# **Assignment 2**

Meesa Shivaram Prasad (CS18B056)

Aim: To emulate the TCP congestion control algorithm.

#### Introduction:

TCP/IP model has following layers:

- 1) Link Layer
- 2) Internet Layer
- 3) Transport Layer
- 4) Application Layer

Congestion control comes under Transport Layer, basically TCP uses sliding window protocol for flow control, Congestion is a state when the message traffic is so heavy the response time of the network ,so we have to adjust congestion window size to avoid a lot of timeouts.

### Experimental details:

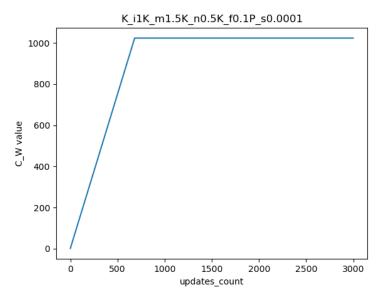
- Experimental/Simulation setup:
  - 1. Using a random engine generator with bernoulli distribution, which outputs true with input probability.
  - 2. Running a simple cpp program where we assume that we have sent all packets of the current congestion window and receive the acknowledgements of each packet one by one.
  - 3. This receiving of acknowledgement is done with the help of random engine generator mentioned in the step-1
  - 4. It's interpreted as time out if the output of the generator is 1.
  - 5. Based on the acknowledgement we adjust the congestion window size as per the algorithm
  - 6. Here the Assumptions are receiver window size is fixed and sender has infinite number of packets to send.
- Entities involved and functions in each entity:
  - Random engine generator with bernoulli distribution : outputs true with input probability .
  - 2. A main program which takes input from the user, the set of hyper parameters as required for the algorithm and simulates the congestion control algorithm uses generator to simulate acknowledgments received from packets.
  - 3. A python script for running of this algo with 32 different hyper parameter configurations and generate CW values vs num of updates plots.

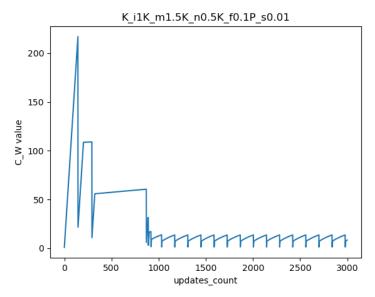
#### Additional details:

```
The congestion control algorithm that was used is:
  Initially CW_threshold = INFINITY, and system in exponential phase
 if timeout
  CW threshold = CW/2
  CW = max(1.0, Kf*CW)
else
  if(CW<=CW threshold)</pre>
                             # exponential phase
     CW = min(CW+Km*MSS,RWS)
  else
             #Linear phase
     CW = min(CW+Kn*MSS*(MSS/CW),RWS)
K_i = \{1,4\}
K_m = \{1, 1.5\}
K_n = \{0.5, 1\}
K f = \{0.1, 0.3\}
P s = \{1e-2, 1e-4\}
MSS = 1KB
RWS = 1MB
```

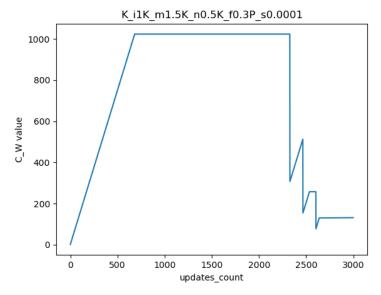
# Results and Observations:

Note: C\_W values are in Kilobytes

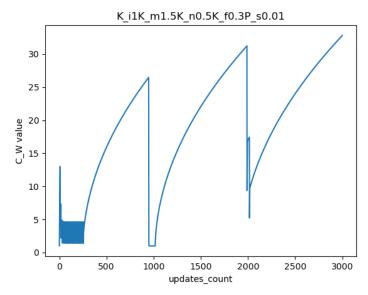




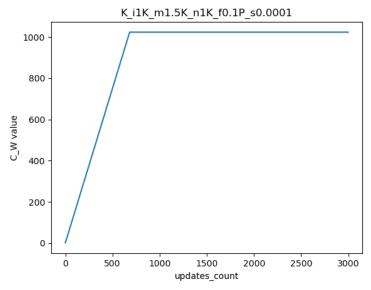
Observation: As K\_m is high we can see the slope of exp phase is high and as K\_f is low we can see there is a huge drop in C\_W value after timeout , and with multiple number of timeouts the threshold value got decreased , because threshold is CW/2,because timeouts happened in exponential phase(at ~800).small K\_n is also a reason for low values of C\_W ,because CW is not increasing much.

