

How to Use Wireshark to Capture Network Traffic (2024)

Whether an ethical hacker or SOC analyst, you must understand how to use Wireshark to capture network traffic. This powerful open-source network protocol analyzer can turn bytes on the wire into readable packets you can analyze.

Wireshark can troubleshoot networks, extract sensitive information from network packets, and identify cyber attacks. This comprehensive guide will show you how to use this powerful tool, when it should be used, and how to capture and analyze network traffic. You will also see how to use Wireshark in the real world to perform common red and blue team activities.

Let's get our keyboards ready and start capturing network traffic with Wireshark!

What Is Wireshark?

Wireshark is an open-source network protocol analyzer widely used to troubleshoot network issues, analyze network packets, and perform security auditing. However, its true power comes from its unmatched support for over 3000 network protocols. This lets the tool transform bytes on a network into visual network packets that you can efficiently analyze using its graphical interface and various features.

Wireshark features:

- **Packet capture:** Wireshark can capture traffic using your network interface.
- **Protocol analysis:** Wireshark supports the decoding and analyzing of over 3000 network protocols so you can understand their structure and content.
- **Packet filtering:** Wireshark includes powerful display and capture filters that filter network traffic.
- **Network packet reconstruction:** Wireshark can reconstruct network packets to display application-level protocols so you can see web pages, images, or other application data.
- **Network traffic statistics and visualizations:** Wireshark provides statistical data and visualizations of network traffic.
- **Customization:** You add functionality or customization to Wireshark through its plugins.

Analyzing network traffic is crucial in cyber security. It allows you to perform blue team activities (such as detecting a cyber attack, analyzing malware, and collecting forensic evidence) and red team tasks (like stealing sensitive information, extracting files, and testing your malware's network communications).

Wireshark lets you do all these things and more! Let's find out how.

Wireshark can be used for packet capture or as a packet sniffer. Packet capture is when you record the network packets traveling across the network to and from your machine. It is commonly used to troubleshoot network problems or perform blue team activities.

Sniffing involves capturing network packets traveling across the network that are not intended for your machine. You can set your capture interface to promiscuous mode and use Wireshark to perform sniffing.

When Should Wireshark Be Used?

Wireshark should be used whenever you need to analyze network packets and understand the network communication happening across a network.

However, its most powerful feature is its ability to perform network protocol analysis. The tool supports many network protocols and can transform network packets into human-readable data. Using Wireshark's built-in features, you can perform statistical analysis on this data, follow TCP streams, read sensitive information, extract full files, and much more.

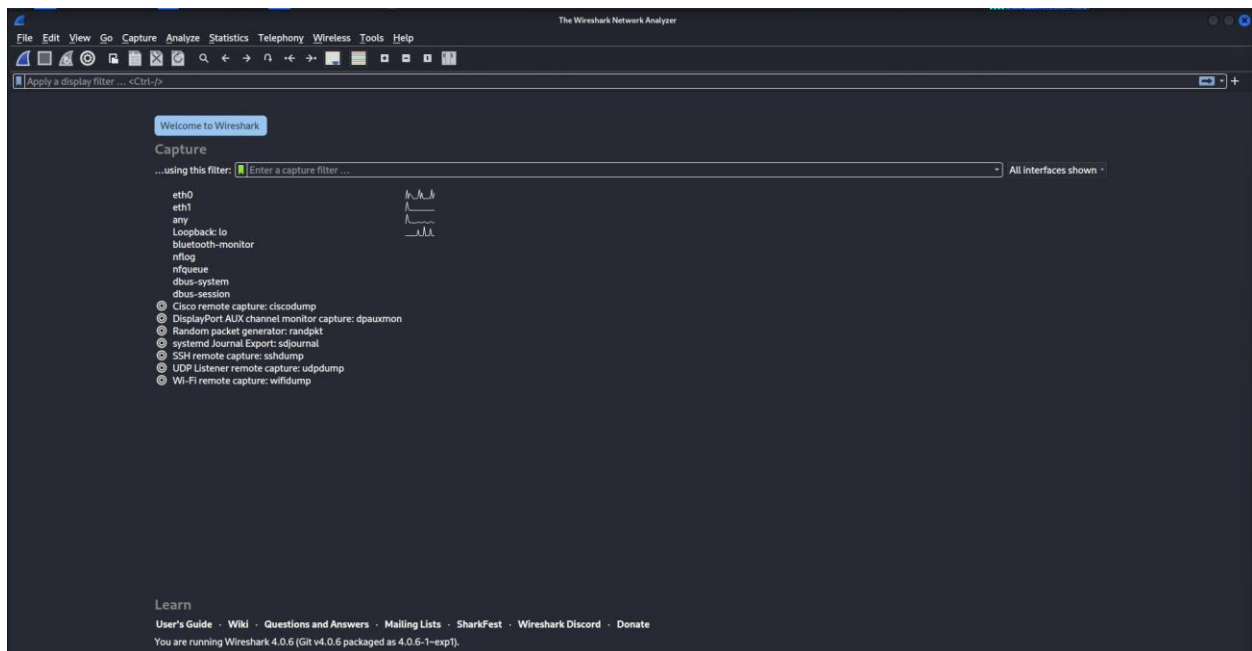
Capturing Network Traffic

To use Wireshark, you can capture network traffic or upload a packet capture (pcap) file. Let's look at how to capture network traffic.

Wireshark comes pre-installed on Kali Linux, so to capture network traffic in Wireshark, you only need to perform three steps:

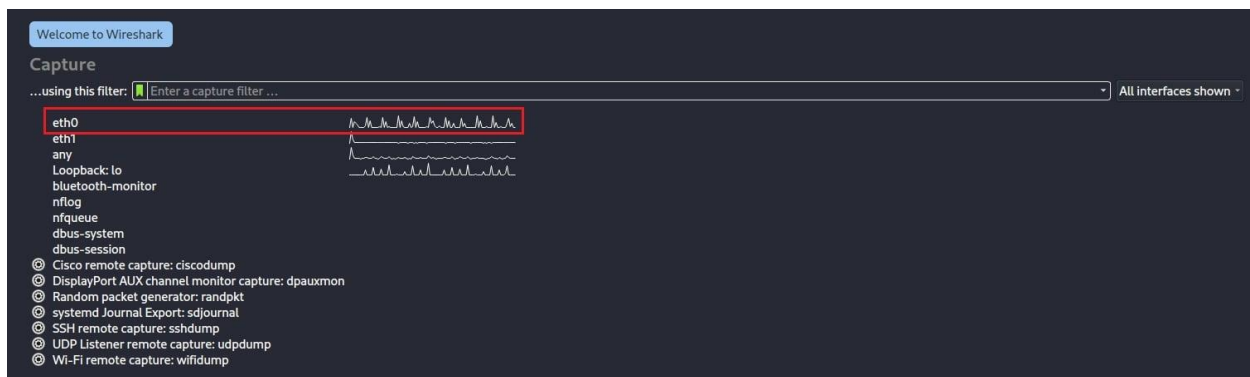
Step 1: Open the Wireshark application

First, open the Wireshark application by clicking on the icon. Wireshark's welcome screen will greet you.



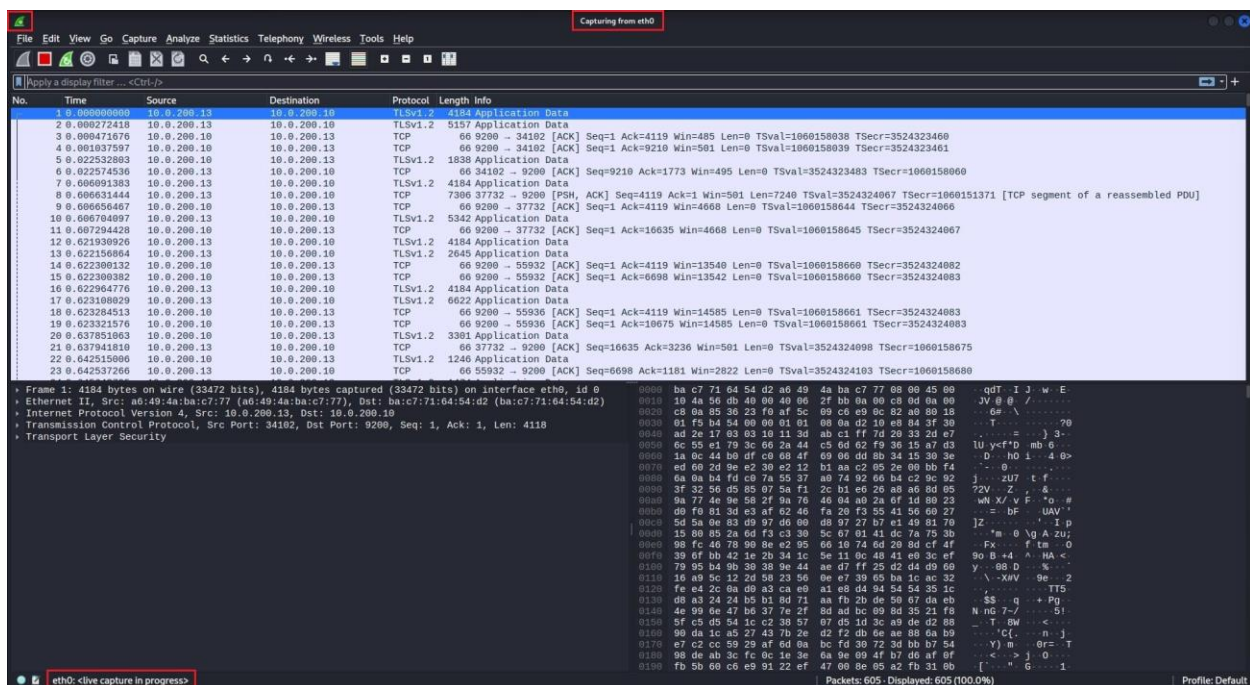
Step 2: Select a network interface to capture traffic on

From the welcome screen, select which of your network interfaces you want to capture traffic on. The line to the right of the interface indicates the network traffic flow passing through that interface.

