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Video Presentation: <a href="https://youtu.be/kgDoH">https://youtu.be/kgDoH</a> HyrRE

Group 1 - HexTech

Presenter: E Ching Kho (Noon) and Fuwei Zhuang (Elina)

### Team Members



#### Benjamin Hui

Role: Group Leader, Report (Abstract, Introduction & Overview, Version Control, Data Dictionary)



#### **Fuwei Zhuang**

Role: Report (Use Case 1, Subsystems Breakdown), Presenter, Video Editor



#### **Yixin Su**

Role: Report (Subsystems Breakdown, Responsibilities, Lessons Learned)



#### **E Ching Kho**

Role: Report (Architecture styles), Presenter, Presentation Creator



#### **Zewen Zheng**

Role: Report (Subsystems Breakdown, Conclusion, References)



#### **Ruiyang Su**

Role: Report (Use Case 2, Subsystems Breakdown)

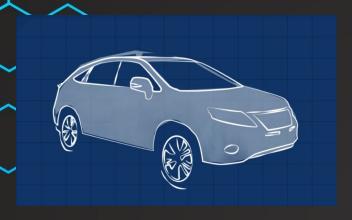
Report Link: https://docs.google.com/document/d/1UHGi-gtUFRV183ZPcmrYb2zuR-PvgD81nQ5lyotiyGg/edit?usp=sharing

### Introduction



Source:

https://youtu.be/EY3 yVgLecf0



Level 1 - Driver Assistance

Level 2 - Partial Automation

Level 3 - Conditional Automation

Level 4 - High Automation

Level 5 - Full Automation





A high performance, flexible architecture which accelerates the development, testing, and deployment of Autonomous Vehicles

- Owned by Baidu
- Open Source (Apache-2.0)
- Since 2017 (version 7.0)

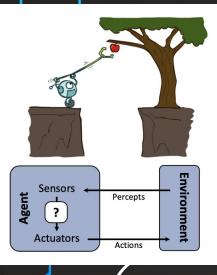
Link: <a href="https://github.com/ApolloAuto/apollo">https://github.com/ApolloAuto/apollo</a>

