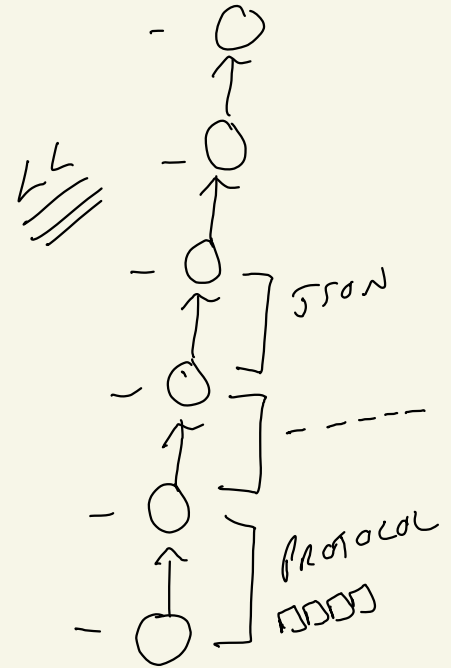
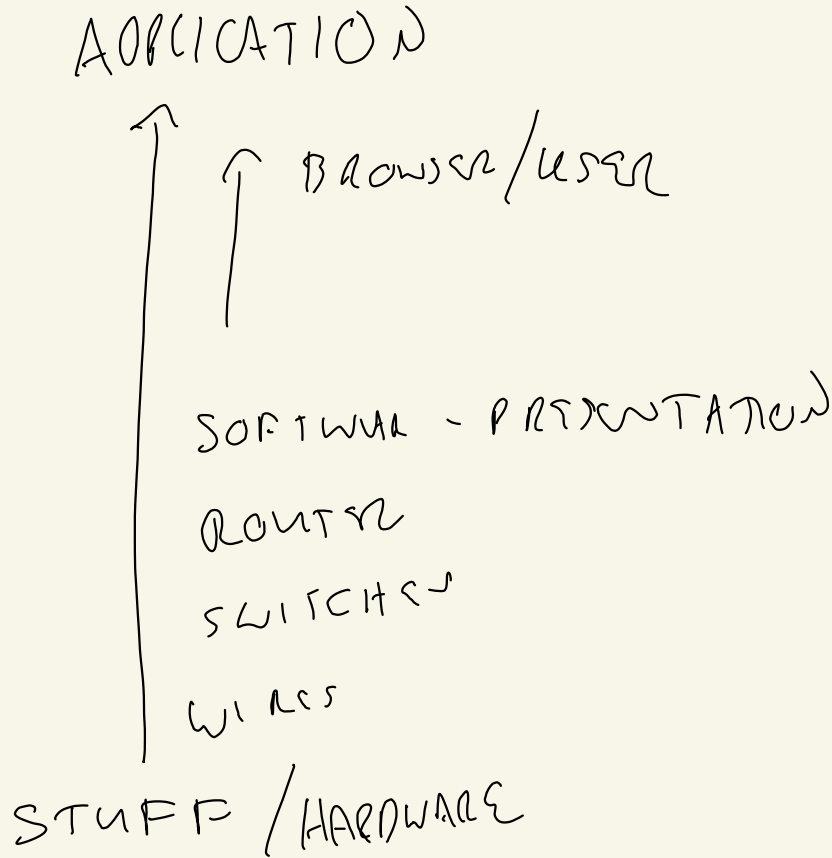


LEVELS/LAYERS



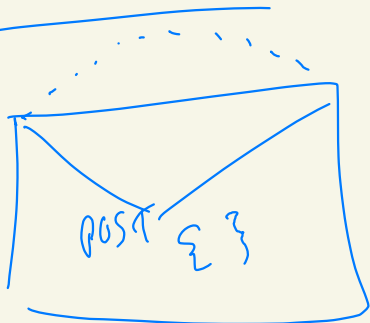
HTTP

STATE FULL / LESS

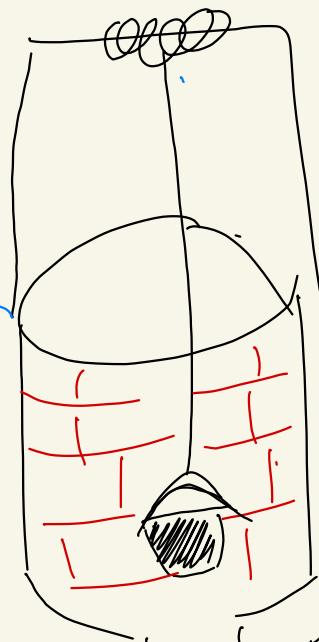
REQ. QUER
?x=2&y=A .007

REQ KEY=x72

PROTOCOL



1



7777
{ }
7777

TCP/UDP
Loss-Less
Lossy

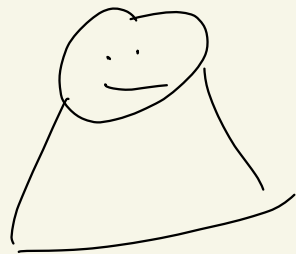
NATLIX
YOUTUBE

SYN/ACK

Bufferbloat



TCP / UDP



socket ID

.on()



