



AGGRESSOR SQUAD

M	T	SV	W	LD	OC
5"	6	3+	3	6+	1



 RANGED WEAPONS	RANGE	A	BS	S	AP	D
Auto boltstorm gauntlets [TWIN-LINKED]	18"	3	3+	4	0	1
Flamestorm gauntlets [IGNORES COVER, TORRENT, TWIN-LINKED]	12"	D6+1	N/A	4	0	1
Fragstorm grenade launcher [BLAST]	18"	D6	3+	4	0	1
 MELEE WEAPONS	RANGE	A	WS	S	AP	D
Power fist [TWIN-LINKED]	Melee	3	4+	8	-2	2

ABILITIES

FACTION: Oath of Moment

Close-quarters Firepower: Each time a model in this unit makes a ranged attack that targets the closest eligible target, improve the Armour Penetration characteristic of that attack by 1.

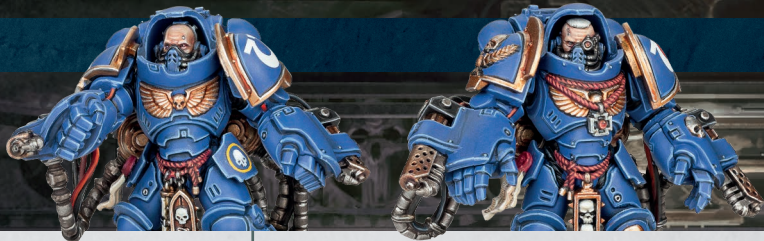
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FACTION KEYWORDS:
ADEPTUS ASTARTES

AGGRESSOR SQUAD

Capable of spearheading devastating offensives or shattering the most determined enemy assaults, Aggressors are walking ceramite strongpoints. They excel at close-quarters combat and laying down torrents of devastating fire before crushing their foes beneath their energised fists.



WARGEAR OPTIONS

- All models in this unit can each have their flamestorm gauntlets replaced with 1 auto boltstorm gauntlets and 1 fragstorm grenade launcher.

UNIT COMPOSITION

- 1 Aggressor Sergeant
- 2-5 Aggressors

Every model is equipped with: flamestorm gauntlets; power fist.

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