

Lab 4: Input/Output

OBJECTIVES

You will debug this program as your Lab 4

If both switches SW1 and SW2 are pressed, the LED should be blue

If just SW1 switch is pressed, the LED should be red

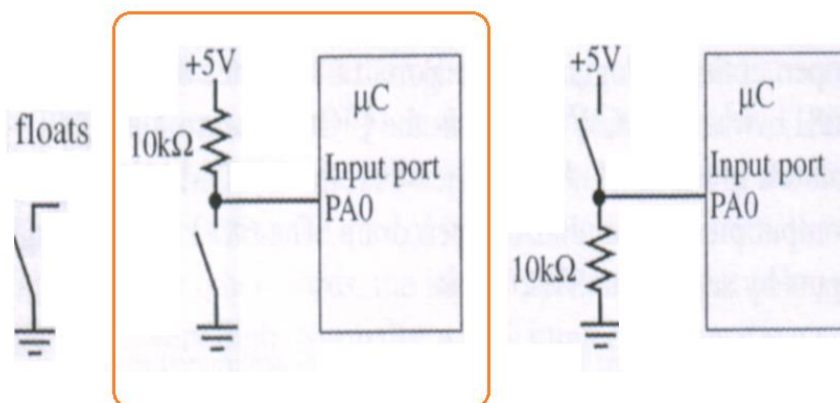
If just SW2 switch is pressed, the LED should be green

If neither SW1 or SW2 is pressed, the LED should be off

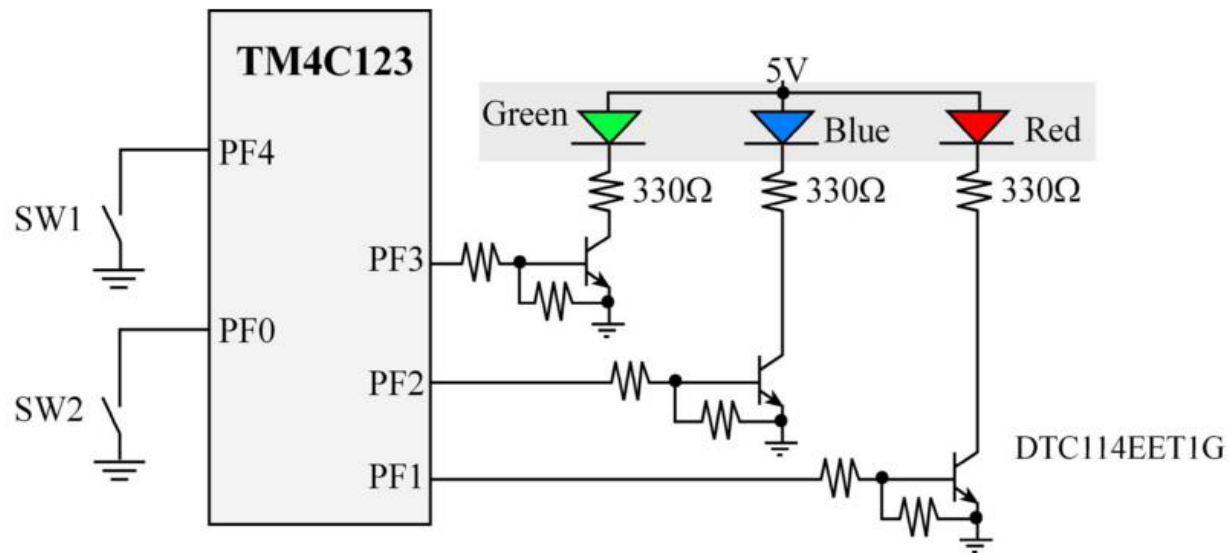
Switch Input	LED Output
<u>Both</u> switches SW1 and SW2 <u>are pressed</u>	The LED should be blue
Just <u>SW1</u> switch is pressed	The LED should be red
Just <u>SW2</u> switch is pressed	The LED should be green
Neither SW1 or SW2 is pressed	The LED should be off

MATERIALS/EQUIPMENT NEEDED

- Keil μ Vision Integrated Development Environment (IDE) for the ARM.

