



DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

CHANDIGARH
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Experiment No: 3

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Branch: BE CSE

Semester: 6th

Subject Name: System Design

UID: 23BCS12815

Section/Group: 23BCS_KRG-2_B

Date of Performance: 28/01/2026

Subject Code: 23CSH-314

1- Aim - To design a social media platform similar to Facebook or Instagram.

2- Objective:

- To understand social media application workflow.
- To design functional and non-functional requirements.
- To create the system architecture (High-Level Design – HLD).
- To design modules and classes (Low-Level Design – LLD).
- To implement core APIs for user authentication, posts, feed, likes, and comments.

3- Requirements:

A- Functional Requirement

- Client should be able to register and login to the application
- Client should be able to create post (text / image / videos)
- Client should be able to follow each other (or send friend requests)
- Client should be able to like or comment on the post
- Client should be able to view the feed of post from users they follow

B- Non-Functional Requirement

- Scalability: 500M DAU
- Consistency & Availability

Since this is a **social media application**, the system must be **highly available first and then consistent**.

Reason:

If the application is not operational or functional when required, there is no meaning in developing the application.

Example:

If Instagram is down for **1 hour**, it becomes a major issue. However, if the application is running and a post takes around **500 ms** to reach followers, this delay is acceptable.

Hence:

Availability >>> Consistency

- Latency

Uploading or publishing a post should take approximately **500 ms**.

4- API endpoint creation



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A. User On-boarding API's

- **User Registration:** POST API CALL
POST /api/users/register_user
- **User Login:** POST API CALL
POST /api/users/login
- **User Data Display:** GET API CALL
GET /api/users/{user_id}/profile
- **User Data Update:** PUT API CALL
PUT /api/users/{user_id}/profile

