COSCUP 2024

Heuristic analysis / UX review of OSS tool



#6: Efficiency and just-in-time information

Minimize the user's mental load by making objects, actions, and options visible. The user should not have to remember information in order to use the tool. Instructions should be visible or easily retrievable whenever appropriate. Provide help and documentation when and where people are likely to need it. Offer information freely and openly, rather than making people search for it. Use defaults, hints, and informative empty states in order to both smooth the process for experienced users and "teach" less-experienced users.

Tips for evaluation

- Count how many clicks or taps it takes to complete a privacy-protecting action, and make sure it is not more complicated than a privacy-ambivalent choice.
- Approach respectfully with an on-screen nudge instead of disrupting an important workflow or process. Give people the option to decide later.
- Approach the site visitors or app users when what you are asking for is related to the view or task they are engaged in.

Example



will users remember they agreed to this? what are the most critical points to tell people and how does it interact with the login options?



Can users unjoin a community after joining?