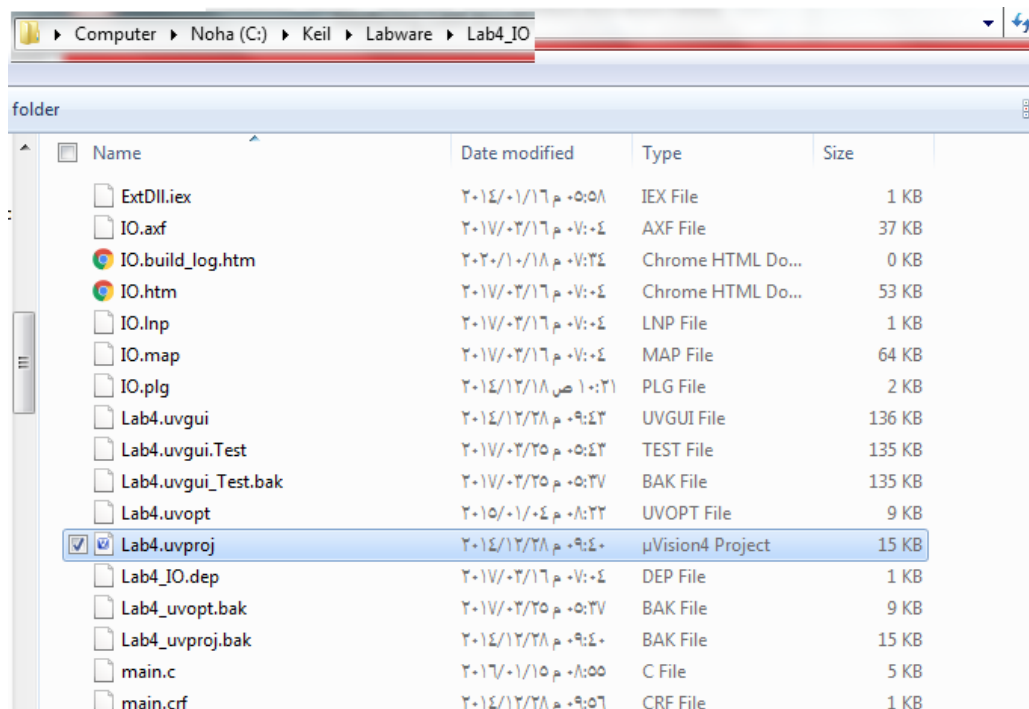


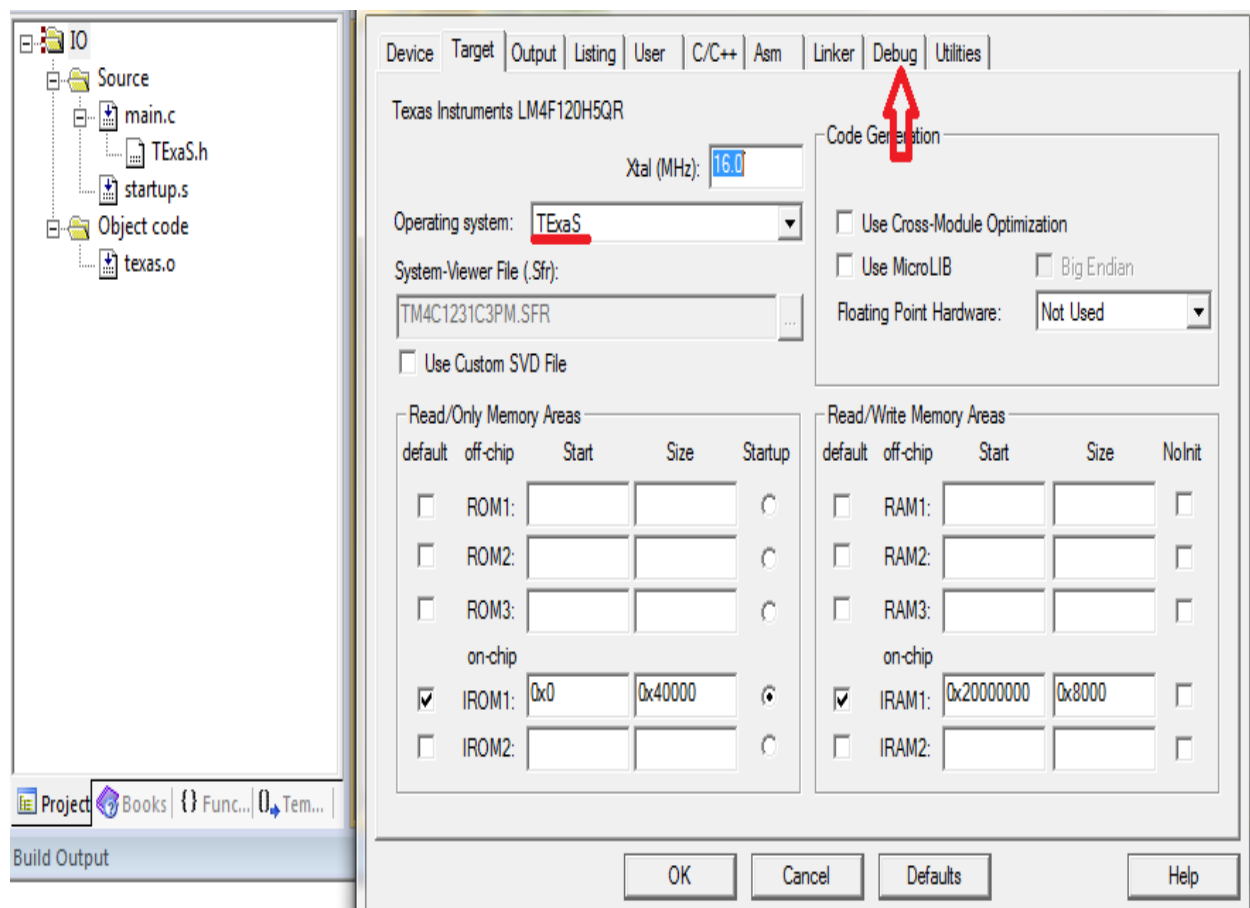