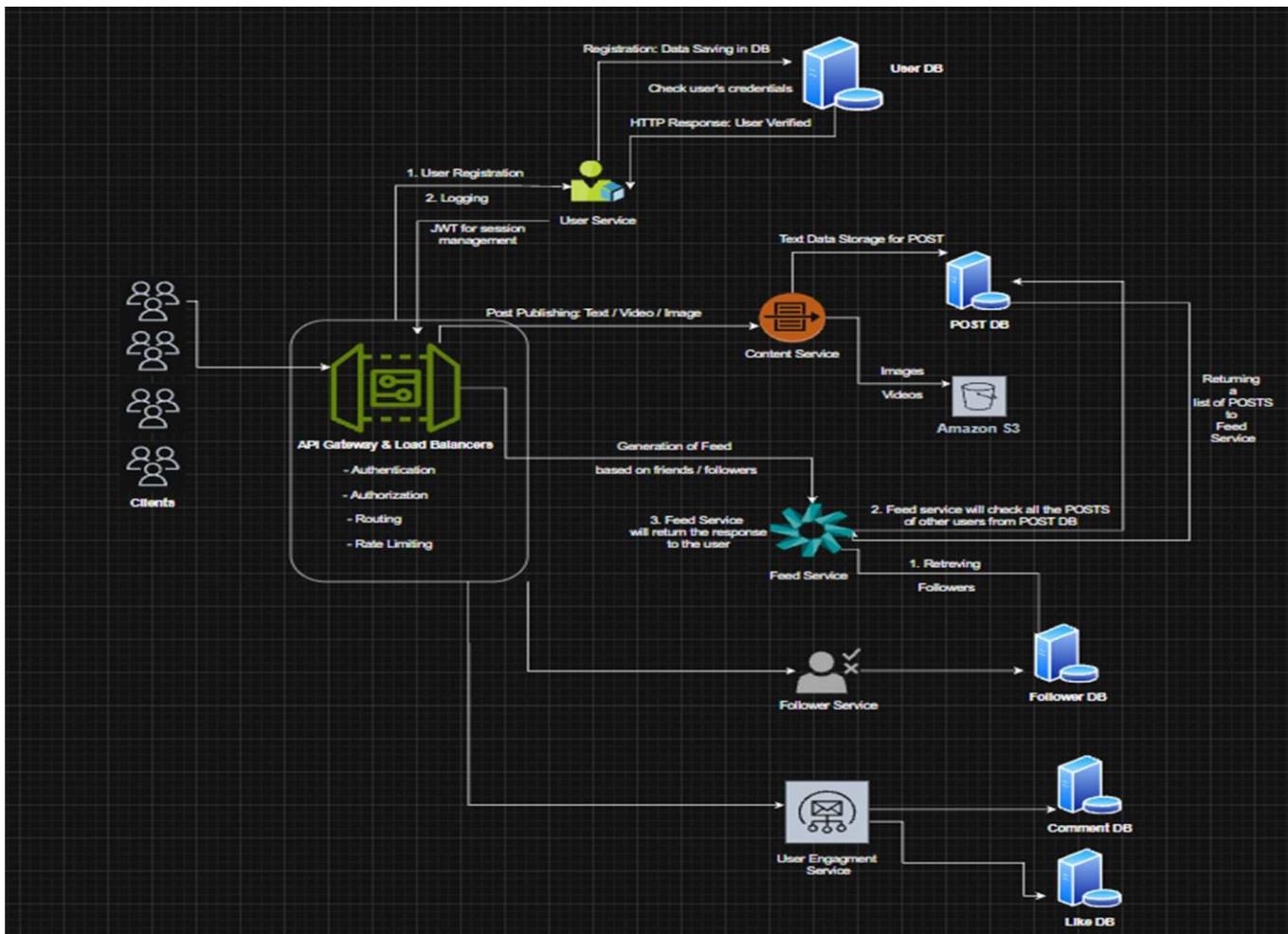
B. User Post's

1. POST /api/{user_id}/posts
2. GET /api/posts/{post_id}
3. PUT /api/posts/{post_id}
4. DELETE /api/posts/{post_id}
5. GET /api/posts/feed?limit={limit}&offset={offset} : **Pagination**
6. GET /api/users/{user_id}/posts : **Pagination**

