

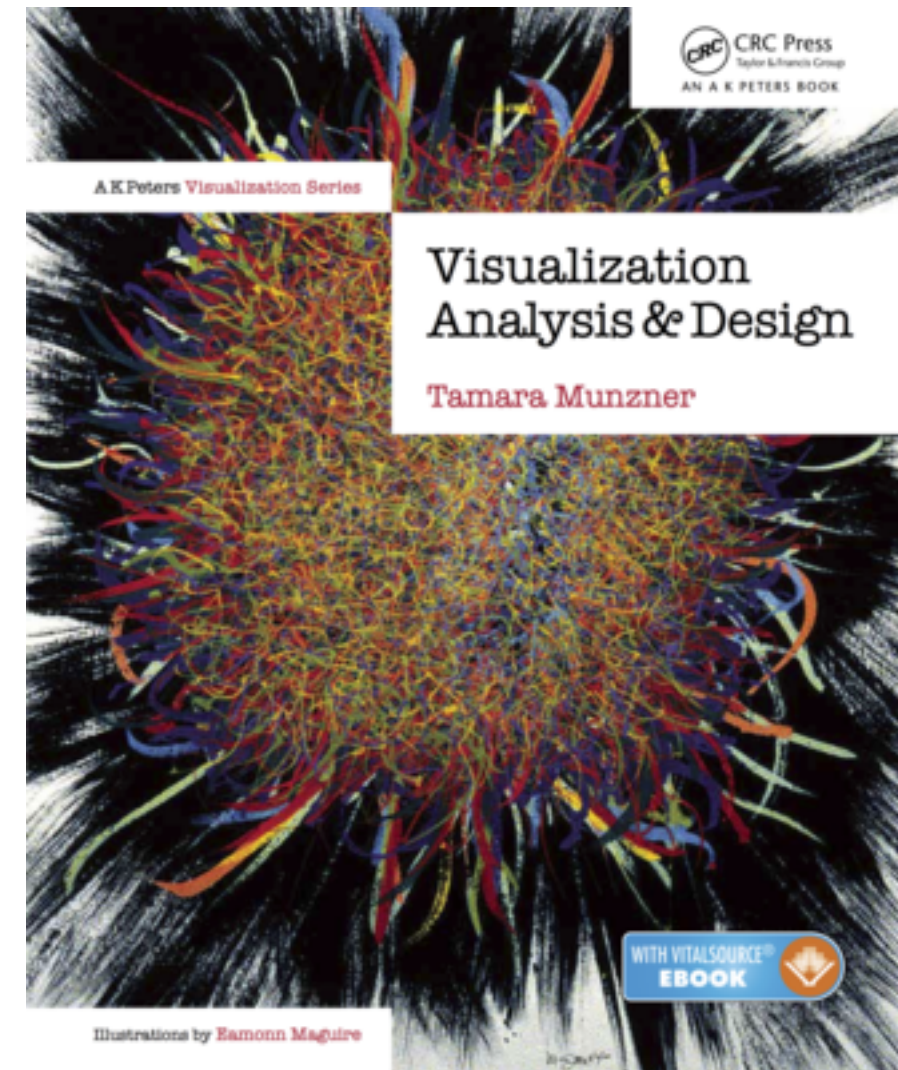
# Visualization Analysis & Design

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*NASA Goddard Information Science and Technology Colloquium  
December 14 2016, Greenbelt MD*

