

"CODE OPEN, DEPLOY EVERYWHERE" - EMC believes in open source.

CODE is here to share and collaborate with developers worldwide.

HELLO WORLD

We are a short seven weeks away from <u>EMC World</u>. And with that comes a lot of responsibility and even more planning. In this week's newsletter, we are taking another look at the planning involved for EMC {code} at EMC World, branching out with our final DevHigh5 project introduction and a CloudFoundry-Mesos project walkthrough.

We'll continue to distill, aggregate and share news related to the EMC {code} Community and industry happenings. We'll provide the content, but we need your feedback. You can always reach us at emccode@emc.com.

code.community

New DevHigh5 Project Highlight - iCDM4XtremIO

Over the past four weeks, we have introduced the DevHigh5 project PyXtrem, XtremPerfProbe, Generator-servicenow-reactis and EMC-Zabbix-Integration. This week we finish our five week series on DevHigh5 project exploration with an overview of iCDM4XtremIO.

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#DevHigh5 Program & FAQ

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Illumio + EMC {code} @ Mesosphere HQ

Wednesday, March 16 San Francisco, CA

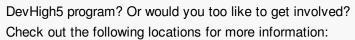
Join Steve Wong for dinner, drinks and a guide through Mesos Storage with Playa-Mesos. He will help you get your hands on experience while also learning more on deploying persistent applications in containers.

Check out <u>the Meetup</u> for more, and don't forget to RSVP.

<u>iCDM4XtremIO</u> is a repository with sample scripts/modules that demonstrates automation for iCDM (Integrated Copy Data Management) use-cases.

For more details on contributing and/or using iCDM4XtremIO, check out the <u>GitHub Readme</u> file.

Do you have a project that you would like to submit to our



iCDM4XtremIO

Xtrem IO

- DevHigh5 program overview
- EMC {code} Community

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EMC {code}'s Countdown to EMC World 7 Weeks and Counting

Last week we began our countdown to EMC World by sharing a series of talks that have been published on the <u>EMC World</u> sessions list. Since then there have been a lot of questions stirring about whether or not we will have another Day 0 and what EMC {code}'s presence will be at EMC World.

To answer some of these questions, <u>Amanda Katona</u> walks us through some of these changes and highlights on the blog - <u>Viva Las Vegas!</u>



Running Cloud Foundry on Mesos

<u>Travis Rhoden</u> takes us through an opportunity to give developers a choice when it comes to using the right tools for the job and for the developer. This time he focuses on the the use of Cloud Foundry on Mesos.

The <u>CloudFoundry-Mesos</u> project enables Cloud Foundry to use a Mesos cluster to host Diego Cells. The steps to deploy CloudFoundry-Mesos can be a little daunting and has very specific requirements. This is why Rhoden takes you through

Want to see all of our upcoming events?
Check out the EMC {code}
Events Google Calendar to stay up to date!

code.overheard



HOW DOES
PROGRAMMING TAKE
SO LONG
YOU LITERALLY JUST
TYPE WHAT YOU WANT
IT TO DO
THIS SHOULD BE EASY

@RainbowThyme

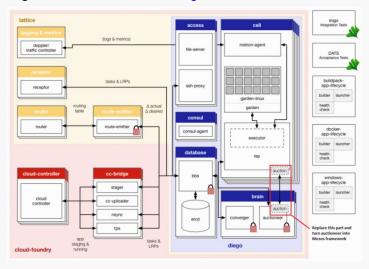
Newsletter Archive

For feedback, topic ideas, or corrections, please email emccode@emc.com.

The {code} newsletter is edited by Stephanie Carlson.

a detailed description and provides information on where to run the scripts to make the steps just a little bit simpler.

To get started check out his blog for more information.



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Containers:

- What Google Learned From the Borg About Container
 Management
- <u>Docker Launches a Tutum-based Container Hosting</u>
 <u>Service</u>

Open Source:

- MAME is now Free and Open Source Software
- mesos-module-dvdi Installation Walkthrough

Microservices:

- The Tao of Microservices
- WSO2 Unveils a Lightweight Java Framework for Building Microservices

In Other Tech News:

- Introducing Elex, a tool to make election coverage better for everyone
- Is group chat making you sweat?
- How We Build Code at Netflix
- Scientists Adapt 1930s Radio Tech To Help Build Unhackable Quantum Internet

code.learn

Learning Code and Gaming

Are you looking for a fun way to begin the process of learning to code?

Learning to code is a little more fun with game style learning

at CodeCombat.

We hope you enjoyed the 56th issue of the EMC {code} newsletter. Thanks for subscribing!