

20210719: tsp apa parking demonstration on 29th July Shanghai

20210719: tsp apa parking demonstration on 29th July Shanghai

1. briefing:
2. suggested modification on code
 1. **A parking completion status should be added and transfer the completion state to APA. (necessary)**
 2. **modification on backward trajectory as correction trajectory (suggestion)**
 3. find a way for smooth steering: avoid step motor like rotation (suggestion)
 4. path planning and parking control parameter adjustment, for x3-byd platform. (necessary)

1. briefing:

We are going to do some modifications on our current path planning and parking algorithm to fit x3 and byd platform. The date of transporting our vehicle is set to **26th July** for the time being. We have two time slots for the above work **20th ~ 26th July** and **27th ~ 29th July**.

My suggestion for completing it would be optimizing the code on IC421 and transforming it to x3-byd along with testing before 26th July and exhibition site testing thereafter.

Our business group have requested the organizer to reserve three-row empty vertical slots for our demonstration, rely status unknown. I think we also need our group to get the measurements of the site slots, which include but not limited to length, width, lane_with etc..

2. suggested modification on code

1. A parking completion status should be added and transfer the completion state to APA. (necessary)

In the session.log recorded during real car running, after final goal has been reached, PubControl will return status=1, which is the status of waiting for task, I think we should change it to 3 (goal reached)

```
[info] PubControl speed=0.0 steer=-0.065345 expected_distance=-1.0 status=1
```

```

1675     int8_t status_pub_data = 0;
1676     // goal reached
1677     if (controller_status == (int8_t)UniqueVehicleState::Controller_FINALIZED) {
1678         status_pub_data = 3;
1679     }
1680     // waiting for task
1681     if (planner_status == (int8_t)UniqueVehicleState::V_WAITING_FOR_TASK) {
1682         status_pub_data = 1;
1683     }
1684     // driving
1685     else if (planner_status == (int8_t)UniqueVehicleState::V_DRIVING) {
1686         status_pub_data = 2;
1687     }
1688     // braking / failure
1689     if (controller_status == (int8_t)UniqueVehicleState::Controller_ERROR) {
1690         status_pub_data = 4;
1691     }

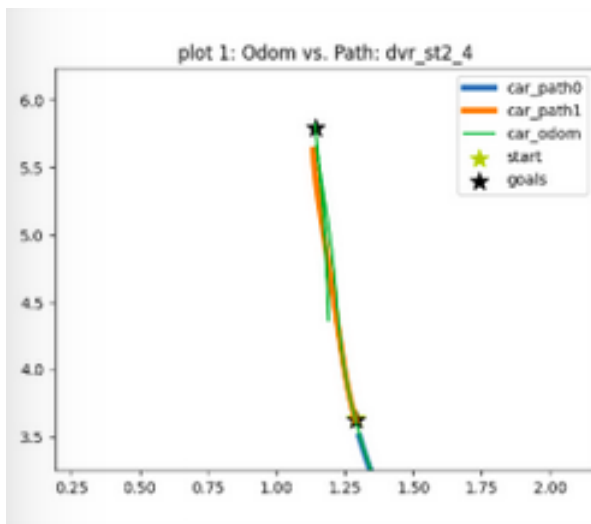
```

(more details)

2. modification on backward trajectory as correction trajectory (suggestion)

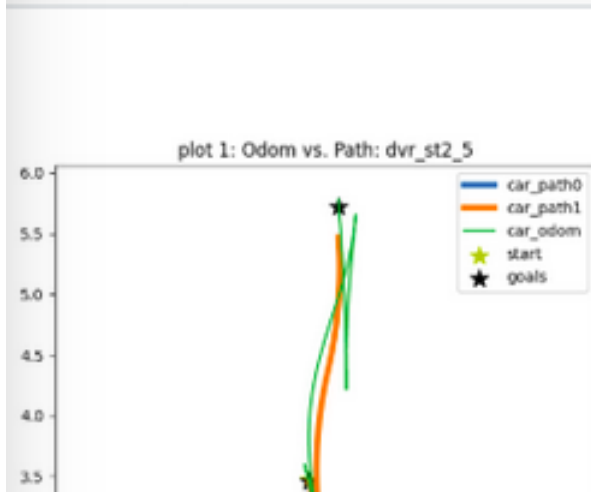
From 4959-40, we can observe that there are sometimes weird moves after car have already inside the slots, though it gives more desired final pose of the vehicle, forwarding out and reverting into the slot for a long distance is not necessary, we should consider shorten the path if necessary.

