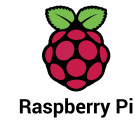


# Scratch 3 Interface



Idiomes

Desa

Nom de projecte

Scratch Project

Share

See Community

Code

Costumes

Sounds

Canviar vista

Triar blocks

El teu codi

Aquí s'executa el programa

Canvia personatge

Tria escenari

Tria personatges

Zoom

Afegir extensions com p.e. micro:bit

Pantalla sencera

Afegir escenari

Afegir personatge

Backpack

The image shows the Scratch 3.0 web interface with several callouts in Catalan. At the top, there are logos for Raspberry Pi, code club, and CoderDojo. The interface includes a menu bar with 'File', 'Edit', 'Tutorials', 'Scratch Project', 'Share', and 'See Community'. Below the menu bar are tabs for 'Code', 'Costumes', and 'Sounds'. The 'Code' tab is active, showing a list of block categories on the left: Motion, Looks, Sound, Events, Control, Sensing, Operators, Variables, and My Blocks. The main workspace is a grid where code blocks are placed. A sample script is shown: 'when green flag clicked' followed by a 'repeat' loop of 10 times, containing 'move 10 steps' and 'next costume'. The right side of the interface has a stage area with a cat sprite, a 'Sprite' panel with 'Sprite1' selected, and a 'Stage' panel with 'Backdrops' and '1' selected. At the bottom right, there are buttons for 'Add Sprite' and 'Add Backdrop'. The 'Backpack' area is at the bottom left.