a complete manual JEAN HUGARD



COIN MAGIC

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ILLUSTRATIONS BY CHRIS CARVEN

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CHAPTER I

BASIC SLEIGHTS AND CHANGES

The fundamental basis of magic with coins is the art of palming, that is, of holding and concealing a coin or several coins, in the palm of one hand, while pretending to place them in the other. The first and most useful method by which this result is obtained is called

THE PALM PROPER

The best coin to use in practice at first is the thin palming coin which can be obtained from any dealer in magical supplies. This eoin is of half-dollar size, is very light and has a milled edge which helps greatly in getting a firm grip on the coin. As facility in the sleight is acquired a real half-dollar should be used in practice.

To execute the Palm Proper take a coin between the thumb and the tips of the second and third fin-

gers of the right hand and show it to the spectators as in Fig. 1.

Move the right hand towards the left, and, to give time to execute the following movement, raise the right hand about six inches, so that in moving towards the left it describes an are, and is turned over, the eoin being thus hidden by the back of the hand. Move the thumb from the coin and place its tip against the tip of the forefinger and hold it there, at the same moment bend the second and third fingers inward, carrying the eoin upward and pressing it firmly into the palm of the hand, Fig. 2, where it is held by pressure on its sides by the base of the thumb and the side of the hand. Fig. 3.

As soon as the coin has been gripped in the palm, extend the two fingers and again rest the thumb tip against them in the same position

Fig. 1

as when the coin was really held there. Hold your left palm upwards, fingers half closed, and rest the tips of your right fingers on it for a moment, then close the left hand as if the coin had really been placed in it. Remove the right hand, with the fingers slightly bent in a natural position. Do not try to hold the hand flat with the fingers spread wide apart. The natural position assumed by an empty hand is always one slightly curved.

In practice first really place the coin in the left hand, raising the right hand in an are as described, then practice the palming movement until the actions of really placing the coin in the left hand, and only pretending to do so, are precisely similar. Sudaying the moves before a mirror will help you to perfect yourself in this important steight. The student must set himself the task of mastering the steight student with the state of small articles can be vanland. Indeed it has been well said by a great authority that planning is the keystone of magic.

THE FRENCH DROP

This is an easier sleight which, properly done, creates a perfect illusion. The palm proper is difficult to do with more than one coin, but the French Drop is even more illusive when executed with several coins at the same time.

Hold the coin horizontally between the left thumb and first and second fingers, the hand being held palm upwards, Fig. 4. Then pass the right thumb forward between the thumb and fingers of the left hand under the coin, and, in the action of apparently seizing the coin, pass the right fingers outside those of the left, at the same time making a half turn of the right hand downwards. Let the coin fall into the left hand, the right thumb causing it to make a half turn, so that it drops edgewise to the roots of the second and third fingers which hold it securely by a slight contraction. Fig. 5.





Separale the hands, raising the right as if it held the coin, follow it steadily with your eyes, and let the left hand fall slowly to your side,

It steadily with your eyes, and let the left hand fail slowly to your side, the back of the hand to the front. Here again you should first really grasp the coin and carry it away, then under some plausible excuse, such as taking another look at the mark on it, again place it in the left. Then execute the pass, imitaling exactly the motions made when really taking the coin.

The sleight becomes even more illusive when done with several eoins. Hold them, piled one on the other, in the same way as for one coin and seize them in like manter, and, as the right hand turns over, let them drop into that hand with an audible "chink". Show the coins and again put them in position in your left hand. Apparently take them as before but really let them drop in a sloping position against the lower joints of the second and the "chinc" made by the falling coins should exactly simulate the sound made when they were really taken in the right hand.

This sleight is very useful for vanishing any small objects such as small balls, eggs, walnuts, corks, etc. The action is precisely the

THE FRENCH DROP

Variation.

Grip the coin between the thumb and third fingers of the left hand as in Fig. 6.

Pass the right thumb under the coin as usual, but, as soon as the coin is hidden by the right hand, bring the left second finger under the coin and the first finger on top. With these two fingers grip it by its extreme edge next the ball of the thumb, at the same moment release the hold of the thumb and third finger and straighten out the hand. Fig. 7.

Meantime with your right hand you have gone through the motion of taking the coin and this you seem to have actually done, since the left hand is seen to be empty. You should have your right side to the front in making this pass.

THE PINCH

This is an easy and useful sleight for vanishing a small coin. Hold it edgewise between the tips of the left forefinger and threat the state of the left forefinger and threat it is take the early with the thumb and flagers, Fig. 8, but at the moment that it is hidden by the right fingers, left it drop to the state of the left of the left of the left was the left of the left of the left was the left of the left of the left and then hold it securely by being beat algibyl inwards. Move the right hand away, following it with your pack, and eleging the fingers as if hodings



same as for coins.





It will be noted that with the coin or coins held at the roots of the second and third fingers, the palm of the hand may be freely shown empty. If a little care is taken as to the angle at which the hand is allowed to be seen, the audience will be convineed that the coin has really been taken in the other hand.

THE THUMB PALM

This is a quick and easy method of concealing a coin and is preferred by many performers to all others, particularly in such tricks as the Miser's Dream, to be described later.

You take the eoin between the thumb and fingers of the right hand. Slide the coin down the side of the thumb until it reaches the fork and hold it there by pressing the thumb against the side of the



Fig. 9

hand, Fig. 9. You must not allow any part of the coin to project at the back of the hand. The movement, which can be done very rapidly, takes place as the right hand moves towards the left, and a pretence of putting the coin in the left hand is made as usual.

THE PICK UP

Show a coin lying on the palm of your left hand. Raise the hand about breast high and bend the fingers a little inwards. With the tips of the right thumb and fingers, apparently pick up the coin, really merely touch it, then move the right hand away, closing the fingers on the palm as if the coin were really taken. Turn the left hand palm inwards, retaining the coin by the Palm Proper, and let it drop quietly to the side. As before you should really pick, up the coin the part of th

and should be thoroughly understood and mastered before attempting any actual tricks with coins. There are other moves which are necessary for an exhibition of up-to-date coin manipulation and a special chapter will be devoted to them later.

CHANGES

For many of the best tricks with coins it is necessary to substitute a coin of your own for one marked by the audience, so that it may remain in full view while you dispose of the marked coin as may be necessary for the trick.

1. By Means of the Palm Proper

Palm in your left hand, a coin which you desire to substitute secretly for a marked coin.

Take the marked coin in your right hand, and, in opparently putting it in your left hand, exceed the Palm Proper. In the action bring the left hand up to meet the right, with its back to the front, the left hand in the left hand of the right fluggers on the coin in the left hand for a moment, then turn the left hand palm to the front aboving the substitute coin lying on it. When properly timed the sleight is perfectly settled to the right of the right hand palm to the front aboving the substitute coin lying on it. When properly timed the sleight is perfectly

2. With One Hand

Hold the coin to be substituted against the lowest joints of the right second and third fingers, its lower edge resting at the roots of the fingers and the upper edge clipped against the second joints by bending the fingers slightly inwards.

Take the marked coin between the tips of the thumb and first and second fingers of the same hand and show it to the spectators allowing them to see that the palm of the hand is empty. Fig. 10.

Raise your right hand as if to make a closer inspection of the mark, and, as you do so, slide the marked coin down the side of your humb by pressing on its outside edge with the forefunger as in the humb path; and the tip of the thanh rests on the conceased coin. Humb path, and the tip of the thanh rests on the conceased coin. Inger tips, and in so doing you will find that the marked coin will be turned upwards and land in exactly the same position at the roots of the second and third fingers as the other eoin originally held, Fig. 41. The change can be done so rapidly that it is entirely elevered in the new you have merely held the coin a little closer to your eyes to serutinize the mark and then laid it down again.





Fig. 12 Fig. 13 Fig. 14

This change is indubitably the most perfect yet devised and it should be practiced until it can be done with equal facility with either band.

3. By Means of The Thumb Palm.

For this change you have the coin to be substituted in your right palm. Take up the marked coin and, in apparently transferring it to your left hand, thumb palm it and at the same moment let the coin drop from the right palm into the left hand. The same change can be done by using the palm proper, instead of the thumb palm, but its execution is much more difficult.

4. By Means of a Small Tray.

You have a small tray, a salver, or an ash tray, and under it you hold with your right fingers the coin to be substituted. Receive the marked coin on the tray and go through the motions of pouring it off the tray into the left hand. In reality hold it back with the tip of the right trumb and 4ct fail in it pages the coin held under the tray and the state of the coin of the right trumb and 4ct fail in its place the coin held under the tray used on occasion as a means of changing ones methods.

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CHAPTER II.

SLEIGHT OF HAND TRICKS

COIN AND CARD

EFFECT: Both hands having been shown empty, the magician shows all parts of an ordinary playing card and then pulls a coin from out of it.

The trick in itself is simple but presented with appropriate patter it is quite effective. Space will not allow for patter to be given for all the tricks which will be explained in these pages, but the following will serve as an illustration of how a plausible plot will cle-

vate a simple trick almost to the height of an illusion.

The only preparation to be made is to see that you have a \$5.00 gold piece in such a position that you can readily secure it secretly.

Address the auditors in some such manner as follows:
"You can imagine how awkward it would be to be asked to sit in

at a poker game and then find you have left your pocketbook at home and lawen't even chicken feed in your pockets. You don't like to admit your stupidity and yet you hate to refuse to play. What would you do in that case? But don't bother your heads to find a solution, I have the perfect one to relieve the situation."

"Here it is; under some pretext, any excuse will do, you take a pack of eards' (take up the deck in the left hand), "and running through it you find the Ace of Clubs and take it out." (Do this), "Here it is. Perhaps you know that in carbonnacy this card slighflers more, but you have never realized that the moory is actually in the material of the eard. The properties of the moory is actually in the material of the eard. The properties of the properties already palmed the \$5 piece. Then raise the left hand, holding the eard in full view and look steadily at it. Drop your right hand and let the coin slide from the palm to the fingers, then lower the left and take the eard in the right, so that it covers the coin.

"You see I have nothing in my left hand" (turn it round, showing front and back) "and nothing in my right hand't stoke the card again in the left hand, but this time carry away the coin behind it, holding it with the tip of the middle finger against the back of the card, thumb holding the card in front. Show all parts of your right hand.

Again take the card, and the coin at the back of it, with the right hand and allow the coin to slip down into the palm. Flick the card back and front with your right fingers again, then once more



and get it behind the eard whieh you fluidly take in your left hand, with its face to the audience, thumb in front and fingers behind, the coin being supported by the tip of the middle finger. One more show the right middle finger at the back you pull the coin up into view as in Fig. 15, as you do this you continue,—"Now if you simply press lightly in just the right way out will come the gold it contains—"

slide the coin from the palm to the fingers

The movements while requiring some space to describe, should follow one another smoothly and take up a few seconds only.

Let it be said here, once for all, that you should give some reason for the effect you show, plausible if possible, but anyway far removed from what is actually done, and cover every necessary sleight with a natural movement.

THE MELTING COIN

EFFECT: A coin is melted in the flame of a candle, taken out and restored to its original condition.

On a table you have a candle which you light. Borrow a half-dollar which has been marked; lay the coin down beside the candle and rub your hands briskly together in order, as you say, that the friction may develop electricity. Take the coin with the right hand and really place it in your left with the same action used in executing the Palm Proper. Hold the coin over the flame of the candle for a moment or two, and call attention then to the fact that it is becoming soft. Taking it in both hands, finger tips in front and thumbs

behind, pretend to bend it backwards and forwards by bringing the tips of the fingers together on the face of the coin and then drawing them back to the edge. With a fairly bright coin the effect is perfectly illusory.

Again take the coin in the right hand and apparently put it in the left, really palming it by the Palm Proper. Seize the candlestick with the right hand and hold the left hand, working the fingers about as though to squeeze the coin and foree it out, just above the flame of the candle. After a moment or two open the hand and show the coin has some, as you claim, in a melted condition, into the candle.



To take it out you pinch the flame with the left fingers and thumb, pretending to take something from it. Hold the hand up as though it held a small lump of metal, looking closely at it yourself, the hand being palm upwards and about breast high. Put the candisstick down, bring your right hand over and, in pretending to take this molten lump, and, in pretending to take this molten lump, the property of the prop

place the lump into the left hand. Rub the

THE FLYING COIN

EFFECT: To pass coins from hand to hand and then thru a table.

This little feat may be introduced as being an illustration of the saying that the hand is quicker than the eye. It depends entirely on deftness and if the spectators look for quick movements they will be the more easily deceived.

Borrow a half-dollar and while getting it palm one of your own in the right hand. Holding the borrowed coin at your left finger tips carelessly allow the audience to see that the hand is otherwise empty. Do not say anything about it, but make the fact so plain that it must be noted. Bring the right hand over the left and take away the visible coin, at the same moment dropping the palmed coin from the right hand into the left, Fig. 17.

Close your left hand and hold your left arm outstretched, back of the hand to the front. Show the coin in the right hand, then under cover of a throwing motion towards the left, palm it. Open the left

hand and show the coin has arrived. By having the borrowed coin marked and then changing it for your own coin by Change No. 2,

the trick will be found to be quite startling.

Borrow a second coin and in obtaining it you take the opportunity to get rid of your own coin. Lay the two borrowed coins on the table. Take one in your right hand and pretend to place it in the left, really palming it. Clench the left fist and hold it well away. Take up the second coin with the right hand and as you make a throwing motion with your left hand towards the right, close the right hand quickly, making the two coins chink together. Show the left hand empty and drop the two coins from the right on the table.

Offer to repeat the trick. Really place the coins one in each hand and close your fists as though about to do the trick, but stop and put them down again. Pretend to have forgotten to pull back your sleeves. Once more take the coins



Flg. 13

placing them in the hands as you did at first but again really having one coin in each hand. Make a motion as if about to throw the coin across but again stop and replace the coins on the table. Say you will try the more difficult feat of passing a coin thru the table. Take a coin in each hand, and place the left hand under the table. Palm the right hand coin as you

make a downward throwing movement over the table, and let a coin, which you had previously stuck under the table with a pellet of wax, chink against the coin in the left hand.

Borrow two more half dollars, meantime getting rid of your

extra coin. Apparently place two coins in the left hand, really by the Palm Proper retaining them in the right hand. Take up the other two in the same hand. Make a throwing motion with your left hand and at the same moment jerk your right hand upwards, so that the two palmed coins strike against the two in the fingers as they are

closed on the palm.

Finish the routine by passing all four coins through the table. On it you have a glass. Take all four coins in the left hand in position for the French Drop. Really take them in the right hand letting them chink as they fall into it. Lift up the glass with the left hand and make a motion of putting it under the table. But you stop and lay the coins down, then offer the glass for examination. Once more take the four coins in the left hand, execute the French Drop and hold the right hand puffed out as if it held the eoins. Take glass with the tips of the left thumb and fingers, the mouth of the glass being outwards, and put it under the table. Pretend to throw the coins from the right hand downwards and at the same moment twist the glass bringing its mouth under the coins clipped in the left hand and let them drop into it. When you can execute this routine smoothly and with the neces-

sary conviction on your own part, you may consider yourself well

on the road to success in Coin Magie.

FILTRATION OF COINS

EFFECT: A coin wrapped in a handkerehief is magically abstracted and then passed to join another coin, also wrapped in a handkerehief and held by a spectator at a distance,

Borrow two gentlemen's handkerchiefs and two half dollars which you have marked, and place these articles on your table. In your right hand you have palmed a half dollar of your own. Take up one of the two coins with this hand and under pretense of looking at the mark change it for your own coin. Put this down and take up the other, look at the mark and lay it down again. You handle this second marked coin rather deliberately so that there can be no possible suspicion of any manipulation.

Retaining the marked coin in your right palm pick up your own eoin, describe the mark on the one you have palmed, which you had previously noted, and place it at the tips of your left thumb and fingers. Over it throw one of the handkerehiefs so that the coin is below its center. Pretend to notice some doubt in the minds of the spectators as to the coin being there. "It is really here", you say, and you seize it between the first and second fingers of your right hand, which you hold palm upwards, through the handkerehief, Fig. 18. Raise it and the handkerchief a couple of inches. "Still doubtful?" you say, "Very well. I'll show it to you". Turn the right hand over inwards, still holding the coin which you then grip, through the handkerchief with the left hand.

You lift a corner of the fabrie and show the coin is there, Fig. 19. Then turn the left hand downwards letting fall all the corners. The eoin is now really outside the handkerehief, hidden by a fold on the side next to you, Fig. 20.

To conceal this, twist the fabric tightly round the coin and present it thus to a spectator to hold. Place it in the fork of his right thumb in such a way that the coin is above his elenched fist and the folds of the handkerehief hang down below his hand. With his left hand have him grip the lower edges of the material. Held in this way the coin is safe from any curious investigation by the spectator.







Fig. 19

All this time you have had one of the marked coins palmed in your right hand and you have been careful to keep the palm away from view. Take up the second coin with the same hand and describe mark on it. Throw the second handkerelid over it and, as soon as it is hidden, slide the palmed half dollar on it and grasp the two coins by their edges through the middle of the fabric with the left hand, letting the folds hang down evenly all round. Grasp the folds the fabric with the left hand, letting the folds thang down evenly all round. Grasp the folds the coins fall. This is heat done by twisting the left hand and slightly relaxing its hold. The coin will fall imperceptably into the loose part of the handkerchief, your right land preventing it from falling out.

Turn the handkerchief to a horizontal position and ask a spectator to hold it in the same way. Let him take the coin first then grip the folds outside your right hand. He will be able to feel the coin he holds but the other will lie unnoticed in the folds.

Go to the first spectator and, by having him hold the handkerchild a filtle lower, you readily get the coin out, heing careful to pull the fold out as you do so. You exhibit the coin. "Here is the first marked coin.", you say, and again you pretend to note the mark and describe it. Tell the second spectator that he is to let go the coin he holds when you count THREE, but still hold the handkerchief. Pretend to place your coin in your left hand, really palming it. Count "ONE, TWO, THREE", and make a throwing motion towards the second spectrus. Following your directions he lets fall the coin he holds, and the second, falling on it with an audithe "chink", amounces its arrival. Have the marks on the coins identified and you will find this little feat will leave your audience nonplussed.

COIN FILTRATION - SECOND METHOD

It is necessary at times to be able to clanage one's methods. Here is unobler way of apparently fairly wrapping a coin in a handker-chief. Holdings com, a large coin for preference, at the tips of the Press the fabric tightly round the edges of the coin, so that an impression remains for the moment. For this purpose it is hest to use a rather staff, breast the distribution of the moment. For this purpose is to the secondary of the moment. For this purpose it is hest to use a rather staff, the property of the control of the co

Now lwist this double fold tightly round the coin and to all appearance you have wrapped the coin fairly in the fabric. You can have it held by a spectator, and whenever required you can remove the coin as in the trick described above.