code in `trajectory_operations.cpp` --> `trajectoryEngine::ForwardCPU` --> (line435 // add backward trajectory as correction trajectory)



3. find a way for smooth steering: avoid step motor like rotation (suggestion)

this phenomenon has been observed quite a lot at the time of turning the wheels, but we did not take it seriously because of various reasons, and we have solve it once by redirect the session logs from the console to session.log file, but the lag still exist, though so far, it dose not affect our final parking pose. It is hard to describe what kind of motion it is so I will record and upload some vids about it for further analysis.



4. path planning and parking control parameter adjustment, for x3-byd platform. (necessary)

I am read codes related to path planning and parking control, which are belongs to following class-steps, the value used in ic421 may not a good one for x3-byd.

```

1         - key: ParkingMiddleGoals
2           log_level: 5
3           output: middle_goal_pose
4           output_path: expect_path
5           parking_mode: 5
6           steering_angle: 0.35
7           # need adjustment for x3-byd
8             #parking_spot_length:
9               4.85
10             #parking_spot_width: 6.1
11             lane_width: 6
12           # need adjustment for new site
13             perp_distance: 3
14           # need adjustment for new site
15             para_distance: 4
16           # need adjustment for new site
17             goal1_angle: 0.262
18           # need adjustment for x3-byd
19             angle_tolerance: 0.262 #
20             15 deg           # need
21             adjustment for correction
22             trajectory, ic & x3
23             distance_tolerance: 0.3
24           # need adjustment for correction
25             trajectory, ic & x3
26             iterations: 1

```

```

16         save_to_apa: 1
17         update_goal: 1
18         apa_mode: 1
19         use_astar: 0
20
21     - key: ComputePath #
todox2
22         ignore: 1
23         input: middle_goal_pose
24
25         eval_result: eval_result
26         output: expect_path
27         simple_path_type: RS
28         backward: 1
29         max_steer: 0.42
30         # need adjustment for x3-byd
31         #check_collision: 2
32         min_incr_dist: 0.05
33         # need adjustment for x3-byd
34         map_layer:
35         grid_map_layer
36         use_local: 0
37         # ok for both platform?
38         time_bound: 10.0
39         # ok for both platform?
40         save_path: 1
41         save_map:
42         compute_path_img_layer
43         apa_mode: 1
44         wait_for_map: 1
45         car_scale: 0.78
46
47     - key:
48     SavePathToApaInfoProcess
49         input_path: expect_path
50
51     - key: TrajectoryEngine
52         path_input: expect_path
53         min_dist: 0.03
54         # ok for both platform?
55         max_acc: 0.5
56         # ok for both platform?
57         obstacle_input:
58         obstacle_layer
59         sweep_area: sweep_layer
60         front_ext: 0.2
61         # ok for both platform?
62         side_ext: 0.2
63         # ok for both platform?
64         time_step: 0.05
65         # ok for both platform?
66
67     - key: ComputeControlValue
68         log_level: 4
69         output: control_value
70         expect_pose:
71         expect_pose_layer

```

```

57         traj_debug:
traj_cache_layer
58         delta_gain: 2
        # need adjustment for x3-byd
59         slow_turn: 2
        # need adjustment for x3-byd
60         catchup_cache: 1
        # need adjustment for x3-byd
61         min_speed: 0.1# need
adjustment for x3-byd
62         time_step: 0.05
63         goal_correction: 1
        #correction
64
65         - key: PubControl
66           input: control_value
67           speed_scale: 1
68           steer_scale: 1
69           max_steer: 0.5
        # ok for both platform?
70         max_speed: 0.4
        # ok for both platform?
71         # always_publish: 1

```

noted:

1	need adjustment for x3-byd	on ic421, this value gives a good result, but need to find out whether it also work for x3-byd
2	need adjustment for new site	we need set these parameters for new sites or generalized/standard parking slots.
3	# need adjustment for correction trajectory, ic & x3	for goal correction simplificaion, refer to suggestion no. 2.
4	ok for both platform?	these values give good results on ic421, but I do not know whether we should adjust them on x3-byd