

# React Fundamentals

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# Agenda

All the content can be found [here](#).

- what is react
- core principles
- JSX
- components

# Rules

Feel free to interrupt me for:

- questions
- relevant comments

# What is React

**React is a library for building user interfaces.**

- virtual DOM
- JSX
- event handling
- performance

# Core principles

- composition
- declarative
- unidirectional dataflow
- explicit mutations

# Composition

- divide and conquer
- hide complexity
- comes from functional programming

# Composition

☐ Only show products in stock

Name	Price
Sporting Goods	
Football	\$49.99
Baseball	\$9.99
Basketball	\$29.99
Electronics	
iPod Touch	\$99.99
iPhone 5	\$399.99
Nexus 7	\$199.99

# Composition

```
<Widget>  
  <SearchForm />  
  <Results>  
    <Header />  
    <SportsTable />  
    <ElectronicsTable />  
  </Results>  
</Widget>
```



# Composition

[twitter.com](https://twitter.com) example

- how UI is going to look
- state

# Avatar sample code

```
function getProfilePhoto(username) {  
    return "https://twitter.com/photos/" + username;  
}  
  
function getProfileLink(username) {  
    return "https://twitter.com/" + username;  
}  
  
function getAvatar(username) {  
    return {  
        photo: getProfilePhoto(username),  
        link: getProfileLink(username),  
    };  
}  
  
getAvatar("tsevdos");
```

# Avatar (React code)

```
const ProfilePhoto = (props) {  
  return <img src={"https://twitter.com/photos/" + props.username} />;  
}  
  
function ProfileLink(props) {  
  return (  
    <a href={"https://twitter.com/" + props.username}>  
      { props.username }  
    </a>  
  );  
}  
...
```

# Avatar (React code)

```
...  
function Avatar(props) {  
  return (  
    <div>  
      <ProfilePhoto username={props.username} />  
      <ProfileLink username={props.username} />  
    </div>  
  );  
}  
  
<Avatar username="tsevdos" />
```

# Imperative and Declarative

- imperative programming is a programming paradigm that uses statements that change a program's state
- declarative programming is a programming paradigm that expresses the logic of a computation without describing its control flow

# Imperative (How)

```
var numbers = [1, 2, 3, 4, 5];  
var total = 0;  
  
for (var i = 0; i < numbers.length; i++) {  
    total += numbers[i];  
}
```

# Declarative (What)

```
var numbers = [1, 2, 3, 4, 5];  
var total = numbers.reduce((total, item) => {  
  return total + item;  
}, 0);
```

# JavaScript built in methods

- map
- reduce
- filter
- find



# Declarative

- reduce side effects and mutability
- more clear / readable code
- less errors / bugs

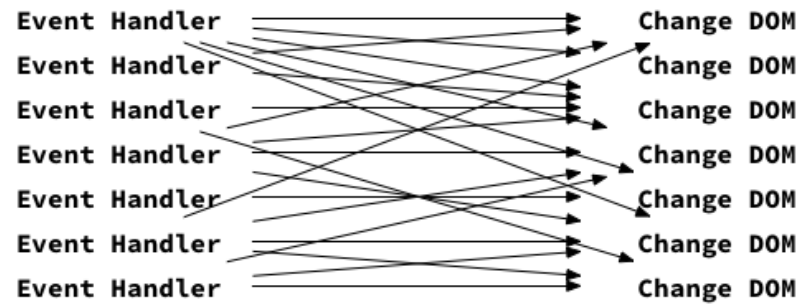
# React is declarative

```
$("#btn").click(function () {  
  $(this).toggleClass("active");  
  if ($(this).text() === "Active") {  
    $(this).text("Inactive");  
  } else {  
    $(this).text("Active");  
  }  
});
```