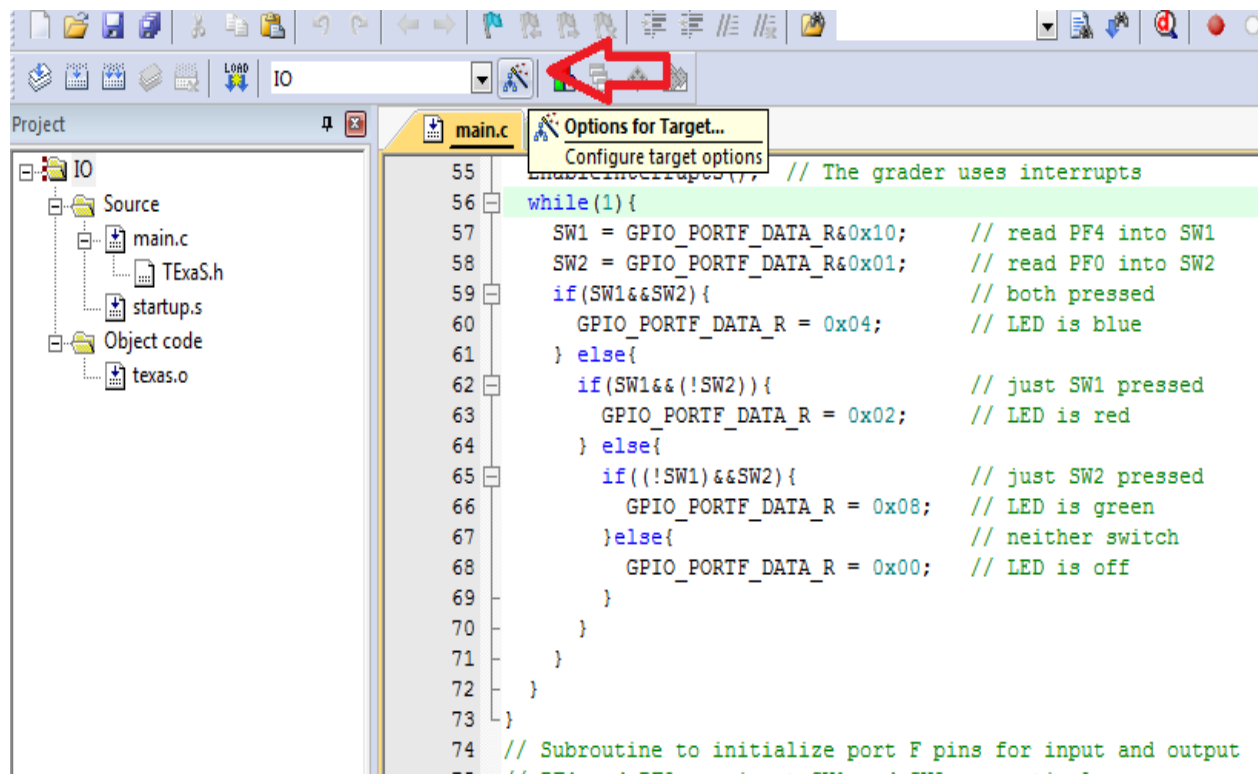
PROCEDURE

