Patricio "Pato" Lankenau

WORK EXPERIENCE

JANUARY 2014 - PRESENT

NetworkLift Co-founder

Co-founded Networklift, a startup in Austin that specializes in optimizing marketing through social network growth. Helps companies find their users through social graph searching, match making, and interest analysis.

MAY 2014 - AUGUST 2014

Google

Software Engineer Intern

Worked on Google Play Games. Main responsibility was to re-rewrite the Java backend implementation for handling of achievements, and to write implementations for adding more levels to Google Play Games profile. This inluded writing a large-scale map reduce pipeline to refill any due level ups for 150+ million players across Android, iOS, Native, and Web.

AUGUST 2013 - MARCH 2014

PayOnDelivery, Inc

Web Developer

Worked as one of the main developers, mainly on web and API development using JavaScript, HTML5, CSS3. and PHP5.

JUNE 2013 - AUGUST 2013

RedPill Consulting

Full-stack Developer

Designed and developed a responsive survey used to collect data from the clients of RedPill Consulting. Included a back-end system for processing, analyzing, and reporting data using PHP5.

March 2013 - June 2013

CargoGroup

Independent Developer

Developed a mobile web application that is used to keep track of expenses, salaries, and profits. In addition to an HTML5 web app, there is a desktop interface which can be used to generate reports, and monitor activity.

JULY 2012 - JANUARY 2013

Baker Hughes

Software Developer

Designed and developed a system to keep track of efficiency and production across the factory floor. It keeps track of productivity in real-time, and generates supervisor reports. It was later expanded to two more plants.

2	(832) 403-6656	Austin, TX
\bowtie	plankenau@gmail.com	
Ź	plankenau.com	github.com/pato

EDUCATION

2013-2017 University of Texas at Austin TURING SCHOLAR 3.7 GPA

B.S. in Computer Science

SOFTWARE SKILLS

PROFICIENT Java, C++, C, PHP, HTML5,

CSS3, JavaScript

WORKED IN Python, MySQL, Golang,

MongoDB, Assembly, GAE

CLASSES

CS439H	Operating Systems: Honors
CS429H	Computer Architecture: Honors
CS314H	Data Structures: Honors
CS378	Autono Itellgnt Robotcs - Research
CS311H	Discrete Mathematics CS: Honors
M427LH	Vector Calculus: Honors
M340L	Matrices and Matrix Calculations
M427KH	Differential Equations: Honors

PROJECTS

- Built a quadcopter from parts, 4kg carrying capacity, self-stabilization
- Application to view and analyze 170,000+ reviews for Google Play Games app, including concept and sentiment analysis
- LED Status indicator for my door written in C and deployed using an atmega avr
- Web service to cryptographically and securely timestamp information and files
- Mechanism to unlock dorm door using a phone app with a servo and RaspberryPi
- Android app to "drop" pictures in geolocation that can be opened publicly
- Created a clock and email checker using Python and a RaspberryPi
- Created gaming site for my high school that averaged 50,000 page views a day
- Developed and sold over 4000 copies of my Farmville bot
- Other projects: Image manipulation, Conway's Game of Life, Tetris AI, Markov chains, tone matrix, multiplayer turn-based rpg