Kalash Agrahari

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LinkedIn GitHub Portfolio LeetCode Linktree

Technical Skills

Languages: C++, Python, HTML/CSS, JavaScript, PHP, MySQL, MongoDB. Frameworks/Libraries: ReactJS, Django, NodeJS, jQuery, Tailwind, Bootstrap

Tools: Git and Github, Figma, Adobe Illustrator, WordPress

Education

GL Bajaj Group of Institutions

July 2020 - June 2024

Bachelor of Technology in Computer Science Engineering (CGPA of 8.01)

JB Academy

April 2019 - March 2020

12th Standard - Science (88.4%)

Experience

GrowthBuk Web Developer Intern - Offer letter + Extension July 2023 - Present

- Collaborated with a dynamic team as a web developer intern, contributing expertise in HTML5, CSS3, JavaScript(ES6), PHP, and jQuery to craft captivating and user-centric web experiences.
- Designed and developed multiple high-impact web pages for diverse clients, <u>Nashtech</u>, enhancing their market recognition and online presence.
- Engineered a robust backend system using PHP to facilitate seamless user interactions, collecting and analyzing user data through storing it in Google Tag Manager.
- Resolved a long-standing issue Blog Data migration from Knoldus to Nashtech by developing a custom migration plugin.

Ranjan Technologies

Jan 2022 - Feb 2022

Front End Web Developer Intern - Offer letter + Certificate

- Developed the front-end of "Bentzip," a school management system, resulting in improved user experience.
- Ensured seamless compatibility across multiple devices, and an optimal browsing experience for all users by utilizing HTML5, CSS3, Wordpress, Elementor.

Projects

NashTech | JavaScript, PHP, AJAX, jQuery, CSS | Live

- Created an interactive Readiness Assessment with NashTech quiz platform across domains such as Cloud, DevOps, and Web Application Firewall (WAF).
- Led the development of 10+ new web pages for NashTech, including leadership, NashSquare, and Vietnam360°.
- Created taxonomy-based filtering including infinite scrolling for case studies and resources with PHP, AJAX, and JS.
- Introduced Language Switcher using JS for global audience convenience.
- Automated layout adjustments for 1000+ blogs, optimizing call-to-action (CTA) for interactions and engagement.

Minecraft | React, React Three Fiber, React Three Cannon, Zustand | Github | Live

- Crafted an immersive Minecraft-inspired game using React Three Fiber, React Three Cannon, and Zustand, offering dynamic 3D rendering and lifelike physics.
- Engineered navigation controls using **React Three Fiber**, **enabling fluid movement** for effortless exploration.
- Enhanced gameplya with vertical mobility using React Three Cannon and Zustand for managing player actions.

Achievements

- Built a strong foundation through solving 1800+ coding problems across multiple coding platforms.
- Global Rank 18 on CodingNinjas Weekend Contest 91.
- Global Rank 1664/29939 in LeetCode Biweekly Contest 111.
- Global Rank **2784/28393** in LeetCode Weekly Contest 362.
- Master rank at CodingNinjas with 50+ badges and 75K+ EXP, demonstrating expertise in DSA and Development
- 30+ Repositories on Github based over Full Stack Development projects including Contributions.
- Attained the Grand Master (Highest Top 1%) position on the CodeStudio Leaderboard and have retained it since August 2023.

Profile Links

- Leetcode (3 ★ | Max rating 1713 | Among top 16.15% | 10+ badges achieved | 700+ problems solved)
- CodeStudio CodingNinjas (Max rating 3463 | Better than 99% | 1600+ DSA, Dev, and core problems solved)
- GeeksforGeeks (2300+ overall score achieved | 1st rank in instituion) | 700+ problems solved)