<http://www.cs.ubc.ca/~tmm/talks.html#vad16nasa>

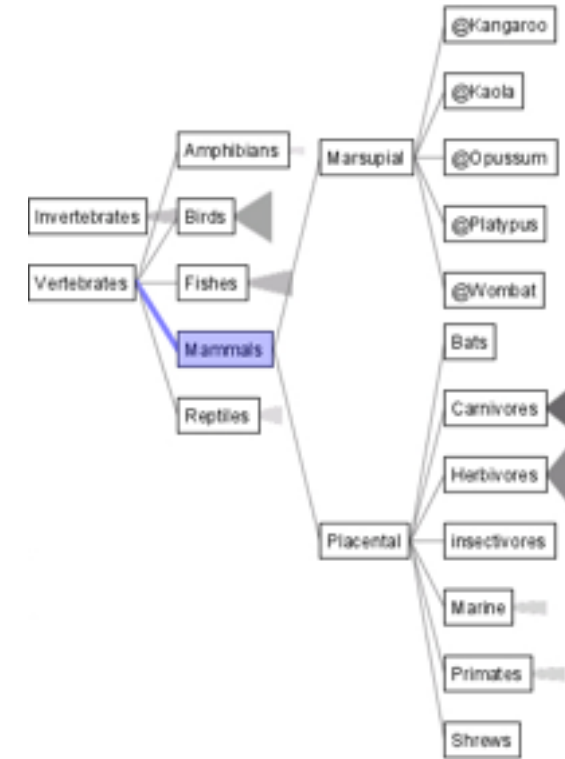


[@tamaramunzner](#)

# Why analyze?

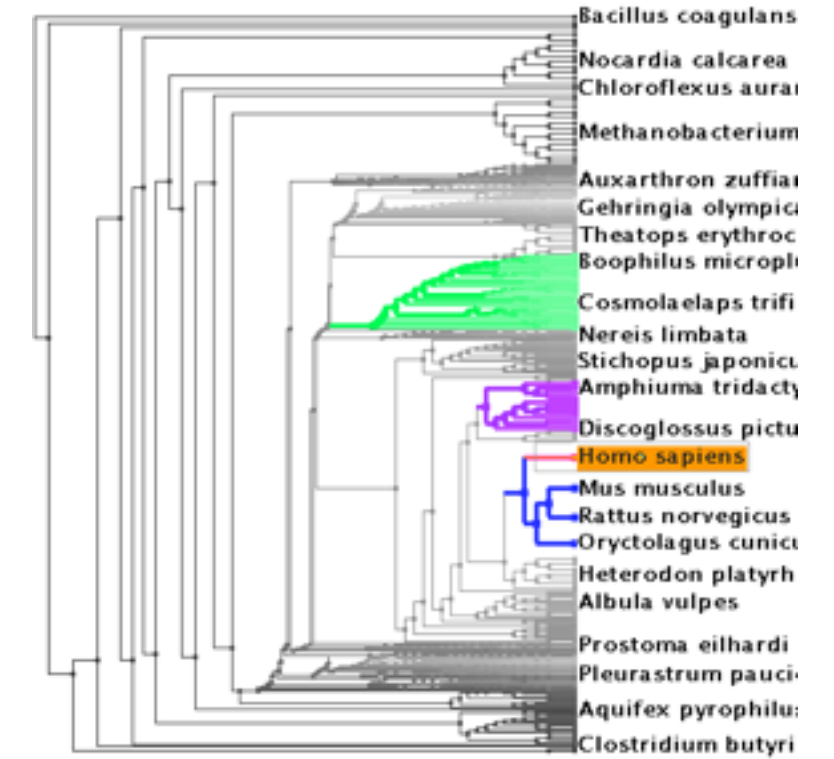
- imposes a structure on huge design space
  - scaffold to help you think systematically about choices
  - analyzing existing as stepping stone to designing new

## SpaceTree



[SpaceTree: Supporting Exploration in Large Node Link Tree, Design Evolution and Empirical Evaluation. Grosjean, Plaisant, and Bederson. Proc. InfoVis 2002, p 57–64.]

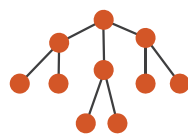
## TreeJuxtaposer



[TreeJuxtaposer: Scalable Tree Comparison Using Focus +Context With Guaranteed Visibility. ACM Trans. on Graphics (Proc. SIGGRAPH) 22:453– 462, 2003.]

## What?

### → Tree



## Why?

### → Actions

→ Present → Locate → Identify



### → Targets

→ Path between two nodes



## How?

### → SpaceTree

→ Encode → Navigate → Select → Filter → Aggregate



### → TreeJuxtaposer

→ Encode → Navigate → Select → Arrange



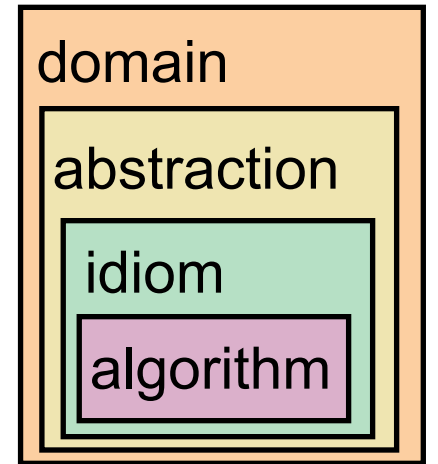
What?

