

## Algorithm Design & Analysis

### Assignment – 1 (Fundamentals of Algorithm)

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1. Horner's rule is a means for evaluating a polynomial at a point  $x_0$  using a minimum number of multiplications. If the polynomial is  $A(x) = a_nx^n + a_{n-1}x^{n-1} + \dots + a_1x + a_0$ , Horner's rule is  $A(x_0) = (\dots(a_nx_0 + a_{n-1})x_0 + \dots + a_1)x_0 + a_0$ 
  - a) Write a program to solve this problem. The outcome will be the number of multiplications used to solve the given polynomial and its corresponding evaluated result.
  - b) Use this rule to evaluate  $3x^4 + 2x^3 + 8x^2 + 9x + 1$  at  $x = 2$ .
2. Given  $n(> 0)$ , determine whether  $n$  is the sum of all of its divisors, that is, whether  $n$  is the sum of all  $t$  such that  $1 \leq t < n$ , and  $t$  divides  $n$ . Write a program to solve this problem.
3. Write a program to determine whether a point in a 2-D plane is in the interior or exterior of a simple polygon.
4. Write a program to find the number of possible outcomes in a two-team playoff when the winner is the first team to win 5 out of 9, 6 out of 11, 7 out of 13, and 8 out of 15.
5. We design a new representation of queue. A queue will be a pair of two stacks,  $St\_in$  and  $St\_out$ . We always add elements to  $St\_in$  and always remove them from  $St\_out$ . When necessary, we can reverse the  $St\_in$  queue to obtain  $St\_out$  by calling a user defined *Reverse* function. Write a program to perform a sequence of  $n$  operations, each of which could be *ENQUEUE* (insertion) or *DEQUEUE* (deletion) in this data structure.
6. Let  $R$  and  $S$  are two relations on a given set of positive integers  $A$  with set cardinality  $N$ . Define a proper data structure to represent  $R$  and  $S$ . Now, perform the following operations as given below.
  - i.  $R \cup S$
  - ii.  $R \cap S$
  - iii.  $R - S$
  - iv. Determine whether the relation  $R$  or  $S$  is (a) reflexive and/or irreflexive, (b) symmetric and/or antisymmetric, and (c) transitive.