std::array< double, 3 > &\\_triple\)](#)  
*Constructor from LLH.*

- **Geodetic** (const `Vector` &\_position\_m\_rad, const `Vector` &\_direction, const `SimulationClock` &\_clock, const `uint64_t` &\_offset\_s)
 

*Constructor from ray intersection with the Earth.*
- `std::array< double, 3 > Intersection` (const `Vector` &\_position\_m\_rad, const `Vector` &\_direction, const `SimulationClock` &\_clock, const `uint64_t` &\_offset\_s)
 

*Calculates ray intersection with Earth's surface.*
- `double Haversine` (const `Geodetic` &\_other) const
 

*Calculates a great-circle distance to another location.*
- `Vector ToVector` (const `SimulationClock` &\_clock) const
 

*Converts to a vector.*
- `std::string ToString` () const
 

*Outputs the geodetic to a string.*
- `std::vector< double > ObtainLog` () const
 

*Generates a log of coordinates.*
- `const double & latitude_rad` () const
 

*Get latitude (radians)*
- `const double & longitude_rad` () const
 

*Get longitude (radians)*
- `const double & altitude_m` () const
 

*Get altitude (meters)*

## Private Member Functions

- `double CalculateLatitudeRad` (const `Vector` &\_position\_m\_rad, const `SimulationClock` &\_clock, const `uint64_t` &\_offset\_s) const
 

*Calculate latitude from position and current time.*
- `double CalculateLongitudeRad` (const `Vector` &\_position\_m\_rad, const `SimulationClock` &\_clock, const `uint64_t` &\_offset\_s) const
 

*Calculate longitude from position and current time.*
- `double CalculateAltitudeM` (const `Vector` &\_position\_m\_rad, const `SimulationClock` &\_clock, const `uint64_t` &\_offset\_s) const
 

*Calculate altitude from position and current time.*

## Private Attributes

- `double latitude_rad_`

*Latitude (radians)*
- `double longitude_rad_`

*Longitude (radians)*
- `double altitude_m_`

*Altitude (meters)*

### 2.16.1 Detailed Description

Latitude longitude, and altitude.

### 2.16.2 Constructor & Destructor Documentation

#### 2.16.2.1 Geodetic() [1/4]

```
osse::collaborate::Geodetic::Geodetic (
    const double & _latitude_rad,
    const double & _longitude_rad,
    const double & _altitude_m )
```

Constructor from LLH.

Parameters

<b>in</b>	<code>_latitude_rad</code>	Latitude (radians)
<b>in</b>	<code>_longitude_rad</code>	Longitude (radians)
<b>in</b>	<code>_altitude_m</code>	Altitude (meters)

#### 2.16.2.2 Geodetic() [2/4]

```
osse::collaborate::Geodetic::Geodetic (
    const Vector & _position_m_rad,
    const SimulationClock & _clock,
    const uint64_t & _offset_s )
```

Constructor from position and current time.

Parameters

<b>in</b>	<code>_position_m_rad</code>	Position of node (meters and radians)
<b>in</b>	<code>_clock</code>	Simulation clock
<b>in</b>	<code>_offset_s</code>	Offset from current time (seconds)

### 2.16.2.3 Geodetic() [3/4]

```
osse::collaborate::Geodetic::Geodetic (
    const std::array< double, 3 > & _triple ) [explicit]
```

Constructor from LLH.

Parameters

<b>in</b>	<code>_triple</code>	Array containing latitude, longitude, and altitude
-----------	----------------------	--

### 2.16.2.4 Geodetic() [4/4]

```
osse::collaborate::Geodetic::Geodetic (
    const Vector & _position_m_rad,
    const Vector & _direction,
    const SimulationClock & _clock,
    const uint64_t & _offset_s )
```

Constructor from ray intersection with the Earth.

Parameters

<b>in</b>	<code>_position_m_rad</code>	Position of node
<b>in</b>	<code>_direction</code>	Direction of the line of sight
<b>in</b>	<code>_clock</code>	Simulation clock
<b>in</b>	<code>_offset_s</code>	Offset from current time (seconds)

Returns

The position of closest intersection (or empty if none)

$$\vec{p} = Position$$

$$\hat{r} = Unit\ Focus\ Direction$$

$$a = b = EARTH\ semimajor\ axis,\ c = EARTH\ semiminor\ axis$$

$$\vec{q}_1 = [1 \div a \ 1 \div b \ 1 \div c]$$

$$\vec{q}_2 = [a \ b \ c]$$

$$\vec{p}_q = \vec{p}\vec{q}_1$$

$$Quadratic\ Formula$$

$$A = |\vec{r}|^2$$

$$\begin{aligned}
 B &= 2(\vec{p}_q \cdot \vec{r}) \\
 C &= |\vec{p}_q|^2 - 1 \\
 t_1 &= \frac{-B + \sqrt{B^2 - 4AC}}{2A} \\
 t_2 &= \frac{-B - \sqrt{B^2 - 4AC}}{2A} \\
 \text{Intersection} &= \min((\vec{p}_q - ((\vec{p}_q + \hat{r} * t_1) * \vec{q}_2)), (\vec{p}_q - ((\vec{p}_q + \hat{r} * t_2) * \vec{q}_2)))
 \end{aligned}$$

### 2.16.3 Member Function Documentation

#### 2.16.3.1 altitude\_m()

```
const double& osse::collaborate::Geodetic::altitude_m ( ) const [inline]
```

Get altitude (meters)

Returns

altitude\_m\_ Altitude (meters)

#### 2.16.3.2 CalculateAltitudeM()

```
double osse::collaborate::Geodetic::CalculateAltitudeM (
    const Vector & _position_m_rad,
    const SimulationClock & _clock,
    const uint64_t & _offset_s ) const [private]
```

Calculate alttitude from position and current time.

Parameters

<b>in</b>	<code>_position_m_rad</code>	Position of node (meters and radians)
<b>in</b>	<code>_clock</code>	Simulation clock
<b>in</b>	<code>_offset_s</code>	Offset from current time (seconds)

Returns

The altitude (meters)

### 2.16.3.3 CalculateLatitudeRad()

```
double osse::collaborate::Geodetic::CalculateLatitudeRad (
    const Vector & _position_m_rad,
    const SimulationClock & _clock,
    const uint64_t & _offset_s ) const [private]
```

Calculate latitude from position and current time.

Parameters

<b>in</b>	<i>_position_m_rad</i>	Position of node (meters and radians)
<b>in</b>	<i>_clock</i>	Simulation clock
<b>in</b>	<i>_offset_s</i>	Offset from current time (seconds)

Returns

The latitude (radians)

### 2.16.3.4 CalculateLongitudeRad()

```
double osse::collaborate::Geodetic::CalculateLongitudeRad (
    const Vector & _position_m_rad,
    const SimulationClock & _clock,
    const uint64_t & _offset_s ) const [private]
```

Calculate longitude from position and current time.

Parameters

<b>in</b>	<i>_position_m_rad</i>	Position of node (meters and radians)
<b>in</b>	<i>_clock</i>	Simulation clock
<b>in</b>	<i>_offset_s</i>	Offset from current time (seconds)

Returns

The longitude (radians)

### 2.16.3.5 Haversine()

```
double osse::collaborate::Geodetic::Haversine (
    const Geodetic & _other ) const
```

Calculates a great-circle distance to another location.

Parameters

<b>in</b>	<code>_other</code>	Other geodetic location
-----------	---------------------	-------------------------

Returns

distance Great circle distance

$$a = \text{EARTH Semimajor Axis}$$

$$d = 2a \arcsin \sqrt{\left( \sin\left(\frac{lat_1 - lat_2}{2}\right) \right)^2 + \left( \left( \sin\left(\frac{lon_1 - lon_2}{2}\right) \right)^2 \cos(lat_1 * lat_2) \right)}$$

### 2.16.3.6 Intersection()

```
std::array< double, 3 > osse::collaborate::Geodetic::Intersection (
    const Vector & _position_m_rad,
    const Vector & _direction,
    const SimulationClock & _clock,
    const uint64_t & _offset_s )
```

Calculates ray intersection with Earth's surface.

Parameters

<b>in</b>	<code>_position_m_rad</code>	Position of node
<b>in</b>	<code>_direction</code>	Direction of the line of sight
<b>in</b>	<code>_clock</code>	Simulation clock
<b>in</b>	<code>_offset_s</code>	Offset from current time (seconds)

Returns

The position of closest intersection (or empty if none)

$$\vec{p} = Position$$

$$\hat{r} = Unit\ Focus\ Direction$$

$a = b = EARTH\ semimajor\ axis,\ c = EARTH\ semiminor\ axis$

$$\vec{q}_1 = [1 \div a \quad 1 \div b \quad 1 \div c]$$

$$\vec{q}_2 = [a \quad b \quad c]$$

$$\vec{p}_q = \vec{p}\vec{q}_1$$

*Quadratic Formula*

$$A = |\vec{r}|^2$$

$$B = 2(\vec{p}_q \cdot \vec{r})$$

$$C = |\vec{p}_q|^2 - 1$$

$$t_1 = \frac{-B + \sqrt{B^2 - 4AC}}{2A}$$

$$t_2 = \frac{-B - \sqrt{B^2 - 4AC}}{2A}$$

$$Intersection = \min((\vec{p}_q - ((\vec{p}_q + \hat{r} * t_1) * \vec{q}_2)), (\vec{p}_q - ((\vec{p}_q + \hat{r} * t_2) * \vec{q}_2)))$$

### 2.16.3.7 latitude\_rad()

```
const double& osse::collaborate::Geodetic::latitude_rad ( ) const [inline]
```

Get latitude (radians)

Returns

latitude\_rad\_ Latitude (radians)

### 2.16.3.8 longitude\_rad()

```
const double& osse::collaborate::Geodetic::longitude_rad ( ) const [inline]
```

Get longitude (radians)

Returns

longitude\_rad\_ Longitude (radians)

### 2.16.3.9 ObtainLog()

```
std::vector< double > osse::collaborate::Geodetic::ObtainLog ( ) const
```

Generates a log of coordinates.

Returns

A log of coordinates

### 2.16.3.10 ToString()

```
std::string osse::collaborate::Geodetic::ToString ( ) const
```

Outputs the geodetic to a string.

Returns

Geodetic as a string

### 2.16.3.11 ToVector()

```
Vector osse::collaborate::Geodetic::ToVector (
    const SimulationClock & _clock ) const
```

Converts to a vector.

Parameters

in	<i>_clock</i>	Simulation clock
----	---------------	------------------

Returns

The vector

The documentation for this class was generated from the following files:

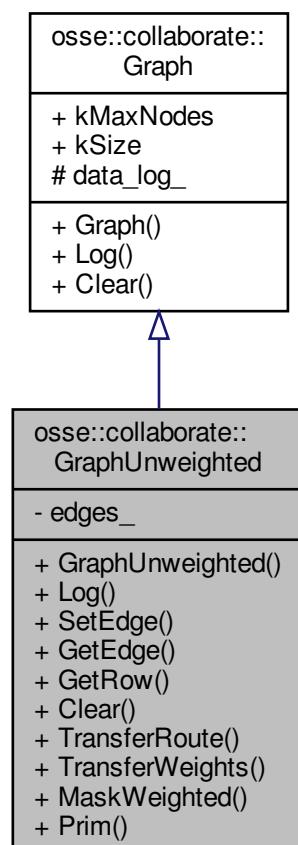
- libs/collaborate/include/collaborate/geodetic.h
- libs/collaborate/src/geodetic.cpp

## 2.17 osse::collaborate::GraphUnweighted Class Reference

Concrete graph with unweighted edges.

```
#include <graph_unweighted.h>
```

Inheritance diagram for osse::collaborate::GraphUnweighted:



### Public Member Functions

- [GraphUnweighted \(DataLogger \\*\\_data\\_log\)](#)  
*Constructor.*
- void [Log \(const uint16\\_t &\\_num\\_nodes, const uint64\\_t &\\_tick\) const](#)  
*Writes unweighted graph to a binary file.*
- void [SetEdge \(const uint16\\_t &\\_row, const uint16\\_t &\\_col, const bool &\\_value\)](#)  
*Sets the edge at a row and a column to.*
- bool [GetEdge \(const uint16\\_t &\\_row, const uint16\\_t &\\_col\) const](#)

*Gets the edge at a row and a column to.*

- std::set< uint16\_t > **GetRow** (const uint16\_t &\_row, const uint16\_t &\_num\_nodes) const  
*Gets an entire row from the graph.*
- void **Clear** ()  
*Sets all edges to false.*
- void **TransferRoute** (const std::vector< uint16\_t > &\_route)  
*The route is copied into the graph.*
- void **TransferWeights** (const **GraphWeighted** &\_weighted\_graph, const uint16\_t &\_num\_nodes)  
*Edges with weights are true and edges without are false.*
- void **MaskWeighted** (const uint16\_t &\_num\_nodes, **GraphWeighted** \*\_weighted\_graph)  
*Mask the edges of a weighted graph.*
- bool **Prim** (const **GraphWeighted** &\_weighted, const uint16\_t &\_num\_nodes)  
*Uses Prim's algorithm to find the minimum spanning tree in a graph.*

## Private Types

- typedef std::array< bool, **Graph::kSize** > **Edges**  
*Underlying adjacency attitude-matrix.*

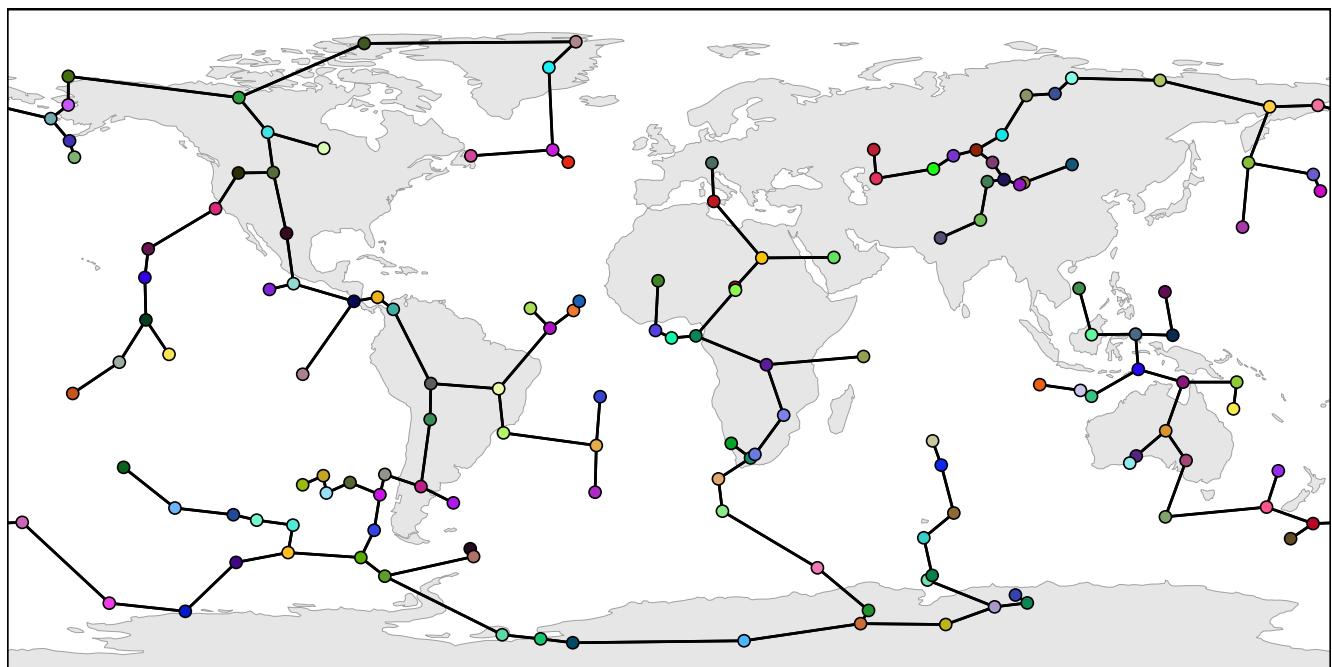
## Private Attributes

- std::unique\_ptr< **Edges** > **edges\_**  
*Unweighted edges.*

## Additional Inherited Members

### 2.17.1 Detailed Description

Concrete graph with unweighted edges.



$$n_x n_x \in \{True, False\}$$

$$\mathbf{E} = \text{Unweighted Edges} = \begin{bmatrix} 0 & n_0 n_1 & \dots & n_0 n_{N-1} & n_0 n_N \\ n_1 n_0 & 0 & \dots & n_1 n_{N-1} & n_1 n_N \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ n_{N-1} n_0 & n_{N-1} n_1 & \dots & 0 & n_{N-1} n_N \\ n_N n_0 & n_N n_1 & \dots & n_N n_{N-1} & 0 \end{bmatrix}$$

## 2.17.2 Constructor & Destructor Documentation

### 2.17.2.1 GraphUnweighted()

```
osse::collaborate::GraphUnweighted::GraphUnweighted (
    DataLogger * _data_log ) [explicit]
```

Constructor.

Parameters

in	<code>_data_log</code>	Data logger
----	------------------------	-------------

### 2.17.3 Member Function Documentation

#### 2.17.3.1 GetEdge()

```
bool osse::collaborate::GraphUnweighted::GetEdge (
    const uint16_t & _row,
    const uint16_t & _col ) const
```

Gets the edge at a row and a column to.

Parameters

<b>in</b>	<i>_row</i>	Row
<b>in</b>	<i>_col</i>	Column

Returns

Value

#### 2.17.3.2 GetRow()

```
std::set< uint16_t > osse::collaborate::GraphUnweighted::GetRow (
    const uint16_t & _row,
    const uint16_t & _num_nodes ) const
```

Gets an entire row from the graph.

Parameters

<b>in</b>	<i>_row</i>	Row number
<b>in</b>	<i>_num_nodes</i>	Number of nodes

Returns

Set of transmitters

### 2.17.3.3 Log()

```
void osse::collaborate::GraphUnweighted::Log (
    const uint16_t & _num_nodes,
    const uint64_t & _tick ) const [virtual]
```

Writes unweighted graph to a binary file.

Parameters

<b>in</b>	<i>_num_nodes</i>	Number of nodes (rows and columns)
<b>in</b>	<i>_tick</i>	The simulation clock tick

Implements [osse::collaborate::Graph](#).

### 2.17.3.4 MaskWeighted()

```
void osse::collaborate::GraphUnweighted::MaskWeighted (
    const uint16_t & _num_nodes,
    GraphWeighted * _weighted_graph )
```

Mask the edges of a weighted graph.

Parameters

<b>in</b>	<i>_weighted_graph</i>	Weighted graph
<b>in</b>	<i>_num_nodes</i>	Number of nodes

### 2.17.3.5 Prim()

```
bool osse::collaborate::GraphUnweighted::Prim (
    const GraphWeighted & _weighted,
    const uint16_t & _num_nodes )
```

Uses Prim's algorithm to find the minimum spanning tree in a graph.

Parameters

<b>in</b>	<i>_weighted</i>	Weighted graph
-----------	------------------	----------------

Returns

`connected_` Whether or not the graph is connected

Parameters

in	<code>_num_nodes</code>	Number of nodes (rows and columns)
----	-------------------------	------------------------------------

### 2.17.3.6 SetEdge()

```
void osse::collaborate::GraphUnweighted::SetEdge (
    const uint16_t & _row,
    const uint16_t & _col,
    const bool & _value )
```

Sets the edge at a row and a column to.

Parameters

in	<code>_row</code>	Row
in	<code>_col</code>	Column
in	<code>_value</code>	Value

### 2.17.3.7 TransferRoute()

```
void osse::collaborate::GraphUnweighted::TransferRoute (
    const std::vector< uint16_t > & _route )
```

The route is copied into the graph.

Parameters

in	<code>_route</code>	Route
----	---------------------	-------

### 2.17.3.8 TransferWeights()

```
void osse::collaborate::GraphUnweighted::TransferWeights (
    const GraphWeighted & _weighted_graph,
    const uint16_t & _num_nodes )
```

Edges with weights are true and edges without are false.

Parameters

<b>in</b>	<i>_weighted_graph</i>	Weighted graph
<b>in</b>	<i>_num_nodes</i>	Number of nodes

The documentation for this class was generated from the following files:

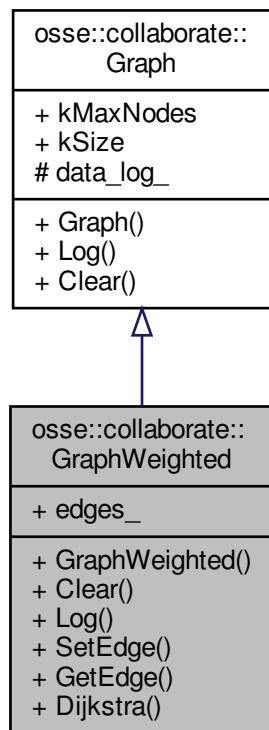
- libs/collaborate/include/collaborate/graph\_unweighted.h
- libs/collaborate/src/graph\_unweighted.cpp

## 2.18 osse::collaborate::GraphWeighted Class Reference

Concrete graph with weighted edges.

```
#include <graph_weighted.h>
```

Inheritance diagram for osse::collaborate::GraphWeighted:



## Public Types

- `typedef std::array< double, Graph::kSize > Edges`  
*Underlying adjacency attitude\_matrix.*

## Public Member Functions

- `GraphWeighted (DataLogger *_data_log)`  
*Constructor.*
- `void Clear ()`  
*Sets all edges to 0.0.*
- `void Log (const uint16_t &_num_nodes, const uint64_t &_tick) const`  
*Writes the weighted graph to a binary file.*
- `void SetEdge (const uint16_t &_row, const uint16_t &_col, const double &_value)`  
*Sets the edge at a row and a column to.*
- `double GetEdge (const uint16_t &_row, const uint16_t &_col) const`  
*Gets the edge at a row and a column to.*
- `std::vector< uint16_t > Dijkstra (const uint16_t &_start, const uint16_t &_end)`  
*Uses Dijkstra's algorithm to find shortest path between two nodes.*

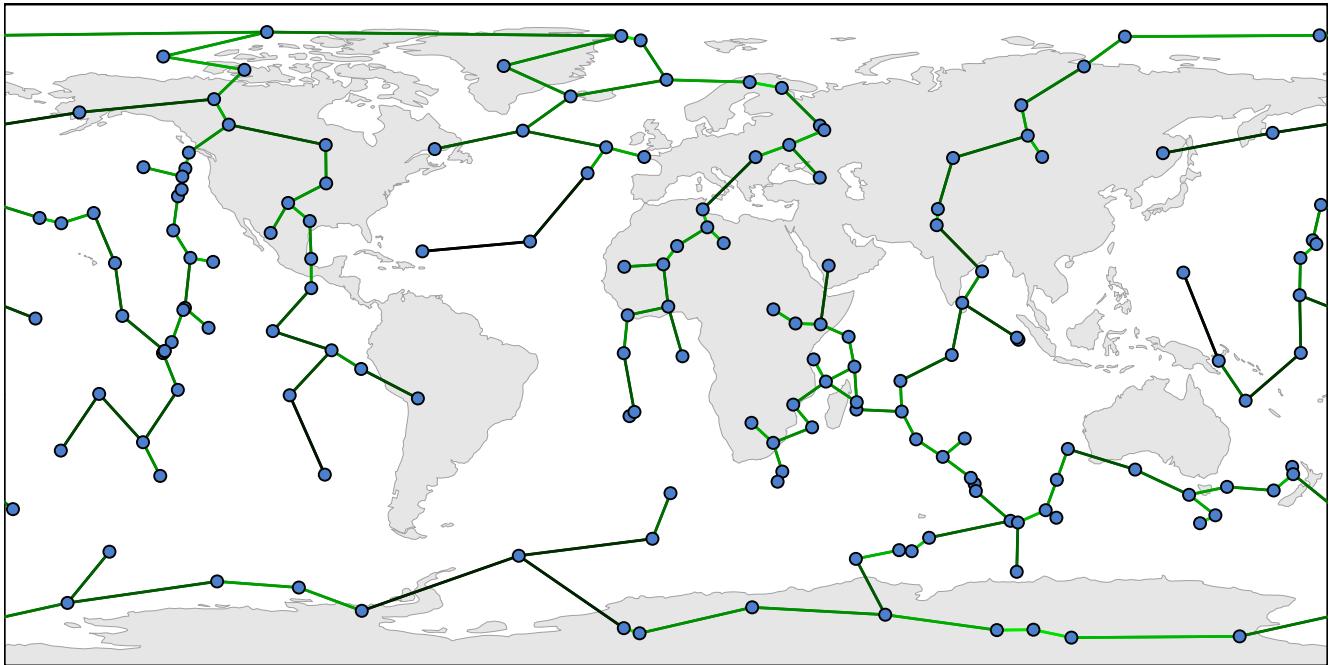
## Data Fields

- `std::unique_ptr< Edges > edges`  
*Weighted edges.*

## Additional Inherited Members

### 2.18.1 Detailed Description

Concrete graph with weighted edges.



$$n_x n_x \in \mathbb{R}$$

$$\mathbf{E} = \text{Weighted Edges} = \begin{bmatrix} 0 & n_0 n_1 & \dots & n_0 n_{N-1} & n_0 n_N \\ n_1 n_0 & 0 & \dots & n_1 n_{N-1} & n_1 n_N \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ n_{N-1} n_0 & n_{N-1} n_1 & \dots & 0 & n_{N-1} n_N \\ n_N n_0 & n_N n_1 & \dots & n_N n_{N-1} & 0 \end{bmatrix}$$

## 2.18.2 Constructor & Destructor Documentation

### 2.18.2.1 GraphWeighted()

```
osse::collaborate::GraphWeighted::GraphWeighted (
    DataLogger * _data_log ) [explicit]
```

Constructor.

Parameters

in	<code>_data_log</code>	Data logger
----	------------------------	-------------

### 2.18.3 Member Function Documentation

#### 2.18.3.1 Dijkstra()

```
std::vector< uint16_t > osse::collaborate::GraphWeighted::Dijkstra (
    const uint16_t & _start,
    const uint16_t & _end )
```

Uses Dijkstra's algorithm to find shortest path between two nodes.

Parameters

in	_start	Beginning index
in	_end	End index

Returns

Shortest path between the nodes

#### 2.18.3.2 GetEdge()

```
double osse::collaborate::GraphWeighted::GetEdge (
    const uint16_t & _row,
    const uint16_t & _col ) const
```

Gets the edge at a row and a column to.

Parameters

in	_row	Row
in	_col	Column

Returns

Value

### 2.18.3.3 Log()

```
void osse::collaborate::GraphWeighted::Log (
    const uint16_t & _num_nodes,
    const uint64_t & _tick ) const [virtual]
```

Writes the weighted graph to a binary file.

Parameters

<b>in</b>	<i>_num_nodes</i>	Number of nodes (rows and columns)
<b>in</b>	<i>_tick</i>	The simulation clock tick

Implements [osse::collaborate::Graph](#).

### 2.18.3.4 SetEdge()

```
void osse::collaborate::GraphWeighted::SetEdge (
    const uint16_t & _row,
    const uint16_t & _col,
    const double & _value )
```

Sets the edge at a row and a column to.

Parameters

<b>in</b>	<i>_row</i>	Row
<b>in</b>	<i>_col</i>	Column
<b>in</b>	<i>_value</i>	Value

The documentation for this class was generated from the following files:

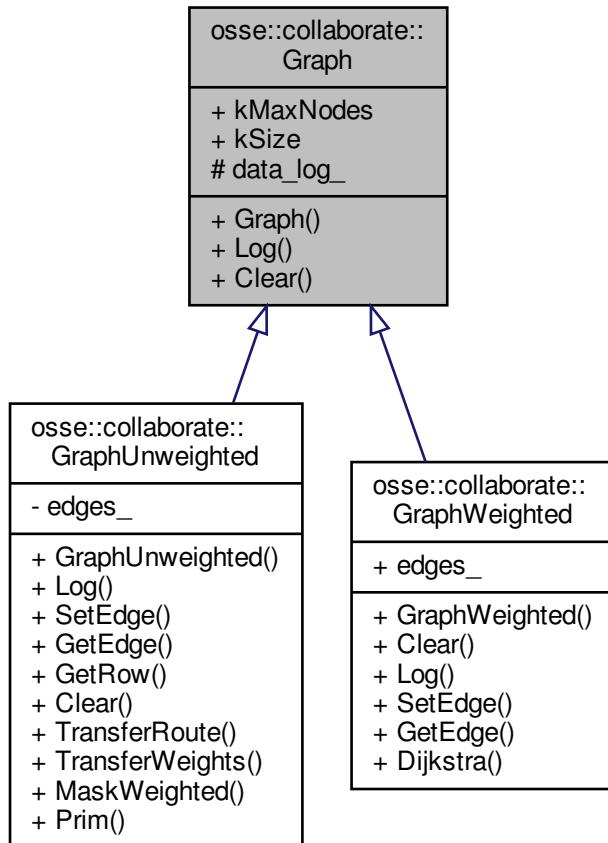
- libs/collaborate/include/collaborate/graph\_weighted.h
- libs/collaborate/src/graph\_weighted.cpp

## 2.19 osse::collaborate::Graph Class Reference

Abstract graph.

```
#include <graph.h>
```

Inheritance diagram for osse::collaborate::Graph:



## Public Member Functions

- `Graph (DataLogger *_data_log)`  
*Constructor.*
- `virtual void Log (const uint16_t &_num_nodes, const uint64_t &_tick) const =0`  
*Writes graph to a binary file.*
- `virtual void Clear ()=0`  
*Clears all edges.*

## Static Public Attributes

- `static constexpr uint16_t kMaxNodes = 200`  
*Maximum number of nodes.*
- `static constexpr uint16_t kSize = std::pow(kMaxNodes, 2)`  
*Maximum size of a graph.*

## Protected Attributes

- `DataLogger * data_log_`

*Data logger.*

### 2.19.1 Detailed Description

Abstract graph.

### 2.19.2 Constructor & Destructor Documentation

#### 2.19.2.1 Graph()

```
osse::collaborate::Graph::Graph (
    DataLogger * _data_log ) [explicit]
```

Constructor.

Parameters

<code>in</code>	<code>_data_log</code>	Data logger
-----------------	------------------------	-------------

### 2.19.3 Member Function Documentation

#### 2.19.3.1 Log()

```
virtual void osse::collaborate::Graph::Log (
    const uint16_t & _num_nodes,
    const uint64_t & _tick ) const [pure virtual]
```

Writes graph to a binary file.

Parameters

<code>in</code>	<code>_num_nodes</code>	Number of nodes (rows and columns)
<code>in</code>	<code>_tick</code>	The simulation clock tick

Implemented in [osse::collaborate::GraphWeighted](#), and [osse::collaborate::GraphUnweighted](#).

