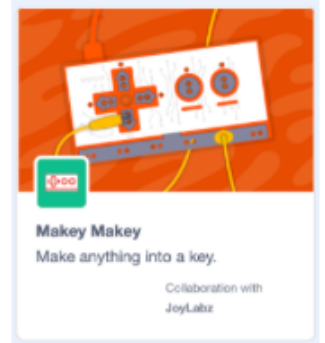




## Add Makey Makey Extension



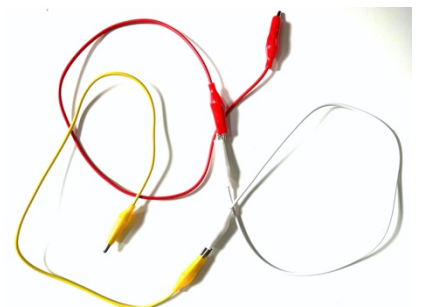
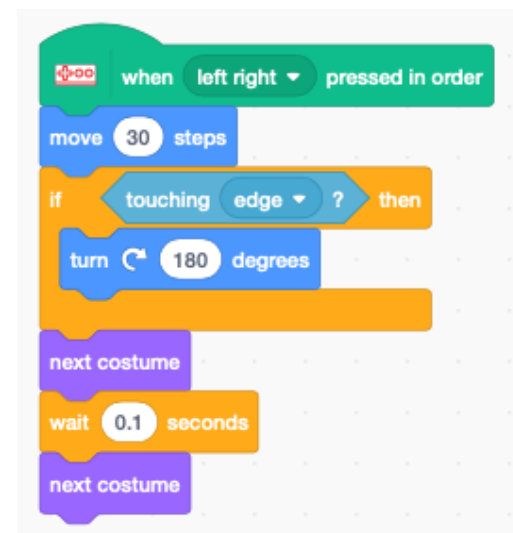
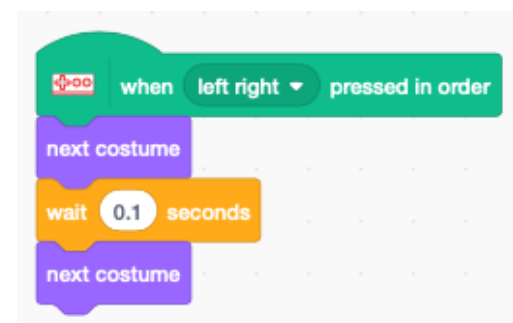
# Makey Walkie

*Make a sprite that walks with you.*

- Add the Makey Makey extension
- Add a 'walking' sprite, like 'Avery'. There are animals too.
- To make the walking action detect **when left right are pressed in order**.
- Depending on the sprite you might step through one or more costumes. For Avery, change to the **next costume** twice with a **wait** in between.

*Try 'walking' with your fingers on the left/right keys on the keyboard.*

- Make your sprite **move** with each step.
- Make it **turn 180 degrees** when it **touches** the edge of the screen.
- Set the sprite to mirror left/right when it turns.
- Duplicate the code and change the duplicate from **left right** to **right left**.
- Make three long wires by connecting three or four crocodile cables end to end.



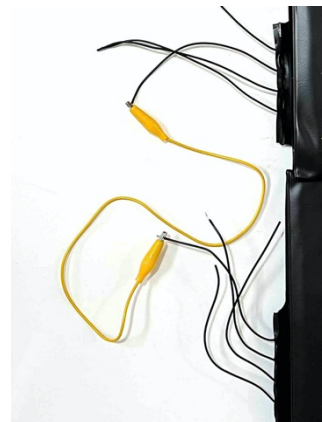
*Two pressure mats are our left & right inputs. Each mat is an electric switch that closes when we step on it. The switch comes out to the two leads where you can see the wire.*

- Put two pressure pads on the floor next to each other.
- Use a short crocodile wire to connect the metal tips of one wire from each switch.
- Attach a **long** crocodile wire to any metal part in this circuit and connect the other end to 'earth' on the Makey.

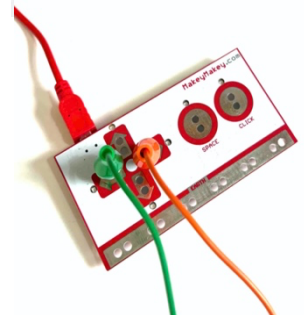


*The other two wires are the left and right inputs (ignore the wires where you can't see the metal tips).*

- Use a long crocodile wire to connect the other wire on the **left** mat to the **left** input on the Makey.
- Use a long crocodile wire to connect the other wire on the **right** mat to the **right** input on the Makey.



*Try walking and running on the spot.*



### Materials:

- Makey Makey
- Pressure mats

*Solder the ends of the exposed wires to stop them fraying.  
We only use the two wires connected to the internal switch.*

