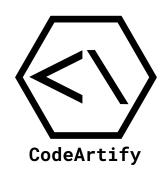
On Great Software Architecture Design



Hi, my Name is Olly

Backend- and Frontend Software Engineer (mainly Spring Boot/Angular, framework/language agnostic)

Software Craftsman

Technical Agile Coach @ Swisscom

Technical Trainer @ CodeArtify, Letsboot.ch, Swisscom

Tech Host & Event Organizer @ techexcellence.io

eLearning and Online Content Creator @ Swisscom, O'Reilly

Professional Ranter @ linkedin.com













Problems in Architecting Software

In your entire career, what problems have you encountered with software architecture, structure, and design?

... what's the cause of these problems?

Detrimental Problems

- Splitting an Application according to
 - frameworks and technologies
 - high-level layers (FE, BE, DB, ...)
 - silo boundaries (Org A vs. Org B)

... and assigning a number of teams to each partition accordingly.

What are causes?

- Hierarchical, top-down, waterfall, cmd&ctrl style management without team autonomy.
- Missing business involvement and unclear business requirements leading to aimless development.
- Emphasis on hiring devs for framework proficiency over fundamental software engineering skills.
- Lack of design and refactoring skills and interest among developers.
- These same developers become ivory tower architects later.
- ...

Result

- Software that fails to meet business needs effectively.
- Increased costs and delayed delivery times.
- Big ball of mud software that cannot be changed anymore.
 - With Microservices: distributed BBoM

Seems like we need a different approach to software engineering...

How?

Close Collaboration!

Business & Dev Teams work closely together!

- Collaborative Tools like EventStorming can help
- Foster a shared mental model!
- Devs become quasi domain experts
- From that shared mental model, business use cases can be derived to achieve a desired business outcome!
- Dev team and business representatives become a vertical business problem

Domai

solving entity (no feature factory anymore!)

Focus on **business domain problems**, not technical details!

From shared mental model to user stories

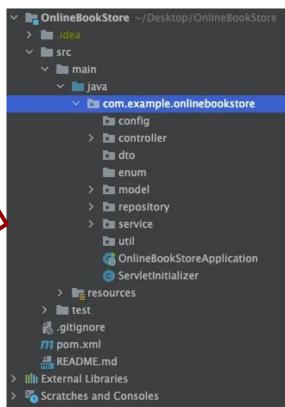
- Each user story delivers a tiny bit of value or outcome
 - As a student, I want to enroll for courses, so that I can receive my degree
 - Value focused: In order to receive my degree, as a student, I need to be able to enroll for courses
- Vertical Slice through Business Domain!
 - No split into BE, FE, etc. anymore
- After every story: user needs to be able to do something they were not able to do before!
- Small, incremental, iterative
- Business always gets something for their money and can change their mind
- Agile: responding to chang(-ing requirements)

How to Architect Software then?

Ready for Change from a Business Perspective

Typical Spring Boot Application Structure





what are it's capabilities?

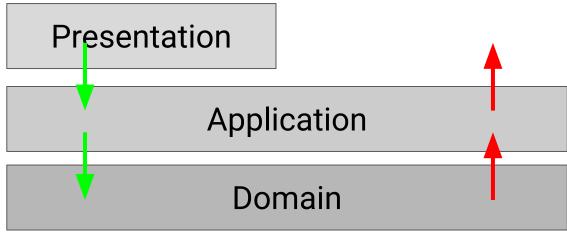
Where do I have to make changes to the "order book" use case?