### **Derivation Process**



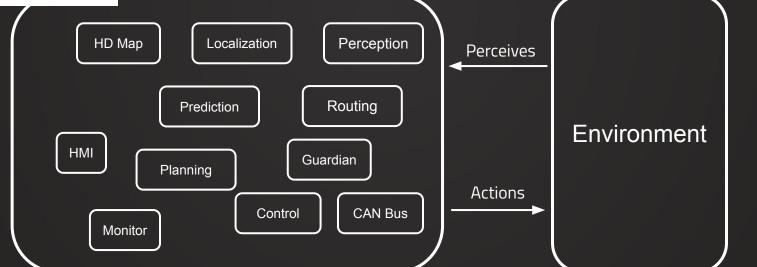


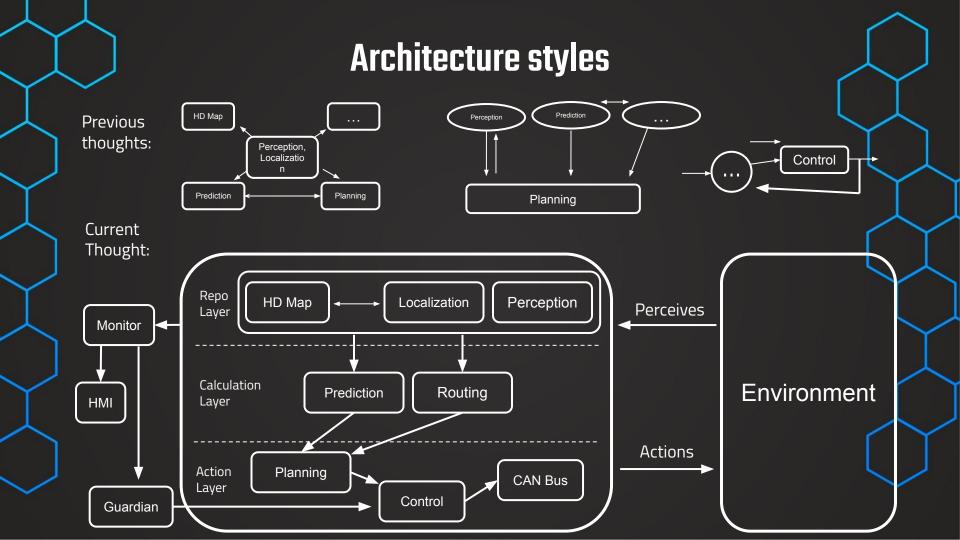




### The Making of Components

Purpose of AI: Maximize your expected utility

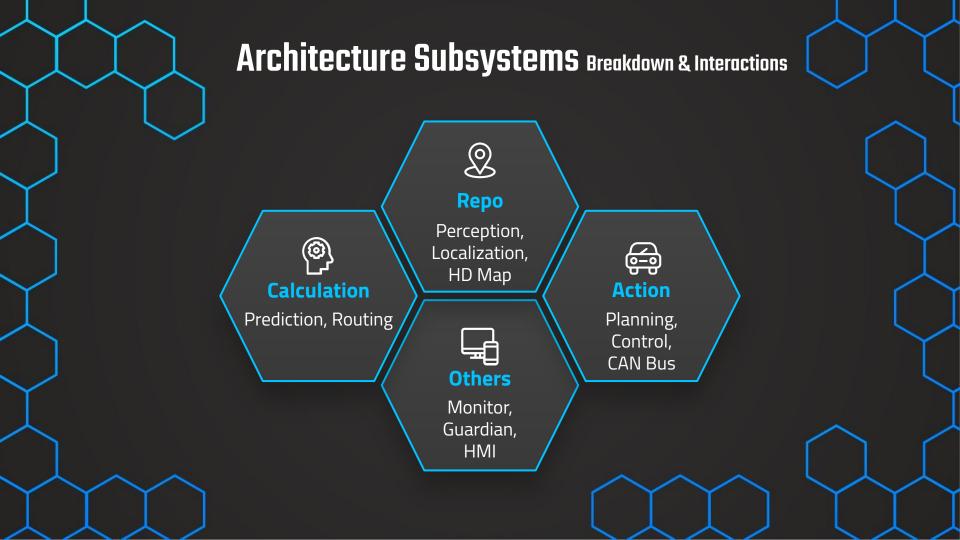




## **Conceptual Architecture Apollo** Architecture Overview **Architecture** 02 Subsystems breakdown & Interactions **Use Cases** 03 **Versions Evolution**

### Conceptual Architecture Overview





### Architecture - Repository Layer



#### **Perception**

Identifies the world surrounding the autonomous vehicle

- Obstacle detection
- Traffic light detection



#### Localization

Estimate where the autonomous vehicle is located

- GPS
- IMU
- LiDAR



#### **HD Map**

Frequently
functions as a query
engine support to
provide ad-hoc
structured
information
regarding the roads



### **Architecture - Calculation Layer**



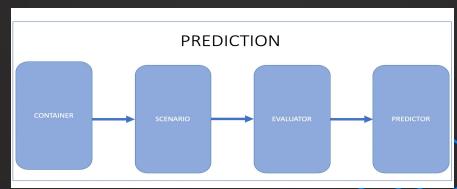
#### **Prediction**

Anticipates the future motion trajectories of the perceived obstacles



#### **Routing**

How to reach its destination from current position via a series of lanes or roads

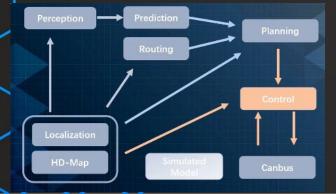


### **Architecture - Action Layer**



#### **Planning**

Plans the spatio-temporal trajectory for the autonomous vehicle to take





#### **Control**

Executes the planned trajectory by generating control commands



#### **CAN Bus**

Interface that passes control commands to the vehicle hardware.



### **Architecture - Others**



#### **Monitor**

The surveillance system of all the modules in the vehicle including hardware





#### Guardian

Safety purpose module that performs the function of an Action Center and intervenes when Monitor detects a failure