TRAVELLING COINS

EFFECT: A coin being held in each hand, the hands are placed flat on the table, one coin passes from one hand to the other; again two coins are placed in each hand and one coin again passes from hand to hand.

Place your hands palm upwards on the table and have a quarter, or a half dollar, placed in the palm of each hand. Turn your hands down and on raising them you show two coins under one hand and nothing under the other. To do the trick you have simply to turn the right hand quickly, moving it very slightly towards the left, the region of the left of the part of the left, which is turned just a little more slowerly. With a filler upwer slowerly. With a filler best of from hand to hand imperceptibly. The hands should be about cight inches apart.

To repeat the trick in a different manner take a coin in each hand, closing them and resting their backs on the table and further apart than before. Borrow two more coins, all four must be of the same value, and have them placed on the finger rails, one coin on each land. Each hand now has two coins, one inside and one-outside. Amounce that one coin will again pass from hand to hand and think, naturally, that these two coins are the ones that were on the outside of your hands, really, under the pretense of failure, you have led the coin on the fingernails of your right hand drop into that hand, while you let both coins roll from the left hand.

Apologizing for your failure you have a coin again placed on the finger nails of each hand. Prelending great care move your hands a little closer, then a little further apart, then suddenly turn them down, opening each hand a little to let the coins drop from the finger nails into each hand. Finally slowly open the hands, one contains three coins and the other one coin only.

This trick is David Devant's favorite coin trick. No higher recommendation can be given.

COIN THROUGH HAT

EFFECT: A horrowed hat is placed crown downward on a glass, three coins are dropped into the hat and one passes through the hat into the glass.

You have a half dollar, palmed and you borrow a hat and three half dollars. Put the cois no your table and place the hat erown downwards on the mouth of the glass. In doing this, however, you introduce your palmed half dollar between the crown of the hal and the edge of the glass at the reaching the coin to the dege of the glass at the reaching the property of the glass. The property of the glass is the property of the glass is the property of the glass. The should stand with your left side to the nudlence, left

hand holding the hat by the brim and the right hand flat against the erown. You will then find it an easy matier to slide the hat and the coin into position on the mouth of the glass. A little more than half the coin should hang over inside the glass so that the slightest tilling of the hat towards the front will allow it to drop in.

Take up the three coins and apparently throwing all three into the hal, retain one in your palm, throwing the other two so that they strike smartly against the inside of the hat on the side towards the front. The coin below is thus released and falls visibly and audibly

into the glass.

In this form the trick has a very good effect but it may be made quile startling by having one of the coins marked. As before you have a coin paired. Borrow three coins, one being marked and take the hat by the brim with the left hand. Hold up the marked coin, changing it by the one hand method as you do so. Describe the mark which you had noted before, and lay your coin down. You have the coin the passes of the passes of the passes of the coin the passes of the coin the passes of the pa

COIN THROUGH A DECK INTO A GLASS

EFFECT: A pack of cards is placed on the mouth of a glass and both are covered with a handkerehief. A marked coin is caused to pass through the cards and fall into the glass.

Borrow a quarter or a half dollar after having had it marked. Place it on your table, but in so doling change it for a similar coin of your own, leaving the marked coin in your right hand.

Take up a pack of eards, shuffle and then execute one or two color changes. It will be found that these moves can be done with ease, the palmed coin not interfering with their execution. Place the pack on the mouth of the glass and at the same time. Place the pack on the mouth of the glass and at the same time rest the horrowed coin on the rim, the greater part of it protruding inside with your left fingers and thumb from above. glass and lift both with your left fingers and thumb from above.

Pick up the coin with your right hand and vanish it in preending to throw it at the glass. An instant later with your left fingers lift the end of the pack supporting the edge of the coin and it will drop inside the glass. Take the glass in the right hand, lift off the handkerehlef and then the pack with your left, and going to the cower of the coin pour it out into his hand. He identifies

The introduction of the shuffle and color changes tends to divert the minds of the audience from the idea of a substitution, which might possibly occur to them if the passage of the coin was made immediately after it was borrowed.

FLYING COINS

EFFECT: Three half dollars are openly placed in each hand. One by one the coins are passed from one hand to the other, finally

all six coins are shown in one hand and none in the other.

1. By Purc Sleight of Hand. Borrow six half dollars, or you may have six of your own ready to save time. Better, have four and borrow two, giving the impression you have no more of your own. You have one more elipped at the roots of the second and third fingers of your right hand. Arrange the six coins in two lines of three, counting them aloud as you do so. The position in which you hold the extra coin enables you to show the palm of the right hand freely as you do this. Take up one of the first row and drop it into your left hand, counting "One." Take another in the right hand and drop it, AND the hidden coin, counting, "Two"; then a third and drop it into the left hand counting, "Three." Close your left hand tightly and hold it well away from the right.

Again with the right hand take up one coin and hold it up between your finger and thumb, back of the hand to the front, counting "Four." Slide it down the fingers to the same position in which you held the extra coin. Take up a second coin, hold it up in the same way, counting "Five," then let it slide down into your palm, striking against the clipped coin in transit. Plek up the last, show it is before, and let it slide down into the palm, counting "Six." You now have four coins in your left hand, two in your right palm and one clipped at the roots of the right fingers. Holding your hands closed and far apart, order one coin to pass

and make a slight throwing motion. Open the right hand, palm to

the front but keeping the fingers bent, hiding the elipped coin, and drop two coins on the table, counting, "One, Two." Open the left hand and drop the coins from it one by one counting, "Three, Four, Five, Six."

Repeat the same set of movements to effect the passage of the second coin. For the last coin you add the concealed coin in counting five coins into your left hand. You show the last coin openly in your right hand, then you vanish it by means of the back hand palm (see section IV.), and at once open the left hand and drop the six coins one by one from it. Seize the opportunity to pocket the extra eoin.

A COIN THROUGH THE HAND

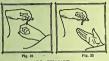
EFFECT: A coin is made to pass through the back of magieian's hand.

Borrow a coin, any denomination may be used for the trick. Take it between the tips of your right thumb and fingers and rub its edge on the back of your clenched left hand, as if you were trying to squeeze the eoin through the hand. Fig. 21.

After a moment or two you stop as if suddenly remembering that you had not shown your left hand to be empty. This you do. Turn your left hand over and open it palm upwards, the right hand you retain in exactly the same position. Fig. 22.

Again turn your left hand down, closing it. At the same moment drop the coin from your right thumb and ingretips and eatch it in the left hand in the act of closing the fist. The right hand must be held perfectly still, the fingers and thumb merely opening slightly to let the coin drop. The misdirection of opening the left hand to show it empty covers the sleight.

The moment you drop the coin you again apply the tips of the right fingers and thumb to the back of the left hand and continue the rubbing movement for a few seconds. Finally show the coin has gone and turn and open your left hand revealing the coin on its palm.



ALL CHANGE

EFFECT: A borrowed and marked half dollar wrapped in a handkerehief changes places with a marked penny also wrapped in a borrowed handkerehief, both being held firmly by spectators.

Borrow a half dollar, first having it marked plainly by the lender. From your poket you take for it gain a plainly which you hand to another person to be marked. At the same time serverly take a half dollar of your own from your poket and dig lit at the root of the right second and third fingers. Take the marked half dollar and lay it down very openly on the table, quietly noting the mark on it as you do so. The marked penny you place beside the silver coin. Finally borrow two larne handlershelfs.

Taking up the half dollar, in raising it towards your eyes excut the single hand change, then turning your eoin about and looking at it, deserthe the mark on the coin new snugly held at the roots of your fingers. You have the cower declare that it is the mark he made and put coin down. Take up the penny in the same way, without making the change, deserthe the mark on it and have the person

who made the mark acknowledge it.

Still holding the penny at your finger tips throw one of the handkerehiefs over it, bringing its middle over the coin, but the moment the coin is hidden you make the single hand change, bringing the marked half dollar to the finger tips and take that coin from above through the handkersheff with the left hand. With the right hand twist the folds of the fabric tubely round wements with the half dollar your substitute coin), changing it under the handkersheif for the marked penny. Wrap this up tightly and hand it to the person who lent you the half dollar. The trick is done: you have only to give whatever magie order you fancy to account for the change. You call attention to the fairness of the whole proceeding and the impossibility of your manipulating the coins so tighth yeld. Order the coins to change places. The holders unwrap them and find that this has taken place. In the meantime you have had ample opportunity to get rid of the duplicate coin.

TWO COINS AND TWO TUMBLERS

EFFECT: A coin placed in one glass audibly passes to another glass.

For this pretty little trick by Alan Peterson you require two glasses, two handkerchiefs and a pellet of good adhesive wax. Borrow a coin and secretly add the wax pellet to it, taking one of

the handkerchiefs press one corner on the wax as you go to place the coin in one of the glasses. Let the coin drop in glass with an andible chink, holding the rest of the handkerchief spread before the glass. As you adjust the folds round the glass quiely lift out the corner to which the coin is attached by the wax and secure it with your right fingers, taking care that the pellet of wax addrers to the coin

Take up the second glass with your fingers inside, but don't let he secreted coin talk as you do so. Throw the second handkerchied over the glass with your left hand and leave the coin stuck on the roder the coin to pass from conglass to the other. Dislodge the evin from the edge of the glass in the right hand by a slight pull on the markerchief and the coin is heard to drop into it. Put the glasses down and uncover the left hand one, showing it empty, the the handkerchief and the coin is heard to drop into it. Put the glasses down and uncover the left hand one, showing it empty, the the handkerchief and the coin is heard to drop into it. Put the glasses down and uncover the left hand one, showing it empty, the the handkerchief and the coin is the coin of the coin

BOY AND COINS

EFFECT: A boy holds two borrowed and marked coins. At enmand the coins pass one by one from his hand to a hat held below.

To work this anusing trick a special maneuver is nade-use of, which is not difficult but requires just a little timing to do properly. You have two coins, take up one and pretend to place it in your left hand, really palming it by the Palm Proper in the right hand. With this same hand take up the second coin and, as before, make the motions of putting it in the left hand, but this time, as you pain it, let one another, let them strike together. It is this jingle that makes the sleight so deceptive, the specialtor thinks it is caused by the second coin falling on the first coin in your left hand, really you have now a coin in each hand.

Use of this sleight is made in the trick. Borrow two half dollars and a small boy. Show one of the coins in your right hand and you pretend to put it in the left hand, realty palming it. (You have placed the boy on your left side.) Show the second coin and apparently put it also in your left hand, but you creettly coin and paperently put it also in your left hand, but you creettly legal to the whole you had when you had not have the work of the whole you had not be the your left hand, but you creettly eight garinet the second which you plant in its place. Fut the two coins (one in reality) in the boy's hand, pressing firmly and making him clench his hand tightly.

Hold a hat under his hand with your left hand and tap his hand with your right finger tips. Suddenly you say, "Pass", and drop the paimed coin into the hat, it will appear to drop from the boy's hand. Boy opens his hand and finds one coin only. The this and show it, place it on the boy's pland, pressing down firmly, but then quietly place is on the soy's paim, pressing down firmly, but then quietly refeat the impression of the coin and is satisfied he holds it. Repeat the moves as for the first coin and you have the two coins in the hal, and the boy's hand is emply;

A WALKING PENNY

EFFECT: A borrowed coin, which has been marked for identification, is placed under your left foot and passes invisibly beneath your right foot.

This is a good triek for parlor work as it is done while seated. Borrow a penny, first having it plainly marked. Exchange it for a penny of your own by whichever sleight you prefer, leaving the substitute coin in your left hand and the marked coin palmed in the right. Sit down facing your audience. Pretending to notice some dust on your right trouser leg, bend down and brush it off. Take the opportunity to slip the borrowed coin under the heel of your right foot. Call attention to the penny in your left land and then to you feet, pulling them backs a little to show there is nothing under them. The marked onlin is thus brought under the sole of your right foot and you keep it there by moving the foot only an ineh or two as you push them forward again.

Go through the motions of putting the eoin under your left foot, but really let it slide into the euff. All you have to do then is to order the coin to walk across from one foot to the other, lift your feet and show the eoin has obeyed. The triek should be worked on a carpet.

HEAD OR TAIL. A SURPRISE TRICK

EFFECT: A glass, around which a piece of newspaper has been wrapped, is placed over a coin. The magician suddenly smashes the paper shape flat, coin and glass have disappeared.

This trick has helped to make the reputation of many performand as it lends itself to many variations in presentation, no manual of coin conjuring would be complete without an explanation of it.

Show a small glass and with a half sheet of newspaper make a shape to fit over it. To do this double the paper in half lengthwise, roll it around the glass, adjusting the edge of the paper to the mouth of the glass and twisting the part of the paper which protrudes over the part of the paper which protrudes over the paper which protrudes over the paper which protrudes over too tightly remay making a kind of handle. Do not wrap the paper too tightly remay making a kind of handle. Do not wrap the paper when you lift the shape by the handle.

Put the glass on the seat of a chair and the cover along side of it. Borrow a quarter or a half dollar, having the cowner mark it first. Then invite some one to help you and place the volunteer helpind the chair on your left side. Pince the shape over the glass and then the chair of the cha

Once more put the shape over the coin, handling it exactly the same way as when the glass was in it. A third time he makes his guess and again you lean forward to lift the shape. But you pretend to overbalance a little and bring your right hand down on the shape of the vanish of the glass to be realised, store the right hand side of your assistant's coal, pull it open and threat your left thand with the glass under it pushing it well up towards his coal collar at the back. Turn him around and show the budge made by the glass between his shoulders. Take the glass out from the loy of his soat with your right hand, supporting it meantime with your fight hand outside the coal. Replace the glass on the seat of the chair paket up the received from the more time securing the coll and paining it in your

Tear up the paper, then suddenly remember the coin and asesus your assistant of having taken that also. Pretend to pluck it from his vest pocket and loss it in the air. Hold the glass out in your left cate the paper of the paper of the paper of the coin and baye the mark identified. Stake hands with your assistant and dismiss him with the usual request that he keep the whole thing secret.

ANOTHER METHOD

This is done while scated at a table. Instead of moulding a shape to fit the glass you make a small cylinder of a piece of paper to fit loosely around it and about twice the height of the glass. You have under your vest a small rubber ball which when forced into the glass will fit lightly about two-thirds of the way down.

Proceed as above with the coin, etc., but pour some water into the glass and vork with it upright instead of upended. When lifting the glass and cylinder to see if the guess as to head or tail is cortiled to the control of the control of the control of the control it a push with your fingers to force it down. Cover the coin again and have a second guess made. This time you draw the cover hack to the edge of the table and let the glass fall into your lap. After the empty cylinder is put over the coin and you smash it down fall on the compty cylinder is put over the coin and you smash it down fall on the angle of the control o

By having a duplicate glass, with a little water in it and covered with a rubber cap, you can produce this from under a person's coat, making a very strong finish to the trick. Well presented this trick has a scusstional effect.

COIN AND GLASS OF WATER

EFFECT: A coin is put on a table. It is covered first with a playing card and both these with a hat. The coin vanishes and in its place is found a glass of water.

This will be found an astonishing triefs for close or parlor work. Vest a small glass about one-lifted filled with water. Borrow a coin and a soft felt hat. Put the coin on the table, cover it with a playing card, and over both put the last. Ask the person next to you on your right which he wants, head or tail. Lift the hat and the card, and if the coin shows the required side you claim credit for controlling it, if you fail, no matter, you say you will try again. You put card and hat over the coin and invite another-card.

This time lift the hat and ask the man on your right to take up the eard. As he does so put the glass from your vest into the hat with your right hand and grasp its rim through the hat with your left hand.

Again, whether the right or wrong side of the coin shows, say you will by the trick in a different way. Have the card placed on the lable and cover it with the hat, taking care the glass does not talk as you pat the hat down. Paul the coin, and pretend to pass it upward lirough the lable lop. Again you sak for a choice of head or tail, Make mysterious passes over the hat and let the person lift it, revealing the glass of water on the eard. You can reproduce the palmed eoin as you wish.

DIME AND HANDKERCHIEF

EFFECT: A marked dime placed on a handkerehief, the corners of which are fairly folded down on it, vanishes and later is found in an unprepared orange.

The only preparation necessary for this very effective trick is to have a little soft adhesive wax under the nail of your second finger. You will also require a dime, a handkerehief, a table knife and an orange, all of which may be borrowed.

Begin by asking for a loan of a dime, which you ask the lender to mark plainly. While this is being done borrow a handkerchief and spread it out on your table. Take the marked dime and lay it in the middle of the handkerehief. Pulling your sleeves well back you have a spectator minutely examine your hands. When he has reported that they are perfectly empty, invite your audience to watch every action most closely. Place the tip of your left second finger on the coin and with the right hand pick up one of the corners of the handkerchief nearest you, turn it back and place it on the dime. In so doing you pull the wax from under the nail with the ball of your thumb-and press it on the coin. Again put the tip of your second finger down resting it this time on the corner of the fabric just over the dime and press down firmly. In the same way you deliberately turn back the other three corners on the coin, each time turning the fabric back a little to show the coin is still there, but keeping the left middle finger on it throughout.



the w

To vanish the coin you have only to seize one side of the handkerelief at the opening in the folds nearest to you, Fig. 23, jerk the handkerehief open and slide the hands to the corners. The eoin should be brought to your left hand, the fingers of which detach it and the wax pellet and with your right loss the handkerchief back to its owner.

Profess complete ignorance as to the whereabouts of the coin and while talking carelessly take up the table knife, turning it about in your hands. Seize the opportunity

to attach the dime to one side of it by squeezing its waxed side to the blade and by it down, the side of the hade with the coin on it being underneath, of course. Toss the orange to the spectator who lean hands are emply, as you gesture with fingers wide apart. Say that perhaps a little refreshment will belp make up for his financial loss and take back the orange. Thrust the point of the kulfe into it and pash it into the front with the proper in the left for which the state of the course of the course of the complete the cut, you scrape the coin off and leave it there.

You show the coin lying in the orange and finally you wipe the orange juice and any remains of the wax off it, taking care not to cover the whole coin in so doing. You have the mark identified and take your bow. The trick is an old one but the method here given can be done so openly and deliberately that even those who know it will give you credit for some new maneuver.

COIN AND APPLE

EFFECT: An apple and a borrowed coin change places magically. For this effective parlor trick, which appears to be quite an im-

promptu one, you require two small apples, a half dollar, and a wine glass. From the bottom of one apple cut out a round piece, deep enough to hide the half dollar when you put the apple over it. This apple you conceal under your vest. The second apple you have in your right palm as you come forward, carrying the wand in the same hand.

