Lucas Ou-Yang

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University of California, Irvine Bren School of **Computer Science**

Snapchat Inc. – *Software Engineer*

December 2016 – Present (4 months)

- · Various engineering and product roles in the Snapchat product
- · We IPO'ed March 2017!

Facebook Inc. – Senior Engineer & Tech-lead

February 2015 – December 2016 (2 years)

- · I served as the tech-lead for Instagram's Search product. This involves engineering and leadership responsibilities to drive user engagement
 - · Define goals and metrics that entire teams optimize for and drive engineering efforts against them
 - · Use machine learning techniques to boost product engagement (+30% search engagement)
 - · Results sourcing, feature engineering, regression vs. lambdamart, penalizing bias, etc.
 - · Own a system end-to-end to handle billions of requests a day while serving hundreds of millions of successful searches per day
 - Drive the cross-functional effort between amazing teams of engineers, PMs, designers, researchers, data scientists, and marketing managers
- · See some of the team's amazing work in the news here: https://goo.gl/TiL73t and https://goo.gl/7AbJQL

Parse.ly Inc. - Software Engineer Consultant

Winter 2014 (3 months)

- Web analytics startup (Parse.ly) sponsored paid work on python-newspaper –
 my open source project that was one of the top downloaded projects and #3 in trending on GitHub in 2013 and used by CNN, LA Times, BuzzFeed, and The New York Times!
- · python-newspaper was also endorsed by Kenneth Reitz, a member of the Python software foundation, as an "amazing library"
- · View this project here: https://github.com/codelucas/newspaper

Wintria Inc. – Co-founder – http://wintria.com

2013-2014 (7 months)

- · I founded a startup in college that:
 - · Raised \$30,000 in seed and VC funding
 - · Grew up 4,000+ daily visitors within two days of launch
 - Built the technology that supports fast (<100 ms) searching of 1M indexed news articles
- Besides building the entire service, I also got to take on leadership tasks like recruiting, legal & patent paperwork, drafting mass emails, advertising, drafting business plans

Facebook Inc. - Software Engineer Intern

Summer 2014 (3 months)

HackUCI – Co-founder

Spring 2014 (3 months)

· I cofounded *Orange County's largest hackathon* in 2014 with 500+ attendees

Skills

Language agnostic and familiar with most widely used languages and frameworks:

- Python, Java, C++, C, SQL, JavaScript, Bash, Django, Flask, boost, memcache, BigQuery, Hive, etc.

Familiar with the web-stack, HTTP, and web idioms:

- Scaling machines to requests, monitoring CPU, request latency, exceptions, etc.

Familiar with account and content ranking using machine learning and information retrieval techniques

- GBDT models, regression, lambdamart, boosted trees, Apache SOLR, Unicorn @ Facebook, TF-IDF, feature engineering, sourcing, training data cleaning, bias penalizing
- I've implemented successful models for many various products now and have an eye for what will be impactful

View my open source library: <u>https://github.com/codelucas</u> View my LinkedIn: <u>https://www.linkedin.com/in/lucasouyang</u>