# Issues in Learning



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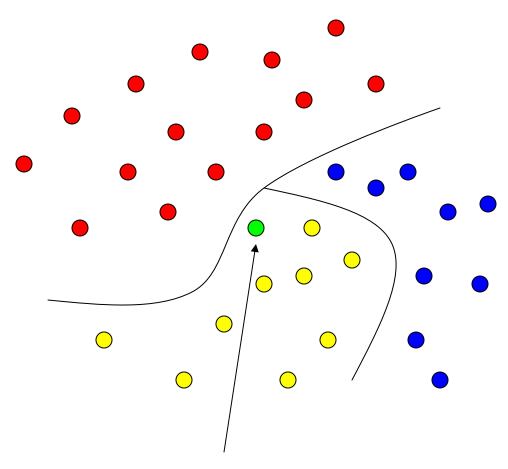
### **Text Classification**

#### Setup

- Vocabulary (e.g. 35000 words)
- Document=vector of word occurrences ∈ R<sup>35000</sup>
- Normalized to unit length
- Thousands of points for each class

Word	Doc1	Doc2	Doc3	
abyss	0	3	2	
budget	5	2	3	
Clinton	6	4	1	
•••				
Zaire	1	0	2	

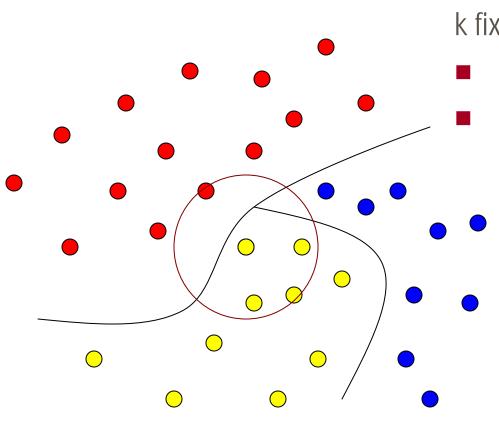
# Classes=Regions in Vector Space



Test document=?

- Business
- Politics
- Sports

## K-Nearest Neighbor (kNN) Classifier



k fixed (e.g. k=3)

- Find the k nearest neighbors
- Take the majority class

- Business
- Politics
- Sports

# **Instance Based Learning**

- kNN is an example of Instance Based Learning
- Instance Based Learning
  - Store many examples (instances)
  - Distance metric to the examples
  - Value of k
    - number of examples to make decision from
  - Weighting function (optional)

- Disadvantages
  - Classification is expensive (search problem)
  - Need to store many examples

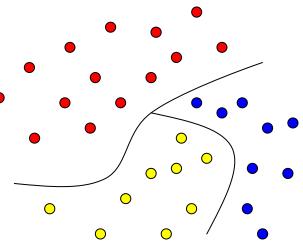
### Distance Metrics

- Euclidian Distance  $d(x, x')^2 = \sum_{i=1}^{n} \sigma_i^2 (x_i x_i')^2$
- Mahalanobis Distance  $d(x, x')^2 = (x x')^T \Sigma (x x')$ 
  - $\Sigma$  is symmetric positive definite
- $\blacksquare$  L<sub>1</sub> norm  $d(x,x') = \sum |x_i x_i'|$

- Angle
- Hamming distance
- Manhattan distance

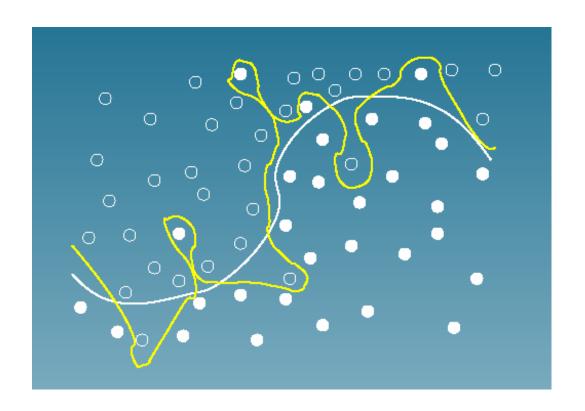
# Optimality of kNN

- Cover and Hart 1967
- Bayes error rate
  - Error rate when you know the model that generated the data
  - Best you can do
- lacksquare Asymptotically (when  $N o \infty$  )
  - Error of 1-NN is less that 2\*Bayes Error
  - In particular, Error of 1-NN  $\rightarrow$  O if the Bayes error is 0 i.e. classes are separable
  - Decision boundary