Begin by borrowing a half dollar and have in marked. As this is being done you find the apple at the tip of some one's nose and you borrow it as well. Place the marked coin,



mentally noting the mark, on the base of an upturned wine glass. Twist up a small cone of rather stiff paper, see Fig. 24, into which you secretly introduce the apple from your vest, hollowed part downwards. Place the cone (and the apple) over the coin on the base of the wine glass. You say you are going to make the apple and the coin chauge places. Pick up the apple from the table and . at the same moment take your half dollar from a clip at the edge of your coal with the left hand. Toss the apple in the air several times, then vest it bringing

your hands together as before, roll and rub your hands as if gradually squeezing the fruit smaller, then open them and show the half dollar on the palm of the left hand. Turn it about and describe the mark that you had noted on the borrowed coin. Go over to the wine glass and lift the cone and show the apple.

Cover the apple again. Make several passes with the coin, in the last of which you apparently put the eoin in the left hand and make it pass down to the euff of your trouser, show the left hand empty, bend down to recover the eoin with the right hand in which you palmed it, and under this cover get the vested apple into your left hand. Show the eoin in the right hand, close your left on the apple and turn the hand with its back to the audiene. Palm the coin as you pretend to throw it towards your left hand. Turn left hand and opening it slowly, show the apple. Take this in the right hand, letting the coin fall into the left palm, and toss the fruit to a spectator. Put both hands in your pockets as you ask him to bite a piece out of it to prove it is a real one, drop your coin in left pocket.

The last move requires a little management. Go over to the wine glass, lift the cone and the apple by placing your thumb and fore-finger round its very edge, turning the point of the cone down to-wards the front and leiting the apple side out into your fingers. At once lift the wine glass with your left hand, showing the marked to the owner of the column and at the very moment that he takes the coin, pash the apple under your vest and hand wine glass and cone to be examined.

The trick lends itself to breezy talk and movement and will be found to create a very good effeet.

THE BEST COIN FOLD

Tear off a piece of paper about three by four inches and show it in your left hand. Place a half dollar against the paper holding it with your left thumb a little above the middle of the length of the paper. Fold the log of the paper back over the coin, bringing the edge about half an inch above the lower end. Turn the sides of the length of the paper back over the lower and the paper holding the length of the paper has enulyied to palect round side ways bringing the unfolded end uppermost. Fold the one profruding thickness of the paper ontwards, level with the other end of the paper. To all appearance you have enclosed the coin, but really you have made a pocket and the coin each be side out at will.

Holding the open end firmly with your left fingers and thumb, press the paper down round the soin making a plain inspriat. Rap he coin on the table and the mean state of the paper of the thumb and fingers so that the paper of the inspriate part of the paper of th

The whole thing should be done very deliberately and openly. This vanish makes a very useful change from your sleight of hand work. It is always well to vary your methods by way of throwing the speciators off the seent.

Variation.

This method of wrapping up a coin can be used for making an indetectable substitution, in this fashion. When you take up the paper, pick up along with it another coin which you hold underneath the eenter of the paper. The marked coin you then place exactly above the duplicate and proceed to fold the paper in the manner described above. When this process is completed you will find that one coin will slide out at one end of the packet, while the other will drop out at the other end.

After obtaining possession of the marked coin you can hand the packet to a spectator to hold well above his head. He can feel a coin inside it and naturally concludes that he holds the marked coin. You are thus enabled to make whatever secret disposition of the abstracted coin that may be necessary for your trick.

ANOTHER COIN FOLD

Take a small piece of newspaper cut from the section carrying elassified advertisements, about three inches by four in size. Paste a narrow strip across the bottom, as shown in Fig. 25, but fasten

it by the ends only, A and B.

Show the paper, holding the plain side to the front, then fold the prepared end back and place the eoin apparently in this fold, see Fig. 25, in reality, you slide the coin between the paper and the extra strip. Fold the top down, then the two sides over so that the coin appears to have been completely wrapped in the paper, Fig. 26. You can, of course, allow it to slip out into your hand at will. Before doing this you should press the paper well down around the coin making a plain imprint, and pass the paper carelessly from hand to hand several times before abstracting the coin.



Fig. 26

A Third Method

Fold a piece of paper through the center and hold it in the left hand, the crease resting on the palm between the thumb and forefinger. Place the coin in the paper and nip it through the paper with the thumb and first finger. Make a motion of being about to fold the sides of the paper over, but stop and take the coin out to show it.

Again put the coin in the paper but as soon as it is out of sight back palm it. Grip the top edges of the paper with the right thumb in front and fingers behind the paper with the tips of the left second and third fingers and fold the top and sides of the paper back over the coin. It can then be allowed to slip into the hand whenever desired.

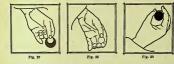
DIME AND HALF DOLLAR VANISH

EFFECT: You show a half dollar and a dime. Take the half dollar in your right hand and rub it away to nothing. Both hands remaining in full view the whole time.

Hold the half dollar by its edges between your left thumb and forefinger and on it put a dime. Fig. 27. Slide the coins one over the other several times, then take away the half dollar with your right hand and show it. Replace it in the left hand and repeat the moves.

Finally when the small coin is on the large one, under cover of apparently taking the half dollar, with the right fingers, till it to the right and retain it, edge upwards, between the thumb and first and second fingers, the dime being held flat above it, also by the thumb and two finger tips. In this position the half dollar is entirely hidden from any one directly in front and docking down on the coin. Figs. 28 and 29.

In the meantime the right hand is moved away as if it held the coin and a pretence is made of rubbing it away to nothing. The steight is suitable for close work only, but for this purpose it is very effective.



COIN THROUGH A TABLE

EFFECT: Two marked coins are taken, one in each hand. One hand is placed below the table, the other held above. At command the coin held over the table passes through to join the other eoin below.

You are seated at a table and you hold your knees pressed together. Borrow two coins which have been marked and put them down a few inches apart near the edge of your side of the table.

Take one in your left hand, picking it up by sliding it to the edge of the table, fingers on top of the eein and thumb below. Show the coin, close the fingers on it and put your hand below the table. Appearably pick up the second coin with your right hand in exactly the appearance of the property of the property of the property drop into your lap, closing your thumb against your fingers just as you did in really picking up the first ecin. Lean forward to bring your elenched right hand over the middle of the table and under cover of this novement pick up the coin from your lap with your left thumb and fingers, letting the other coin lie on its paths. Place your right thumb and finger tips on the table as if putting the coin down edgewise, at the moment they touch the table lost the coin in the left with the property of the coin the table and the property of the table and the coin the table and the property of the table and the table flat with a sharp the tour.

Pretending to rub the coin vigorously with the right Ingers, suddenly say "Pass", jerk your left hand upwards so that the coin in the palm strikes hard against the other with a sharp jingle. Lift your right hand, show that the coin has gone and then bring your left up with the two coins and throw them, triumphantly on the table. The marks are then identified.

The trick may be made completely illusory but it will not bear immediate repetition.

DIME AND MATCHBOX

Pince a match box on the table with the bottom of the dinwer upwards. Borrowing a dime you spin it on the table, then taking the matchbox you smash it down bard on the revolving coin. Invite a spectator to guess whether the coin lies on the table head or tail upwards. Lift the box to show if the guess is correct but the coin has vanished.

In reality it has been forced through the cover of the box and you take advantage of the surprise caused by its disappearance to push the drawer open a little inwards letting the coin drop juto your hand. At once turn the box over as you put it in your other hand. Push the drawer out towards the front and show it intact and empty. You take the cover with your right fingers and thumb, thumb on the outside, tips of two fingers inside, holding the dime concealed against the top inside. Show both drawer and cover, then replace the drawer halfway in the cover in such a way that the dime is caught between the front edge of the drawer and the top of the eover. Hold the box in this half open condition between the tips of your left thumb and fingers, the fingers pressing against the end of the drawer and the thumb at the far end of the box, so that you can close it instantly by pressure. Pretend to catch the dime in your right hand and then throw it at the box. Instantly close the box, the dime falls within it and you shake the box vigorously so that all can hear the coin rattling inside.

Push the drawer out and hand it to the owner of the ioin to take out the coin himself. The drawer being intact will tell no tales. The cover you toss carelessly aside.

A THOUGHT READING TRICK

Hand a spectator a half dollar and tell him that while you are out of the room he is to take the eoin in either hand, rest both on his knees, elenched tightly. Then he is to lift the hand holding the eoin to his forehead and repeat mentally ten times "the coin is in my right hand," or as the case may be, and replace his hand on his knee.

This having been done, you return and you have only to glance at his hands to tell which holds the coin. The one he held to his forehead will be the paier of the two.

You may follow this with a trick worked on an entirely different principle. You have another half dollar, on one side of which you have glued a small piece of human hair, so that it projects a half inch or so over the side of the coin. You have also three drawers taken from small match boxes, painted different colors, say red, green and while, or you may simply eslor two of them leaving one



Fig. 30

drawer as it is. Palm your "lmired" coin and taking the half dollar from the speedator you apparently place it on the table, really exchanging it for the prepared one. Then say you will turn your back and invite some one to place one of the drawer down over the coin and then move the three drawers about in any way he likes. You undertake to read his thoughts and find which drawer covers the coin. Turn away and the coin is covered. When you turn round one glance will reveal to you the position of the hair and therefore the coin, but you apparently take no notice of the drawers. You grass the person's hand and tell him to think intently of the color of the drawer under which he put the coin. This you discover hesitalingly, building up the effect strongly. It may be repeated and then it is advisable to pick up the "hairy coin" and change it for the unprepared one.

The trick should be worked on a table covered with a dark cloth and it will then defy detection.

CHAPTER III.

EASY TRICKS, FLOURISHES AND CATCHES

VANISHING A DIME

You borrow two half dollars and a dime. Put one half dollar on the table, on it place the dime and on top of that the second half dollar. Pick up the little stack of coins by the edges between your right foreinges and thumb and hold it about 10 days that you will drop the beautiful that the second half of the put that you will drop the lower half dollar and the dime and that you will drop the lower half dollar and the dime and that you will how the dime away as it falls. Helease the lowest coin, howing as you do so. The half dollar falls flat on your left hand, the dime has gone. You show that you have nothing hut the other half dollar in your right show that you have nothing hut the other half dollar in your right other half from your left palm, spin it in the air, and put it with the other. No trace is left of the dime.

When you receive the dime you fix a tiny pellet of wax inken from your finger said to one side, and press it on the cloth. In putting the superfixed pressure of the control of the side of the control of the con

VARIATION - A GOOD CATCH

Hold two half dollars as in the preceding trick but in this case you have put a dime secretly between them. The lower helf dollar must be tail side unpermost, the dime head uppermost and the half dollar the same. When you drop the lower half dollar it will turn head up, at the same time concealing the dime which will now be tail uppermost. Drop the second half dollar, giving your finger and

thumb a slight twist as you release it, so that it falls flat, head up.
Show the two coins planily, letting your victims see they are
heads up. Very openly take the second half dollar and slide it over the
first and ask whether the lowest coin is head or tail uppermost. A
confident reply of, "Head, of course" is made. You lift off the two
half dollars and show the dime lying tail uppermost. A

VANISHING DIME

On the nail of the middle finger of your left hand put a pellet of soft wax, chewing gum, or soap. If you now place a dime on the palm of the same hand, laying it against the flexity lower part of your thumb and elench your fist tightly, you can press the dime tightly on the finger nail and, on opening your hand rapidly and spreading the fingers wide apart, show your hand perfectly empty.

SLEEVE BUTTON VANISH

A coin can be placed on edge between the buttons on the coat sleeve near the wrist. Pretend to place a coin in your left hand, really palming it. With the right hand pull back your left sleeve leaving the coin on edge between the buttons. Both hands can then be shown empty and the coin recovered in the act of adjusting the sleeve.

HEADS OR TAILS

In a large pocket on the inside of your coat on the right hand side you have a small guines pig. Borrow a hat and a half dollar. Toss the coin letting it full on the table and ask someone to guess Fleads or This!" However, you make the call yourself, pick up the Fleads or This!" However, you make the call yourself, pick up the with your hand at once covering it with the hat and hold in that hand, then have the man off ingress supporting the pig underneath it. Put the hat carefessly on the table. Pretending your guess was right to so the coin again, pass it from hand to hand, palming it and pretend to pass it through the cervan of the hat. A spectator lift; the that and and misdirection. A fell hat about be used.

AMUSING DIME CATCH

Place a dime against your forehead, pressing it hard so that it adheres, then pull your lower vest pocket out a little and holding it open lower your head and let the coin salide into the pocket. Persuade a spectator to try it. Press the coin lard against his forelead but remove it with your lingers. By the impression he will fungine it in the extreme is attempt to shake the coin off will be ladderous in the extreme.

DIME AND GINGER ALE BOTTLE

Sccretly wet a dime and then place it on the mouth of a large ginger ale bottle. If you squeeze the neck of the bottle tightly the dime will jump into the air.

A USEFUL MOVE

The trick depends on the secret touring of a coin from hand to hand. A coin having been apprently taken in the right hand by the French Drop, rake your left hand to your hape and take the French Drop, rake your left hand to your hape and take select hand to have been applied to the select hand and paid holds sides of your coil backwards and forwards as if to above you have not concealed the coin there. As the lands apprend one another your clease the coin from the coin is instantaneous and imperceptible. You can then left the seem that your left hand as emply and dispose of the coin as you wish.

THE SPINNING COIN

Borrow a half dollar and taking two pins you lift the coin flat off the table by planing the pins, held one in each hand, against the middle of the edge of the coin, one point on each side. If you have gauged the center positions accurately you can make the coin spin rapidly by blowing on its side. The result is very pretly, the spinning eoin resembling a glittering solid bell of silver.

THE WEEPING OHEEN

You have secreted behind your right ear a small piece of sponge saturated with water, or better glycerine. After showing several moves with a borrowed coin, put it on the point of your right elbow, your forearm having been bent back, bringing the right hand close to your ear. Quietly take the sponge from its hiding place and hold it behind the first joint of your right second finger, clipping it with the sides of your first and third fingers. Then take the coin by its extreme side edges between the tips of the fingers and thumbs of both hands, the coin being upright and facing the audience, flat, and you slide the little sponge behind the coin with the tip of your right thumb.

Making up some plausible fairy tale to account for the phenomenon that follows, squeeze the sponge, causing the glycerine to drop from the bottom of the coin, tear fashion. It is an easy matter to get rid of the little sponge as you wipe the coin with your handkerchief before returning it. Another and improved method will be found

amongst the tricks with apparatus.

TROUSER CUFF VANISH

An casy and effective way of getting rid of a duplicate coin is to accidentally (?) drop it. In stooping to pick it up you bring one foot just in front of it. As you raise your right hand with the coin let it drop into the cuff of your trousers, continuing the upward movement of the hand without any stop or hesitation. Pretend to place the coin in your other hand and proceed to rub it into nothingness, which operation you can make very convincing since you had nothing there to begin with.

TROUSER FOLD VANISH

Seated sideways to your victims quietly arrange a fold in your trousers on the side of the leg furthest from them. The fold must lie well open at the top. Put a coin on that knee and to generate frictional electricity, as you say, rub it vigorously with the palm of your hand. Close your fingers on it and pick it up, then show it and transfer it to your left hand. Look at it closely and remark, "Not quite enough current," and replace it on your knee. Rub it again and under cover of the hand let it slide over into the trouser fold. Pretend to pick it up, exactly as before, and put it in your other hand. Move your fingers as if rubbing the coin and after a few moments show the coin has vanished and both your hands are empty. Don't be in a hurry to recover the coin from the fold.

THE PERFORATED COIN

You have a half dollar through the middle of which you have drilled a small look, just large enough to allow the passage of a pix. Pash as they piece of linfoil linto the hole to conceal. It. Borrow a half dollar, change if for your drilled eain, and drop it on the table. Take a pin from the holtom of your west, letting the horrowed eain fall into your lower vest poeket as you do so, hand. Slowly pash the pin through the hole forcing out the tinfoil, to which you call attention, and put earerfully aside.

While showing the coin perforated you get an opportunity of palming the borrowed coin. Withdraw the pin, make the change and picking a tiny pellet of tinfoll pretend to rub it into the hole finally handing back the coin to the lender. "Purely an optical illusion," you say, as he examines it.

DIME IN EAR

You apparently place a borrowed dime in your left hand, relaining it in your right. Bend your right arm heak, bringing your hand about level with your ear and prelend to put the dime on the right of how, on which you rub vigorously. Under cover of this slip the chin the property of the

COIN IN KNOT IN HANDKERCHIEF

You have a coin secretly between the fingers of either hand. You above a handleverhelf bolding it by two diagonal corners in such a way you bring the handle for the secretary of the secretary o

WAND AND WAX

If you use a wand a very good way of disposing of a small coin temporarily, in order to show your hands emply, is to put a pellet of wax on the end of your wand. You can then easily press the coin on wax and after that show both hands empty in passing the wand from hand to hand, keeping the coin under cover, or you can put the wand on your table, the colin end projecting over the hack edge. To recover the coin is simplicity itself. Side the wand thru the hand, detach the coin and there you are.

RUBBER BAND VANISH

A useful method of getting rid of a duplicate coin is to get a small pubber band secretly over the tips of the thumb, first and second fingers of the right hand. Throw your own handscrehief over them. When the coin is placed on top of the middle of the handscrehief, gets, establing the coin in an instantaneously made pocket. At the same moment food the corners inward over the coin. Let a spectator hold the bundle, then taking one corner filed out the handscrehief not the proposed proposed to the coin and the standscrehief and the coin and the standscrehief and the coin and the standscrehief and the standscreh

HEADS OR TAILS

You hold two coins, as in Fig. 31, about 15 inches above a table, both coins being head uppermost. Announce that you have such a perfect control over the coins that you can let them drop one by one with head up or tails up, as desired, and you proceed to do



this. To bring the lower coin tail up you merely let it fall and it will turn over once, landing on the table tail up. To prevent this half turn you increly twist your thumb and fingers very slightly when releasing the coin, and it will fall perfectly flat landing head upwards.

The action is the same with one coin. To make it fall flat you give the little twist, while to make it turn over you make an imperceptible interval between the release of the thumb and fingers. With out the knowledge of the necessary twist a speciator will be unable to prevent the coin from turning over in falling.

BALANCING A COIN

Between the first joints of your left middle fingers you secrelly hold a pin, point downwards. Borrow a coin, or show one of your own in your right hand. Transfer it to your left hand pushing the pin under the coin and holding it there with your left thumb. Again take the coin with your right hand, gripping the pin below it and the coil. When the post of the coil with your right hand, gripping the pin below the fare dig to the coil.

Stretch out your left hand flat, palm upwards, and put the coin edgewise on the middle fingers at their second joints, flat surface of coin to the from L. Which he head of the pin down behind the coin and most upright, a paperantly balanced and you pretend to have great difficulty in keeping it so. After a few moments let the coin tilt slower and the coin tilt should be a surface of the coin tilt should be a surfac

This little trick is useful for impromptu work or as an interlude amongst bigger effects. Nate Leipzig, whose performances have set a standard for so many years, does actually hold a coin upright without the aid of any pin or fake whatever.