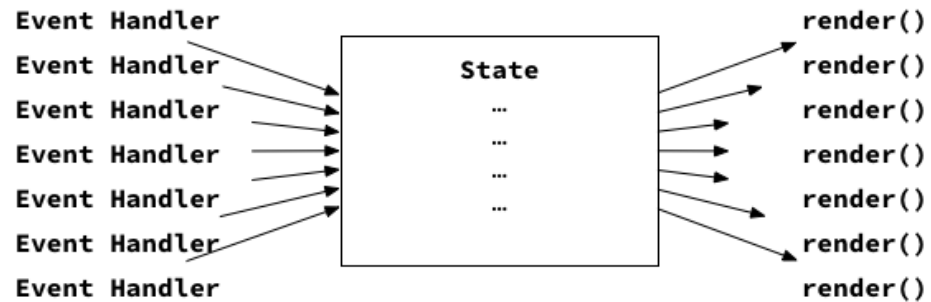
```
<Button onClick="handleClick" isActive={isActive} />;  
  
setIsActive(!isActive);
```

# Unidirectional dataflow

## jQuery Style



## React.js Style



# Explicit mutations

```
setName("John");
```

# Rendering elements

- `React.createElement`
- JSX
- virtual DOM

# DOM scripting: `document.createElement`

```
// file workshop/JSX/00.html

<html>
  <head></head>
  <body>
    <div id="app"></div>
    <script type="text/javascript">
      const rootElement = document.getElementById("app");
      const element = document.createElement("div");
      element.textContent = "Hello World";
      element.className = "container";
      rootElement.appendChild(element);
    ...
  
```

# React.createElement

```
// file workshop/JSX/01.html

const rootElement = document.getElementById("app");
const element = React.createElement(
  "div",
  { className: "container" },
  "Hello World"
);

ReactDOM.render(element, rootElement);
```

# React.createElement

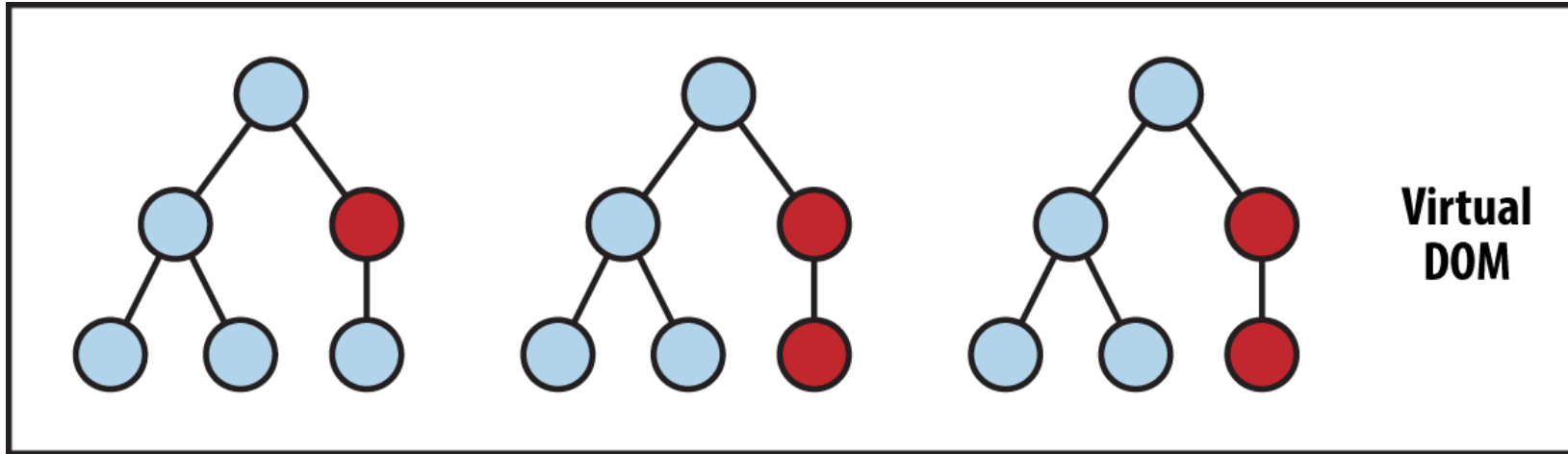
```
React.createElement(type, [props], [...children]);
```



