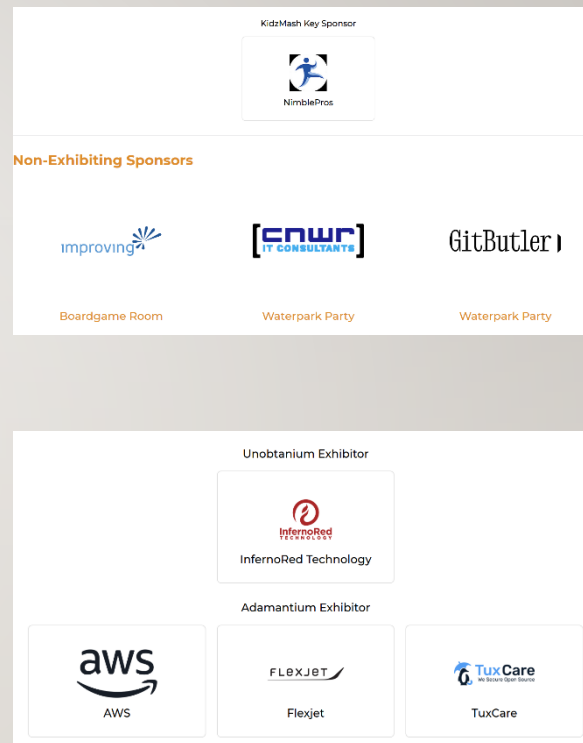
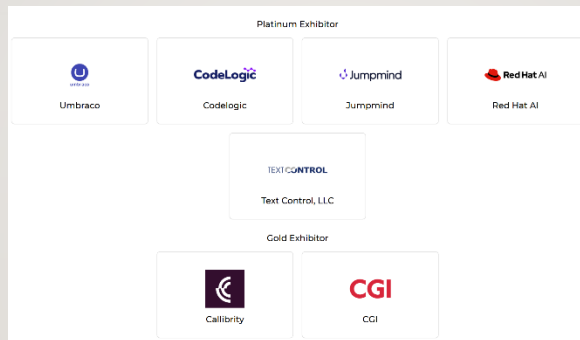
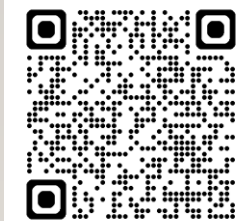


# CREATE MULTI-PLATFORM APPS WITH .NET MAUI & THE MAUI COMMUNITY TOOLKIT

- **Alvin Ashcraft**
- **Sr. Content Developer, Microsoft**

# THANK YOU CODEMASH SPONSORS!

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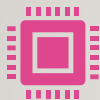


# AGENDA

- About Me
- Introduction to .NET MAUI and Cross-Platform Apps
- Develop on Windows and macOS
- Rapid App Building with XAML, C# & Visual Studio
- Enhance Apps with the .NET MAUI Community Toolkit
- Simplify Your MVVM Architecture with the MVVM Toolkit
- Build Apps with C# Markup in VS Code: No XAML Required
- Style Apps with CSS
- Access Platform-Specific Features
- Foundry Local models on Windows & Android (time permitting)
- Q&A

# ABOUT ME

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## **Software industry for 30+ years**

Started programming in  
1995 (VB 3 & Microsoft  
Access)

Content developer at  
Microsoft since 2022



## **Morning Dew link blog**

Daily links for .NET  
developers since 2007



## **Three books for Packt Publishing**

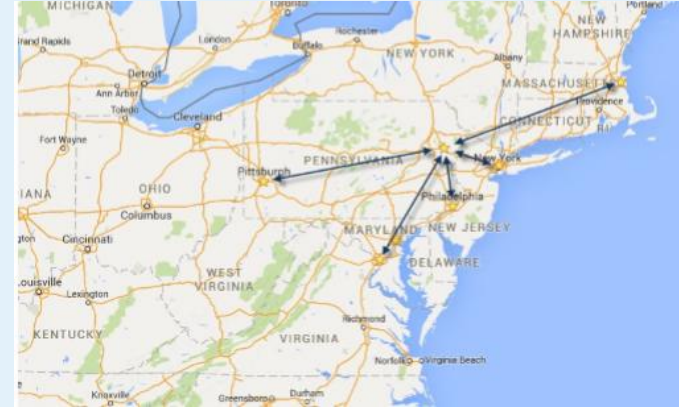
Learn WinUI 3 (two  
editions)

Parallel Programming and  
Concurrency with C# and  
.NET



## **TechBash dev conference organizer since 2016**

- Great speakers with top content
- A fraction of the cost of the more crowded conferences
  - 3-day conference plus lodging for ~\$1000
- Full-day deep dive preconference sessions available
- Easy travel from almost anywhere
- World-class keynotes
- In addition to the sessions, you get a great hallway Track, amazing food, attendee Welcome Reception, Game Night & more
- Family Day Friday - full day of kids' sessions, free for attendees' families
- Discounted Kalahari Resort rooms with water park access: stay, learn & play all week



**<https://techbash.com> or @techbash**

# OVERVIEW OF .NET MAUI & SUPPORTED PLATFORMS

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- Multi-platform Framework
  - .NET MAUI allows building apps for multiple platforms using a single shared codebase.
- Supported Platforms
  - .NET MAUI supports Windows & macOS on the desktop and the iOS & Android mobile operating systems enabling cross-device compatibility for most app users today.