The documentation for this class was generated from the following files:

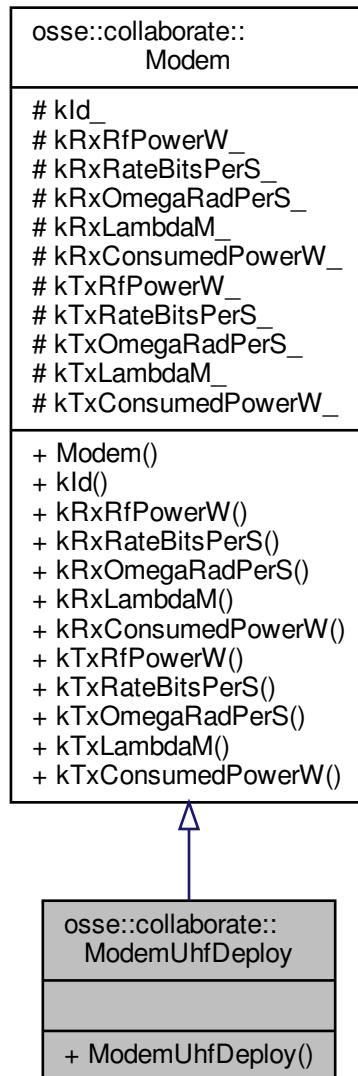
- [libs/collaborate/include/collaborate/graph.h](#)
- [libs/collaborate/src/graph.cpp](#)

## 2.20 osse::collaborate::ModemUhfDeploy Class Reference

Concrete UHF modem (deployed on a satellite)

```
#include <modem_uhf_deploy.h>
```

Inheritance diagram for osse::collaborate::ModemUhfDeploy:



## Public Member Functions

- [ModemUhfDeploy \(\)](#)

*Constructor.*

## Additional Inherited Members

### 2.20.1 Detailed Description

Concrete UHF modem (deployed on a satellite)

The documentation for this class was generated from the following files:

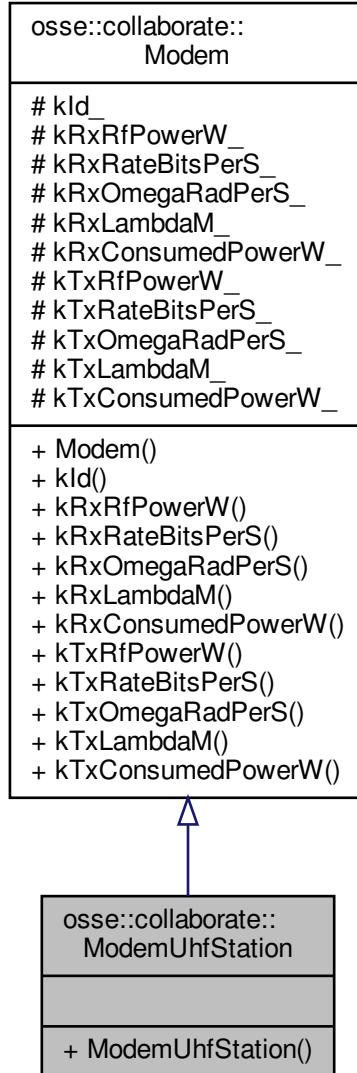
- [libs/collaborate/include/collaborate/modem\\_uhf\\_deploy.h](#)
- [libs/collaborate/src/modem\\_uhf\\_deploy.cpp](#)

## 2.21 osse::collaborate::ModemUhfStation Class Reference

Concrete UHF modem (base station)

```
#include <modem_uhf_station.h>
```

Inheritance diagram for osse::collaborate::ModemUhfStation:



## Public Member Functions

- `ModemUhfStation ()`

*Constructor.*

## Additional Inherited Members

### 2.21.1 Detailed Description

Concrete UHF modem (base station)

The documentation for this class was generated from the following files:

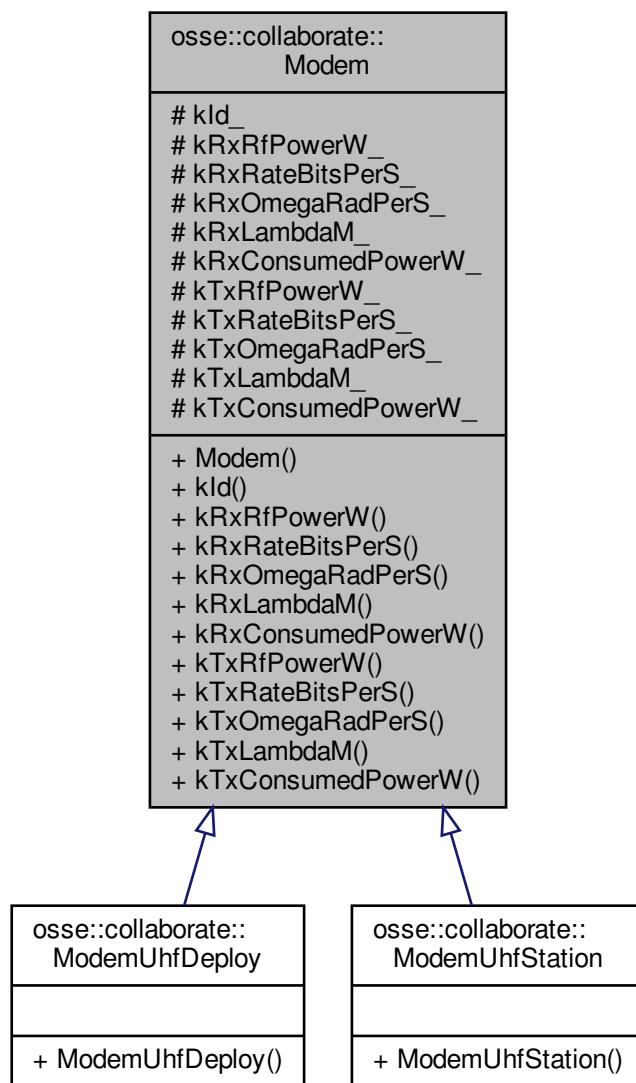
- libs/collaborate/include/collaborate/modem\_uhf\_station.h
- libs/collaborate/src/modem\_uhf\_station.cpp

## 2.22 osse::collaborate::Modem Class Reference

Abstract modem.

```
#include <modem.h>
```

Inheritance diagram for osse::collaborate::Modem:



## Public Member Functions

- `Modem` (const std::string &`_kId`, const double &`_kRxRfPowerW`, const uint64\_t &`_kRxRateBitsPerS`, const double &`_kRxOmegaRadPerS`, const double &`_kRxLambdaM`, const double &`_kRxConsumedPowerW`, const double &`_kTxRfPowerW`, const uint64\_t &`_kTxRateBitsPerS`, const double &`_kTxOmegaRadPerS`, const double &`_kTxLambdaM`, const double &`_kTxConsumedPowerW`)

*Constructor.*

- const std::string & `kId` ()  
*Get ID.*
- const double & `kRxRfPowerW` () const  
*Get RX RF power (watts)*
- const uint64\_t & `kRxRateBitsPerS` () const  
*Get RX data rate (bits per second)*
- const double & `kRxOmegaRadPerS` () const  
*Get RX frequency (radians per second)*
- const double & `kRxLambdaM` () const  
*Get RX wavelength (meters)*
- const double & `kRxConsumedPowerW` () const  
*Get RX consumed power (watts)*
- const double & `kTxRfPowerW` () const  
*Get TX RF power (watts)*
- const uint64\_t & `kTxRateBitsPerS` () const  
*Get TX data rate (bits per second)*
- const double & `kTxOmegaRadPerS` () const  
*Get TX frequency (radians per second)*
- const double & `kTxLambdaM` () const  
*Get TX wavelength (meters)*
- const double & `kTxConsumedPowerW` () const  
*Get TX consumed power (watts)*

## Protected Attributes

- const std::string `kId_`  
*Identifying string.*
- const double `kRxRfPowerW_`  
*RX RF power (watts)*
- const uint64\_t `kRxRateBitsPerS_`  
*RX data rate (bits per second)*
- const double `kRxOmegaRadPerS_`  
*RX frequency (radians per second)*

- const double `kRxLambdaM_`  
*RX wavelength (meters)*
- const double `kRxConsumedPowerW_`  
*RX consumed power (watts)*
- const double `kTxRfPowerW_`  
*TX RF power (watts)*
- const uint64\_t `kTxRateBitsPerS_`  
*TX data rate (bits per second)*
- const double `kTxOmegaRadPerS_`  
*TX frequency (radians per second)*
- const double `kTxLambdaM_`  
*TX wavelength (meters)*
- const double `kTxConsumedPowerW_`  
*TX consumed power (watts)*

### 2.22.1 Detailed Description

Abstract modem.

### 2.22.2 Constructor & Destructor Documentation

#### 2.22.2.1 Modem()

```
osse::collaborate::Modem::Modem (
    const std::string & _kId,
    const double & _kRxRfPowerW,
    const uint64_t & _kRxRateBitsPerS,
    const double & _kRxOmegaRadPerS,
    const double & _kRxLambdaM,
    const double & _kRxConsumedPowerW,
    const double & _kTxRfPowerW,
    const uint64_t & _kTxRateBitsPerS,
    const double & _kTxOmegaRadPerS,
    const double & _kTxLambdaM,
    const double & _kTxConsumedPowerW )
```

Constructor.

## Parameters

<b>in</b>	<i>_kId</i>	String identifier for modem
<b>in</b>	<i>_kRxRfPowerW</i>	RX RF power (watts)
<b>in</b>	<i>_kRxRateBitsPerS</i>	RX data rate (bits per second)
<b>in</b>	<i>_kRxOmegaRadPerS</i>	RX frequency (radians per second)
<b>in</b>	<i>_kRxLambdaM</i>	RX wavelength (meters)
<b>in</b>	<i>_kRxConsumedPowerW</i>	RX consumed power (watts)
<b>in</b>	<i>_kTxRfPowerW</i>	TX RF power (watts)
<b>in</b>	<i>_kTxRateBitsPerS</i>	TX data rate (bits per second)
<b>in</b>	<i>_kTxOmegaRadPerS</i>	TX frequency (radians per second)
<b>in</b>	<i>_kTxLambdaM</i>	TX wavelength (meters)
<b>in</b>	<i>_kTxConsumedPowerW</i>	TX consumed power (watts)

## 2.22.3 Member Function Documentation

### 2.22.3.1 kId()

```
const std::string& osse::collaborate::Modem::kId ( ) [inline]
```

Get ID.

Returns

kId\_ Identifying string

### 2.22.3.2 kRxConsumedPowerW()

```
const double& osse::collaborate::Modem::kRxConsumedPowerW ( ) const [inline]
```

Get RX consumed power (watts)

Returns

kRxConsumedPowerW\_ RX consumed power (watts)

### 2.22.3.3 kRxLambdaM()

```
const double& osse::collaborate::Modem::kRxLambdaM ( ) const [inline]
```

Get RX wavelength (meters)

Returns

kRxLambdaM\_ RX wavelength (meters)

### 2.22.3.4 kRxOmegaRadPerS()

```
const double& osse::collaborate::Modem::kRxOmegaRadPerS ( ) const [inline]
```

Get RX frequency (radians per second)

Returns

kRxOmegaRadPerS\_ RX frequency (radians per second)

### 2.22.3.5 kRxRateBitsPerS()

```
const uint64_t& osse::collaborate::Modem::kRxRateBitsPerS ( ) const [inline]
```

Get RX data rate (bits per second)

Returns

kRxRateBitsPerS\_ RX data rate (bits per second)

### 2.22.3.6 kRxRfPowerW()

```
const double& osse::collaborate::Modem::kRxRfPowerW ( ) const [inline]
```

Get RX RF power (watts)

Returns

kRxRfPowerW\_ RX RF power (watts)

### 2.22.3.7 kTxConsumedPowerW()

```
const double& osse::collaborate::Modem::kTxConsumedPowerW ( ) const [inline]
```

Get TX consumed power (watts)

Returns

kTxConsumedPowerW\_ TX consumed power (watts)

### 2.22.3.8 kTxLambdaM()

```
const double& osse::collaborate::Modem::kTxLambdaM ( ) const [inline]
```

Get TX wavelength (meters)

Returns

kTxLambdaM\_ TX wavelength (meters)

### 2.22.3.9 kTxOmegaRadPerS()

```
const double& osse::collaborate::Modem::kTxOmegaRadPerS ( ) const [inline]
```

Get TX frequency (radians per second)

Returns

kTxOmegaRadPerS\_ TX frequency (radians per second)

### 2.22.3.10 kTxRateBitsPerS()

```
const uint64_t& osse::collaborate::Modem::kTxRateBitsPerS ( ) const [inline]
```

Get TX data rate (bits per second)

Returns

kTxRateBitsPerS\_ TX data rate (bits per second)

### 2.22.3.11 kTxRfPowerW()

```
const double& osse::collaborate::Modem::kTxRfPowerW ( ) const [inline]
```

Get TX RF power (watts)

Returns

kTxRfPowerW\_ TX RF power (watts)

The documentation for this class was generated from the following files:

- libs/collaborate/include/collaborate/modem.h
- libs/collaborate/src/modem.cpp

## 2.23 osse::collaborate::Node Class Reference

A member of the network (ground, air, or space)

```
#include <node.h>
```

### Data Structures

- struct [LogBuffer](#)  
*A buffer for logged node data.*
- struct [PartialLog](#)  
*A geodetic log for a node.*

### Public Types

- enum [kMode](#) { [Free](#), [Carrying](#), [Sensing](#) }  
*Possible modes of operation.*
- typedef struct [osse::collaborate::Node::PartialLog](#) [PartialLog](#)  
*A geodetic log for a node.*
- typedef struct [osse::collaborate::Node::LogBuffer](#) [LogBuffer](#)  
*A buffer for logged node data.*

## Public Member Functions

- **Node** (const std::string &\_name, const uint16\_t &\_index, const uint16\_t &\_constellation, const Platform \*\_platform, const SubsystemComm &\_comm\_if, const SubsystemSensing &\_sensing\_if, const SubsystemPower &\_subsystem\_power, const SimulationClock \*\_clock, DataProcessor \*\_data\_processor, EventLogger \*\_event\_log, DataLogger \*\_data\_log)
 

*Construct a node.*
- void **Update** (const uint64\_t &\_offset\_s, const bool &\_comm\_orient, const bool &\_sensing\_orient, const bool &\_measure, const bool &\_charge, const bool &\_power\_update, const bool &\_communicate)
 

*Update the orbital\_state and antenna reference\_frames.*
- void **PlanMeasurement** (const uint64\_t &\_start\_s, const uint16\_t &\_return\_index)
 

*Adds a measurement to the list of planned measurements.*
- void **AddressCommBuffer** ()
 

*Processes Communication buffer to take action.*
- void **SwitchCommunication** (const SubsystemComm::kMode &\_mode)
 

*Switches the mode of the communication interface.*
- void **MoveSensorDataToCommBuffer** ()
 

*Moves all data from sensing interface to communication interface.*
- void **BufferDataLog** ()
 

*Buffers entire data frame into the data log.*
- void **Flush** ()
 

*Buffers remainder data fram into the data log.*
- void **SetCommBuffer** (std::vector< uint8\_t > \_comm\_buffer)
 

*Sets the data buffer of the communication interface.*
- void **SetSensingBuffer** (std::vector< uint8\_t > \_sensing\_buffer)
 

*Sets the data buffer of the sensing interface.*
- void **EraseCommBuffer** ()
 

*Erases the data buffer of the communication interface.*
- void **EraseSensingBuffer** ()
 

*Erases the data buffer of the sensing interface.*
- std::vector< uint8\_t > **GetCommBuffer** ()
 

*Gets the data buffer of the communication interface.*
- std::vector< uint8\_t > **GetSensingBuffer** ()
 

*Gets the data buffer of the sensing interface.*
- void **set\_mode** (const kMode &\_mode)
 

*Set mode of operation.*
- std::string **name** () const
 

*Get name.*
- uint16\_t **index** () const
 

*Get index.*
- uint64\_t **constellation** () const

*Get constellation.*

- const `OrbitalState & orbital_state () const`

*Get orbital\_state.*

- const `Platform * kPlatform () const`

*Get kPlatform.*

- const `SubsystemComm & comm_if () const`

*Get communication interface.*

- const `SubsystemSensing & sensing_if () const`

*Get sensing interface.*

- const `kMode & mode () const`

*Get mode of operation.*

- const `SubsystemPower & subsystem_power () const`

*Get power subsystem.*

- const `std::vector< Geodetic > & min_suggestions () const`

*Get suggested minimal places to visit.*

- const `std::vector< Geodetic > & max_suggestions () const`

*Get suggested maximal places to visit.*

- const `std::vector< std::pair< bool, uint16_t > > & feedback () const`

*Get feedback.*

- void `set_min_suggestions (const std::vector< Geodetic > & _min_suggestions)`

*Set minimum suggestions.*

- void `set_max_suggestions (const std::vector< Geodetic > & _max_suggestions)`

*Set maximum suggestions.*

- void `set_feedback (const std::vector< std::pair< bool, uint16_t > > & _feedback)`

*Set feedback.*

- void `set_target_index (const int & _target_index)`

*Set target index.*

- void `set_num_neighbors (const uint16_t & _num_neighbors)`

*Set number of neighbors.*

- const `int & target_index () const`

*Get target index.*

## Static Public Attributes

- static constexpr int `kLogBufferSize = 1000`

*Number of simulation increments in a single data log.*

## Private Member Functions

- void `UpdateOrbitalState` (const `uint64_t` &`_offset_s`)  
*Update orbital state.*
- void `UpdateCommAntenna` ()  
*Update communication antenna orientation.*
- void `UpdateSensingAntenna` ()  
*Update sensing antenna orientation.*
- void `UpdateMeasurement` ()  
*Update measurements.*
- void `UpdatePower` (const `bool` &`_charge`)  
*Update power management.*
- void `UpdateCommunication` ()  
*Update communication interface.*

## Private Attributes

- const `std::string` `name_`  
*Name.*
- const `uint16_t` `index_`  
*Index.*
- const `uint16_t` `constellation_`  
*Constellation.*
- const `Platform` \* `kPlatform_`  
*Platform.*
- `DataProcessor` \* `kDataProcessor_`  
*Data processor.*
- `OrbitalState` `orbital_state_`  
*OrbitalState.*
- `SubsystemComm` `comm_if_`  
*Communication interface.*
- `SubsystemSensing` `sensing_if_`  
*Sensing interface.*
- `kMode` `mode_`  
*Mode of operation.*
- `SubsystemPower` `subsystem_power_`  
*Power subsystem.*
- `std::vector< std::pair< uint64_t, uint16_t > >` `measurements_`  
*List of planned measurements.*
- `std::vector< Geodetic >` `min_suggestions_`  
*List of suggested target minimal locations.*

- `std::vector< Geodetic > max_suggestions_`  
*List of suggested target maximal locations.*
- `int target_index_`  
*Target node index.*
- `std::vector< std::pair< bool, uint16_t > > feedback_`  
*List of informer indices.*
- `uint16_t num_neighbors_`  
*The number of other visible nodes.*
- `const SimulationClock * clock_`  
*Simulation clock.*
- `EventLogger * event_log_`  
*Event log.*
- `LogBuffer log_buffer_`  
*Buffer for data log.*
- `DataLogger * data_log_`  
*Data log.*
- `uint64_t num_logs_`  
*Number of completed data buffer logs.*

### 2.23.1 Detailed Description

A member of the network (ground, air, or space)

### 2.23.2 Constructor & Destructor Documentation

#### 2.23.2.1 Node()

```
osse::collaborate::Node::Node (
    const std::string & _name,
    const uint16_t & _index,
    const uint16_t & _constellation,
    const Platform * _platform,
    const SubsystemComm & _comm_if,
    const SubsystemSensing & _sensing_if,
    const SubsystemPower & _subsystem_power,
    const SimulationClock * _clock,
    DataProcessor * _data_processor,
    EventLogger * _event_log,
    DataLogger * _data_log )
```

Construct a node.

## Parameters

<b>in</b>	<i>_name</i>	Name
<b>in</b>	<i>_index</i>	Index
<b>in</b>	<i>_constellation</i>	Which constellation it belongs to
<b>in</b>	<i>_platform</i>	<a href="#">Platform</a>
<b>in</b>	<i>_comm_if</i>	Communication interface
<b>in</b>	<i>_sensing_if</i>	Sensing interface
<b>in</b>	<i>_subsystem_power</i>	Power subsystem
<b>in</b>	<i>_clock</i>	Simulation clock
<b>in</b>	<i>_data_processor</i>	Data processor
<b>in</b>	<i>_event_log</i>	Event log
<b>in</b>	<i>_data_log</i>	Data log

## 2.23.3 Member Function Documentation

### 2.23.3.1 comm\_if()

```
const SubsystemComm& osse::collaborate::Node::comm_if ( ) const [inline]
```

Get communication interface.

Returns

comm\_if\_ Communication interface

### 2.23.3.2 constellation()

```
uint64_t osse::collaborate::Node::constellation ( ) const [inline]
```

Get constellation.

Returns

constellation\_ Constellation it belongs to

### 2.23.3.3 feedback()

```
const std::vector<std::pair<bool, uint16_t> >& osse::collaborate::Node::feedback ( ) const  
[inline]
```

Get feedback.

Returns

feedback\_ feedback

### 2.23.3.4 GetCommBuffer()

```
std::vector< uint8_t > osse::collaborate::Node::GetCommBuffer ( )
```

Gets the data buffer of the communication interface.

Returns

Data buffer for the communication interface

### 2.23.3.5 GetSensingBuffer()

```
std::vector< uint8_t > osse::collaborate::Node::GetSensingBuffer ( )
```

Gets the data buffer of the sensing interface.

Returns

Data buffer for the sensing interface

### 2.23.3.6 index()

```
uint16_t osse::collaborate::Node::index ( ) const [inline]
```

Get index.

Returns

index\_ Index

### 2.23.3.7 kPlatform()

```
const Platform* osse::collaborate::Node::kPlatform ( ) const [inline]
```

Get kPlatform.

Returns

kPlatform\_ Platform

### 2.23.3.8 max\_suggestions()

```
const std::vector<Geodetic>& osse::collaborate::Node::max_suggestions ( ) const [inline]
```

Get suggested maximal places to visit.

Returns

max\_suggestions\_ Suggested maximal places to visit

### 2.23.3.9 min\_suggestions()

```
const std::vector<Geodetic>& osse::collaborate::Node::min_suggestions ( ) const [inline]
```

Get suggested minimal places to visit.

Returns

min\_suggestions\_ Suggested minimal places to visit

### 2.23.3.10 mode()

```
const kMode& osse::collaborate::Node::mode ( ) const [inline]
```

Get mode of operation.

Returns

mode\_ Mode of operation

### 2.23.3.11 name()

```
std::string osse::collaborate::Node::name ( ) const [inline]
```

Get name.

Returns

name\_ Name

### 2.23.3.12 orbital\_state()

```
const OrbitalState& osse::collaborate::Node::orbital_state ( ) const [inline]
```

Get orbital\_state.

Returns

orbital\_state\_ OrbitalState

### 2.23.3.13 PlanMeasurement()

```
void osse::collaborate::Node::PlanMeasurement (
    const uint64_t & _start_s,
    const uint16_t & _return_index )
```

Adds a measurement to the list of planned measurements.

Parameters

in	_start_s	Start time (seconds)
in	_return_index	The index of the informer node

### 2.23.3.14 sensing\_if()

```
const SubsystemSensing& osse::collaborate::Node::sensing_if ( ) const [inline]
```

Get sensing interface.

Returns

sensing\_if\_ Sensing interface

### 2.23.3.15 set\_feedback()

```
void osse::collaborate::Node::set_feedback (
    const std::vector< std::pair< bool, uint16_t >> & _feedback ) [inline]
```

Set feedback.

Parameters

<b>in</b>	<i>_feedback</i>	feedback
-----------	------------------	----------

### 2.23.3.16 set\_maxSuggestions()

```
void osse::collaborate::Node::set_maxSuggestions (
    const std::vector< Geodetic > & _maxSuggestions ) [inline]
```

Set maximum suggestions.

Parameters

<b>in</b>	<i>_maxSuggestions</i>	Maximum suggestions
-----------	------------------------	---------------------

### 2.23.3.17 set\_minSuggestions()

```
void osse::collaborate::Node::set_minSuggestions (
    const std::vector< Geodetic > & _minSuggestions ) [inline]
```

Set minimum suggestions.

Parameters

<b>in</b>	<i>_minSuggestions</i>	Minimum suggestions
-----------	------------------------	---------------------

### 2.23.3.18 set\_mode()

```
void osse::collaborate::Node::set_mode (
    const kMode & _mode )
```

Set mode of operation.

Parameters

in	_mode	Mode of operation
----	-------	-------------------

### 2.23.3.19 set\_num\_neighbors()

```
void osse::collaborate::Node::set_num_neighbors (
    const uint16_t & _num_neighbors ) [inline]
```

Set number of neighbors.

Parameters

in	_num_neighbors	number of neighbors
----	----------------	---------------------

### 2.23.3.20 set\_target\_index()

```
void osse::collaborate::Node::set_target_index (
    const int & _target_index ) [inline]
```

Set target index.

Parameters

in	_target_index	Target index
----	---------------	--------------

### 2.23.3.21 SetCommBuffer()

```
void osse::collaborate::Node::SetCommBuffer (
    std::vector< uint8_t > _comm_buffer )
```

Sets the data buffer of the communication interface.

Parameters

<b>in</b>	<i>_comm_buffer</i>	The data buffer for the communication interface
-----------	---------------------	---

### 2.23.3.22 SetSensingBuffer()

```
void osse::collaborate::Node::SetSensingBuffer (
    std::vector< uint8_t > _sensing_buffer )
```

Sets the data buffer of the sensing interface.

Parameters

<b>in</b>	<i>_sensing_buffer</i>	The data buffer for the sensing interface
-----------	------------------------	---

### 2.23.3.23 subsystem\_power()

```
const SubsystemPower& osse::collaborate::Node::subsystem_power ( ) const [inline]
```

Get power subsystem.

Returns

subsystem\_power\_ Power subsystem

### 2.23.3.24 SwitchCommunication()

```
void osse::collaborate::Node::SwitchCommunication (
    const SubsystemComm::kMode & _mode )
```

Switches the mode of the communication interface.

Parameters

<b>in</b>	<i>_mode</i>	Interface node
-----------	--------------	----------------

### 2.23.3.25 target\_index()

```
const int& osse::collaborate::Node::target_index ( ) const [inline]
```

Get target index.

Returns

target\_index\_ Target index

### 2.23.3.26 Update()

```
void osse::collaborate::Node::Update (
    const uint64_t & _offset_s,
    const bool & _comm_orient,
    const bool & _sensing_orient,
    const bool & _measure,
    const bool & _charge,
    const bool & _power_update,
    const bool & _communicate )
```

Update the orbital\_state and antenna reference\_frames.

Parameters

in	<i>_offset_s</i>	Offset from the current time (seconds)
in	<i>_comm_orient</i>	Whether to orient the comm interface
in	<i>_sensing_orient</i>	Whether to orient the sensing interface
in	<i>_measure</i>	Whether to update the sensing interface
in	<i>_charge</i>	Whether to charge the battery
in	<i>_power_update</i>	Whether to update the power subsystem
in	<i>_communicate</i>	Whether to consider communication

### 2.23.3.27 UpdateOrbitalState()

```
void osse::collaborate::Node::UpdateOrbitalState (
    const uint64_t & _offset_s ) [private]
```

Update orbital\_state.

Parameters

<b>in</b>	<i>_offset_s</i>	Time offset (seconds)
-----------	------------------	-----------------------

### 2.23.3.28 UpdatePower()

```
void osse::collaborate::Node::UpdatePower (
    const bool & _charge ) [private]
```

Update power management.

Parameters

<b>in</b>	<i>_charge</i>	Whether to charge the battery
-----------	----------------	-------------------------------

The documentation for this class was generated from the following files:

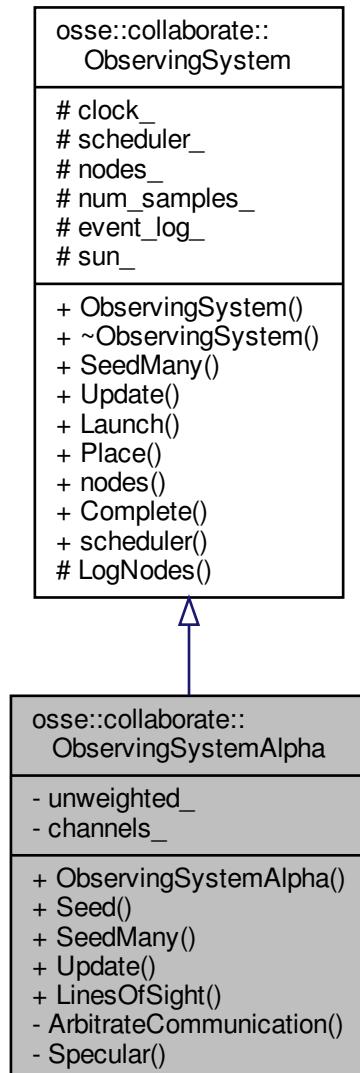
- libs/collaborate/include/collaborate/node.h
- libs/collaborate/src/node.cpp

## 2.24 osse::collaborate::ObservingSystemAlpha Class Reference

Concrete satellite observing system.

```
#include <observing_system_alpha.h>
```

Inheritance diagram for osse::collaborate::ObservingSystemAlpha:



## Public Member Functions

- `ObservingSystemAlpha (Sun *sun, SimulationClock *_clock, Scheduler *_collaborate, EventLogger *_event_log, DataLogger *_network_log)`

*Constructor.*
- `void Seed (const uint64_t &_span_s)`

*Generates random list of samples to start with.*
- `void SeedMany (const uint64_t &_span_s, const uint16_t &_constellation)`

*Generates random list of samples to start with for a constellation.*

- void `Update ()`  
*Update everything.*
- void `LinesOfSight ()`  
*Calculate all lines of sight between satellites and write log.*

## Private Member Functions

- void `ArbitrateCommunication ()`  
*Creates new channels for nodes needing to communicate.*
- void `Specular ()`  
*Finds all specular points.*

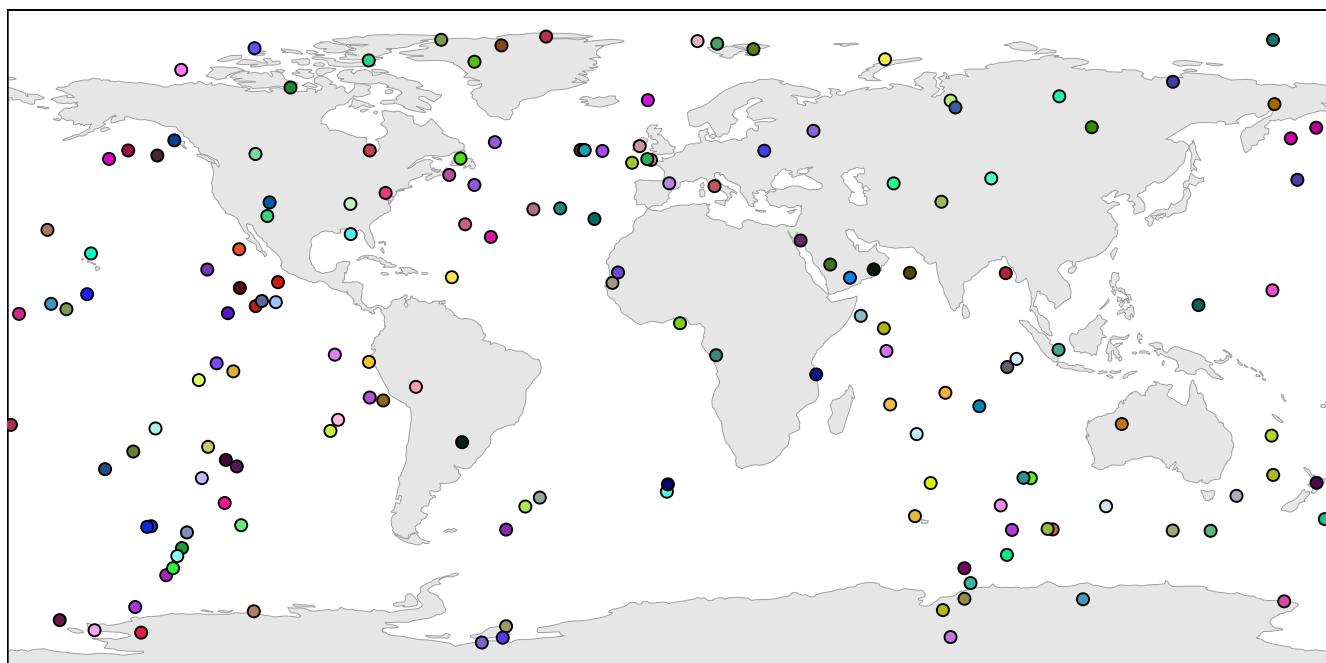
## Private Attributes

- `GraphUnweighted unweighted_`  
*Active channels.*
- `std::vector< Channel > channels_`  
*An adjacency attitude\_matrix.*

## Additional Inherited Members

### 2.24.1 Detailed Description

Concrete satellite observing system.