A WONDERFUL JUGGLE

You take two half dollars. One you place in the middle of your forchead, bending your head hake to hold it there. The other you take by its edges between your right thumb and fingers and toss it high in the air, giving your wrist a sharp livits as you dispatch is, that the echn remains flat throughout its flight. As it falls, you move your bead under it bringing the ecoin on your forchead directly underneath so that the ecins come together with a loud elash and then drop to the floor.

This little feat appears to be very daring and creates an impression of wonderful skill. It is, however, quite easy and merely requires sufficient nerve to allow the coin to fall on your forehead. The position of the coin on the forehead between the eyes makes it easy to judge the exact position in which to hold the head.

THE ELBOW CATCH

Here is another showy little feat which practically works itself. Bend your right arm so that your hand is about on a level with your ear. Place a pile of coins near your arm in towards your body and make a grub at the coins with the right hand, eaching them all logether. There is no accret air gift and the coins with the right hand, eaching them all logether. There is no accret air gift hand the coins with the right hand, eaching the coins of the coins with the right hand, and had been as the coins with the co



Fig. 32

SPIN THE COIN

Place a quarter on the upturned bottom of a glass. By giving the glass a little jerk upwards and blowing on it you can, with a very little practice, make the coin rise on its edge and spin round merrily. This is useful as a flourish or to fill little me while a second coin is being marked. The glass should be one with a little cavity at the bottom.

A PRETTY JUGGLE

Pince three half dollars on the back of your right hand in line from your finger tips to wrist, toss them in the air and catch them one by one in your right hand. The secret lies in quickly turning the fingers upwards by bending the hand back as the throw is made so that the coins go upward in line. The rest is mere rapidly in grabing the coins as they fall, the lowest being gathered in first. Very little practice is necessary and the flourish can be introduced effectively at any time when you have a number of coins in use.

TO PICK UP A DIME WITH THE PALM

To simulate the picking up of a dime or a penny with the palm of the hand laid at on the coin you place your hand over it in such a way that the coin will come directly under the lower joint of your locks finger. By pressing hand out it and reliaint your hand without of the part of the property of the part of the

A PRETTY FLOURISH

Balance a playing card on the tip of your left forefinger and on its middle, just over the tip of the finger, put a coin. With the middle finger of your right hand flick the inner corner of the card with a sharp snap sending it out revolving flatly and leaving the coin on the finger thy.

CHAPTER IV.

TRICKS WITH PREPARED COINS AND APPARATUS

THE TRIANGULAR COIN STAND

This is an ingenious little piece of apparatus useful both to the performer who does not wish to spend much time in practising manipulation and to the manipulator who wishes to vary his methods. The stand is a small triangular affair, covered with black velvet, Fig. 33. The back of the stand is also covered and at the bottom of the back there is a small beading making a trough, so that when coins have been let drop secretly at the back the stand can be picked up and removed with the eoins remaining in place concealed

Four coins are placed on the front of the stand, the black velvet showing them to good advantage. Pick up the first coin and vanish it using whalever moves you prefer, but leaving it finally at the back of the fingers in the right hand. With the same hand you take up a second coin, at the same time releasing the coin from the back of the fingers, letting it slide down noiselessly into the little trough where it remains out of sight. The remaining coins are treated in the same way, the last one being pocketed after its vanish, or used in

some other trick.

By a modification of the stand the four coins can be made to reappear. In this case instead of a trough at the back, there are four pockets into which the coins are slid as they are apparently taken between the thumb and fingers, the thumb covering the coin at the front. Fig. 34. On the bottom of the stand, which is also covered with black velvet, four duplicate coins are fixed. After vanishing turn it over, bringing the bottom and the fixed coins to the front. Fig. 35. In so doing you pick up and palm a coin that was lying behind the stand. This coin you proceed to catch from the air and then throw at the covered stand. Repeat this, varying your methods as much as possible, and finally remove the handkerchief and show the four coins have returned to the stand.







Fig. 34 Fig. 35 THE MELTING COIN

The avortic old trick of apparently melting on in a glass of water has recently rece

The improvement consists of a real half dollar, one side of which is painted fields eloer. You have this palmed, unprepared side outwards in the left hand. After the speciator has dropped the coin, as the limits, farto the glass, transfer the glass, still eovered with the palmed coin. Lift the laudkerchief and allow the person to see that the coin is really there. To further prove this you may have a small pelle of wax on the coin so that if can be made to adhere to the hotelens of the coin is really there. To further prove this you may have a small pelle of wax on the coin so that if can be made to adhere to the hotelens of the seen apparently in the glass. It hand and still allow the coin to be seen apparently in the glass. It hand and still allow the

Cover the glass again and, detaching the coin, turn it over bringing the flesh colored side uppermost. When the glass is again uncovered the coin will appear to have melted away.

ANOTHER METHOD

For this you must use your own handkerchief, to the center of which you have seven one end of a white thread about four inches in length. On the free end of the thread attacks a pellet of good wax. For the period of the period was a period of the period of the period lett hand keeping the thread and wax out of sight by misting a fold just in front of them. Receive the coin in your right hand and put it on the wax pellet, turn your left hand over and grip the coin by its wise empty and get a speciator to hold the coin thus over a glass of water.

When the coin has been dropped you must be very careful not let it strike the side of the glass when you unover the glass. In lifting the handkershief ruise your hand straight upwards until the coint of the property of the property of the property of the coint of the property of the pr

THE COIN GLASS

Avorite triek with old time magicians was the passing of coins in fa quest of a distance. The glass had a little container inside it to hold the coins which could be freed by turning a bent wire which perturded at the boltom. The glass was blue to hide the fake and it was turned upside down and the wand mattled in it to prove it empty. The sound of the coins apparently affiling the tight glass was made by an assistant belind the wings dropping coins into another glass. At the end of the trick the catch was freed and the coins poured out.

Present day performers eschew any articles that are pulpably unde for trick use but the effect, which is one of the best, can be obtained in the following way. The only drawback being the necessite of the present the control of the second and third fingers. Show the bottomiess glass and hand it to him. He takes it with his right hand and puls it on ing care that they do not talk in so doing. By keeping the finger and the present the pres

You proceed to catch five coins, despatching them magically, one after the other, towards the glasses, the sound of the coins fuling being initiated as in the original trick. If the glass behind the Alt the end of the trick the glasses are turned over and the coins fall into the unprepared one. You pour them out into your hand and put the glasses aside. The catching and vanishing of the five oins, one the glasses are the control of the five oins, one coin may miss the glasses and appear in your assistant; tech, but be careful that a cein is not then dropped behind the scene.

THE PILE OF PENNIES

EFFECT: A small die is placed on table and covered with a paper tube, five horrowed pennies are vanished one by one, and are found under the paper tube. They are covered with the tube and pass through the table, the die reappearing in their place under the paper.

You require a prepared pile of five cent pieces, one only is complete, the rest being rims fastened together with a rivet, space thus being obtained to conceal a small die.

Borrow five pennies, or show five of your own, and make a small tube with a piece of paper, just large enough to fit the coins, twisting the top round. Into this you load the fake pile and put it over a small die on the table.

Take the five coins one by one, vanishing them by palming, being careful to avoid any "talking" of the coins as you do so, or you may vanish them all together by using the French Drop. Lift the paper cover and show the pile.

Again you cover the pile and put your right hand, containing the five separate coins under the table. Order the coins to pass through the table and instantly jingle them together in your hand, bring them up and throw them on table. Pick up the cover and the prepared pile revealing the die. Let the fake drop to the roots of your second and third fingers and retain it there by bending the fingers a little inward. Finally holding both hands with the palms to the audience tear the paper tube into small pieces and toss them aside. The fake will be concealed by the bent fingers and your empty palms thing concealed in your hand. Imagine you can possibly have anything concealed in your hand.

THE WEEPING COIN

A method for producing this effect in a simple way has already been explained on page 30. By the use of a small fake the effect is greatly enhanced. To a little metal container is attached a short length of of rubber tubing with a bulb on its end. The container has for its outlet a hypodermie needle which is so arranged that it can be folded back against the side of the little can, a slot keeping it protected. To prepare for the trick fill the container with seented water and place it under your vest near the bottom edge, a safety pin sol-dered at the back keeping it secure. The needle you push through the cloth and then fold it back. When ready to show the trick, secretly straighten the needle, pull your sleeves back and have your hands minutely examined. Hold the coin flat in front of you, the extreme edges of its sides between the tips of fingers and thumbs of both hands, as much of the surface of the coin being left in view as possible. Slight pressure on the bulb, which you have placed under the vest in such a way that pressure can be applied by the point of your elbow, will force out a fine stream of water and this you direct against the back of the coin. At any time you can allow the closest serutiny of your hands and the eoin yet the queen continues to weep at your will.

The trick in this form is the invention of Dr. C. J. Diestel, of N. J., who has many other brilliant novelties to his eredit.

PENNY CHANGES TO A DIME

Under the shell of a penny place a dime and hold the two togethers, shell penny side uppermost, on the tip of the left second finger of your left hand. If you press downwards on the edge of the shell eoin with your thumb, steadying its side with your first and third fingers, you will find you ean tilt the shell upwards away from the dime.

Hold the penny in just the same way with the second finger and thumb of your right hand. So the hands are held low with their palms upwards. Bring your hands together and slide the penny from your right hand on top of the dime and under the shell, at the same moment slide the dime to your right hand with the tip of right middle finger. Let the shell and the penny next and throw the dime down on the table. Transfer the penny to your right hand, palming the shell in your left.

PENNY AND DIME

You have a shell penny with the solid to fit which has been made up from a split penny and split dime soldered together so that according to which side is uppermost, it appears to be a penny or a dime. If the shell shows a tail, the solid part of the penny side should be a head so that when both sides are shown the penny appears to be genuine.

Show your faked penny, let the solid drop into right hand and but the shell down on table. Borrow a dime and change it for your faked coin which you put down beside the penny, dime side up of

eourse.

Under a fingernail you have a tiny pellet of wax which you fix under a business card as you show it, then secretly press the borrowed dime on the wax, so that it adheres to the lower side of the eard in the middle of it.

Place the card over the mouth of a glass. Pick up the dime and place it on the card, then the penny shell, letting the edge of this last

overlap the edge of the dime.

Grip the inner end of the card with your right thumb and forefinger and with the tip of your middle finger push the shell over the dime slowly. The moment it drops flat, covering the dime, pull the eard back a little, scraping the dime off the lower side and causing it to fall into the glass.

In the meantime you have quietly got a penny into your left hand, pick up the shell coin, apparently transfer it to your left hand, really palming it, and show the unprepared penny. Lift the card off the glass with your right hand and drop penny into glass from your left. Both coins can then be examined.

HALF DOLLAR AND PENNY

A specially prepared shell is required for this trick. To make it you obtain two shells of an English penny. From one remove the rim entirely, from the other half the rim only. Solder these two earefully together and you will have a hollow eoin into which you can slide a thin, well-worn half dollar,

Show the faked coin, holding it edgewise between your forefinger and thumb, the forefinger covering the open side. You are thus able to show all parts of the coin and you make it plain that your hands are otherwise perfectly empty, without making any remark

about it.

Ask a person to hold it and place it in his hand, at once closing his fingers over it. At least that is what you appear to do, really you allow the half dollar to slide out of the shell which you retain in your fingers in the front palm position, whenee you transfer it to the palm proper as your hand drops to your side. A moment or two later, when

your assistant opens his hand, he finds the unprepared half dollar. Some highly ingenious combination tricks can be worked with

this coin. English pennies are obtainable at the Magie shops.

THE "WIESENHEIMER" COIN TRICK

Apparatus Fakes

There is an old trick in which a dime or a penny is made to vanish from and reappear under a small ring. The trick has been sold by pitchment and the secret is pretty generally known. Briefly two rings paper as that on which the trick is worked. A dime is put down on the sheet of paper on which the two rings are lying, the unprepared rings is put to the facted one and a small eard placed over both. The card is filled off the colin seems to have gone, it is under the disc of paper at the lower ring.

It is to turn the tables on any one who knows the older method that the following ingenious centrivance has been devised. You have one ring only, a sheet of paper on the table and a small square of vorine. These you put down openly pretending great care in keeping the ring on the paper. In your left band, however, you have the fittle tale depicted below. It is of vorine, the same length as the cover, from its middle and on this is a dab of soft wax, Fig. 30. You hold the nost believen your left second and third fingers, comulected hiding

it by keeping them slightly closed.

Call attention to the ring, moving it about on the paper but not lifting it off. Show the cover and ask for a dime. To receive the coin in your right hand you place the cover in your left over the little dick, being early if that the deges coincide. The little disc, being early if the time of the little shows t

Amounce that you will make the coin vanish, and is all seriousness, laking no notice of any remarks which may be made by any who knows the trick, make passes over the cover. Lift it and the fake, Fig. 37, place both on your left integer better that the disk fake occurrence in the contract of the contract of the contract of the fake occurrence in the contract of the contract of the contract of the state of the contract of the contract of the contract of the contract of the state of the contract of the co





side and claim the coin has vanished. In response to requests to lift the ring, you affect to misunderstand and again move it around, keeping it carefully on the paper all the time. Finally, having worked this for all it is worth, allow a spectator to lift the ring. In the meantime you have taken the cover in your right hand, leaving your left hand free to drop the fake into a pocket.

THE TALKING COIN

EFFECT: A horrowed coin, dropped into a glass, becomes animated, dancing in the glass in time to the music and answering questions intelligently by the usual spiritualist code.

Although this is an ancient among coin tricks, with good presentation the trick goes over as well as ever. You require the aid of a friend, placed behind a screen or in an adjoining room, to manipulate the thread by means of which the trick is worked. This thread is best arranged thus: To one end attach a pellet of good adhesive wax. Press this pellet on the cover of a fairly large book then pass . the thread through a bent pin which you fasten in the back of the book. You have the book and a glass behind the seenes, the thread so arranged that it will reel out freely when required. When you are ready to introduce the trick, go to the side and get the book and the glass. The book you place on the table, professedly to cut off all connection between the table and the glass. This latter by the way has a minute notch filed on its edge. This notch should be just deep enough to allow the passage of the thread. You have the glass examined (the notch will never be noticed), and place it on the book, notch to the rear.

Borrow a coin, having it marked first. Hold it very openly at the tips of your right flangers and go back to your table. Move the book a little further forward with your left hand and in so doing, secure the wax pellet. Then in turning the coin about, as you deserble the marks on it, press the wax pellet on it and drop the coin in the glass. You see that the thread passes over the notch and you put a small plate over the mouth of the glass. Thus the coin appears to be isolated from all possible outside interference. This makes the subsequent daneing and jumping of the coin most mysterious. Your concealed assistant by manipulating the free cut of the thread can now make the coin dance in time to music and answer questions. The usual code is three jumps for YES, two Fox No, and successive jumps for numbers. One of the best possible uses for the trick is to work it in conjunction with the Rising cards.

COIN AND BOTTLE

Many excellent effects have been made possible by the use of folding coins. They are made by first filling a shallow groove in the rim. The coin is then cut into three pieces as in Fig. 38, a very small rubber band is placed in the groove and the ent coin will then be held together. If the cuts are properly made the coin will bear easual inspection,

One of the most popular tricks performed with such a coin is the passage into a bottle. Borrow a coin and exchange if for your faced coin which you hold in your left hand. In closing your left faces on it seercely fold it. Taking up a bottle with your right hand push its neek into your left fais on the little finger side, introducing the folded coin into it. With a little slake, or by atriking the bottom through the neek and by the tengan hand, the coin will pass down through the neek and by the tengan hand, the coin will pass down through the neek and by the tengan hand, the coin will pass down through the neek and by the tengan hand, the coin will pass down through the neek and by the tengan hand, the coin will pass down through the neek and by the tengan hand, the coin will pass down.

To extract the coin you must get the cuis exactly in fine with the neck of the bottle when a sharp blow on the bottom will force it out. If you have a large tray available it is much more convincing to break the bottle, that being, you say, the only way to get the coin back. Then change it for the borrowed coin as you go to hand it

back to the owner.



Fig. 38

A half dollar is placed in the center of a handscroblet. The four correst of handscroblet are hundred together and a flager ring is placed over the ends correst of the handscroblet and allowall the ring is much smaller than the correst of the handscroblet and although the ring is much smaller than the half dollar, the ring goes right of the handscroblet despite the coin inside three. The folding estin show is the search, Speciation foot through the flager ring. Open out handscroblet and switch the coin for the browned half.

AN EASY TRICK

You have a half-dollar and a shell to fit it. Show them as one on, which you place on the table. Cover it with a borrowed had then considered the control of the control of

COIN AND STRING

You have a shell coin, through both shell and solid of which a hole has been drilled. Palm the shell and hand the coin to be examined and marked. Raking it back you pass out a piece of string about two feet long and while this is being tested ship the shell over the coin. Threading the string through the holes in the shell and the coin, you have the string are the coin. Threading the string through the lost in the shell and the coin, you have the string. Throw a handkerchief over the coin. You then decide to attempt an extraordinarily difficult trief. You say you will take the coin off the string and then pass it back again while the code of the string are their. Put your hands under the handkerchief and slide string are held. Put your hands under the handkerchief and slide it comes into sight. The holder of the cod near it is asked to let go for a moment while you slip the coin off.

The string is then held taut by the two spectators. Vanish the shell by palming it in the right hand as you apparently place it in your left hand. Take a throwing motion with your left hand and at the same moment pull the handkerehief rapidly off the string and

the coin is revealed on it, spinning around. You have the mark

A FINGER GIMLET

EFFECT: You push the tip of your forefinger through the middle of a borrowed coin, encircling the finger ring fashion. You restore the coin and return it undamaged.

You require a half-dollar with a hole cut out of its middle, large enough to allow the passage of your forefinger tip, and a shell to fit over this. Put the solid coin in the shell and conceal them in your left hand, elipped at the roots of your second and third fingers. Borrow a half dollar, taking it in your right hand, and put it

in your left, really palming it and showing the fake coin. Hold this as in Fig. 39, with the shell side fearing the front. Extend your right forefinger, closing the other three or your palm, effectually hiding the palmed coin. Press the right forefinger ip on the coin, turning the palmed coin. Press the right forefinger ip on the coin, turning against the lower joints of the left second and third fingers and is held there while you exhibit the perforated coin as in Fig. 40.

To restore the coin replace it in your left hand, let the shell settle on top of the solid. Rub this with the hall of your thumb and show it, shell side uppermost. Apparently transfer it to your right hand, palming it, and hand the borrowed coin back to its owner.



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Life.

A PENETRATING COIN

For this very pretty and effective trick you require a shell coin, two glasses, a small plate, and an ordinary half dollar.

You have the half dollar palmed and, as you pince the plate on on the mouth of the glass, key the coin on the rim of the glass so the the greater part of it hangs over inside the glass but the weight of other the plate holds it in position. Show the solid colon and its shell are coins and put them on the plate, the shell ovelapping the other. Over these place another glass, mount downward.