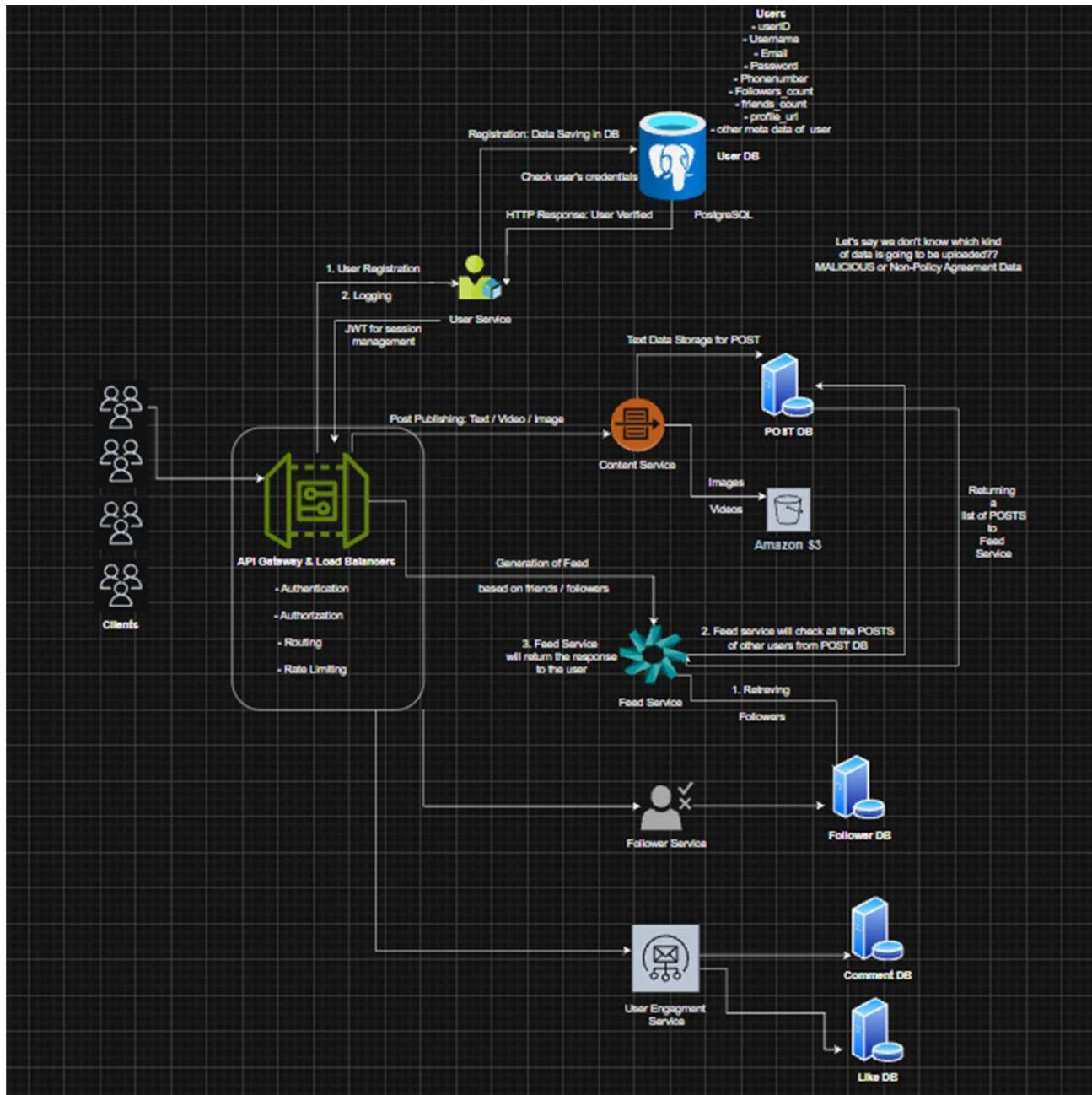
C. User Interactions

1. POST /api/posts/{post_id}/like
2. DELETE /api/posts/{post_id}/unlike
3. POST /api/posts/{post_id}/comments
4. GET /api/posts/{post_id}/comments
5. PUT /api/comments/{comment_id}
6. DELETE /api/comments/{post_id}/{comment_id}
7. POST /api/users/{user_id}/follow
8. DELETE /api/users/{user_id}/unfollow

