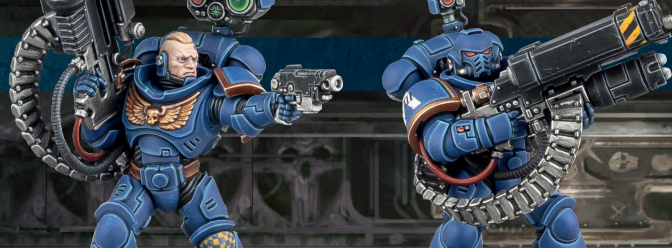




# DESOLATION SQUAD

M	T	SV	W	LD	OC
6"	4	3+	2	6+	1



 RANGED WEAPONS	RANGE	A	BS	S	AP	D
Bolt pistol [PISTOL]	12"	1	3+	4	0	1
Castellan launcher [BLAST, INDIRECT FIRE]	36"	D3	3+	4	0	1
Superfrag rocket launcher [BLAST, HEAVY]	48"	D6+1	4+	5	0	1
Superkrak rocket launcher [HEAVY]	48"	1	4+	10	-2	D6+1
Vengor launcher [BLAST, INDIRECT FIRE]	48"	D6	2+	7	-1	2
 MELEE WEAPONS	RANGE	A	WS	S	AP	D
Close combat weapon	Melee	3	3+	4	0	1

## ABILITIES

**FACTION:** Oath of Moment

**Targeter Optics:** Each time this unit Remains Stationary, until the start of your next Movement phase, ranged weapons equipped by models in this unit have the [IGNORES COVER] ability and can ignore the penalty to their Hit rolls when making attacks with Indirect Fire weapons against targets that are not visible to them.

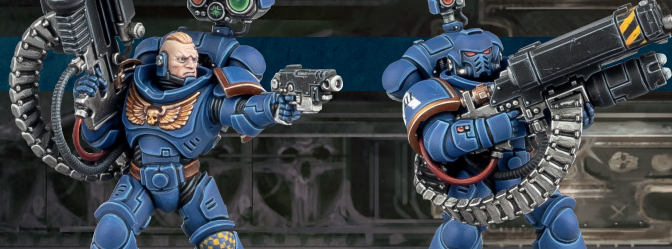
**KEYWORDS:** INFANTRY, GRENADES, IMPERIUM, TACTICUS, DESOLATION SQUAD



**FACTION KEYWORDS:**  
ADEPTUS ASTARTES

# DESOLATION SQUAD

*Desolation Marines specialise in unleashing widespread devastation throughout the enemy ranks. Whether direct-firing warheads into massed infantry or enemy armour, or raining salvos down upon the enemy with their castellan launchers, these warriors reap a grievous toll amongst the foe.*



## WARGEAR OPTIONS

- All of the models in this unit can each have their superfrag rocket launcher replaced with 1 superkrak rocket launcher.
- The Desolation Sergeant's superfrag rocket launcher or superkrak rocket launcher can be replaced with 1 vengor launcher.

## UNIT COMPOSITION

- 1 Desolation Sergeant
- 4-9 Desolation Marines

**Every model is equipped with:** bolt pistol; castellan launcher; superfrag rocket launcher; close combat weapon.

KEYWORDS: INFANTRY, GRENADES, IMPERIUM, TACTICUS, DESOLATION SQUAD



FACTION KEYWORDS:  
ADEPTUS ASTARTES