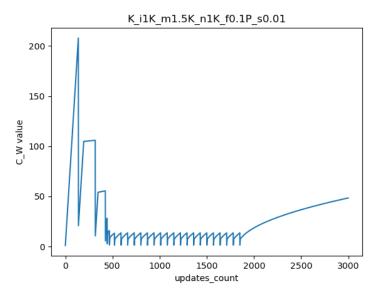


Observation: here similar to above threshold decreased a lot because of timeout in exponential phase(at ~2300), as P\_s is small we didn't see much time outs as compared to the previous figure. As K\_n is small we can see a very small slope in linear phase.small K\_n is also a reason for low values of C\_W ,because CW is not increasing much.

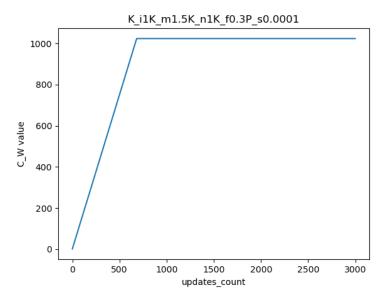


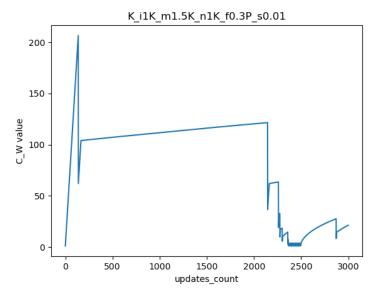
Observation: those multiple timeouts happened initially it's a completely random event but yeah these are much in number because P\_s is much higher compared to previous images.



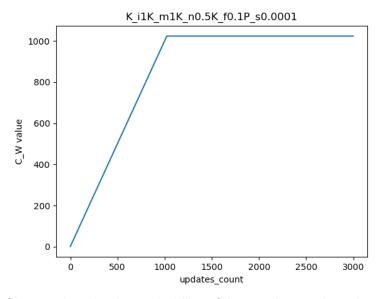


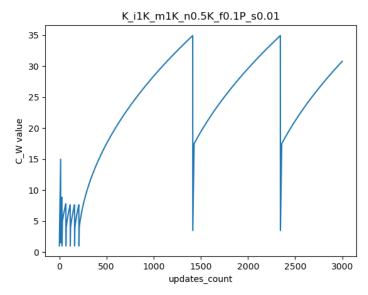
Observation: Because of low K\_f the C\_W value reduced a lot after time out , and as P\_s is high there are a lot of timeouts in between and as K\_n value is higher K\_n is high and C\_W is low we can see a curve with high slope from ( $\sim$ 1800 - 3000) .



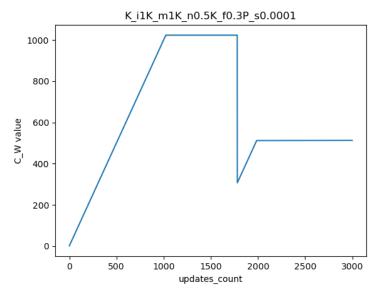


Observation: As K\_m is high we can see a high growth rate in exponential phase and similar to previous images the sudden decrease in C\_w value is because of adjacent timeouts (as P\_s is high) & time outs in growth phase.as K\_n is high and C\_W is low at (~2500) we can see a nice rise in that linear phase.

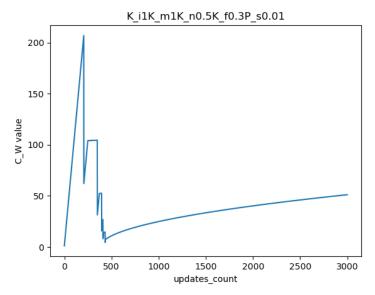




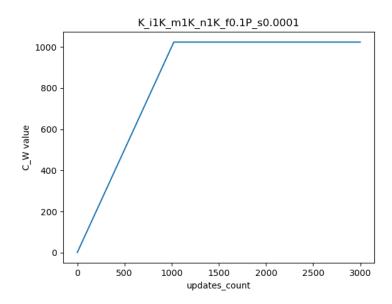
Observation: as K\_f is very low we can see C\_W value dropped by a lot when there is a time out, because of high P\_s there are lot of timeouts.