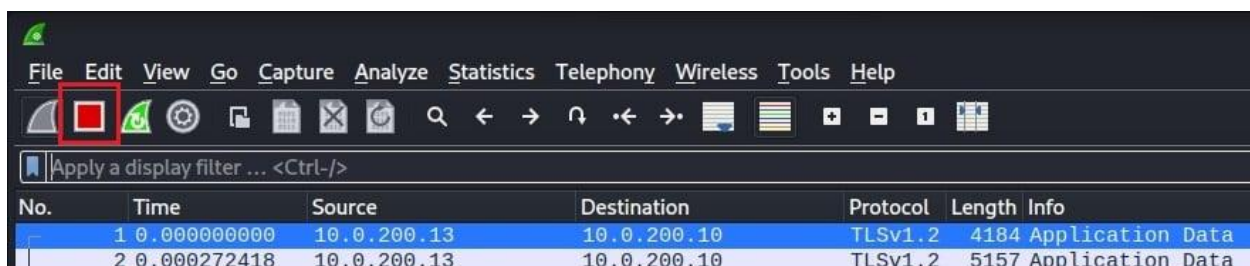


Step 3: Stopping the packet capture

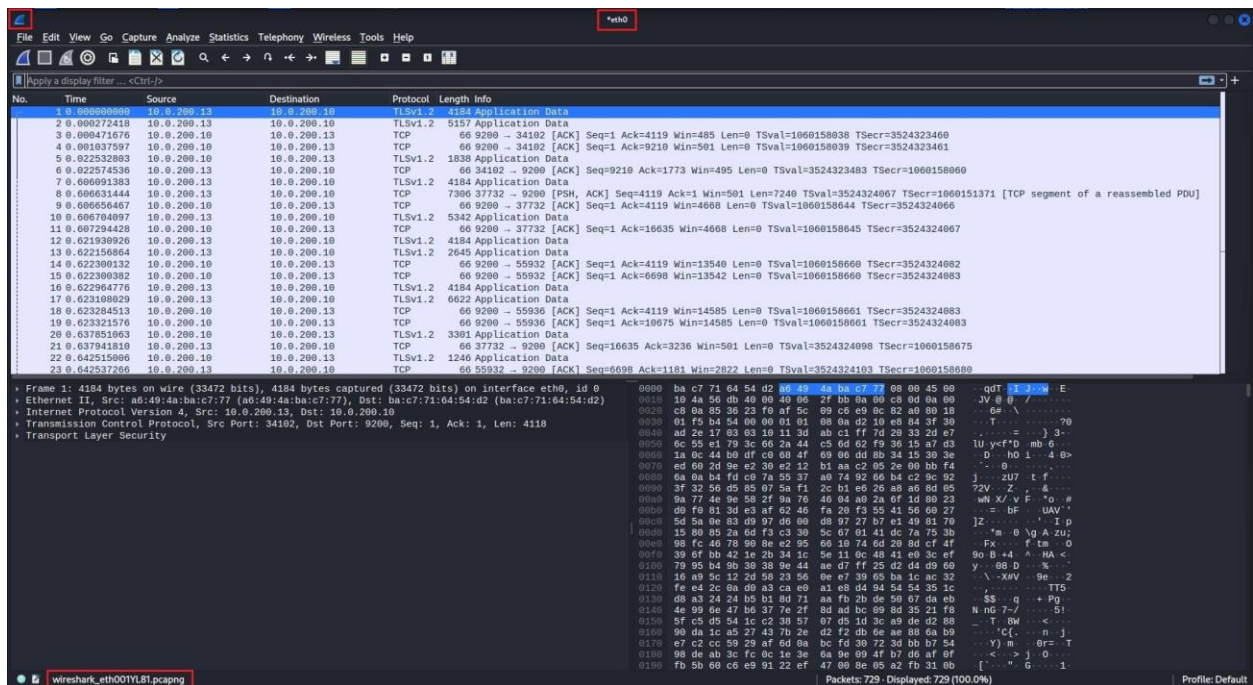
Double-clicking on the capture interface you want to capture traffic to start capturing packets.



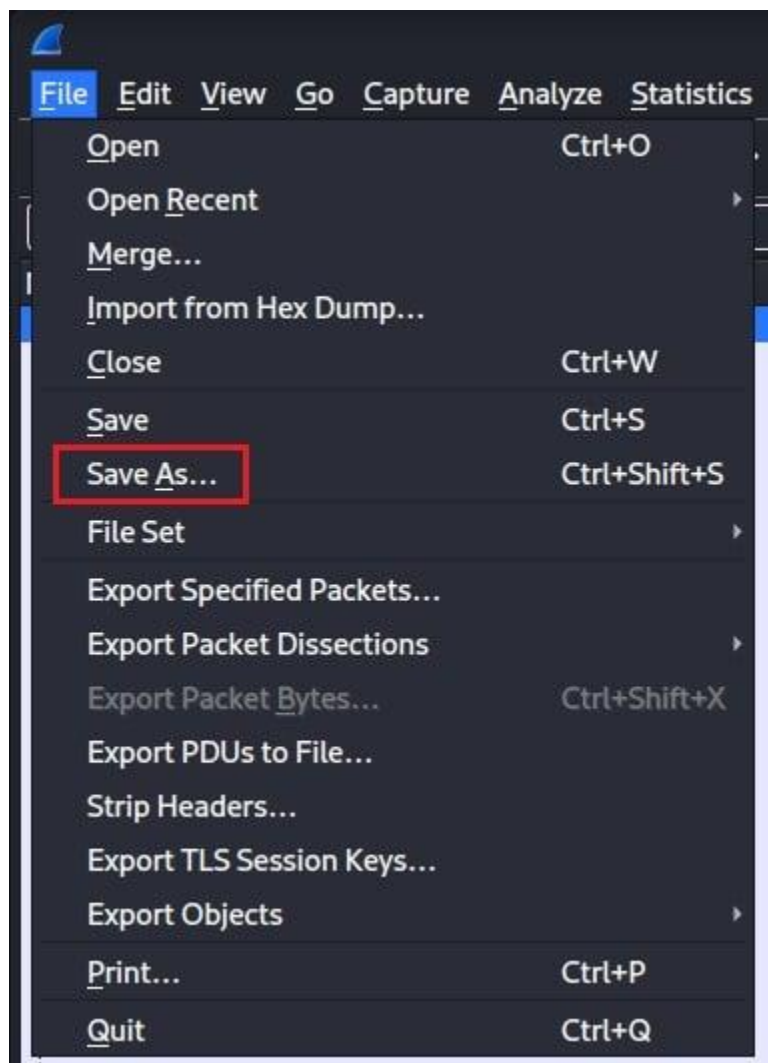
To stop capture packets, click on the red Stop Capture button.

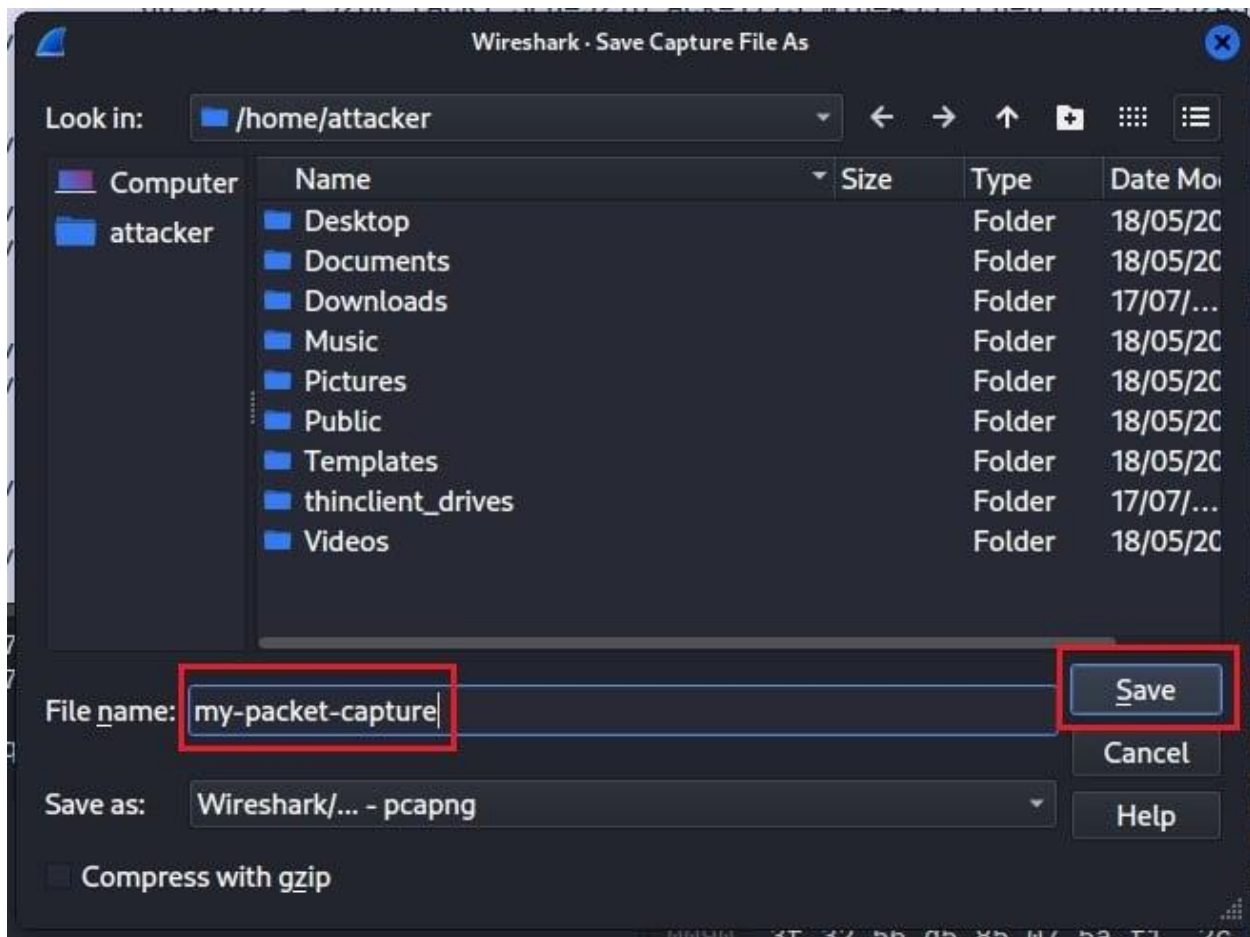


This will save the packet capture into a temporary file and allow you to perform your analysis.

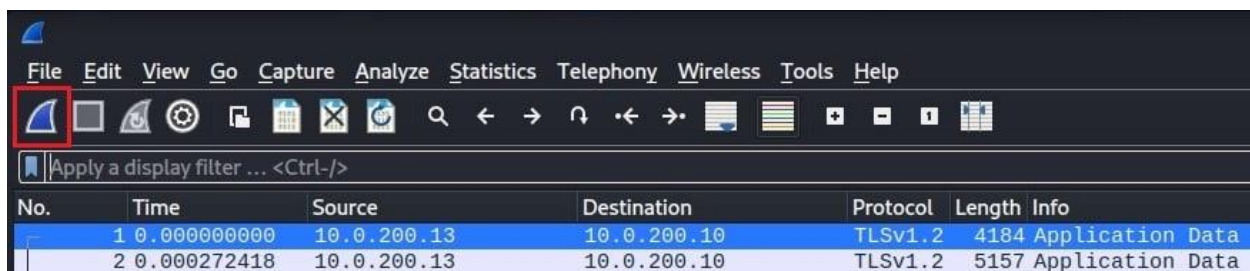


To save your data into a specific file. Select File > Save As, then enter the location and name of the file under which you want to save this data.





To start a new packet capture, select the Start Capture button. Any unsaved capture data will be automatically deleted.



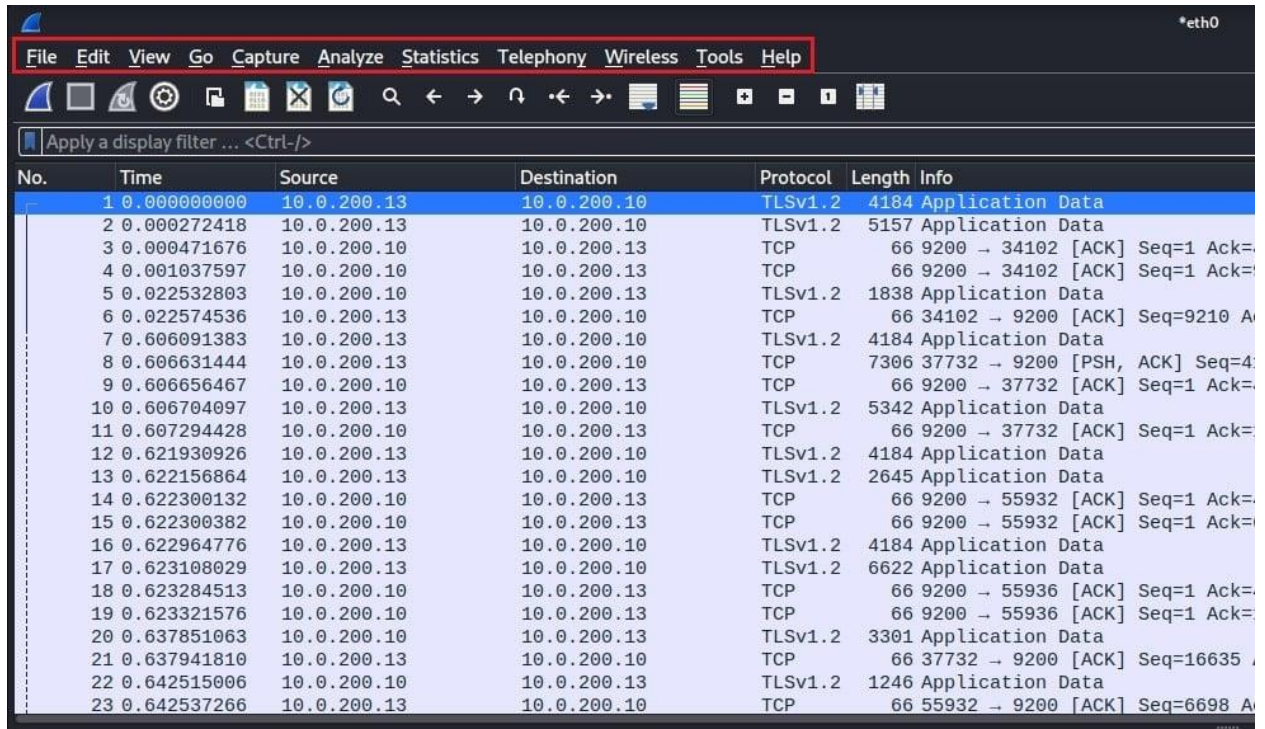
When capturing network traffic with Wireshark, you can use the tool's **capture filters** to limit the network packets that should be captured by the tool using specific criteria a packet must meet. They help you narrow the scope of the network traffic captured to only what is relevant to you and reduce Wireshark's processing overhead.

