

# Types of Hash Functions

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## 1. Division Method

- **Description:** Uses the modulus operation to determine the hash value. Simple but can lead to clustering if  $m$  is not chosen properly.
- **Formula:**  $h(k) = k \bmod m$
- **Java Code:**

```
public int divisionHash(int key, int tableSize) {  
    return key % tableSize;  
}
```

## 2. Multiplication Method

- **Description:** Uses multiplication and fractional part extraction to determine the hash value. Often leads to better distribution.
- **Formula:**  $h(k) = \text{floor}(m * (k * A \bmod 1))$
- **Java Code:**

```
public int multiplicationHash(int key, int tableSize) {  
    double A = 0.6180339887; // (sqrt(5) - 1) / 2  
    return (int) Math.floor(tableSize * (key * A % 1));  
}
```

## 3. Mid-Square Method

- **Description:** Squares the key and uses the middle part of the result to determine the hash value.
- **Java Code:**

```
public int midSquareHash(int key, int tableSize) {  
    int squared = key * key;  
    String squaredStr = Integer.toString(squared);  
    int midLength = squaredStr.length() / 2;  
    String midStr = squaredStr.substring(midLength / 2, midLength / 2 +  
midLength);
```

```

        int midValue = Integer.parseInt(midStr);
        return midValue % tableSize;
    }

```

## 4. Folding Method

- **Description:** Divides the key into equal-sized parts, adds them together to obtain the hash value.
- **Java Code:**

```

public int foldingHash(String key, int tableSize) {
    int sum = 0;
    for (int i = 0; i < key.length(); i++) {
        sum += key.charAt(i);
    }
    return sum % tableSize;
}

```

## 5. Radix Transformation Method

- **Description:** Transforms keys using a certain base and then applies the hash function.
- **Java Code:**

```

public int radixHash(String key, int base, int tableSize) {
    int hashValue = 0;
    for (int i = 0; i < key.length(); i++) {
        hashValue = (base * hashValue + key.charAt(i)) % tableSize;
    }
    return hashValue;
}

```

## 6. Universal Hashing

- **Description:** Uses a randomly chosen hash function from a set of hash functions. Reduces the probability of collisions.
- **Java Code:**

```

import java.util.Random;

public class UniversalHash {

```

```

private int a, b, p, m;

public UniversalHash(int m) {
    this.m = m;
    Random rand = new Random();
    p = 2147483647; // A large prime number
    a = rand.nextInt(p - 1) + 1; // 1 <= a < p
    b = rand.nextInt(p); // 0 <= b < p
}

public int hash(int key) {
    return ((a * key + b) % p) % m;
}
}

```

## 7. DJB2 Hash

- **Description:** Created by Daniel J. Bernstein. Simple and efficient, often used in practice.
- **Java Code:**

```

public int djb2Hash(String key, int tableSize) {
    long hash = 5381;
    for (int i = 0; i < key.length(); i++) {
        hash = ((hash << 5) + hash) + key.charAt(i); // hash * 33 + c
    }
    return (int) (hash % tableSize);
}

```

## 8. MurmurHash

- **Description:** A non-cryptographic hash function known for its good distribution properties and performance.
- **Java Code:**

```

import java.nio.ByteBuffer;
import java.nio.ByteOrder;

public int murmurHash(byte[] data, int tableSize) {
    int seed = 0x9747b28c;
    int m = 0x5bd1e995;
    int r = 24;
    int len = data.length;

    int h = seed ^ len;

```

```

    int i = 0;
    while (len >= 4) {
        int k = ByteBuffer.wrap(data, i,
4).order(ByteOrder.LITTLE_ENDIAN).getInt();
        k *= m;
        k ^= k >>> r;
        k *= m;
        h *= m;
        h ^= k;
        i += 4;
        len -= 4;
    }

    switch (len) {
        case 3:
            h ^= (data[i + 2] & 0xFF) << 16;
        case 2:
            h ^= (data[i + 1] & 0xFF) << 8;
        case 1:
            h ^= (data[i] & 0xFF);
            h *= m;
    }

    h ^= h >>> 13;
    h *= m;
    h ^= h >>> 15;

    return h % tableSize;
}

```