## 2.24.2 Constructor & Destructor Documentation

### 2.24.2.1 ObservingSystemAlpha()

```
osse::collaborate::ObservingSystemAlpha::ObservingSystemAlpha (
    Sun * _sun,
    SimulationClock * _clock,
    Scheduler * _collaborate,
    EventLogger * _event_log,
    DataLogger * _network_log )
```

Constructor.

Parameters

<b>in</b>	<code>_sun</code>	Star at the center of the solar system
<b>in</b>	<code>_clock</code>	Simulation clock
<b>in</b>	<code>_collaborate</code>	Autonomous network collaborate
<b>in</b>	<code>_event_log</code>	Event logger
<b>in</b>	<code>_network_log</code>	Network logger

## 2.24.3 Member Function Documentation

### 2.24.3.1 Seed()

```
void osse::collaborate::ObservingSystemAlpha::Seed (
    const uint64_t & _span_s )
```

Generates random list of samples to start with.

Parameters

<b>in</b>	<code>_span_s</code>	Total time span of the simulation
-----------	----------------------	-----------------------------------

### 2.24.3.2 SeedMany()

```
void osse::collaborate::ObservingSystemAlpha::SeedMany (
    const uint64_t & _span_s,
    const uint16_t & _constellation ) [virtual]
```

Generates random list of samples to start with for a constellation.

Parameters

in	_span_s	Total time span of the simulation
in	_constellation	Constellation

Implements [osse::collaborate::ObservingSystem](#).

The documentation for this class was generated from the following files:

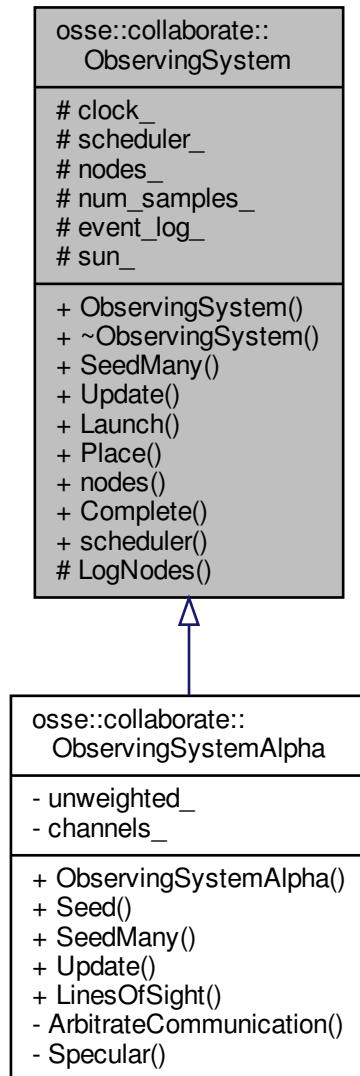
- libs/collaborate/include/collaborate/observing\_system\_alpha.h
- libs/collaborate/src/observing\_system\_alpha.cpp

## 2.25 osse::collaborate::ObservingSystem Class Reference

Abstract satellite network.

```
#include <observing_system.h>
```

Inheritance diagram for osse::collaborate::ObservingSystem:



## Public Member Functions

- `ObservingSystem (Sun *_sun, SimulationClock *_clock, Scheduler *_scheduler, EventLogger *_event_log)`  
*Constructor.*
- `~ObservingSystem ()`  
*Destructor.*
- `virtual void SeedMany (const uint64_t &_span_s, const uint16_t &_constellation)=0`  
*Generates random list of samples to start with.*

- virtual void `Update ()=0`  
*Update the nodes and protocol.*
- void `Launch (const std::vector< PlatformOrbit > &_orbits, const uint16_t &_constellation, const bool &_separate, const SubsystemComm &_comm_if, const SubsystemSensing &_sensing_if, const SubsystemPower &_subsystem_power, DataProcessor *_data_processor, DataLogger *_data_log)`  
*Make new nodes from a list of platforms.*
- void `Place (const std::vector< PlatformEarth > &_earths, const uint16_t &_constellation, const bool &_separate, const SubsystemComm &_comm_if, const SubsystemSensing &_sensing_if, const SubsystemPower &_subsystem_power, DataProcessor *_data_processor, DataLogger *_data_log)`  
*Make new nodes from a list of platforms.*
- std::vector< `Node *` > `nodes () const`  
*Get the earth\_data of nodes.*
- void `Complete () const`  
*Logs the nodes at the end.*
- `Scheduler * scheduler ()`  
*Get the scheduler.*

## Protected Member Functions

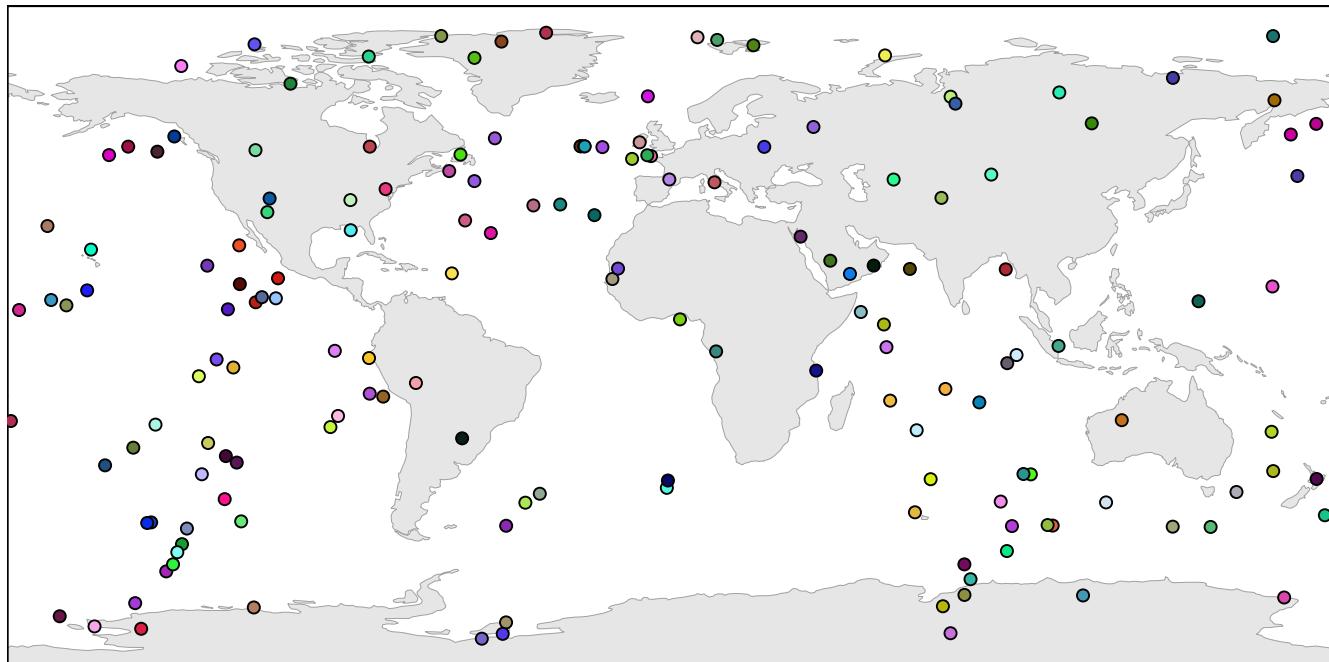
- void `LogNodes () const`  
*Logs the nodes.*

## Protected Attributes

- const `SimulationClock * clock_`  
*SimulationClock.*
- `Scheduler * scheduler_`  
*Autonomous network scheduler.*
- std::vector< `Node *` > `nodes_`  
*Ordered list of nodes.*
- `uint64_t num_samples_`  
*Number of samples seeded.*
- `EventLogger * event_log_`  
*Event logger.*
- `Sun * sun_`  
*Sun.*

### 2.25.1 Detailed Description

Abstract satellite network.



### 2.25.2 Constructor & Destructor Documentation

#### 2.25.2.1 ObservingSystem()

```
osse::collaborate::ObservingSystem::ObservingSystem (
    Sun * _sun,
    SimulationClock * _clock,
    Scheduler * _scheduler,
    EventLogger * _event_log )
```

Constructor.

Parameters

in	_sun	Star at the center of the solar system
in	_clock	Simulation clock
in	_scheduler	Scheduler
in	_event_log	Event log

### 2.25.3 Member Function Documentation

#### 2.25.3.1 Launch()

```
void osse::collaborate::ObservingSystem::Launch (
    const std::vector< PlatformOrbit > & _orbits,
    const uint16_t & _constellation,
    const bool & _separate,
    const SubsystemComm & _comm_if,
    const SubsystemSensing & _sensing_if,
    const SubsystemPower & _subsystem_power,
    DataProcessor * _data_processor,
    DataLogger * _data_log )
```

Make new nodes from a list of platforms.

Parameters

in	<i>_orbits</i>	List of orbits
in	<i>_constellation</i>	Starting constellation identifier
in	<i>_separate</i>	Whether the nodes are separate constellations
in	<i>_comm_if</i>	Communication interface
in	<i>_sensing_if</i>	Sensing interface
in	<i>_subsystem_power</i>	Power subsystem
in	<i>_data_processor</i>	Data processor
in	<i>_data_log</i>	Data logger

#### 2.25.3.2 nodes()

```
std::vector<Node*> osse::collaborate::ObservingSystem::nodes ( ) const [inline]
```

Get the earth\_data of nodes.

Returns

nodes\_ The earth\_data of nodes

### 2.25.3.3 Place()

```
void osse::collaborate::ObservingSystem::Place (
    const std::vector< PlatformEarth > & _earths,
    const uint16_t & _constellation,
    const bool & _separate,
    const SubsystemComm & _comm_if,
    const SubsystemSensing & _sensing_if,
    const SubsystemPower & _subsystem_power,
    DataProcessor * _data_processor,
    DataLogger * _data_log )
```

Make new nodes from a list of platforms.

Parameters

<b>in</b>	<i>_earths</i>	List of earth platforms
<b>in</b>	<i>_constellation</i>	Starting constellation identifier
<b>in</b>	<i>_separate</i>	Whether the nodes are separate constellations
<b>in</b>	<i>_comm_if</i>	The communication interface
<b>in</b>	<i>_sensing_if</i>	Sensing interface
<b>in</b>	<i>_subsystem_power</i>	Power subsystem
<b>in</b>	<i>_data_processor</i>	Data processor
<b>in</b>	<i>_data_log</i>	Data logger

### 2.25.3.4 scheduler()

```
Scheduler* osse::collaborate::ObservingSystem::scheduler ( ) [inline]
```

Get the scheduler.

Returns

*scheduler* - Scheduler

### 2.25.3.5 SeedMany()

```
virtual void osse::collaborate::ObservingSystem::SeedMany (
    const uint64_t & _span_s,
    const uint16_t & _constellation ) [pure virtual]
```

Generates random list of samples to start with.

## Parameters

<b>in</b>	<code>_span_s</code>	Total time span of the simulation (seconds)
<b>in</b>	<code>_constellation</code>	Constellation

Implemented in [osse::collaborate::ObservingSystemAlpha](#).

The documentation for this class was generated from the following files:

- `libs/collaborate/include/collaborate/observing_system.h`
- `libs/collaborate/src/observing_system.cpp`

## 2.26 osse::collaborate::OrbitalState Class Reference

The position and orientation of a node.

```
#include <orbital_state.h>
```

### Public Member Functions

- `OrbitalState (double _x_m, double _y_m, double _z_m, double _latitude_rad, double _longitude_rad, double _altitude_m, double _dx_m_per_s, double _dy_m_per_s, double _dz_m_per_s, double _roll_rad, double _pitch_rad, double _yaw_rad)`

*Constructor.*
- `ReferenceFrame CalculatePlatformOrbitReferenceFrame () const`

*Calculates the orbit reference\_frame.*
- `void Update (double _x_m, double _y_m, double _z_m, double _latitude_rad, double _longitude_rad, double _altitude_m, double _dx_m_per_s, double _dy_m_per_s, double _dz_m_per_s)`

*Update the orbital\_state.*
- `std::vector< double > ObtainLog () const`

*Logs the OrbitalState.*
- `std::vector< double > ObtainGeodeticLog () const`

*Logs the OrbitalState Geodetic Coordinates.*
- `const Vector & position_m_rad () const`

*Get The position (meters and radians)*
- `const Vector & velocity_m_per_s () const`

*Get the velocity.*
- `const Geodetic & geodetic_rad_m () const`

*Get The geodetic position (radians and meters)*
- `const ReferenceFrame & orbit_frame () const`

*Get the orbit\_frame.*
- `const ReferenceFrame & body_frame () const`

*Get the body\_frame.*

## Private Attributes

- `Vector position_m_rad_`  
`Position (meters and radians)`
- `Vector velocity_m_per_s_`  
`Velocity (meters per second)`
- `Geodetic geodetic_rad_m_`  
`Geodetic position (radians and meters)`
- `ReferenceFrame orbit_frame_`  
`PlatformOrbit ReferenceFrame (unit)`
- `ReferenceFrame body_frame_`  
`Body ReferenceFrame (unit)`

### 2.26.1 Detailed Description

The position and orientation of a node.

### 2.26.2 Constructor & Destructor Documentation

#### 2.26.2.1 OrbitalState()

```
osse::collaborate::OrbitalState::OrbitalState (
    double _x_m,
    double _y_m,
    double _z_m,
    double _latitude_rad,
    double _longitude_rad,
    double _altitude_m,
    double _dx_m_per_s,
    double _dy_m_per_s,
    double _dz_m_per_s,
    double _roll_rad,
    double _pitch_rad,
    double _yaw_rad )
```

Constructor.

Parameters

<code>in</code>	<code>_x_m</code>	X-component of position (meters)
<code>in</code>	<code>_y_m</code>	Y-component of position (meters)

## Parameters

<b>in</b>	<code>_z_m</code>	Z-component of position (meters)
<b>in</b>	<code>_latitude_rad</code>	Latitude (radians)
<b>in</b>	<code>_longitude_rad</code>	Longitude (radians)
<b>in</b>	<code>_altitude_m</code>	Altitude (meters)
<b>in</b>	<code>_dx_m_per_s</code>	X-component of velocity (meters per second)
<b>in</b>	<code>_dy_m_per_s</code>	Y-component of velocity (meters per second)
<b>in</b>	<code>_dz_m_per_s</code>	Z-component of velocity (meters per second)
<b>in</b>	<code>_roll_rad</code>	Satellite's roll angle (radians)
<b>in</b>	<code>_pitch_rad</code>	Satellite's pitch angle (radians)
<b>in</b>	<code>_yaw_rad</code>	Satellite's yaw angle (radians)

## 2.26.3 Member Function Documentation

### 2.26.3.1 body\_frame()

```
const ReferenceFrame& osse::collaborate::OrbitalState::body_frame ( ) const [inline]
```

Get the body\_frame.

Returns

body\_frame\_ Body\_reference\_frame (unit)

### 2.26.3.2 CalculatePlatformOrbitReferenceFrame()

```
ReferenceFrame osse::collaborate::OrbitalState::CalculatePlatformOrbitReferenceFrame ( ) const
```

Calculates the orbit reference\_frame.

Returns

Orbit reference\_frame

$$\begin{aligned}\hat{y} &= \frac{-\vec{p} \times \vec{v}}{|-\vec{p} \times \vec{v}|} \\ \hat{z} &= \frac{-\vec{p}}{|\vec{p}|} \\ \hat{x} &= \hat{y} \times \hat{z}\end{aligned}$$

### 2.26.3.3 geodetic\_rad\_m()

```
const Geodetic& osse::collaborate::OrbitalState::geodetic_rad_m ( ) const [inline]
```

Get The geodetic position (radians and meters)

Returns

geodetic\_rad\_m\_ [Geodetic](#) position (radians and meters)

### 2.26.3.4 ObtainGeodeticLog()

```
std::vector< double > osse::collaborate::OrbitalState::ObtainGeodeticLog ( ) const
```

Logs the [OrbitalState](#) [Geodetic](#) Coordinates.

Returns

A vector of doubles

### 2.26.3.5 ObtainLog()

```
std::vector< double > osse::collaborate::OrbitalState::ObtainLog ( ) const
```

Logs the [OrbitalState](#).

Returns

A vector of doubles

### 2.26.3.6 orbit\_frame()

```
const ReferenceFrame& osse::collaborate::OrbitalState::orbit_frame ( ) const [inline]
```

Get the orbit\_frame.

Returns

orbit\_frame\_ Orbit\_reference\_frame (unit)

### 2.26.3.7 position\_m\_rad()

```
const Vector& osse::collaborate::OrbitalState::position_m_rad ( ) const [inline]
```

Get The position (meters and radians)

Returns

position\_m\_rad\_ Position (meters and radians)

### 2.26.3.8 Update()

```
void osse::collaborate::OrbitalState::Update (
    double _x_m,
    double _y_m,
    double _z_m,
    double _latitude_rad,
    double _longitude_rad,
    double _altitude_m,
    double _dx_m_per_s,
    double _dy_m_per_s,
    double _dz_m_per_s )
```

Update the orbital\_state.

Parameters

<b>in</b>	_x_m	X-component of position (meters)
<b>in</b>	_y_m	Y-component of position (meters)
<b>in</b>	_z_m	Z-component of position (meters)
<b>in</b>	_latitude_rad	Latitude (radians)
<b>in</b>	_longitude_rad	Longitude (radians)
<b>in</b>	_altitude_m	Altitude (meters)
<b>in</b>	_dx_m_per_s	X-component of velocity (meters per second)
<b>in</b>	_dy_m_per_s	Y-component of velocity (meters per second)
<b>in</b>	_dz_m_per_s	Z-component of velocity (meters per second)

### 2.26.3.9 velocity\_m\_per\_s()

```
const Vector& osse::collaborate::OrbitalState::velocity_m_per_s ( ) const [inline]
```

Get the velocity.

Returns

velocity\_ Velocity (meters per second)

The documentation for this class was generated from the following files:

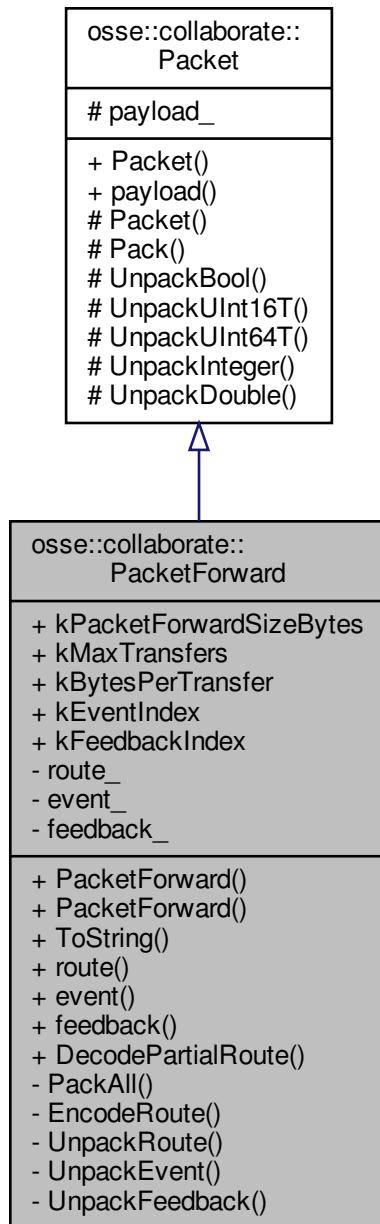
- libs/collaborate/include/collaborate/orbital\_state.h
- libs/collaborate/src/orbital\_state.cpp

## 2.27 osse::collaborate::PacketForward Class Reference

A packet of control data.

```
#include <packet_forward.h>
```

Inheritance diagram for osse::collaborate::PacketForward:



## Public Types

- `typedef std::pair< uint16_t, uint64_t > Event`  
*A route containing node and transfer pairs.*
- `typedef std::vector< Event > PartialRoute`  
*A partial route containing node and transfer pairs.*

- `typedef std::array< Event, kMaxTransfers > Route`  
*A route containing node and transfer pairs.*

## Public Member Functions

- `PacketForward (const std::vector< uint8_t > &_payload)`  
*Constructor from payload.*
- `PacketForward (const PartialRoute &_partial_route, const Event &_event, const uint16_t &_feedback)`  
*Constructor from data members.*
- `std::string ToString () const`  
*Converts the packet to a string.*
- `const Route & route () const`  
*Gets route.*
- `const Event & event () const`  
*Gets event.*
- `const uint16_t & feedback () const`  
*Gets feedback.*
- `PartialRoute DecodePartialRoute ()`  
*Decodes the route into a standard vector.*

## Static Public Attributes

- `static constexpr int kPacketForwardSizeBytes = 312`  
*The size (bytes)*
- `static constexpr int kMaxTransfers = 30`  
*The maximum size of a route.*
- `static constexpr int kBBytesPerTransfer = 10`  
*The number of bytes per transfer.*
- `static constexpr int kEventIndex = 300`  
*The index of the event.*
- `static constexpr int kFeedbackIndex = 310`  
*The index of the feedback.*

## Private Member Functions

- `std::vector< uint8_t > PackAll (const PartialRoute &_partial_route, const Event &_event, const uint16_t &_feedback) const`  
*Packs member elements into a payload.*
- `Route EncodeRoute (const PartialRoute &_partial_route) const`  
*Translates a vector to an array.*
- `Route UnpackRoute (const std::vector< uint8_t > &_payload) const`  
*Unpacks the route from the payload.*
- `Event UnpackEvent (const std::vector< uint8_t > &_payload) const`  
*Unpacks the event from the payload.*
- `uint16_t UnpackFeedback (const std::vector< uint8_t > &_payload) const`  
*Unpacks the feedback from the payload.*

## Private Attributes

- `Route route_`  
*Route containing individual transfer.*
- `Event event_`  
*Node index and time of sensor reading.*
- `uint16_t feedback_`  
*Feedback node index.*

## Additional Inherited Members

### 2.27.1 Detailed Description

A packet of control data.

### 2.27.2 Constructor & Destructor Documentation

#### 2.27.2.1 PacketForward() [1/2]

```
osse::collaborate::PacketForward::PacketForward (
    const std::vector< uint8_t > & _payload ) [explicit]
```

Constructor from payload.

Parameters

<b>in</b>	<i>_payload</i>	Payload
-----------	-----------------	---------

### 2.27.2.2 PacketForward() [2/2]

```
osse::collaborate::PacketForward::PacketForward (
    const PartialRoute & _partial_route,
    const Event & _event,
    const uint16_t & _feedback )
```

Constructor from data members.

Parameters

<b>in</b>	<i>_partial_route</i>	Route
<b>in</b>	<i>_event</i>	Measurement event
<b>in</b>	<i>_feedback</i>	The index of the feedback node

## 2.27.3 Member Function Documentation

### 2.27.3.1 DecodePartialRoute()

```
PacketForward::PartialRoute osse::collaborate::PacketForward::DecodePartialRoute ( )
```

Decodes the route into a standard vector.

Returns

Route as a vector

### 2.27.3.2 EncodeRoute()

```
PacketForward::Route osse::collaborate::PacketForward::EncodeRoute (
    const PartialRoute & _partial_route ) const [private]
```

Translates a vector to an array.

Parameters

<b>in</b>	<i>_partial_route</i>	Route as a vector
-----------	-----------------------	-------------------

Returns

Route (array)

### 2.27.3.3 event()

```
const Event& osse::collaborate::PacketForward::event () const [inline]
```

Gets event.

Returns

event\_ Event

### 2.27.3.4 feedback()

```
const uint16_t& osse::collaborate::PacketForward::feedback () const [inline]
```

Gets feedback.

Returns

feedback\_ Feedback

### 2.27.3.5 PackAll()

```
std::vector< uint8_t > osse::collaborate::PacketForward::PackAll (
    const PartialRoute & _partial_route,
    const Event & _event,
    const uint16_t & _feedback ) const [private]
```

Packs member elements into a payload.

Parameters

in	<i>_partial_route</i>	Partial route
in	<i>_event</i>	Event
in	<i>_feedback</i>	Feedback

Returns

Payload

### 2.27.3.6 route()

```
const Route& osse::collaborate::PacketForward::route ( ) const [inline]
```

Gets route.

Returns

route\_ Route

### 2.27.3.7 ToString()

```
std::string osse::collaborate::PacketForward::ToString ( ) const
```

Converts the packet to a string.

Returns

Packet as a string

### 2.27.3.8 UnpackEvent()

```
PacketForward::Event osse::collaborate::PacketForward::UnpackEvent (
    const std::vector< uint8_t > & _payload ) const [private]
```

Unpacks the event from the payload.

Parameters

in	<i>_payload</i>	Payload
----	-----------------	---------

Returns

Event

### 2.27.3.9 UnpackFeedback()

```
uint16_t osse::collaborate::PacketForward::UnpackFeedback (
    const std::vector< uint8_t > & _payload ) const [private]
```

Unpacks the feedback from the payload.

Parameters

in	<i>_payload</i>	Payload
----	-----------------	---------

Returns

Feedback

### 2.27.3.10 UnpackRoute()

```
PacketForward::Route osse::collaborate::PacketForward::UnpackRoute (
    const std::vector< uint8_t > & _payload ) const [private]
```

Unpacks the route from the payload.

Parameters

in	<i>_payload</i>	Payload
----	-----------------	---------

Returns

Route (array)

The documentation for this class was generated from the following files:

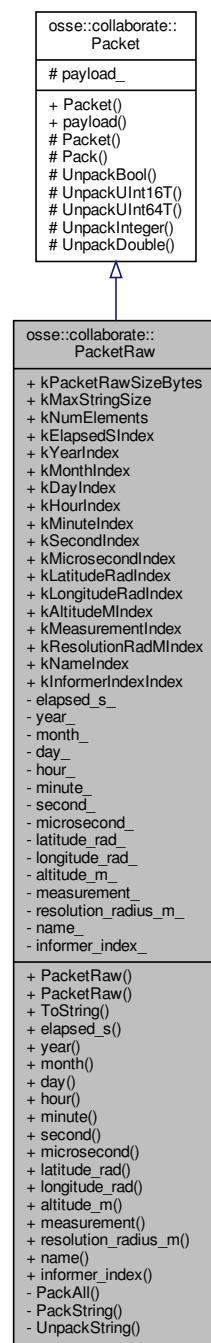
- libs/collaborate/include/collaborate/packet\_forward.h
- libs/collaborate/src/packet\_forward.cpp

## 2.28 osse::collaborate::PacketRaw Class Reference

A packet of raw measurement data.

```
#include <packet_raw.h>
```

Inheritance diagram for osse::collaborate::PacketRaw:



## Public Member Functions

- `PacketRaw (std::vector< uint8_t > _payload)`

*Constructor from payload.*

- `PacketRaw (const uint64_t &_elapsed_s, const int &_year, const int &_month, const int &_day, const int &_hour, const int &_minute, const int &_second, const int &_microsecond, const double &_latitude_rad, const double &_longitude_rad, const double &_altitude_m, const double &_measurement, const double &_resolution_radius_m, const std::string &_name, const uint16_t &_informer_index)`

*Constructor from data members.*

- `std::string ToString () const`

*Converts the packet to a string.*

- `const uint64_t & elapsed_s () const`

*Get Year.*

- `const int & year () const`

*Get Year.*

- `const int & month () const`

*Get Month.*

- `const int & day () const`

*Get Day.*

- `const int & hour () const`

*Get Hour.*

- `const int & minute () const`

*Get Minute.*

- `const int & second () const`

*Get Second.*

- `const int & microsecond () const`

*Get Microsecond.*

- `const double & latitude_rad () const`

*Get Latitude (radians)*

- `const double & longitude_rad () const`

*Get Longitude (radians)*

- `const double & altitude_m () const`

*Get Altitude (meters)*

- `const double & measurement () const`

*Get Measurement.*

- `const double & resolution_radius_m () const`

*Get Resolution radius (meters)*

- `const std::string & name () const`

*Get Variable name of the data-set.*

- `const uint16_t & informer_index () const`

*Get informer index.*

## Static Public Attributes

- static constexpr int `kPacketRawSizeBytes` = 108  
*Maximum size of a route.*
- static constexpr int `kMaxStringSize` = 30  
*Maximum size of a route.*
- static constexpr int `kNumElements` = 15  
*Number of element in a raw packet.*
- static constexpr int `kElapsedSIndex` = 0  
*Index of elapsed (seconds)*
- static constexpr int `kYearIndex` = 8  
*Index of year.*
- static constexpr int `kMonthIndex` = 12  
*Index of month.*
- static constexpr int `kDayIndex` = 16  
*Index of day.*
- static constexpr int `kHourIndex` = 20  
*Index of hour.*
- static constexpr int `kMinuteIndex` = 24  
*Index of minute.*
- static constexpr int `kSecondIndex` = 28  
*Index of second.*
- static constexpr int `kMicrosecondIndex` = 32  
*Index of microsecond.*
- static constexpr int `kLatitudeRadIndex` = 36  
*Index of latitude (radians)*
- static constexpr int `kLongitudeRadIndex` = 44  
*Index of longitude (radians)*
- static constexpr int `kAltitudeMIndex` = 52  
*Index of altitude (meters)*
- static constexpr int `kMeasurementIndex` = 60  
*Index of measurement.*
- static constexpr int `kResolutionRadMIndex` = 68  
*Index of resolution radius (meters)*
- static constexpr int `kNameIndex` = 76  
*Index of name.*
- static constexpr int `kInformerIndexIndex` = 106  
*Index of informer index.*

## Private Member Functions

- std::vector< uint8\_t > **PackAll** (const uint64\_t &\_elapsed\_s, const int &\_year, const int &\_month, const int &\_day, const int &\_hour, const int &\_minute, const int &\_second, const int &\_microsecond, const double &\_latitude\_rad, const double &\_longitude\_rad, const double &\_altitude\_m, const double &\_measurement, const double &\_resolution\_radius\_m, const std::string &\_name, const uint16\_t &\_informer\_index)
 

*Inserts data members into the payload.*
- void **PackString** (const std::string &\_string, std::vector< uint8\_t > \*payload) const
 

*Inserts a string into the payload.*
- std::string **UnpackString** (const std::vector< uint8\_t > &payload, const uint16\_t &\_index) const
 

*Unpacks a string from the payload.*

## Private Attributes

- uint64\_t **elapsed\_s\_**  
*Time elapsed since the beginning of the simulation (seconds)*
- int **year\_**  
*Year.*
- int **month\_**  
*Month.*
- int **day\_**  
*Day.*
- int **hour\_**  
*Hour.*
- int **minute\_**  
*Minute.*
- int **second\_**  
*Second.*
- int **microsecond\_**  
*Microsecond.*
- double **latitude\_rad\_**  
*Latitude (radians)*
- double **longitude\_rad\_**  
*Longitude (radians)*
- double **altitude\_m\_**  
*Altitude (meters)*
- double **measurement\_**  
*Measurement.*
- double **resolution\_radius\_m\_**  
*Resolution radius (meters)*

- std::string [name\\_](#)  
*Variable name of the data-set.*
- uint16\_t [informer\\_index\\_](#)  
*Informer index.*

## Additional Inherited Members

### 2.28.1 Detailed Description

A packet of raw measurement data.