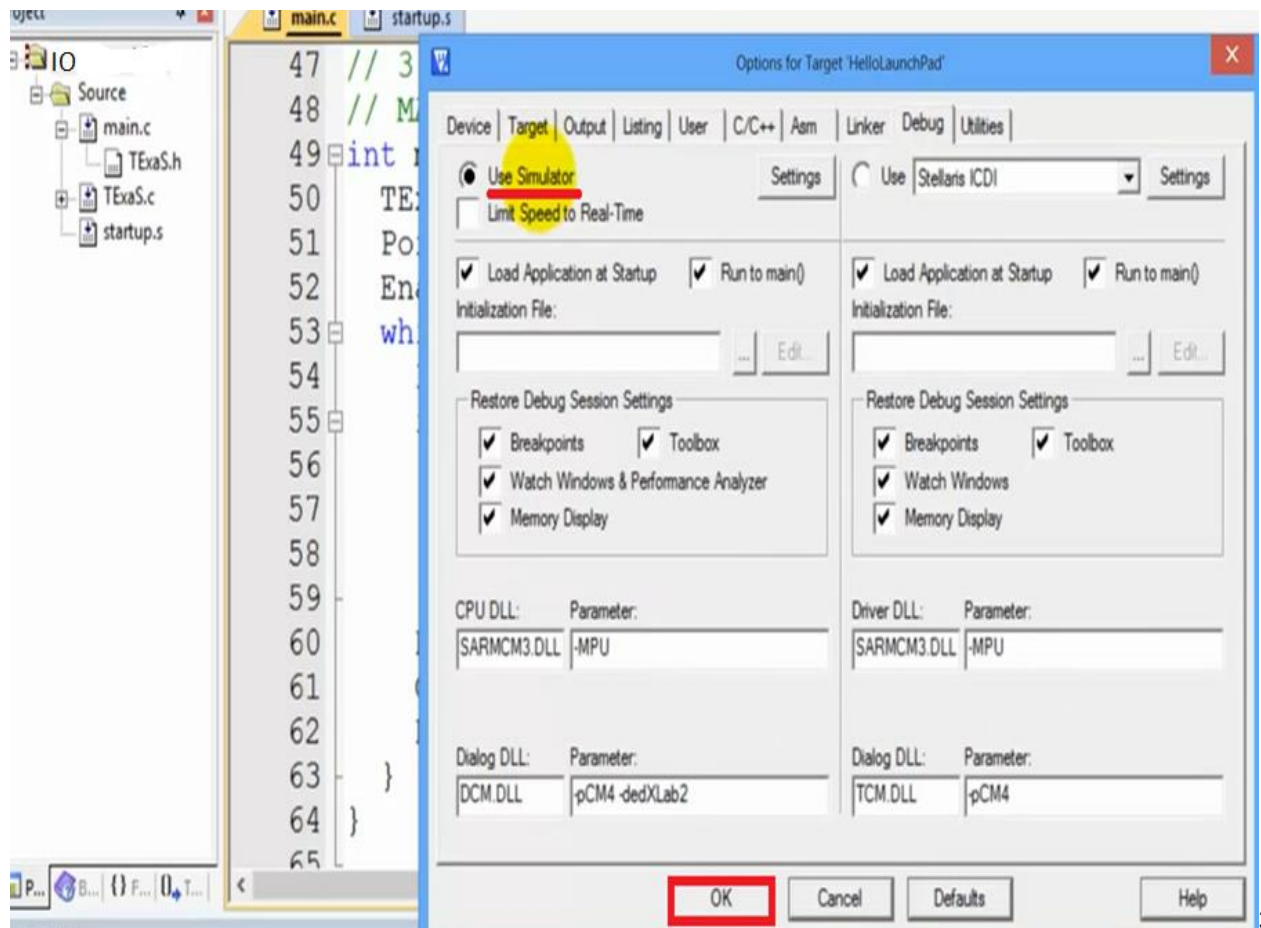


PF7 PF6 PF5 PF4 PF3 PF2 PF1 PF0

```
// red    R    0x02  0  0  0  0  0  0  1  0
// blue   B    0x04  0  0  0  0  0  1  0  0
// green  G    0x08  0  0  0  0  1  0  0  0
```