However, you usually want to capture all the network traffic on an interface and use Wireshark's **display filters** to filter a saved packet capture. This means you won't miss any relevant network traffic that the capture filter may have excluded.

Understanding the Interface

Once you have captured network traffic or imported a saved packet capture file, you will be greeted by Wireshark's default interface. This interface is comprised of four components.

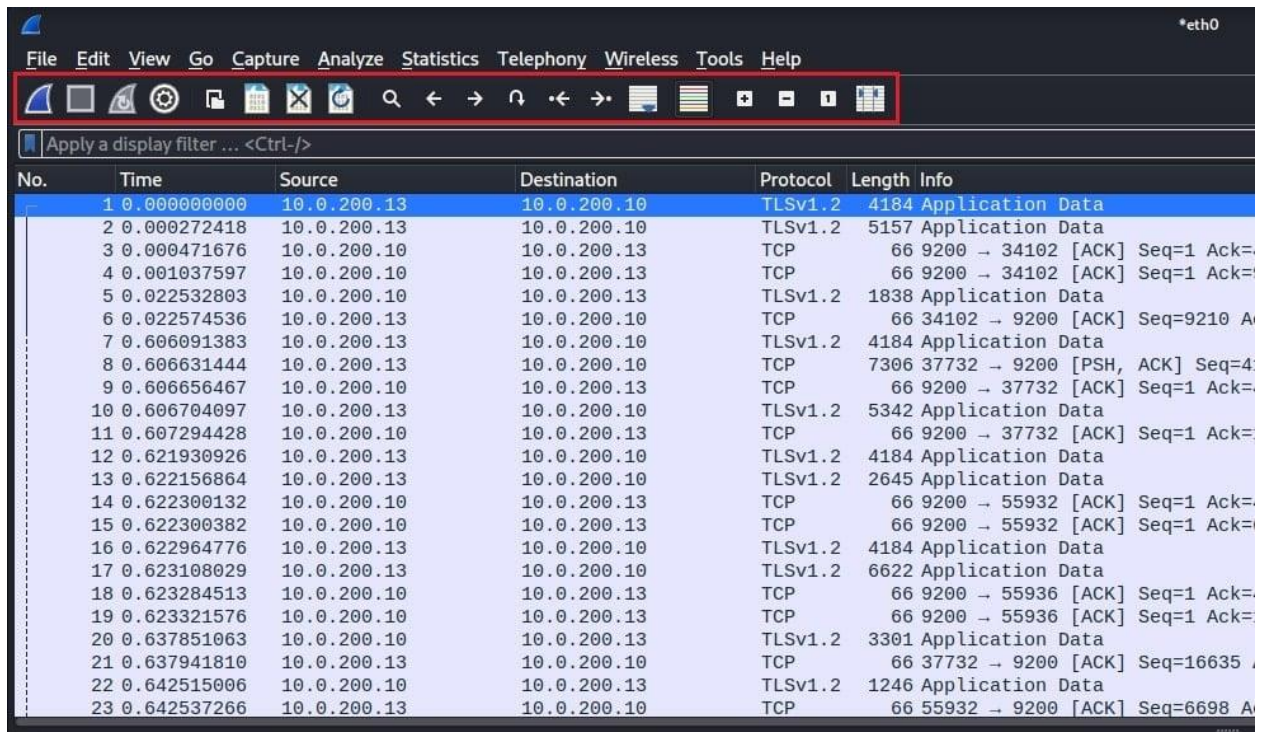
The menu bar



Wireshark's menu bar is located at the top of its interface. It consists of several menus you can use to take advantage of Wireshark's powerful features:

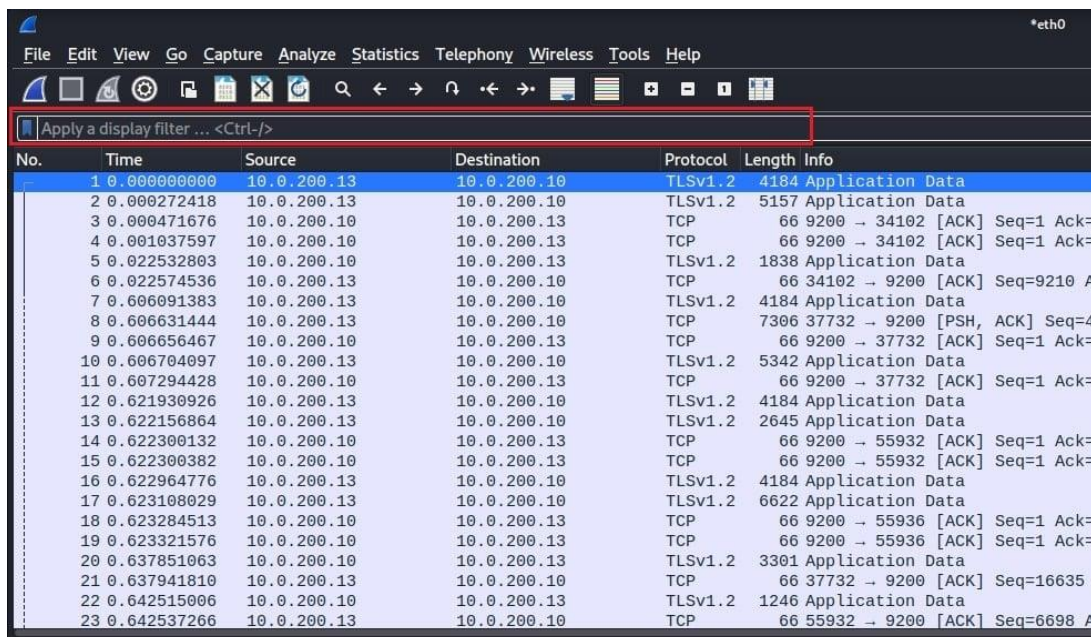
- **File:** To can open and save files, as well as export packets, TLS session keys, and objects.
- **Edit:** To modify captured packets.
- **View:** To customize Wireshark's interface.
- **Go:** For packet navigation.
- **Capture:** To control starting, stopping, and configuring packet captures.
- **Analyze:** Wireshark's tools for analyzing network packets.
- **Statistics:** For applying statistical analysis to network traffic.
- **Telephony:** For analyzing Voice over IP (VoIP) traffic.
- **Wireless:** For analyzing Bluetooth traffic.
- **Tools:** Additional custom tools written in Lua.
- **Help:** Links to Wireshark's documentation.

The main toolbar



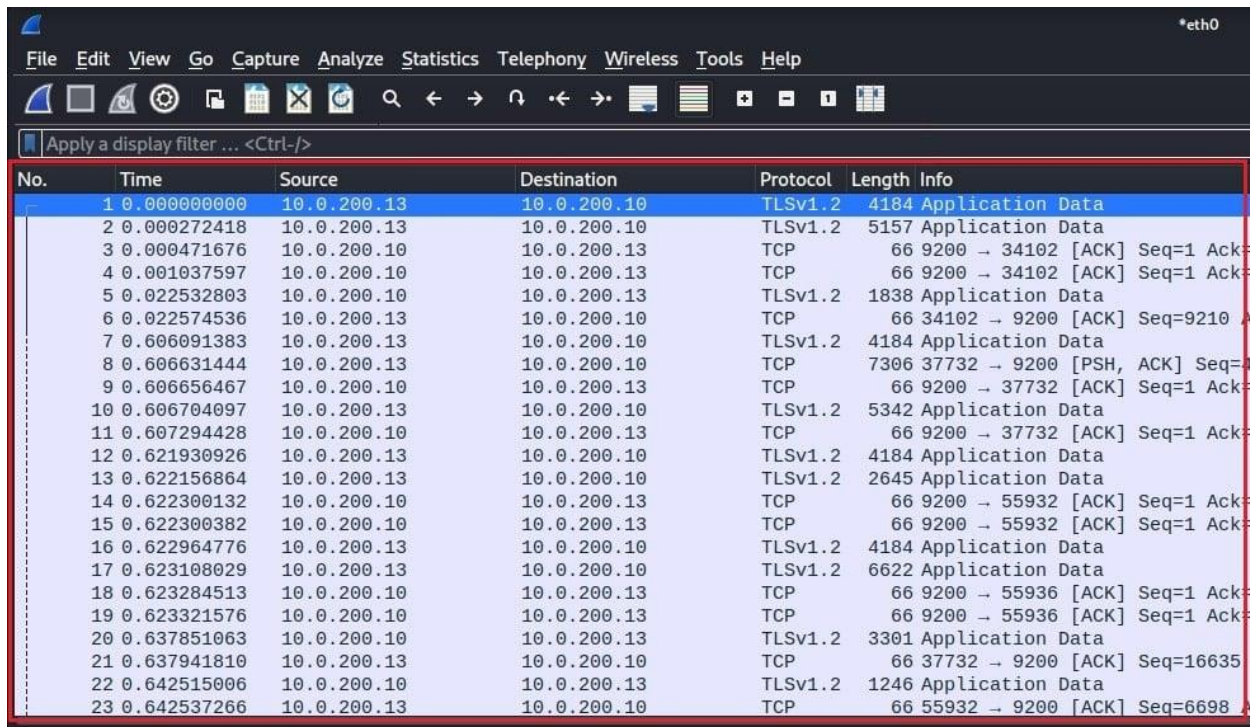
Below the menu bar is Wireshark's main toolbar. These shortcut buttons let you start/stop your packet capture, adjust your capture options, open/close capture files, search for packets, and resize interface panes.

The display filter bar



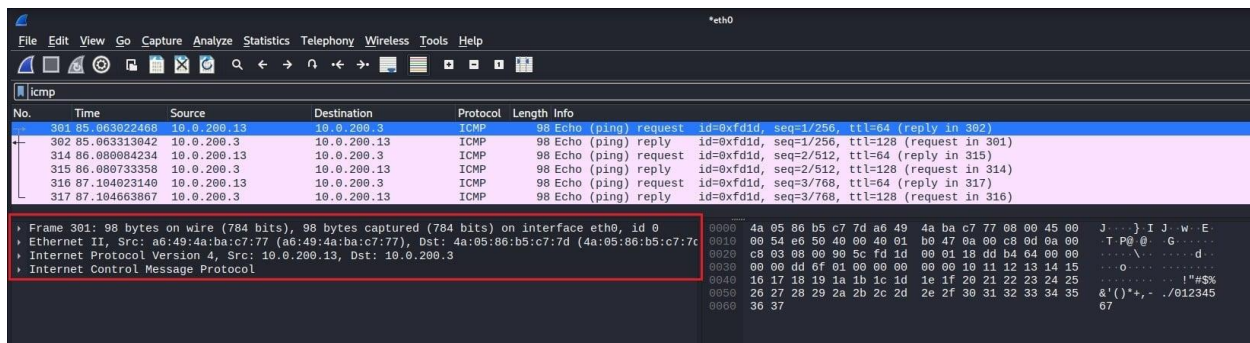
Next down is Wireshark's display filter bar. This allows you to filter the network traffic you have captured based on protocol, source/destination IP address, port number, MAC address, packet type (e.g., ICMP, ARP, etc.), packet length, time range, and packet content. You will see this in action later.