### 2.28.2 Constructor & Destructor Documentation

#### 2.28.2.1 PacketRaw() [1/2]

```
osse::collaborate::PacketRaw::PacketRaw (
    std::vector< uint8_t > _payload ) [explicit]
```

Constructor from payload.

Parameters

<a href="#">in</a>	<a href="#">_payload</a>	Payload
--------------------	--------------------------	---------

### 2.28.2.2 PacketRaw() [2/2]

```
osse::collaborate::PacketRaw::PacketRaw (
    const uint64_t & _elapsed_s,
    const int & _year,
    const int & _month,
    const int & _day,
    const int & _hour,
    const int & _minute,
    const int & _second,
    const int & _microsecond,
    const double & _latitude_rad,
    const double & _longitude_rad,
    const double & _altitude_m,
    const double & _measurement,
    const double & _resolution_radius_m,
    const std::string & _name,
    const uint16_t & _informer_index )
```

Constructor from data members.

Parameters

<b>in</b>	<i>_elapsed_s</i>	Time elapsed in the simulation (seconds)
<b>in</b>	<i>_year</i>	Year
<b>in</b>	<i>_month</i>	Month
<b>in</b>	<i>_day</i>	Day
<b>in</b>	<i>_hour</i>	Hour
<b>in</b>	<i>_minute</i>	Minute
<b>in</b>	<i>_second</i>	Second
<b>in</b>	<i>_microsecond</i>	Microsecond
<b>in</b>	<i>_latitude_rad</i>	Latitude (radians)
<b>in</b>	<i>_longitude_rad</i>	Longitude (radians)
<b>in</b>	<i>_altitude_m</i>	Altitude (meters)
<b>in</b>	<i>_measurement</i>	Measurement
<b>in</b>	<i>_resolution_radius_m</i>	Resolution (meters)
<b>in</b>	<i>_name</i>	Variable name of data set
<b>in</b>	<i>_informer_index</i>	Informer index index

### 2.28.3 Member Function Documentation

### 2.28.3.1 altitude\_m()

```
const double& osse::collaborate::PacketRaw::altitude_m ( ) const [inline]
```

Get Altitude (meters)

Returns

altitude\_m\_ Altitude (meters)

### 2.28.3.2 day()

```
const int& osse::collaborate::PacketRaw::day ( ) const [inline]
```

Get Day.

Returns

day\_ Day

### 2.28.3.3 elapsed\_s()

```
const uint64_t& osse::collaborate::PacketRaw::elapsed_s ( ) const [inline]
```

Get Year.

Returns

year\_ Year

### 2.28.3.4 hour()

```
const int& osse::collaborate::PacketRaw::hour ( ) const [inline]
```

Get Hour.

Returns

hour\_ Hour

### 2.28.3.5 informer\_index()

```
const uint16_t& osse::collaborate::PacketRaw::informer_index ( ) const [inline]
```

Get informer index.

Returns

```
informer_index_index_ Informer index
```

### 2.28.3.6 latitude\_rad()

```
const double& osse::collaborate::PacketRaw::latitude_rad ( ) const [inline]
```

Get Latitude (radians)

Returns

```
latitude_rad_ Latitude (radians)
```

### 2.28.3.7 longitude\_rad()

```
const double& osse::collaborate::PacketRaw::longitude_rad ( ) const [inline]
```

Get Longitude (radians)

Returns

```
longitude_rad_ Longitude (radians)
```

### 2.28.3.8 measurement()

```
const double& osse::collaborate::PacketRaw::measurement ( ) const [inline]
```

Get Measurement.

Returns

```
measurement_ Measurement
```

### 2.28.3.9 microsecond()

```
const int& osse::collaborate::PacketRaw::microsecond ( ) const [inline]
```

Get Microsecond.

Returns

microsecond\_ Microsecond

### 2.28.3.10 minute()

```
const int& osse::collaborate::PacketRaw::minute ( ) const [inline]
```

Get Minute.

Returns

minute\_ Minute

### 2.28.3.11 month()

```
const int& osse::collaborate::PacketRaw::month ( ) const [inline]
```

Get Month.

Returns

month\_ Month

### 2.28.3.12 name()

```
const std::string& osse::collaborate::PacketRaw::name ( ) const [inline]
```

Get Variable name of the data-set.

Returns

name\_ Variable name of the data-set

### 2.28.3.13 PackAll()

```
std::vector< uint8_t > osse::collaborate::PacketRaw::PackAll (
    const uint64_t & _elapsed_s,
    const int & _year,
    const int & _month,
    const int & _day,
    const int & _hour,
    const int & _minute,
    const int & _second,
    const int & _microsecond,
    const double & _latitude_rad,
    const double & _longitude_rad,
    const double & _altitude_m,
    const double & _measurement,
    const double & _resolution_radius_m,
    const std::string & _name,
    const uint16_t & _informer_index ) [private]
```

Inserts data members into the payload.

#### Parameters

in	<code>_elapsed_s</code>	Time elapsed in the simulation (seconds)
in	<code>_year</code>	Year
in	<code>_month</code>	Month
in	<code>_day</code>	Day
in	<code>_hour</code>	Hour
in	<code>_minute</code>	Minute
in	<code>_second</code>	Second
in	<code>_microsecond</code>	Microsecond
in	<code>_latitude_rad</code>	Latitude (radians)
in	<code>_longitude_rad</code>	Longitude (radians)
in	<code>_altitude_m</code>	Altitude (meters)
in	<code>_measurement</code>	Measurement
in	<code>_resolution_radius_m</code>	Resolution (meters)
in	<code>_name</code>	Variable name of data set
in	<code>_informer_index</code>	Informer index index

#### Returns

Serialized version of the raw packet

### 2.28.3.14 PackString()

```
void osse::collaborate::PacketRaw::PackString (
    const std::string & _string,
    std::vector< uint8_t > * _payload ) const [private]
```

Inserts a string into the payload.

Parameters

in	<i>_string</i>	String
in	<i>_payload</i>	Payload

### 2.28.3.15 resolution\_radius\_m()

```
const double& osse::collaborate::PacketRaw::resolution_radius_m ( ) const [inline]
```

Get Resolution radius (meters)

Returns

resolution\_radius\_m\_ Resolution radius (meters)

### 2.28.3.16 second()

```
const int& osse::collaborate::PacketRaw::second ( ) const [inline]
```

Get Second.

Returns

second\_ Second

### 2.28.3.17 ToString()

```
std::string osse::collaborate::PacketRaw::ToString ( ) const
```

Converts the packet to a string.

Returns

The packet as a string

### 2.28.3.18 UnpackString()

```
std::string osse::collaborate::PacketRaw::UnpackString (
    const std::vector< uint8_t > & _payload,
    const uint16_t & _index ) const [private]
```

Unpacks a string from the payload.

Parameters

<b>in</b>	<i>_payload</i>	Payload
<b>in</b>	<i>_index</i>	Index

Returns

Unpacked string

### 2.28.3.19 year()

```
const int& osse::collaborate::PacketRaw::year ( ) const [inline]
```

Get Year.

Returns

year\_ Year

The documentation for this class was generated from the following files:

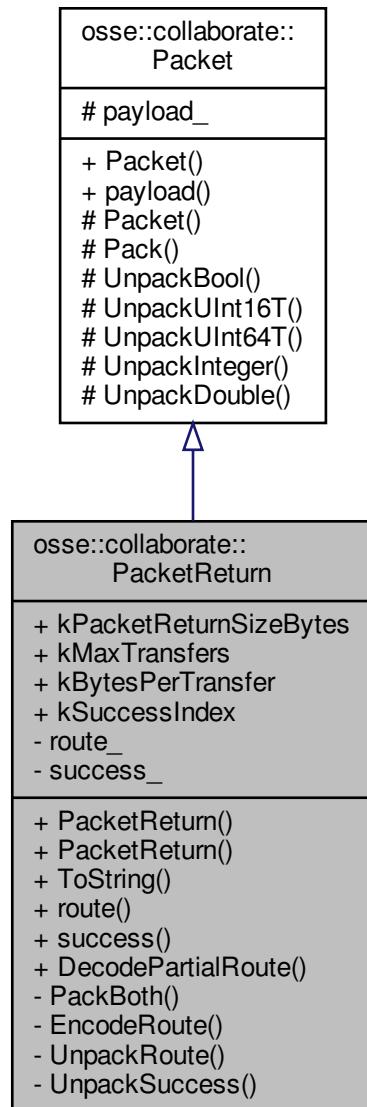
- libs/collaborate/include/collaborate/packet\_raw.h
- libs/collaborate/src/packet\_raw.cpp

## 2.29 osse::collaborate::PacketReturn Class Reference

A packet of return data.

```
#include <packet_return.h>
```

Inheritance diagram for osse::collaborate::PacketReturn:



### Public Types

- `typedef std::pair< uint16_t, uint64_t > Event`

*A route containing node and transfer pairs.*

- `typedef std::vector< Event > PartialRoute`

*A partial route containing node and transfer pairs.*
- `typedef std::array< Event, kMaxTransfers > Route`

*A route containing node and transfer pairs.*

## Public Member Functions

- `PacketReturn (const std::vector< uint8_t > &_payload)`

*Constructor from payload.*
- `PacketReturn (const PartialRoute &_partial_route, const std::pair< bool, uint16_t > &_success)`

*Constructor from data members.*
- `std::string ToString () const`

*Converts the packet to a string.*
- `const Route & route () const`

*Gets route.*
- `const std::pair< bool, uint16_t > & success () const`

*Gets success.*
- `PartialRoute DecodePartialRoute ()`

*Decodes the route into a standard vector.*

## Static Public Attributes

- `static constexpr int kPacketReturnSizeBytes = 303`

*The size (bytes)*
- `static constexpr int kMaxTransfers = 30`

*The maximum size of a route.*
- `static constexpr int kBytesPerTransfer = 10`

*The number of bytes per transfer.*
- `static constexpr int kSuccessIndex = kMaxTransfers * kBytesPerTransfer`

*The index of the event.*

## Private Member Functions

- `std::vector< uint8_t > PackBoth (const PartialRoute &_partial_route, const std::pair< bool, uint16_t > &_success) const`

*Packs member elements into a payload.*
- `Route EncodeRoute (const PartialRoute &_partial_route) const`

*Translates a vector to an array.*
- `Route UnpackRoute (const std::vector< uint8_t > &_payload) const`

*Unpacks the route from the payload.*
- `std::pair< bool, uint16_t > UnpackSuccess (const std::vector< uint8_t > &_payload) const`

*Unpacks the success from the payload.*

## Private Attributes

- `Route route_`  
*Route containing individual transfer.*
- `std::pair< bool, uint16_t > success_`  
*Whether a measurements exceed the desired threshold.*

## Additional Inherited Members

### 2.29.1 Detailed Description

A packet of return data.

### 2.29.2 Constructor & Destructor Documentation

#### 2.29.2.1 PacketReturn() [1/2]

```
osse::collaborate::PacketReturn::PacketReturn (
    const std::vector< uint8_t > & _payload ) [explicit]
```

Constructor from payload.

Parameters

<code>in</code>	<code>_payload</code>	Payload
-----------------	-----------------------	---------

#### 2.29.2.2 PacketReturn() [2/2]

```
osse::collaborate::PacketReturn::PacketReturn (
    const PartialRoute & _partial_route,
    const std::pair< bool, uint16_t > & _success )
```

Constructor from data members.

Parameters

<code>in</code>	<code>_partial_route</code>	Route
<code>in</code>	<code>_success</code>	Whether the threshold was exceeded

### 2.29.3 Member Function Documentation

#### 2.29.3.1 DecodePartialRoute()

```
PacketReturn::PartialRoute osse::collaborate::PacketReturn::DecodePartialRoute ( )
```

Decodes the route into a standard vector.

Returns

Route as a vector

#### 2.29.3.2 EncodeRoute()

```
PacketReturn::Route osse::collaborate::PacketReturn::EncodeRoute (
    const PartialRoute & _partial_route ) const [private]
```

Translates a vector to an array.

Parameters

in	_partial_route	Route as a vector
----	----------------	-------------------

Returns

Route (array)

#### 2.29.3.3 PackBoth()

```
std::vector< uint8_t > osse::collaborate::PacketReturn::PackBoth (
    const PartialRoute & _partial_route,
    const std::pair< bool, uint16_t > & _success ) const [private]
```

Packs member elements into a payload.

Parameters

in	<i>_partial_route</i>	Partial route
in	<i>_success</i>	Success

Returns

Payload

#### 2.29.3.4 route()

```
const Route& osse::collaborate::PacketReturn::route ( ) const [inline]
```

Gets route.

Returns

route\_ Route

#### 2.29.3.5 success()

```
const std::pair<bool, uint16_t>& osse::collaborate::PacketReturn::success ( ) const [inline]
```

Gets success.

Returns

success\_ Success

#### 2.29.3.6 ToString()

```
std::string osse::collaborate::PacketReturn::ToString ( ) const
```

Converts the packet to a string.

Returns

[Packet](#) as a string

#### 2.29.3.7 UnpackRoute()

```
PacketReturn::Route osse::collaborate::PacketReturn::UnpackRoute (
    const std::vector< uint8_t > & _payload ) const [private]
```

Unpacks the route from the payload.

Parameters

in	<i>_payload</i>	Payload
----	-----------------	---------

Returns

Route (array)

### 2.29.3.8 UnpackSuccess()

```
std::pair< bool, uint16_t > osse::collaborate::PacketReturn::UnpackSuccess (
    const std::vector< uint8_t > & _payload ) const [private]
```

Unpacks the success from the payload.

Parameters

in	<i>_payload</i>	Payload
----	-----------------	---------

Returns

Success

The documentation for this class was generated from the following files:

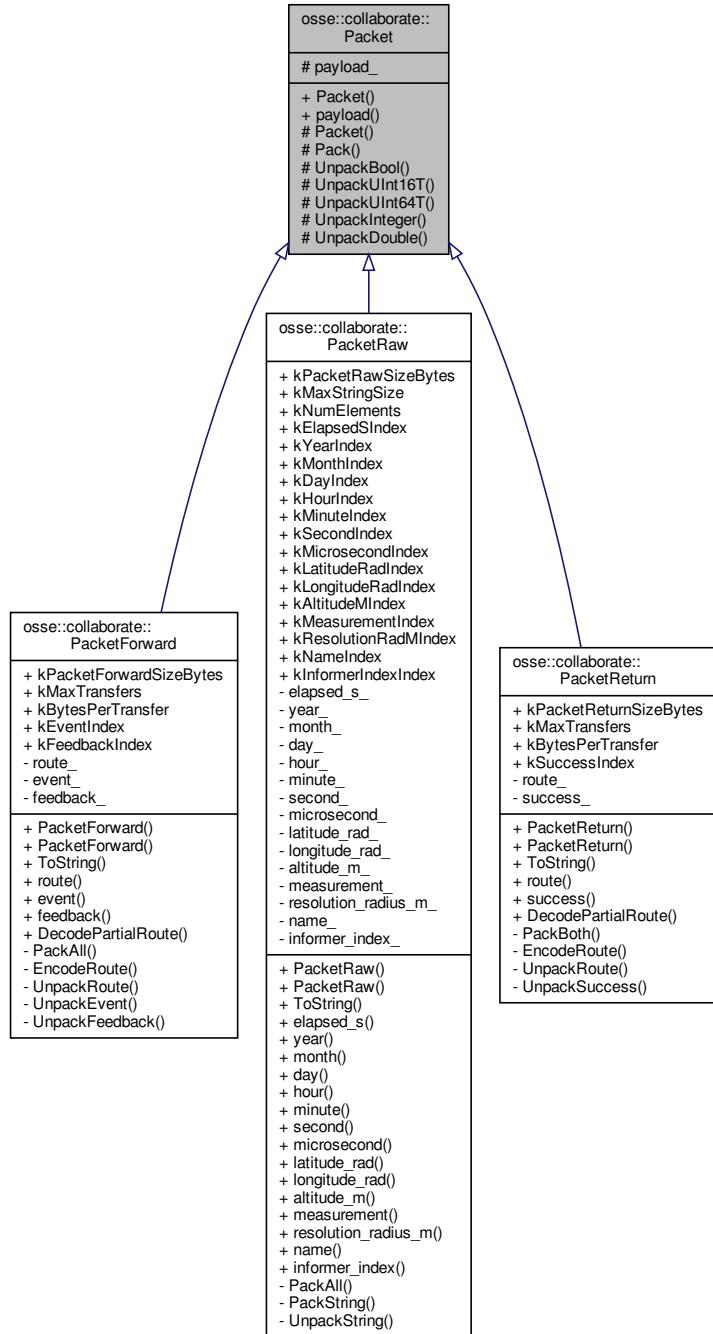
- libs/collaborate/include/collaborate/packet\_return.h
- libs/collaborate/src/packet\_return.cpp

## 2.30 osse::collaborate::Packet Class Reference

An abstract container for information.

```
#include <packet.h>
```

Inheritance diagram for osse::collaborate::Packet:



## Public Member Functions

- `Packet ()`  
*Default Constructor.*
- `const std::vector< uint8_t > & payload () const`  
*Get payload.*

## Protected Member Functions

- **Packet** (const std::vector< uint8\_t > &\_payload)  
*Default Constructor.*
- template<class T >  
void **Pack** (const T &\_value, std::vector< uint8\_t > \*\_payload) const  
*Inserts a generic value into the payload.*
- bool **UnpackBool** (const std::vector< uint8\_t > &\_payload, const uint16\_t &\_index) const  
*Unpacks a boolean value from the payload.*
- uint16\_t **UnpackUInt16T** (const std::vector< uint8\_t > &\_payload, const uint16\_t &\_index) const  
*Unpacks a short unsigned integer from the payload.*
- uint64\_t **UnpackUInt64T** (const std::vector< uint8\_t > &\_payload, const uint16\_t &\_index) const  
*Unpacks a long unsigned integer from the payload.*
- int **UnpackInteger** (const std::vector< uint8\_t > &\_payload, const uint16\_t &\_index) const  
*Unpacks an integer from the payload.*
- double **UnpackDouble** (const std::vector< uint8\_t > &\_payload, const uint16\_t &\_index) const  
*Unpacks a double from the payload.*

## Protected Attributes

- std::vector< uint8\_t > **payload\_**  
*Data contents (a vector of bytes)*

### 2.30.1 Detailed Description

An abstract container for information.

### 2.30.2 Constructor & Destructor Documentation

#### 2.30.2.1 Packet()

```
osse::collaborate::Packet::Packet (
    const std::vector< uint8_t > & _payload ) [explicit], [protected]
```

Default Constructor.

Parameters

<b>in</b>	<i>_payload</i>	The payload
-----------	-----------------	-------------

### 2.30.3 Member Function Documentation

#### 2.30.3.1 Pack()

```
template<class T >
void osse::collaborate::Packet::Pack (
    const T & _value,
    std::vector< uint8_t > * _payload ) const [inline], [protected]
```

Inserts a generic value into the payload.

Parameters

<b>in</b>	<i>_value</i>	Value
<b>in</b>	<i>_payload</i>	Payload

#### 2.30.3.2 payload()

```
const std::vector<uint8_t>& osse::collaborate::Packet::payload ( ) const [inline]
```

Get payload.

Returns

payload\_ Payload

#### 2.30.3.3 UnpackBool()

```
bool osse::collaborate::Packet::UnpackBool (
    const std::vector< uint8_t > & _payload,
    const uint16_t & _index ) const [protected]
```

Unpacks a boolean value from the *\_payload*.

Parameters

<b>in</b>	<i>_payload</i>	Payload
<b>in</b>	<i>_index</i>	Index in the payload vector

Returns

Unpacked boolean value

#### 2.30.3.4 UnpackDouble()

```
double osse::collaborate::Packet::UnpackDouble (
    const std::vector< uint8_t > & _payload,
    const uint16_t & _index ) const [protected]
```

Unpacks a double from the payload.

Parameters

<b>in</b>	<i>_payload</i>	Payload
<b>in</b>	<i>_index</i>	Index in the payload vector

Returns

Unpacked double

#### 2.30.3.5 UnpackInteger()

```
int osse::collaborate::Packet::UnpackInteger (
    const std::vector< uint8_t > & _payload,
    const uint16_t & _index ) const [protected]
```

Unpacks an integer from the payload.

Parameters

<b>in</b>	<i>_payload</i>	Payload
<b>in</b>	<i>_index</i>	Index in the payload vector

Returns

Unpacked integer

### 2.30.3.6 UnpackUInt16T()

```
uint16_t osse::collaborate::Packet::UnpackUInt16T (
    const std::vector< uint8_t > & _payload,
    const uint16_t & _index ) const [protected]
```

Unpacks a short unsigned integer from the `_payload`.

Parameters

in	<code>_payload</code>	Payload
in	<code>_index</code>	Index in the payload vector

Returns

Unpacked short unsigned integer

### 2.30.3.7 UnpackUInt64T()

```
uint64_t osse::collaborate::Packet::UnpackUInt64T (
    const std::vector< uint8_t > & _payload,
    const uint16_t & _index ) const [protected]
```

Unpacks a long unsigned integer from the payload.

Parameters

in	<code>_payload</code>	Payload
in	<code>_index</code>	Index in the payload vector

Returns

Unpacked long unsigned integer

The documentation for this class was generated from the following files:

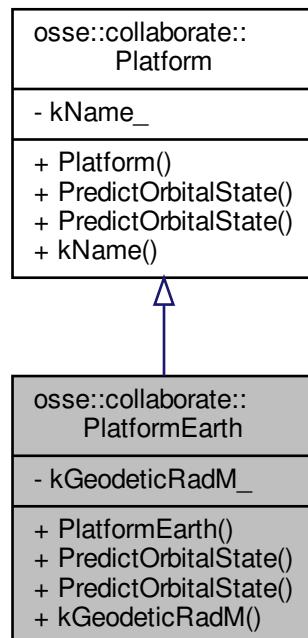
- libs/collaborate/include/collaborate/packet.h
- libs/collaborate/src/packet.cpp

## 2.31 osse::collaborate::PlatformEarth Class Reference

Propogates the position of a stationary object on Earth's surface.

```
#include <platform_earth.h>
```

Inheritance diagram for osse::collaborate::PlatformEarth:



### Public Member Functions

- `PlatformEarth` (const std::string &`_name`, const double &`_latitude_rad`, const double &`_longitude_rad`, const double &`_altitude_m`)  
*Constructor From LLH.*
- `OrbitalState PredictOrbitalState` (const `SimulationClock` &`_clock`, const uint64\_t &`_time_s`) const  
*Get the orbital\_state of an object using the current clock value.*
- void `PredictOrbitalState` (const `SimulationClock` &`_clock`, const uint64\_t &`_time_s`, `OrbitalState` \*`_orbital_state`) const  
*Update the orbital\_state of an object the current clock time.*
- const `Geometric` & `kGeodeticRadM` () const  
*Get geodetic position.*

## Private Attributes

- const `Geodetic` `kGeodeticRadM_`  
`Geodetic` position.

### 2.31.1 Detailed Description

Propogates the position of a stationary object on Earth's surface.

### 2.31.2 Constructor & Destructor Documentation

#### 2.31.2.1 PlatformEarth()

```
osse::collaborate::PlatformEarth::PlatformEarth (
    const std::string & _name,
    const double & _latitude_rad,
    const double & _longitude_rad,
    const double & _altitude_m )
```

Constructor From LLH.

Parameters

<code>in</code>	<code>_name</code>	Name of the platform
<code>in</code>	<code>_latitude_rad</code>	Latitude (radians)
<code>in</code>	<code>_longitude_rad</code>	Longitude (radians)
<code>in</code>	<code>_altitude_m</code>	Altitude (meters)

### 2.31.3 Member Function Documentation

#### 2.31.3.1 kGeodeticRadM()

```
const Geodetic& osse::collaborate::PlatformEarth::kGeodeticRadM ( ) const [inline]
```

Get geodetic position.

Returns

geodetic\_ `Geodetic` position

### 2.31.3.2 PredictOrbitalState() [1/2]

```
OrbitalState osse::collaborate::PlatformEarth::PredictOrbitalState (
    const SimulationClock & _clock,
    const uint64_t & _time_s ) const [virtual]
```

Get the orbital\_state of an object using the current clock value.

Parameters

in	_clock	Simulation clock
in	_time_s	Time offset from the current time (seconds)

Returns

orbital\_state [OrbitalState](#) of an obect at the specified time

Implements [osse::collaborate::Platform](#).

### 2.31.3.3 PredictOrbitalState() [2/2]

```
void osse::collaborate::PlatformEarth::PredictOrbitalState (
    const SimulationClock & _clock,
    const uint64_t & _time_s,
    OrbitalState * _orbital_state ) const [virtual]
```

Update the orbital\_state of an object the current clock time.

Parameters

in	_clock	Simulation clock
in	_time_s	Time offset from the current time (seconds)
in	_orbital_state	<a href="#">OrbitalState</a>

Implements [osse::collaborate::Platform](#).

The documentation for this class was generated from the following files:

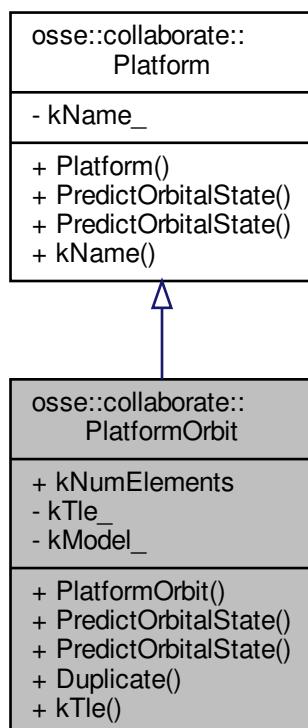
- libs/collaborate/include/collaborate/platform\_earth.h
- libs/collaborate/src/platform\_earth.cpp

## 2.32 osse::collaborate::PlatformOrbit Class Reference

Propogates the position of a satellite.

```
#include <platform_orbit.h>
```

Inheritance diagram for osse::collaborate::PlatformOrbit:



### Public Types

- `typedef std::array< std::string, kNumElements > TwoLineElementSet`  
*A two-line element set.*

### Public Member Functions

- `PlatformOrbit (const TwoLineElementSet &_tle)`  
*Constructor from TLE.*
- `OrbitalState PredictOrbitalState (const SimulationClock &_simulation_clock, const uint64_t &_time_s) const`

*Get the orbital\_state of an object the current clock time.*

- void PredictOrbitalState (const `SimulationClock` &\_simulation\_clock, const `uint64_t` &\_time\_s, `OrbitalState` \*\_orbital\_state) const

*Update the orbital\_state of an object the current clock time.*

- std::vector< `PlatformOrbit` > Duplicate (const `uint16_t` &\_orbit\_planes, const `uint16_t` &\_groups\_per\_plane, const `uint16_t` &\_sats\_in\_train, const `uint16_t` &\_sats\_in\_tandem, const `uint16_t` &\_train\_angle, const `uint16_t` &\_tandem\_angle) const

*Makes a pattern of orbits based on this.*

- const `TwoLineElementSet` & kTle () const

*Get Array of TLE strings.*

## Static Public Attributes

- static constexpr int kNumElements = 3

*Number of strings in a two-line element set.*

## Private Attributes

- const `TwoLineElementSet` kTle\_

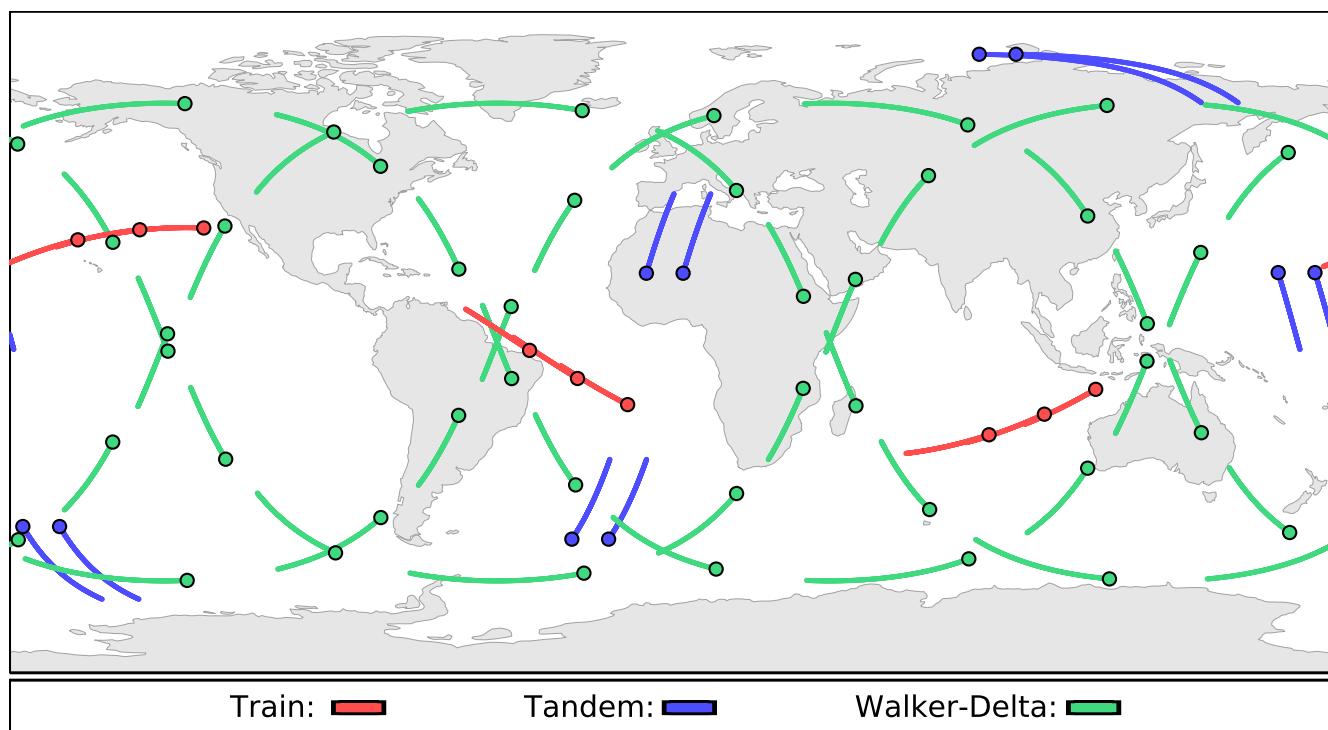
*Array of TLE strings.*

- const sgp4::SGP4 kModel\_

*SGP4 orbital model.*

### 2.32.1 Detailed Description

Propogates the position of a satellite.



