This rubic breaks the Ruby Individual Evaluation into several key objectives. Each one of the goals is scored with the scales listed below.			
To fulfill the required quality, the student needs at least 35 (total of 50 points + 6 bonus points)  Dev skills: 0 - not applied, 3 - applied but could be better, 5 - correctly applied.  User stories 0 - not applied, 1 - applied but with glitches, 2 - correctly applied.  Critical user stories 0 - not applied, 1 - applied but not working, 2 - applied but with glitches, 3 - correctly applied.  Non critical features 0 - not applied, 1 - applied.			
D			
Bonus +	6	0	
Total	50	40	
Dev skills	20	16	
User stories	30	24	1
	Score		
Dev skills	20	16	
Deliver in time	5	3	
The code is divided depending on its context	5	5	
Commits aren't repetitive, describes correctly the applied changes and are periodic -not a huge amount of code to review on each one-	5	5	
Rubocob pass completely without disabled rules	5	3	Algunas ofensas de rubocop: Metrics/MethodLength, Layout/LineLength, Metrics/AbcSize
User stories	30	24	
Initialize the program	2	2	2
Initialize the program with a custom json filename	3	0	
When I choose random from menu it loads 10 random questions from the api	3	3	3
Shows each question with its own set of options	2	2	2
Shows questions with HTMLEntities well decoded	2	2	2
Compares result with correct answer and throws back the result of the evaluation	2	2	2
By the end of the trivia shows the amount of correct questions multiplied by 10	2	2	2
After finishing the trivia it should prompt you to save your score	2	2	2
When I choose yes on saving the score then I should be prompted for a name	2	2	2
The final score should be saved at the filename declared on initialize with the name as key and	3	2	2 Al guardar los scores, el loop hace que se escriban líneas repetida en el json.
In case there were no name to save the score, it should be saved as "Anonymous"	2	0	Se está guardando como un string vacío en vez de "Anonymous"
When I choose scores from menu it should parse the saved file and show scores in a table	3	3	3
The scores in the table should be sorted in score order	2	2	2
* Bonus:	6	0	
Colorize	1	U	
	2		
Custom option  Minitest	3		
Minitest	3		