

# CS 419: Computer Security

Recitation: week of 2020-09-14  
Project 1 Discussion

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# Background: OS access control

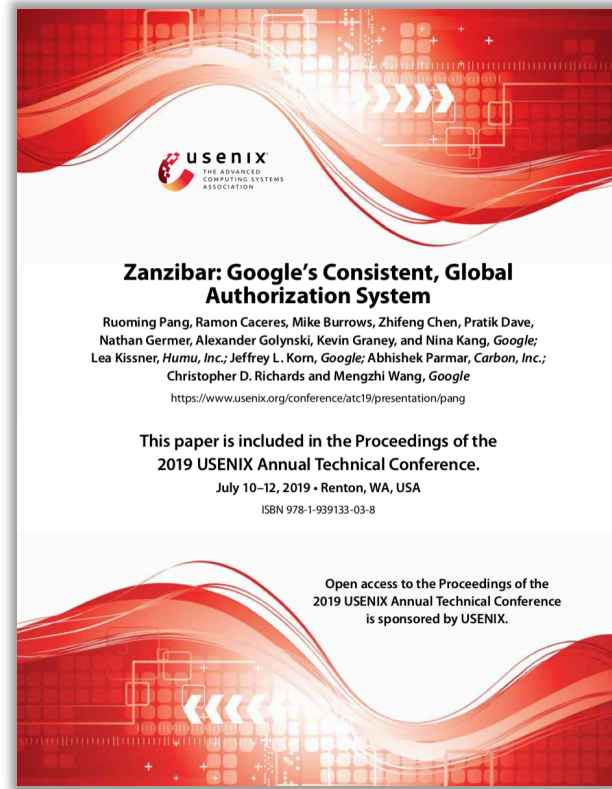
- **Operating systems have traditionally been responsible for enforcing access permissions**
- **Example: access control lists**
- **Operating system checks whether a user (subject) is allowed to access a file (object) when the user's process opens a file**

# Background: OS-based Access Control Problems

- **But this does not work for network services**
  - You may have an account on eBay but you don't have an account on any of eBay's computer systems
  - How does the service know what you should be allowed to do?
  - How do you log in?
- **It also does not work for application-aware operations**
  - An operating system controls read/write/append/execute permissions for files but does not know the meaning of the data
  - The operating system doesn't know application-specific actions
    - Are you allowed to delete an employee from a database?
    - Do you have rights to stream video content from a video server?

# Background: What can be done?

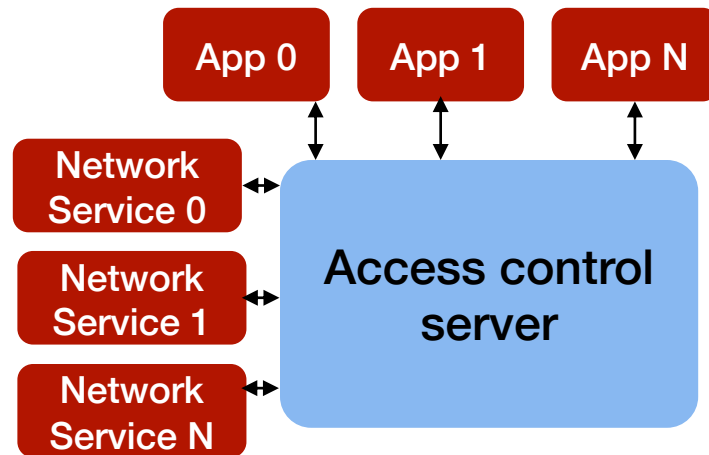
- **Applications end up managing their own authentication & access control**
  - Authentication for users that access services
  - Access control to decide who is allowed what access to an object
  - This risks introducing extra vulnerabilities: programmers can make implementation mistakes
- **In 2019, Google introduced Zanzibar**
  - A consistent authorization system for Google services world-wide
  - Applications can now use a single system to manage permissions



# Project goals

The goal of this project is to build an authentication & access control service that any program can use so programmers will not have to write their own for each new application

- Ideally, this would be a network service that could be shared among anyone who wants to use it
- For simplicity, we will write the service as one program
  - It can easily be wrapped network services as a



# What the program does

- **Authentication**

- Manage users and passwords
- Check if a password matches a user account

- **Access control**

- Manage access permissions
  - Arbitrary operations on objects
    - They don't have to be read/write/execute
    - They can be anything the service needs: view, destroy, invert, hide, ...
  - Similar to type enforcement model
    - Each user can be assigned one or more labels – called a **domain** ⇒ user groups
    - Each object can be assigned one or more labels – called a **type** ⇒ object groups
    - Access control matrix of domains and types

		Types		
		Employee_data	Videos	Audio
Domains	Admin	read, write	read	read
	Editor	read	download, write, delete	listen, delete
	User		stream	stream

