

HEAVY INTERCESSOR SQUAD



M

5"

T

6

SV

3+

W

3

LD

6+

OC

2



RANGED WEAPONS

RANGE

A

BS

S

AP

D

Bolt pistol [PISTOL]

12"

1

3+

4

0

1

Heavy bolt rifle [ASSAULT, HEAVY]

30"

2

3+

5

-1

1

Heavy bolter [ASSAULT, HEAVY, SUSTAINED HITS 1]

36"

3

4+

5

-1

2



MELEE WEAPONS

RANGE

A

WS

S

AP

D

Close combat weapon

Melee

3

3+

4

0

1

ABILITIES

FACTION: Oath of Moment

Unyielding in the Face of the Foe: While this unit is within range of an objective marker you control, each time an attack with a Damage characteristic of 1 is allocated to a model in this unit, add 1 to any armour saving throw made against that attack.

KEYWORDS: INFANTRY, BATTLELINE, GRENADES, IMPERIUM, GRAVIS, HEAVY INTERCESSOR SQUAD



FACTION KEYWORDS: ADEPTUS ASTARTES

HEAVY INTERCESSOR SQUAD

Clad in thick Gravis armour, Heavy Intercessors secure ground and are immovable in the defence. Always ready for any sign of enemy counter-attack, they stand firm, laying down volleys of heavy fire that keep all but the most determined or foolhardy enemies at bay.



WARGEAR OPTIONS

- For every 5 models in this unit, 1 Heavy Interceptor's heavy bolt rifle can be replaced with 1 heavy bolter.

UNIT COMPOSITION

- 1 Heavy Interceptor Sergeant
- 4-9 Heavy Interceptors

Every model is equipped with: bolt pistol; heavy bolt rifle; close combat weapon.

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