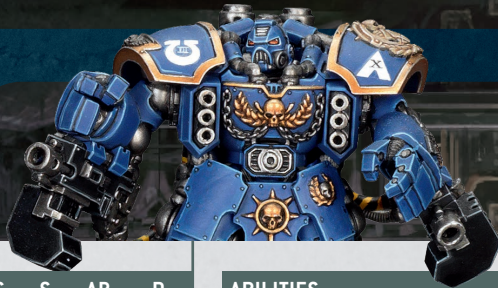


CENTURION DEVASTATOR SQUAD

| M | T | SV | W | LD | OC |
|----|---|----|---|----|----|
| 4" | 7 | 2+ | 4 | 6+ | 2 |



| ⚔ RANGED WEAPONS | RANGE | A | BS | S | AP | D |
|---|-------|----|----|----|----|------|
| Centurion bolters [RAPID FIRE 3, TWIN-LINKED] | 24" | 3 | 3+ | 4 | 0 | 1 |
| Centurion missile launcher [BLAST] | 36" | D3 | 3+ | 9 | -2 | D3 |
| Grav-cannon [ANTI-VEHICLE 2+] | 24" | 3 | 3+ | 6 | -1 | 3 |
| Twin heavy bolter [SUSTAINED HITS 1, TWIN-LINKED] | 36" | 3 | 3+ | 5 | -1 | 2 |
| Twin lascannon [TWIN-LINKED] | 48" | 1 | 3+ | 12 | -3 | D6+1 |
| ⚔ MELEE WEAPONS | RANGE | A | WS | S | AP | D |
| Centurion fists | Melee | 3 | 4+ | 5 | -1 | 2 |

ABILITIES

FACTION: Oath of Moment

Decimator Protocols: Each time a model in this unit makes a ranged attack, re-roll a Hit roll of 1. If the target of that attack is an enemy unit within range of an objective marker, you can re-roll the Hit roll instead.

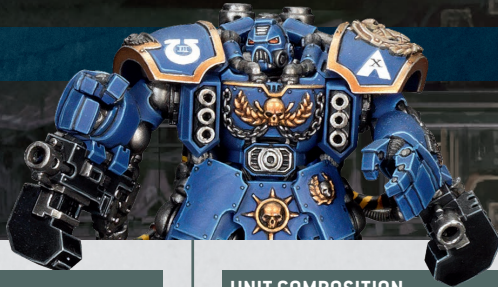
KEYWORDS: INFANTRY, IMPERIUM, CENTURION, CENTURION DEVASTATOR SQUAD



FACTION KEYWORDS:
ADEPTUS ASTARTES

CENTURION DEVASTATOR SQUAD

Centurion Devastator Squads dominate the field of battle, their presence dictating the flow of action. They frequently operate with Stormraven Gunships, which transport the Space Marines inside their bulky warsuits to the next position, where they function as an armoured firebase to clear enemy-held positions of all opposition.



WARGEAR OPTIONS

- Any number of models can each have their Centurion bolters replaced with 1 Centurion missile launcher.
- Any number of models can each have their grav-cannon replaced with one of the following:
 - 1 twin heavy bolter
 - 1 twin lascannon

UNIT COMPOSITION

- 1 Devastator Centurion Sergeant
- 2-5 Devastator Centurions

Every model is equipped with: grav-cannon; Centurion bolters; Centurion fists.

KEYWORDS: INFANTRY, IMPERIUM, CENTURION, CENTURION DEVASTATOR SQUAD



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