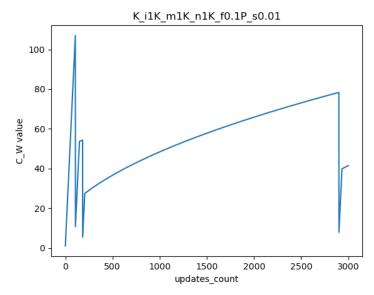


Observation: As the probability of timeout is very low ,time out occurred only once, because of low  $K_f$  we can see nice drop in CW after time out , as CW value is high &  $K_n$  is low we can see very small slope in (~2000-3000)

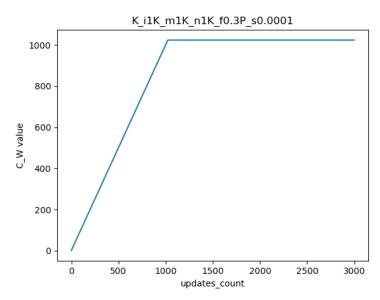


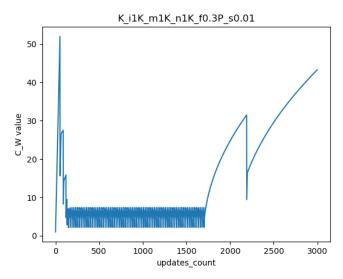
Observation: because of low C\_W values despite low K\_n we have (high)good slope of linear phase from range(~400-3000).



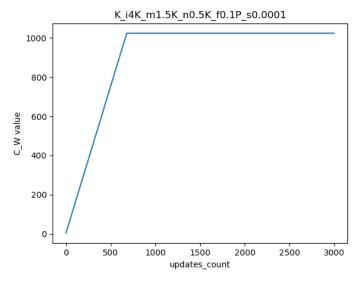


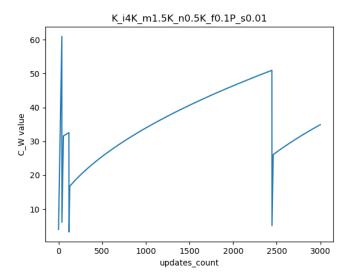
Observation: because of high K\_n we have (high)good slope of linear phase from range(~400-3000),and because of low K\_f the CW values dropped a lot.



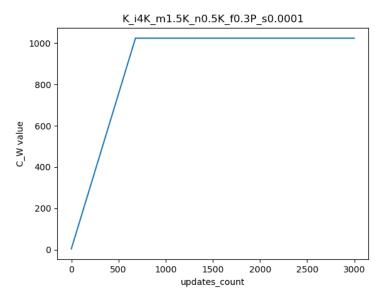


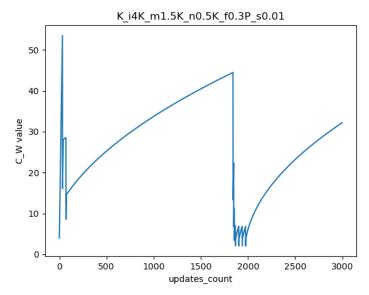
Observations: because of high K\_n we have (high)good slope of linear phase,and because of low K\_f the CW values dropped a lot,we are seeing these many time outs because of high P\_s value.



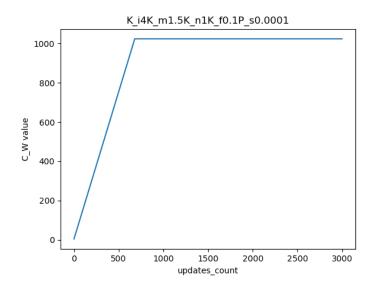


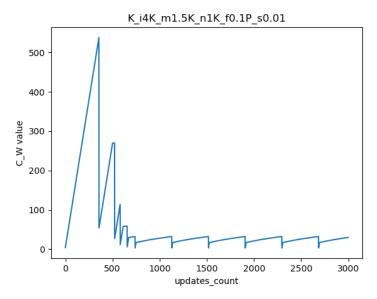
Observation: Because of high K\_m we can see good slope on exponential phase , and those huge drop in C\_W's are due to low K\_f  $\,$ 



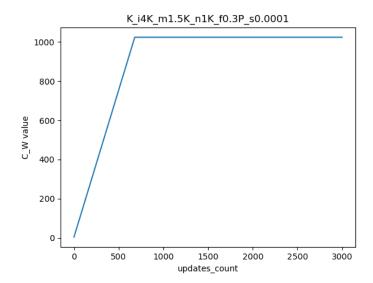


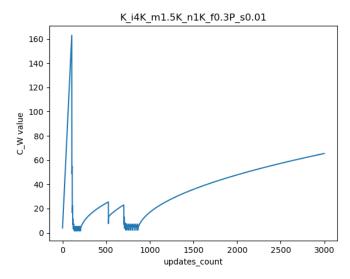
Observation: Because of high  $K_m$  we can see good slope on exponential phase , and those huge drops in  $C_W$ 's are due to low  $K_f$ .