Why?

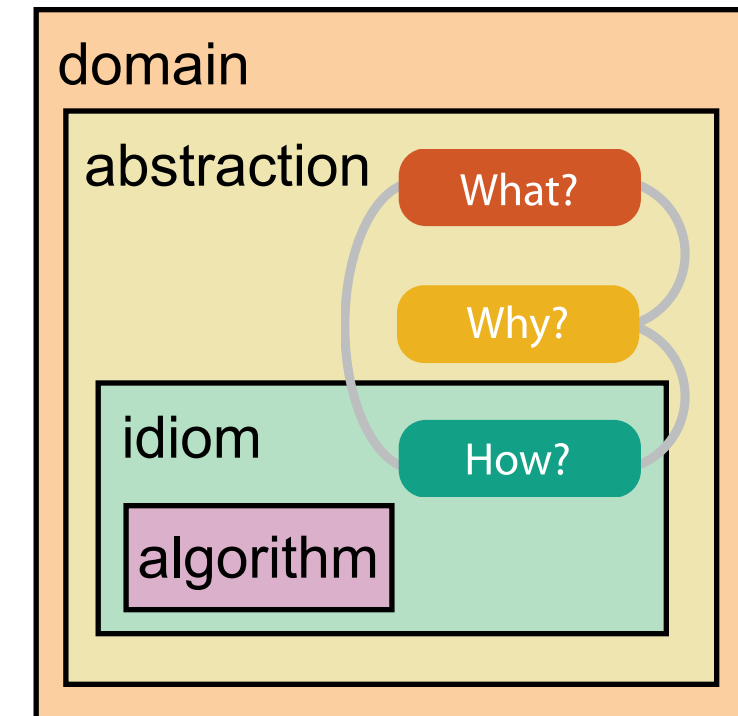
How?

# Analysis framework: Four levels, three questions

- *domain* situation
  - who are the target users?
- *abstraction*
  - translate from specifics of domain to vocabulary of vis
- **what** is shown? **data abstraction**
  - often don't just draw what you're given: transform to new form
- **why** is the user looking at it? **task abstraction**
- *idiom*
- **how** is it shown?
  - visual encoding idiom: how to draw
  - interaction idiom: how to manipulate
- *algorithm*
  - efficient computation



