

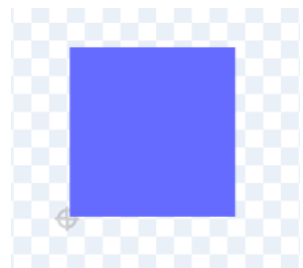
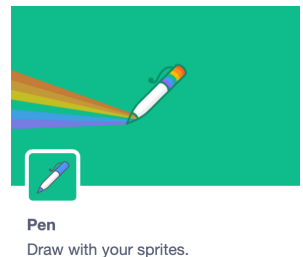
# SCRATCH I am an ammonite

Register/login at <https://scratch.mit.edu>

Remember to write down your password.

*In this project we look at the **Pen extension**. This allows a sprite to stamp images of itself.*

- 1) Click on the **Add Extension** button at the bottom left of the screen.
- 2) Select the **Pen** extension. New **Pen** code blocks appear below the other code blocks.
- 3) Add a new sprite costume to the cat using **Paint**. Make a square about 10 small checks on each side. Use the select tool to move it so the **centre is at the bottom left**.



*This square is a segment of an ammonite.*

*The centre is a **hinge** when we rotate it.*

- 4) Add a **When FLAG clicked** code block, to run the program.
- 5) Start off with a new block in 'Pen', **erase all** to clear the screen.



*The ammonite spirals around itself, and the angle between segments goes down as we move outwards.*

6) Create an **angle** variable, then add a block to set the angle to 70 degrees.

7) A loop controls how many segments to stamp.

I added **repeat 12**.

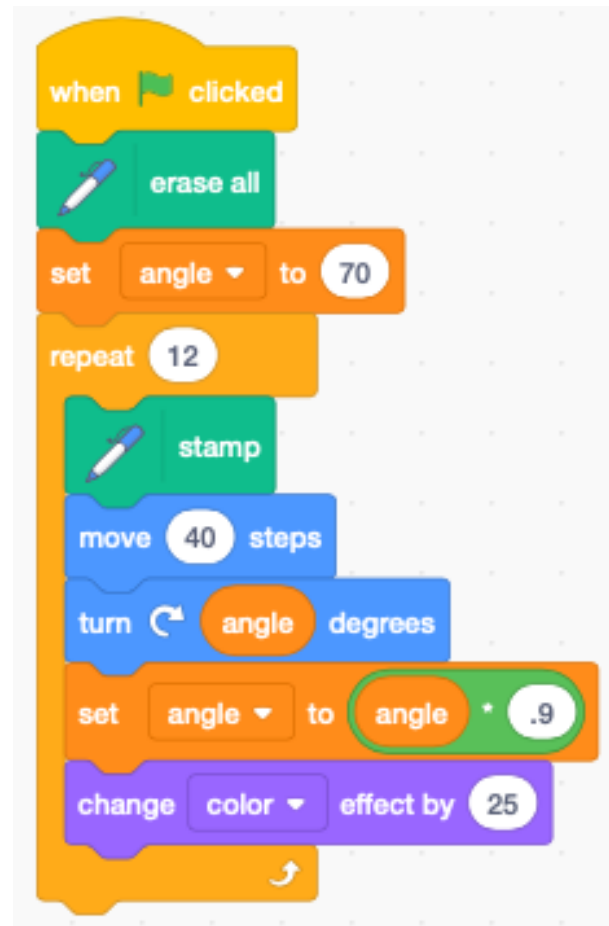
8) **Stamp** the segment in the loop

9) **Move** the segment and **turn** it through angle degrees.

10) The angle gets a bit smaller each time we go round the loop. We *scale* the angle down by multiplying it by a number between 0 and 1.

**Set angle to  $\text{angle} * 0.9$**

11) Change the colour of the segment each time you go round the loop with **change colour effect**



Remember to **Save** your code with a good name.

**File > Save now**