Kalash Agrahari

Ayodhya, Uttar Pradesh (India)

Technical Skills

Languages: C, C++, Java, Python, HTML5, CSS3, JavaScript, PHP, MySQL, MongoDB.

Frameworks/Libraries: ReactJS, Django, Redux, NodeJS, jQuery, Webpack, Tailwind, Bootstrap.

Tools: JIRA, Asana, Windows, Linux, Google Analytics, Git and Github, Figma, Adobe Illustrator, WordPress.

Education

GL Bajaj Group of Institutions

July 2020 - June 2024

Bachelor of Technology in Computer Science Engineering (CGPA of 8.01)

ID Andomy

JB Academy
April 2019 - March 2020

12th Standard - Science (88.4%)

Experience

GrowthBuk

July 2024 – Present

 $Web\ Developer$ - $Offer\ letter$

- Integrated a **Dynamic CRM** for automated **lead capture**, eliminating manual data filtering. Improved data processing speed by **30%**, enabling faster, data-driven sales decisions.
- Implemented token caching using Node.js to reduce authentication requests and minimizing overhead.
- Built a form autofill mechanism using React that retains known user data, reducing form abandonment by 25%.
- Integrated Jenkins for CI/CD, utilized Postman for API testing, and debugging with Chrome DevTool.

GrowthBuk July 2023 – June 2024

 $Web\ Developer\ Intern\ -\ Offer\ letter\ +\ \underline{Extension}\ + Certificate$

- Contributed full-stack expertise with **React**, Node.js, and MongoDB, creating engaging, web experiences.
- Improved UX with Google Analytics insights, driving data-led optimizations and increasing session time by 10%.
- Built efficient backends with PHP and MySQL, enhancing user interaction with custom plugins.

Ranjan Technologies

Jan 2022 – Feb 2022

 $Web\ Developer\ Intern\ -\ \underline{Offer\ letter}\ +\ \underline{Certificate}$

- Developed the front end of "Bentzip" a school management system, enhancing user experience and engagement.
- Leveraged Google Analytics for data-driven performance improvements and jQuery for faster client-side scripting.

Projects

NashTech (Project at GrowthBuk) | JavaScript, PHP, AJAX, jQuery, CSS | Live

- Created Readiness Assessment with NashTech quiz platform across domains such as Cloud, DevOps, and Web Application Firewall (WAF).
- Integrated Google Analytics with Google Tag Manager allowing for precise measurement of marketing efforts.
- Utilized jQuery AJAX methods to fetch and display data asynchronously, improving user experience.

Minecraft | React, React Three Fiber, React Three Cannon, Zustand | Github | Live

- Crafted an immersive Minecraft-inspired game using React Three Fiber, React Three Cannon, and Zustand, offering dynamic 3D rendering and lifelike physics.
- Engineered navigation controls using React Three Fiber, enabling fluid movement for effortless exploration.
- Enhanced gameplay with vertical mobility using React Three Cannon and Zustand for managing player actions.

Achievements

- Global Rank 722/27473 & AIR 223 in LeetCode Biweekly Contest 143
- Global Rank 1664/29939 & AIR 549 in LeetCode Biweekly Contest 111
- Global Rank 18 on CodingNinjas Weekend Contest 91.
- 600+ daily streak on Leetcode. Ninja Dominator (Highest) on the CodeStudio Leaderboard.
- Master rank at CodingNinjas with 50+ badges and 99K+ EXP, demonstrating expertise in DSA and Development
- 30+ Repositories on Github based over Full Stack Development projects including Contributions.
- Built a strong foundation through solving 1000+ coding problems across multiple coding platforms.

Profile Links

- Leetcode (3 ★ | Max rating 1748 | 600+ Daily streak | 30+ Achievement badges | 1000+ problems solved)
- CodeStudio CodingNinjas (Max rating 3463 | Better than 99% | 1900+ DSA, Dev, and core problems solved)
- GeeksforGeeks (2900+ overall score achieved | 1st rank in institution) | 445+ POTD streak | 900+ problems solved.)