Pick up the whole arrangement, the lower glass with your left hand and the upper glass with your right. Move the upper glass round in circles on the plate, gradually working the shell coin over the solid. At the very moment that it slips over and covers the solid coin, tilt the plate slightly and thereby cause the concealed coin to drop into the lower glass with startling effect.

SILVER TO BRONZE

You have a half dollar shell with an English penny to fit it. These pennies can be obtained at Holden's Magic Store. You have this palmed in your left hand, then borrowing a half dollar and taking it with your right hand pretend to put it in your left, really palming it and showing the faked coin. From your pocket take a box of safety matches, leaving the borrowed coin in the pocket. Empty out the matches and taking the drawer place it over the faked coin on the back of your left fist. Lift it several times showing the silver eoin, then by pinehing the sides of the drawer you lift off the shell leaving the penny in view. Let the shell fall into your right hand and throw the drawer down on your table. Toss the penny from the back of left hand and catch it between finger and thumb, then take it with right hand letting shell fall into the left hand. Hand penny to lender of coin and thrust both hands in pockets. Drop shell and palm borrowed coin. Taking the penny with your right hand you put it in left executing the one hand change. Close left hand and rub coin vigorously. Finally show the change back to silver, and return the coin.

CHAPTER V.

ADVANCED SLEIGHTS

1. You hold your left hand with its back to the audience, the fingers curved inwards and the thumb stretched out. Take the coin you wish to vanish between the tips of the second and third fingers

of your right hand.

Advance your right hand towards your left and insert the coin between the left thumb and fingers, Fig. 44. As soon as it is out of sight bend your two right fingers round your left thumb and grip the coin for a moment in the fork of the right thumb. Fig. 45. Withdraw the two fingers from the left hand which you close

as if it held the coin and, as you make a half turn to the right, grip the coin with the same fingers, lift it a little upwards, Fig. 46, and then push it through to the back of the hand between the first and second fingers. The movement is completely covered by the tips of the fingers and thumb. As soon as the coin is pushed between the fingers open the hand fully. Fig. 47.



Vanish the coin from the left hand, and, to recover it, you may release it from the back of the fingers as you make a sharp tossing movement with your right hand. The coin apparently drops from the air and you catch it in your right hand.

2. Hold your left fist with its back to the audience but this time you have the little finger uppermost. Place a coin in the opening between the thumb and forefinger and push it into the fist with your right forefinger. Fig. 48.

As you pretend to push the forefinger upwards as if pushing the coin further into the fist, you really make it slide round the left thumb and drop under the closed second and third fingers which open a little to receive it and then close again hiding it. Fig. 49. Withdraw the right hand as in Fig. 50. Pretend to erumble the coin away and point to the empty left hand as in Fig. 51. Since the three fingers of your right hand were closed throughout no one will imagine that the coin has been secreted there.



This is considered by many artists the best of all the methods of vanishing a coin.

Hold the coin between the tips of the first Ingers and thumb of your right hand and stand with your right side to the front. You actually place the coin on the palm of the left hand as in Fig. 52, but do not release it. Close the fingers of the left hand and as soon as they hide the coin, extend your right second, hind and the soon as they hide the coin, extend your right second, hind and to the first finger and thumb, but hidden by the other the first finger and thumb, but hidden by the other



three fingers. In the meantime you close the left hand and move it away, closely following it with your gaze. As your right hand drops naturally to your side transfer the coin to the Palm Proper.

Six or more coins can be vanished by this sleight one after the other, but care must be taken that no sound is made as they are transferred to the palm of the right hand.

CHAPENDER'S METHOD OF PALMING

4. Hold the coin as in Fig. 54, the greater part of the coin being below the thumb. As you move your right hand towards your t open the fingers so that the first joint of the second finger comes in front of the coin, Fig. 55, and grips it against the first joint of the

third finger at the back, Fig 56,

Open and extend the left hand ready to receive the coin which you place on its palm. Then as you close the left fingers press the coin into your right palm, holding it edgewise but leaving the tips of the thumb and fingers in position shown in Fig. 57. Allow the spectator to see you pull out the finger and thumb and they will be convinced that the coin remains in your left hand.

Straighten out your right fingers, back of the hand to the front. the coin remaining securely palmed on its edge as in Fig. 58.



TWO FINGER PALM

5. You hold the coin between the tips of your right first and second fingers, closing the other two fingers on the palm. You have your right side to the front.

Extend your left hand open, flat, with the palm to the audience, and place the coin against its palm. Hold it there as you close your left fingers slowly over it, beginning with the little finger, Fig. 59.

Move the left hand away as if taking the coin and bend the two right fingers into the palm concealing the coin, Fig. 60. At the same time turn the left hand over downwards, bringing its back to the front. Keep your eyes fixed on the left hand.

Keep your right hand stationary for a moment or two, then let it drop and palm the coin edgewise, or place it in the fork of yourthumb as in the Front Thumb Palm, Fig. 88, page 65.

It is most important to remember that the right hand must not be pulled away from the left, since that action destroys the illusion of the coin having been taken from the left hand.







Fig. 50 Fig. 60
ADVANCED FLOUDISHES

ADVANCED FLOURISHES

1. The Steeplechase

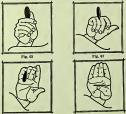
EFFECT: A half dollar is made to revolve on the back of the hand, falling over from finger to finger, forefinger to the little finger, then carried round under the hand and the revolutions repeated.

You bend the first two joints of the fingers downwards and hold the coin

You bend the lirst two joints of the fingers downwards and hold the coin between the tip of the thirms and the side of the forefinger as in Fig. 22. You be the control of the control of the control of the control of the between the roots of that finger and the nightle first scheduling its opposite edge between the roots of that finger and the nightle first proper the same movement over the second and third fingers, Fig. 63.

When the coin arrives at the little finger you let it slide through to the inside of the hand, catching it with the tip of the thumb and carrying it back

masse of the mant, catching it with the tip of the thumb and carrying it back to the first position. You repeat the moves as of from a desired. Fig. 64 & 65, receive in the opposite direction back to the first position between thumb and reclinger. The flourish is an effective one for close work but is of no use for the control of the control of the first position between thumb and the second of the first position between thumb and the first position between thumb and the first position between the first position is considered by the first position of the first posit









2. The Coin Turn Over

You lay a row of half dollars on the pain of your hand as shown in Fig. 88, then by alightly bending up the base of the half of the control o

Vanish and Recovery of Stack of Coins
You spread a large number of coins
along your right hand and half way up
your wrist, giving an exaggerated idea
of the number in use.

of the number in use.

Hold your left hand about waist high, eupped to receive the coins and turning your right hand over apparently drop

eupped to receive the coins and turning your right hand over apparently drop them in, but really let the coins slide into a stack fingers of the right hand with which you at once pick up your wand, or better, a small fan. Holding your left band puffed out as if holding the coins there, fan it for a moment or two, then suddenly appear to throw the coins over the audience.

A noment later recover them from hehind your right knee and pour them in a glittering stream into glows on well after the turnover and makes a brilliant finish to the Miser's Dream. The sleight appears to be much more difficult than it really is.

SLEEVING FROM BACK OF LEFT HAND

A slimple and easy method is this: You tost the coin, eather it is over right and and slight if down on the back of your left hand, having a speciator to gazes head or Iall. Show the result and repeat the tost. This time under the result is not to the result is not repeat the tost. This time under teleting the coin a lide time your right deeve. At one rates your right, wrist, so that the coin is apparently covered with the time of your importance. In the coin is apparently covered with the time of your importance, and the coin is apparently covered with the time of your interest with your right, then drop pight head, letting the coin it is also the left sleeve with your right, then drop pight head, letting the coin fall in or pain for your left hand. However the coin from person's cost, or where you will.

This makes an effective little interlude when having borrowed one marked coin, another is being marked. Such byplay keeps up the magical atmosphere.

SPINNING COIN INTO THE AIR

Spin a coin into the air and catch it. Again you toss it up, turning your hand as you do so bringing its back to the front; as the coin falls, apparently into the hand, close your fingers as before, but really allow the coin to fall into your sleeve, Figs. 69 & 70. The entry into the sleeve is concealed by the back of your hand and wrist and if you time the closing of your hand properly the illusion will be perfect.





Fig. 69 Some Variations

. Place a coin on the table near the edge, Holding your wrist horizontal, place the fingers over the coin, the tip of the second finger resting on it. Make a feint of picking up the coin by drawing the fingers back from the table and under cover of that bend the middle finger sharply inward flicking the coin up the alevee. Close the hand as if it held the coln then slowly rub it away, or better, feign to put it in your left hand, making exaetly the same motions as if the eoin were really transferred. Close the left hand and pretend to vanish it from there. By having a coin palmed an excellent change may be worked, by sleeving the original and showing the duplicate in your palm.

For magicians only. Show a half dollar and talk about the great difficulty you have in learning to hold a coin at the back of the fingers. You put the coin in position several times letting it slip away each time. Finally you turn your hand so that the palm is toward the victim and the opening of your sleeve well away from your wrist at the back. Put the coin at the or your suceve weel away from your wrist at the back. Fut He coin at the back of the fingers and at once left is slide down into your success. Pertending to have succeeded in holding it, turn the property of the fine interest of the inaginary coin, transfer it to your left hand and vanish it from there. The delightfully illusory move is the invention of Mr. Chris Carven, who is not only a skilled artist, as the illustrations to this book testify, but also an accoming the property of the pr

plished magician.

3. The same effect can be obtained without the use of the sleeve. You place a coin at the back of the right fingers with your left hand, but as soon as the coin is behind the right fingers back palm it with the left. You can now execute the full routine of back and front moves with perfect precision.

MODIFICATION OF THE FRENCH DROP

Follow the movements described for this sleight but let the coin fall into the left palm. Then with a slight flick of the right third and fourth fingers send it up your left sleeve. Neatly done the movement of the fingers is imperceptible. Both hands can then be shown empty.

CHAPTER VI.

ADVANCED TRICKS

CARDS AND COINS

EFFECT:-Two cards are taken from any deck and freely shown. They are replaced, one on the other, and a coin mysteriously materializes and drops from them. They are taken apart and again shown and the magical production is repeated several times.

In the first section of this book a method has been explained for the production of a coin from one card. By the ingenuity of Mr. Sam Horowitz, whose reputation as one of the cleanest and cleverest sleight of hand experts of today is firmly established, this little trick has been transformed into a feat well worth the attention of any artist.

To begin with you have three coins, half dollars are the best to use, palmed edgewise in your right hand. With this hand pick up any two playing cards from any deck and place them in your left hand, face down, left thumb on the backs of the cards, tips of fingers on face, Fig. 71. Stand with your right side to the front and flick the backs of the two cards with your right fingers, then turn your left hand over showing the faces.

Turn the cards face down and, as you bring your right hand over to the left, pick up the outside coin from the palm with the tips of your middle fingers. At the moment you take the top card between your right forelinger and thumb, extend the middle fingers, carrying the coin under the lower card where it is instantly secured by the tip of the left middle finger and held concealed by that card, Fig. 72.

Remove the top card with your right hand and turn it about, showing its back and face, then replace it in your left hand on the other eard. Draw away the lower card in your right hand at the same time retaining the coin in the same position under, and now concealed by, the first card, Show card in right hand freely and replace it in the left hand under the coin. You now have the coin between the two cards and you hold it there by pressing the tips of left thumb and fingers on the back and front of the eards. Show the two cards freely.







Fig. 73

You must now turn the two cards to a vertical position with the face of the lower card towards the audience. To do this lake two cards, lying fits between the tips of a large transport of the large transpor

Hold the cards up vertically over a plate, he face of the bolome and to the front and, after a few passes downward with your right fingers, let the encealed coin drop on the plate by relaxing the pressure of the forefinger, Fig. 73. The sudden appearance of the coin is a complete surprise. The moves have been so open and apparently without guile that there is no elue to its materialization.

The same moves are made with the two remaining coins. When you have the last coin behind the eard in your left hand, you can show the palm of your right hand freely as you show each eard, and you should make the most of this, the impression on the minds of the spectalors will be that they have seen all parts of the hands throughout the trick.

In the elever hands of Mr. Horowitz the feat never fails to create a complete illusion.

AN OPTICAL ILLUSION?

EFFECT: A coin is made to disappear and reappear at the will of the magician.

Spread a horrowed handlerchief over your left hand, bringing the middle of it over the palm of the hand. Borrow a half dollar, first having the owner mark it, and hold it up at the tips of the first and second fingers of your right hand, turning the hand about to show all parts of it.

Deliberately, with your right side to the spectators, place the coin against line handkerehief on your left palm and apparently close your left first on it enclosing it in the fabric, in reality you execute two finger palm, Figs. 59-61, page 47, retaining the coin in your hand. Move the closed left hand a little outwards and drop your right hand.

for a moment, then raise it and grip the side of the handkerehief at a point about three inches above your left wrist. Shake this part of the fabrie with a quick forward and backward motion of the hand of about two inches each way, at the same time kneading the fingers of the left hand. Keep your eyes riveted on that hand. Suddenly open the left fingers out flat but continue the forward and backward fluttering of your right hand. The coin has vanished.

Again close your left fingers and just as you do so, your right hand, making a forward movement, releases the coin so that it flies out and is caught in the left list. The two motions of releasing the coin and closing the fist must synchronize, in which case the flight of the coin is invisible. Continue shaking your right hand and a moment or two later open the left hand and show the coin lying on the handkerelief. It is essential that the shaking shall be the same throughout, any tendency towards making a distinct throw when the

eoin is released must be carefully guarded against.

Again put the coin on the handkerchief and close your left fingers, seize the edge of the fabric and begin to shake it. Then, under pretence of showing the mark, open your left hand and show the coin, picked it up in your right hand. Once more place it on the left hand, really palming it (vary the method of palming if possible), close the left hand and take up the edge of the fabric. This time raise it a little and, under cover of the first forward movement, release the coin so that it goes under the handkerehief into the left hand, the fingers of which are lifted just enough to let it pass.

Continue the shaking for a moment or two as before, then open your hand, but to your surprise there is no coin there. You are bewildered for an instant, then, with a smile, you pull the handkerchief off your left hand and show the eoin lying on its palm. The effect ean only be realized by actually trying out the moves.

This clever trick also is the invention of Mr. Horowitz,

THE SYMPATHETIC COINS

EFFECT: Four coins are placed on the corners of a handkerehief which is spread on the table. The coins are covered alternately with two small squares of paper and they pass across, one at a

time, until all four are under the one paper.

You require a handkerehief, preferably of dark color, four half dollars, which you borrow and have marked, and two pieces of stiff paper, about four inches by four. Spread the handkerehief out and place one coin on each corner. Standing behind the table take the two squares of paper, one in each hand, thumbs above and fingers below, and make the following moves:

- a. Cover the two front coins calling attention to the fact that the other two remain visible.
 - b. Cover the rear two, showing the two front coins in position.

- c. Cover the coin at the front left corner and that at rear right corner, leaving the other two in sight.
- d. Cover the right hand front coin and the left hand rear one. Calling attention to the other two coins, asking if all can see them plainly, press with your thumb on the left edge of the front coin through the paper and quietly lift it with right flagers. Don't look at the paper while doing this and make no visible move of the paper or right hand.
- e. Now comes the critical move. Retain your right hand in the same position and bring the left hand paper squarely in front of li, then move your right hand with the paper and the hidden coin away, instantly dropping the left hand paper on the spot where the abstracted coin is supposed to lie. Move your right hand over to the left and lay the paper down over the coin at the front left corner, releasing the hidden coin, placing it alongside, but being careful not to let it touch the coin there.

If you have succeeded in doing this cleanly the rest is easy. Take up the lower left hand con in your right hand and lift accorner of the handkerchief, fingers pushed well undermeath and thumb above. Show the coin plainly then push it under the corner towards the paper over the two coins, but really leave it between the left first and second fingers. Raising the handkerchief a little you make the two coins under the paper come together with a chink, as if the coin you just showed had passed thru at lutar moment.

Withdraw your right hand and lift the paper showing the two coins and at once drop the corner of the handkerchief from your left hand and take the paper from your right hand with your left.

A moment later put the paper down over the two coins releasing the third, and repeat the preceding movements with the coin at the lower right hand corner.

Raise the paper and show the three coins. To puss the last conwhich you have really just up with the other three as you covered them again, raise the edge of the paper which has been lying at the front right hand corner of the handkershief, just a little and make a pretence of blowing the coin across. Lift the other paper and reveal the four coins all together.

Well presented the trick is one of the best of impromptu coin tricks and is well worth the time required to master it.

Second Method

For this you require an extra coin of your own which you have palmed. Arrange the four eoins in the same way but do not remove the coin from the right hand corner in covering it, simply place the

palmed coin with the other under the left hand paper.

From this point you work exactly as has been explained in the first method until you have shown three coins together and have secretly added the fourth. Then lift the paper at the right hand front corner and proceed to vanish it by one or the other of the various sleights already explained. If you are an adept at sleeying, that is a good method to use here. Finally show the four coins under the left hand paper.

· Contrary to the well-known rule against immediate repetition you may repeat the trick by using this different plan and so leave

your audience more mystified than ever.

COIN AND ENVELOPES

EFFECT: A marked, borrowed coin is passed into the innermost of a nest of three envelopes made magically from a piece of newspaper. This is done a second time with another piece of paper and, finally, the envelopes change mysteriously back to two pieces

of newspaper.

For this most effective trick you require three eopies of the same issue of a newspaper. Piek out some striking advertisement and tear out from all three, pieces large enough to make up six envelopes. From one of these make two sets of three rough envelopes which will nest. Take three coins, quarters are best, as much alike as possible, and put on each of them a plain mark, such as a cross, seratched with a penknife. Put one of these coins in each of the innermost envelopes of the two nests and seal the envelopes with dauls of sealing wax. Crumple up one of the nests of envelopes and put it in your right hand trousers poeket, the second you also hall up and place under one of the pieces of newspaper on your table. The third paper you tear in two, roll the pieces into a ball and place them at the top of the hight hand trouser pocket. In a coat pocket you have a stick of scaling wax and your third marked quarter you have palmed.

Begin by inviting a spectator to come up to assist you. Having seated him go down and borrow a quarter which you have the owner mark very plainly, handing him a penknife to do that. On the way back change the borrowed quarter for yours and hand this to your volunteer assistant, asking him to take careful note of the mark and you secretly drop the original sool in your trouser pocket. Take up the sheet of newspaper, at the same time securing the nest of envelopes, holding it behind, tear the paper in half, retain the half under which the nest is hidden in your right hand and place the other half down.

Let the assistant put the coin on the middle of the paper under your thumb and at once crumple up the sheet into a ball, using your right hand only. Squeeze this ball tightly against the ball of envelopes, hold them up and show them as one parcel. Turn them over bringing the envelopes to the top and let the other little parcel fall to the roots of the flagres, bodding it there by elosing three fingers between forefinger and thumb and put it in assistant's hand, telling bim to hold it tightly.

