PABLO FLORINDO

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EDUCATION

SEP 2022 - JUN 2026

COMPUTER SCIENCE MENG, UNIVERSITY OF WARWICK

Currently hold a First-Class Honours average. Notable Coursework includes designing a maze-solving algorithm in Java, designing the c code for a robot arm to solve the Towers of Hanoi problem, finding security defects in a Linux machine and a web server, and designing the Haskell code for an AI in a game called Bean's Gambit.

SEP 2020 - MAY 2022

INTERNATIONAL BACCALAUREATE, COLEGIO VIRGEN DE EUROPA, MADRID

Overall grade 43/45. Physics HL (7/7), Mathematics AA HL (7/7), Computer Science SL (7/7), Spanish A SL (7,7), English B HL (6/7), History SL (6/7). Extended essay topic a Comparison of the Machine Learning Algorithms, Support Vector Machines and Random Forest when making predictions about breast tumors (Grade A)

SEP 2019 - MARCH 2020

YEAR ABROAD IN THE US, NEGAUNEE HIGH SCHOOL, MICHIGAN

Sophomore year in an American High School. Subjects include Calculus, Physics, English, History and Accounting. This year resulted in a significant advancement in my proficiency of the English Language

SKILLS

- Experience with Linux/Unix Machines and the Bash scripting language
- Experience in Teamwork
- Machine Learning
- Visual Basic for Applications (VBA)
- Python
- C

- C++
- Java
- Html
- Css
- PhpJavaScript
- Haskell

LANGUAGES

- Spanish (First Language)
- English (Fluent)

French (Intermediate)

HONORS & AWARDS

XXXIII SPANISH PHYSICS OLYMPIAD

By Real Sociedad Academia Española de Física

Position 17th overall in Spain, 3rd in Madrid

MADE TO MOVE COMMUNITIES CONTEST

By Otis Elevator Company

Second Place. The contest involved designing a solution to improve the mobility of certain groups affected by the pandemic. Our group chose to focus on blind people and designed an indoor guiding system.