

Animation

Once you have defined the keyframes, you can apply them to an element using the animation property. For example:

```
.element {  
  animation-name: move;  
  animation-duration: 2s;  
  animation-timing-function: ease-in-out;  
  animation-delay: 1s;  
  animation-iteration-count: infinite;  
}
```

Keyframes

Keyframes are a set of instructions that define how an element should appear at different points in time during an animation. They allow you to create complex animations by specifying different styles for an element at different stages of the animation.

```
@keyframes move {  
  0% {  
    transform: translateX(0);  
  }  
  100% {  
    transform: translateX(100%);  
  }  
}
```