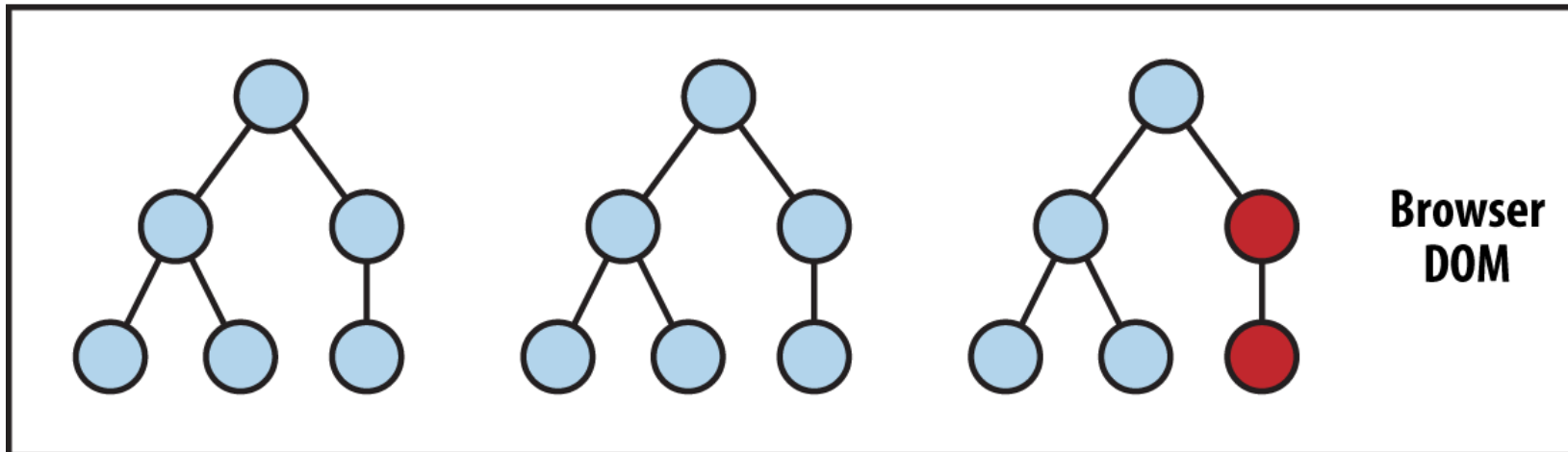
# Virtual DOM

The virtual DOM (VDOM) is an in-memory representation of real DOM. The representation of a UI is kept in memory and synced with the “real” DOM. It’s a step that happens between the render function being called and the displaying of elements on the screen. This entire process is called reconciliation.

# Virtual DOM



State Change → Compute Diff → Re-render



# React.createElement

```
// file workshop/JSX/02.html
```

```
const element = React.createElement(  
  "div",  
  { className: "container" },  
  React.createElement("div", null, "Div 1"),  
  React.createElement(  
    "div",  
    null,  
    React.createElement("h2", null, "Title"),  
    React.createElement("p", null, "Paragraph inside div 2")  
  )  
);
```

# JSX

```
// file workshop/JSX/03.html

// const element = React.createElement(
//   "div",
//   { className: "container" },
//   "Hello World"
// );

const element = <div className="container">Hello World</div>;
```

# JSX

```
// file workshop/JSX/04.html

const element = (
  <div className="container">
    <div>Div 1</div>
    <div>
      <h2>Title</h2>
      <p>Paragraph inside div 2</p>
    </div>
  </div>
);
```

# JSX interpolation

```
// file workshop/JSX/05.html
```

```
const title = "Hello World";  
const myClassName = "container";
```

```
const element = <div className={` ${myClassName}-1`}>{title}</div>;
```

# Babel transpilation / compilation

- example

# Components

- functional components
- props
- children
- conditional rendering



# Components

A component is a function or a class which optionally accepts input and returns a React element (or null).

# Still JSX (no components)

```
// file workshop/components/00.html

const element = (
  <div classname="container">
    <div>Hello World</div>
    <div>Hello World</div>
  </div>
);
```

# Still JSX (no components)

```
// file workshop/components/01.html  
  
const myDiv = <div>Hello World</div>;  
  
const element = (  
  <div classname="container">  
    {myDiv}  
    {myDiv}  
  </div>  
>;
```

# Our first functional reusable component

```
// file workshop/components/02.html

const MyDiv = (props) => {
  return <div>{props.msg}</div>;
};

const element = (
  <div className="container">
    <MyDiv msg="Hello World" />
    <MyDiv msg="Welcome to Code.Hub" />
  </div>
);
```

# Component rules

User-defined components must be capitalized in JSX (lower-case tag names are considered to be HTML tags).