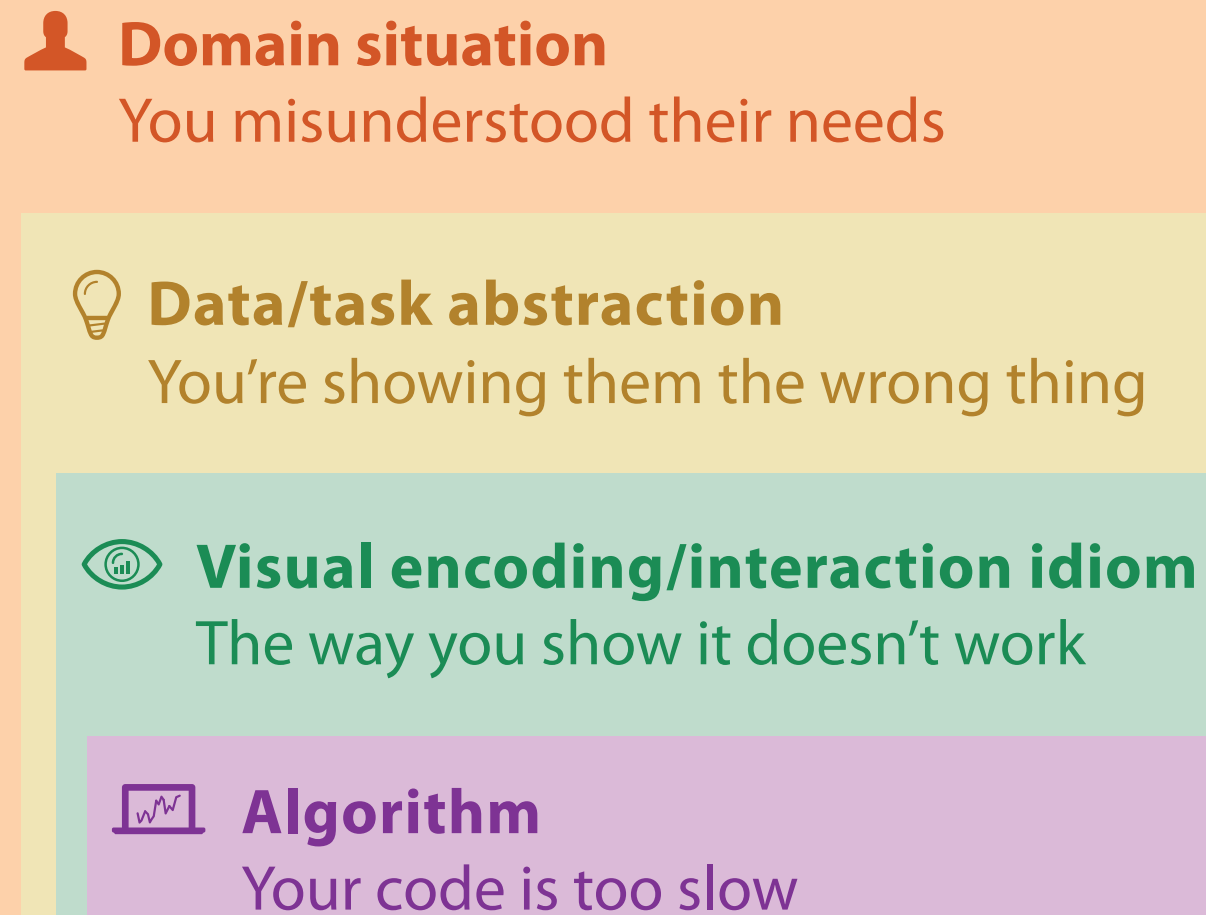
[A Nested Model of Visualization Design and Validation.  
Munzner. *IEEE TVCG* 15(6):921-928, 2009 (Proc. InfoVis 2009).]

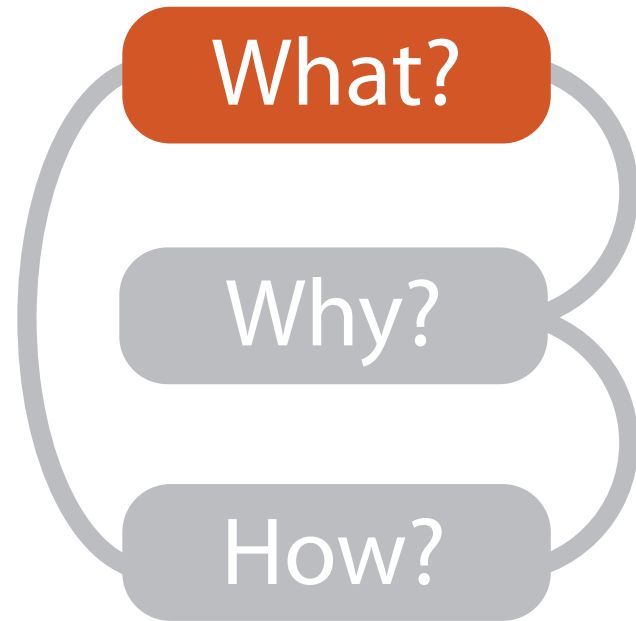


[A Multi-Level Typology of Abstract Visualization Tasks  
Brehmer and Munzner. *IEEE TVCG* 19(12):2376-2385, 2013 (Proc. InfoVis 2013).]