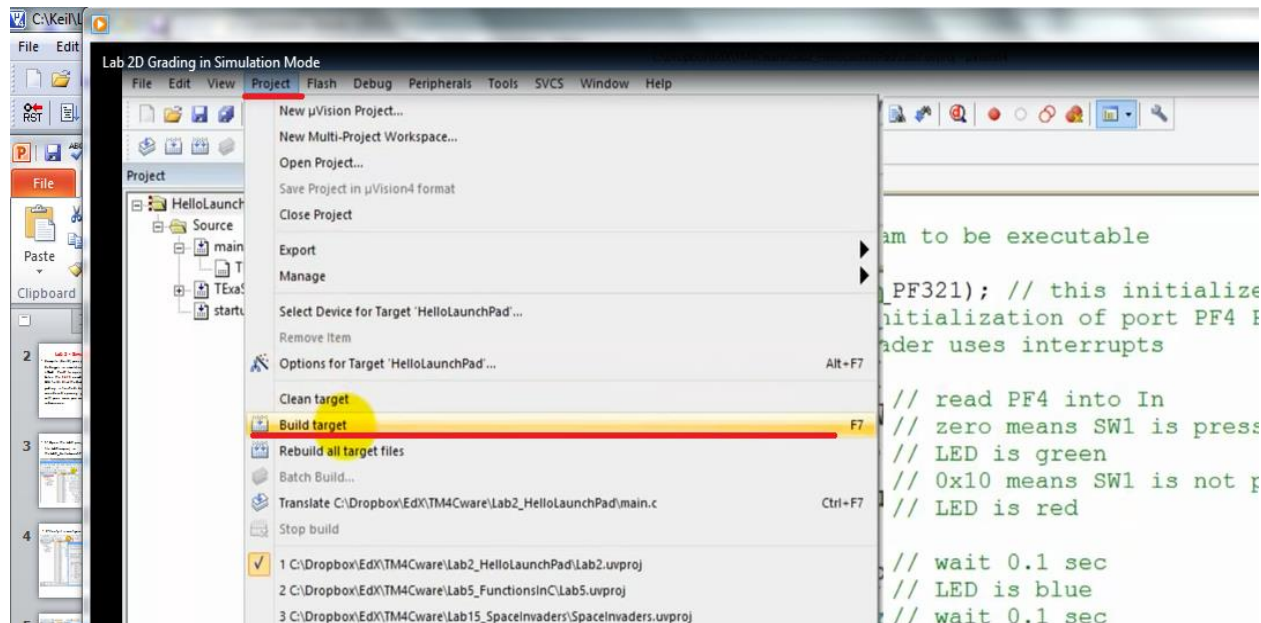


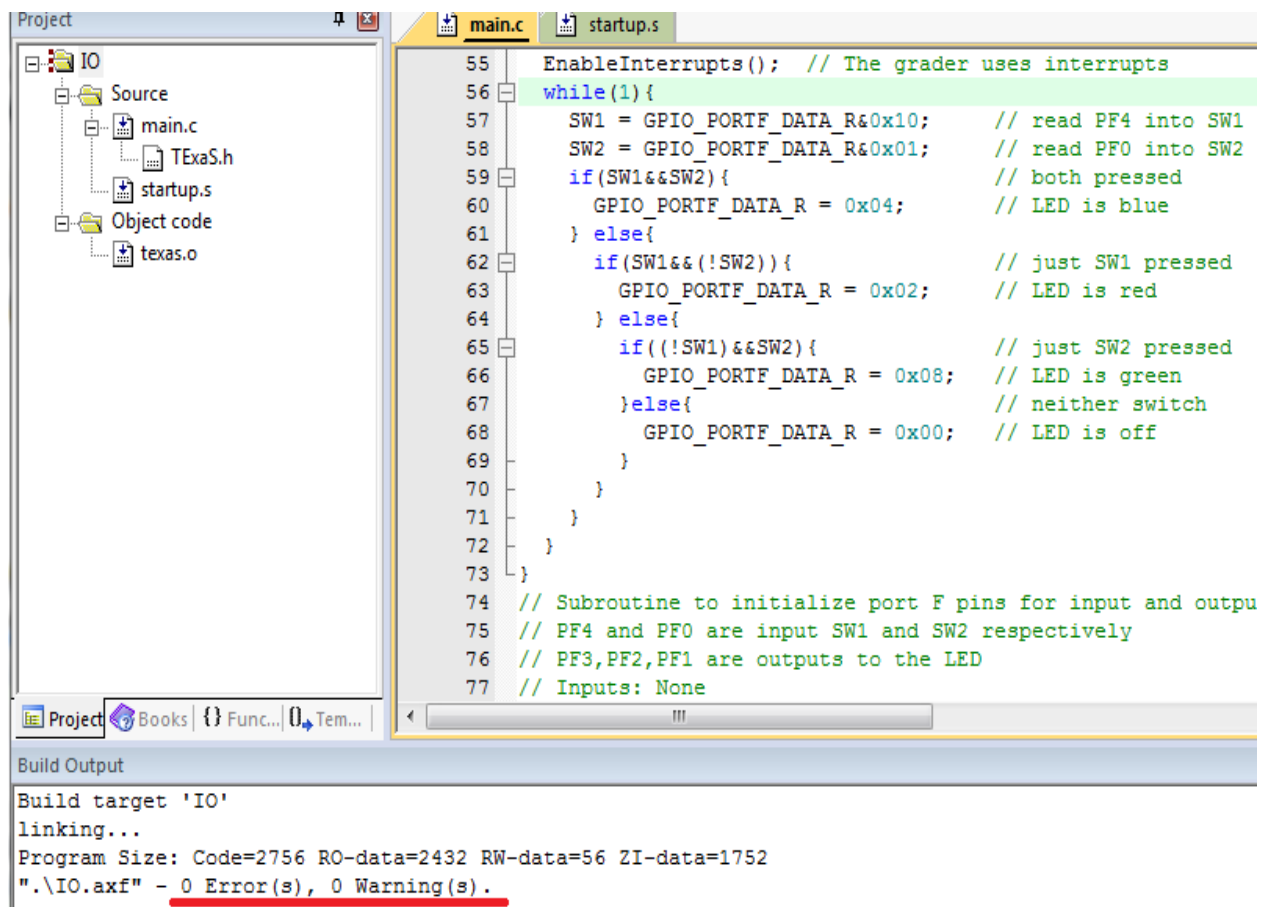