Take the sealing wax from your pocket, leaving the palmed parcel behind. Touch the assistant's hand three times amouncing that a mysterious effect will happen. He opens out his parcel and finds it changed to a sealed envolepe. In this he finds another, in that a litrid, and in this has the quarter which he identifies by the mark. Apparently the trick is finished and the audience applaud your success. Ask the assistant to hand the coin to its owner. But you call him back and ask him if he is sure he will remember how the trick was done. Offer to go through the movements again. In the meantime you have got the second hall of envelopes from your pocket and you take up the last piece of paper from the table, holding the halled envelopes behind it in your right hand. Again the assistant puts the coin on the paper, you erumple it up, making the change as before, touch it with the sealing wax and get rid of the other ball.

The eccond set of envelopes is opened out and in the innermost the person finds a coin and again he identifies the mark. While all this is being done you secure the hall of paper from the top of your trouser poeket in your right hand. Gather up the plees of the envelopes, squeeze them tightly with both hands, leaving them in your left hand and hand the half formed of two pieces of paper with your right to the assistant. Turn to the table to get the scaling wax and drop the envelope pieces in your left east poeket. Left the assistant take the wax and touch the bundle three times. On opening it out he finds he has apparently transformed them to the original two pieces of paper.

You have had ample opportunity to secure the borrowed quarter from your pocket. You take the coin just identified by your

assistant and, on the way back to the owner, you change it for his

and you have him acknowledge it as his own.

For set performances for which you can obtain programs beforehand, you can use these instead of newspapers and enhance the effect. The trick was a favorite of the late Charles Bertram and he invariably scored heavily with it.

COIN AND ORANGES

The same principle is made use of In this trick. You mark two hid follars of your own, that are alike in general appearance, the same way, as for instance with a bold cross. One you place in a orange by making a silf in its side, a second orange you prepare by lave these on your table, the whole orange between the other two Also on the table you have a place and a knife, the second half of the Also on the table you have a place and a knife, the second half of the s

you have in your pocket.

Ask for the loan of a half dollar and, while an accommodating spectator is marking it, palm your coin. Take the coin from the lender and, in handing it to a second person a little distance away, change it for your own by the one hand change. Leaving the coin your back to the advance of the coin and the

Take the coin from the spectator and, retiring a little distance, you vanish it, pretending to throw it towards the orange. This is cut open and your duplicate is found and its mark identified. Take this coin and wiping it with your inandkertleft, make a pretence of being about to return it to spectator No. I, then ask limit file ready the properties of the properties o

original marked coin is found by the lender himself.

It is not advisable to make this the concluding item of your

program. The two speciators might get together and find that the last coin has a different mark to that passed first into the orange.

THE PERIPATETIC

EFFECT: Four marked coins are dropped into a pickle jar, or coin pail, from which they pass one by one into a glass held in the magician's hand. At each stage of the trick the marks are identified.

Half dollars are the best coins to use for this trick and you will

require one of your own which has a tiny hole drilled near its edge.

By means of this hole a piece of fine black silk is tied to the coin. The silk should be about 20 inches in length (the exaet length can best be ascertained by experiment), the free end being fastened to the top vest button, and the coin placed in your lower right vest pocket. Besides this coin you should have a large, straight sided pickle jar, failing that you may use an unprepared coin bucket or a hat.

Begin by borrowing four half dollars and have each of them plainly marked. While this is being done you will have ample time to get your coin from vest pocked into your left hand. Receive the four coins in your right hand, allowing them to be dropped on its palm by the lenders. You so manage that one coin stall be in the at will. Going to your table transfer the coins to your left hand apparently, really retaining one in the right palm, but as four coins are at ones seen in your left hand the spectators are satisfied. With your right fingers take up the pickle jea and show its interior. Drop the four coins from your left hand, one by one, beginning with the letting it full in the jar. Allow it to be seen unmistakably that your left hand is empty.

Transfer the jar to your left hand, taking eare that the thread comes between the fingers. By extending your left arm the prepared eoin will be drawn up under your left lingers. With your right hand thumbs so that the palm of the hand and the coin held therein is just over the stomach. Hold the jar as high as possible with your left land, while the right holds the glass below it at about wait level. Order a tonic to pass, Give the far as allue shale, and minded they consider the coin top him to the glass by refaxing the girp by the thumb muscled at one drop into the glass by refaxing the girp by the thumb muscled.

Invert the jar over a plate and three coins only fall out, your threaded coin being safely concealed beneath your jingers near the top of the jar. Place the glass down and picking up the three coins with your right hand you transfer them to your left, really again retaining one in the right palm and showing the threaded coin with the other two in the left hand.

Two more coins are passed from the jar to the glass in excely the same way as the first coin. The treatment of the last coin, is by means of change No. 1. Simply palm the coin in the right hand as you apparently place it in the left, immediately showing the threaded coin. This is dropped into the jar and from thence passed into the glass in the same way as the others. Finally show the jar empty and earry the glass down to the owners of the coins and have them identify their marks.

This trick is very effective and worth the attention of any performer. It is likely to puzzle even professionals who are not in the know.

HAN PING CHIEN COIN TRICK

EFFECT: Four coins, pennies for instance, are openly taken in one hand and a second set of four pennies and one dime in the other. The four pennies are magically passed thru the table top and join the coins in the other hand.

This trick is one of the best that can possibly be done while seated at a table. No sleights are employed but it requires careful working and accurate timing and misdirection.

Begin by showing eight coins of the same denomination, seppennies, and one dime. Place four of the penuies at your left hand and the other four with the dime at your right. Pick up the four with your left hand, counting them, and do the same with the right hand and the other five coins. You now propose to pass the four penuies from your left hand through the table into your right hand do. As you do this leave the four pennies stacked on your knee, bringing your right hand up closed and containing the dime only. Rest both eibows on the table, the closed hands being about six inches apart and polans downwards. Open your left hand bringing again with the same hand and count them as you do so, getting them in a pile at the very tips of the fingers against your polan.

Now comes the critical move. You bring your right hand down toward the table and opening it you drop the dime, at the same instant open the finger of your left hand and drop the four pennics have opening of the fingers being covered by the back of the hand, Pick up the type of the opening of the fingers being covered by the back of the hand, Pick up the five coins with your right, counting them as before and pass the hand under the table, quietly securing the four coins from the pass the hand under the table, quietly securing the four coins from the first opening the world of the passion of the first opening the first opening the world of the passion that the four coins have a fready left it. You make four throwing motions with the hand closed, then open it palm hand and drop the nine coins one by one, again counting them.

SLOW MOTION VANISH

EFFECT: A coin is taken very openly and slowly from your left hand, it is rubbed away to nothing and both hands are shown empty.

You are smoking a cigarette and you stand facing the spectator. You show a half dollar in your left hand, holding it edgewise between the hall of your thumb and the side of your first finger. You bring your right hand over to take the coin between its two middle fingers

and thumb. The moment the coin is covered by them you push it down to the roots of the left middle fingers and retain it there. The right fingers and thumb close as if taking the coin and move slowly away. Quietly lift your left hand and take the eigarette from your mouth.

Work the fingers of your right hand about as if crumbling the coin away and then slowly open it showing the hand empty. Take the eigerrelic in your right hand, at the same time pulling the concealed coin forward with your right thumb to the roots of your right middle fingers. You then hold the left hand so that without calling special attention to it all can see it is empty. The position in special position of the contract of the position of the contract of the contract of the contract of the contract of the being bear to little inward to that hand also empty. The coin plus gone, ables you to show the palm of that hand also empty. The coin plus gone.

All the movements should be made in slow motion and any one who had the good fortune to see the trick worked by Mr. John Ramsey of Ayr, Scotland, during his recent visit to U.S. A. will agree as to the perfect illusion he created with it.

FILTRATION OF MONEY - ADVANCED METHOD

EFFECT: A marked coin is placed in a handkerchief, the edges of which are held by a spectator. A second marked coin is magically passed into the bag so formed joining the first coin. Both coins are then mysteriously abstracted, the handkerehief being held by the spectator throughout.

This is a brilliant experiment and, while not requiring any great amount of sleight of hand, it will test the address of the performer to the utmost. Borrow two half dollars, first having them plainly marked, and a large handkerchief, the larger the better. A sik muffler is best if one can be obtained. You also get a spectator to come up to help you. Stand him on your left side.

Spread the handkerchief over his left hand and give him one of the coins to put down on its center. The other you show and openly put in your own pocket, really palm it in your right hand, then hold your wand in the same hand. Have your assistant take the coin thru the handkerchief, letting the four corners hang down, then gather all four corners in his left hand, allowing the coin to lie at the bottom of the hag so formed. Strike the coin several times with your wand and emphasize what has been done so far.

Fut the wand under left arm, and grip like coin between the fineers and tlumb of your right hund, placing the palmed coin against li, push the inside coin upwards and anther a fold of the fabric round the outside one. To give room for this fold you for the fabric round as a fine that the fine the first power of the first power of the first power of the fabric round as a ramage that the inside coin falls free into a fold of the fabric nearest to you. Under pretence of showing how securely the coin

is enclosed you have the spectator grip the coin now at the bottom of the bag, which he imagines is the one he put in, and release the four corners from his left hand. Open these out, that nearest you first, letting the free coin drop into your hand, then the other three corners. You gather them up and have spectator again take them with his left hand.

Remove his right hand from the coin below and grip it with your right hand in which you have the other coin palmed, hand to right hand in which you have the other coin palmed, hand wrapped coin is hidden and slide the palmed coin on it, being carried not to let them ingide. The two coins stre now in a little sac on the outside of the handscrehief and you take hold of that less done to cotate of the handscrehief and you take hold of that less above its outside of the handscrehief and you take hold of that less above its most part of the palmed to the control of the palmed to the

Finally pull the two coins from the fold one by one as if they were really being drawn thru the father and hand them for identification. In doing this you pull the fold right out so that the hand-kerchief hange down everly all round and there is nothing to show that might suggest how the trick was done. You call attention to spread it out to show it is intend, grapped by the spectation, and you spread it out to show it is intend.

Boldness of execution, rather than skill in sleight of hand, is required but, given the necessary audacity, the trick is not nearly so difficult as it appears.

A BLINDFOLD DETECTION

EFFECT: Amongst a number of borrowed coins two have been marked secretly by speciator. The coins are dropped into a hat and the magician at once finds and removes one of the marked coins altho he has been blindfolded. The second coin is caused to drop through the crown of the hat to the floor.

The trick depends on a very simple principle, but it is not to be despised on that account. In good hands it has a remarkable effect

and is used by some of the foremost magicians today.

collect a dozen or more half dollars and receive them on a bilina plate. The first and second that are offered you ask the bild plate. The first and second that are offered you ask the bold the coins in their clenched fists. Give as the reason for this half you don't want there to be any possible channe of the marks being described to you by anyone else, Tuke up a little time in coltage of the coins of the control of the eoins into a borrowed hat from the plate and let the two spectators drop their marked eoins in amongst them, each time having the hat shaken so that the eoins are all mixed up.

Put the hat down and allow the audience to blindfold you as securely as they please. The hat is handed to you. You have only to feel for the warm coins, one of which you palm in right hand the other you take out and drop on the table. While this is being identified stand with your left side to the audience, holding the hat with both hands by the brim. Press the coin between the outside of the hat and the band round it where it will remain securely.

The first eoin having been identified pretend to try to find the second. Try first with your right hand, letting the erown of the hat rest on your left palm. Then put the hat on your right palm and feel for the coin with your left hand. You have thus shown in a perfeelly natural way that your hands are quite empty.

You are chagrined at your failure but you decide that the coin shall be made to appear in a more magical manner. You order it to separate itself from the others and penetrate through the erown of the lat. You shake the hat, jimlign the coins inside, then with your two thumbs press the hat in, near the point at which the coin is held under the band, Fig. 74. The coin falls to the floor with an astonishing effect. It is picked up by the spectators and the mark is identified. It is reported that one of the most export performers of today

does this trick with three coins and uncertingly picks out and hands to each spectator his marked coin. This is possible by having the first coin offered marked and held, then collecting a few on the plate, having a second coin marked and held, going on with the collection and having a third one marked after that. The varying degrees of warmth indicating which coin was marked first, which second and which third. However, the method with two coins explained above will be found easier to work and the variation in the manner of finding the second enhances the effect.



Fig. 74

CHAPTER VII

ADVANCED MANIPULATIVE SLEIGHTS

1. THE PRODUCTION GRIP

In all manipulations with coins it is absolutely necessary to show as much as possible of its surface when the coin is being exhibited to the audience. To do this the coin should be nipped by the extreme tips of the thumb and forefinger as in Fig. 78, flat side to the front. By using this grip whenever you have occasion to show a coin

to the spectators you will soon form the habit of holding a coin by the tiniest possible part of its edge. The second, third and fourth fingers must be closed into the palm. The coins themselves must be

kent brightly polished.

Before going into the explanations of the various manipulations a word of caution is necessary. All movements of your hands in these sleights must be made deliberately. Fast or jerky motions ruin the illusion completely. Whenever the fingers have to be moved rapidly it is done under cover of the back of one hand or the other, or the larger motion of the hand itself. Above all study to make all movements naturally.

THE BACK AND FRONT PALM

All the moves in these explanations should be followed with the coin or eoins in the hand with no attempt at speed in execution.

TO VANISH THE COIN AT THE BACK OF THE HAND

A. TO VASISH THE COIN AT THE BACK OF THE HAND

1. Exhibit as coin as in Fig. 72, at the tips of the right thumb and fore2. Drup the hand a few field the result of the coin over the first joint of the fordinger, itselfight the coin turn over deep of the wards against the back of the first joints of the second and third flagger until

3. Moves the foredinger on the tuper edge of the coin and remove the thumb, leaving the coin elipsed at the back of the two middle flaggers, as in Fig. 73. Straighten out all the flaggers. Fig. 59.



- Do not stretch the thumb straight up at right angles to the hand, a common fault. Bend it about half way in an easy natural pose as in Fig. 80.
- common fault. Bend it about half way in an easy natural pose as in Fig. 80.
 5. The action is covered by the downward movement of the hand which is none brought up with a graceful throwing motion, as if the eoin were being cently tossed into the air, and you follow its supposed flight with your

B. TO BRING THE COIN TO THE FRONT OF THE FINGERS

eves.

- Bend all four fingers into the position shown at Fig. 79, supporting the coin entirely by pressure of the first and second fingers against its opposite edges, leaving the two middle fingers free.
- Bend the two middle fingers inward until their tips press on the inner edge of the coin, causing it to make a balf turn as you straighlen the fingers out behind it. The coin will now be in position shown at Fig. 81, the back of the hand being to the front.
- 3. The action is covered by a slight drop of the hand and a movement to the left as the hand is turned bringing its back to the front. The revolution of the coin should be practised with the hand at rest until the coin can be securely held as it turns.

Some performers ruin this beautiful sleight by turning their hand a dozen or more times in quiek succession, thereby telegraphing to the audience that the coin is there all the time but moved so quiekly that it cannot be seen, although it generally IS seen. Such a performance is mere jugglery and robs the effect of its litusion. If you transfer the coin to the front of your hand under cover of a natural turn to the left, you have shown both sides of your hand and nothing more is needed, the coin has vanished.

THE FRONT FINGER CLIP

The coin is held by the front finger pain as in Fig. 81. To arrive a the position shown in Fig. 82, simply move the forefinger forward a little and press it against the edge of the coin, elipping it against the side of the middle finger, at the same moment releasing your hold with the little finger.

Keep the fingers bent slightly inward in a natural pose, not stretched stiffly straight out.



Fig. 8

THE BACK FINGER CLIP Method I.

Hold the coin by the front finger elip, your hand being about breast high. Place the tip of your thumb on the edge of the coin, swing your hand round to the right bringing its palm to the front and, as it nears the end of the swing, push the coin through to the back, clipping it by the extreme edge as in Fig. 83.

Method II.

Stand with your left side to the audience and show the coin flat, holding it between your right forefinger and thumb, finger above and thumb below, as in Fig. 84, the other fingers being eurled into the palm. Drop your hand as a preliminary to tossing the coin into the

air, as you do this straighten your middle finger bringing its second joint behind the lower edge of the coin. Clip the extreme edge of the coin between this finger and your thumb.

Slide your forelinger down in front of the coin and grip the edge

of the coin against the side of your middle finger. Release your thumb and the coin is held as shown in Fig. 83. Now raise your hand with a tossing motion and follow the imaginary flight of the eoin with your gaze.





THE BACK THUMB PALM

This sleight will require some practice but its mastery is well worth while. The movement begins with the coin held by the back finger elip, Fig. 83. Bend your thumb down and eleneh your fingers, elose the fist naturally bringing the coin between the lower joint of the thumb and the back of the first joint of the forefinger, Fig. 85.

Push the thumb upward sliding the coin to the position shown in Fig. 86, elipping it at the back of the fork of the thumb. At once straighten out the fingers, tilting the hand slightly backward.





The action should be practiced with the hand at rest. When facility has been acquired you do it under cover of making a grab in the air as if trying to eatch a coin, the hand moving upward a little. Open the hand immediately, showing it empty and affect an air of disappointment.

Fix your eyes on a point a little further away and again make a clutch at the imaginary coin, this time as your hand comes up, lift your thumh slightly and the coin will slide into your clenched fist. Open your hand in triumph and show the coin lying on your palm. This is, one of the most effective of

all coin productions.

Fig. 87





Pig. 89

THE FRONT THUMB PALM

The sleight can be done with a number of coins and affords a means of executing the prettiest and most mysterious of all coin pro-ductions. Learn the move with one coin first.

1. Grip the coin between the first joints of the first and second fingers as in Fig. 87. 2. Bend the fingers and bring the coin well into the fork of the thumb.

3. Press the lower joint of the thumb against the edge of the coin and retain it by press-ing its opposite edge against the base of the first finger, Fig. 88. Bend the point of the thumb slightly downward.

Six or more coins can he palmed in this manner with the hand heing held palm outwards, yet the coins are completely hidden and the position of the hand appears to be

PRODUCTION FROM FRONT THUMB PALM

perfectly natural, Fig. 89.

To produce the coins one by one from the as follows: 1. Bend the tip of the second finger below

the bottom coin of the pile and pull it for-ward, retaining your grip on the others, Fig. 90.

2. Place the tip of the first finger on top of this coin and clip it between the two fin-

3. Straighten the fingers bringing the coin into full view at the finger tips. Fig. 91. The action of the fingers is covered by a slight downward movement of the left hand.



Fig. 90



THE PINCH VANISH

Show the coin, holding it as in Fig. 84, by its edges between thumb and forefinger.

Slide the tip of your forefinger down over the face of the coin and elip its lower edge against the tip of your thumb, the coin lying out flat towards the inside of the hand.



