

ASSAULT INTERCESSOR SQUAD

M	T	SV	W	LD	OC
6"	4	3+	2	6+	2



⦿	RANGED WEAPONS	RANGE	A	BS	S	AP	D
	Hand flamer [IGNORES COVER, PISTOL, TORRENT]	12"	D6	N/A	3	0	1
	Heavy bolt pistol [PISTOL]	18"	1	3+	4	-1	1
➡	Plasma pistol – standard [PISTOL]	12"	1	3+	7	-2	1
➡	Plasma pistol – supercharge [HAZARDOUS, PISTOL]	12"	1	3+	8	-3	2
⚔	MELEE WEAPONS	RANGE	A	WS	S	AP	D
	Astartes chainsword	Melee	4	3+	4	-1	1
	Power fist	Melee	3	3+	8	-2	2
	Power weapon	Melee	4	3+	5	-2	1
	Thunder hammer [DEVASTATING WOUNDS]	Melee	3	4+	8	-2	2

➡ Before selecting targets for this weapon, select one of its profiles to make attacks with.

KEYWORDS: INFANTRY, BATTLELINE, GRENADES, IMPERIUM, TACTICUS, ASSAULT INTERCESSOR SQUAD

ABILITIES

FACTION: Oath of Moment

Shock Assault: Each time a model in this unit targets an enemy unit with a melee attack, re-roll a Wound roll of 1. If that enemy unit is within range of an objective marker, you can re-roll the Wound roll instead.



FACTION KEYWORDS: ADEPTUS ASTARTES

ASSAULT INTERCESSOR SQUAD

Assault Intercessors are amongst the most widespread close support units in a Chapter's arsenal. Firing their heavy bolt pistols as they close upon the foe, they charge into the fray, where they make short work of their enemies with brutal swings of their chainswords.



WARGEAR OPTIONS

- The Assault Intercessor Sergeant's heavy bolt pistol can be replaced with one of the following:
 - 1 hand flamer
 - 1 plasma pistol
- The Assault Intercessor Sergeant's Astartes chainsword can be replaced with one of the following:
 - 1 power fist
 - 1 power weapon
 - 1 thunder hammer

UNIT COMPOSITION

- 1 Assault Intercessor Sergeant
- 4-9 Assault Intercessors

Every model is equipped with: heavy bolt pistol; Astartes chainsword.

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