## 2.32.2 Constructor & Destructor Documentation

### 2.32.2.1 PlatformOrbit()

```
osse::collaborate::PlatformOrbit::PlatformOrbit (
    const TwoLineElementSet & _tle ) [explicit]
```

Constructor from TLE.

Parameters

in	<code>_tle</code>	Two-line element set
----	-------------------	----------------------

## 2.32.3 Member Function Documentation

### 2.32.3.1 Duplicate()

```
std::vector< PlatformOrbit > osse::collaborate::PlatformOrbit::Duplicate (
    const uint16_t & _orbit_planes,
    const uint16_t & _groups_per_plane,
    const uint16_t & _sats_in_train,
    const uint16_t & _sats_in_tandem,
    const uint16_t & _train_angle,
    const uint16_t & _tandem_angle ) const
```

Makes a pattern of orbits based on this.

Parameters

in	<code>_orbit_planes</code>	Number of orbit planes
in	<code>_groups_per_plane</code>	Number of groups per plane
in	<code>_sats_in_train</code>	Number of satellites in a train
in	<code>_sats_in_tandem</code>	Number of satellites in tandem
in	<code>_train_angle</code>	Angle between train satellites
in	<code>_tandem_angle</code>	Angle between tandem satellites

Returns

`pattern_` A list of orbits

### 2.32.3.2 kTle()

```
const TwoLineElementSet& osse::collaborate::PlatformOrbit::kTle ( ) const [inline]
```

Get Array of TLE strings.

Returns

kTle\_ Array of TLE strings

### 2.32.3.3 PredictOrbitalState() [1/2]

```
OrbitalState osse::collaborate::PlatformOrbit::PredictOrbitalState (
    const SimulationClock & _simulation_clock,
    const uint64_t & _time_s ) const [virtual]
```

Get the orbital\_state of an object the current clock time.

Parameters

<a href="#">in</a>	_simulation_clock	Simulation clock
<a href="#">in</a>	_time_s	Time offset from the current time (seconds)

Returns

[OrbitalState](#) of an object the current clock time

Implements [osse::collaborate::Platform](#).

### 2.32.3.4 PredictOrbitalState() [2/2]

```
void osse::collaborate::PlatformOrbit::PredictOrbitalState (
    const SimulationClock & _simulation_clock,
    const uint64_t & _time_s,
    OrbitalState * _orbital_state ) const [virtual]
```

Update the orbital\_state of an object the current clock time.

## Parameters

<b>in</b>	<i>_simulation_clock</i>	Simulation clock
<b>in</b>	<i>_time_s</i>	Time offset from the current time (seconds)
<b>in</b>	<i>_orbital_state</i>	<a href="#">OrbitalState</a>

Implements [osse::collaborate::Platform](#).

The documentation for this class was generated from the following files:

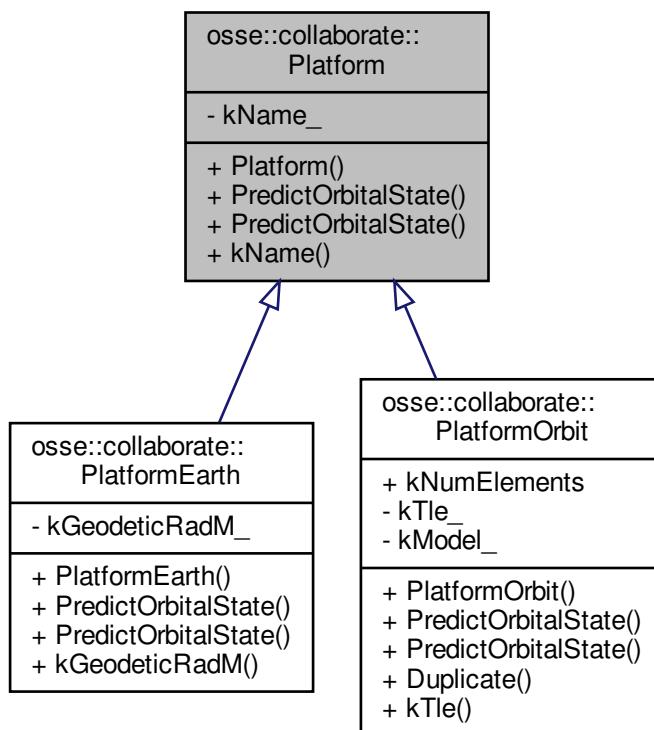
- libs/collaborate/include/collaborate/platform\_orbit.h
- libs/collaborate/src/platform\_orbit.cpp

## 2.33 osse::collaborate::Platform Class Reference

Propogates a node's position.

```
#include <platform.h>
```

Inheritance diagram for osse::collaborate::Platform:



## Public Member Functions

- **Platform** (const std::string &\_name)
 

*Constructor.*
- virtual **OrbitalState PredictOrbitalState** (const **SimulationClock** &\_clock, const uint64\_t &\_time\_s) const =0
 

*Get the orbital\_state of an object the current clock time.*
- virtual void **PredictOrbitalState** (const **SimulationClock** &\_clock, const uint64\_t &\_time\_s, **OrbitalState** \*\_orbital\_state) const =0
 

*Update the orbital\_state of an object the current clock time.*
- std::string **kName** () const
 

*Gets kName.*

## Private Attributes

- const std::string **kName\_**

*Name of the platform.*

### 2.33.1 Detailed Description

Propogates a node's position.

### 2.33.2 Constructor & Destructor Documentation

#### 2.33.2.1 Platform()

```
osse::collaborate::Platform::Platform (
    const std::string & _name ) [explicit]
```

Constructor.

Parameters

<b>in</b>	<b>_name</b>	The name of the platform
-----------	--------------	--------------------------

### 2.33.3 Member Function Documentation

### 2.33.3.1 kName()

```
std::string osse::collaborate::Platform::kName ( ) const [inline]
```

Gets kName.

Returns

kName\_ Name of the platform

### 2.33.3.2 PredictOrbitalState() [1/2]

```
virtual OrbitalState osse::collaborate::Platform::PredictOrbitalState (
    const SimulationClock & _clock,
    const uint64_t & _time_s ) const [pure virtual]
```

Get the orbital\_state of an object the current clock time.

Parameters

<b>in</b>	<i>_clock</i>	Simulation clock
<b>in</b>	<i>_← time←_s</i>	Time offset from the current time (seconds)

Returns

[OrbitalState](#) of an object at the current clock time

Implemented in [osse::collaborate::PlatformOrbit](#), and [osse::collaborate::PlatformEarth](#).

### 2.33.3.3 PredictOrbitalState() [2/2]

```
virtual void osse::collaborate::Platform::PredictOrbitalState (
    const SimulationClock & _clock,
    const uint64_t & _time_s,
    OrbitalState * _orbital_state ) const [pure virtual]
```

Update the orbital\_state of an object the current clock time.

## Parameters

<b>in</b>	<code>_clock</code>	Simulation clock
<b>in</b>	<code>_time_s</code>	Time offset from the current time (seconds)
<b>in</b>	<code>_orbital_state</code>	<a href="#">OrbitalState</a> of an object

Implemented in [osse::collaborate::PlatformOrbit](#), and [osse::collaborate::PlatformEarth](#).

The documentation for this class was generated from the following files:

- `libs/collaborate/include/collaborate/platform.h`
- `libs/collaborate/src/platform.cpp`

## 2.34 osse::collaborate::ReferenceFrame Class Reference

An attitude reference frame.

```
#include <reference_frame.h>
```

### Public Member Functions

- `ReferenceFrame (const Vector &_x_axis, const Vector &_y_axis, const Vector &_z_axis)`  
*Constructor from axes.*
- `ReferenceFrame (const double &_roll_rad, const double &_pitch_rad, const double &_yaw←_rad)`  
*Constructor from angles.*
- `ReferenceFrame (const ReferenceFrame &_frame, const double &_roll_rad, const double &←-_pitch_rad, const double &_yaw_rad)`  
*Constructor from reference frame and rotation angles.*
- `ReferenceFrame (const ReferenceFrame &_frame_1, const ReferenceFrame &_frame_2, const double &_roll_rad, const double &_pitch_rad, const double &_yaw_rad)`  
*Constructor from two reference frames and rotation angles.*
- `void Update (const ReferenceFrame &_frame)`  
*Updates axes relative to a single reference frame.*
- `void Update (const ReferenceFrame &_frame_1, const ReferenceFrame &_frame_2)`  
*Updates axes relative to a single reference frame.*
- `std::vector< double > ObtainLog () const`  
*Logs the ReferenceFrame.*
- `void set_z_axis (const Vector &_z_axis)`  
*Set z-axis.*
- `void set_y_axis (const Vector &_y_axis)`

*Set y-axis.*

- void `set_x_axis` (const `Vector` &`_x_axis`)  
*Set x-axis.*
- const `AttitudeMatrix` & `attitude` () const  
*Get attitude attitude\_matrix.*
- const `Vector` & `z_axis` () const  
*Get z-axis.*
- const `Vector` & `y_axis` () const  
*Get y-axis.*
- const `Vector` & `x_axis` () const  
*Get x-axis.*
- std::string `ToString` () const  
*Outputs ReferenceFrame to a string.*

## Private Member Functions

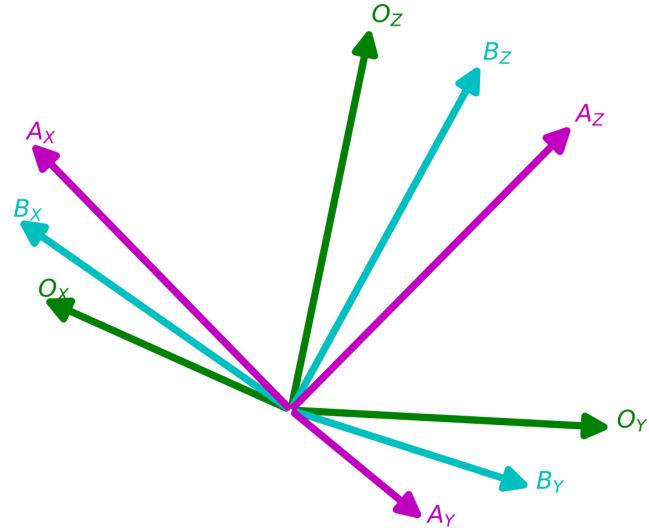
- `Vector TransformXAxis` (const `ReferenceFrame` &`_frame`) const  
*Transforms Earth's x-axis through single reference.*
- `Vector TransformYAxis` (const `ReferenceFrame` &`_frame`) const  
*Transforms Earth's y-axis through single reference.*
- `Vector TransformZAxis` (const `ReferenceFrame` &`_frame`) const  
*Transforms Earth's z-axis through single reference.*
- `Vector TransformXAxis` (const `ReferenceFrame` &`_frame_1`, const `ReferenceFrame` &`_frame_2`) const  
*Transforms Earth's x-axis through two reference frames.*
- `Vector TransformYAxis` (const `ReferenceFrame` &`_frame_1`, const `ReferenceFrame` &`_frame_2`) const  
*Transforms Earth's y-axis through two reference frames.*
- `Vector TransformZAxis` (const `ReferenceFrame` &`_frame_1`, const `ReferenceFrame` &`_frame_2`) const  
*Transforms Earth's z-axis through two reference frames.*

## Private Attributes

- `AttitudeMatrix attitude_`  
*Attitude attitude\_matrix.*
- `Vector x_axis_`  
*X-axis.*
- `Vector y_axis_`  
*Y-axis.*
- `Vector z_axis_`  
*Z-axis.*

### 2.34.1 Detailed Description

An attitude reference frame.



$$\vec{x}_{axis}, \vec{y}_{axis}, \vec{z}_{axis} = \begin{bmatrix} x_x \\ x_y \\ x_z \end{bmatrix}, \begin{bmatrix} y_x \\ y_y \\ y_z \end{bmatrix}, \begin{bmatrix} z_x \\ z_y \\ z_z \end{bmatrix} \quad (\text{unit vectors})$$

$$\mathbf{A} = \text{Attitude AttitudeMatrix} = \begin{bmatrix} a_{0,0} & a_{0,1} & a_{0,2} \\ a_{1,0} & a_{1,1} & a_{1,2} \\ a_{2,0} & a_{2,1} & a_{2,2} \end{bmatrix}$$

### 2.34.2 Constructor & Destructor Documentation

#### 2.34.2.1 ReferenceFrame() [1/4]

```
osse::collaborate::ReferenceFrame::ReferenceFrame (
    const Vector & _x_axis,
    const Vector & _y_axis,
    const Vector & _z_axis )
```

Constructor from axes.

Parameters

<b>in</b>	<code>_x_axis</code>	X-axis (unit)
<b>in</b>	<code>_y_axis</code>	Y-axis (unit)
<b>in</b>	<code>_z_axis</code>	Z-axis (unit)

### 2.34.2.2 ReferenceFrame() [2/4]

```
osse::collaborate::ReferenceFrame::ReferenceFrame (
    const double & _roll_rad,
    const double & _pitch_rad,
    const double & _yaw_rad )
```

Constructor from angles.

Parameters

<b>in</b>	<i>_roll_rad</i>	Rotation about the x-axis
<b>in</b>	<i>_pitch_rad</i>	Rotation about the y-axis
<b>in</b>	<i>_yaw_rad</i>	Rotation about the z-axis

### 2.34.2.3 ReferenceFrame() [3/4]

```
osse::collaborate::ReferenceFrame::ReferenceFrame (
    const ReferenceFrame & _frame,
    const double & _roll_rad,
    const double & _pitch_rad,
    const double & _yaw_rad )
```

Constructor from reference frame and rotation angles.

Parameters

<b>in</b>	<i>_frame</i>	Reference frame
<b>in</b>	<i>_roll_rad</i>	Rotation about the x-axis
<b>in</b>	<i>_pitch_rad</i>	Rotation about the y-axis
<b>in</b>	<i>_yaw_rad</i>	Rotation about the z-axis

### 2.34.2.4 ReferenceFrame() [4/4]

```
osse::collaborate::ReferenceFrame::ReferenceFrame (
    const ReferenceFrame & _frame_1,
    const ReferenceFrame & _frame_2,
    const double & _roll_rad,
    const double & _pitch_rad,
    const double & _yaw_rad )
```

Constructor from two reference frames and rotation angles.

Parameters

<b>in</b>	<i>_frame_1</i>	First reference frame
<b>in</b>	<i>_frame_2</i>	Second reference frame
<b>in</b>	<i>_roll_rad</i>	Rotation about the x-axis
<b>in</b>	<i>_pitch_rad</i>	Rotation about the y-axis
<b>in</b>	<i>_yaw_rad</i>	Rotation about the z-axis

### 2.34.3 Member Function Documentation

#### 2.34.3.1 attitude()

```
const AttitudeMatrix& osse::collaborate::ReferenceFrame::attitude ( ) const [inline]
```

Get attitude attitude\_matrix.

Returns

attitude\_ Attitude attitude\_matrix

#### 2.34.3.2 ObtainLog()

```
std::vector< double > osse::collaborate::ReferenceFrame::ObtainLog ( ) const
```

Logs the [ReferenceFrame](#).

Returns

A vector of doubles

#### 2.34.3.3 set\_x\_axis()

```
void osse::collaborate::ReferenceFrame::set_x_axis (
    const Vector & _x_axis ) [inline]
```

Set x-axis.

Parameters

in	<i>_x_axis</i>	X-axis
----	----------------	--------

#### 2.34.3.4 set\_y\_axis()

```
void osse::collaborate::ReferenceFrame::set_y_axis (
    const Vector & _y_axis ) [inline]
```

Set y-axis.

Parameters

in	<i>_y_axis</i>	Y-axis
----	----------------	--------

#### 2.34.3.5 set\_z\_axis()

```
void osse::collaborate::ReferenceFrame::set_z_axis (
    const Vector & _z_axis ) [inline]
```

Set z-axis.

Parameters

in	<i>_z_axis</i>	Z-axis
----	----------------	--------

#### 2.34.3.6 ToString()

```
std::string osse::collaborate::ReferenceFrame::ToString ( ) const
```

Outputs [ReferenceFrame](#) to a string.

Returns

[ReferenceFrame](#) as a string

### 2.34.3.7 TransformXAxis() [1/2]

```
Vector osse::collaborate::ReferenceFrame::TransformXAxis (
    const ReferenceFrame & _frame ) const [private]
```

Transforms Earth's x-axis through single reference.

Parameters

<b>in</b>	_frame	Reference frame
-----------	--------	-----------------

Returns

Earth's transformed x-axis

$$\mathbf{M}_{this} = \text{This Attitude AttitudeMatrix}$$

$$\mathbf{M}_F = \text{Reference ReferenceFrame Attitude AttitudeMatrix}$$

$$\vec{x}_{earth} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$\vec{x} = ((\vec{x}_{earth} \mathbf{M}_{this}) \mathbf{M}_F)$$

### 2.34.3.8 TransformXAxis() [2/2]

```
Vector osse::collaborate::ReferenceFrame::TransformXAxis (
    const ReferenceFrame & _frame_1,
    const ReferenceFrame & _frame_2 ) const [private]
```

Transforms Earth's x-axis through two reference frames.

Parameters

<b>in</b>	_frame <sub>1</sub>	First reference frame
<b>in</b>	_frame <sub>2</sub>	Second reference frame

Returns

Earth's transformed x-axis

$$\mathbf{M}_{this} = \text{This Attitude AttitudeMatrix}$$

$$\mathbf{M}_{F1} = \text{Reference ReferenceFrame 1 Attitude AttitudeMatrix}$$

$$\mathbf{M}_{F2} = \text{Reference ReferenceFrame 2 Attitude AttitudeMatrix}$$

$$\vec{x}_{\text{earth}} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$\vec{x} = (((\vec{x}_{\text{earth}} \mathbf{M}_{this}) \mathbf{M}_{F2}) \mathbf{M}_{F1})$$

### 2.34.3.9 TransformYAxis() [1/2]

```
Vector osse::collaborate::ReferenceFrame::TransformYAxis (
    const ReferenceFrame & _frame ) const [private]
```

Transforms Earth's y-axis through single reference.

Parameters

in	<code>_frame</code>	Reference frame
----	---------------------	-----------------

Returns

Earth's transformed y-axis

$$\mathbf{M}_{this} = \text{This Attitude AttitudeMatrix}$$

$$\mathbf{M}_F = \text{Reference ReferenceFrame Attitude AttitudeMatrix}$$

$$\vec{y}_{\text{earth}} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

$$\vec{y} = ((\vec{y}_{\text{earth}} \mathbf{M}_{this}) \mathbf{M}_F)$$

### 2.34.3.10 TransformYAxis() [2/2]

```
Vector osse::collaborate::ReferenceFrame::TransformYAxis (
    const ReferenceFrame & _frame_1,
    const ReferenceFrame & _frame_2 ) const [private]
```

Transforms Earth's y-axis through two reference frames.

Parameters

in	<code>_frame&lt;sub&gt;1&lt;/sub&gt;</code>	First reference frame
in	<code>_frame&lt;sub&gt;2&lt;/sub&gt;</code>	Second reference frame

Returns

Earth's transformed y-axis

$$\begin{aligned}\mathbf{M}_{this} &= \text{This Attitude AttitudeMatrix} \\ \mathbf{M}_{F1} &= \text{Reference ReferenceFrame 1 Attitude AttitudeMatrix} \\ \mathbf{M}_{F2} &= \text{Reference ReferenceFrame 2 Attitude AttitudeMatrix} \\ \vec{y}_{\text{earth}} &= \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \\ \vec{y} &= (((\vec{y}_{\text{earth}} \mathbf{M}_{this}) \mathbf{M}_{F2}) \mathbf{M}_{F1})\end{aligned}$$

### 2.34.3.11 TransformZAxis() [1/2]

```
Vector osse::collaborate::ReferenceFrame::TransformZAxis (
    const ReferenceFrame & _frame ) const [private]
```

Transforms Earth's z-axis through single reference.

Parameters

<b>in</b>	<i>_frame</i>	Reference frame
-----------	---------------	-----------------

Returns

Earth's transformed z-axis

$$\begin{aligned}\mathbf{M}_{this} &= \text{This Attitude AttitudeMatrix} \\ \mathbf{M}_F &= \text{Reference ReferenceFrame Attitude AttitudeMatrix} \\ \vec{z}_{\text{earth}} &= \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \\ \vec{z} &= ((\vec{z}_{\text{earth}} \mathbf{M}_{this}) \mathbf{M}_F)\end{aligned}$$

### 2.34.3.12 TransformZAxis() [2/2]

```
Vector osse::collaborate::ReferenceFrame::TransformZAxis (
    const ReferenceFrame & _frame_1,
    const ReferenceFrame & _frame_2 ) const [private]
```

Transforms Earth's z-axis through two reference frames.

Parameters

<b>in</b>	$_frame \leftarrow _1$	First reference frame
<b>in</b>	$_frame \leftarrow _2$	Second reference frame

Returns

Earth's transformed z-axis

$$\mathbf{M}_{this} = This\ Attitude\ AttitudeMatrix$$

$$\mathbf{M}_{F1} = Reference\ ReferenceFrame\ 1\ Attitude\ AttitudeMatrix$$

$$\mathbf{M}_{F2} = Reference\ ReferenceFrame\ 2\ Attitude\ AttitudeMatrix$$

$$\vec{z}_{earth} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\vec{z} = ((\vec{z}_{earth} \mathbf{M}_{this}) \mathbf{M}_{F2}) \mathbf{M}_{F1}$$

### 2.34.3.13 Update() [1/2]

```
void osse::collaborate::ReferenceFrame::Update (
    const ReferenceFrame & _frame )
```

Updates axes relative to a single reference frame.

Parameters

<b>in</b>	$_frame$	Reference frame
-----------	----------	-----------------

$$\mathbf{M}_{this} = This\ Attitude\ AttitudeMatrix$$

$$\mathbf{M}_F = Reference\ ReferenceFrame\ Attitude\ AttitudeMatrix$$

$$\vec{x}_{earth} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \quad \vec{y}_{earth} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \quad \vec{z}_{earth} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\vec{x} = ((\vec{x}_{earth} \mathbf{M}_{this}) \mathbf{M}_F)$$

$$\vec{y} = ((\vec{y}_{earth} \mathbf{M}_{this}) \mathbf{M}_F)$$

$$\vec{y} = ((\vec{y}_{earth} \mathbf{M}_{this}) \mathbf{M}_F)$$

### 2.34.3.14 Update() [2/2]

```
void osse::collaborate::ReferenceFrame::Update (
    const ReferenceFrame & _frame_1,
    const ReferenceFrame & _frame_2 )
```

Updates axes relative to a single reference frame.

Parameters

in	$_frame_1$	First reference frame
in	$_frame_2$	Second reference frame

$$\mathbf{M}_{this} = This \ Attitude \ AttitudeMatrix$$

$$\mathbf{M}_{F1} = Reference \ ReferenceFrame \ 1 \ Attitude \ AttitudeMatrix$$

$$\mathbf{M}_{F2} = Reference \ ReferenceFrame \ 2 \ Attitude \ AttitudeMatrix$$

$$\vec{x}_{earth} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \quad \vec{y}_{earth} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \quad \vec{z}_{earth} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\vec{x} = (((\vec{x}_{earth} \mathbf{M}_{this}) \mathbf{M}_{F2}) \mathbf{M}_{F1})$$

$$\vec{y} = (((\vec{y}_{earth} \mathbf{M}_{this}) \mathbf{M}_{F2}) \mathbf{M}_{F1})$$

$$\vec{z} = (((\vec{z}_{earth} \mathbf{M}_{this}) \mathbf{M}_{F2}) \mathbf{M}_{F1})$$

### 2.34.3.15 x\_axis()

```
const Vector& osse::collaborate::ReferenceFrame::x_axis ( ) const [inline]
```

Get x-axis.

Returns

x\_axis\_ X-axis

### 2.34.3.16 y\_axis()

```
const Vector& osse::collaborate::ReferenceFrame::y_axis ( ) const [inline]
```

Get y-axis.

Returns

y\_axis\_ Y-axis

### 2.34.3.17 z\_axis()

```
const Vector& osse::collaborate::ReferenceFrame::z_axis ( ) const [inline]
```

Get z-axis.

Returns

z\_axis\_ Z-axis

The documentation for this class was generated from the following files:

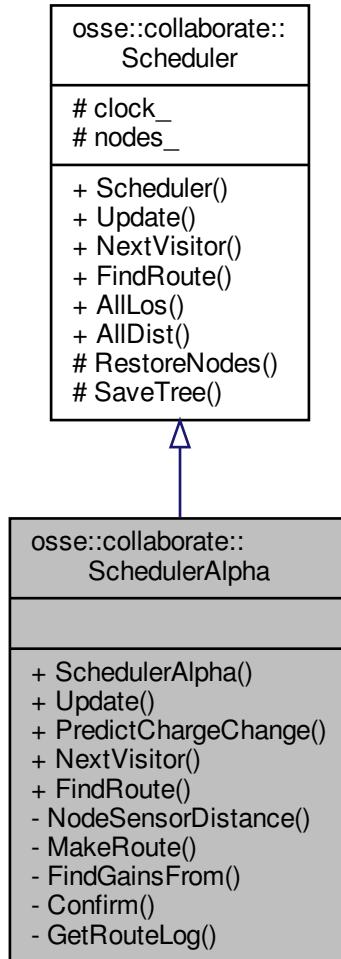
- libs/collaborate/include/collaborate/reference\_frame.h
- libs/collaborate/src/reference\_frame.cpp

## 2.35 osse::collaborate::SchedulerAlpha Class Reference

Concrete internal simulation processor.

```
#include <scheduler_alpha.h>
```

Inheritance diagram for osse::collaborate::SchedulerAlpha:



## Public Member Functions

- **SchedulerAlpha** (`SimulationClock *clock`)
 

*Constructor.*
- **void Update** (`const std::vector< Node *> &_nodes, EventLogger *event_log`)
 

*Updates the list of nodes.*
- **void PredictChargeChange** (`Sun *sun, Node *_node, const uint64_t &_limits`)
 

*Predicts the times at which charge status will change.*
- **bool NextVisitor** (`const std::vector< Geodetic > &_destinations_rad_m, const uint16_t &_sink_constellation, Node **next_visitor_, uint64_t *prediction_s_`)
 

*Find the next node to visit a location, at future time (seconds)*

- std::vector< std::pair< uint16\_t, uint64\_t > > **FindRoute** (const uint16\_t &\_start, const uint16\_t &\_end, const uint64\_t &\_contact\_s, const uint64\_t &\_limit\_s)

*Constructs the most efficient time-dynamic route available.*

## Private Member Functions

- double **NodeSensorDistance** (Node \*\_node, const Geodetic &\_destination\_rad\_m, const uint64\_t &\_offset\_s)
 

*Determines the distance from a sensor's current reading position.*
- std::vector< std::pair< uint16\_t, uint64\_t > > **MakeRoute** (Tree \*\_tree, const uint16\_t &\_end, const uint64\_t &\_contact\_s)
 

*Makes the route from the tree and adds it to the list.*
- std::vector< uint16\_t > **FindGainsFrom** (const uint16\_t &\_tx\_index, const uint64\_t &\_offset\_s, const std::vector< uint16\_t > &\_rxs)
 

*Finds the current open channels with neighbors.*
- uint64\_t **Confirm** (Node \*\_tx\_node, Node \*\_rx\_node, const uint64\_t &\_duration\_s, const uint64\_t &\_original\_s, const uint64\_t &\_lower\_limit\_s)
 

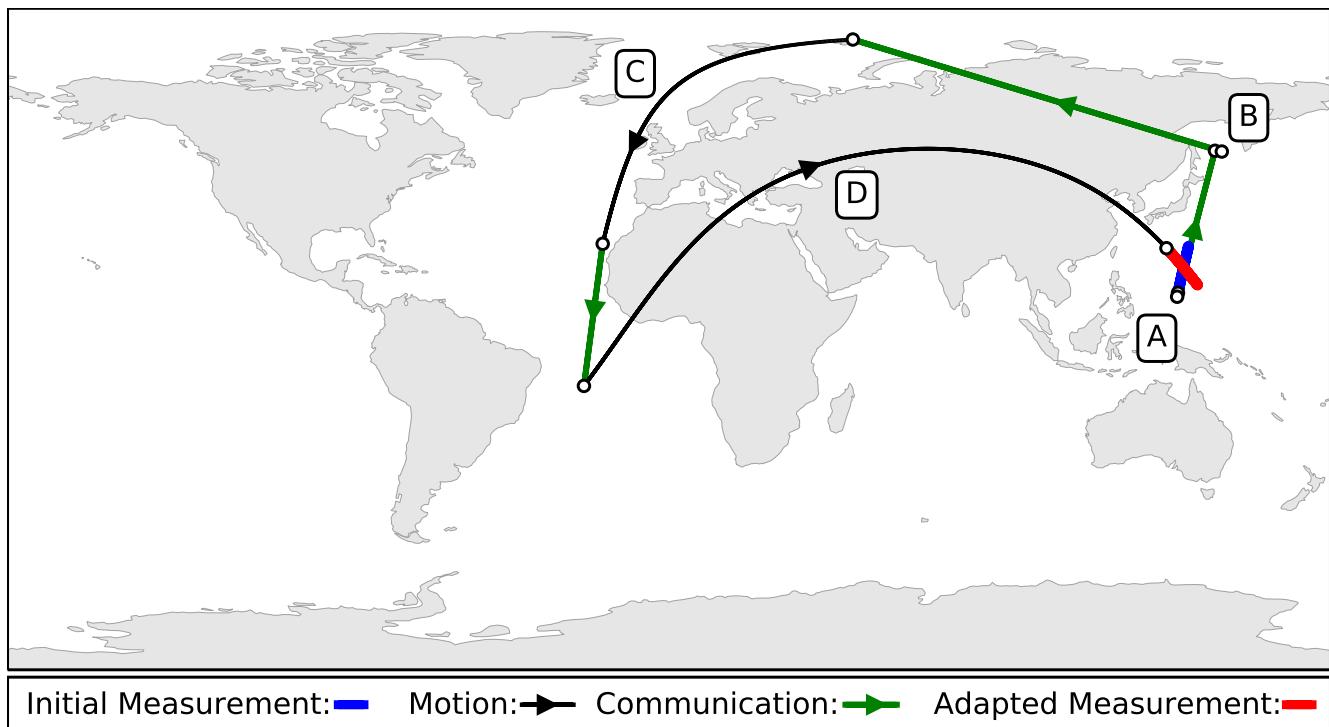
*Confirms that the contact lasts as long as the specified duration.*
- std::string **GetRouteLog** (const uint16\_t &\_start\_index, const std::vector< std::pair< uint16\_t, uint64\_t > > &\_route)
 

*Obtain the string log for the route.*

## Additional Inherited Members

### 2.35.1 Detailed Description

Concrete internal simulation processor.