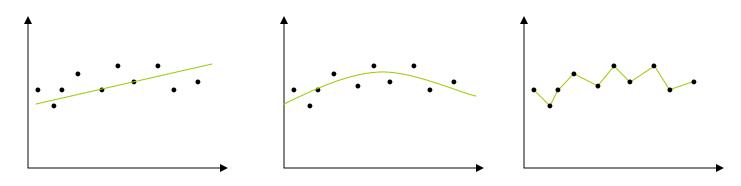
# Overfitting

- In reality, classes are usually not separable
- Separating them → overfitting

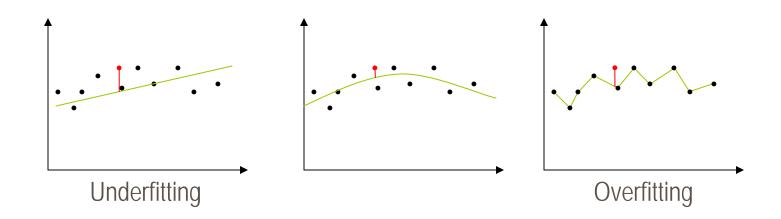


# Overfitting for Regression

Training



Testing



### **Bias-Variance Tradeoff**

- Consider:
  - A training dataset D
  - A test sample x
  - A regression algorithm f trained on D gives f(x,D)
- Underlying truth
  - Given x, the output y comes from a probability P(y|x)
- Expected value  $E[y|x] = \bar{y}$ 
  - E.g. say  $y \in \{1,2\}$  and for a specific x, P(y=1|x)=0.1 then  $E[y|x]=1\cdot 0.1+2\cdot 0.9=1.9$
- Measure of error for f:

$$E[(y - f(x, D))^{2} | x, D]$$

### **Bias-Variance Tradeoff**

Then

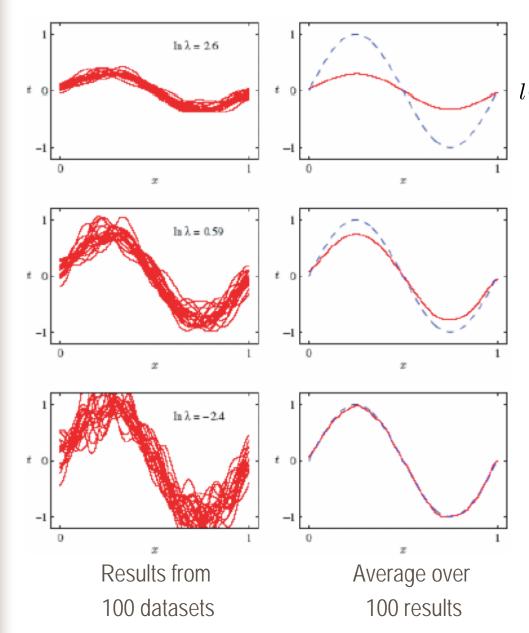
$$E[(y-f(x,D))^{2}|x,D] = E[(y-\bar{y})^{2}|x,D] + (f(x,D)-\bar{y})^{2}$$

- Variance
  - The term  $E[(y-\bar{y})^2|x,D]$  is the variance of y, does not depend on D
- Now we look at the error over all training sets D

$$E_D[(f(x,D) - \bar{y})^2] = (E_D[f(x,D)] - \bar{y})^2$$
 bias  $+ E_D[(f(x,D) - E_D[f(x,D)])^2]$  variance

- Bias = how far is the average result from the avg. true result
- Variance= the variability of the result