5- High-Level Design



6- Low- Level Design

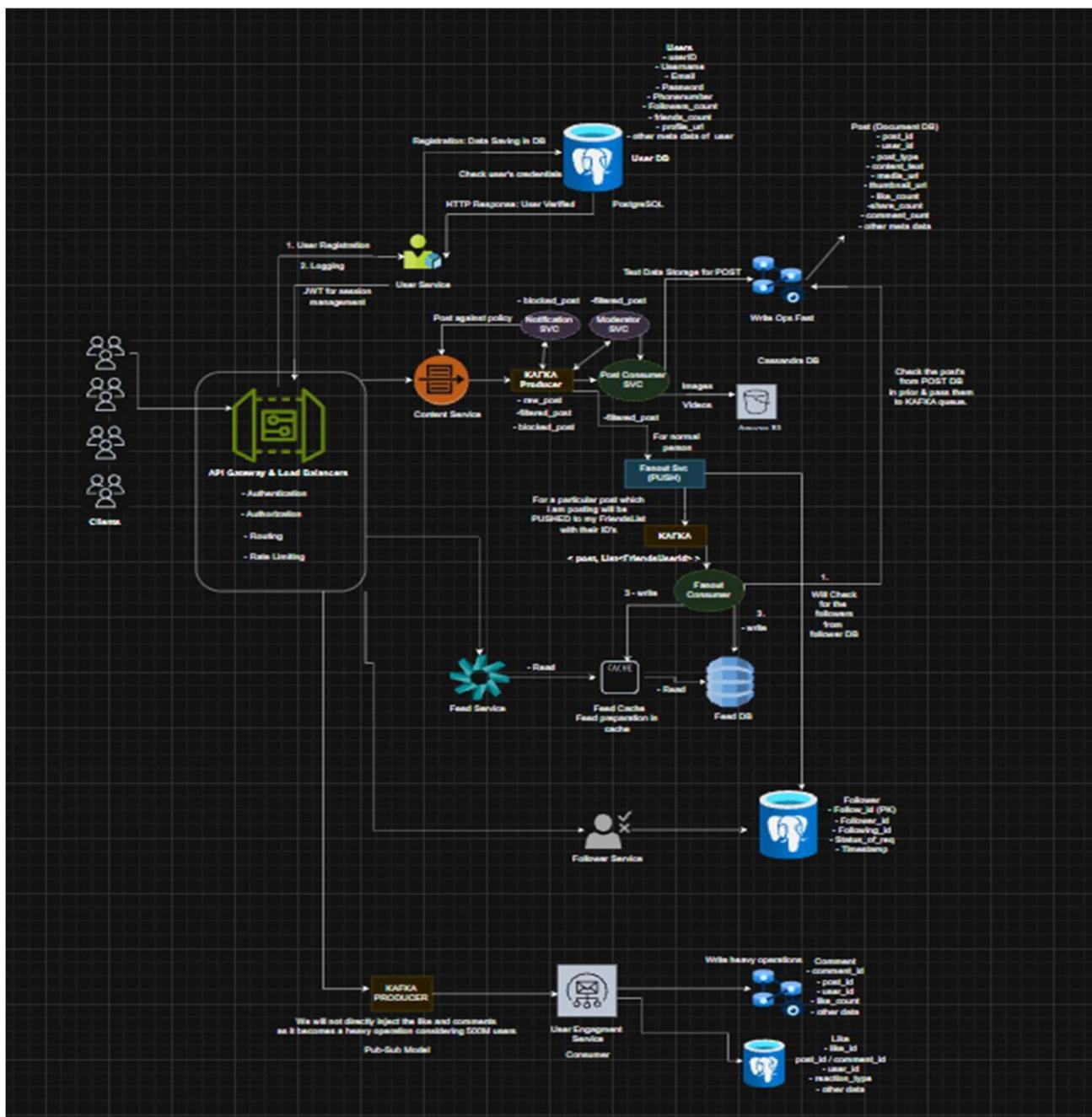




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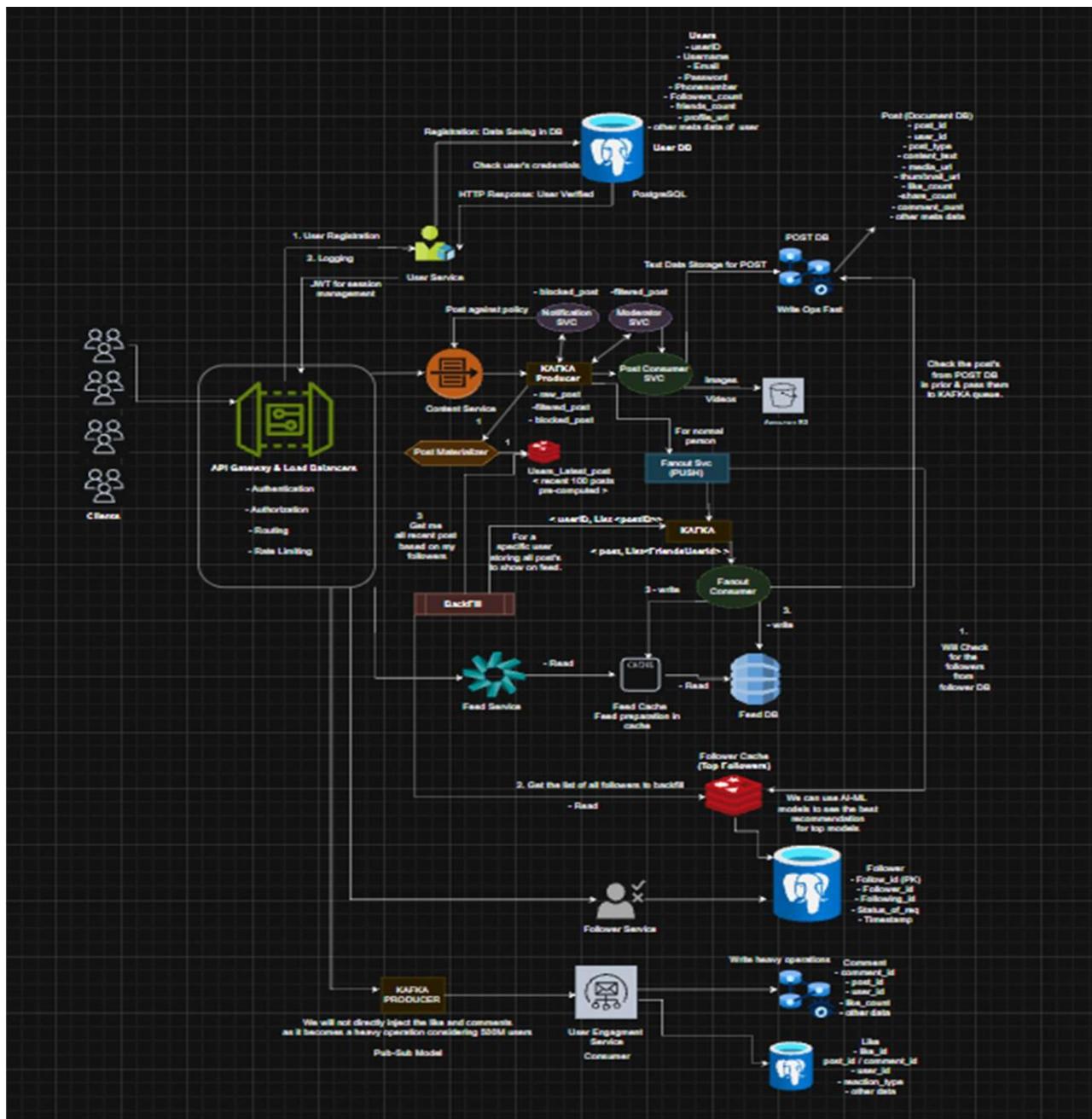




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7. Outcome / Result

- Understood the workflow of a social media application system
- Learned to design functional and non-functional requirements.
- Gained knowledge of high-level and low-level system architecture.
- Learned how scalability and availability are achieved in large-scale systems.
- Developed understanding of core APIs for user management, posts, and feed handling.