Domain-Focused Layered Architecture



Inverted Dependency: Onion Architecture

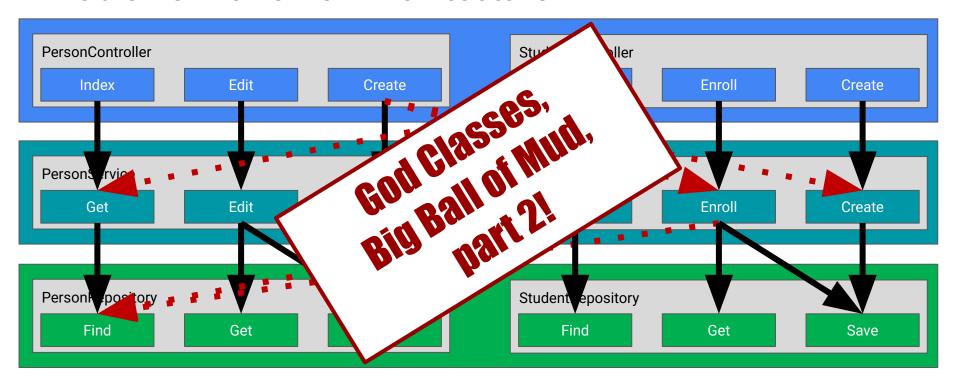


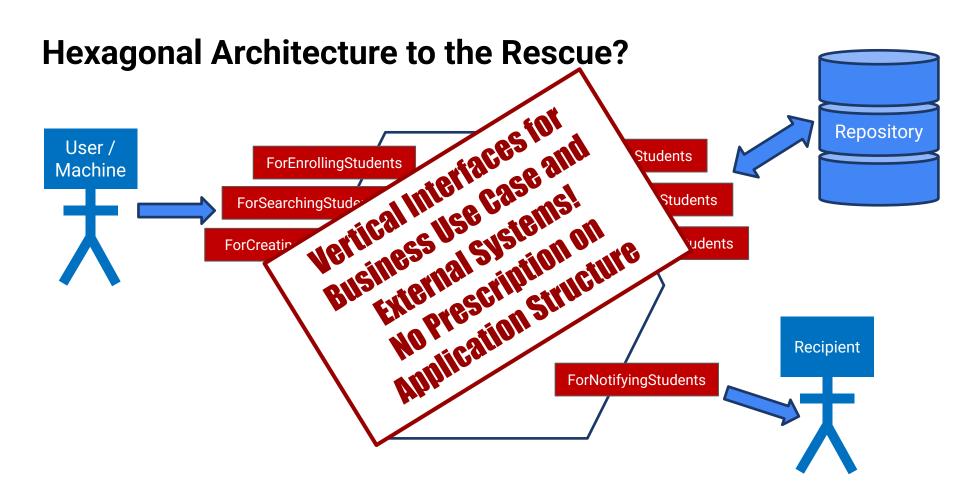


Return domain objects from data repositories instead of database row entities.

And we may add some interfaces to separate the Application from the Data Access even more

Problems with Onion Architecture

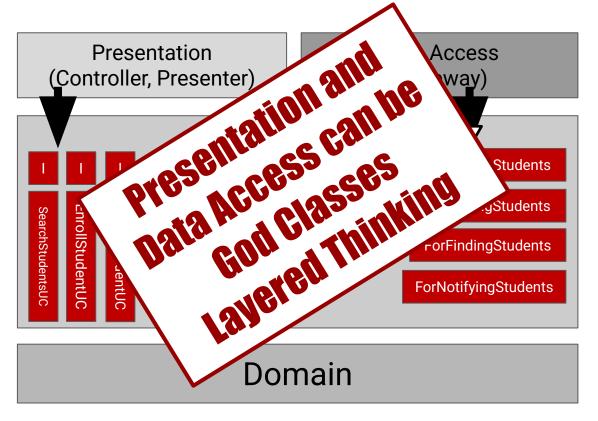




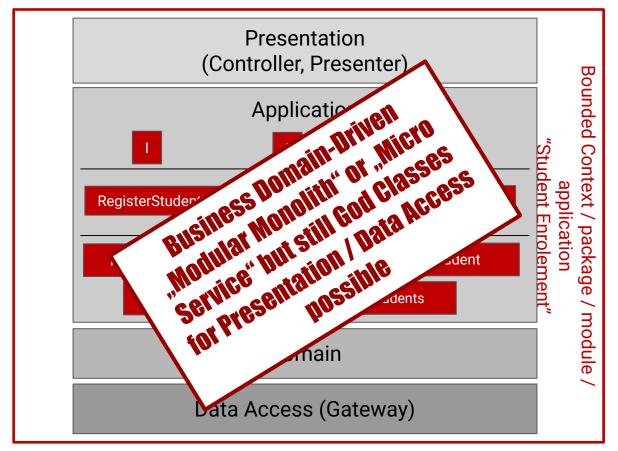
Hexagonal / Ports and Adapters as Layered Architecture



Extending Ports & Adapters: Clean Architecture



Clean Architecture & DDD Bounded Contexts



"Real" Vertical Slice Architecture

Remove layering: every use case on its own

Emerging Software Design!

- We know all Code Smells
- We are very quick in refactoring

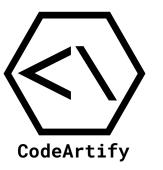
We know how to refactor towards domain



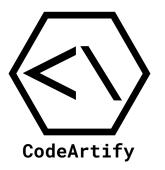
CQRS

- GETs = simple
- POSTs = complex

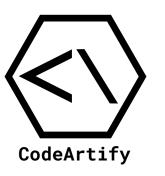
To become more agile, we need to align software architecture with business reality



Domain-Driven Design aims to align business and code to decrease the effort needed to respond to change (agile)



Modular Monoliths with business-domain focused architectures allow us to more quickly react to changes and undo unwise slice decisions compared to Micro Services



However: the biggest levers to better software are business understanding, team autonomy, improved social interactions and trust, and organizational change!