The packet list pane



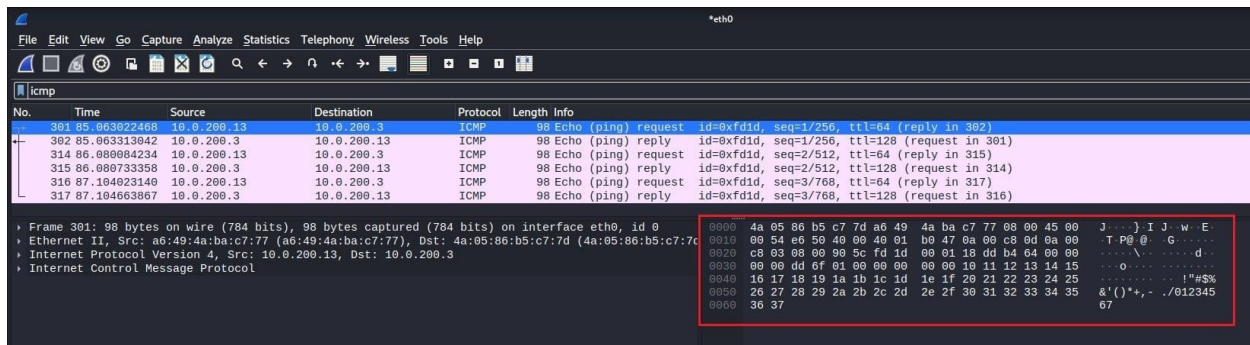
This is the main area of Wireshark's interface. It summarizes the key details of each packet captured, which you can scroll through or sort using the various columns. You can also right-click on an individual packet to perform various actions, such as marking a packet, applying filters, or following a packet stream.

The packet details pane



Once you select a packet, the packet detail pane will populate. This includes the specific network packet details broken down based on TCP/IP network layer. You will see how to inspect individual packets later.

The packet bytes pane



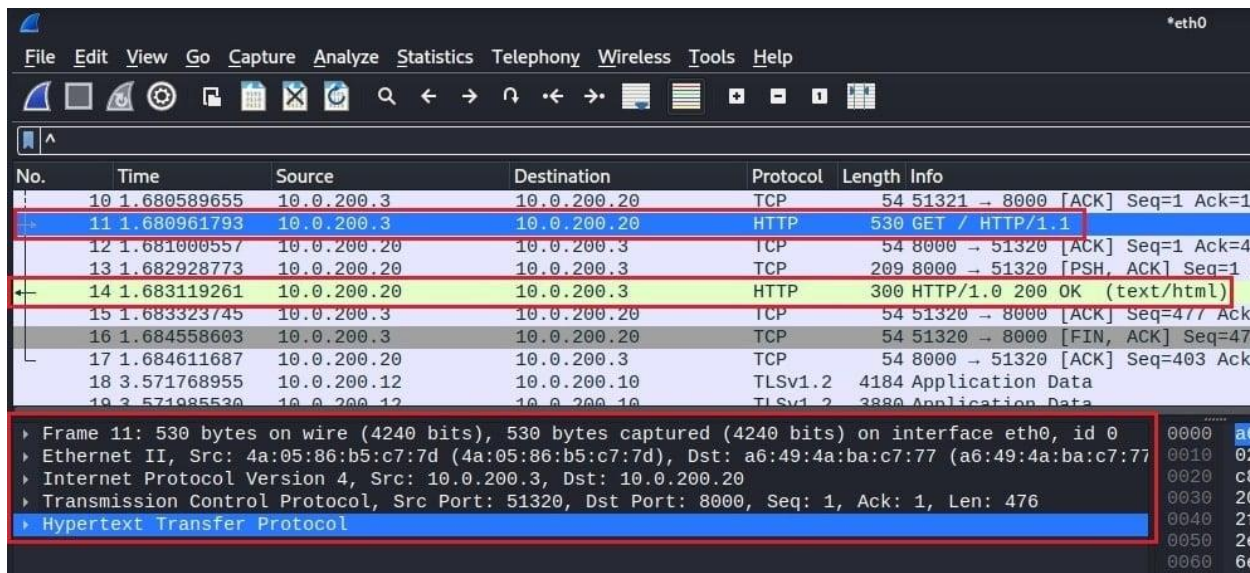
To the right of the packet details pane is the packet bytes pane. This shows the corresponding bytes Wireshark extracted from the wire to reconstruct the network packet data. These bytes are shown in hexadecimal format and are highlighted when you select information within the packet details pane. This pane is often used for troubleshooting when Wireshark cannot parse network data.

Analyzing Captured Traffic

You can take several actions in Wireshark to analyze the network traffic you have captured. The first of these is examining the individual packets captured.

Examining Packets

To examine a packet, select it within the packet list pane. This will populate the packet details pane with that packet's network information.



Here packet number 11 has been selected. You see a right-facing arrow indicating a request in Wireshark's packet list pane and a left-facing arrow indicating a response several packets down (packet 14). This is a classic HTTP request and response network conversation.

You will also see the packet details pane populated with network information about packet number 11, including information at the link, Internet, transport, and TCP/IP stack application layer.

To start, you can analyze the network information at the **link layer**. This includes the source and destination MAC addresses of the two communicating devices and the type of Internet protocol used (IPv4 or IPv6).

```
‣ Frame 11: 530 bytes on wire (4240 bits), 530 bytes captured (4240 bits) on interface eth0, id 0
‣ Ethernet II, Src: 4a:05:86:b5:c7:7d (4a:05:86:b5:c7:7d), Dst: a6:49:4a:ba:c7:77 (a6:49:4a:ba:c7:77)
‣ Destination: a6:49:4a:ba:c7:77 (a6:49:4a:ba:c7:77)
‣ Source: 4a:05:86:b5:c7:7d (4a:05:86:b5:c7:7d)
  Type: IPv4 (0x0800)
‣ Internet Protocol Version 4, Src: 10.0.200.3, Dst: 10.0.200.20
‣ Transmission Control Protocol, Src Port: 51320, Dst Port: 8000, Seq: 1, Ack: 1, Len: 476
‣ Hypertext Transfer Protocol
```

You can then move on to the information included within the **Internet layer**. This example contains information specific to the IPv4 protocol, such as IP flags, the source and destination IP address, Time to Live (TTL), the transport protocol encapsulated within this packet (e.g., TCP), and other header information.

```
‣ Frame 11: 530 bytes on wire (4240 bits), 530 bytes captured (4240 bits) on interface eth0, id 0
‣ Ethernet II, Src: 4a:05:86:b5:c7:7d (4a:05:86:b5:c7:7d), Dst: a6:49:4a:ba:c7:77 (a6:49:4a:ba:c7:77)
‣ Internet Protocol Version 4, Src: 10.0.200.3, Dst: 10.0.200.20
  0100 .... = Version: 4
  .... 0101 = Header Length: 20 bytes (5)
‣ Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
  Total Length: 516
  Identification: 0xaa66 (43622)
‣ 010. .... = Flags: 0x2, Don't fragment
  ...0 0000 0000 0000 = Fragment Offset: 0
  Time to Live: 128
  Protocol: TCP (6)
  Header Checksum: 0xaa75 [validation disabled]
  [Header checksum status: Unverified]
  Source Address: 10.0.200.3
  Destination Address: 10.0.200.20
‣ Transmission Control Protocol, Src Port: 51320, Dst Port: 8000, Seq: 1, Ack: 1, Len: 476
‣ Hypertext Transfer Protocol
```

Following the IP layer is the **transport layer**. This network protocol is responsible for the end-to-end data delivery between hosts and will be either UDP or TCP. It includes the source and destination port of the segment, TCP-specific header flags, the size of the encapsulated application message, and other header information.


```

> Frame 11: 530 bytes on wire (4240 bits), 530 bytes captured (4240 bits) on interface eth0, id 0
> Ethernet II, Src: 4a:05:86:b5:c7:7d (4a:05:86:b5:c7:7d), Dst: a6:49:4a:ba:c7:77 (a6:49:4a:ba:c7:77)
> Internet Protocol Version 4, Src: 10.0.200.3, Dst: 10.0.200.20
> Transmission Control Protocol, Src Port: 51320, Dst Port: 8000, Seq: 1, Ack: 1, Len: 476
    Source Port: 51320
    Destination Port: 8000
    [Stream index: 1]
    [Conversation completeness: Complete, WITH_DATA (31)]
    [TCP Segment Len: 476]
    Sequence Number: 1 (relative sequence number)
    Sequence Number (raw): 3261474857
    [Next Sequence Number: 477 (relative sequence number)]
    Acknowledgment Number: 1 (relative ack number)
    Acknowledgment number (raw): 1932156097
    0101 .... = Header Length: 20 bytes (5)
    > Flags: 0x018 (PSH, ACK)
        Window: 8212
        [Calculated window size: 2102272]
        [Window size scaling factor: 256]
        Checksum: 0xc7ce [unverified]
        [Checksum Status: Unverified]
        Urgent Pointer: 0
    > [Timestamps]
    > [SEQ/ACK analysis]
        TCP payload (476 bytes)
> Hypertext Transfer Protocol

```

Finally, the packet details pane will show you network information about the packet's application protocol (if an application protocol is used). In this case, HTTP is the application protocol, so you can see information about the request method, request URI, and other common HTTP headers. This will be where you find most of the network information you want to analyze.

```

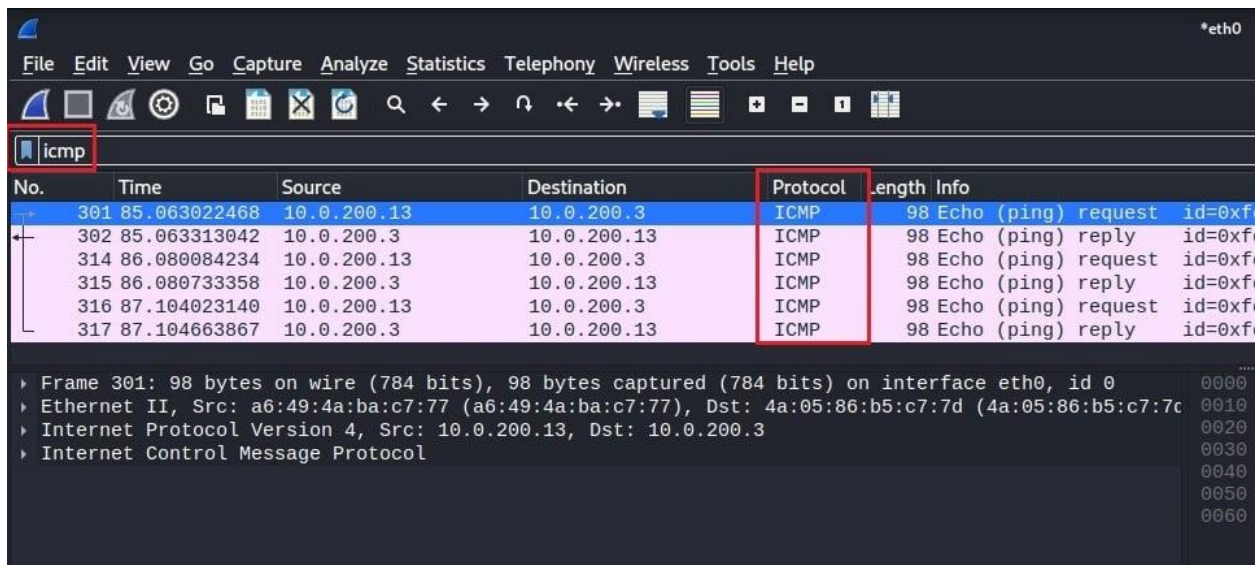
> Frame 11: 530 bytes on wire (4240 bits), 530 bytes captured (4240 bits) on interface eth0, id 0
> Ethernet II, Src: 4a:05:86:b5:c7:7d (4a:05:86:b5:c7:7d), Dst: a6:49:4a:ba:c7:77 (a6:49:4a:ba:c7:77)
> Internet Protocol Version 4, Src: 10.0.200.3, Dst: 10.0.200.20
> Transmission Control Protocol, Src Port: 51320, Dst Port: 8000, Seq: 1, Ack: 1, Len: 476
> Hypertext Transfer Protocol
    GET / HTTP/1.1\r\n
    > [Expert Info (Chat/Sequence): GET / HTTP/1.1\r\n]
        Request Method: GET
        Request URI: /
        Request Version: HTTP/1.1
        Host: 10.0.200.20:8000\r\n
        Connection: keep-alive\r\n
        Cache-Control: max-age=0\r\n
        Upgrade-Insecure-Requests: 1\r\n
        User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/113.0.0.0 Safari/537.36 Edg/113.0.1774.42\r\n
        Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,image/apng,*/*;q=0.8,application/signed-exchange;v=b3;q=0.7\r\n
        Accept-Encoding: gzip, deflate\r\n
        Accept-Language: en-GB,en;q=0.9,en-US;q=0.8\r\n
        \r\n
    [Full request URI: http://10.0.200.20:8000/]
    [HTTP request 1/1]
    [Response in frame: 14]

```

Refining your view with display filters

You must sift through thousands of network packets when analyzing traffic. To make this task more efficient, Wireshark has built-in display filters that you can use to narrow down the packets displayed in its packet list pane.