## Example



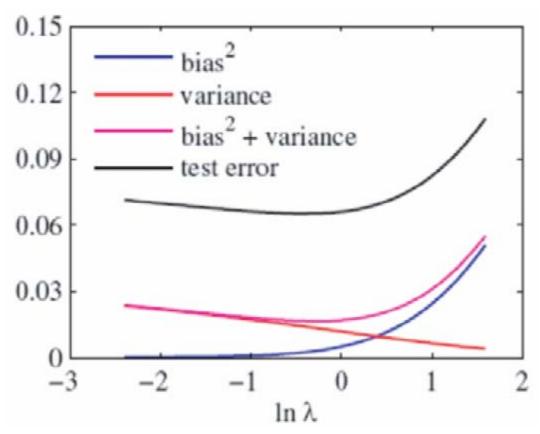
Regularized regression

$$l(W) = \frac{1}{N} \sum_{j=1}^{N} (X^{j}w - Y^{j})^{2} + \lambda \sum_{i=1}^{M} w_{i}^{2}$$

Large bias small variance

Small bias Large variance

## Bias<sup>2</sup>+Variance vs. $\lambda$



- Bias²+variance has similar shape with test error
- However, bias and variance cannot be computed in general
  - We don't know the true distribution of X and Y

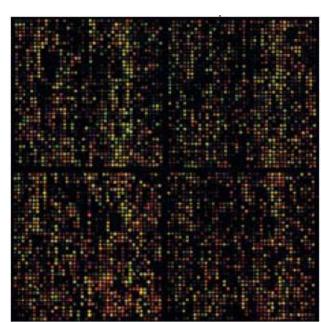
- Regularization (Regularized Loss Functions)
- Wrappers:
  - Use cross-validation and any learning algorithm
  - Repeat for the desired number of features:
    - Add the feature that minimizes cross-validation error
  - Greedy and slow to train
- Feature Ranking (Xing et al, 2001)
  - Bayes Error
  - Information Gain
  - Markov Blanket
  - Faster

#### Dataset:

- Expression levels for 7130 genes from a microarray dataset
- 72 observations (samples)
- 47 type I Leukemia (called ALL)
- and 25 type II Leukemia (called AML)



- 3-stage feature selection
  - Mixture overlap probability
  - Information gain
  - Markov blanket



#### Xing et al, 2001

Features =

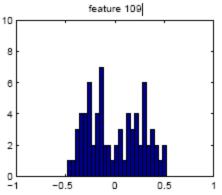
Gene expression levels

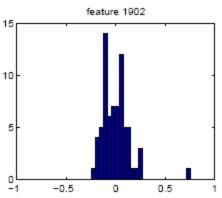
- Two hidden gene states:
  - Active or inactive
  - Denote by z<sub>i</sub>
  - Mixture of two gaussiansFitted with EM

Stage 1: Mixture overlap probability

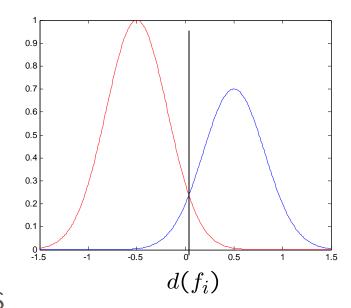
$$\epsilon = P(z_i = 0)P(d(f_i) = 1|z_i = 0)$$
  
+  $P(z_i = 1)P(d(f_i) = 0|z_i = 1)$ 

- Area of overlap of the two Gaussians
- Chooses features for which is clear when they are expressed





