

## Algorithm Design & Analysis

### Assignment-4 (Basic Algorithms & Divide-and-Conquer Strategy)

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1. A boy stands in front of a flight of  $n$  stairs. In one jump, the boy can cover one, two or three steps. In how many ways can the boy cross all the steps? Call it  $C(n)$ .

For example, if  $n = 4$ , then all the possibilities for the boy are (1,1,1,1), (1,1,2), (1,2,1), (1,3), (2,1,1), (2,2) and (3,1). Therefore,  $C(4) = 7$ .

#### **Part 1**

Frame a recurrence relation for  $C(n)$ , and make a recursive implementation by writing a recursive function.

#### **Part 2**

Make an efficient (linear-time and constant-space in  $n$ ) iterative implementation by writing a non-recursive function.

#### **Part 3**

Suppose you want to compute  $C(n, m)$  which stands for the number of ways the boy can cross  $n$  steps in exactly  $m$  jumps. Derive a recurrence relation for  $C(n, m)$ , and write a recursive function for it.

#### **Part 4**

Make an efficient iterative function to compute  $C(n, m)$ . You are permitted to use only one local array of size  $n + 1$ , and some constant number of local variables.

The main() function

- Read  $n$  from the user. (Take  $n$  as larger than 37.)
- Run the function of Part 1 on  $n$ .
- Run the function of Part 2 on  $n$ .
- Run the function of Part 3 on  $n, m$  for all  $m$  in  $[0, n]$ . Report the sum of all these return values.
- Run the function of Part 4 on  $n, m$  for all  $m$  in  $[0, n]$ . Report the sum of all these return values.

## Sample Output

$n = 16$

+++ Any number of jumps...

Recursive function returns count = 10609

Iterative function returns count = 10609

+++ Fixed number of jumps...

Recursive function returns count =	0 for m = 0
Recursive function returns count =	0 for m = 1
Recursive function returns count =	0 for m = 2
Recursive function returns count =	0 for m = 3
Recursive function returns count =	0 for m = 4
Recursive function returns count =	0 for m = 5
Recursive function returns count =	21 for m = 6
Recursive function returns count =	266 for m = 7
Recursive function returns count =	1107 for m = 8
Recursive function returns count =	2304 for m = 9
Recursive function returns count =	2850 for m = 10
Recursive function returns count =	2277 for m = 11
Recursive function returns count =	1221 for m = 12
Recursive function returns count =	442 for m = 13
Recursive function returns count =	105 for m = 14
Recursive function returns count =	15 for m = 15
Recursive function returns count =	1 for m = 16

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Total number of possibilities = 10609

Iterative function returns count =	0 for m = 0
Iterative function returns count =	0 for m = 1
Iterative function returns count =	0 for m = 2
Iterative function returns count =	0 for m = 3
Iterative function returns count =	0 for m = 4
Iterative function returns count =	0 for m = 5
Iterative function returns count =	21 for m = 6
Iterative function returns count =	266 for m = 7
Iterative function returns count =	1107 for m = 8
Iterative function returns count =	2304 for m = 9
Iterative function returns count =	2850 for m = 10
Iterative function returns count =	2277 for m = 11
Iterative function returns count =	1221 for m = 12
Iterative function returns count =	442 for m = 13
Iterative function returns count =	105 for m = 14
Iterative function returns count =	15 for m = 15
Iterative function returns count =	1 for m = 16

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Total number of possibilities = 10609

2. You are provided two queues,  $Q1$  and  $Q2$ , and one stack  $S$ . You are allowed to dequeue from  $Q1$  and to enqueue in  $Q2$ . You are allowed to both push into and pop from the stack  $S$ .

Consider that the following array 1 2 3 4 5 6 is already enqueued in  $Q1$ . If following set of operations are performed then  $Q2$  will contain a stack permutation:

- *enqueue*( $Q2$ , *dequeue*( $Q1$ ))
- *push*( $S$ , *dequeue*( $Q1$ ))
- *enqueue*( $Q2$ , *dequeue*( $Q1$ ))
- *push*( $S$ , *dequeue*( $Q1$ ))
- *enqueue*( $Q2$ , *pop*( $S$ ))
- *enqueue*( $Q2$ , *pop*( $S$ ))
- *enqueue*( $Q2$ , *dequeue*( $Q1$ ))
- *enqueue*( $Q2$ , *dequeue*( $Q1$ ))

The queue  $Q2$  will contain the following: 1 3 4 2 5 6

This is an example of stack permutation. A stack permutation is a ordering of numbers from 1 to  $n$  that can be obtained from the initial ordering  $1, 2, \dots, n$  by a sequence of stack operations as described above. To clarify this, note that 1 5 3 4 2 6 is not a stack permutation. This is because to enqueue 5 into  $Q2$  after 1 we would have to push 2 3 4 into the stack which would then be output in the order 4 3 2, not in the order 3 4 2.

Your task is to write a program, that will take a  $n$  numbers and the final permutation of numbers as input and outputs if it is a stack permutation or not. Your program should also display the sequence of operations that formed the permutation.

3. You are provided a  $n \times n$  matrix, where every row and column is sorted in increasing order. Given a key  $k$ , your task is to determine if this key is present in the matrix or not in minimum possible time.