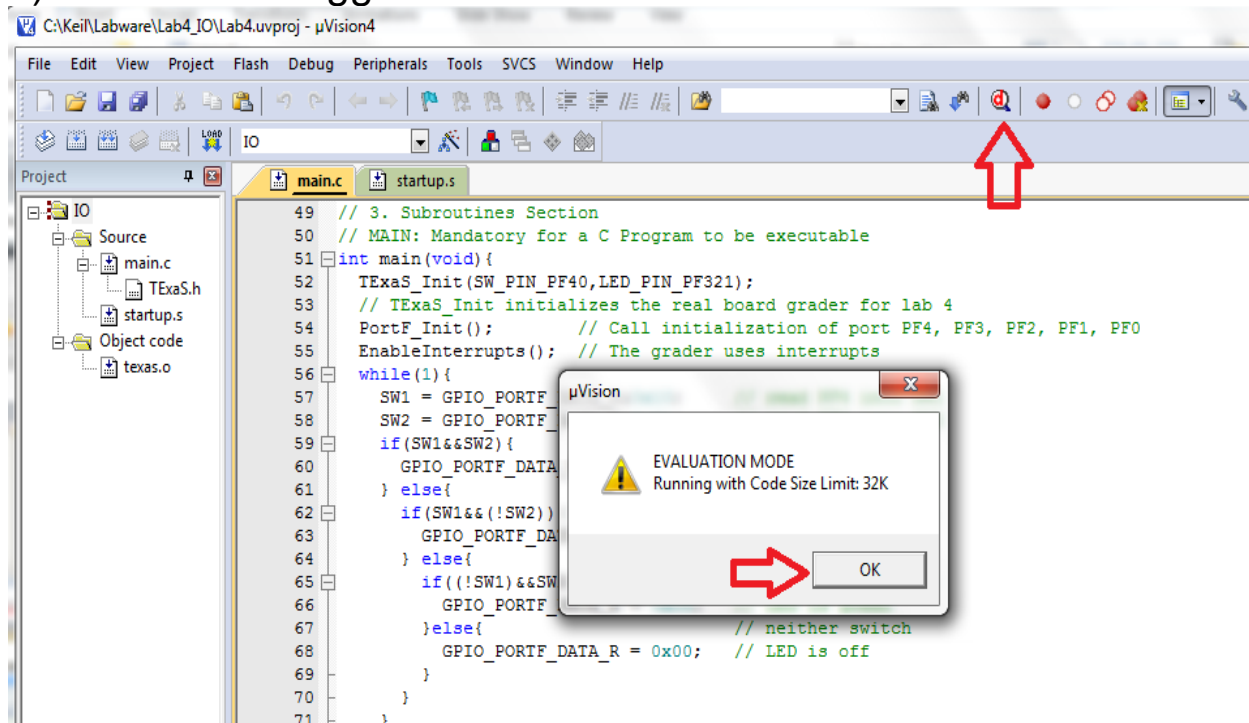
3)

