

# John Doe

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## Welcome to RenderCV!

RenderCV is a Typst-based CV framework designed for academics and engineers, with Markdown syntax support.

Each section title is arbitrary. Each section contains a list of entries, and there are 7 different entry types to choose from.

## Education

- PhD**    **Stanford University**, Computer Science – Stanford, CA, USA    Sept 2023 – present
- Working on the optimization of autonomous vehicles in urban environments
- BS**    **Boğaziçi University**, Computer Engineering – Istanbul, Türkiye    Sept 2018 – June 2022
- GPA: 3.9/4.0, ranked 1st out of 100 students
  - Awards: Best Senior Project, High Honor

## Experience

- Summer Intern**, Company C – Livingston, LA, USA    June 2024 – Sept 2024
- Developed deep learning models for the detection of gravitational waves in LIGO data
  - Published 3 [peer-reviewed research papers](#) about the project and results
- Summer Intern**, Company B – Ankara, Türkiye    June 2023 – Sept 2023
- Optimized the production line by 15% by implementing a new scheduling algorithm
- Summer Intern**, Company A – Istanbul, Türkiye    June 2022 – Sept 2022
- Designed an inventory management web application for a warehouse

## Projects

- Example Project**    May 2024 – present
- A web application for writing essays
- Launched an [iOS app](#) in 09/2024 that currently has 10k+ monthly active users
  - The app is made open-source (3,000+ stars [on GitHub](#))
- Teaching on Udemy**    Fall 2023
- Instructed the "Statics" course on Udemy (60,000+ students, 200,000+ hours watched)

## Skills

- Programming:** Proficient with Python, C++, and Git; good understanding of Web, app development, and DevOps
- Mathematics:** Good understanding of differential equations, calculus, and linear algebra
- Languages:** English (fluent, TOEFL: 118/120), Turkish (native)

## Publications

- 3D Finite Element Analysis of No-Insulation Coils**    Jan 2004
- Frodo Baggins, **John Doe**, Samwise Gamgee
- [10.1109/TASC.2023.3340648](#)

## Extracurricular Activities

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- There are 7 unique entry types in RenderCV: *BulletEntry*, *TextEntry*, *EducationEntry*, *ExperienceEntry*, *NormalEntry*, *PublicationEntry*, and *OneLineEntry*.
- Each entry type has a different structure and layout. This document demonstrates all of them.

## Numbered Entries

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1. This is a numbered entry.
2. This is another numbered entry.
3. This is the third numbered entry.

## Reversed Numbered Entries

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3. This is a reversed numbered entry.
2. This is another reversed numbered entry.
1. This is the third reversed numbered entry.