



# EMC {code}

Community Onramp for  
Developer Enablement

"CODE OPEN, DEPLOY EVERYWHERE" - EMC believes in open source.  
CODE is here to share and collaborate with developers worldwide.

## HELLO WORLD

It's the kind of crisp fall weather that makes you want to curl up on the couch, put on a cable-knit sweater, drink a mug of tea, and watch... new EMC {code} training videos! ([There are several more from past quarters, in the EMC {code} playlist](#)). We have some new training videos that cover some DevOps basics. Read more in the learn section below.

We hope you'll enjoy this newsletter. We'll do our best to distill, aggregate and share news related to the {code} community and industry happenings. We'll provide the content, but we need your feedback. You can always reach us at [emccode-newsletter@emc.com](mailto:emccode-newsletter@emc.com).

## code.community

### Etsy's Blameless Post-Mortems

This year, at Monktoberfest, there were sessions on everything from developer evangelism to medieval studies. And lots of beer. LOTS of beer.

One talk stood out-- by [@Rafeco](#), who manages Etsy's Data Engineering team, and delivered a session on blameless postmortems.

The Etsy engineering teams acknowledge that problems happen-- because there are complex and delicate systems of people, processes, interdependent tools, and external factors. When something fails (and it always does), the Etsy teams try to eliminate blame on a certain person, or certain person's human error. The Etsy teams have put a lot of work,

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## code.links

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[#DevHigh5 Program & FAQ](#)

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## code.join

Want to see all the upcoming events? Add the [EMC CODE Events Google Calendar](#)

### EMC {code} at MesosCon EU

DUBLIN, IRE

October 8-9

EMC {code} will be attending MesosCon EU, let us know if you'll be in Dublin for the

research, and discipline into the post-mortem process and were kind enough to share it in detail with the developer community.

[Check out Rafe's resources](#), and in-depth walkthrough of the process [in this article](#).

## code.team

### Storage and Modularizing the Docker Volume Driver Ecosystem

Today, we're hyper-focused on storage persistence and containers. If you have been following, you know we've had a ton of effort in this area focused on the Docker eco-system through the Volume Plugin specification. Our time here has been focused on the {code} model for OSS- contributing code upstream to Docker, collaborating, and building our own Volume Drivers or infrastructure code through project REX-Ray.

We have already seen an exciting amount of eco-system activity in this space. But what if we had the opportunity to expand the usefulness of this functionality to all services running on Linux and thus modularize the existing Docker Volume Plugin capabilities and eco-system? Aren't there other services that would benefit from Docker's eco-system of storage players?

This where [dvdcli](#) comes in. Through this new simple CLI, we are able to orchestrate any storage platform that is compatible with the Docker Volume Plugins. [Read more on the EMC {code} blog](#), and stay tuned for more news in this space.

## code.industry

### DevOps

- [Truly, one size does not fit all](#)
- [Puppet Labs Announces Application Orchestration Service](#)
- [The Death of the Prescriptive PaaS](#)
- [A Brief Guide to the Docker Ecosystem](#)

### Programming

- [Build, Why You Go Slow?](#)
- [Path to a free self-taught graduation in Computer Science](#)

event!

## [MesosCon EU Web Site](#)

### EMC {code} at ContainerDays NYC

NEW YORK, NY

October 29-30

EMC {code} is the silver sponsor at ContainerDays NYC, the two-day event covering container technology. We'll have a small table and a session that Jonas is running on container orchestration.

## [Tickets are limited, reserve yours today](#)

### OVERHEARD

@ValaAfshar:

[What programmers are really saying:](#)

What we say	What we mean
Horrible hack	Horrible hack that I didn't write
Temporary workaround	Horrible hack that I wrote
It's broken	There are bugs in your code
It has a few issues	There are bugs in my code
Obscure	Someone else's code doesn't have comments
Self-documenting	My code doesn't have comments
That's why it's an awesome language	It's my favorite language and it's really easy to do something in it.
You're thinking in the wrong mindset	It's my favorite language and it's really hard to do something in it.
I can read this Perl script	I wrote this Perl script
I can't read this Perl script	I didn't write this Perl script
Bad structure	Someone else's code is badly organized
Complex structure	My code is badly organized
Bug	The absence of a feature I like
Out of scope	The absence of a feature I don't like
Clean solution	It works and I understand it
We need to rewrite it	It works but I don't understand it
emacs is better than vi	It's too peaceful here, let's start a flame war
vi is better than emacs	It's too peaceful here, let's start a flame war
IMHO	You are wrong
Legacy code	It works, but no one knows how
*X*Code*{RESCUE}*C	I don't know how to quit vi

- [The Evolution of a Software Engineer](#)

## Open Source

- [Does your company know how much open source it uses?](#)

## code.learn

### New! Intro videos and training by EMC {code}

If you need an introduction to some concepts or technologies in the realm of DevOps, check out our new videos on:

- [Intro to NoSQL](#)
- [Intro to Container Management and Mesos](#)
- [Intro to Continuous Integration \(CI\)](#)
- [Data Persistence and Containers](#)

We hope you enjoyed the 35th issue of the EMC {code} newsletter.

Thanks for subscribing!

For feedback, topic ideas, or corrections, please email [emccode@emc.com](mailto:emccode@emc.com).

*The {code} newsletter is edited  
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