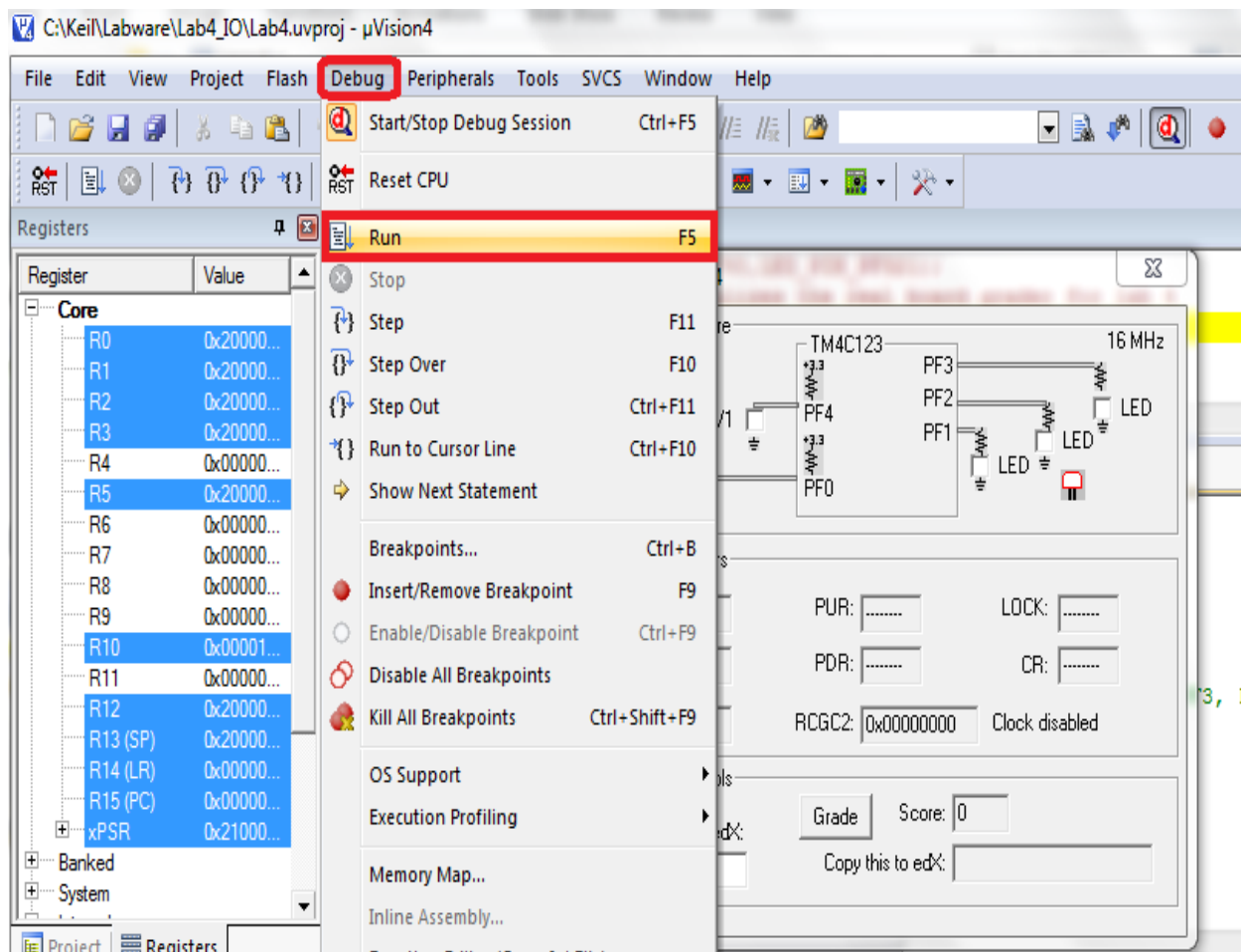
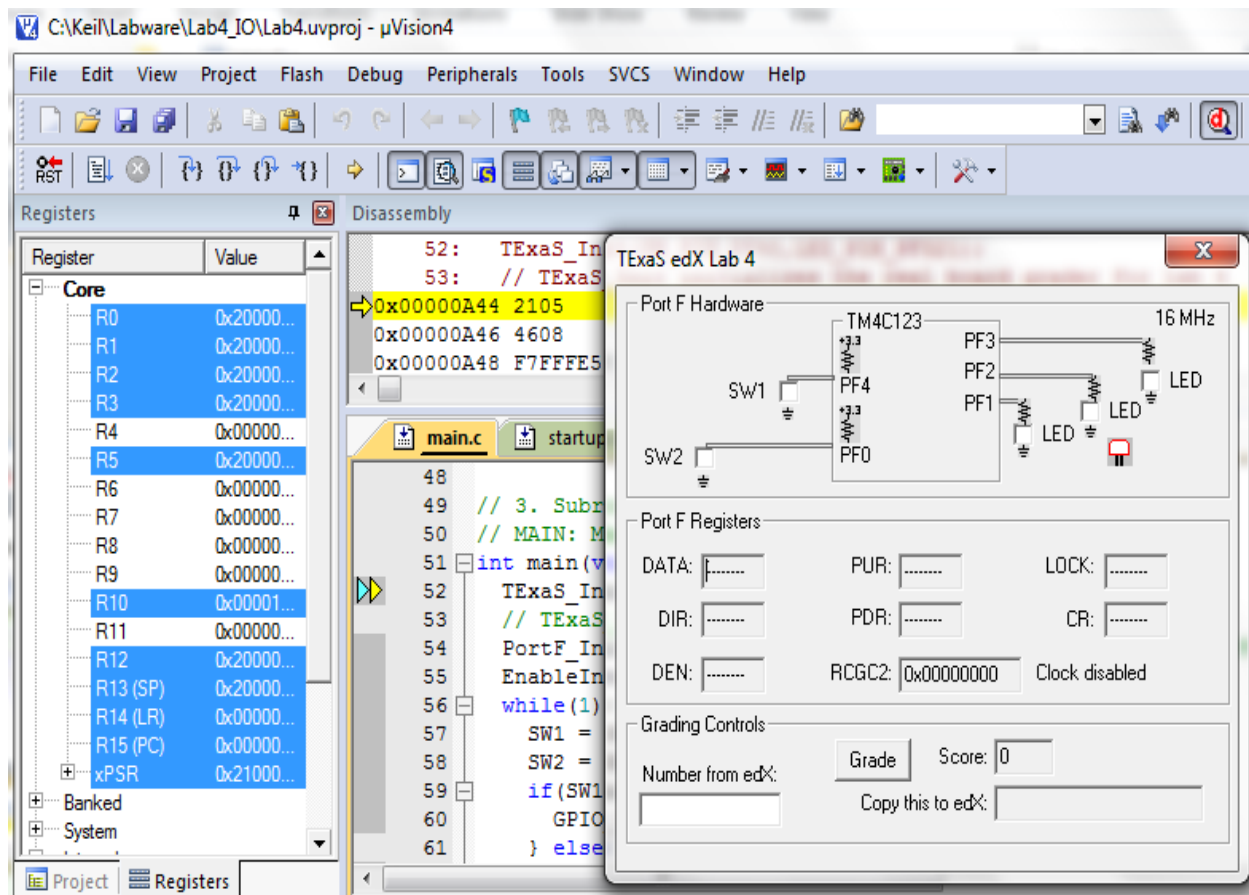
3- Build the project

