Shelley Vohr

Contact

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GitHub https://github.com/codebytere

Work Experience

Aug. 2020 - Present Microsoft San Francisco, CA - Senior Software Engineer

Dec. 2019 - Aug. 2020 Microsoft San Francisco, CA - Software Engineer II

- Improved and maintained Electron for the over 100M desktops that rely on Electron as part of their favorite suite of applications.
- Ensured that Electron releases were published on time and built automation tooling as the Chair of the Releases Working Group.
- Led development on suite of bots to handle everything from backporting to automated deploys using Two-Factor Authentication via chatops.
- Top contributor to the core Electron repository since August 2017 with over 800 substantive merged and shipped pull requests.
- Contributed to and released new versions of Node.js as member of the Node.js Technical Steering Committee and Release Team.
- Upstreamed changes and fixes to Google's Chromium, BoringSSL and V8, and The Linux Foundation's Node.js project.

Sep. 2017 – Dec. 2019 GitHub San Francisco, CA – Software Engineer E3

- Worked as a member of the Electron.js core team to add features and review feature requests, pull requests, and triage issues reported by the community.

May 2017 - Aug. 2017 GitHub San Francisco, CA - Software Engineering Intern

- Improved performance and repository visibility permissions on GitHub and GitHub Enter-
- Built an API to surface repository dependency data for users on GitHub and GitHub Enterprise.

Jan. 2017 - May 2017 Duke University Durham, NC - Undergraduate Teaching Assistant

- Assisted students in learning concepts of discrete math as they relate to computer science as well as grading assessments and coding assignments.

May 2016 - Aug. 2016 IFTTT San Francisco, CA - Software Engineering Intern

- Worked with Javascript and Ruby on Rails alongside members of the web team as they developed and launched several new products within the IFTTT ecosystem.

Sep. 2015 – Dec. 2015 **Transloc** *Durham, NC* – Software Engineering Intern

- Worked with Javascript and Python to develop portions of the Traveler transit analysis product and built web tools for internal use within the company.

May 2015 – Aug. 2015 **Embedly (acq. by Medium)** Boston, MA – Software Engineering Intern

- Used front-end development tools including Ember.js and Python to create a fully-featured administrative backend and significant portions of a new version of the company's web app.

Education

Aug 2014 – May 2018 **Duke University** *Durham, NC* Bachelor in Computer Science GPA - 3.55/4.00

Skills

Experienced Intermediate

Experienced C++, JavaScript, Objective-C, HTML5/CSS3, Node.js, Git, Bash

Intermediate Ruby on Rails, Python, React, TypeScript, C

Speaking Merits

Covalence Conference - Jan. 2020

NodeConfEU - Nov. 2019

Nordic.js - Oct. 2019

JSConf Budapest - Sept. 2019

JSHeroes - Apr. 2019

Modern JS /Runtimes/ - Mar. 2019

Node Collaborator Summit - Nov. 2018

JSConfEU - Jun. 2018

Node Summit – Jun. 2018

Nodevember – Nov. 2017

GitHub Universe - Oct. 2017