# Scratch logo and symbol, meaning, history, PNG

**Cutie Cat**

Register/login at <https://scratch.mit.edu>

*Use the colour* ***touching*** *colour sensor.*

1. **Create** anew Project.
2. Download images from:  
   <http://codeclub67.github.io/images/cat-body.gif>

<http://codeclub67.github.io/images/cat-face.gif>

<http://codeclub67.github.io/images/hand.gif>

1. **Upload** a new sprite for each of the images above.
2. Arrange the cat body and face to make a complete cat.

*When we tickle the cat’s ears, it will tilt its head.*

1. A computer screen shot of a computer screen

   AI-generated content may be incorrect.Change the size of the hand so it isn’t so huge (20%?).
2. First add code to the **hand** that loops **forever** and **moves** it to the mouse pointer.

*Click on the* ***green*** *flag to try it.*

*Now detect when the cat’s fur, different on the left and right, touches the pink hand.*

1. Add a **forever** loop to the cat’s head that starts when the **green** flag is pressed.
2. When the head is at 90° (degrees) it’s upright. Make the head **point** **90**° in case it’s not touching anything.
3. Add an **if** block to sense when the orange fur (right) is touching the pink hand.
4. **A black and white icon

   AI-generated content may be incorrect.**Click on the first colour in the **touching** sensor and use the “**eye dropper”** to pick the orange fur colour (it must be a colour on this sprite).
5. A screenshot of a computer game

   AI-generated content may be incorrect.Click on the second colour and pick the pink hand using the **eye dropper** again.
6. **If** the orange fur touches the pink hand then **point** the head to the right, about 150° (degrees).
7. Add another block to sense **if** the grey fur on the other side is **touching** the pink hand. use the **eye dropper** again.
8. This time, point the head the other way if they’re touching, about 30° (degrees).

***Save*** *your code with a good name.*