Histograms of gene expression levels

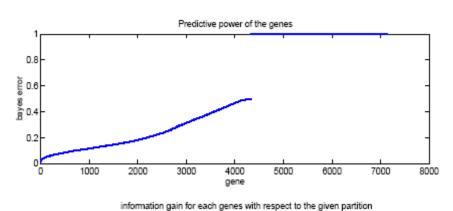


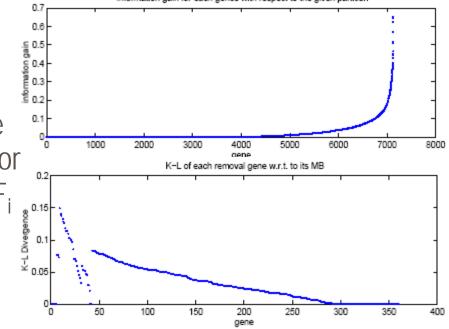
#### Stage 2: Information Gain

- Same as in decision trees
- Threshold from Stage 1
- Keep best 360 features

### Stage 3: Markov Blanket Filtering

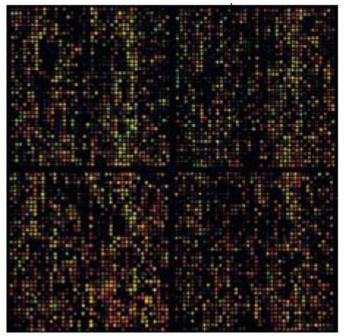
- Initialize G = F
- Iterate
  - For each feature F<sub>i</sub>∈ G, let M<sub>i</sub> be the set of k features F<sub>j</sub>∈ G-{F<sub>i</sub>} for which the correlations between F<sub>i</sub> and F<sub>i</sub> are the highest.
  - Compute  $\Delta(F_i|M_i)$  for each i
  - Choose the i that minimizes  $\Delta(F_i|M_i)$ , and define  $G=G-\{F_i\}$

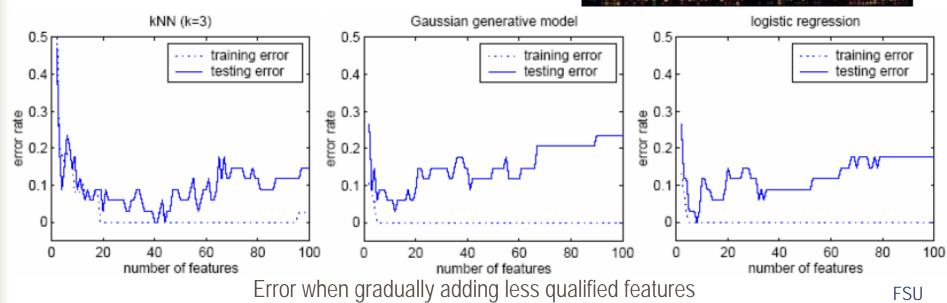




$$\Delta(F_i|M) = \sum_{f_M, f_i} P(M = f_M; F_i = f_i) D(P(C|M = f_M, F_i = f_i) || P(C|M = f_M)$$

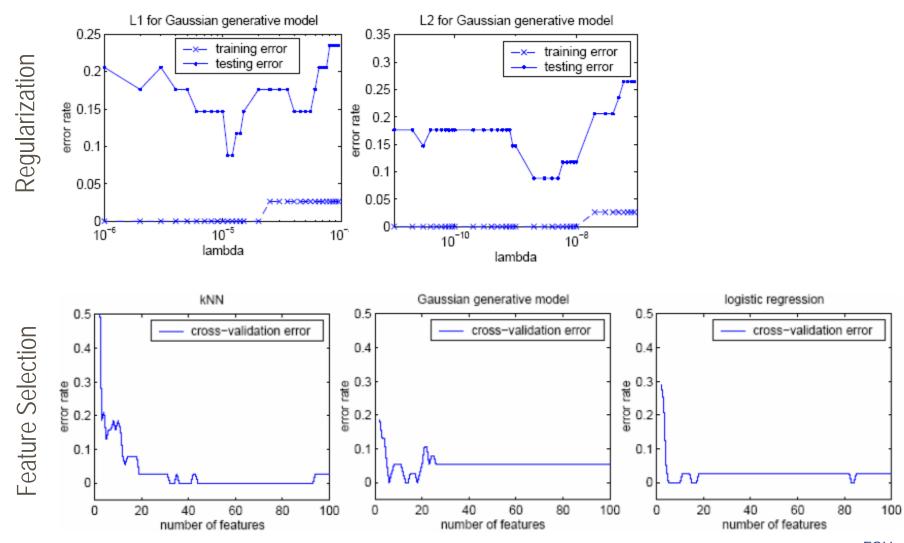
- Obtain about 40 good features
- Learning algorithms:
  - kNN
  - Naïve Bayes with Gaussian models
  - Logistic regression





# Feature Selection vs. Regularized Loss

Feature selection outperforms Regularized Loss (regularization)



### References

- EP Xing, MI Jordan, RM Karp. Feature selection for high-dimensional genomic microarray data. ICML, 2001
- ASU Feature Selection Website:

http://featureselection.asu.edu/index.php