To use these filters, enter them into Wireshark's display filter bar (below the main toolbar).



In this screenshot, the filter icmp has been used. This filter will only display packets that use the Internet Control Message Protocol (ICMP) as their network-layer protocol. Now you can analyze all relevant packets without searching through thousands of irrelevant ones. Wireshark will show you how many packets have been filtered out by your display filter at the bottom right of its interface.

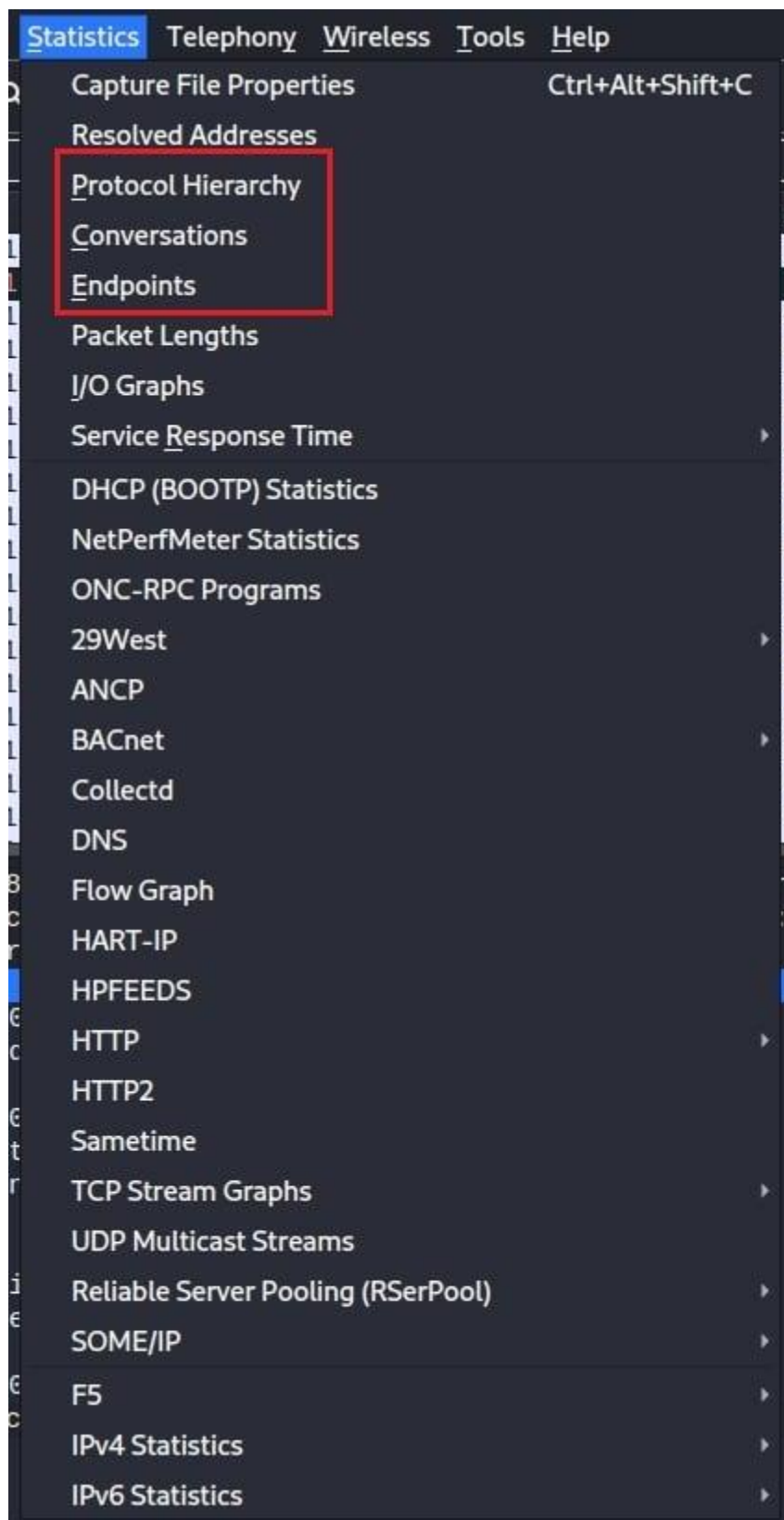
Packets: 319 · Displayed: 6 (1.9%) · Dropped: 0 (0.0%)

You should use display filters to refine your view and speed up your network analysis. This will show you how to filter by IP address, port number, protocol, and more!

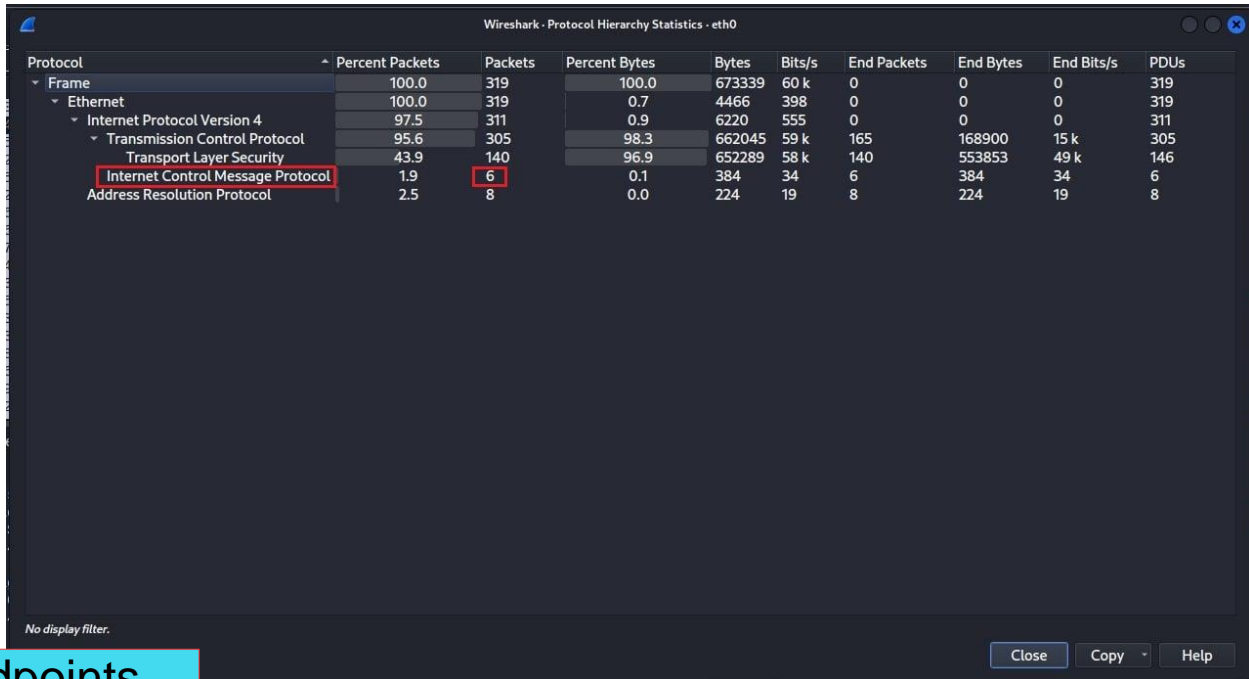
Performing statistical analysis

Aside from analyzing individual network packets, Wireshark also has a powerful statistical analysis feature that lets you quickly summarise your network traffic.

Select the Statistic menu from Wireshark's main menu bar. This will provide options for showing summary information about the protocols being used, the endpoints communicating, and the network conversations between those endpoints.



Select the Protocol Hierarchy option to discover the protocols used within your captured network traffic. This will generate a window summarizing the network protocols used at each TCP/IP stack layer.



Protocol	Percent Packets	Packets	Percent Bytes	Bytes	Bits/s	End Packets	End Bytes	End Bits/s	PDUs
Frame	100.0	319	100.0	673339	60 k	0	0	0	319
Ethernet	100.0	319	0.7	4466	398	0	0	0	319
Internet Protocol Version 4	97.5	311	0.9	6220	555	0	0	0	311
Transmission Control Protocol	95.6	305	98.3	662045	59 k	165	168900	15 k	305
Transport Layer Security	43.9	140	96.9	652289	58 k	140	553853	49 k	146
Internet Control Message Protocol	1.9	6	0.1	384	34	6	384	34	6
Address Resolution Protocol	2.5	8	0.0	224	19	8	224	19	8

No display filter.

Close Copy Help

Endpoints

Select the Endpoints option to find out what endpoints are present in your network traffic. This will list all the unique endpoint devices communicating within the network packets you have captured based on Ethernet address, IP address, and TCP/UDP port.

In the example below, the IPv4 tab has been selected. This shows that four devices are communicating in this packet capture, with two being the primary exchangers of data.

Wireshark · Endpoints · eth0

Endpoint Settings

- ☐ Name resolution
- ☐ Limit to display filter
-
-
- Protocol
 - ☐ Bluetooth
 - ☐ DCCP
 - ☒ Ethernet
 - ☐ FC
 - ☐ FDDI
 - ☐ IEEE 802.11
 - ☐ IEEE 802.15.4
 - ☒ IPv4
 - ☒ IPv6
 - ☐ IPX
 - ☐ JXTA
 - ☐ MPTCP
 - ☐ NCP
 - ☐ openSAFETY
- Filter list for specific type

Address	Packets	Bytes	Tx Packets	Tx Bytes	Rx Packets	Rx Bytes	Country	City	AS Number	AS Organization
10.0.200.3	6	588 bytes	3	294 bytes	3	294 bytes				
10.0.200.10	303	656.530 KiB	134	93.298 KiB	169	563.232 KiB				
10.0.200.11	2	128 bytes	1	54 bytes	1	74 bytes				
10.0.200.13	311	657.229 KiB	173	563.592 KiB	138	93.638 KiB				

Select the Conversations option to delve into the network conversations within your packet capture. This will show you the network traffic traveling between endpoints. Here you can see a lot of data is traveling between 10.0.200.13 and 10.0.200.10, while very little is between 10.0.200.13 and 10.0.200.11.

Wireshark · Conversations · eth0

Conversation Settings

- ☐ Name resolution
- ☐ Absolute start time
- ☐ Limit to display filter
-
-
-
- Protocol
 - ☐ Bluetooth
 - ☐ DCCP
 - ☒ Ethernet
 - ☐ FC
 - ☐ FDDI
 - ☐ IEEE 802.11
 - ☐ IEEE 802.15.4
 - ☒ IPv4
 - ☒ IPv6
 - ☐ IPX
 - ☐ JXTA
 - ☐ MPTCP
 - ☐ NCP
 - ☐ openSAFETY
- Filter list for specific type

Address A	Address B	Packets	Bytes	Packets A → B	Bytes A → B	Packets B → A	Bytes B → A	Rel Start	Duration	Bits/s A → B	Bits/s B → A
10.0.200.13	10.0.200.10	303	656.530 KiB	169	563.232 KiB	134	93.298 KiB	0.000000	85.7818	1,152 bits/s	1,152 bits/s
10.0.200.13	10.0.200.11	2	128 bytes	1	74 bytes	1	54 bytes	25.462631	0.0004	53 kbps	8,909 bits/s

You can use Wireshark's statistical analysis feature to quickly identify outliers within your packet capture and refine your search using display filters to analyze these outliers.

