call与apply改变函数作用域

var color="red";
var o={color:"blue"};
function sayColor(){
alert(this.color);
}
sayColor();
sayColor.call(this);
sayColor.call(window);
sayColor.call(o);

```
//-----------------------------------------

Math.max(13,4,5);
//13
var arr=[50,4,5];
Math.max.apply(null,arr);
//50


//-----------------------------------------

[].slice.call(arguments,0,10);
Array.prototype.slice.call(arguments,0,10);
```