Video 1: Multimeter

- Always attach the black lead to the common terminal; the red lead position varies based on the type of measurement.
- Ohm's law explains how voltage, current, and resistance relate, and a multimeter can check all three.
- To accurately check resistance, disconnect the component from any circuitry—otherwise, false readings may occur due to unintended pathways.
- A built-in feature emits a sound when two points are electrically linked, making it easy to find breaks in wires.
- When measuring voltage:
 - Choose between DC or AC depending on the power source.
 - Exercise caution, especially when working with high-voltage sources.
- When checking current:
 - The electrical path must be broken so the meter becomes part of the loop.
 - Begin with the high-current port to prevent internal damage if the flow is greater than expected.
- If the meter stops working after testing current, check the internal fuses and replace them if necessary.

Video 2: Controlling LED Brightness (PWM)

- Direct dimming with resistors or voltage drops is inefficient, especially for powerful LEDs.
- PWM controls brightness by switching LEDs on and off rapidly, with brightness based on the duty cycle.
- A higher duty cycle means more brightness; the LED receives more average power.
- Arduino uses analogWrite to generate PWM signals, often controlled by a potentiometer.

- A 555 timer can also create PWM signals without using a microcontroller.
- For high-power setups, a MOSFET is used to safely manage higher currents.

Video 3: ATtiny85 + WS2801 LED Project

- An LED strip runs animations controlled by a button.
- ATtiny85 is chosen over Arduino Uno for cost and size.
- It's programmed using Arduino IDE and Uno as a programmer.
- A custom shield was made to simplify wiring.
- Since ATtiny85 lacks SPI, a software SPI library is used.
- The project is still in progress with more updates expected.

Video 4: Bluetooth-Controlled LEDs with Arduino

- Uses an HC-05 Bluetooth module and Arduino Nano to control an RGB LED via phone.
- A voltage divider is used to safely connect the 3.3V-tolerant HC-05 to the 5V Arduino.
- The RGB LED is wired to Arduino pins, and color control is done via a smartphone app like s2 Terminal.
- Arduino code interprets Bluetooth commands to change LED colors.
- TX/RX pins must be disconnected during code upload to avoid errors.
- The video covers common issues, fragile modules, and how to avoid fakes.

Video 5: Controlling Many LEDs with Few Pins

- Shows how to control lots of LEDs (like a 4x4x4 RGB cube or 10x5 matrix) using fewer microcontroller pins.
- Uses multiplexing and TLC5940 LED driver chips to manage up to 192 LEDs efficiently.

- P-channel MOSFETs handle the high current needed when multiple LEDs light up together.
- LEDs are wired in a grid—rows and columns—to scan through them quickly and simulate full lighting.
- Pull-up and current-limiting resistors are added for stable performance.
- An Arduino library for TLC5940 makes coding animations like sine waves or text easier.
- Schematics and code are shared, encouraging viewers to try their own LED cube projects.

Video 6: Standalone ATmega328p Project

- Shows how to move an Arduino project to a permanent setup using just the ATmega328p chip.
- Needs a crystal, two capacitors, and a resistor to run independently.
- Lacks features like USB or reset button but works well for compact projects.
- Code can be uploaded by:
 - 1. Replacing the chip in an Arduino,
 - 2. Using Arduino as a programmer,
 - 3. Using an FTDI USB adapter.
- Ends with a working gadget and tips for easy reprogramming.

Video 7: Seven-Segment Displays (Basic & Arduino-Based)

- Seven-segment displays show numbers using 7 LEDs shaped like a digit.
- Each segment is labeled (A–G) and often includes a decimal point (DP).
- Displays can be single or multi-digit and usually require checking the datasheet for proper wiring.
- Hardware-only setup:

- Use decoder and counter chips (e.g., SN74LS247, SN74290) to drive the display without programming.
- Ideal for simple logic-based projects.

• Arduino setup:

- For multiple digits, use a display driver like the SAA1064 via I²C.
- o Arduino libraries make coding easy and reduce processor load.
- Good for more dynamic or interactive projects.

Video 8: Using LEDs Safely and Effectively

- Shows how to calculate resistors for LEDs using **Ohm's Law**.
- Covers LED behavior in series vs. parallel setups.
- Warns against running LEDs without resistors or sharing one resistor across parallel LEDs.
- Introduces constant current circuits (e.g., LM317) and mentions advanced drivers like TLC5940.
- Combines theory with practical tips for longer-lasting, efficient LED setups.

Video 9: Basics of Diodes

- Diodes let current flow in one direction, protecting against reverse polarity.
- Example: **1N4007**, with small voltage drop and power loss.
- Used in AC to DC conversion via bridge rectifier.
- Capacitors help reduce output ripple.
- Forms the base for power supply design; advanced diodes to be covered later.

Video 10: DAC – Digital to Analog Conversion

Converts digital signals to analog using a resistor ladder DAC.

- Generates waveforms (ramp, sine, triangle) with Arduino.
- Uses an **op-amp** to stabilize DAC output under load.
- Compares with **PWM + filter** method for analog output.
- Mentions DAC ICs: DAC0800, MCP4725, PCF8591 (I²C).
- Previews upcoming audio and signal projects.

Video 11: TC35 GSM Module (SMS with Arduino UNO)

- Introduces TC35 module: cost, sourcing, and hardware basics
- Use a 5V supply and avoid high voltage unless MAX232 IC is removed
- SIM card required; power on via physical login button (can be automated using Arduino pin)
- Connect to Arduino via FTDI; be mindful of pin labels and voltage levels
- Use Serial Monitor (9600 baud) to send AT commands for connectivity, network info, and signal strength
- SMS sent via Arduino code; end message with a dot (.)
- Phone number must match regional format
- Can be used for SMS alerts like in alarm systems
- Code and schematics available in video description