Ctypes and Scalar Operations:

I. Summary

In this project, we will implement scalar operations for EasyNN in C++. This is the first of the three projects where we will provide full support of EasyNN in C++ incrementally. We will implement matrix and tensor operations in C++ in Project 3 and 4 respectively. The ctypes library is utilized to bridge Python and C++ code. ctypes is a foreign function library for Python that allows a Python program to interact with shared libraries developed in other languages. While there are other mechanisms enabling interoperations between Python and other languages, ctypes is fairly straightforward to work with.

In EasyNN, the Python code uses ctypes to call the following functions that you will need to implement in C++. You can find a list of these functions in src/libeasynn.h. Note that since these functions serve as the interface between Python and C++, you are not supposed to change their signatures, i.e. the return type, the function name, and the parameter list.

- **program *create_program()**: this is the first function the EasyNN Python code will call. It should create and return a **program** object that holds DAG in the SSA form. This **program** object will be passed back as the first parameter of other functions (discussed later) so that you can store information like expressions in it.
- append_expression(prog, expr_id, op_name, op_type, inputs, num_inputs): this
 function is called for each expression in the SSA form, following the topological order that
 the expressions should be evaluated. The program object you created and returned in
 create_program() is passed back to you as the prop parameter. The remaining
 parameters cover various aspects of the expression. (Refer to the lecture slides for details)
- int add_op_param_double(prog, key, value): this function is called for each scalar parameter for the operator in the expression that is described in the previous append_expression(). If an operator does not use parameters, then this function will not be called. For Project 2, the only operator that will use a parameter is Const the key will be "value" (a C-style string), and the value will be the actual scalar parameter in double. This function should return 0 for success.
- int add_op_param_ndarray(prog, key, dim, shape, data): this function is similar to add_op_param_double() but is for the parameters that are tensors. For Project 2, this function will not be called and you can simply return 0.

- evaluation *build(prog): this function is called to initialize an evaluation of the DAG in the
 SSA form held by prog. It should create and return an evaluation object that holds
 necessary information for the evaluation, like the values of the inputs. Keep in mind that
 you should not store such information in the program object since we may evaluate a
 DAG multiple times, each with a different set of inputs.
- add_kwargs_double(eval, key, value): this function is called for each scalar input. For example, if the input is a, then the key will be "a" (a C-style string), and the value will be the actual scalar input in double.
- add_kwargs_ndarray(eval, key, dim, shape, data): this function is similar to add_kwargs_double() but is for the inputs that are tensors. For Project 2, this function will not be called and you can leave it empty.
- int execute(eval, p_dim, p_shape, p_data): this function should perform the evaluation and return the result to Python. Since quite some details of ctypes and NumPy are required to convert from the result in C++ back to Python, we provide the code for such conversion. You should not modify this code of execute() in src/libeasynn.cpp and should implement the steps for evaluation in evaluation::get_result().

For your convenience, we provide initial implementations of the above functions in **src/libeasynn.cpp**, together with a few initial/recommended class type definitions, and a testing program. While we will discuss many of them in the lectures, you are still required to read the code and run the testing program to observe its output in order to understand how the various parts of the C++ implementations work together.

II. Working with Your Projects

For Project 2 and all the following projects, you should still work with the Git repository you worked with for Project 1. Here is a brief introduction of the files we will use for Project 2:

- easynn.py and easynn_golden.py: they are the same as those in Project 1. You should not modify them.
- **src:** this directory contains all your C++ implementations. You'll need to modify the .cpp and .h files inside. You may add/remove .cpp and .h files as needed.
- easynn_test.cpp: this is the testing program helping you to debug your C++
 implementations. It includes a very simple test case so you should not modify it until your
 implementation starts to work. Then, you may need to update it for more complex test
 cases.
- makefile: this file defines how to create the shared library from your C++ implementations, as well as the testing program. You should not modify this file.

- Easynn_cpp.py: this is the Python driver that utilizes ctypes to interact with your C++
 implementations. It provides the same Builder interface as easynn_golden.py so that it
 can be used the same way as our reference implementation in NumPy. You should not
 modify this file.
- **grade_p2.py:** this is the grading script to verify whether your C++ implementations in **src** are correct or not. There are 10 questions. You should not modify this file.

After creating the shared library using "make", run the grading script to see if all questions pass:

make

python3 grade_p2.py

Please do not modify grade_p2 when testing your code as your grades will be tested with the original grade_p2 file provided to you from the initial git repository.

III. Deliverables and Grading

We obtain a copy of all your source files in **src** as you push the changes to the central Git repository so there is no need for you to submit them to us using any other mechanisms. Moreover, please be advised that since learning the use of Git is among the objectives of this course, we will NOT accept project submissions outside the central Git repository, e.g. via emails. If you have difficulty accessing the central Git repository, it is your responsibility to act promptly to seek help from us well before the project deadline; otherwise, not being able to access the central Git repository is NOT an excuse for late submissions.

Project 2 will have a full grade of 100 points. Each function, if passed, will give you 10 points. A failed function will earn 0 points. Please make sure that git push your latest code to the Endeavour Git repository for proper grading considerations.

The following submission checklist is provided for your convenience. Detailed instructions are available from Section IV of Guide to System Setup and Work Flow.

- Run python3 grade_p2.py in VM to make sure all 10 tests pass.
- Commit and push your changes to the central Endeavour Git repository.

IV. Hints

Since this is probably the first time you are working with existing code instead of writing every line of code by yourself from the beginning, you may feel that it is very difficult to start. Here are a few steps that you may follow.

1. Read **easynn_test.cpp** and try to reason with it: what are the expressions and what is the expected output? You should be able to find the answers in the lectures.

- 2. Without changing any code, run **make** and then **./easynn_test**. For each line in the output, locate the source file that generates it and explain what that line means.
- 3. Modify your code, print the information regarding the expressions like its id, operator, and operands in **evaluation**::**evaluation**. You will need to pass those expressions from **program** to **evaluation** in the **build** function.
- 4. Modify your code, in **evaluation::add_kwargs_double**, print the value of the input **a**, and find a place to store it so it can be used later.
- 5. Modify your code, print the value of the input **a** in **evaluation::execute**. This is the value you have stored somewhere in 4.
- 6. Modify your code, print the result of the computation in **evaluation::execute**.
- 7. Modify your code, in **evaluation::get_result**, print the result of the computation. Similar to 4 and 5, you store this value somewhere in 6 to be used here.
- 8. Modify your code to generate correct results in ./easynn_test. If you run python3 grade_p2.py now, Q1 should pass.
- 9. To pass Q2, you will need to understand the difference between the two functions add_kwargs_double and add_op_param_double() since the Const operator is handled by the latter. Read Section 1 of this instruction again and observe the output of Q2 from python3 grade_p2.py.
- 10. You will feel more comfortable working on Project 2 after you solve Q2. Nevertheless, please practice incremental and interactive development to solve Q3 to Q10 one at a time, instead of trying to solve all of them at once.