# BENEFITS OF A SINGLE CODEBASE

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- Reduced maintenance
  - A single codebase simplifies updates and bug fixes, lowering the time and resources needed for maintenance.
- Faster development
  - Developers can build and deploy features faster by writing code once for all platforms.
- Consistent user experience
  - Using a unified codebase ensures users enjoy the same experience across devices and operating systems while still providing native performance and look & feel.

# MAUI VS. OTHER X-PLAT FRAMEWORKS

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- Language
  - Ideal choice for .NET developers. Frameworks like Flutter and React Native require other technical expertise.
- Enhanced Performance
  - Enables faster and more efficient app execution compared to PWAs or React Native.
- Community and Ecosystem
  - Puts Microsoft in your corner. 3<sup>rd</sup> party libraries & controls are available but not required for building rich, performant apps. The .NET MAUI Community Toolkit and .NET Community Toolkit offer additional libraries supported by the open-source community.



# IDES AND TOOLS

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- Primary IDEs
  - Visual Studio on Windows and VS Code on Windows and macOS serve as the main development environments for .NET MAUI development.
- Supporting Tools
  - VS Code, GitHub Copilot, and CLI tools complement the primary IDEs by supporting flexible and lightweight development workflows. .NET MAUI Community Toolkit offers open-source controls and helpers for your apps.
- Additional Options
  - JetBrains Rider supports .NET MAUI development on Windows and macOS.

# DEBUG & BUILD ACROSS PLATFORMS

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- Debugging Tools Usage

- Use debugging tools like XAML Hot Reload, Live Visual Tree, and Visual Studio's Binding Failures window to identify and fix issues effectively during development across platforms.

- Simulators and Emulators

- Simulators and emulators for Android and iOS replicate different platforms, enabling real-time testing without physical devices. Connect to a Mac from Visual Studio on Windows to debug iOS apps from your favorite IDE.

# PRODUCTIVITY TIPS

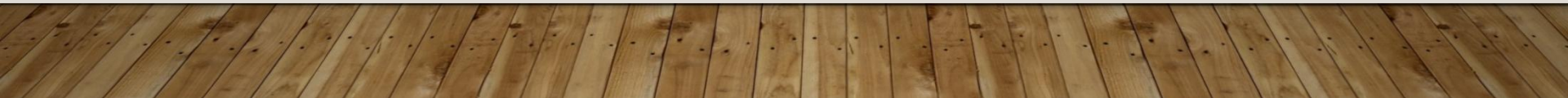
- Hot Reload Feature
  - XAML Hot Reload & .NET Hot Reload enable instant code and markup changes, speeding up development & reducing testing time.
- Use of Templates
  - Templates provide reusable structures, enhancing consistency & saving time coding.
- Extensions for Quality
  - Visual Studio & VS Code extensions add functionality & help maintain high code quality across platforms.

# BUILD UIS WITH XAML OR C#

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- XAML markup for clear & declarative UI design when building responsive UIs.
- Code behind in C#
- Separation of concerns with MVVM
- Create UI in code with C# Markup
- MVU pattern for robust apps
- No XAML learning curve

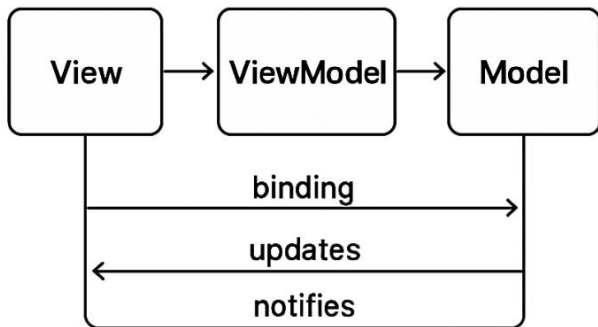
Demo: .NET MAUI projects in Visual Studio 2026



# TOOLKIT OVERVIEW

- Reusable UI Components
  - Microsoft's Community Toolkits provide reusable components that speed up UI development and maintain consistency.
- Functionality Enhancements
  - Extensions, converters & animations add new features that extend the capabilities of existing UI elements.
- Improved Responsiveness
  - Behaviors improve app responsiveness by managing user interactions smoothly.
- Demo
  - Toolkit docs on Microsoft Learn
  - MAUI projects with Toolkit features

## MVVM Pattern



# MVVM IN MAUI APPS

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- Separation of Concerns
  - MVVM separates UI from business logic for cleaner & modular code design.
- Improved Code Organization
  - Using MVVM enhances code maintainability and organization in .NET MAUI applications.
- Easier Testing
  - MVVM facilitates unit testing by isolating business logic from UI elements.