- `<mydiv />` compiles to `React.createElement('mydiv')` (html tag)
- `<Mydiv />` compiles to `React.createElement(Mydiv)`

# Functional component transpilation

- Babel example

# Components and children

```
// file workshop/components/03.html

const MyDiv = (props) => {
  return <div>{props.children}</div>;
};

const element = (
  <div className="container">
    <MyDiv>Hello World</MyDiv>
    <MyDiv>
      Welcome to Code.Hub
      <MyDiv>Hi I'm a component</MyDiv>
    </MyDiv>
  </div>
);
```

# Children

`Props.children` displays whatever you include between the opening and closing tags when invoking a component.

- freedom and composition
- almost everything can be a child (element, component and function)



# Functional components

```
// example components/04.html

const Avatar = (props) => {
  return (
    <div>
      <h3>{props.username}</h3>
      <img width="100" src={props.imgUrl} />
      <p>My age is {props.age}</p>
      <p>My hobbies are:</p>
      <ul>
        {props.hobbies.map((hobbie) => (
          <li key={hobbie}>{hobbie}</li>
        ))}
      </ul>
    </div>
  )
}

...
```

# Valid props

- string
- number
- boolean
- array
- object
- function
- symbol

# Functional components

```
// example components/05.html
```

```
<Widget  
  title="Website traffic"  
  logo="https://image.flaticon.com/icons/svg/148/148767.svg"  
  data={data}  
>
```

# Functional components

```
// example components/06.html
```

```
<div>
  <Widget
    title="Website traffic"
    logo="https://image.flaticon.com/icons/svg/148/148767.svg"
    data={data}
  />
  <Widget
    title="Website errors"
    logo="https://image.flaticon.com/icons/svg/148/148836.svg"
    data={data2}
  />
</div>
```

# Functional components

```
// example components/07.html

const Widget = (props) => {
  return (
    <div>
      <h2>{props.title}</h2>
      <img width="30" height="30" src={props.logo} />
      {props.data.map((entry) => (
        <WidgetEntryItem key={entry.title} {...entry} />
      ))}
    </div>
  );
};
```

# Conditional rendering: If/Else

```
// example components/08.html

const User = ({ username }) => {
  if (username) {
    return <div>Hello, {username}</div>;
  }

  return <div>Hi stranger!</div>;
};
```

# Conditional rendering:

## Ternary operator

```
// example components/09.html
```

```
const User = ({ username }) => {  
  return (  
    <div>  
      {username ? <span>Hello, {username}</span> : <span>Hi stranger!</span>}  
    </div>  
  );  
};
```

# Conditional rendering: Ternary operator

```
// example components/10.html

const User = ({ username }) => {
  return (
    <div>
      {username ? (
        <React.Fragment>Hello, {username}</React.Fragment>
      ) : (
        <React.Fragment>Hi stranger!</React.Fragment>
      )}
    </div>
  );
};
```



# Conditional rendering: Short-circuit operator (&&)

```
// example components/11.html

const FavoriteColorsList = ({ list }) => {
  return (
    <div>
      {list.length > 0 && (
        <div>
          {list.map((color) => (
            <span key={color}>{color}, &nbsp;</span>
          ))}
        </div>
      )}
    </div>
  )
}

...

```

# Conditional rendering: Element variables

```
// example components/12.html

const User = ({ isLoggedIn }) => {
  let button;

  if (isLoggedIn) {
    button = <button>Logout</button>;
  } else {
    button = <button>Login</button>;
  }

  return <div>{button}</div>;
};
```

# Components

- functional components
- state
- hooks
- event handlers

# Components

A component is a function or a class which optionally accepts input and returns a React element (or null).

# Component state

```
// example state/00.html

const LikeCount = () => {
  const [counter, setCounter] = React.useState(0);
  const handleLike = () => {
    setCounter(counter + 1);
  };

  return (
    <div>
      <div className="emoji">❤️ {counter}</div>
      <button onClick={handleLike}>Like!</button>
    </div>
  );
};
```

# useState hook

useState hook enqueues changes to the component state and tells React that this component and its children need to be re-rendered with the updated state. This is the primary method you use to update the user interface in response to event handlers and server responses.

