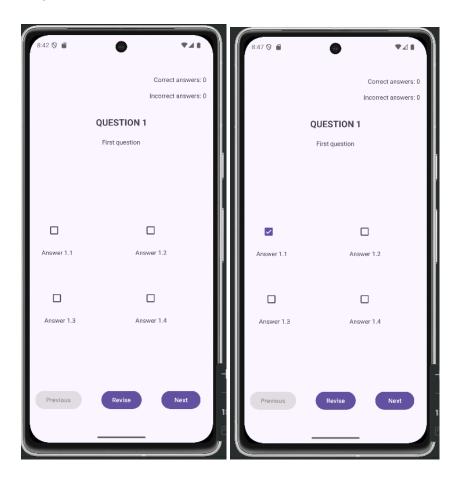
Tarea individual 7 - Juego de Trivia

Inicia la actividad con 4 CheckBox, 8 TextViews y 3 botones.

Si marcamos una opcion y pasamos a la siguiente pregunta sin revisarla, se quedara guardado como marcado, pero no puntuará. Si volvemos después se automarcará la que estaba seleccionada (imagen 4).

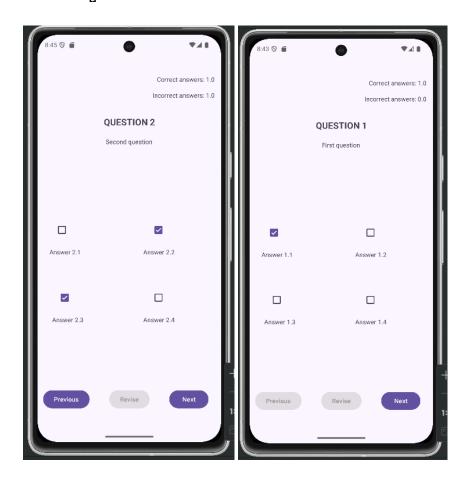
No deja volver a la pregunta anterior si no hay pregunta anterior, lo mismo con la ultima pregunta.



Si se revisa una pregunta deshabilita el boton de revisar.

Lo que hace al revisar es comprobar si cada CheckBox esta seleccionado, y lo compara con si la respuesta es correcta o no. Si aciertas todo, suma 1 punto.

Esta aplicación es escalable, lo único que habría que hacer para sumarle más preguntas es añadirlas al String[] questions, String[] answers, y poner cuáles son verdaderas y falsas en el boolean[] isCorrect.



Código:

```
public class MainActivity extends AppCompatActivity {

private int actQuest = 1; 42 usages

private double correct = 0.0, incorrect = 0.0; 3 usages

private String[] questions = { 5 usages

"First question",

"Second question",

"Third question"

};

private String[] answers = { 12 usages

"Answer 1.1", "Answer 1.2", "Answer 1.3", "Answer 1.4",

"Answer 2.1", "Answer 2.2", "Answer 2.3", "Answer 2.4",

"Answer 3.1", "Answer 3.2", "Answer 3.3", "Answer 3.4"

};

private boolean[] isCorrect = { //respuestas validas 4 usages

true, false, false, false,

true, false, true, false,

true, false, false, true
};
```

```
private boolean[] isCheked = { //ck en diferentes preguntas 16 usages

false, false, false, false,

false, false, false,

false, false, false

false, false, false

};

private boolean[] corrected = { 4 usages

false, false, false
};

private TextView tvNumQuestion, tvTitle, tvCor, tvIncor, tvA1, tvA2, tvA3, tvA4; 3 usages

private Button btnPrev, btnRev, btnNext; 5 usages

private CheckBox ck1, ck2, ck3, ck4; 4 usages
```

```
## Comparise protected void onCreate(Bundle savedInstanceState) {
## super.onCreate(savedInstanceState);
## EdgeToEdge.enable( SthisSenableEdgeToEdge: this);
## setContentView(R.layout.activity_main);
## ViewCompat.setOnApplyWindowInsetSListener(findViewById(R.id.main), (v, insets) -> {
## Insets systemBars = insets.getInsets(WindowInsetsCompat.Type.systemBars.O);
## v.setPadding(systemBars.left, systemBars.top, systemBars.right, systemBars.bottom);
## return insets;
## j);
## tvCor = findViewById(R.id.tvCor);
## tvIncor = findViewById(R.id.tvIncor);
## tvIitle = findViewById(R.id.tvIncor);
## tvIitle = findViewById(R.id.tvIitle);
## tvIitle.setText(questions[0]);
## tvNumQuestion = findViewById(R.id.tvNumQuestion);
## tvA1.setText(answers[0]);
## tvA2.setText(answers[1]);
## tvA3.setText(answers[1]);
## tvA3.setText(answers[2]);
## tvA4.setText(answers[3]);
## tvA4.setText
```

```
btnPrev = findViewById(R.id.btnPrev);

btnPrev.setOnClickListener(new View.OnClickListener(){

@Override
public void onClick(View v){
actQuest = actQuest - 1;
if(corrected[actQuest - 1] == false){
btnRev.setEnabled(true);
}else{
btnRev.setEnabled(false);
}

tvNumQuestion.setText("QUESTION " + Integer.toString(actQuest));

tvTitle.setText(questions[actQuest - 1]);

tvA1.setText(answers[actQuest*4-4]);

tvA2.setText(answers[actQuest*4-3]);

tvA3.setText(answers[actQuest*4-2]);

tvA4.setText(answers[actQuest*4-2]);

ck1.setChecked(isCheked[actQuest*4-4]);

ck2.setChecked(isCheked[actQuest*4-2]);

ck3.setChecked(isCheked[actQuest*4-2]);

ck4.setChecked(isCheked[actQuest*4-2]);

ck4.setChecked(isCheked[actQuest*4-2]);

if(actQuest == 1){
btnPrev.setEnabled(false);
}
```

```
tvCor.setText("Correct answers: " + Bouble.toString(correct));
tvIncor.setText("Incorrect answers: " + Double.toString(incorrect));
corrected[actQuest - 1] = true;
StringBuilder sb = new StringBuilder();
for (boolean b : corrected) {
    sb.append(b ? "true " : "false ").append(" ");
}
String arrayContent = sb.toString().trim();
Toast.makeText( context MainActivity.this, arrayContent, Toast.LENGTH_SHORT).show();
btnRev.setEnabled(false);

}
}

btnNext = findViewById(R.id.btnNext);
btnNext.setOnClickListener(new View.OnClickListener(){

@Override
public void onClick(View v){

if(corrected[actQuest] == false){
    btnRev.setEnabled(true);
} else{
```

```
}
  tvNumQuestion.setText("QUESTION " + Integer.toString(actQuest));
  if(!(btnPrev.isEnabled())){
     btnPrev.setEnabled(true);
    if(actQuest>=questions.length){
       btnNext.setEnabled(false);
ck1 = findViewById(R.id.ck1);
ck1.setOnCheckedChangeListener((buttonView, isThisChecked) -> {
ck2 = findViewById(R.id.ck2);
ck2.setOnCheckedChangeListener((buttonView, isThisChecked) -> {
ck3 = findViewById(R.id.ck3);
ck3.setOnCheckedChangeListener((buttonView, isThisChecked) -> {
   ck4 = findViewById(R.id.ck4);
   ck4.setOnCheckedChangeListener((buttonView, isThisChecked) -> {
        isCheked[actQuest*4-1] = isThisChecked;
   });
```