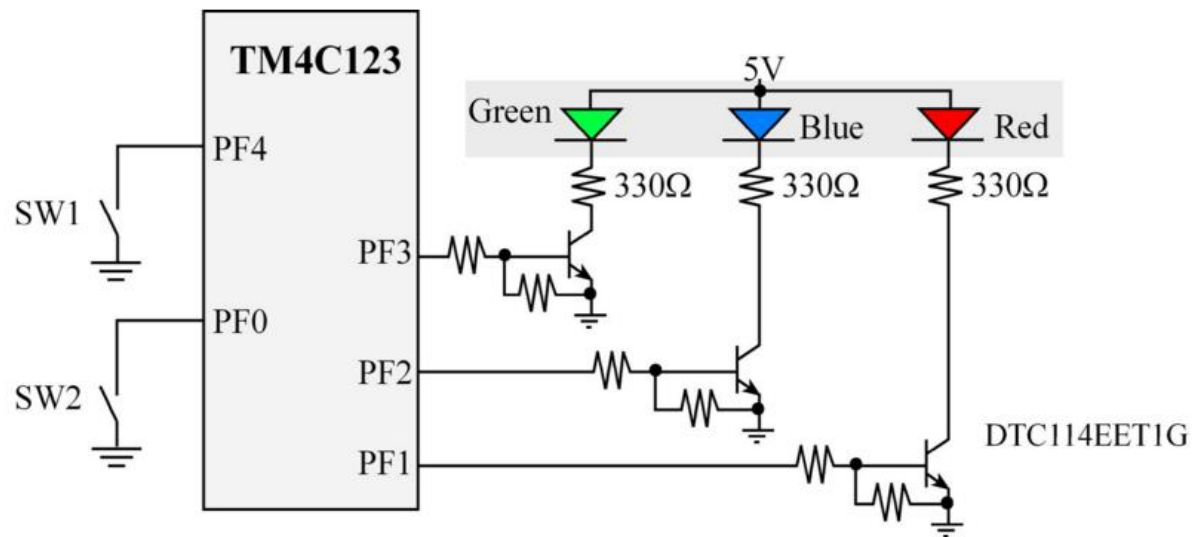




4) Start the debugger in simulation mode







```

EnableInterrupts(); // The grader uses interrupts
while(1){
    SW1 = GPIO_PORTF_DATA_R&0x10; // read PF4 into SW1
    SW2 = GPIO_PORTF_DATA_R&0x01; // read PF0 into SW2
    if(SW1&&SW2){ // both pressed
        GPIO_PORTF_DATA_R = 0x04; // LED is blue
    } else{
        if(SW1&&(!SW2)){ // just SW1 pressed
            GPIO_PORTF_DATA_R = 0x02; // LED is red
        } else{
            if(!SW1&&SW2){ // just SW2 pressed
                GPIO_PORTF_DATA_R = 0x08; // LED is green
            } else{ // neither switch
                GPIO_PORTF_DATA_R = 0x00; // LED is off
            }
        }
    }
}

```