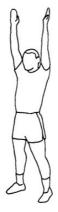
## **Object Calisthenics**

http://www.cs.helsinki.fi/u/luontola/tdd-2009/ext/ObjectCalisthenics.pdf

1. One level of indention per method	(	)
2. Don't use the ELSE keyword	(	)
3. Wrap all primitives and Strings	(	)
4. First class collections	(	)
5. One dot per line	(	)
6. Don't abbreviate	(	)
7. Keep all entities small	(	)
8. No classes with more than two instance variables	(	)
9. No getters/setters/properties	(	)





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