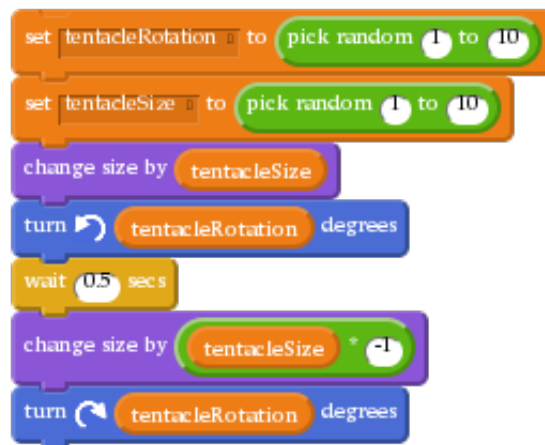


# Scratch Card - Tentacles

## ✓ Activity Checklist

To make a tentacle wiggle, we could rotate it and resize it by a **random** small amount using a variable, and then wait a short period before reverting back.



(Notice how we multiply the tentacleSize by -1 to get the negative value?)

**These projects are for use outside the UK only. More information is available on our website at <http://www.codeclub.org.uk/>. This coursework is developed in the open on GitHub (<https://github.com/CodeClub>), come and join us!**

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