64, 512

connection

3000



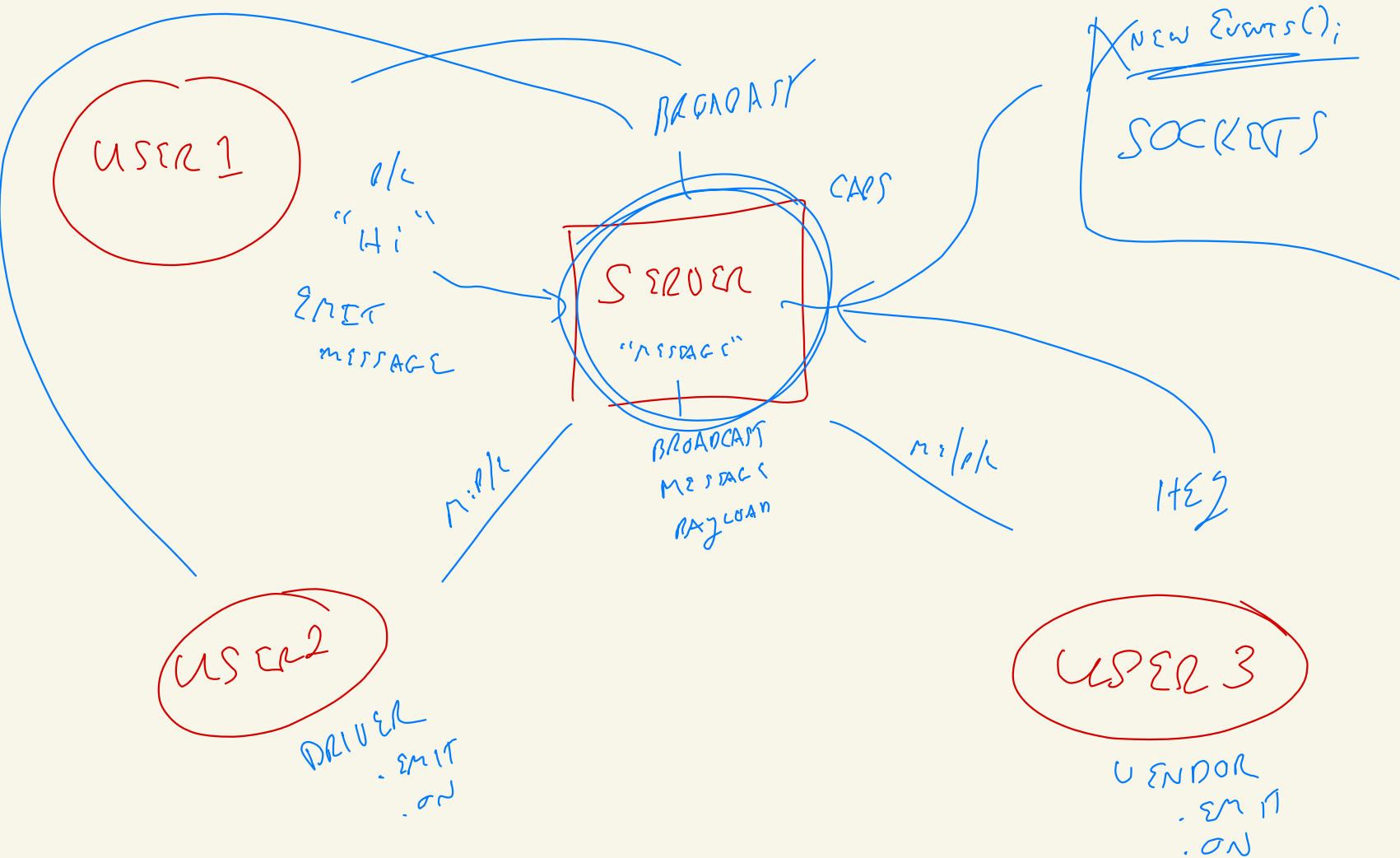
REAL-TIME
NETWORKING

SOCKET.IO

USED

HTTP TO

SIMULATE TCP



① MAKE 3 REPOS

② CLONE 3 REPOS

③ IN EACH:

NPM INIT

NPM i SOCKET.IO + CLIENT

④ START CODING

RUNNING

SEPARATELY CD TO
EACH

NODEMON <FILE>.JS

TERMINAL		
CAPS	DRIVER	VENDOR