1

CHARACTER

RACE _____ SIZE _____

CLASS _____ LEVEL _____

GENDER ____ AGE ___ HEIGHT ___ WEIGHT

DEITY _____ ALIGNMENT

LANGUAGES

ARMOR & PROTECTION WORN

WEAPONS USED

NOTABLE ITEMS

ABILITY SCORES

STR | | INT | |
DEX | | WIS | |
CON | | CHA | |

MOVEMENT & LIFTING

SPEED | OVER HEAD | OFF GROUND | PUSH OR DRAG

SAVING THROWS

FORT | | REF | | WILL | |

SAVING THROW MODIFIERS

	FLAT FOOT	VS TOUCH
ARMOR CLASS		

ARMOR CLASS MODIFIERS

SUB DUAL

HIT POINTS /

2

CHARACTER

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SAVING THROW MODIFIERS

	FLAT FOOT	VS TOUCH
ARMOR CLASS		

ARMOR CLASS MODIFIERS

SUB DUAL

HIT POINTS /

	1	2
Armor Check Penalty		

■ Can be used untrained   † Armor Check Penalty

Skill	1	2
Alchemy		
Animal Empathy		
Appraise ■		
Balance ■†		
Bluff ■		
Climb ■†		
Concentration ■		
Decipher Script		
Diplomacy ■		
Disable Device		
Disguise ■		
Escape Artist ■†		
Forgery ■		
Gather Information ■		
Handle Animal		
Heal ■		
Hide ■†		
Innuendo		
Intimidate ■		
Intuit Direction		
Jump ■†		
Knowledge, arcana		
Knowledge, religion		
Knowledge, nature		
Listen ■		
Move Silently ■†		
Open Lock		
Perform ■		
Pick Pocket †		
Read Lips		
Ride ■		
Scry ■		
Search ■		
Sense Motive ■		
Spellcraft		
Spot ■		
Swim ■ (-1 / 5 lbs)		
Tumble †		
Use Magic Device		
Use Rope ■		
Wilderness Lore ■		