

Objective: Teach students the importance of step-by-step instructions and the concept of an algorithm., emphasizing order, problem solving, and sequencing.

Materials Required:

- Paper
- Writing utensils

Instructions:

1. Group Students

Pair students into groups of 2 or 3.

2. Prepare Materials

Provide each group with 2 pieces of paper and a writing utensil.

3. Create the Grid

On the first piece of paper, have each group draw a 4x6 grid (24 squares).

4. Mark Obstacles

Instruct students to place 6 "X"s on their grid, marking squares that cannot be passed through.

5. Define the Objective

The goal is to create a path from the top-left corner to the bottom-right corner of the grid while avoiding the "X"s.

6. Write the Algorithm

On the second piece of paper, ask each group to write step-by-step instructions for solving their grid. Example:

"Move two squares down."

"Move three squares right."

"Move one square up."

These instructions simulate an algorithm.

7. Swap and Solve

- Have groups exchange their grids.
- Each group attempts to solve the new grid using their own approach.
- Then, swap the written algorithms and see if they match the path created by the other group.

8. Compare Solutions

- Discuss:
 - Did the groups solve the grid the same way?
 - Are there multiple valid solutions?

What it Teaches: How to design a simple task, encouraging them to think about the steps involved, and that there are multiple ways to solve problems.

Sequential Processing: Understanding how each step builds upon the last, a foundational concept in functions and algorithms.