# Authentication

- **Create (user, password) data**

- The command

```
portal AddUser alice monkey
```

- Will add a user named `alice` with a password `monkey`

```
Success
```

- **Authenticate a password**

- Check if the password belongs to bob:

```
$ portal Authenticate alice monkey
```

```
Success
```

```
$ portal Authenticate alice password
```

```
Error: bad password
```

See the assignment writeup for details on error conditions

# Implementation advice

- Since the program exists after each command, you will need to store the data in a file (or multiple files)
- There are many, many ways to do this
  - Multiple individual files in a directory structure
    - Example: `accounts/alice` will store the password for `alice`
  - A single file with a user & password on each line (e.g., a comma-separated list):
    - Example: The file `accounts` can contain

```
alice,monkey
bob,password
```
  - Store one or more data structures in a serial format
    - Python pickle serialization, Python PyYAML, Java Serializable, Google Protobufs
  - Keep it simple.
    - You can use an external library (e.g., to parse CSV data) but make sure it's included in your submission or it is available on the iLab systems
    - If any tools need to be compiled or build, include the build in a makefile or some make script



# Domains

- **A domain is a grouping of subjects (users)**
  - A user may belong to multiple domains
  - You can think of a domain as an attribute of a user
- **Domains make access control management easier because the administrator does not have to think of individual users, just categories of users**
- **Two commands:**
  - `$ portal SetDomain alice admin`  
`Success`
    - Adds `alice` to the domain `admin`
  - `$ portal DomainInfo admin`  
`alice`
    - Shows all the users in that domain – may be none
    - If there is no such domain then there are no users in it so list nothing

# Domains – Implementation advice

- You need to store a list of 0 or more domains
- Each domain will contain 1 or more users
- As before, any storage structure works
- One really simple implementation is to create a file per domain
  - Example: the file `domains/admin` can contain a list of users, one per line

# Types

- **A type is a grouping of objects (e.g., files)**
  - An object may have multiple types associated with it
  - As with domains, you can think of a type as an attribute of an object
- **Like domains, types make access control management easier because the administrator does not have to think of individual objects, just categories**

- **Two commands:**

```
$ portal SetType mulan.mp4 videos  
Success
```

- Adds `mulan.mp4` to the domain `videos`

```
$ portal TypeInfo admin  
mulan.mp4
```

- Shows all the objects in the given type – there may be none
- If there is no such type then there are no objects in it so list nothing

# Types – Implementation advice

- The implementation of types is *exactly* the same as domains!

# Access

- **The core of the service is:**
  - Add a permission for a domain to an object
  - Deciding whether a user has specific permissions for an object
- **Access control is (logically) an access control matrix**

- **Example**

```
$ portal AddAccess download Editor Videos  
Success
```

- Adds **download** permission for the set of objects in **Videos** to the domain **Editor**

		Types		
		Employee_data	Videos	Audio
Domains	Admin	read, write	read	read
	Editor	read	download, write, delete	listen, delete
	User		stream	stream

# Access checking

- **Example**

```
$ portal CanAccess download alice mulan.mp4
```

```
Success
```

- Tests if the operation “download” is permitted for user “alice” on the object “mulan.mp4”
- This means there must exist some domain that alice is a member of that has a “download” operation for some type that mulan.mp4 is a member of

		Types		
		Employee_data	Videos	Audio
Domains	Admin	read, write	read	read
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	User		stream	stream

# Access checking

- We can check if a user has access on an object by iterating over domains and types:

```
for d in domains(user)
    for t in types(object)
        if access[d][t] contains operation
            return true
return false
```

		Types		
		Employee_data	Videos	Audio
Domains	Admin	read, write	read	read
	Editor	read	download, write, delete	listen, delete
	User		stream	stream

# Access implementation

- You will need to think about how to store the access matrix
- A two-dimensional structure is simple if you store the matrix as a serialized object (e.g., JSON, Java serialization, etc.)
- If you want to use files, you can create a directory hierarchy where each `domain_name/type_name` file contains a list of allowable operations for that (*domain*, *type*)



# Incremental development

- **This program can be developed incrementally!**
- **Start with user authentication: get that to work**
- **Then implement domains (adding, listing)**
- **Test thoroughly!**
  - You should be able to handle hundreds of users and domains
  - Test for null users and null domains
- **Copy your domains code to handle types**
- **Only then ... add access (AddAccess, CanAccess)**

# Partial credit

- **You will get no credit if nothing works ... even if you wrote a lot of code**
  - That's why incremental development & testing is important!
- **Credit**
  - Authentication: 25%
  - Domains & Types: 25%
  - Access management: 50%
- **You will lose points for**
  - Not conforming to the interface
    - We do not have time to figure out how to run your program!
  - Not providing clear instructions on how to compile and run your program
    - We will not have time to figure this out – test by having a friend follow your instructions
  - Not working in a different environment (e.g., using full pathnames)
  - Not handling errors (including checking # of parameters)

# The End