# Component state

```
// example state/01.html

const LikeCount = () => {
  const [counter, setCounter] = React.useState(0);
  const handleLike = () => {
    setCounter((counter) => counter + 1);
  };
  const handleDislike = () => {
    setCounter((counter) => counter - 1);
  };
  ...
}
```

# Use useState hook correctly

- Only update the state with the appropriate function
- State updates may be asynchronous (React may batch multiple `setState()` calls into a single update for performance)



# Use useState hook correctly

```
// Wrong
counter = 5; // this will not re-render a component
// Correct
const [counter, setCounter] = React.useState(0);
setCounter(5);

// Might cause a problem
setCounter(counter + 1);
// Correct
setCounter((counter) => counter + 1);
```

# Do not mutate the state

```
// example state/02.html

const changeName = () => {
  const newProfile = profile;
  profile.user.name = "New Name";
  // console.log(newProfile);
  setProfile(newProfile);
};
```

# Updating the state correctly

```
// example state/03.html

const changeName = () => {
  setProfile((profile) => ({
    ...profile,
    user: {
      ...profile.user,
      name: "New Name",
    },
  }));
};
```

# Updating the state correctly

Immutable tricks for arrays and objects

```
// Arrays
// Spread Operator (ES6)
setState([...arr, "new value"]);
// Array.prototype.slice() (ES5)
const newArr = arr.slice();
newArr.push("new value");
setState(newArr);

// Objects
// Spread Operator (ES6)
setState({ ...user, name: "New Name" });
// Object.assign (ES6)
const newUser = Object.assign({}, user);
```

# Using state

The state of one component can be the props of another one.

```
// example state/04.html

const Form = () => {
  ...

  return (
    <div>
      <Hello name={name} />
      <input type="text" name="name" onChange={handleOnChange} />
    </div>
  );
};
```

# Components and events

- SyntheticEvent
- cross-browser wrapper around the browser's native event
- it has the same interface as the browser's native event, including `stopPropagation()` and `preventDefault()`
- you have access to the native event using `event.nativeEvent`

# Components and events

- react events are named using camelCase, rather than lowercase
- supported events

# Styling and CSS

- CSS classes
- in-line styles



# CSS classes

```
// example styling-and-css/00.html

const MyComponent = (props) => {
  return (
    <div className="columns">
      <div className="column">
        <p className="has-background-primary has-text-white">First colu
      </div>
      <div className="column">
        <p className="has-background-primary has-text-white">Second col
      </div>
    ...
  )
}
```

# CSS classes

```
// example styling-and-css/01.html
```

```
const MyComponent = (props) => {  
  const columnClassName = "column";  
  const paragraphClassName = "has-background-primary has-text-white";  
  
  return (  
    <div className="columns">  
      <div className={columnClassName}>  
        <p className={paragraphClassName}>First column</p>  
      </div>  
      <div className={columnClassName}>  
        <p className={paragraphClassName}>Second column</p>  
      </div>  
    )  
  )  
}
```

```
...
```

# In-line styles

```
// example styling-and-css/02.html
```

```
const firstParagraphStyle = {  
  padding: "0.5em 1em",  
  fontSize: "1.4em",  
  background: "hsl(217, 71%, 53%)",  
  color: "#fff",  
};
```

```
const MyComponent = (props) => {  
  const columnClassName = "column";  
  const paragraphClassName = "has-background-primary has-text-white";  
  
  return (  
    <div className="columns">  
      <div className={columnClassName}>  
        ...  
      </div>  
    </div>  
  );  
};
```

# React and styling is a huge topic

- CSS Stylesheet
- Inline styling
- CSS Modules
- CSS-in-JS

# Recap

- what is react
- core principles
- JSX
- components

# Recap: Core principles

- composition
- declarative
- unidirectional dataflow
- explicit mutations

# Recap: Basics

- `React.createElement`
- `JSX`
- `virtual DOM`

# Recap: Components

- props
- state
- hooks
- children
- conditional rendering
- event handlers



# Recap: Styling and CSS

- CSS classes
- In-line styles

**That's all folks**

**Questions / Discussions?**