## 2.35.2 Constructor & Destructor Documentation

### 2.35.2.1 SchedulerAlpha()

```
osse::collaborate::SchedulerAlpha::SchedulerAlpha (
    SimulationClock * _clock ) [explicit]
```

Constructor.

Parameters

<b>in</b>	<i>_clock</i>	Simulation clock
-----------	---------------	------------------

## 2.35.3 Member Function Documentation

### 2.35.3.1 Confirm()

```
uint64_t osse::collaborate::SchedulerAlpha::Confirm (
    Node * _tx_node,
    Node * _rx_node,
    const uint64_t & _duration_s,
    const uint64_t & _original_s,
    const uint64_t & _lower_limit_s ) [private]
```

Confirms that the contact lasts as long as the specified duration.

Parameters

<b>in</b>	<i>_tx_node</i>	The transmitter
<b>in</b>	<i>_rx_node</i>	The receiver
<b>in</b>	<i>_duration_s</i>	The duration of contact (seconds)
<b>in</b>	<i>_original_s</i>	The starting offset (seconds)
<b>in</b>	<i>_lower_limit_s</i>	The lower limit (seconds)

Returns

The starting time of contact, or infinity if none found

### 2.35.3.2 FindGainsFrom()

```
std::vector< uint16_t > osse::collaborate::SchedulerAlpha::FindGainsFrom (
    const uint16_t & _tx_index,
    const uint64_t & _offset_s,
    const std::vector< uint16_t > & _rxs ) [private]
```

Finds the current open channels with neighbors.

Parameters

<b>in</b>	<code>_tx_index</code>	The index of the transmitter
<b>in</b>	<code>_offset_s</code>	The time offset from current time (seconds)
<b>in</b>	<code>_rxs</code>	The receivers to consider

Returns

The possible receivers

### 2.35.3.3 FindRoute()

```
std::vector< std::pair< uint16_t, uint64_t > > osse::collaborate::SchedulerAlpha::FindRoute (
    const uint16_t & _start,
    const uint16_t & _end,
    const uint64_t & _contact_s,
    const uint64_t & _limit_s ) [virtual]
```

Constructs the most efficient time-dynamic route available.

Parameters

<b>in</b>	<code>_start</code>	Start node index
<b>in</b>	<code>_end</code>	End node index
<b>in</b>	<code>_contact_s</code>	Duration of contact (seconds)
<b>in</b>	<code>_limit_s</code>	Expiration time limit (seconds)

Returns

Most efficient time-dynamic route available

Implements [osse::collaborate::Scheduler](#).

#### 2.35.3.4 GetRouteLog()

```
std::string osse::collaborate::SchedulerAlpha::GetRouteLog (
    const uint16_t & _start_index,
    const std::vector< std::pair< uint16_t, uint64_t >> & _route ) [private]
```

Obtain the string log for the route.

Parameters

<b>in</b>	<i>_start_index</i>	Starting node index
<b>in</b>	<i>_route</i>	List of individual transfers

Returns

String log for the route

#### 2.35.3.5 MakeRoute()

```
std::vector< std::pair< uint16_t, uint64_t >> osse::collaborate::SchedulerAlpha::MakeRoute (
    Tree * _tree,
    const uint16_t & _end,
    const uint64_t & _contact_s ) [private]
```

Makes the route from the tree and adds it to the list.

Parameters

<b>in</b>	<i>_tree</i>	<a href="#">Tree</a>
<b>in</b>	<i>_end</i>	End node index
<b>in</b>	<i>_contact_s</i>	Duration of contact (seconds)

Returns

Route

### 2.35.3.6 NextVisitor()

```
bool osse::collaborate::SchedulerAlpha::NextVisitor (
    const std::vector< Geodetic > & _destinations_rad_m,
    const uint16_t & _sink_constellation,
    Node ** next_visitor_,
    uint64_t * prediction_s_ ) [virtual]
```

Find the next node to visit a location, at future time (seconds)

Parameters

<b>in</b>	<i>_destinations_rad_m</i>	Destinations
<b>in</b>	<i>_sink_constellation</i>	Number of the sink constellation
<b>out</b>	<i>next_visitor_</i>	Next visitor
<b>out</b>	<i>prediction_s_</i>	Time of the next visit (seconds)

Returns

Whether a visitor has been found (if outputs are valid)

Implements [osse::collaborate::Scheduler](#).

### 2.35.3.7 NodeSensorDistance()

```
double osse::collaborate::SchedulerAlpha::NodeSensorDistance (
    Node * _node,
    const Geodetic & _destination_rad_m,
    const uint64_t & _offset_s ) [private]
```

Determines the distance from a sensor's current reading position.

Parameters

<b>in</b>	<i>_node</i>	Node
<b>in</b>	<i>_destination_rad_m</i>	Geodetic destination
<b>in</b>	<i>_offset_s</i>	Time offset from present (seconds)

Returns

Distance from a sensor's current reading position

### 2.35.3.8 PredictChargeChange()

```
void osse::collaborate::SchedulerAlpha::PredictChargeChange (
    Sun * _sun,
    Node * _node,
    const uint64_t & _limit_s )
```

Predicts the times at which charge status will change.

Parameters

<b>in</b>	<i>_sun</i>	<a href="#">Sun</a>
<b>in</b>	<i>_node</i>	Subject node
<b>in</b>	<i>_limit_s</i>	Time limit (seconds)

### 2.35.3.9 Update()

```
void osse::collaborate::SchedulerAlpha::Update (
    const std::vector< Node *> & _nodes,
    EventLogger * _event_log ) [virtual]
```

Updates the list of nodes.

Parameters

<b>in</b>	<i>_nodes</i>	Nodes
<b>in</b>	<i>_event_log</i>	Event logger

Implements [osse::collaborate::Scheduler](#).

The documentation for this class was generated from the following files:

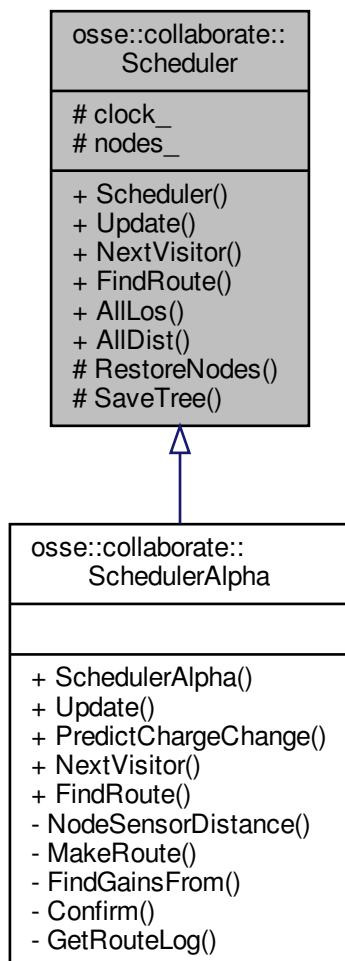
- libs/collaborate/include/collaborate/scheduler\_alpha.h
- libs/collaborate/src/scheduler\_alpha.cpp

## 2.36 osse::collaborate::Scheduler Class Reference

Abstract internal simulation processor.

```
#include <scheduler.h>
```

Inheritance diagram for osse::collaborate::Scheduler:



## Public Member Functions

- `Scheduler (SimulationClock *_clock)`  
*Constructor.*
- `virtual void Update (const std::vector< Node *> &_nodes, EventLogger *event_log)=0`  
*Runs the scheduling algorithm.*
- `virtual bool NextVisitor (const std::vector< Geodetic > &_destinations_rad_m, const uint16_t &_sink_constellation, Node **next_visitor_, uint64_t *prediction_s_)=0`  
*Find the next node to visit a location, at future time (seconds)*

- virtual std::vector< std::pair< uint16\_t, uint64\_t > > **FindRoute** (const uint16\_t &\_start, const uint16\_t &\_end, const uint64\_t &\_contact\_s, const uint64\_t &\_limit\_s)=0  
*Constructs the most efficient time-dynamic route available.*
- void **AllLos** (**GraphUnweighted** \*\_unweighted)  
*Fills the unweighted graph with LOS connections.*
- void **AllDist** (**GraphWeighted** \*\_weighted)  
*Fills the weighted graph with distances.*

## Protected Member Functions

- void **RestoreNodes** ()  
*Restores all nodes to original orbital\_state.*
- void **SaveTree** (const uint16\_t &\_start, const uint16\_t &\_end, const **Tree** &\_tree)  
*Saves a tree to a text file.*

## Protected Attributes

- **SimulationClock** \* **clock\_**  
*Simulation clock.*
- std::vector< **Node** \* > **nodes\_**  
*Current nodes from sensor network.*

### 2.36.1 Detailed Description

Abstract internal simulation processor.

### 2.36.2 Constructor & Destructor Documentation

#### 2.36.2.1 Scheduler()

```
osse::collaborate::Scheduler::Scheduler (
    SimulationClock * _clock ) [explicit]
```

Constructor.

Parameters

in	_clock	Simulation clock
----	--------	------------------

### 2.36.3 Member Function Documentation

#### 2.36.3.1 AllDist()

```
void osse::collaborate::Scheduler::AllDist (
    GraphWeighted * _weighted )
```

Fills the weighted graph with distances.

Parameters

<b>in</b>	<i>_weighted</i>	Weighted graph
-----------	------------------	----------------

#### 2.36.3.2 AllLos()

```
void osse::collaborate::Scheduler::AllLos (
    GraphUnweighted * _unweighted )
```

Fills the unweighted graph with LOS connections.

Parameters

<b>in</b>	<i>_unweighted</i>	Unweighted graph
-----------	--------------------	------------------

#### 2.36.3.3 FindRoute()

```
virtual std::vector<std::pair<uint16_t, uint64_t>> osse::collaborate::Scheduler::FindRoute (
    const uint16_t & _start,
    const uint16_t & _end,
    const uint64_t & _contact_s,
    const uint64_t & _limit_s ) [pure virtual]
```

Constructs the most efficient time-dynamic route available.

Parameters

<b>in</b>	<i>_start</i>	Start node index
<b>in</b>	<i>_end</i>	End node index

### Parameters

<b>in</b>	$\_contact\_s$	Duration of contact (seconds)
<b>in</b>	$\_limit\_s$	Expiration time limit (seconds)

### Returns

Most efficient time-dynamic route available

Implemented in [osse::collaborate::SchedulerAlpha](#).

### 2.36.3.4 NextVisitor()

```
virtual bool osse::collaborate::Scheduler::NextVisitor (
    const std::vector< Geodetic > & _destinations_rad_m,
    const uint16_t & _sink_constellation,
    Node ** next_visitor_,
    uint64_t * prediction_s_ ) [pure virtual]
```

Find the next node to visit a location, at future time (seconds)

### Parameters

<b>in</b>	$\_destinations\_rad\_m$	Destinations (meters and radians)
<b>in</b>	$\_sink\_constellation$	Which constellation to track
<b>out</b>	$next\_visitor\_$	Next visitor
<b>out</b>	$prediction\_s\_$	Time of the next visit (seconds)

### Returns

Whether a visitor has been found (if outputs are valid)

Implemented in [osse::collaborate::SchedulerAlpha](#).

### 2.36.3.5 SaveTree()

```
void osse::collaborate::Scheduler::SaveTree (
    const uint16_t & _start,
    const uint16_t & _end,
    const Tree & _tree ) [protected]
```

Saves a tree to a text file.

Parameters

<b>in</b>	<i>_tree</i>	<a href="#">Tree</a>
<b>in</b>	<i>_start</i>	Start node index
<b>in</b>	<i>_end</i>	End node index

### 2.36.3.6 Update()

```
virtual void osse::collaborate::Scheduler::Update (
    const std::vector< Node *> & _nodes,
    EventLogger * _event_log ) [pure virtual]
```

Runs the scheduling algorithm.

Parameters

<b>in</b>	<i>_nodes</i>	Nodes
<b>in</b>	<i>_event_log</i>	Event logger

Implemented in [osse::collaborate::SchedulerAlpha](#).

The documentation for this class was generated from the following files:

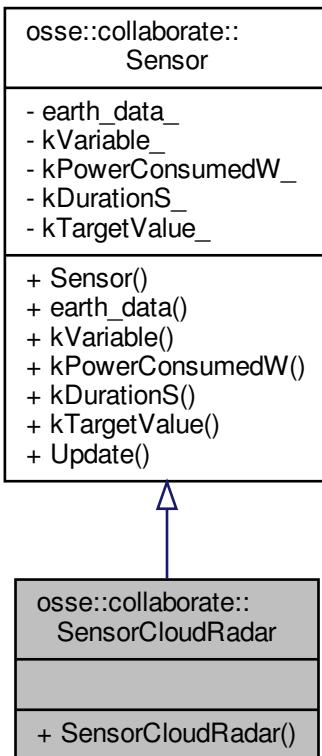
- libs/collaborate/include/collaborate/scheduler.h
- libs/collaborate/src/scheduler.cpp

## 2.37 osse::collaborate::SensorCloudRadar Class Reference

Measures total cloud optical depth.

```
#include <sensor_cloud_radar.h>
```

Inheritance diagram for osse::collaborate::SensorCloudRadar:



## Public Member Functions

- `SensorCloudRadar (const std::string &_path, const uint64_t &_duration_s)`  
*Constructor.*

### 2.37.1 Detailed Description

Measures total cloud optical depth.

### 2.37.2 Constructor & Destructor Documentation

#### 2.37.2.1 SensorCloudRadar()

```

osse::collaborate::SensorCloudRadar::SensorCloudRadar (
    const std::string & _path,
    const uint64_t & _duration_s )
  
```

Constructor.

## Parameters

<b>in</b>	<i>_path</i>	Parent directory path
<b>in</b>	<i>_duration_s</i>	Duration of measurements (seconds)

The documentation for this class was generated from the following files:

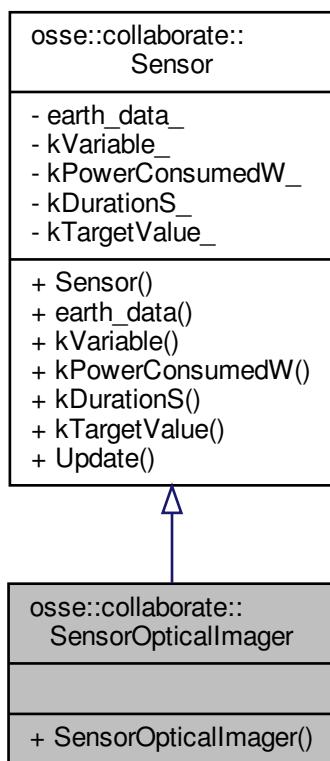
- libs/collaborate/include/collaborate/sensor.cloud.radar.h
- libs/collaborate/src/sensor.cloud.radar.cpp

## 2.38 osse::collaborate::SensorOpticalImager Class Reference

Obtains optical images of Earth's surface.

```
#include <sensor_optical_imager.h>
```

Inheritance diagram for osse::collaborate::SensorOpticalImager:



## Public Member Functions

- [SensorOpticalImager](#) (const std::string &*\_path*, const uint64\_t &*\_duration\_s*)  
*Constructor.*

### 2.38.1 Detailed Description

Obtains optical images of Earth's surface.

### 2.38.2 Constructor & Destructor Documentation

#### 2.38.2.1 SensorOpticalImager()

```
osse::collaborate::SensorOpticalImager::SensorOpticalImager (
    const std::string & _path,
    const uint64_t & _duration_s )
```

Constructor.

Parameters

in	<i>_path</i>	Parent directory path
in	<i>_duration_s</i>	Duration of measurements (seconds)

The documentation for this class was generated from the following files:

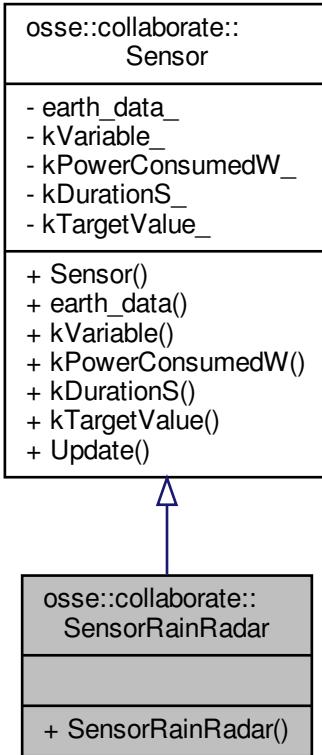
- libs/collaborate/include/collaborate/sensor\_optical\_imager.h
- libs/collaborate/src/sensor\_optical\_imager.cpp

## 2.39 osse::collaborate::SensorRainRadar Class Reference

Measures total precipitation.

```
#include <sensor_rain_radar.h>
```

Inheritance diagram for osse::collaborate::SensorRainRadar:



## Public Member Functions

- `SensorRainRadar (const std::string &_path, const uint64_t &_duration_s)`  
*Constructor.*

### 2.39.1 Detailed Description

Measures total precipitation.

### 2.39.2 Constructor & Destructor Documentation

#### 2.39.2.1 SensorRainRadar()

```
osse::collaborate::SensorRainRadar::SensorRainRadar (
    const std::string & _path,
    const uint64_t & _duration_s )
```

Constructor.

## Parameters

<b>in</b>	<i>_path</i>	Parent directory path
<b>in</b>	<i>_duration_s</i>	Duration of measurements (seconds)

The documentation for this class was generated from the following files:

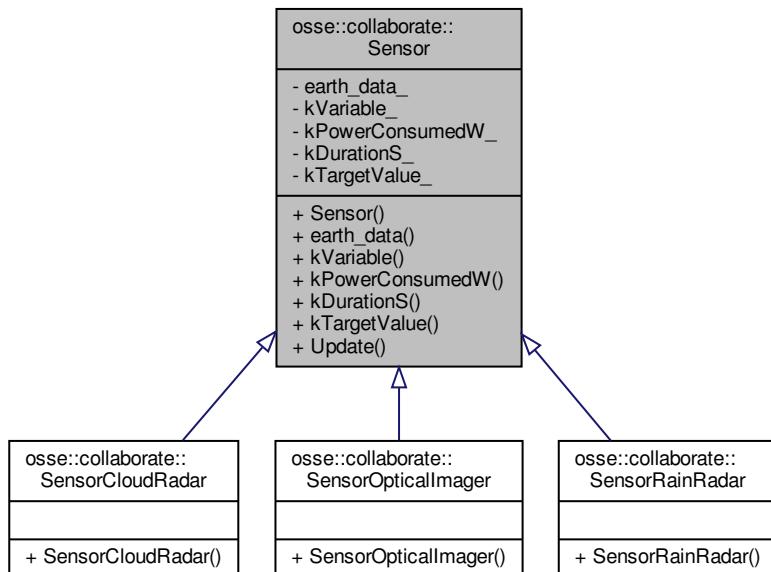
- libs/collaborate/include/collaborate/sensor\_rain\_radar.h
- libs/collaborate/src/sensor\_rain\_radar.cpp

## 2.40 osse::collaborate::Sensor Class Reference

Measures scientific data.

```
#include <sensor.h>
```

Inheritance diagram for osse::collaborate::Sensor:



## Public Member Functions

- `Sensor (EarthData *earth_data, const std::string &variable, const double &power_consumed_w, const uint64_t &duration_s, const double &target_value)`  
*Constructor from earth\_data.*
- `EarthData * earth_data () const`  
*Get The earth\_data of scientific data.*
- `const std::string & kVariable () const`  
*Get variable name.*
- `const double & kPowerConsumedW () const`  
*Get power consumed (Watts)*
- `const uint64_t & kDurationS () const`  
*Get duration of measurements (seconds)*
- `const double & kTargetValue () const`  
*Get target value for measurements.*
- `void Update (const SimulationClock &clock) const`  
*Updates the earth\_data.*

## Private Attributes

- `std::unique_ptr< EarthData > earth_data_`  
*Data earth\_data.*
- `const std::string kVariable_`  
*Variable name.*
- `const double kPowerConsumedW_`  
*Power consumed during operation (Watts)*
- `const uint64_t kDurationS_`  
*Duration of measurements (seconds)*
- `const double kTargetValue_`  
*Target value for measurements.*

### 2.40.1 Detailed Description

Measures scientific data.

### 2.40.2 Constructor & Destructor Documentation

### 2.40.2.1 Sensor()

```
osse::collaborate::Sensor::Sensor (
    EarthData * _earth_data,
    const std::string & _variable,
    const double & _power_consumed_w,
    const uint64_t & _duration_s,
    const double & _target_value )
```

Constructor from earth\_data.

Parameters

<b>in</b>	<i>_earth_data</i>	<a href="#">EarthData</a>
<b>in</b>	<i>_variable</i>	Variable name
<b>in</b>	<i>_power_consumed_w</i>	Power consumed (Watts)
<b>in</b>	<i>_duration_s</i>	Duration of measurements (seconds)
<b>in</b>	<i>_target_value</i>	Target value for measurements

## 2.40.3 Member Function Documentation

### 2.40.3.1 earth\_data()

```
EarthData\* osse::collaborate::Sensor::earth_data ( ) const [inline]
```

Get The earth\_data of scientific data.

Returns

earth\_data\_ The earth\_data of scientific data

### 2.40.3.2 kDurationS()

```
const uint64_t& osse::collaborate::Sensor::kDurationS ( ) const [inline]
```

Get duration of measurements (seconds)

Returns

kDurationS\_ Duration of measurements (seconds)

### 2.40.3.3 kPowerConsumedW()

```
const double& osse::collaborate::Sensor::kPowerConsumedW ( ) const [inline]
```

Get power consumed (Watts)

Returns

kPowerConsumedW\_ Power consumed (Watts)

### 2.40.3.4 kTargetValue()

```
const double& osse::collaborate::Sensor::kTargetValue ( ) const [inline]
```

Get target value for measurements.

Returns

kTargetValue\_ Target value for measurements

### 2.40.3.5 kVariable()

```
const std::string& osse::collaborate::Sensor::kVariable ( ) const [inline]
```

Get variable name.

Returns

kVariable\_ Variable name

### 2.40.3.6 Update()

```
void osse::collaborate::Sensor::Update (
    const SimulationClock & _clock ) const
```

Updates the earth\_data.

## Parameters

in	_clock	Simulation clock
----	--------	------------------

The documentation for this class was generated from the following files:

- libs/collaborate/include/collaborate/sensor.h
- libs/collaborate/src/sensor.cpp

## 2.41 osse::collaborate::SimulationClock Class Reference

A clock for maintaining the current simulation time.

```
#include <simulation_clock.h>
```

### Data Structures

- struct LogBuffer
  - Log buffer.*

### Public Types

- typedef struct osse::collaborate::SimulationClock::LogBuffer LogBuffer
  - Log buffer.*

### Public Member Functions

- SimulationClock (DataLogger \*\_data\_log)
  - Constructor.*
- SimulationClock (DataLogger \*\_data\_log, const int &\_year, const int &\_month, const int &\_day)
  - Constructor from Year, Month, and Day.*
- SimulationClock (DataLogger \*\_data\_log, const int &\_year, const int &\_month, const int &\_day, const int &\_hour, const int &\_minute, const int &\_second)
  - Constructor from YMDHMS.*
- void Tick (const uint64\_t &\_seconds)
  - Increments time.*
- std::string ToString () const
  - Converts current CPU and SGP4 date\_time to string.*
- const sgp4::DateTime & date\_time () const

*Get current date and time.*

- const uint64\_t & `last_increment_s()` const

*Get previous time increment (seconds)*

- const uint64\_t & `elapsed_s()` const

*Get total time elapsed (seconds)*

- const uint64\_t & `ticks()` const

*Get total ticks.*

- void `Buffer()`

*Buffer clock values.*

- void `Flush()`

*Write buffers to a log file.*

## Static Public Attributes

- static constexpr int `kLogBufferSize` = 1000

*Size of a log buffer.*

## Private Attributes

- sgp4::DateTime `date_time_`

*Current date and time.*

- uint64\_t `last_increment_s_`

*Previous time increment (seconds)*

- uint64\_t `elapsed_s_`

*Total time elapsed (seconds)*

- uint64\_t `ticks_`

*Total ticks.*

- DataLogger \* `data_log_`

*Data logger.*

- LogBuffer `log_buffer_`

*Log buffer.*

### 2.41.1 Detailed Description

A clock for maintaining the current simulation time.

### 2.41.2 Constructor & Destructor Documentation

#### 2.41.2.1 SimulationClock() [1/3]

```
osse::collaborate::SimulationClock::SimulationClock (
    DataLogger * _data_log ) [explicit]
```

Constructor.

Parameters

<b>in</b>	<i>_data_log</i>	Data logger
-----------	------------------	-------------

### 2.41.2.2 SimulationClock() [2/3]

```
osse::collaborate::SimulationClock::SimulationClock (
    DataLogger * _data_log,
    const int & _year,
    const int & _month,
    const int & _day )
```

Constructor from Year, Month, and Day.

Parameters

<b>in</b>	<i>_data_log</i>	Data logger
<b>in</b>	<i>_year</i>	Year
<b>in</b>	<i>_month</i>	Month
<b>in</b>	<i>_day</i>	Day

### 2.41.2.3 SimulationClock() [3/3]

```
osse::collaborate::SimulationClock::SimulationClock (
    DataLogger * _data_log,
    const int & _year,
    const int & _month,
    const int & _day,
    const int & _hour,
    const int & _minute,
    const int & _second )
```

Constructor from YMDHMS.

Parameters

<b>in</b>	<i>_data_log</i>	Data logger
<b>in</b>	<i>_year</i>	Year
<b>in</b>	<i>_month</i>	Month
<b>in</b>	<i>_day</i>	Day
<b>in</b>	<i>_hour</i>	Hour
<b>in</b>	<i>_minute</i>	Minute
<b>in</b>	<i>_second</i>	Second

### 2.41.3 Member Function Documentation

#### 2.41.3.1 date\_time()

```
const sgp4::DateTime& osse::collaborate::SimulationClock::date_time ( ) const [inline]
```

Get current date and time.

Returns

date\_time\_ Current date and time

#### 2.41.3.2 elapsed\_s()

```
const uint64_t& osse::collaborate::SimulationClock::elapsed_s ( ) const [inline]
```

Get total time elapsed (seconds)

Returns

elapsed\_s\_ Total time elapsed (seconds)

#### 2.41.3.3 last\_increment\_s()

```
const uint64_t& osse::collaborate::SimulationClock::last_increment_s ( ) const [inline]
```

Get previous time increment (seconds)

Returns

last\_increment\_s\_ Previous time increment (seconds)

#### 2.41.3.4 Tick()

```
void osse::collaborate::SimulationClock::Tick (   
    const uint64_t & _seconds )
```

Increments time.

Parameters

in	<i>_seconds</i>	Number of seconds to increment
----	-----------------	--------------------------------

### 2.41.3.5 ticks()

```
const uint64_t& osse::collaborate::SimulationClock::ticks ( ) const [inline]
```

Get total ticks.

Returns

ticks\_ Total ticks

### 2.41.3.6 ToString()

```
std::string osse::collaborate::SimulationClock::ToString ( ) const
```

Converts current CPU and SGP4 date\_time to string.