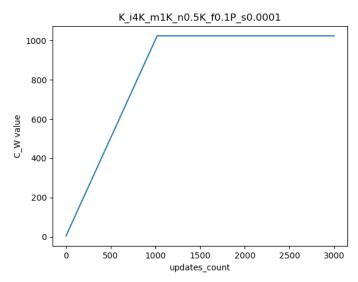


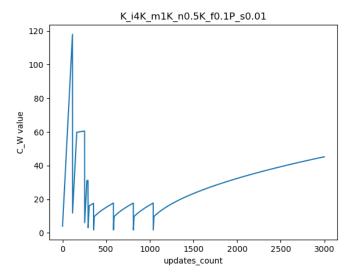
Observation: Because of high  $K_m$  we can see (high)good slope on exponential phase , and those huge drops in  $C_W$ 's are due to low  $K_f$ . Because of high  $K_n$  we can see a decent slope in linear phase.



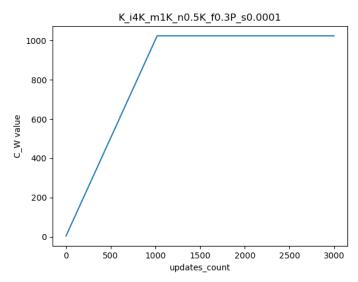


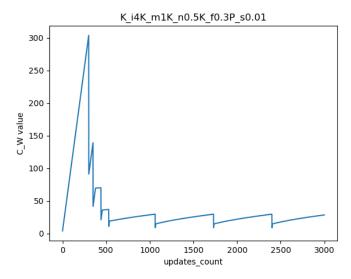
Observation: High slope in exponential phase because of high K\_m ,and as K\_n is high the linear phase slope is also good.



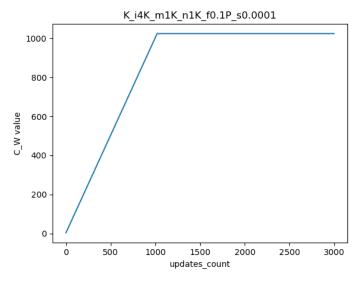


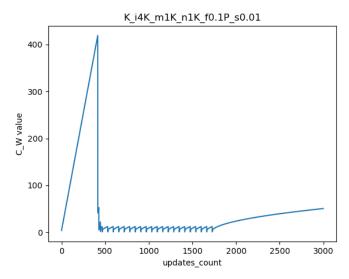
Observation: Because of very low  $K_f$  the  $C_W$  values dropped by a lot,because of low  $C_W$  values at  $\sim$ (1000-3000) the slope of linear phase is good despite low  $K_n$ 



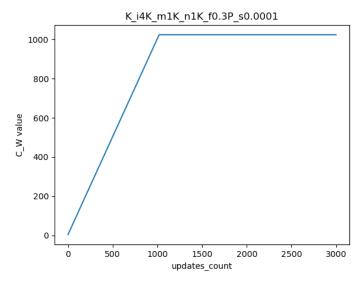


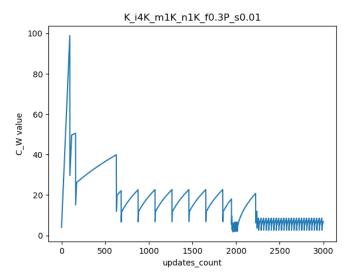
Observation: we have low slope on linear phase because of less K\_n





Observation: there is huge drop in C\_W because of very low K\_f





Observation: significant drop in C\_W because of low K\_f.

#### Summary of Observations:

- 1) We can see that if P\_s is 0.0001 then there are less number of timeouts (on an average 1 time out from the graphs shown below), and it should be true because P\_s is too low (which is probability that there is a time\_out).
- 2) The duration of exponential phase depends on the value of K\_f ,if K\_f is high then we have less exponential phase duration ,because CW will cross the threshold fastly, and it's also evident from the plots.
- 3) The slope of the exponential phase depends on K\_m,if K\_m is high then the slope is also high and exponential phase duration is less.
- 4) The slope of the linear phase depends on K\_n,if K\_n is high then the slope is also high and linear phase duration is less.
- 5) Different values of K\_i don't have much significance as it's just the setting up of initial C\_W.
- 6) Overall our algorithm does well, if there is a timeout it will reduce the CW there by reducing the network traffic, and again increase till it gets time out.

# Learnings:

- 1) The most important thing is the probability of timeout if it's less. We can increase CW value to high value(meaning we can send many packets in a given time).
- 2) If exponential phase duration is high then CW value will be high for a lot of time & keep on increasing but it is anyway capped by the threshold.

# Additional thoughts:

1) I felt it would have been better if I simulated the probability of acknowledgement based on the message traffic,here I have just used a random generator and probability of time out is independent of every\_other thing happening ,so we can't really talk about # of timeouts and traffic control in context of remaining parameters other than P\_s.

### Conclusion:

We have successfully emulated the TCP congestion control algorithm given in the problem statement and found some interesting and useful observations.

References: Lab slides.