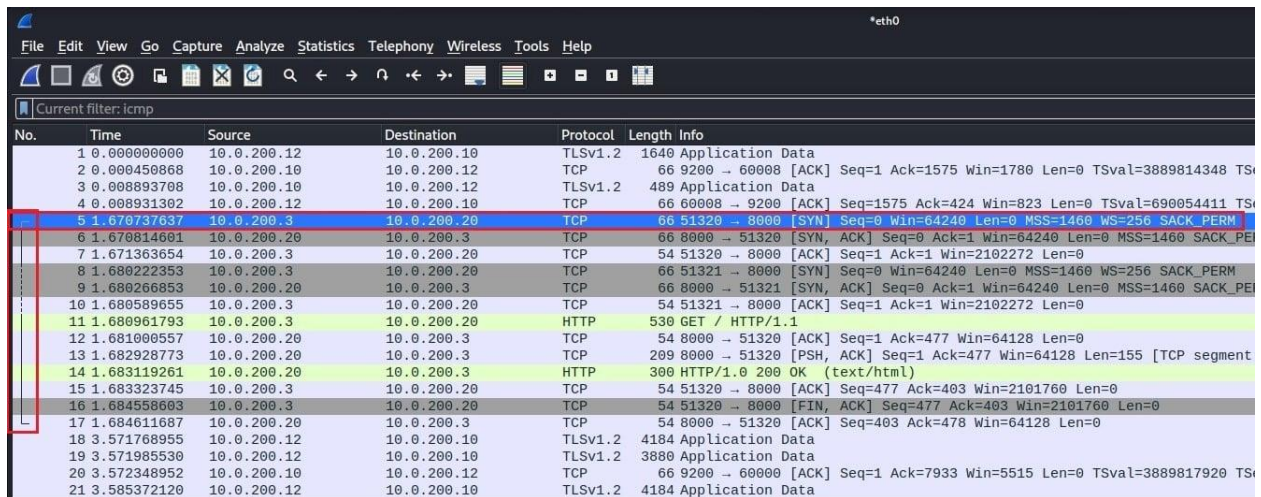
Techniques

Now that you have a basic understanding of capturing and analyzing traffic with Wireshark let's look at how you can use this powerful network protocol analyzer in the real world. The following are three use cases you will likely encounter whether you are on the red or blue team in cyber security.

Following TCP Streams

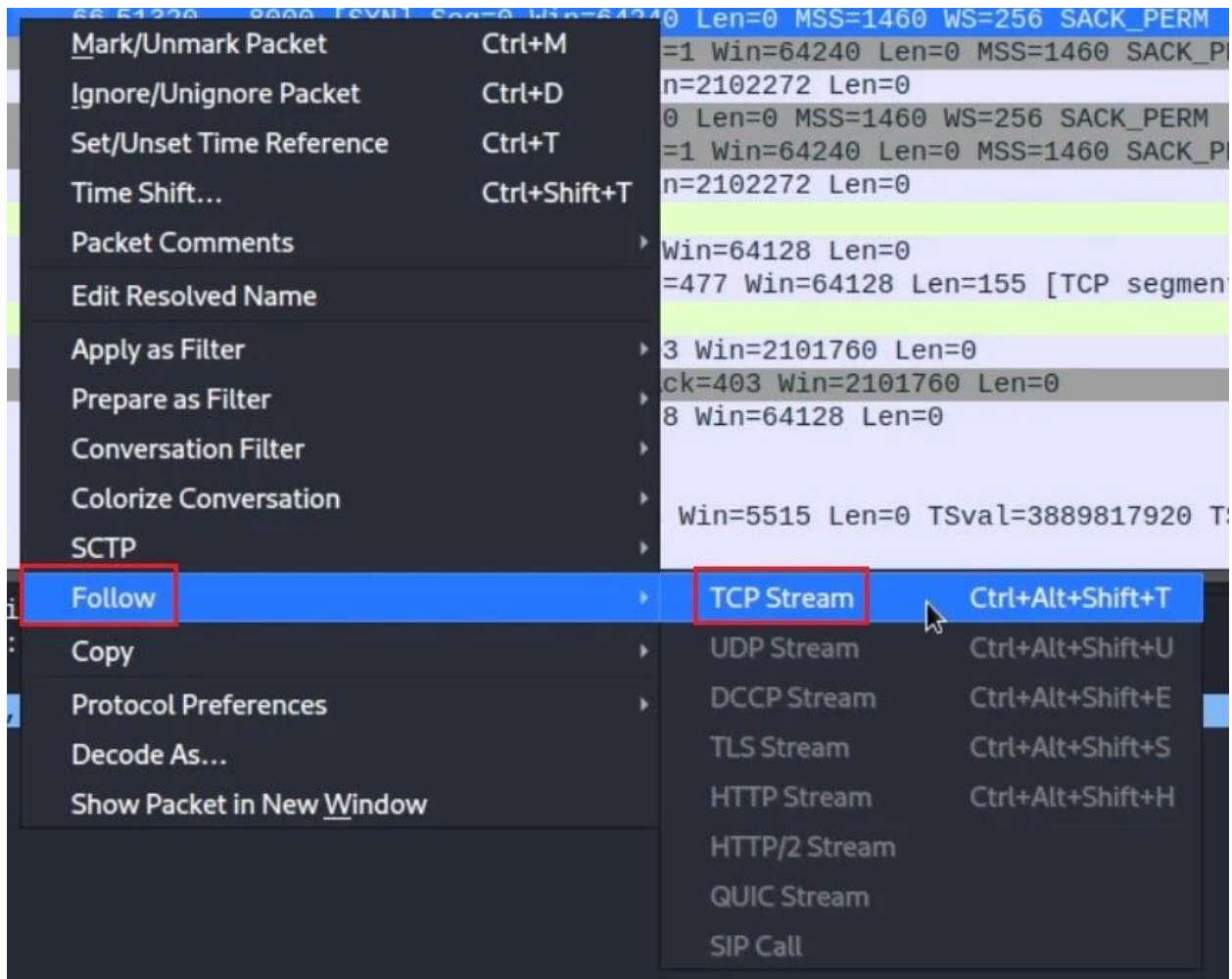
One of the most common use cases for Wireshark is following TCP streams. By following this stream, you can see the conversation between the two devices and the data they exchanged. This is useful for troubleshooting network issues or discovering hidden information.

To follow a TCP stream in Wireshark, right-click on a packet whose TCP stream you want to follow.



No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000000	10.0.200.12	10.0.200.10	TLSv1.2	1640	Application Data
2	0.000450868	10.0.200.10	10.0.200.12	TCP	66	9200 → 60008 [ACK] Seq=1 Ack=1575 Win=1780 Len=0 TSval=3889814348 TS...
3	0.000893708	10.0.200.10	10.0.200.12	TLSv1.2	489	Application Data
4	0.000931302	10.0.200.12	10.0.200.10	TCP	66	60008 → 9200 [ACK] Seq=1575 Ack=424 Win=823 Len=0 TSval=690054411 TS...
5	1.670737637	10.0.200.3	10.0.200.20	TCP	66	51320 → 8000 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 WS=256 SACK_PERM...
6	1.670814601	10.0.200.20	10.0.200.3	TCP	66	8000 → 51320 [SYN, ACK] Seq=0 Ack=1 Win=64240 Len=0 MSS=1460 SACK_PER...
7	1.671363654	10.0.200.3	10.0.200.20	TCP	54	51320 → 8000 [ACK] Seq=1 Ack=1 Win=2102272 Len=0
8	1.680222353	10.0.200.3	10.0.200.20	TCP	66	51321 → 8000 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 WS=256 SACK_PERM...
9	1.680266853	10.0.200.20	10.0.200.3	TCP	66	8000 → 51321 [SYN, ACK] Seq=0 Ack=1 Win=64240 Len=0 MSS=1460 SACK_PER...
10	1.680589655	10.0.200.3	10.0.200.20	TCP	54	51321 → 8000 [ACK] Seq=1 Ack=1 Win=2102272 Len=0
11	1.680961793	10.0.200.3	10.0.200.20	HTTP	530	GET / HTTP/1.1
12	1.681000557	10.0.200.20	10.0.200.3	TCP	54	8000 → 51320 [ACK] Seq=1 Ack=477 Win=64128 Len=0
13	1.682928773	10.0.200.20	10.0.200.3	TCP	209	8000 → 51320 [PSH, ACK] Seq=1 Ack=477 Win=64128 Len=155 [TCP segment...
14	1.683119261	10.0.200.20	10.0.200.3	HTTP	300	HTTP/1.0 200 OK (text/html)
15	1.683323745	10.0.200.3	10.0.200.20	TCP	54	51320 → 8000 [ACK] Seq=477 Ack=403 Win=2101760 Len=0
16	1.684558603	10.0.200.3	10.0.200.20	TCP	54	51320 → 8000 [FIN, ACK] Seq=477 Ack=403 Win=2101760 Len=0
17	1.684611687	10.0.200.20	10.0.200.3	TCP	54	8000 → 51320 [ACK] Seq=403 Ack=478 Win=64128 Len=0
18	3.571768955	10.0.200.12	10.0.200.10	TLSv1.2	4184	Application Data
19	3.571985530	10.0.200.12	10.0.200.10	TLSv1.2	3880	Application Data
20	3.572348952	10.0.200.10	10.0.200.12	TCP	66	9200 → 60000 [ACK] Seq=1 Ack=7933 Win=5515 Len=0 TSval=3889817920 TS...
21	3.585372120	10.0.200.12	10.0.200.10	TLSv1.2	4184	Application Data

Here packet number 5 has been selected. It is a TCP connect request (TCP SYN flag) sent to port 8000 on machine 10.0.200.20 and is the start of the **TCP three-way handshake**. A drop-down arrow on the left of the packet list pane indicates the entire network conversation down to packet number 17. To follow this TCP stream, right-click on packet number 5 and select Follow > TCP Stream.

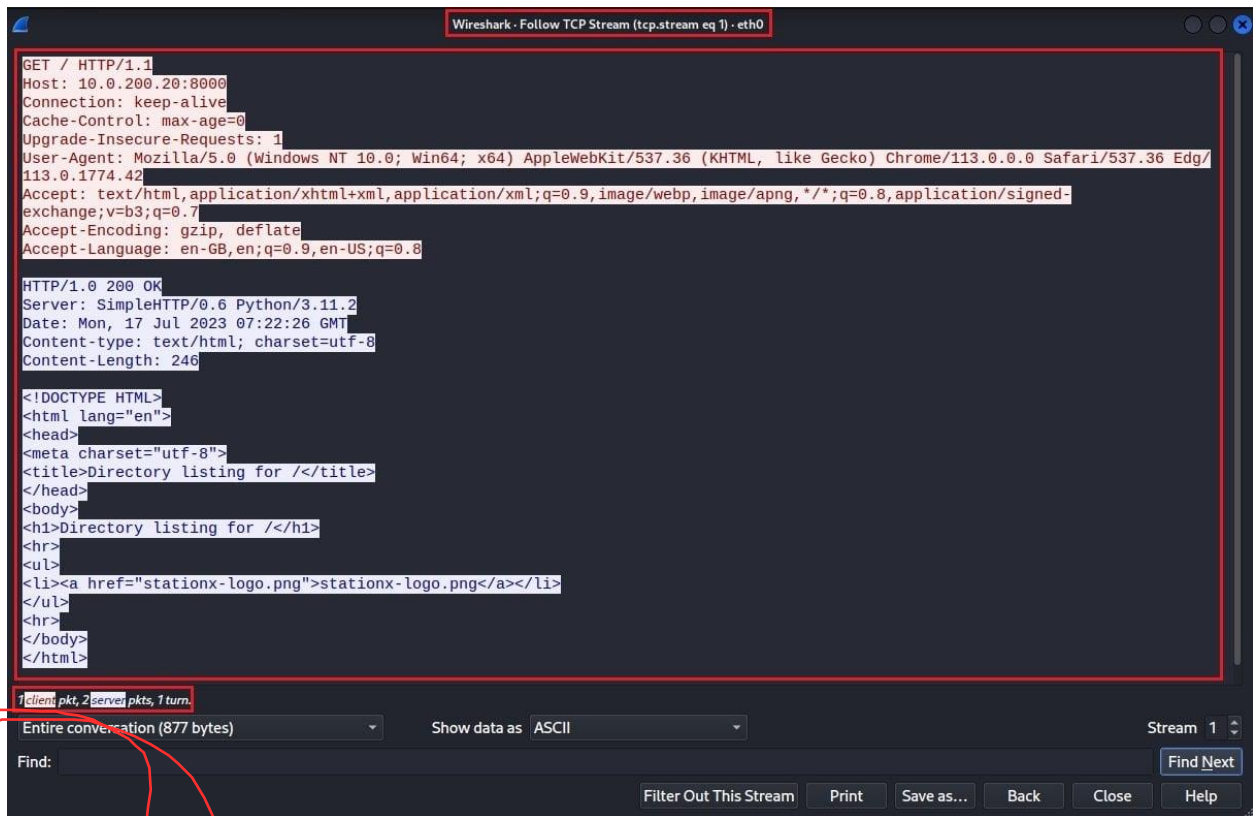


Wireshark will automatically apply a display filter that only shows packets from this TCP stream.