# REDUCE BOILERPLATE WITH MVVM TOOLKIT

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## Minimizing Repetitive Code

Base classes designed to reduce repetitive coding tasks efficiently.



## Streamlining Development

Helpers in the toolkit streamline the development process, enhancing productivity & maintainability.

# BUILD SCALABLE APPS

- Data Binding
  - Use data binding to synchronize UI and data models efficiently, enhancing app responsiveness and maintainability.
- Command Patterns
  - Apply command patterns to encapsulate requests as objects, facilitating flexible and reusable code.
- Dependency Injection
  - Use dependency injection to manage component dependencies, promoting modular and testable code architecture.
- Demo – Use the MVVM Toolkit in Your Project



# C# MARKUP

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## Programmatic UI Creation

Create and modify user interface elements using C# markup programmatically.



## Improved Code Reuse

Enhance code reuse by allowing modular UI components to be managed efficiently.



## Reduced Context Switching

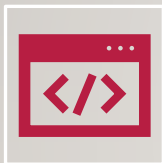
Using C# markup reduces context switching between design and code environments for developers.

# RECOMMENDED SCENARIOS

- Dynamic Layouts
  - Get flexible, dynamic layouts that adjust automatically based on data and user interactions.
- Data-Driven UI Generation
  - UI elements can be generated dynamically from data sources, improving responsiveness and customization.
- Demo – Create a Project w/ C# Markup

# REUSE WEB SKILLS WITH CSS IN MAUI

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## **Leverage Web Development Skills**

Utilize your existing web dev knowledge to efficiently style MAUI applications.



## **Save Development Time**

Reusing web assets reduces styling time, accelerating app development & deployment.



## **Maintain Brand Consistency**

Consistent styling across web & MAUI apps ensures strong & uniform brand identity.

# USING CSS IN MAUI PROJECTS

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- Including CSS Files
  - Learn the process to add CSS files to a MAUI project to manage styles separately from code and XAML.
- Applying Styles to Controls
  - Apply CSS styles effectively to UI controls for a clear separation between design & app logic.
- Demo – CSS in .NET MAUI projects

# DEVICE FEATURE ABSTRACTION

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## Unified API Access

Unified APIs simplify device feature access across multiple device platforms.



## Sensors Integration

APIs enable consistent access to device sensors like accelerometers & gyroscopes.



## Camera and Storage

Support for camera use & file management is streamlined via unified APIs.



## Demo – View the Device Platform docs

# ADDITIONAL RESOURCES

- Documentation Access
  - .NET MAUI docs home:  
<https://learn.microsoft.com/dotnet/maui/>
  - MAUI Toolkit docs:  
<https://learn.microsoft.com/dotnet/communitytoolkit/maui/>
- Tutorials and Guides
  - Get started in docs:  
<https://learn.microsoft.com/dotnet/maui/get-started/first-app>
  - .NET MAUI learning path:  
<https://learn.microsoft.com/training/paths/build-apps-with-dotnet-maui/>
- Community Groups
  - .NET MAUI Community Standup:  
<https://www.youtube.com/watch?v=SeRGpBR3-3M&list=PLdo4fOcmZ0oX-sL7AFmygVw2A37Hbp8ZS>
- Sample Projects
  - Access sample projects to practice and apply new skills in real-world scenarios: <https://github.com/dotnet/maui-samples>

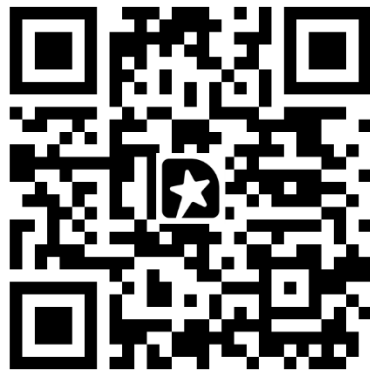
# FOUNDRY LOCAL MODELS IN WINDOWS, MACOS & ANDROID APPS

- Command line install on Windows & macOS
  - `winget install Microsoft.FoundryLocal`
  - `brew tap microsoft/foundrylocal && brew install foundrylocal`
- Install Foundry Local app on Android
- Use Microsoft.AI.Foundry.Local nuget package in .NET MAUI
- Use cached models for offline scenarios

# Q&A AND THANK YOU!

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- Questions about .NET MAUI & the Community Toolkits?
- General Cross-Platform Dev Questions?
- Feedback →
- Follow up later:
  - [alashcraft@gmail.com](mailto:alashcraft@gmail.com)
  - Find me on BlueSky and LinkedIn
- Thank you!



Create multi-platform apps with .NET MAUI and the MAUI  
Community Toolkit