Returns

Current CPU and SGP4 date\_time as a string

The documentation for this class was generated from the following files:

- libs/collaborate/include/collaborate/simulation\_clock.h
- libs/collaborate/src/simulation\_clock.cpp

## 2.42 osse::collaborate::SolarPanel Class Reference

A solar panel.

```
#include <solar_panel.h>
```

## Public Member Functions

- `SolarPanel` (const double &\_efficiency\_percent, const double &\_surface\_area\_m2, const double &\_roll\_rad, const double &\_pitch\_rad, const double &\_yaw\_rad, `Sun` \*`_sun`)  
*Constructor from attitude angles.*
- double `RxPowerW` () const  
*Obtain the received power in a direction (Watts)*
- void `Update` (const `ReferenceFrame` &`_body_frame`, const `ReferenceFrame` &`_orbit_frame`, const `Vector` &`_position_m`)  
*Updates the attitude frame orientation and effective area.*
- const double & `effective_area_m2` () const  
*Get Effective area (meters squared)*

## Static Public Attributes

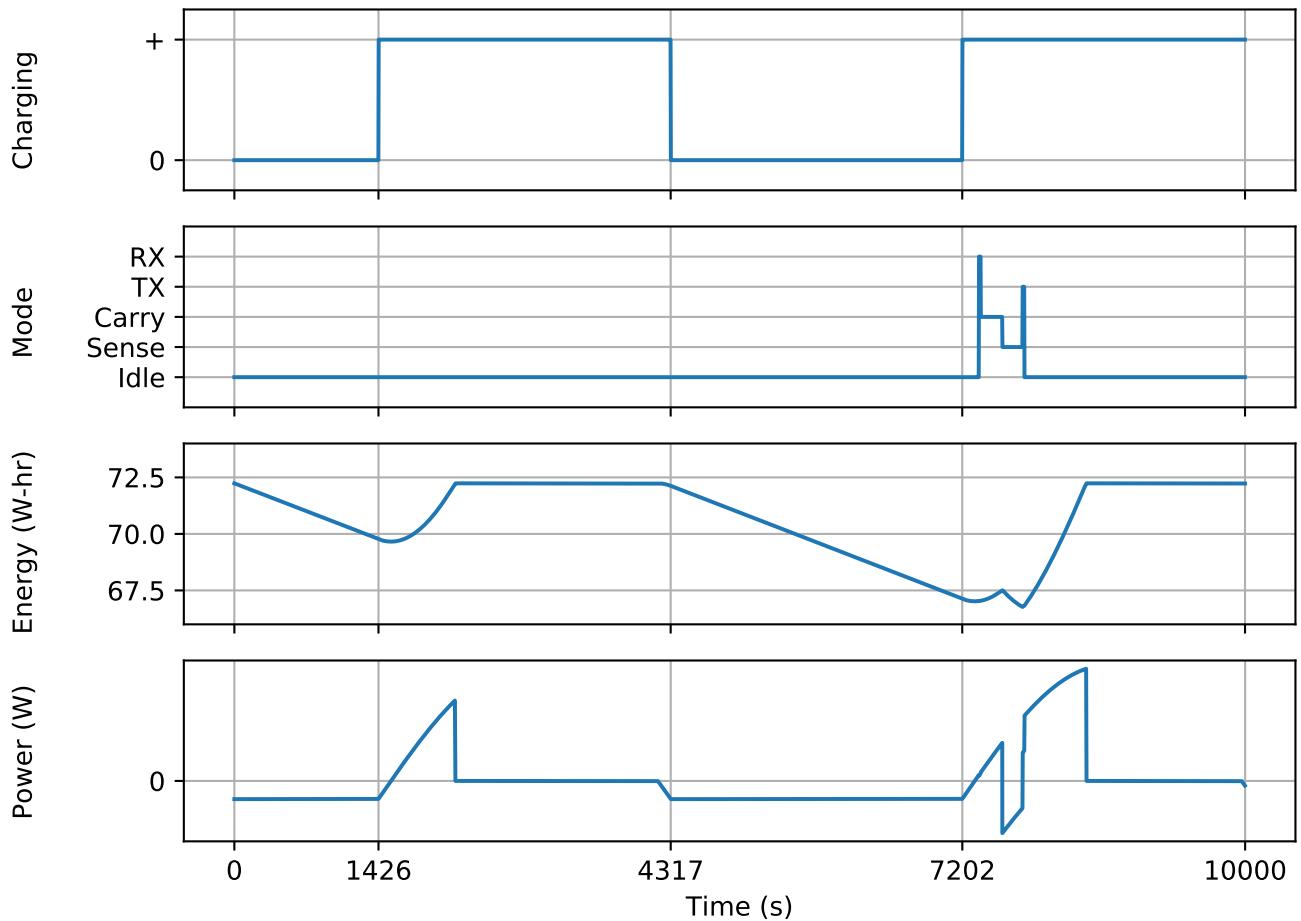
- static constexpr double `kSolarIrradianceWPerM2` = 1332  
*The sun's irradiance (Watts per meter squared)*

## Private Attributes

- const double `kEfficiencyPercent`  
*Efficiency (percent)*
- const double `kSurfaceAreaM2`  
*Surface area (meters squared)*
- const double `kRollRad`  
*Roll angle to host body frame (radians)*
- const double `kPitchRad`  
*Pitch angle to host body frame (radians)*
- const double `kYawRad`  
*Yaw angle to host body frame (radians)*
- const `Sun` \* `kSun`  
*Sun.*
- double `effective_area_m2`  
*Effective area (meters squared)*
- `ReferenceFrame` `attitude`  
*Attitude frame.*

### 2.42.1 Detailed Description

A solar panel.



### 2.42.2 Constructor & Destructor Documentation

#### 2.42.2.1 SolarPanel()

```
osse::collaborate::SolarPanel::SolarPanel (
    const double & _efficiency_percent,
    const double & _surface_area_m2,
    const double & _roll_rad,
    const double & _pitch_rad,
    const double & _yaw_rad,
    Sun * _sun )
```

Constructor from attitude angles.

## Parameters

<code>in</code>	<code>_efficiency_percent</code>	Efficiency (percent)
<code>in</code>	<code>_surface_area_m2</code>	Surface area (meters squared)
<code>in</code>	<code>_roll_rad</code>	Roll angle to host body frame (radians)
<code>in</code>	<code>_pitch_rad</code>	Pitch angle to host body frame (radians)
<code>in</code>	<code>_yaw_rad</code>	Yaw angle to host body frame (radians)
<code>in</code>	<code>_sun</code>	<a href="#">Sun</a>

## 2.42.3 Member Function Documentation

### 2.42.3.1 effective\_area\_m2()

```
const double& osse::collaborate::SolarPanel::effective_area_m2 ( ) const [inline]
```

Get Effective area (meters squared)

Returns

`effective_area_m2` Effective area (meters squared)

### 2.42.3.2 RxPowerW()

```
double osse::collaborate::SolarPanel::RxPowerW ( ) const
```

Obtain the received power in a direction (Watts)

Returns

Power received in a specified direction (Watts)

$$\begin{aligned}
 I &= \text{Solar Irradiance} && (\text{Watt per square meter}) \\
 \sigma &= \text{Effective Area} && (\text{meters squared}) \\
 \eta &= \text{Efficiency} && (\text{percent}) \\
 P &= I\eta\sigma && (\text{Watts})
 \end{aligned}$$

### 2.42.3.3 Update()

```
void osse::collaborate::SolarPanel::Update (
    const ReferenceFrame & _body_frame,
    const ReferenceFrame & _orbit_frame,
    const Vector & _position_m_rad )
```

Updates the attitude frame orientation and effective area.

## Parameters

<b>in</b>	<code>_body_frame</code>	Host's body frame
<b>in</b>	<code>_orbit_frame</code>	Host's orbit frame
<b>in</b>	<code>_position_m_rad</code>	Host's position (meters and radians)

$$\vec{p}_{sun} = \text{Solar Position (meters)}$$

$$\vec{p} = \text{Current Position (meters)}$$

$$A = \text{Total Surface Area (meters squared)}$$

$$\hat{n} = \text{Unit Normal Vector, Attitude Z - Axis}$$

$$\sigma = A \cos(\angle(\hat{n}, \vec{r}_{p,sun})) \text{ (meters)}$$

The documentation for this class was generated from the following files:

- `libs/collaborate/include/collaborate/solar_panel.h`
- `libs/collaborate/src/solar_panel.cpp`

## 2.43 `osse::collaborate::SubsystemComm` Class Reference

An interface for RF communication.

```
#include <subsystem_comm.h>
```

### Data Structures

- struct [CommunicationEvent](#)  
*A plan to transfer a packet to another node.*
- struct [FeedbackEvent](#)  
*A plan to feedback a packet to the original node.*

### Public Types

- enum [kMode](#) { **Free**, **Transmitting**, **Receiving** }  
*Possible modes of operation.*
- typedef struct [osse::collaborate::SubsystemComm::CommunicationEvent](#) [CommunicationEvent](#)  
*A plan to transfer a packet to another node.*
- typedef struct [osse::collaborate::SubsystemComm::FeedbackEvent](#) [FeedbackEvent](#)  
*A plan to feedback a packet to the original node.*

## Public Member Functions

- **SubsystemComm** (const `Antenna` \*`_antenna`, const `Modem` \*`_modem`)
 

*Constructor.*
- `uint16_t Update` (const `SimulationClock` &`_clock`)
 

*Update the communication interface.*
- `uint64_t RequiredTransferDurationS` () const
 

*Calculate the required transfer duration (seconds)*
- `uint64_t RequiredTransferDurationS` (const `uint64_t` &`_buffer_size_bytes`) const
 

*Calculate the required transfer duration (seconds)*
- `double CalculatePowerDrainW` ()
 

*Calculate the power consumed during operation.*
- `void AddToStorage` (`CommunicationEvent` `_event`)
 

*Adds a planned event to storage for later.*
- `void AddToStorage` (`FeedbackEvent` `_feedback_event`)
 

*Adds a planned event to storage for later.*
- `void OrientAntenna` (const `ReferenceFrame` &`_orbit_frame`, const `ReferenceFrame` &`_body←_frame`)
 

*Calculates a new attitude frame for the antenna.*
- `void LoadData` (const `std::vector< uint8_t >` &`_payload`)
 

*Adds data to the data buffer.*
- `void EraseDataBuffer` ()
 

*Empties data buffer.*
- `void set_data_buffer` (const `std::vector< uint8_t >` &`_data_buffer`)
 

*Set data buffer.*
- `const Antenna * kAntenna` () const
 

*Get Antenna.*
- `ReferenceFrame antenna_frame` () const
 

*Get Antenna reference frame.*
- `const std::vector< uint8_t > & data_buffer` () const
 

*Get Data buffer.*
- `const bool & active` () const
 

*Activity status.*
- `const uint64_t & elapsed_s` () const
 

*Get time counter (seconds)*
- `void set_mode` (const `kMode` &`_mode`)
 

*Set mode of operation.*
- `const kMode & mode` () const
 

*Get mode of operation.*
- `const Modem * kModem` () const
 

*Get kModem.*

- const std::vector< CommunicationEvent > & storage ()  
*Get list of control packets.*
- const std::vector< FeedbackEvent > & feedback\_storage ()  
*Get list of return packets.*

## Private Attributes

- const Modem \* kModem\_  
*The modem.*
- std::vector< CommunicationEvent > storage\_  
*List of control packets.*
- kMode mode\_  
*The mode of operation.*
- std::vector< FeedbackEvent > feedback\_storage\_  
*List of return packets.*
- const Antenna \* kAntenna\_  
*Antenna.*
- ReferenceFrame antenna\_frame\_  
*Antenna reference frame.*
- std::vector< uint8\_t > data\_buffer\_  
*Data buffer.*
- bool active\_  
*Activity status.*
- uint64\_t elapsed\_s\_  
*Get time counter (seconds)*

### 2.43.1 Detailed Description

An interface for RF communication.

### 2.43.2 Constructor & Destructor Documentation

#### 2.43.2.1 SubsystemComm()

```
osse::collaborate::SubsystemComm::SubsystemComm (
    const Antenna * _antenna,
    const Modem * _modem )
```

Constructor.

Parameters

<b>in</b>	<i>_antenna</i>	<a href="#">Antenna</a>
<b>in</b>	<i>_modem</i>	<a href="#">Modem</a>

### 2.43.3 Member Function Documentation

#### 2.43.3.1 active()

```
const bool& osse::collaborate::SubsystemComm::active ( ) const [inline]
```

Activity status.

Returns

active\_ Activity status

#### 2.43.3.2 AddToStorage() [1/2]

```
void osse::collaborate::SubsystemComm::AddToStorage (
    SubsystemComm::CommunicationEvent _event )
```

Adds a planned event to storage for later.

Parameters

<b>in</b>	<i>_event</i>	Planned communication event
-----------	---------------	-----------------------------

#### 2.43.3.3 AddToStorage() [2/2]

```
void osse::collaborate::SubsystemComm::AddToStorage (
    SubsystemComm::FeedbackEvent _feedback_event )
```

Adds a planned event to storage for later.

Parameters

<b>in</b>	<i>_feedback_event</i>	Planned feedback event
-----------	------------------------	------------------------

#### 2.43.3.4 antenna\_frame()

```
ReferenceFrame osse::collaborate::SubsystemComm::antenna_frame ( ) const [inline]
```

Get [Antenna](#) reference frame.

Returns

antenna\_frame\_ [Antenna](#) reference frame

#### 2.43.3.5 CalculatePowerDrainW()

```
double osse::collaborate::SubsystemComm::CalculatePowerDrainW ( )
```

Calculate the power consumed during operation.

Returns

Power consumed during operation

#### 2.43.3.6 data\_buffer()

```
const std::vector<uint8_t>& osse::collaborate::SubsystemComm::data_buffer ( ) const [inline]
```

Get Data buffer.

Returns

data\_buffer\_ Data buffer

### 2.43.3.7 elapsed\_s()

```
const uint64_t& osse::collaborate::SubsystemComm::elapsed_s ( ) const [inline]
```

Get time counter (seconds)

Returns

elapsed\_s\_ Time counter (seconds)

### 2.43.3.8 feedback\_storage()

```
const std::vector<FeedbackEvent>& osse::collaborate::SubsystemComm::feedback_storage ( ) [inline]
```

Get list of return packets.

Returns

feedback\_storage\_ List of return packets

### 2.43.3.9 kAntenna()

```
const Antenna* osse::collaborate::SubsystemComm::kAntenna ( ) const [inline]
```

Get [Antenna](#).

Returns

kAntenna\_ [Antenna](#)

### 2.43.3.10 kModem()

```
const Modem* osse::collaborate::SubsystemComm::kModem ( ) const [inline]
```

Get kModem.

Returns

kModem\_ [Modem](#)

### 2.43.3.11 LoadData()

```
void osse::collaborate::SubsystemComm::LoadData ( const std::vector< uint8_t > & _payload )
```

Adds data to the data buffer.

Parameters

<b>in</b>	<i>_payload</i>	Payload
-----------	-----------------	---------

### 2.43.3.12 mode()

```
const kMode& osse::collaborate::SubsystemComm::mode ( ) const [inline]
```

Get mode of operation.

Returns

mode\_ Mode of operation

### 2.43.3.13 OrientAntenna()

```
void osse::collaborate::SubsystemComm::OrientAntenna (
    const ReferenceFrame & _orbit_frame,
    const ReferenceFrame & _body_frame )
```

Calculates a new attitude frame for the antenna.

Parameters

<i>_orbit_frame</i>	Satellite orbit frame
<i>_body_frame</i>	Satellite body frame

### 2.43.3.14 RequiredTransferDurationS() [1/2]

```
uint64_t osse::collaborate::SubsystemComm::RequiredTransferDurationS ( ) const
```

Calculate the required transfer duration (seconds)

Returns

Required transfer duration (seconds)

### 2.43.3.15 RequiredTransferDurationS() [2/2]

```
uint64_t osse::collaborate::SubsystemComm::RequiredTransferDurationS (
    const uint64_t & _buffer_size_bytes ) const
```

Calculate the required transfer duration (seconds)

Returns

Required transfer duration (seconds)

Parameters

in	_buffer_size_bytes	Number of bytes in a predicted buffer
----	--------------------	---------------------------------------

### 2.43.3.16 set\_data\_buffer()

```
void osse::collaborate::SubsystemComm::set_data_buffer (
    const std::vector< uint8_t > & _data_buffer )
```

Set data buffer.

Parameters

in	_data_buffer	Data buffer
----	--------------	-------------

### 2.43.3.17 set\_mode()

```
void osse::collaborate::SubsystemComm::set_mode (
    const kMode & _mode )
```

Set mode of operation.

Parameters

in	_mode	Mode of operation
----	-------	-------------------

### 2.43.3.18 storage()

```
const std::vector<CommunicationEvent>& osse::collaborate::SubsystemComm::storage ( ) [inline]
```

Get list of control packets.

Returns

storage\_ List of control packets

### 2.43.3.19 Update()

```
uint16_t osse::collaborate::SubsystemComm::Update (  
    const SimulationClock & _clock )
```

Update the communication interface.

Parameters

in	_clock	Simulation clock
----	--------	------------------

Returns

Target receiver index if one has been selected

The documentation for this class was generated from the following files:

- libs/collaborate/include/collaborate/subsystem\_comm.h
- libs/collaborate/src/subsystem\_comm.cpp

## 2.44 osse::collaborate::SubsystemPower Class Reference

```
#include <subsystem_power.h>
```

## Public Member Functions

- `SubsystemPower` (const `Battery` &`_battery`, const `std::vector< SolarPanel >` `_solar_panels`, const double &`_idle_power_w`)  
*Constructor.*
- `void Update` (const bool &`_charge`, const `SimulationClock` &`_simulation_clock`, const `ReferenceFrame` &`_body_frame`, const `ReferenceFrame` &`_orbit_frame`, const double &`_power_drain_w`, const `Vector` &`_position_m_rad`)  
*Updates the system's net energy stored.*
- `const Battery & battery()` const  
*Get `Battery`.*
- `const std::vector< SolarPanel > & solar_panels()` const  
*Get Panels.*
- `const bool & charging()` const  
*Get whether the system is charging.*

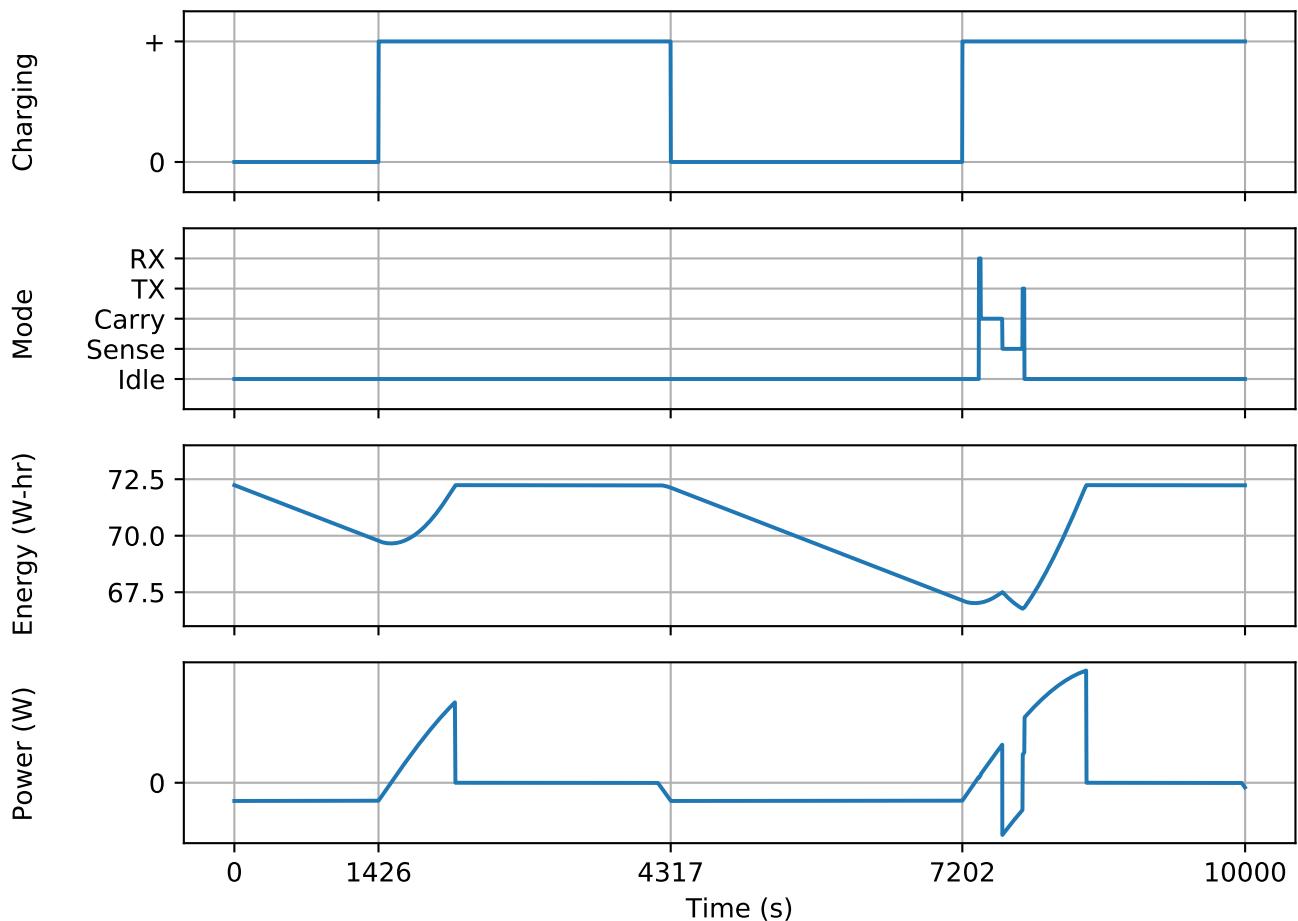
## Static Public Attributes

- `static constexpr int kSecsPerHr = 3600`  
*Number of seconds per hour.*

## Private Attributes

- `bool charging_`  
*Whether the system is charging.*
- `Battery battery_`  
*`Battery`.*
- `std::vector< SolarPanel > solar_panels_`  
*List of solar panels.*
- `double idle_power_w_`  
*Idle consumed power.*

### 2.44.1 Detailed Description



### 2.44.2 Constructor & Destructor Documentation

#### 2.44.2.1 SubsystemPower()

```
osse::collaborate::SubsystemPower::SubsystemPower (
    const Battery & _battery,
    const std::vector< SolarPanel > & _solar_panels,
    const double & _idle_power_w )
```

Constructor.

Parameters

in	<code>_battery</code>	Battery
in	<code>_solar_panels</code>	Solar panels
in	<code>_idle_power_w</code>	Idle power consumed

### 2.44.3 Member Function Documentation

#### 2.44.3.1 battery()

```
const Battery& osse::collaborate::SubsystemPower::battery () const [inline]
```

Get [Battery](#).

Returns

battery\_ [Battery](#)

#### 2.44.3.2 charging()

```
const bool& osse::collaborate::SubsystemPower::charging () const [inline]
```

Get whether the system is charging.

Returns

charging\_ Whether the system is charging

#### 2.44.3.3 solar\_panels()

```
const std::vector<SolarPanel>& osse::collaborate::SubsystemPower::solar_panels () const [inline]
```

Get Panels.

Returns

solar\_panels\_ Panels

#### 2.44.3.4 Update()

```
void osse::collaborate::SubsystemPower::Update (
    const bool & _charge,
    const SimulationClock & _simulation_clock,
    const ReferenceFrame & _body_frame,
    const ReferenceFrame & _orbit_frame,
    const double & _power_drain_w,
    const Vector & _position_m_rad )
```

Updates the system's net energy stored.

## Parameters

<code>in</code>	<code>_charge</code>	Whether to charge the battery
<code>in</code>	<code>_simulation_clock</code>	Simulation simulation_clock
<code>in</code>	<code>_body_frame</code>	Host body reference_frame
<code>in</code>	<code>_orbit_frame</code>	Host orbit reference_frame
<code>in</code>	<code>_power_drain_w</code>	Power drained since last update
<code>in</code>	<code>_position_m_rad</code>	Host's position (meters and radians)

The documentation for this class was generated from the following files:

- libs/collaborate/include/collaborate/subsystem\_power.h
- libs/collaborate/src/subsystem\_power.cpp

## 2.45 osse::collaborate::SubsystemSensing Class Reference

An interface for RF sensing.

```
#include <subsystem_sensing.h>
```

### Data Structures

- struct [LogBuffer](#)  
*A buffer for logged node data.*

### Public Types

- [typedef struct osse::collaborate::SubsystemSensing::LogBuffer LogBuffer](#)  
*A buffer for logged node data.*

### Public Member Functions

- [SubsystemSensing \(const Antenna \\*\\_antenna, Sensor \\*\\_sensor\)](#)  
*Constructor.*
- [void Measure \(const uint16\\_t &\\_informer\\_index\)](#)  
*Measures for a specified time.*
- [bool Update \(const SimulationClock &\\_clock, const Vector &\\_position\\_m\\_rad\)](#)  
*Obtain a measurement from the earth\_data.*
- [void OrientAntenna \(const ReferenceFrame &\\_orbit\\_frame, const ReferenceFrame &\\_body<-frame\)](#)

*Calculates a new attitude frame for the antenna.*

- void `LoadData` (const std::vector< uint8\_t > &`_payload`)
 

*Adds data to the data buffer.*
- void `EraseDataBuffer` ()
 

*Empties data buffer.*
- void `set_data_buffer` (const std::vector< uint8\_t > &`_data_buffer`)
 

*Set data buffer.*
- const `Antenna` \* `kAntenna` () const
 

*Get Antenna.*
- `ReferenceFrame` `antenna_frame` () const
 

*Get Antenna reference frame.*
- const std::vector< uint8\_t > & `data_buffer` () const
 

*Get Data buffer.*
- const bool & `active` () const
 

*Activity status.*
- const uint64\_t & `elapsed_s` () const
 

*Get time counter (seconds)*
- void `set_complete` (const bool &`_complete`)
 

*Sets the complete flag.*
- `Sensor` \* `sensor` () const
 

*Get The sensor.*
- const uint64\_t & `expiration_s` () const
 

*Get The time limit for activity.*
- const bool & `complete` () const
 

*Get whether or not the measurement is complete.*

## Private Member Functions

- void `Flush` (const `SimulationClock` &`_clock`)
 

*Output the logged data to a netcdf file.*

## Private Attributes

- `Sensor` \* `sensor_`

*The sensor.*
- uint64\_t `expiration_s_`

*The time limit for activity.*
- bool `complete_`

*Whether or not the measurement is complete.*
- uint16\_t `informer_index_`

*Index of the informer node.*

- `LogBuffer buffer`  
*Buffer for logged data.*
- `const Antenna * kAntenna_`  
*Antenna.*
- `ReferenceFrame antenna_frame_`  
*Antenna reference frame.*
- `std::vector< uint8_t > data_buffer_`  
*Data buffer.*
- `bool active_`  
*Activity status.*
- `uint64_t elapsed_s_`  
*Get time counter (seconds)*

### 2.45.1 Detailed Description

An interface for RF sensing.

### 2.45.2 Constructor & Destructor Documentation

#### 2.45.2.1 SubsystemSensing()

```
osse::collaborate::SubsystemSensing::SubsystemSensing (
    const Antenna * _antenna,
    Sensor * _sensor )
```

Constructor.

Parameters

in	_antenna	The antenna
in	_sensor	The sensor

### 2.45.3 Member Function Documentation

### 2.45.3.1 active()

```
const bool& osse::collaborate::SubsystemSensing::active ( ) const [inline]
```

Activity status.

Returns

active\_ Activity status

### 2.45.3.2 antenna\_frame()

```
ReferenceFrame osse::collaborate::SubsystemSensing::antenna_frame ( ) const [inline]
```

Get [Antenna](#) reference frame.

Returns

antenna\_frame\_ [Antenna](#) reference frame

### 2.45.3.3 complete()

```
const bool& osse::collaborate::SubsystemSensing::complete ( ) const [inline]
```

Get whether or not the measurement is complete.

Returns

complete\_ Whether or not the measurement is complete

### 2.45.3.4 data\_buffer()

```
const std::vector<uint8_t>& osse::collaborate::SubsystemSensing::data_buffer ( ) const [inline]
```

Get Data buffer.

Returns

data\_buffer\_ Data buffer

### 2.45.3.5 elapsed\_s()

```
const uint64_t& osse::collaborate::SubsystemSensing::elapsed_s ( ) const [inline]
```

Get time counter (seconds)

Returns

elapsed\_s\_ Time counter (seconds)

### 2.45.3.6 expiration\_s()

```
const uint64_t& osse::collaborate::SubsystemSensing::expiration_s ( ) const [inline]
```

Get The time limit for activity.

Returns

expiration\_s\_ The time limit for activity

### 2.45.3.7 Flush()

```
void osse::collaborate::SubsystemSensing::Flush (
    const SimulationClock & _clock ) [private]
```

Output the logged data to a netcdf file.

Parameters

in	_clock	The simulation clock
----	--------	----------------------

### 2.45.3.8 kAntenna()

```
const Antenna* osse::collaborate::SubsystemSensing::kAntenna ( ) const [inline]
```

Get [Antenna](#).

Returns

kAntenna\_ [Antenna](#)

### 2.45.3.9 LoadData()

```
void osse::collaborate::SubsystemSensing::LoadData (
    const std::vector< uint8_t > & _payload )
```

Adds data to the data buffer.

Parameters

<b>in</b>	<i>_payload</i>	Payload
-----------	-----------------	---------

### 2.45.3.10 Measure()

```
void osse::collaborate::SubsystemSensing::Measure (
    const uint16_t & _informer_index )
```

Measures for a specified time.

Parameters

<b>in</b>	<i>_informer_index</i>	Index of the informer node
-----------	------------------------	----------------------------

### 2.45.3.11 OrientAntenna()

```
void osse::collaborate::SubsystemSensing::OrientAntenna (
    const ReferenceFrame & _orbit_frame,
    const ReferenceFrame & _body_frame )
```

Calculates a new attitude frame for the antenna.

Parameters

<i>_orbit_frame</i>	Satellite orbit frame
<i>_body_frame</i>	Satellite body frame

### 2.45.3.12 sensor()

```
Sensor* osse::collaborate::SubsystemSensing::sensor ( ) const [inline]
```

Get The sensor.

Returns

sensor\_ The sensor

### 2.45.3.13 set\_complete()

```
void osse::collaborate::SubsystemSensing::set_complete (
    const bool & _complete ) [inline]
```

Sets the complete flag.

Parameters

in	_complete	
----	-----------	--

### 2.45.3.14 set\_data\_buffer()

```
void osse::collaborate::SubsystemSensing::set_data_buffer (
    const std::vector< uint8_t > & _data_buffer )
```

Set data buffer.

Parameters

in	_data_buffer	Data buffer
----	--------------	-------------

### 2.45.3.15 Update()

```
bool osse::collaborate::SubsystemSensing::Update (
    const SimulationClock & _clock,
    const Vector & _position_m_rad )
```

Obtain a measurement from the earth\_data.