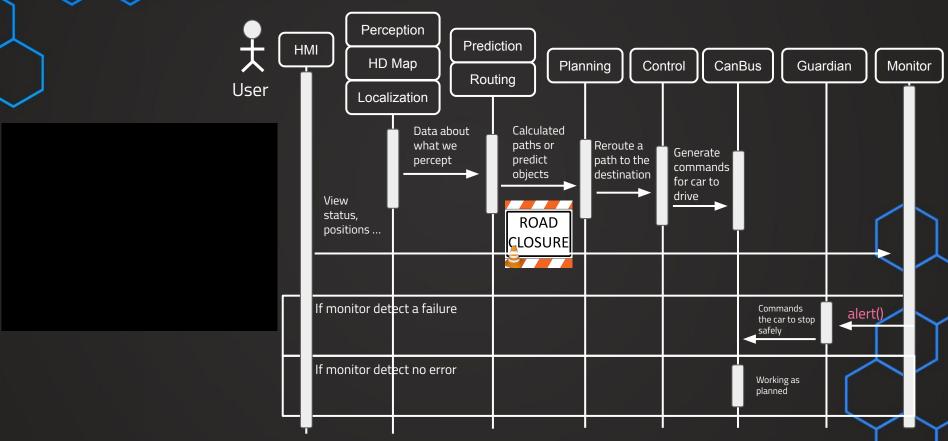
#### **HMI**

Web APP for viewing the status of the vehicle and controlling functions of the vehicle in real-time

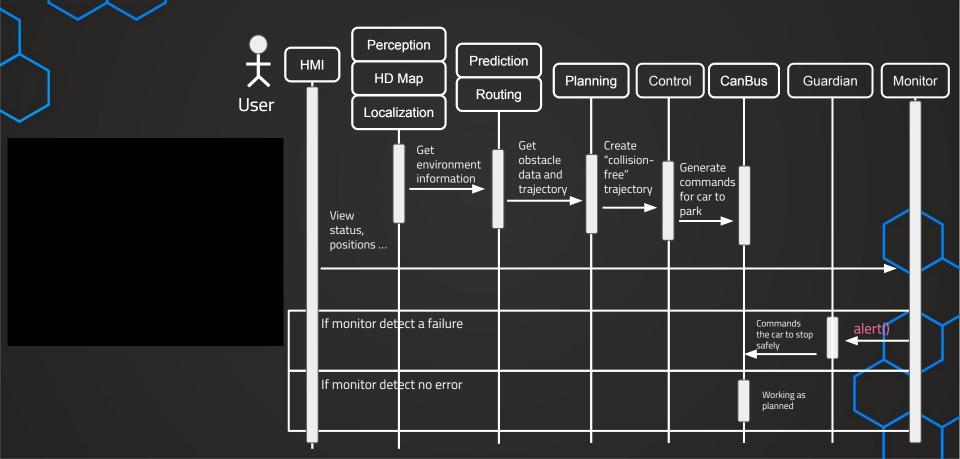




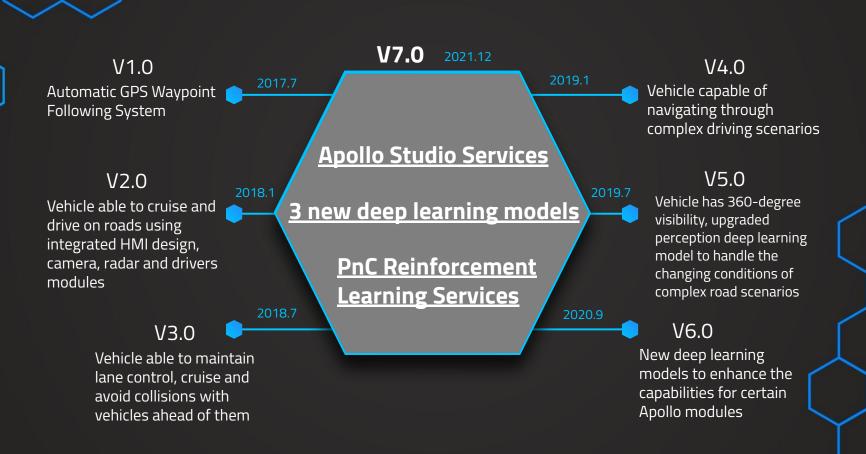
## Use Case 1 - Automatic Rerouting



## Use Case 2. Automated Valet Parking



#### **Versions Evolution**





#### **Lessons Learned**

- Knowledge on Autonomous Driving (Architecture, components, functionality, components interactions)
- Importance of cooperation, brainstorm ideas and solutions can be achieved much faster (if performed correctly)
- The effectiveness of running concurrency
- Work distribution
- Time management





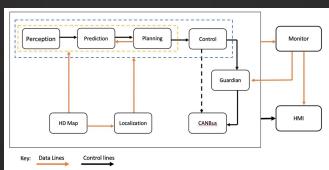


# Conclusion

- We believe that currently the 12 modules components are sufficient enough to perform accurate autonomous driving
- We believe that the architecture styles are a combination of Pipe & Filter, Pub & Sub, Process Control, Client/Server, Repository, Interpreter
- We believe the effect of concurrency for each layer can fasten the process of vehicle execution

We believe the interactions and data flows are based on this

diagram



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