

# TERMINATOR SQUAD

M	T	SV	W	LD	OC
5"	5	2+	3	6+	1



⚙️	RANGED WEAPONS	RANGE	A	BS	S	AP	D
	Assault cannon [DEVASTATING WOUNDS]	24"	6	3+	6	0	1
➡️	Cyclone missile launcher – frag [BLAST]	36"	2D6	3+	4	0	1
➡️	Cyclone missile launcher – krak	36"	2	3+	9	-2	D6
	Heavy flamer [IGNORES COVER, TORRENT]	12"	D6	N/A	5	-1	1
	Storm bolter [RAPID FIRE 2]	24"	2	3+	4	0	1
⚔️	MELEE WEAPONS	RANGE	A	WS	S	AP	D
	Chainfist [ANTI-VEHICLE 3+]	Melee	3	4+	8	-2	2
	Power fist	Melee	3	3+	8	-2	2
	Power weapon	Melee	4	3+	5	-2	1

➡️ Before selecting targets for this weapon, select one of its profiles to make attacks with.

KEYWORDS: INFANTRY, IMPERIUM, TERMINATOR, TERMINATOR SQUAD

## ABILITIES

CORE: Deep Strike

FACTION: Oath of Moment

**Teleport Homer:** At the start of the battle, you can set up one Teleport Homer token for this unit anywhere on the battlefield that is not in your opponent's deployment zone. If you do, once per battle, you can target this unit with the Rapid Ingress Stratagem for OCP, but when resolving that Stratagem, you must set this unit up within 3" horizontally of that token and not within 9" horizontally of any enemy models. That token is then removed.

**Fury of the First:** Each time a model in this unit makes an attack, you can ignore any or all modifiers to that attack's Ballistic Skill or Weapon Skill characteristic and/or to the Hit roll. In addition, each time a model in this unit makes an attack that targets the enemy unit you selected for the Oath of Moment ability this turn, add 1 to the Hit roll.

INVULNERABLE SAVE

4+

FACTION KEYWORDS:  
ADEPTUS ASTARTES



# TERMINATOR SQUAD

*Terminator armour is a marvel of technology that enables its wearer to survive anything, from the stresses of teleportation to earth-shaking artillery bombardments. So equipped, Terminator Squads can appear in the midst of the foe or stride unstopably across the field towards them, firing their weapons all the while.*



## WARGEAR OPTIONS

- For every 5 models in this unit, 1 Terminator's storm bolter can be replaced with one of the following:
  - 1 assault cannon
  - 1 heavy flamer
  - 1 cyclone missile launcher and 1 storm bolter.\*
- Any number of models can each have their power fist replaced with 1 chainfist.

*\* This model's storm bolter cannot be replaced.*

## UNIT COMPOSITION

- 1 Terminator Sergeant
- 4-9 Terminators

**The Terminator Sergeant is equipped with:** storm bolter; power weapon.

**Every Terminator is equipped with:** storm bolter; power fist.

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