The image shows the Wireshark packet list window. The display filter 'tcp.stream eq 1' is applied. The list shows packets belonging to this stream, including TCP and HTTP packets.

No.	Time	Source	Destination	Protocol	Length	Info
5	1.570737637	10.0.200.3	10.0.200.20	TCP	60	51320 → 8000 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 WS=256 SACK_PERM
6	1.670814601	10.0.200.20	10.0.200.3	TCP	60	8000 → 51320 [SYN, ACK] Seq=0 Ack=1 Win=64240 Len=0 MSS=1460 SACK_PERM WS=128
7	1.671363654	10.0.200.3	10.0.200.20	TCP	54	51320 → 8000 [ACK] Seq=1 Ack=1 Win=2102272 Len=0
11	1.680961793	10.0.200.3	10.0.200.20	HTTP	530	GET / HTTP/1.1
12	1.681000557	10.0.200.20	10.0.200.3	TCP	54	8000 → 51320 [ACK] Seq=1 Ack=477 Win=64128 Len=0
13	1.682928773	10.0.200.20	10.0.200.3	TCP	209	8000 → 51320 [PSH, ACK] Seq=1 Ack=477 Win=64128 Len=155 [TCP segment of a reassembled PDU]
14	1.683119261	10.0.200.20	10.0.200.3	HTTP	300	HTTP/1.0 200 OK (text/html)
15	1.683323745	10.0.200.3	10.0.200.20	TCP	54	51320 → 8000 [ACK] Seq=477 Ack=403 Win=2101760 Len=0
16	1.684558603	10.0.200.3	10.0.200.20	TCP	54	51320 → 8000 [FIN, ACK] Seq=477 Ack=403 Win=2101760 Len=0
17	1.684611687	10.0.200.20	10.0.200.3	TCP	54	8000 → 51320 [ACK] Seq=403 Ack=478 Win=64128 Len=0

Wireshark will also generate a summary view of the TCP stream in a new window. In this case, it highlights the HTTP messages sent between a client and server.



```
GET / HTTP/1.1
Host: 10.0.200.20:8000
Connection: keep-alive
Cache-Control: max-age=0
Upgrade-Insecure-Requests: 1
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/113.0.0.0 Safari/537.36 Edg/113.0.1774.42
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,image/apng,*/*;q=0.8,application/signed-exchange;v=b3;q=0.7
Accept-Encoding: gzip, deflate
Accept-Language: en-GB,en;q=0.9,en-US;q=0.8

HTTP/1.0 200 OK
Server: SimpleHTTP/0.6 Python/3.11.2
Date: Mon, 17 Jul 2023 07:22:26 GMT
Content-type: text/html; charset=utf-8
Content-Length: 246

<!DOCTYPE HTML>
<html lang="en">
<head>
<meta charset="utf-8">
<title>Directory listing for /</title>
</head>
<body>
<h1>Directory listing for /</h1>
<hr>
<ul>
<li><a href="stationx-logo.png">stationx-logo.png</a></li>
</ul>
<hr>
</body>
</html>
```

1 client pkt, 2 server pkts, 1 turn.

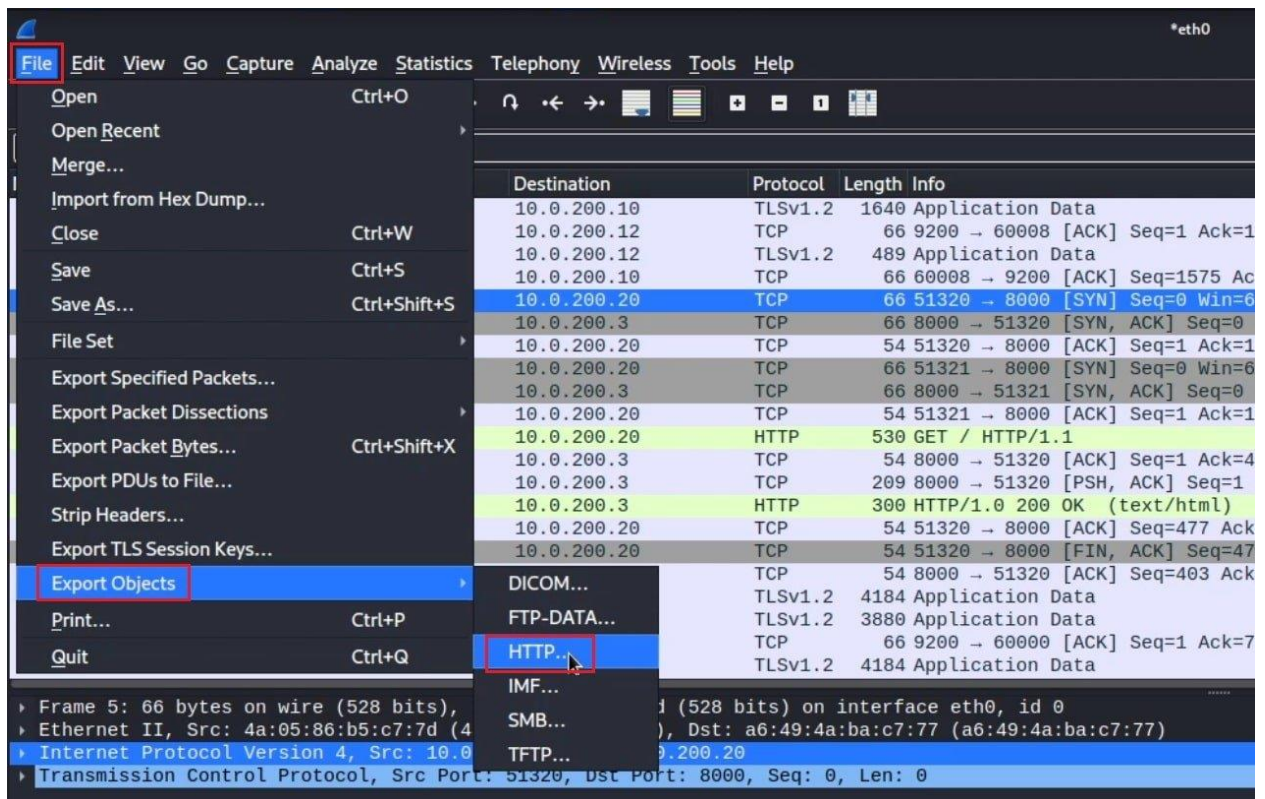
Entire conversation (877 bytes) Show data as ASCII Stream 1

Find: Filter Out This Stream Print Save as... Back Close Help

Extracting Files

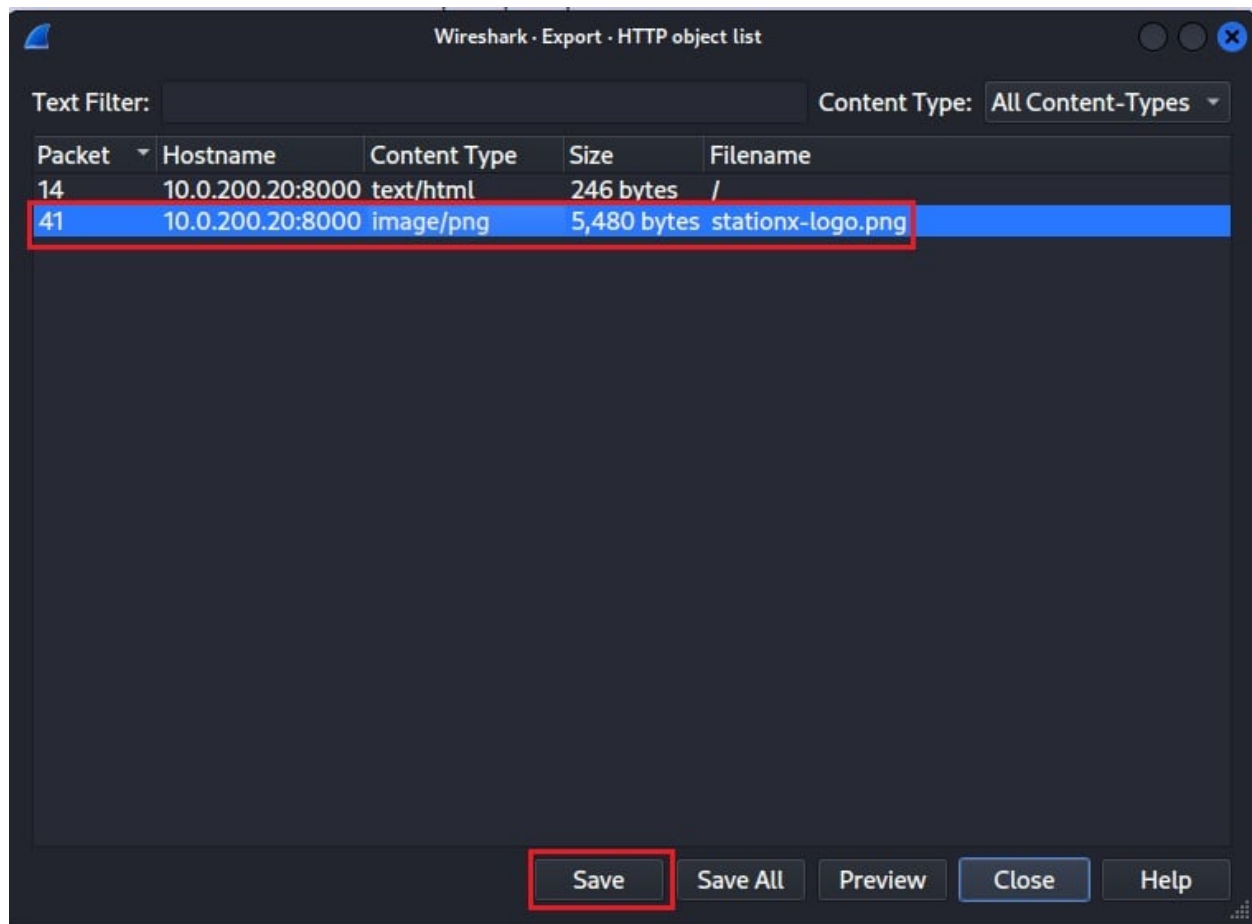
If you are on the red team, you often use Wireshark to extract sensitive information, such as usernames, passwords, and files. Wireshark can reconstruct files from the capture packets. This feature is incredibly useful as it allows you to extract various file types from network packets.

To extract files in Wireshark, select File > Export Objects. You can then select the object type you want to export based on the protocol used to transmit said object. In this case, an image was transferred using HTTP.