Drop the second and third fingers on the coin and hend them inwards, gripping the coin against the base of these fingers as in Fig. 92. The sleight can be used either in ap-

parently placing a coin in the left hand or in the act of dropping a coin into a hat or pail. In the first case you execute

the movement as the right hand moves that on the tips of the thumb and foreinger. A moment later you pull them out holding them the same distance apart as when they held the coin. The position in which you secrete the coin enables you to show the palm of the right hand empty.

In the second case you palm the coin in the act of throwing it into the receptacle, bringing up the hand apparently empty.

THE FRONT EDGE PALM

Hold the coin between the first joints of your second and third fingers, palm of the hand to the front, all fingers fully extended, first and fourth fingers apart from the other two, and the arm stretched out to the right. Fig. 93.

Bring your right hand over towards the left and, as it turns over, bedd the two middle fingers into the palm, Fig. 94, and press the coin into position as shown in Fig. 95.





Instantly straighten the two fingers and grip them with your left fingers in front and left thumb behind, the back of your left hand being to the front.

Withdraw your right fingers rather slowly, keeping your left hand closed, and point to it with your right forefinger. Finally open the left hand showing the coin has vanished.



Flg. 25

ACQUITMENT FOR FRONT EDGE PALM

Having apparently placed the coin in your right, really having "edge" palmed in your left, you close the right hand as containing the eoin. Fig. 96 Pass your left hand down over your

right, opening it as your left hand sweeps past, and showing it empty. Fig. 97.

Beverse the movement of the left hand

rapidly and should be done with equal facility with either hand. It is the best method for vanishing a number of coins one by one. After palming the first coin the others are slid down over it into the palm without making the least sound

The sleight can be executed very



Fig. 96

and as its palm reaches the tips of your right fingers clip the coin with the first joints of the second and third fingers, edge palm it, at once turning the hand over under cover of the left hand and continue the movement of the left hand on the back of the right up to the right wrist, Figs. 98-99. Turn to the left and stroke the back of the left hand with the

right, then turn the left hand palm to the front showing it empty. The coin is thus left edge palmed in your right hand, to be produced as you desire.



Fig. 97





Having palmed a coin or a numebr of coins in your right hand by the front edge palm you can secrelly transfer them to your left palm thus:

Standing with your right side to the front raise your left hand, palm outwards and fingers pointing upwards, with your right index finger extended point to your left palm, Fig. 100,



Fig. 99





Turn to your right, dropping your left hand over your right palm and the moment the back of the left is turned to the front, grip the pile in your left palm and elevate the right hand, now palm outwards and point to it as in Fig.

This is a difficult move but so exceedingly useful that it should be mastered. Praetise it at first with one coin, which is comparatively easy, then add coins until you can do it with half-a-dozen or more.

THE TOSS VANISH

You show the coin in the right hand, lying flat on your half closed middle finger, forefinger at the outer edge of the eoin and the tip of the thumb bent under the eoin against the second joint of the middle finger. This is the regular position taken just prior to spinning a coin in the air. Fig. 102





Standing with your left side to the front, spin the eoin into the air and let it fall back into your right hand. Holding the coin again in the same way you apparently spin it up again, really you push it between the lowest joints of your first and second fingers to the back of the hand sloping it downward. The third finger then clips its outer edge against the base of the middle finger, the coin turning over in the process, leaving the coin clipped at the back of the hand, Fig. 103.

To recover the coin you having simply to raise the hand sharply, releasing the coin which flies up into the air and you eatch it as it drops. A very illusive movement.

THUMB PASS

You stand with your left side towards the front and you hold your right hand with its palm to the audience and about at the height of your shoulder. Pul a coin on the tip of your thumb as

shown in Fig. 104, and bend the fingers slightly towards the coin. Bring up your left hand and prelend to take the coin, but the moment the right hand is covered bend its fingers in and down and back palm the coin as in Fig. 79. Move the left hand away elosed as if il held the coin and drop the right hand slowly to your side with its palm still to the front until it reaches its lowest point, then turn your hand

and reverse the coin.



CHAPTER VIII.

THE MISER'S DREAM

1. THE ORIGINAL METHOD

Since the introduction of palming coins and the modern methods of manupulating them the original form of the trick in which though the control of the control of the control of the thought of the control of the control of the control of the talors themselves, has been almost entirely neglected. Yel I wenture to assert that any performer who will take the trouble to master it and present it in a lumpy, breezy style will find the trick makes the angle of the control of the control of the control of the sist of the control of the control of the control of the sist of the control of the control of the control of the part in a paper and the control of the cording to the sort dees.

To begin with you have about a half dozen half dollars palmed in your left hand, or letter, elipped at the roots of the fingers. Hold your wand in the same hand so disguising the fact that you have anywhere the property of the property of

Turn to your platform or table and toss the wand towards it. As your right hand is uplitled in the act of Introving raise it rather high, back of the hand to the speciators and let the palmed coin slip into your sleves. Face your and edices and pretuding to see a cenh in the air, make a grab and close your brand. Opening it you are disappeared to be coin fall into your hand from the sleve. I opin side felting the coin fall into your halm from the sleves.

Again make a catching motion, this time producing the palmed eoin at your finger tips. Show it with clatton, kiss it and drop it in the hat, or so it appears to the onlookers. Really at the moment last you place your hand in the hat plant the coin and drop one coin from under your left fingers. The two movements must snychrosic and to insure this you have, just previously, pushed the lowest coin of the nile under your left fingers forward a little so that it can, be easily released,

Continue in the same way, varying the places at which you find the coins, taking one from a lady's handkerchief, another from somene's coat collar, from a boy's nose and so on, creating as much fun as you can and always letting it be seen that the coins are real money.

When you have exhausted the supply in the left hand, drop, the last coin unmistability into the hat. You may then dip your right hand into the hat, gather up the coins and lef them fall back in a stream. Repeat this, but in dropping the coins, retain five or six in your hand. Then apparently brush these off the top of a geutleman's the hat. An excellent finish to this form of the trick is to have a pile of twenty-five or thirty paining consi tied in a pile with thread, secerigi in a handy pocket. As you turn to your table, jingling the coins clience again take the hat in your left hand and load the pile into it. Shake the hat in your left hand and load the pile into it. Shake the hat in your left hand and fare a few moments poor out a gilltering stream of onis into a glass bowl on moments poor out a gilltering stream of coins into a glass bowl on

Sceing that the spectators have already satisfied themselves that the coius you caught amongst them were genuine coins, they will naturally conclude that all those you now pour out are also real money. It is advisable to have a small saucer available and put it in the

It is advisable to have a small saucer available and put it in the crown of the hat directly after you borrow it. The resulting chink

when you drop a coin will add greatly to the effect.

The trick being a repetition of the same effect it should not be

drawn out too long and you should try to persuade yourself each time you prefend to actich a coin that you really see it before you take it. I wish the reader could have seen Charles Bertrum present the trick. He acted so convincingly throughout its performance that the special caught them. At least so they told me afterwards. Bertrum used no manipulative moves whatever but the did each the coins.

THE MISER'S DREAM. STAGE PRESENTATION

For stage presentation there is this difference, the artist must not leave the stage. He must remain near its center throughout. However, being some distance from the spectators, he is not restricted to the use of real money, and the regular pathing coins in general use by coin manipulators are a real help, being thinner and more sharply milled than regular coins.

. THE RECEPTACLE

The use of a top hat to hold the colins has been relegated by the decrees of fashion to the limbo of forgotten things. This is a great advantage in one way since the increased volume of sound, caused release to the color of th

Many performers use a plain metal or glass bowl, with a view to avoiding all possible suspicion of preparation. Such a bowl may be disguised as a flower pot by placing a boquet of feather flowers in it. No faking is required, the metal or glass being unprepared. A child's sand bucket of suitable size and painted a dull red will serve the purpose admirably.

I strongly recommend, however, the use of a glass bowl. This should be about five indees in height, four and a half inches in dismeter at the top, and three inches at the bottom. You have two holes bored on opposite sides of the rim and insert a brass handle, to stand bored on opposite sides of the rim and insert a brass handle, to stand but there is an advantage in having it colored since a load can then be obtained from the back of it, as will be explained later.

In what is probably the most artistic form of the trick no bucket of any kind is used, the coins being thrown direct from either hand into a glass bowl, which remains on the table throughout. A special section will be devoted to this presentation later.

THE LOADS OF COINS

There are various forms of holders which carry a load of coins, and from which you can release the coins one by one, but these are only suitable for the form of the trick in which a hat is used and cannot be recommended for stage use. The following suggestions will all the student in arranging loads to suit himself.

In your lower left vest pocket about twenty palming coins, half dollar size, may be placed. This pocket should be sewn about half way down, making it just deep enough to conceal the coins, but shallow enough to enable you to take them out easily.

A pile of fifteen, tied with a weak thread, you put in a small special pocket made just inside the bottom of the opening of your left trouser pocket. By inserting your thumb you can hook them out imperceptibly under cover of a slight turn to the left.

There are several kinds of fakes made to drop coins one by one and-you will probably find that one of these fixed under your vest will be of real assistance. The coins, of course, must be obtained under cover of some natural movement and the temptation of using the fake too often must be carefully fought against.

A pile of about ten or more dollar size palming coins can be carried in a clip under the edge of your right vest, or if you prefer it, tie the coins with a weak thread and place them in your coat pocket on the right hand side.

A very useful way to earry a small load of coins in any required position is to use a safety pin. For example you fix a large black safety pin in the euff of your left trousers leg towards the back and then push some ten or twelve coins in the bend of the pin. They will be quite secure and yet easily obtainable. Other smaller loads may be fixed in this way at the edge of the coot on both side of the pin.

The best method for arranging large loads of coius is this: Take about fifty coins, pile them and then bore a hole through the middle, performing each coin in its center. The holes must he large enough for the passage of a fine wire. Thread twenty-five on a piece of wire and bend the end under the lowest coin as shown in Fig. 165. The way of the passage of the wire of the passage of the passag







By slightly altering the arrangement of the wire several loads can be hung on small headless nails at the back of your table, Fig. 106, the small loop being slipped over the nail and the large loop projecting above the rear edge of the table.

If you use a metal pail, or one of colored glass you make the top end of the wire into a hook instead of a loop, and to this hook attach a catgut loop, Fig. 107, which will project above the rini of the bowl when you hang the load on its back by the hook.

One coin can be fixed in the arch of your shoe, just in front of the heel, with a pellet of wax. It will be out of sight and quite secure until you wish to produce it.

THE SETTING OF THE ACT

On the stage you have a small table, but this must not be the usual magicinal table with its square top, black art cover and oold frience benedering, in the stage of the stag

THE FIRST COIN TO BE CAUGHT

First Method

To begin show your hands capty, breaking the rule about not giving your audience advance information of what you are about to do, but in this case it is necessary for the effect. Pick up the matches, secretly obtaining the coli in your right hand, and light securing the load of coins with your left thumb from the heads of the bowl. Take the bouget in your right hand, and lift the bowl with you left, fingers inside it covering the load, and pressing the coins firm yagainst the side. Toss the boguet on to a faint. Turn the mouth of the bowl towards the audience showing it empty, then turn the you do this you squeeze the pile of coins and from the best coins firm on the pile of the pile of the pile of the coins from the pile of pile of

Point to the candle and produce the first coin from its flame. Pretend it is hot and drop it in the bowl. It is well to note here an important point. When you really let the coin drop, make exactly the same moves as when you pretend to do so. Don't let the first one drop from a height and then later have to place your hand in the bowl as you make a pretence of letting the coin fall.

Take the coin out again, look at the date, call any date, and drop it in the howl again, really palning it. The Front Edge Phalin, Fig. 94, is the host to use here. It is a rapid move and leaves the coin so that it can be picked up for reproduction with ease. You are then able to carry on with this coin until the load in your left hand is exhausted.

A very effective method for producing the first coin is to have a small disc of flash paper on your table. Pick this up and show it. Let the palmed coin slide behind the disc, which you then flash off at the candle flame, leaving the coin in sight.

Second Method

You come forward with the glass bowl, holding it by the handle in your left hand in which you have concealed a pile of cight coist, the back of the hand being to the front. Show your right hand comply, then take the handle of the bucket with that hand, at the same time gripping the coins by the Front Thumb Pulm, Fig. 88. Show your left hand empty and again take the handle of the bucket from the right hand. Proceed at once to catch the coins, one by one, dropping them unmistaketably into the bucket.

The only difficult part of this fine opening method is in setting the coins into position in your right hand as you take the busket from your left. If you hold the pile at the tips of the left thumb and first two fingers of libe left hand to begin with, a few trials will show that you can grip the coins in the correct position in the fork of the right thumb by passing that thumb downwards into the left hand behind the coins. The action of grasping the handle with the right humb and fingers will then secure the coins in the required position.

Third Method

You have one coin palmed in your right hand at the roots of your middle fingers and you come forward with the pall in the same hand. Feeing the andelence show the pall, iffuing the bottom show both hands, palms to the front. By bending the first joints of your middle fingers in holding the handle of the bucket, you can show your right palm freely. Take the backet in your met handle of the bucket, you can in the palment of the palment of

Drop the soin into the buelet, take it out again under pretener of overhearing a remark that it in 't genuine, then apparently drop it back again, palming it and dropping a coin from the left hand, it is somewhal harder to drop the ceins when bothing the handle of the coin when the coin when the coin when the coin when the your left thumb at the very moment that your right hand passes in front of it as if to drop the coin just caught.

Fourth Method

The champagne buckel. A detailed explanation of the use of this faked pail is not necessary. The loads are delivered into the hands automatically and you can arrange their number and sequence to said yourself. The only advantage it offers is to make the work permitted of the property of the control of the property of the permitted of the trick, and this is a great help to any one who performs only occasionally.

REPEATED CATCHES

After eatching the first coin you must vary the places at which you find the coins as much as possible. For instance having taken the first coin from the candle flame, you may catch the next high in the first that the condition of the condition

Turn next to your right, reversing the coin to the hack of the fingers and then catch it at the finger tips, palm of the hand to the front. When you dip your hand into the bowl to drop the coin, back palm it and bring the hand out with its palm facing the audience. Continue the same moves for several catches.

From this point use should be made of all the sleights explained under the heading Advanced Manipulative Sleights. A few examples of the best moves to use for some of the eatehes will serve as a guide to the student.

Coin from the air. Coin is palmed edgewise, lifted by the tips of the middle fingers as the hard is raised and then clipped by the

very edge between thumb and forefinger. Figs. 94 & 95.

From back of knee. Press the coin against the cloth, pulling out a fold in front of it with the thumb, push the coin upward into view with the tip of the middle finger as if pulling the coin through the fabric.

Blowing coin from mouth. Hold coin between tips of second and third lingers, edge palm it in raising hand to mouth. Puff check out, then press finger tips on it and blow it lowards bowl.

From hottom of shoe. Coin clipped flat between first joints of part and little ingers and pushed forward by tumb as hand its just flat and its interest and pushed forwards by tumb as leading to that position with a pellet of wax, as suggested aircady, you repeat into the bowl, the hand shown emply and the hidden oin pulled Town of the part of the part

under cover of the upward movement of the hand, palm to the front. Hold the hat out to catch the falling coin. After a moment or two turn your head away as if disappointed in your attempt. To your crident surprise a coin is heard to drop in the bowl. Act this naturally, if you can, without exaggerating it.

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All the familiar moves, passing a coin through the bottom of the hat, or the side, passing a coin through your knees into the bowd on the other side, tossing a coin up, catching it in lite bowl and apparently catching it as it falls right through the bowl, etc., may be used but exercise your ingenuity in devising some moves of your own if you can.

SECURING THE SECOND LOAD IN LEFT HAND

When all the coins but one have been dropped from your left hand, you really throw the coin from your left hand into the bowl. Take the bowl in your left land, turning its mouth lowards the audience, showing the coins inside, and plant the coin in your left land. Ginner down at your left foot and point to the cuff with the left hand, eliting the palmed coin side to the first joints of the fingers and thrust them into the cuff. Grip the coin between the tips of the thumb and forefinger and, at the same moment, size the load secreted there with the other three fingers closing them on the paint of your felt hand.

Bring the hand up showing the coin and drop it into the bowl, at once taking it again in your left hand, pressing the coins against the inside of the bowl as before. With this fresh supply continue

your catches. When this lot of coins is used up you will have a fairly large quantity of coins in the bowl and instead of getting another load with your left hand, whenever you apparently drop a coin in simply strike your right wrist smartly on the rim and the resulting ingle will simulate the dropping of a coin. This is helter than simply staking the bowl with the left hand as is so fore done and

which is rather too obvious a maneuvre.

In whatever positions you carry your loads you must arrange your sections so that you can secure them under cover of a natural movement of strong misdirection. Getting the load from under the must be secured to the secure them to the secure of the secure

with the control of the can he seemed by the bus or the special hadions of the the control of th

FINISH

You must always bear in mind the fact that the trick is, after all, merely a repetition of the same effect, the eatening of coins from the air, and it must not be overworked. Make your catches with a single coin as varied as possible and lead un to a climax, such as, for instance, the following: Having caught some forty or fifty coins, half dollars, dollars and gold pieces, put the bowl on the table, gather up handfuls of the coins and let them stream back into the bowl several times, taking care to let some of them dron on the table behind the bowl. In picking these up you insert your thumb in the wire loon of the big load at the back of your table and lift it off, keeping the back of your hand to the front. Drop the coins just picked up into the bowl, give a little bow to the audience as if you were all through, In response to the applause bring your hands together, shaking hands with yourcelf, a la Chinois, rub them, freeing the wire from the coins and let them drop in a stream into the bowl. Or, you may drop them from one hand securing a second large load under cover of this surprising production, and then repeating it with the other hand.

One of the younger generation of American magicians, Roberta of Philadelphia, has made a brilliant success with coin manipulation

in her aet "Artistie Magie". She eoneludes her "Scotehman's Dream" by eatehing handfuls of coins in both hands and dropping them one by one onto a coin ladder down which they jingle their way into a glass bowl with tremendous effect.

WITH GLASS BOWL ON TABLE ONLY

This version is undoubtedly the most artistic since there appears to be no possible cover for the production of the coins. The effect is that the performer eateless coins singly, or in the times, with either hand and throws them directly into a glass bowl on its table. At all times the palms of the hands are shown to be empty, yet the production continues.

The main secret is the mastery of the method of elipping coins at the base of the two middle fingers, Fig. 92. The slightly it so important that I give two further illustrations of it. In the first the hand is shown as when a coin has just been eaught. If the second the bending of the two middle fingers has been eaugemented to show by one with the thumb against the tip of the foreigner, shown with the palm of the hand towards the front and then tessed directly into the bowl. The whole must be done with equil facility with either hand.