Parameters

<code>in</code>	<code>_clock</code>	The simulation clock
<code>in</code>	<code>_position_m_rad</code>	The position of the node

Returns

`active_`

The documentation for this class was generated from the following files:

- `libs/collaborate/include/collaborate/subsystem_sensing.h`
- `libs/collaborate/src/subsystem_sensing.cpp`

## 2.46 osse::collaborate::Sun Class Reference

The star at the center of the solar system.

```
#include <sun.h>
```

### Public Member Functions

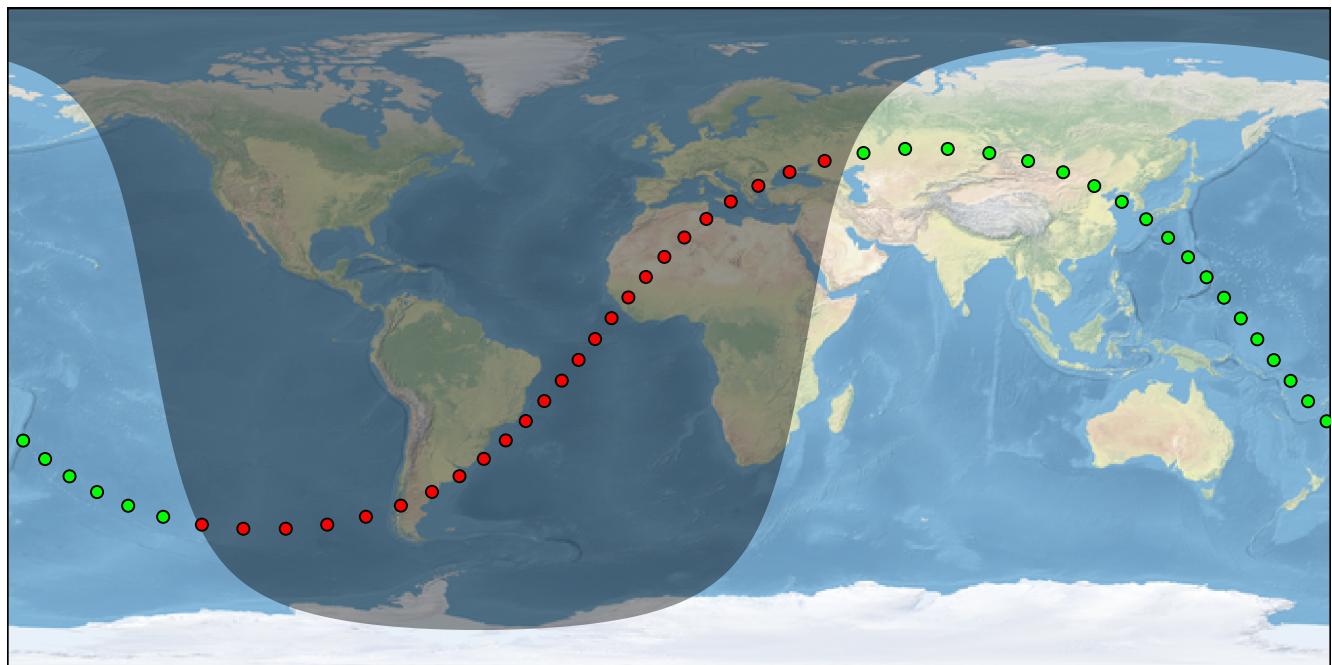
- `Sun (SimulationClock *_clock)`  
*Constructor.*
- `void Update (const uint64_t &_offset_s)`  
*Update the position.*
- `Vector PositionMRad () const`  
*Obtain position (meters and radians)*

### Private Attributes

- `SimulationClock * clock_`  
*Simulation clock.*
- `Vector position_m_rad_`  
*Position (meters and radians)*

### 2.46.1 Detailed Description

The star at the center of the solar system.



### 2.46.2 Constructor & Destructor Documentation

#### 2.46.2.1 Sun()

```
osse::collaborate::Sun::Sun (
    SimulationClock * _clock ) [explicit]
```

Constructor.

Parameters

in	_clock	Simulation clock
----	--------	------------------

### 2.46.3 Member Function Documentation

### 2.46.3.1 PositionMRad()

```
Vector osse::collaborate::Sun::PositionMRad ( ) const [inline]
```

Obtain position (meters and radians)

Returns

Position (meters and radians)

### 2.46.3.2 Update()

```
void osse::collaborate::Sun::Update (
    const uint64_t & _offset_s )
```

Update the position.

Parameters

in	$\leftarrow$ <i>offset</i> $\leftarrow$ <i>_s</i>	Offset in time (seconds)
----	---	--------------------------

The documentation for this class was generated from the following files:

- libs/collaborate/include/collaborate/sun.h
- libs/collaborate/src/sun.cpp

## 2.47 osse::collaborate::Tree Class Reference

A tree.

```
#include <tree.h>
```

### Data Structures

- struct [Branch](#)

*A node of the tree.*

## Public Types

- `typedef struct osse::collaborate::Tree::Branch Branch`  
*A node of the tree.*

## Public Member Functions

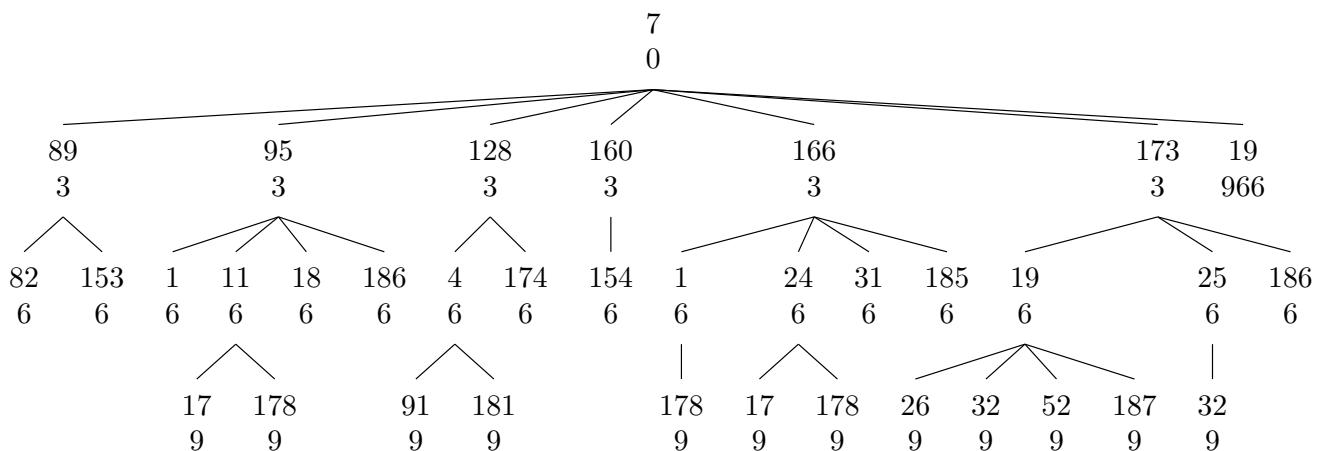
- `Tree (Node *_root, const uint16_t &_height, Node *_target)`  
*Constructor.*
- `~Tree ()`  
*Destructor.*
- `void DeleteSubtree (Branch *_branch)`  
*Deletes a subtree.*
- `Branch * CreateRoot (Node *_root_identity)`  
*Creates a root node.*
- `Branch * AddChild (Branch *_parent, Node *_identity, const uint64_t &_rx_time_s)`  
*Add a child to the tree.*
- `std::vector< Branch * > Ancestry (Branch *_branch) const`  
*Obtain list of direct parents (back to root node)*
- `Branch * SearchSpecific (Node *_identity, const uint64_t &_rx_time_s) const`  
*Perform a BFS on the tree to find a node with specified rx time.*
- `Branch * BreadthFirstSearch (Node *_identity) const`  
*Perform a BFS on the tree to find a node.*
- `bool HasChild (Branch *_branch, Node *_identity) const`  
*Determine if a node is a current child of a node.*
- `bool IsLeaf (Branch *_branch) const`  
*Determine if a node has no children.*
- `void Log (const std::string &_path) const`  
*Write the tree to a LaTeX Tikz file.*
- `void set_root (Branch *_root)`  
*Set the root tree node.*
- `void set_height (const uint16_t &_height)`  
*Set the height.*
- `void set_target (Node *_target)`  
*Set the target node.*
- `Branch * root () const`  
*Get the root tree node.*
- `const uint64_t & size () const`  
*Get the number of tree nodes in the tree.*
- `const uint16_t & height () const`  
*Get the height.*
- `Node * target () const`  
*Get the target node.*

## Private Attributes

- `Branch * root_`  
*Root tree node.*
- `uint64_t size_`  
*Number of tree nodes in the tree.*
- `uint16_t height_`  
*Height.*
- `Node * target_`  
*Target node;.*

### 2.47.1 Detailed Description

A tree.



### 2.47.2 Constructor & Destructor Documentation

#### 2.47.2.1 Tree()

```
osse::collaborate::Tree::Tree (
    Node * _root,
    const uint16_t & _height,
    Node * _target )
```

Constructor.

Parameters

<b>in</b>	<i>_root</i>	Root node
<b>in</b>	<i>_height</i>	Maximum levels in the tree
<b>in</b>	<i>_target</i>	Target node

### 2.47.3 Member Function Documentation

#### 2.47.3.1 AddChild()

```
Tree::Branch * osse::collaborate::Tree::AddChild (
    Branch * _parent,
    Node * _identity,
    const uint64_t & _rx_time_s )
```

Add a child to the tree.

Parameters

<b>in</b>	<i>_parent</i>	Parent branch
<b>in</b>	<i>_identity</i>	New satellite node to add
<b>in</b>	<i>_rx_time_s</i>	Message receive time of the new node (seconds)

Returns

New branch child

#### 2.47.3.2 Ancestry()

```
std::vector< Tree::Branch * > osse::collaborate::Tree::Ancestry (
    Tree::Branch * _branch ) const
```

Obtain list of direct parents (back to root node)

Parameters

<b>in</b>	<i>_branch</i>	Lowest node in the ancestry
-----------	----------------	-----------------------------

Returns

List of direct parents, back to the root

### 2.47.3.3 BreadthFirstSearch()

```
Tree::Branch * osse::collaborate::Tree::BreadthFirstSearch (
    Node * _identity ) const
```

Perform a BFS on the tree to find a node.

Parameters

in	_identity	Node to search for
----	-----------	--------------------

Returns

First branch found from top down and left to right

### 2.47.3.4 CreateRoot()

```
Tree::Branch * osse::collaborate::Tree::CreateRoot (
    Node * _root_identity )
```

Creates a root node.

Parameters

in	_root_identity	The root identity
----	----------------	-------------------

Returns

A root node

### 2.47.3.5 DeleteSubtree()

```
void osse::collaborate::Tree::DeleteSubtree (
    Tree::Branch * _branch )
```

Deletes a subtree.

Parameters

in	<i>_branch</i>	Root of the subtree
----	----------------	---------------------

### 2.47.3.6 HasChild()

```
bool osse::collaborate::Tree::HasChild (
    Tree::Branch * _branch,
    Node * _identity ) const
```

Determine if a node is a current child of a node.

Parameters

in	<i>_branch</i>	Tree node parent
in	<i>_identity</i>	Node child

Returns

Whether the child exists

### 2.47.3.7 height()

```
const uint16_t& osse::collaborate::Tree::height ( ) const [inline]
```

Get the height.

Returns

height\_ Height

### 2.47.3.8 IsLeaf()

```
bool osse::collaborate::Tree::IsLeaf (
    Branch * _branch ) const
```

Determine if a node has no children.

Parameters

<b>in</b>	<i>_branch</i>	<a href="#">Tree</a> node
-----------	----------------	---------------------------

Returns

Whether it is a leaf

### 2.47.3.9 Log()

```
void osse::collaborate::Tree::Log (
    const std::string & _path ) const
```

Write the tree to a LaTeX Tikz file.

Parameters

<b>in</b>	<i>_path</i>	Path to the log file
-----------	--------------	----------------------

### 2.47.3.10 root()

```
Branch* osse::collaborate::Tree::root ( ) const [inline]
```

Get the root tree node.

Returns

*root*\_ Root tree node

### 2.47.3.11 SearchSpecific()

```
Tree::Branch * osse::collaborate::Tree::SearchSpecific (
    Node * _identity,
    const uint64_t & _rx_time_s ) const
```

Perform a BFS on the tree to find a node with specified rx time.

Parameters

<b>in</b>	<i>_identity</i>	<a href="#">Node</a> to search for
<b>in</b>	<i>_rx_↔_time_s</i>	Message receive time of the new node (seconds)

Returns

Specific branch found

#### 2.47.3.12 set\_height()

```
void osse::collaborate::Tree::set_height (
    const uint16_t & _height ) [inline]
```

Set the height.

Parameters

<b>in</b>	<i>_height</i>	Height
-----------	----------------	--------

#### 2.47.3.13 set\_root()

```
void osse::collaborate::Tree::set_root (
    Branch * _root ) [inline]
```

Set the root tree node.

Parameters

<i>_root</i>	Root tree node
--------------	----------------

#### 2.47.3.14 set\_target()

```
void osse::collaborate::Tree::set_target (
    Node * _target ) [inline]
```

Set the target node.

Parameters

<i>_target</i>	Target node
----------------	-------------

### 2.47.3.15 size()

```
const uint64_t& osse::collaborate::Tree::size () const [inline]
```

Get the number of tree nodes in the tree.

Returns

size\_ Number of tree nodes in the tree

### 2.47.3.16 target()

```
Node* osse::collaborate::Tree::target () const [inline]
```

Get the target node.

Returns

target\_ Target node

The documentation for this class was generated from the following files:

- libs/collaborate/include/collaborate/tree.h
- libs/collaborate/src/tree.cpp

## 2.48 osse::collaborate::Vector Class Reference

An element of the real coordinate space (cartesian and spherical)

```
#include <vector.h>
```

## Public Member Functions

- **Vector ()**  
*Default Constructor.*
- **Vector (double \_x\_m, double \_y\_m, double \_z\_m)**  
*3D Cartesian Constructor - Calculates the 4th (magnitude)*
- **void CompleteCoordinates ()**  
*Updates the vector's spherical and cylindrical coordinates.*
- **double CalculateThetaRad () const**  
*Calculates a theta value between 0 and pi (radians)*
- **double CalculatePhiRad () const**  
*Calculates a phi value between 0 and 2\*pi (radians)*
- **std::vector< double > ObtainLog () const**  
*Logs the Vector.*
- **Vector operator- () const**  
*Negative operator.*
- **Vector operator+ (const Vector &\_other) const**  
*Addition operator.*
- **Vector operator- (const Vector &\_other) const**  
*Subtraction operator.*
- **Vector Unit () const**  
*Produces a unit vector in the current direction.*
- **double Dot (const Vector &\_other) const**  
*Calculates the dot product.*
- **Vector Cross (const Vector &\_other) const**  
*Calculates the cross product between two vectors.*
- **Vector operator\* (const double &\_scalar) const**  
*Multiplication operator.*
- **Vector operator/ (const double &\_scalar) const**  
*Division operator.*
- **operator bool () const**  
*Boolean operator.*
- **double AngleBetween (const Vector &\_other) const**  
*Calculate the angle between two coordinates.*
- **Vector OrthoNormal (const Vector &\_other) const**  
*Calculate the unit vector orthonormal to other vector.*
- **Vector ConstraintToPlane (const Vector &\_other, const Vector &\_reference) const**  
*Constrain to plane.*
- **std::string ToString () const**  
*Outputs the vector to a string.*
- **const double & x\_m () const**

- const double & `y_m()` const
  - Get Y value (meters)*
- const double & `z_m()` const
  - Get z\_value (meters)*
- const double & `r_m()` const
  - Get magitude (meters)*
- const double & `theta_rad()` const
  - Get the distance from z-axis in the x/y-plane (meters)*
- const double & `phi_rad()` const
  - Get angle from the positive z-axis (radians)*
- Get angle from the positive x-axis (radians)*

## Private Attributes

- double `x_m_`
  - X value (meters)*
- double `y_m_`
  - Y value (meters)*
- double `z_m_`
  - Z value (meters)*
- double `r_m_`
  - Magnitude (meters)*
- double `rho_m_`
  - Distance from z-axis in the x/y-plane (meters)*
- double `theta_rad_`
  - Angle from the positive z-axis.*
- double `phi_rad_`
  - Angle from the positive x-axis.*

### 2.48.1 Detailed Description

An element of the real coordinate space (cartesian and spherical)

$$\vec{v} = \begin{bmatrix} v_x \\ v_y \\ v_z \end{bmatrix} \quad (\text{meters})$$

## 2.48.2 Constructor & Destructor Documentation

### 2.48.2.1 Vector() [1/2]

```
osse::collaborate::Vector::Vector ( )
```

Default Constructor.

$$\vec{s} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad (\text{meters})$$

### 2.48.2.2 Vector() [2/2]

```
osse::collaborate::Vector::Vector (
    double _x_m,
    double _y_m,
    double _z_m )
```

3D Cartesian Constructor - Calculates the 4th (magnitude)

Parameters

in	<code>_x_m</code>	X value (meters)
in	<code>_y_m</code>	Y value (meters)
in	<code>_z_m</code>	Z value (meters)

$$\vec{s} = \begin{bmatrix} s_x \\ s_y \\ s_z \end{bmatrix} \quad (\text{meters})$$

## 2.48.3 Member Function Documentation

### 2.48.3.1 AngleBetween()

```
double osse::collaborate::Vector::AngleBetween (
    const Vector & _other ) const
```

Calculate the angle between two coordinates.

Parameters

<b>in</b>	<i>_other</i>	Other coordinates
-----------	---------------	-------------------

Returns

Angle between the coordinates (radians)

$$\angle(s, t) = \arccos\left(\frac{s \cdot t}{|s||t|}\right)$$

### 2.48.3.2 CalculatePhiRad()

```
double osse::collaborate::Vector::CalculatePhiRad ( ) const
```

Calculates a phi value between 0 and 2\*pi (radians)

Returns

A phi value between 0 and 2\*pi (radians)

$$\phi = \arctan\left(\frac{y}{x}\right) (\text{mod } 2\pi) \quad (\text{radians})$$

### 2.48.3.3 CalculateThetaRad()

```
double osse::collaborate::Vector::CalculateThetaRad ( ) const
```

Calculates a theta value between 0 and pi (radians)

Returns

A theta value between 0 and pi (radians)

$$\theta = \left| \arctan\left(\frac{\rho}{z}\right) \right| \quad (\text{radians})$$

### 2.48.3.4 CompleteCoordinates()

```
void osse::collaborate::Vector::CompleteCoordinates ( )
```

Updates the vector's spherical and cylindrical coordinates.

$$\begin{aligned} r &= \sqrt{x^2 + y^2 + z^2} \quad (\text{meters}) \\ \rho &= \sqrt{x^2 + y^2} \quad (\text{meters}) \\ \theta &= \left| \arctan \left( \frac{\rho}{z} \right) \right| \quad (\text{radians}) \\ \phi &= \arctan \frac{y}{x} \pmod{2\pi} \quad (\text{radians}) \end{aligned}$$

### 2.48.3.5 ConstraintToPlane()

```
Vector osse::collaborate::Vector::ConstraintToPlane (
    const Vector & _other,
    const Vector & _reference ) const
```

Constrain to plane.

Parameters

<b>in</b>	<i>_other</i>	Other vector
<b>in</b>	<i>_reference</i>	Reference vector

Returns

`Vector` in the same plane as other and reference

### 2.48.3.6 Cross()

```
Vector osse::collaborate::Vector::Cross (
    const Vector & _other ) const
```

Calculates the cross product between two vectors.

Parameters

<b>in</b>	<i>_other</i>	Other vector
-----------	---------------	--------------

Returns

Cross product

$$\vec{s} \times \vec{t} = \begin{bmatrix} s_y t_z - s_z t_y \\ s_z t_x - s_x t_z \\ s_x t_y - s_y t_x \end{bmatrix} \quad (\text{meters})$$

### 2.48.3.7 Dot()

```
double osse::collaborate::Vector::Dot (
    const Vector & _other ) const
```

Calculates the dot product.

Parameters

<b>in</b>	<i>_other</i>	Other vector
-----------	---------------	--------------

Returns

Dot product

$$\vec{s} \cdot \vec{t} = s_x t_x + s_y t_y + s_z t_z$$

### 2.48.3.8 ObtainLog()

```
std::vector< double > osse::collaborate::Vector::ObtainLog ( ) const
```

Logs the [Vector](#).

Returns

A vector of doubles

### 2.48.3.9 operator bool()

```
osse::collaborate::Vector::operator bool ( ) const [inline], [explicit]
```

Boolean operator.

Returns

True if vector is non-zero

### 2.48.3.10 operator\*()

```
Vector osse::collaborate::Vector::operator* (
    const double & _scalar ) const [inline]
```

Multiplication operator.

Parameters

in	_scalar	Scaling value
----	---------	---------------

Returns

Scaled vector

$$c\vec{s} = \begin{bmatrix} cs_x \\ cs_y \\ cs_z \end{bmatrix} \quad (\text{meters})$$

### 2.48.3.11 operator+()

```
Vector osse::collaborate::Vector::operator+ (
    const Vector & _other ) const [inline]
```

Addition operator.

Parameters

in	_other	Other vector
----	--------	--------------

Returns

Sum of the vectors

$$\vec{s} + \vec{t} = \begin{bmatrix} s_x + t_x \\ s_y + t_y \\ s_z + t_z \end{bmatrix} \quad (\text{meters})$$

### 2.48.3.12 operator-() [1/2]

```
Vector osse::collaborate::Vector::operator- ( ) const [inline]
```

Negative operator.

Returns

Negative of the vector

$$-\vec{s} = \begin{bmatrix} -x \\ -y \\ -z \end{bmatrix} \quad (\text{meters})$$

### 2.48.3.13 operator-() [2/2]

```
Vector osse::collaborate::Vector::operator- (
    const Vector & _other ) const [inline]
```

Subtraction operator.

Parameters

<b>in</b>	<b>_other</b>	Other vector
-----------	---------------	--------------

Returns

Difference between the vectors

$$\vec{s} - \vec{t} = \begin{bmatrix} s_x - t_x \\ s_y - t_y \\ s_z - t_z \end{bmatrix} \quad (\text{meters})$$

### 2.48.3.14 operator/()

```
Vector osse::collaborate::Vector::operator/ (
    const double & _scalar ) const [inline]
```

Division operator.

Parameters

<b>in</b>	<b>_scalar</b>	Scaling value
-----------	----------------	---------------

Returns

Scaled vector

$$c\vec{s} = \begin{bmatrix} \frac{s_x}{c} \\ \frac{s_y}{c} \\ \frac{s_z}{c} \end{bmatrix} \quad (\text{meters})$$

### 2.48.3.15 OrthoNormal()

```
Vector osse::collaborate::Vector::OrthoNormal (
    const Vector & _other ) const
```

Calculate the unit vector orthonormal to other vector.

Parameters

in	_other	Other coordinates
----	--------	-------------------

Returns

Unit vector orthonormal to other vector

### 2.48.3.16 phi\_rad()

```
const double& osse::collaborate::Vector::phi_rad ( ) const [inline]
```

Get angle from the positive x-axis (radians)

Returns

\_phi\_rad Angle from the positive x-axis (radians)

### 2.48.3.17 r\_m()

```
const double& osse::collaborate::Vector::r_m ( ) const [inline]
```

Get maginitude (meters)

Returns

\_r\_m Magnutude (meters)

### 2.48.3.18 rho\_m()

```
const double& osse::collaborate::Vector::rho_m ( ) const [inline]
```

Get the distance from z-axis in the x/y-plane (meters)

Returns

`_rho_rad` Distance from z-axis in the x/y-plane (meters)

### 2.48.3.19 theta\_rad()

```
const double& osse::collaborate::Vector::theta_rad ( ) const [inline]
```

Get angle from the positive z-axis (radians)

Returns

`_theta_rad` Angle from the positive z-axis (radians)

### 2.48.3.20 ToString()

```
std::string osse::collaborate::Vector::ToString ( ) const
```

Outputs the vector to a string.

Returns

`Vector` as a string

### 2.48.3.21 Unit()

```
Vector osse::collaborate::Vector::Unit ( ) const
```

Produces a unit vector in the current direction.

Returns

Unit vector in the current direction

$$\hat{s} = \frac{\vec{s}}{|s|}$$

### 2.48.3.22 x\_m()

```
const double& osse::collaborate::Vector::x_m ( ) const [inline]
```

Get X value (meters)

Returns

-x\_m X value (meters)

### 2.48.3.23 y\_m()

```
const double& osse::collaborate::Vector::y_m ( ) const [inline]
```

Get Y value (meters)

Returns

-y\_m Y value (meters)

### 2.48.3.24 z\_m()

```
const double& osse::collaborate::Vector::z_m ( ) const [inline]
```

Get z\_value (meters)

Returns

-z\_m Z value (meters)

The documentation for this class was generated from the following files:

- libs/collaborate/include/collaborate/vector.h
- libs/collaborate/src/vector.cpp

## 2.49 osse::collaborate::Channel::LogBuffer Struct Reference

A buffer for logged node data.

```
#include <channel.h>
```

## Data Fields

- std::vector< uint64\_t > **ticks**  
*Elapsed ticks.*
- std::vector< int > **year**  
*Year.*
- std::vector< int > **month**  
*Month.*
- std::vector< int > **day**  
*Day.*
- std::vector< int > **hour**  
*Hour.*
- std::vector< int > **minute**  
*Minute.*
- std::vector< int > **second**  
*Second.*
- std::vector< int > **microsecond**  
*Microsecond.*
- std::vector< double > **los\_speed**  
*Line of sight speed.*
- std::vector< double > **omega**  
*Frequency.*
- std::vector< double > **distance**  
*Distance.*
- std::vector< double > **delay**  
*Delay.*
- std::vector< double > **data\_rate**  
*Data Rate.*
- std::vector< double > **tx\_idx**  
*TX Index.*
- std::vector< uint64\_t > **tx\_buffer**  
*TX Buffer.*
- std::vector< double > **tx\_lon**  
*TX Longitude.*
- std::vector< double > **tx\_lat**  
*TX Latitude.*
- std::vector< double > **tx\_alt**  
*TX Altitude.*
- std::vector< double > **tx\_gain**  
*TX Gain.*
- std::vector< double > **tx\_power**

*TX Power.*

- std::vector< double > `rx_idx`

*RX Index.*

- std::vector< uint64\_t > `rx_buffer`

*RX Buffer.*

- std::vector< double > `rx_lon`

*RX Longitude.*

- std::vector< double > `rx_lat`

*RX Latitude.*

- std::vector< double > `rx_alt`

*RX Altitude.*

- std::vector< double > `rx_gain`

*RX Gain.*

- std::vector< double > `rx_power`

*RX Power.*

### 2.49.1 Detailed Description

A buffer for logged node data.

The documentation for this struct was generated from the following file:

- libs/collaborate/include/collaborate/channel.h

## 2.50 osse::collaborate::Node::LogBuffer Struct Reference

A buffer for logged node data.

```
#include <node.h>
```

### Data Fields

- int `counter`

*Index.*
- uint16\_t `index` [`kLogBufferSize`]

*Index.*
- uint16\_t `constellation` [`kLogBufferSize`]

*Constellation.*
- uint64\_t `mode` [`kLogBufferSize`]

*Operation mode.*

- double `latitude [kLogBufferSize]`  
*Latitude (degrees)*
- double `longitude [kLogBufferSize]`  
*Longitude (degrees)*
- double `energy [kLogBufferSize]`  
*Battery energy stored.*
- bool `charging [kLogBufferSize]`  
*Charging status.*
- double `area [kLogBufferSize]`  
*Solar panel effective area.*
- uint16\_t `num_neighbors [kLogBufferSize]`  
*Number of neighbors.*

### 2.50.1 Detailed Description

A buffer for logged node data.

The documentation for this struct was generated from the following file:

- libs/collaborate/include/collaborate/node.h

## 2.51 osse::collaborate::Node::PartialLog Struct Reference

A geodetic log for a node.

```
#include <node.h>
```

### Data Fields

- uint16\_t `index_`  
*Index.*
- uint16\_t `constellation_`  
*Constellation.*
- uint64\_t `mode_`  
*Operation mode.*
- double `latitude_`  
*Latitude (degrees)*
- double `longitude_`  
*Longitude (degrees)*
- double `energy_`

*Battery energy stored.*

- bool `charging_`  
*Charging status.*
- double `area_`  
*Solar panel effective area.*
- uint16\_t `num_neighbors_`  
*Number of neighbors.*

### 2.51.1 Detailed Description

A geodetic log for a node.

The documentation for this struct was generated from the following file:

- `libs/collaborate/include/collaborate/node.h`

## 2.52 osse::collaborate::SimulationClock::LogBuffer Struct Reference

Log buffer.

```
#include <simulation_clock.h>
```

### Data Fields

- int `counter`  
*Counter.*
- int `year` [`kLogBufferSize`]  
*Year.*
- int `month` [`kLogBufferSize`]  
*Month.*
- int `day` [`kLogBufferSize`]  
*Day.*
- int `hour` [`kLogBufferSize`]  
*Hour.*
- int `minute` [`kLogBufferSize`]  
*Minute.*
- int `second` [`kLogBufferSize`]  
*Second.*
- int `microsecond` [`kLogBufferSize`]  
*Microsecond.*

### 2.52.1 Detailed Description

Log buffer.

The documentation for this struct was generated from the following file:

- libs/collaborate/include/collaborate/simulation\_clock.h

## 2.53 osse::collaborate::SubsystemComm::CommunicationEvent Struct Reference

A plan to transfer a packet to another node.

```
#include <subsystem_comm.h>
```

### Data Fields

- uint16\_t [index\\_](#)  
*Index of the receiver node.*
- uint64\_t [elapsed\\_s\\_](#)  
*Total earliest elapsed time when transfer should begin (seconds)*
- [PacketForward packet\\_](#)  
*Packet to transfer.*

### 2.53.1 Detailed Description

A plan to transfer a packet to another node.

The documentation for this struct was generated from the following file:

- libs/collaborate/include/collaborate/subsystem\_comm.h

## 2.54 osse::collaborate::SubsystemComm::FeedbackEvent Struct Reference

A plan to feedback a packet to the original node.

```
#include <subsystem_comm.h>
```

## Data Fields

- `uint16_t index_`  
*Index of the receiver node.*
- `uint64_t elapsed_s_`  
*Total earliest elapsed time when transfer should begin (seconds)*
- `PacketReturn packet_`  
*Packet to transfer.*

### 2.54.1 Detailed Description

A plan to feedback a packet to the original node.

The documentation for this struct was generated from the following file:

- `libs/collaborate/include/collaborate/subsystem_comm.h`

## 2.55 osse::collaborate::SubsystemSensing::LogBuffer Struct Reference

A buffer for logged node data.

```
#include <subsystem_sensing.h>
```

## Data Fields

- `std::vector< uint64_t > elapsed_s_`  
*Elapsed time (seconds)*
- `std::vector< int > year`  
*Year.*
- `std::vector< int > month`  
*Month.*
- `std::vector< int > day`  
*Day.*
- `std::vector< int > hour`  
*Hour.*
- `std::vector< int > minute`  
*Minute.*
- `std::vector< int > second`  
*Second.*

- std::vector< int > **microsecond**  
*Microsecond.*
- std::vector< double > **latitude\_rad**  
*Latitude (radians)*
- std::vector< double > **longitude\_rad**  
*Longitude (radians)*
- std::vector< double > **altitude\_m**  
*Altitude (meters)*
- std::vector< double > **measurement**  
*Measurement.*
- std::vector< double > **resolution\_m**  
*Measurement resolution (m)*
- std::vector< uint16\_t > **index**  
*Node index.*

### 2.55.1 Detailed Description

A buffer for logged node data.

The documentation for this struct was generated from the following file:

- libs/collaborate/include/collaborate/subsystem\_sensing.h

## 2.56 osse::collaborate::Tree::Branch Struct Reference

A node of the tree.

```
#include <tree.h>
```

### Data Fields

- **Branch \* parent**  
*Branch directly above this one.*
- std::vector< **Branch \*** > **children**  
*A list of branches originating from this one.*
- uint16\_t **level**  
*Level of the current branch in the tree.*
- **Node \* identity**  
*Corresponding satellite node.*
- uint64\_t **rx\_time\_s**  
*Message received time (seconds)*

### 2.56.1 Detailed Description

A node of the tree.

The documentation for this struct was generated from the following file:

- [libs/collaborate/include/collaborate/tree.h](#)

