

# Project Structure

### /YourProject - Program.cs - TemplateFileGenerator.cs -/Templates — ModelTemplate.txt RepositoryInterfaceTemplate.txt RepositoryClassTemplate.txt — ControllerTemplate.txt -/GeneratedFiles –/Models –/Interfaces -/Repositories -/Controllers

### ModelTemplate.txt

```
namespace API1. Models
  public class {{Name}}
  {
    public int Id { get; set; }
    // Add more properties here
  }
}
```



### RepositoryInterfaceTemplate.txt

using System.Collections.Generic; using System.Threading.Tasks; using API1.Models;

namespace API1.Interfaces

```
{
    public interface I{{Name}}Repository
    {
        Task<{{Name}}> GetByIdAsync(int id);
        Task<IEnumerable<{{Name}}>> GetAllAsync();
        Task AddAsync({{Name}} entity);
        void Update({{Name}} entity);
        void Delete({{Name}} entity);
        Task<int> SaveChangesAsync();
    }
}
```

### RepositoryClassTemplate.txt

```
using Microsoft.EntityFrameworkCore;
using System.Collections.Generic;
using System.Threading.Tasks;
using API1.Models;
using API1.Interfaces;
namespace API1.Repositories
{
  public class {{Name}}Repository : I{{Name}}Repository
  {
    private readonly YourDbContext _context;
    public {{Name}}Repository(YourDbContext context)
    {
      _context = context;
    }
    public async Task AddAsync({{Name}} entity) => await
_context.Set<{{Name}}>().AddAsync(entity);
```

```
public void Delete({{Name}} entity) => _context.Set<{{Name}}>().Remove(entity);

public async Task<|Enumerable<{{Name}}>> GetAllAsync() => await
_context.Set<{{Name}}>().ToListAsync();

public async Task<{{Name}}> GetByldAsync(int id) => await
_context.Set<{{Name}}>().FindAsync(id);

public void Update({{Name}} entity) => _context.Set<{{Name}}>().Update(entity);

public async Task<int> SaveChangesAsync() => await _context.SaveChangesAsync();
}
```

# ControllerTemplate.txt

```
using Microsoft.AspNetCore.Http;
using Microsoft.AspNetCore.Mvc;
using API1.Models;
using API1.Interfaces;
namespace API1.Controllers
{
  public class {{Name}}Controller : Controller
    private readonly I{{Name}}Repository _repository;
    public {{Name}}Controller(I{{Name}}Repository repository)
    {
       _repository = repository;
    }
    // GET: {{Name}}Controller
    public async Task<IActionResult> Index()
       var items = await _repository.GetAllAsync();
       return View(items);
    }
    // GET: {{Name}}Controller/Details/5
    public async Task<IActionResult> Details(int id)
       var item = await _repository.GetByIdAsync(id);
      if (item == null) return NotFound();
      return View(item);
    }
    // GET: {{Name}}Controller/Create
    public IActionResult Create()
       return View();
```

```
}
// POST: {{Name}}Controller/Create
[HttpPost]
[ValidateAntiForgeryToken]
public async Task<IActionResult> Create({{Name}} entity)
  if (ModelState.IsValid)
  {
    await _repository.AddAsync(entity);
    await _repository.SaveChangesAsync();
    return RedirectToAction(nameof(Index));
  }
  return View(entity);
}
// GET: {{Name}}Controller/Edit/5
public async Task<IActionResult> Edit(int id)
  var item = await _repository.GetByIdAsync(id);
  if (item == null) return NotFound();
  return View(item);
}
// POST: {{Name}}Controller/Edit/5
[HttpPost]
[ValidateAntiForgeryToken]
public async Task<IActionResult> Edit(int id, {{Name}} entity)
  if (id != entity.ld) return BadRequest();
  if (ModelState.IsValid)
    _repository.Update(entity);
    await _repository.SaveChangesAsync();
    return RedirectToAction(nameof(Index));
  }
```

```
return View(entity);
    }
    // GET: {{Name}}Controller/Delete/5
    public async Task<IActionResult> Delete(int id)
       var item = await _repository.GetByIdAsync(id);
      if (item == null) return NotFound();
      return View(item);
    }
    // POST: {{Name}}Controller/Delete/5
    [HttpPost, ActionName("Delete")]
    [ValidateAntiForgeryToken]
    public async Task<IActionResult> DeleteConfirmed(int id)
    {
       var item = await _repository.GetByIdAsync(id);
      if (item != null)
       {
         _repository.Delete(item);
         await _repository.SaveChangesAsync();
      }
      return RedirectToAction(nameof(Index));
    }
  }
}
```

# **TemplateFileGenerator.cs**

```
using System;
using System.IO;
public static class TemplateFileGenerator
{
```

```
private static readonly string TemplateFolder = "Templates";
  private static readonly string OutputFolder = "GeneratedFiles";
  private static string LoadTemplate(string templateFile)
  {
    return File.ReadAllText(Path.Combine(TemplateFolder, templateFile));
  }
  private static void WriteFile(string subFolder, string outputFile, string content)
  {
    string dir = Path.Combine(OutputFolder, subFolder);
    Directory.CreateDirectory(dir);
    string filePath = Path.Combine(dir, outputFile);
    File.WriteAllText(filePath, content);
    Console.WriteLine($" File created: {filePath}");
  }
  private static string ReplacePlaceholders(string template, string name)
  {
    return template.Replace("{{Name}}", name);
  }
  public static void GenerateAll(string name)
  {
    // Model
    var modelTemplate = ReplacePlaceholders(LoadTemplate("ModelTemplate.txt"), name);
    WriteFile("Models", $"{name}.cs", modelTemplate);
    // Repository Interface
    var repolnterface =
ReplacePlaceholders(LoadTemplate("RepositoryInterfaceTemplate.txt"), name);
    WriteFile("Interfaces", $"I{name}Repository.cs", repoInterface);
    // Repository Class
    var repoClass = ReplacePlaceholders(LoadTemplate("RepositoryClassTemplate.txt"),
name);
    WriteFile("Repositories", $"{name}Repository.cs", repoClass);
```

```
// Controller
var controller = ReplacePlaceholders(LoadTemplate("ControllerTemplate.txt"), name);
WriteFile("Controllers", $"{name}Controller.cs", controller);
}
```

## **Program.cs**