Pig. 168



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This method of production is varied by the Front Thumb Palm, Fig. 38. Mastery of these two sleights will enable the performer to stage a bewildering and np-lo-date version of the Dream. You must like loads of not more than eight coins each with lacks active pins at the inside of the both edge and use of. Some performers arrange small special pockets on the outside of the right hand side of the vest from which the loads are obtained under cover of eathing a coin from the host palm with the right hand side of the vest from which the loads are obtained under cover of eathing a coin from the host palm with the right hand side of the vest from which the loads are obtained under cover of eathing a coin from the host palm with the right hand side of the lower loads of the loads of the loads of the original possibility of the loads of the loads of the original possibility of the loads of the coin in position outility are required.

Catch the first coin with the bowl to your left and a little behied you. As you toss it into the bowl secure a load from under the edge of your coat with your left hand. Move a couple of paces to your left bringing the bowl on your right hand side. With the left hand catch a coin, turn right to drop it in and get a load with your right hand. With both hands loaded you continue your catches according to your own fancy, varying the points from which you take them as much as you can. If you keep a servful eye to the angles of the audience's vision you will be surprised how much of your the real hiding blee of the coins.

To seeme the hig load of coins from the top of your dress vest pit up the bowl in your left lund, fingers inside, flumbs at he back, the property of the property of the property of the load, letting then fall back in a stream. Do this several times and you will have anuple cover for inserting your left thumb in the loop. Then ruise the bowl an little, at the same time drawing in your storm, the property of the load of the

A brilliant finish may be obtained by gathering up the eoins, there should be some forty or fifty of them, and executing the Advanced Flourish No. 3, page 48. A few trials will show that this is by no means as difficult as it appears to be.

A novel form of bowl for use in this version is shown in Fig. 110. The bowl is of clear glass endosed by a metal framework. A black through the second arm at B, and a coin C, is tied to its free end. The length of the thread is so adjusted that the coin will be fall on the bottom of the alike between at an B, and a coin C, is tied to its free end. The length of the thread is so adjusted that the coin will be made to jump at the bottom of the alike between at an B, the coin will be made to jump at the bottom of the like between at an B, the coin will be made to jump at the length of the bowl by the coin will be made to jump at the length of the like between at the coin will be made to jump at the length of the length of the coin will be made to jump at the length of the length

A BRILLIANT MANIPULATION



Fig. 110

In using the Front Thumb Palm method for producing coins a very astonishing effect may be obtained by catching several coins with "slow motion" action. After exhausting the load in your right

land you make a eatch with your left and, under cover of that, obtain a small load of four or five coins from your right pocket, or clip under the lower edge of your coat,

and grip them by the Front Thumb Palm. Hold your right hand, palm to the front as in Fig. 89, the arm extended to the right. Bring your arm round with a slow sweep to the left at the same time bending the first and second fingers inward till their tips touch the tip of the thumb, keeping the third and fourth fingers extended. Produce the first coin at the very end of the weeps to the left. Stovyls swing the arm back to be so the first of the second for the second first of the three second first of the se

This is one case in which the rule of not repeating the same trick can safely be broken. Smoothly done with a continuous slow sweep of the arm the production of coin after coin is one of most mysterious effects possible in the whole range of coin magic.

MANIPULATIONS AND ADVANCED FLOURISHES

I. With Four Coins

Before beginning the following moves take your pocket handkerchief, lightly wipe your hands and then replace it in your right hand coat pocket, leaving its mouth well opened.

From the bowl of coins, resting on your lable to your right, then a coin in your right hand, ring it a couple of times on a plate, then holding it by the Freduction Clip, Fig. 78. Too it in the air, second coin from the bowl you make the reverse movement bringing the back of your hand into view and you simply drop the palmed coin as you jingle the rest in pleiding up a second coin.

This one you may vanish by the Back Finger Clip, Fig. 83, transferring it to the Front Edge Palm, Fig. 94, as you turn your hand. Drop this one as you pick up a third which you vanish by means of the Front Thumb Palm.

The fourth coin you manipulate by using the Front Edge Palu, 1g. 88, then proceed to show both hands camply by the acquitment explained on p. 67, Figs. 96 to 99. Leves the coin is your right hand collective the coin is your right hand collective the coin is your fight hand collective the coin is your fight and the country of the hand there we have a gainst your cost so that it strikes just above the mouth of the pocket and drops in. He coin is completely covered by the hand and wrist. Continue the motion of your hand downwards without the slightest hesistation and pretend to pinch the coin from the lower edge of your cost. Told them and put them against the palm of your left hand. Gose your left fingers on this imaginary coin which you ther cumple

away with the greatest of ease and show both hands empty. Well aeted this vanish is surprisingly good.

It should be understood that the moves given here are by way of suggestion only. You should arrange the sequence with the sleights you are most proficient in, in other words those that you like most, but each coin should be vanished by a different sleight.

II. With Four Coins.

Take four eoins from your bowl and place them between the thumb and forefinger of your left hand. Fig. 110.







Fig. 110 Fig. 111 Remove one coin with right hand, show it, then place it against the lower part of your left palm and close the three fingers on it, Fig. 111. That is what you appear to do, in reality you carry it away as in the palm shown on pages 66 and 67 and edge palm it in your right palm, your right forefinger being stretched out, pointing at the closed three fingers of your left hand. Turn you left hand over and tap its back with your right forefinger, turn it again, open the three fingers and show that the coin has gone.

Take a second coin from the left hand. Show it and apparently toss it into the air, really as the hand drops to make the throw, slide the coin edgewise over the one already in the right palm and retain it there. This is a very rapid palm and with a little eare there is no danger of making the least sound as the edges of the coins meet.

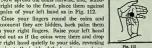
Repeat the same movements with the third coin, but with the last, repeat the palm used for the first vanish. Open your left hand, showing it empty, point to the palm with your right forelinger, and, with a half turn to the right, execute the Change Over, Fig. 101, leaving the four coins in your left hand.

Point to the euff of your right trouser leg, bend down, at the same time lifting your foot, grip the cuff with your left hand, thumb and forefinger outside, the other three fingers with the coins inside the leg of your trouser. Grip the coins with your thumb and forefinger from the outside and at once extend the three fingers outside the cuff. Put your right hand down and let the coins drop into it as you shake the cloth.

Jingle the coins, conveying the impression to the audience that it would be impossible to manipulate without noise. Work them into position for the French Drop, Fig. 110, and pretend to take the coins with your right hand. Strike your right hand down on your head, open the hand and bring it down to a position about six inches below your nose. Bring your left hand up and pretend to tweak your nose, at the same moment letting the coins fall into your right hand.

Now spread the eoins fanwise, and, standing right side to the front, place them against the palm of your left hand as in Fig. 112.

the moment they are hidden, back palm them with your right fingers. Raise your left hand puffed out as if the coins were there and drop your right hand quietly to your side, reversing the coins to the inside of the hand as you do so.



Open your left hand as you take a slight tossing movement, the eoins have gone. Produce them in a pile as one coin from behind your right knee. Suddenly spread the eoins out fanwise as widely as possible at the very tips of the fingers. Drop them into the bowl one by one.

III. With Five Coins

Take five eoins from your bowl and hold them at the finger tips of your left hand, spread fanwise. Show them first with the palm to the front, then turn to your left and show the back of the hand.

With your right hand take the first coin by the Production Clip, Fig. 78, then vanish it with a toss of the hand by the Back Palm, Fig. 79.

Bring your left hand up to your right and take the second coin with the tips of right thumb and forefinger. Back palm this on top of the first coin. Care must be taken to let it slide on the first without a sound.

In exactly the same way you make the third and fourth coins disappear, leaving you with four coins back pahned in your right hand and one in sight in your left hand. Take this last coin with the tips of your right thumb and forefinger, at the same time extend your left middle and third fingers and pull the four coins back into your left hand, gripping them at the roots of those fingers as in Fig. 118. The move can be done instantly and is covered by the back of your left hand.

Vanish the fifth and last coin by the Back Finger Clip, Fig. 83. separate the third and fourth fingers momentarily, then put your third finger over the top of the coin and, turning to your left, under cover of the swing of your arm bend the fingers in and palm the coin edgewise, immediately extending the fingers, Fig. 95. Meantime hold your left hand so that the audince can see its empty palm, the bent middle fingers concealing the four coins.

Turn again to the right and as you swing your arm round pick up the coin with middle fingers and transfer it to the Back Finger Clip. Fig. 83. From that position you apparently catch it from the air.

The bowl of coins should be on your left and you pass the coin to your left hand, really back palming it and with your left thumb push up the top coin of the four finger palmed coins in that hand and toss it into the bowl. Again you manipulate the coin in your right hand, arranging

the passes to suit yourself, but do not fail to use the Back Thumb Palm, Fig. 86, from which position you let it slide into your hand

in making a second catch.

The fourth coin you may vanish by the Toss, Fig. 102, and pretend to catch it in your left hand as it falls, showing then the last of the four finger palmed coins.

This last coin makes its appearance in the air since you throw

it from the back of your fingers with an upward jerk of your hand and you catch it at the top of its flight.

This series of moves makes a brilliant combination. Those of your audience who know a little about the art will give you credit for manipulating five coins at the same time with one hand, while laymen will find the whole routine a mystery.

IV. With Five Coins

On your table, or stand, in addition to the large bowl of coins, you have a candle-stick and candle, a small glass, a book of matches and a small plate. In a clip or black safety-pin under the lower edge of your coal on the left side you have four half dollars. In the book of matches you have one half dollar at the back of the matches.

Calling attention to the candle, you pick up the matches, tear off a match, at the same time letting the coin slide out into your hand and palm it. Strike the match and light the candle. In doing this you have your right side to the front and you get the four coins from the clip with your left hand and hold at the roots of your two

middle fingers, Fig. 92. Take the candle-stick in your left hand, holding it so that the

empty left palm is visible to the spectators. Produce the single coin from the flame of the candle with your right hand. The best way to do this is to have the coin palmed as in Fig. 81, then actually nip the flame with the tips of your thumb and forefinger, instantly drawing your hand back an inch or so and push the coin forward into the flame with your thumb.

Place the candle-stick down and take the coin just produced between the thumb and fingers of the left hand as for the French Dron, but holding the coin vertically instead of horizontally. Display the coin, turning both hands in various directions to show them empty, the bent middle fingers allow you to show the left palm freely.

With your right hand take the coin, gripping it by the edges, first two fingers above and thumb below, and carry it away down-

wards, seizing the four hidden coins in the movement. Take care to slide the coin over the face of the outermost of the four so that there will be no noise. You now stand facing the front and you hold the four coins piled together vertically so that the face only of the first coin is visible from the front and you appear to hold one coin only. Fig. 113.



Pic. 113

You proceed to multiply the coin after the style of the billiard ball trick. To do this you bend the middle finger inwards and press its side against the rear coin at its inner edge. Raise the finger and carry the coin to position in Fig. 114. Continue the rolling movement with the third and little fingers, the coin finally occupying the space between them. Figs. 115 & 116.







Flg. 114

Flg. 115

Fig. 118

In the same way roll the next coin from the rear of the pile over the first and second fingers to the space between the second and third and another coin to the snace between the first and second fingers. The final result will then be as in Fig. 117, one coin being held between each of the fingers and two eoins remaining between the thumb and the forefinger.

Holding your hand over the plate on your table, dron the coin from between your first and second fingers onto it and instantly roll the rear coin of the two between your thumb and forefinger into the position just vacated.



Next drop the coins one by one on to the plate, beginning with the lowest. The resulting jingle will impress the spectators with their solidity and the apparent impossibility of manipulating so many coins without making a sound. In all such moves as these with coins one or more should occasionally be dropped on a plate or glass

dish, a point that is too often overlooked.

Take the five coins again in your right hand and place them at the tips of the left Humb and fingers, spread famwise, the back of your left hand to the front, as you stand with your jeft side to the addience. Remove, the first coin of the fam with your right hand were to the right, take the second coin with your right hand and forefinger and, at the same moment, grip the back planted coin with your left second and third fingers, Figs. 118 & 119, will explain the operation elearly. Move your right hand away, showing the coin I holds and follow that hand will your cyes intently, meantime and for the property of the second planted to the property of the middle fingers.



Repeal lhe same moves until you arrive at the position in which you have three coins edge palmed in your felt hand and one coin openly held in each hand. Raise your felt hand, allong attempts a side like coin to those already palmed and at once replace the thumb and flagers in exactly the same position as when you held the coin between them. In the meantime you have raised your right hand if and an amount later you bring your right hand over to your right; it and a moment later you bring your right hand over to your right; the coin just vanished as you did the others and transfer it to

your left hand, while with your right you take the imaginary coin from your left thumb and forefinger. With this coin you make several of the routine moves, closing and opening the fingers and showing the back and front of your hand, then finally show your

hand empty, slowly and unmistakably.

By means of the Change Over, Figs. 100 & 101, you show the tell mand empty, turnsferring the coins to the right palm, from which were the control of the control of the control of the control of the with your right side to the front, you bend your two middle fingers into the palm so that the tip of your third finger rests on the lower side of the hottom coin of the pile palmed edgewise, the foreinger side of the hottom coin of the pile palmed edgewise, the foreinger is edge with the tips of your middle fingers, move the hand alarpity forward a few inches and at the same moment straighten out your third that the control of the control of the control of the time of the control of the control of the control of the control of the time of the control of the control of the control of the control of the time of the control of the control of the control of the control of the time of the control of the

The remaining coins are manipulated in the same manner, with this added effect. As each coin is brought up by the two middle fingers it is placed flat against the outside of the forefinger tip with distinct pressure, so that when you slip the forefinger out the coins come together with a loud chink. When all five have been produced

spread them fanwise as widely as you can.

Now let them fall into your right hand, jingte them in your closed hand, then place four of them one by one between the fingers and thamb of your left hand, their faces fat towards the audience on and smalls they the Front Belge Palm, Fig. 94, standing with your right side to the front as you do so. Take the four remaining coins not you one, and in apparently to saing them into the air, vanish them on the first, sliding them over it so that they do not alink. Again you will not some them to the property of the property o

With the finger tips and thumb of your left hand pick up the small glass from your table, holding it by its rim as in Fig. 121, with the back of the hand to your audience. Fig. 122 shows this as

seen by the performer.





Fig. 122

Pretend to eateh a eoin in your right hand and toss it into the air, a moment or two later push your left hand with the glass forward and let one eoin drop from your palm into the glass. In my

own practice I have found that this rather difficull move is made easier by spreading the coins a little towards the wrist with the tip of the middle finger just before picking up the glass. The coin means the palm is allowed to drop first, the rest following one by one, the outside coin dropping last of all. Pour coins from the glass onto the plate with a loud clast.

Finally take all five coins from your left hand with your right, imitating the motions of the French Drop, but really taking them. Jingle them in your hand and replace them in position in your left. Execute the French Drop, then take the glass in the tips of left thumb and foredinger and pass that hand below the table. Hold your right hand, puffed out as if holding the coins, above the table. Made a throwing motion with your right hand downwards and open it. Will cause the coins above the table of the coins above the table. When the coins are the promy your floger grip. Bring the glass up, jingle the coins in it and pour them into the bowl.

The student must remember that the sequence of moves given above is not to be regarded as a rigid formula, but rather as an example from which he can arrange a routine to suit his own ideas, Great care must always be taken to have the effects follow one another amonthly and without any awkward or unnatural gestures or movements. The routine, given above will, however, afford the heat in it. When the reader can execute it perfectly he may claim to have mastered the Art of Coli Maniuplation.

GAGS FOR MISER'S DREAM

If anyone begins to feel dishonest, will he please ask his neighbor to hold him down.

It's good to give credit where credit is due—it's better to collect the cash.

I came across a dollar dated 1936—someohe forging ahead. Every man has his price—every woman her figure.

Money is called dough because everyone kneads it.

It's quite good money-I made it myself this morning.

Money talks—there's a woman on one side of it.

Some think I do it one way, some another; both wrong. I do

Some time I do it one way, some another; noth wrong. I do
it the right way.

Extraordinary word money—M-O-N-E-Y—five letters, take two

away and you have one left.

I knew a postman once who took money from two letters and left politics.

left nothing.

I can pass money anywhere—if it's good.

I'll swallow this one. Extravagance, Eating money,

People have gone erazy trying to figure this out. It isn't necessary to be crazy to be a magician—but it helps.

There's another. No, it's only a penny. Who'd bother about pennics these New Deal days.

At my knee. They always hang round the old joint.

And another—might eall that a kneesy effect.

They'll pass thru the pail, but a bank would have me arrested.

Upon my soul, here's another (sole of shoe).

One from my sleeve getting it on the enff.

Nobody knows where they come from (take off spee. nose). "
Like picking up money on the street without going out of doors.
I do it in the open—too many make money under cover."

A speculation—a gamble—coins gambolling in the air. I always was a coin collector—they stick to my fingers. I just reach for it—wish I had Rockefeller's reach.

Jewish money—it multiplies.

Looks like an income—the outcome is always the same.

Easier than passing the hat around.

It's a shame to take the money—so easy.

Like the wind—it blows away.

What bankers call a running account (coin from boy's nose). Now don't sneeze till you get home.

like this.

Don't break the hat-it'll be handy when you're broke.

Not real money—hut it goes as quickly.

My wife won't let me have her picture on these coins—she won't

be thrown around by anyone.

Money the root of all evil—vanishes and leaves no trace.

Money the root of all evil—vanishes and leaves no trace.

Awfully simple—simply awful.

If dreams only came true—I wouldn't have to do this for a living. I could shine shoes or run for mayor.

Any seven year old child can do this—after 22 years' practice.

Any seven year old child can do this—after 22 years' practice.

The closer you watch—the more you think.

Up my sleeve. Correct. Watch the next one.

Last town I played they said "Schrechlich". Italian for Great.
A lady's head on every coin. Money talks. Mine says Goodbye.
I haven't been doing this trick all my life—yet.
This is contagious—a catching trick.

These are mine. I get them honestly. Honesty is the last policy now.

The law never sleeps—except on its beat.

If everyone were honest we'd need no policemen. What a blow

for Ireland.

He fiddles for a living—so do I—with coins (coin roll).

Makes me feel like a millionaire. If they were real I'd be one.

Married? Of course. That's why I have to do this.

Mistakes will happen but that's the coin's fault. There's no eraser on the end of my pencil.

raser on the end of my pencil.

I drop one now and then to show they aren't tied together.

I did this trick before Harry Lauder ever thought of a farewell talk.

Money, money, money. The axis of the world.

.It can't bring love, but it buys things a woman loves.

It makes honest men dishonest—but it buys comfort and content. Some people have too much money—I know when to stop when I've got all I can get.

This is my bank. First I make deposits—then I draw my interest (coin from bottom of receptacle).

Prices have gone so high, all the money is in the air.

Why bother about the New Deal when you can get money

I could keep on for a week, but they don't pay me for overtime.

Moncy talks — but it seldom gives itself away.