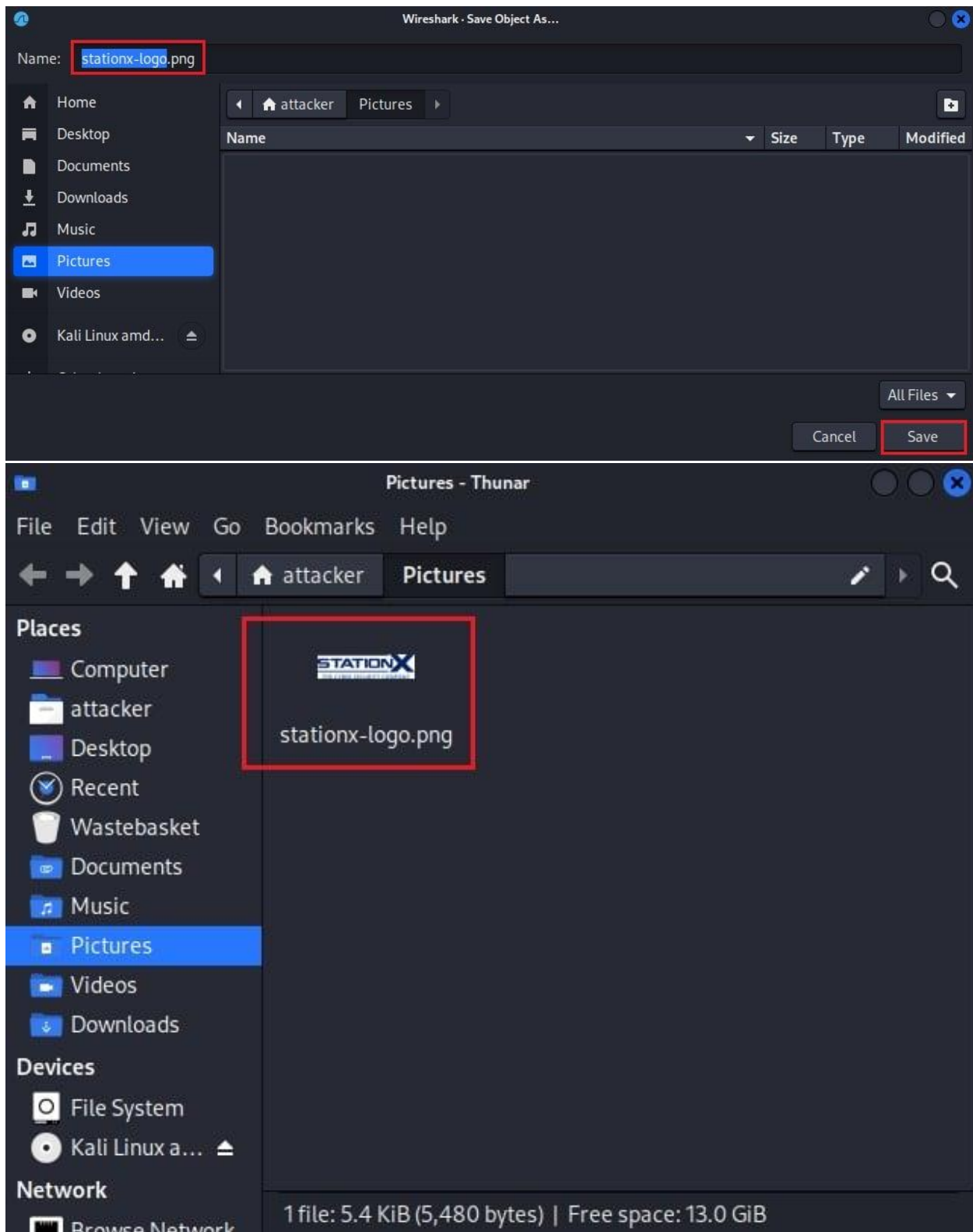


Selecting HTTP opens a new window populated by all the objects transferred using HTTP in the packet capture file. There are two objects; a static HTML page and a PNG image.

To extract the image, select the packet (41) and click Save.



Now choose a location to save the image file to, and you can open the image in your favorite image viewer.

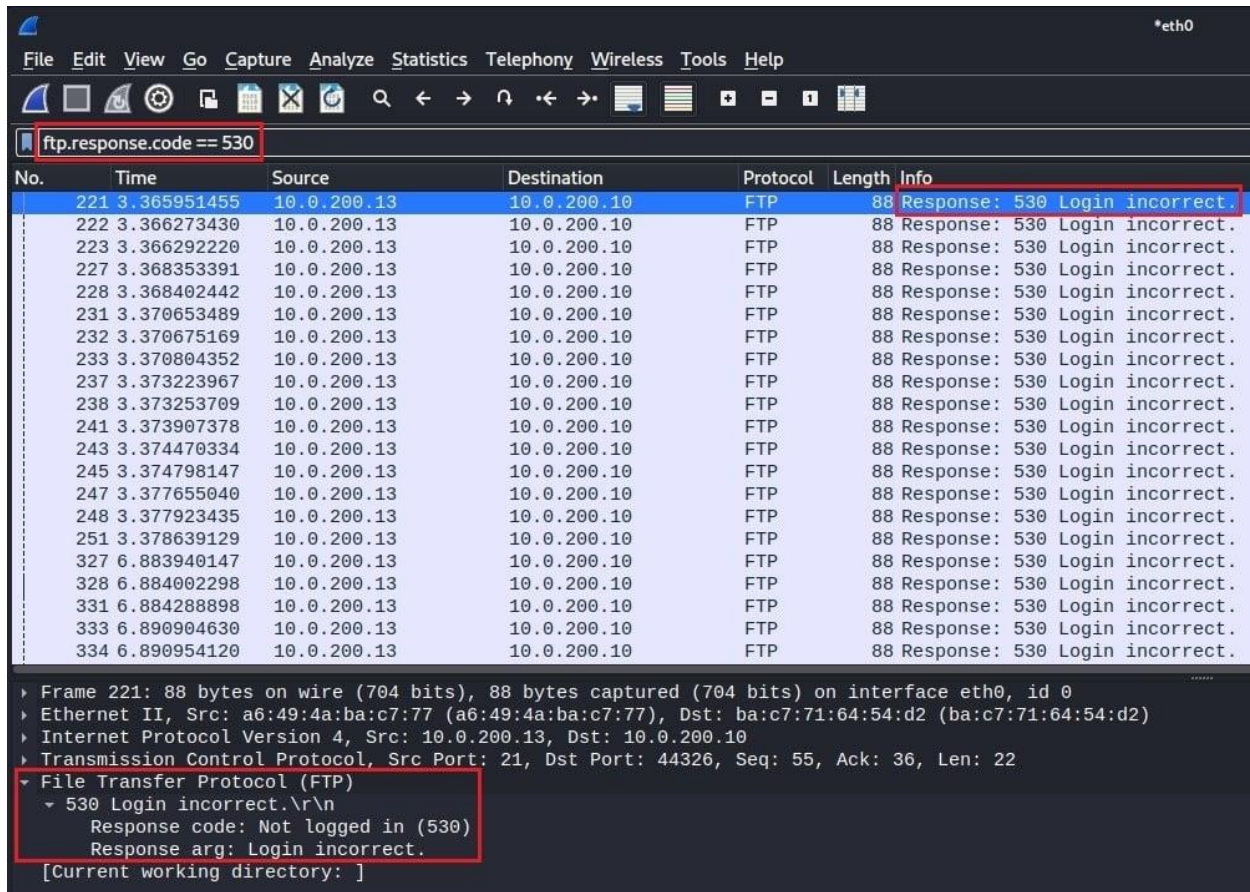


Using Wireshark, you can extract compressed files, executables, images, videos, email attachments, and other binary file types.

Identifying Attacks

If you are on the blue team, you will likely use Wireshark to identify cyber attacks by analyzing network traffic. This includes brute force attacks, port scans, and data exfiltration. Let's look at identifying an FTP brute force attack in Wireshark. The following packet capture was performed after running the [Hydra online cracking tool](#) against an FTP server.

To see the FTP traffic, you can use the Wireshark display filter `ftp.response.code == 530`. This is the FTP response code for "Not logged in" and indicates an authentication failure. Seeing several of these errors with the same username but a different password indicates an FTP brute force attack.



The image shows a Wireshark packet capture interface. The display filter at the top is `ftp.response.code == 530`. The packet list shows 18 packets, all of which are FTP responses with code 530, indicating "Login incorrect". The packet details pane for packet 221 is expanded, showing the FTP response structure:

- Frame 221: 88 bytes on wire (704 bits), 88 bytes captured (704 bits) on interface eth0, id 0
- Ethernet II, Src: a6:49:4a:ba:c7:77 (a6:49:4a:ba:c7:77), Dst: ba:c7:71:64:54:d2 (ba:c7:71:64:54:d2)
- Internet Protocol Version 4, Src: 10.0.200.13, Dst: 10.0.200.10
- Transmission Control Protocol, Src Port: 21, Dst Port: 44326, Seq: 55, Ack: 36, Len: 22
- File Transfer Protocol (FTP)
 - 530 Login incorrect.\r\n
 - Response code: Not logged in (530)
 - Response arg: Login incorrect.
 - [Current working directory:]

To find out if they belong to the same user, change the display filter to `ftp.request.command == USER`. This will show you all the FTP login requests where a username was specified.

Wireshark interface showing a packet capture on interface eth0. The filter is set to `ftp.request.command == USER`. The packet list shows multiple FTP requests from 10.0.200.10 to 10.0.200.13, all with command 'USER' and argument 'stationx-admin'.

No.	Time	Source	Destination	Protocol	Length	Info
91	0.351419247	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
92	0.351419652	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
93	0.351419759	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
94	0.351419866	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
95	0.351419966	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
96	0.351420069	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
103	0.351617383	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
104	0.351617500	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
105	0.351617620	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
106	0.351617737	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
113	0.351726618	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
115	0.351726732	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
121	0.351791627	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
124	0.351839901	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
136	0.352016056	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
151	0.352331806	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
253	3.467234956	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
254	3.467235337	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
255	3.467235444	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
265	3.477512371	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin
266	3.477512754	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin

Frame 91 details:

- Frame 91: 87 bytes on wire (696 bits), 87 bytes captured (696 bits) on interface eth0, id 0
- Ethernet II, Src: ba:c7:71:64:54:d2 (ba:c7:71:64:54:d2), Dst: a6:49:4a:ba:c7:77 (a6:49:4a:ba:c7:77)
- Internet Protocol Version 4, Src: 10.0.200.10, Dst: 10.0.200.13
- Transmission Control Protocol, Src Port: 44290, Dst Port: 21, Seq: 1, Ack: 21, Len: 21
- File Transfer Protocol (FTP)
 - USER stationx-admin\r\n
 - Request command: USER
 - Request arg: stationx-admin
 - [Current working directory:]

Next, to determine if different passwords are being tried, right-click on a network packet, and select Follow > TCP Stream.

Wireshark - Follow TCP Stream (tcp.stream eq 7) - eth0

```

220 (vsFTPD 3.0.3)
USER stationx-admin
331 Please specify the password.
PASS kali
530 Login incorrect.
  
```

2 client pkts, 3 server pkts, 4 turns.

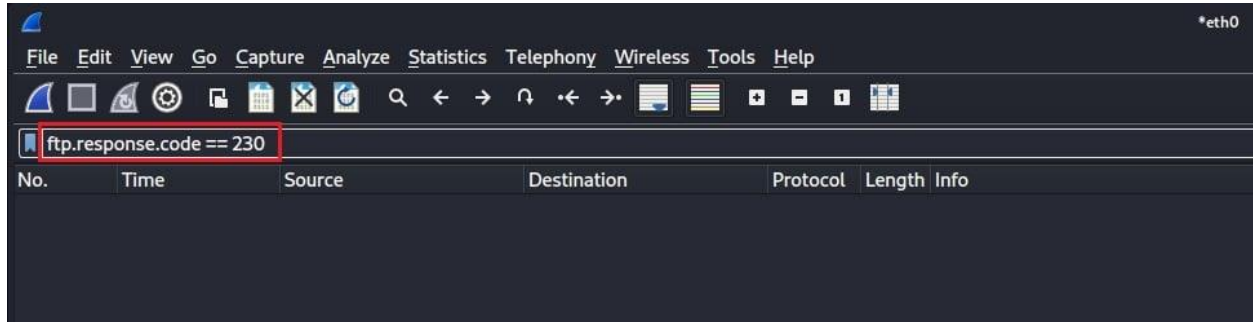
Entire conversation (108 bytes) Show data as ASCII Stream 7

Find: Find Next

Filter Out This Stream Print Save as... Back Close Help

Here the same user tries multiple passwords to log in, indicating a password spray attack against the user stationx-admin.

To determine if any attempts were successful, use the display filter ftp.response.code == 230 to look for “User logged in, proceed.”



No login attempts were successful!