# Why is validation difficult?

- different ways to get it wrong at each level





# What?

## Datasets

- ➔ Data Types
  - ➔ Items
  - ➔ Attributes
  - ➔ Links
  - ➔ Positions
  - ➔ Grids
- ➔ Data and Dataset Types

Tables	Networks & Trees	Fields	Geometry	Clusters, Sets, Lists
Items	Items (nodes)	Grids	Items	Items
Attributes	Links	Positions	Positions	
	Attributes	Attributes		
- ➔ Dataset Types
  - ➔ Tables
  - ➔ Networks
  - ➔ Fields (Continuous)
  - ➔ Multidimensional Table
  - ➔ Trees
  - ➔ Geometry (Spatial)

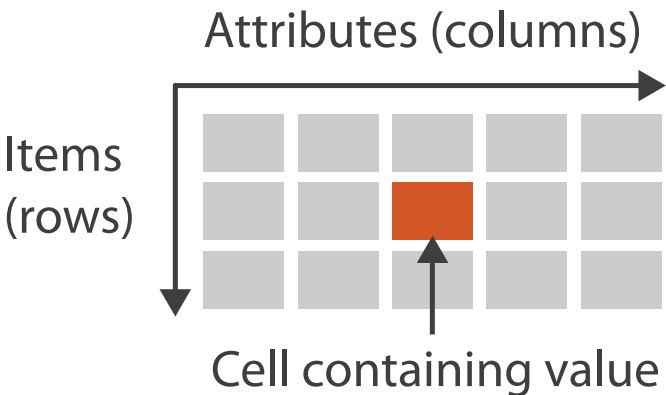
## Attributes

- ➔ Attribute Types
  - ➔ Categorical
  - ➔ Ordered
    - ➔ Ordinal
    - ➔ Quantitative
- ➔ Ordering Direction
  - ➔ Sequential
  - ➔ Diverging
  - ➔ Cyclic
- ➔ Dataset Availability
  - ➔ Static
  - ➔ Dynamic

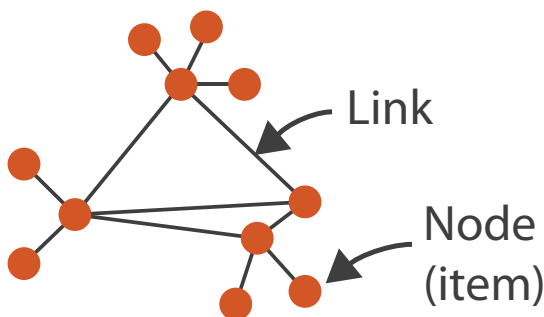
# Types: Datasets and data

## → Dataset Types

→ Tables

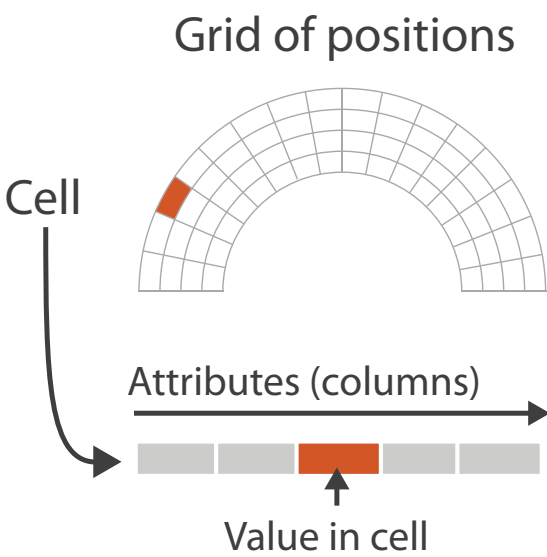


→ Networks

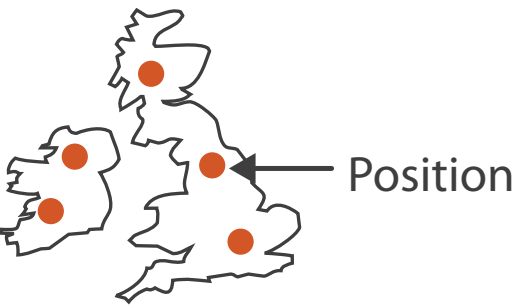


→ Spatial

→ Fields (Continuous)



→ Geometry (Spatial)



## → Attribute Types

→ Categorical

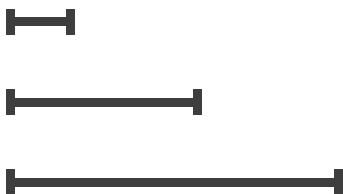


→ Ordered

→ Ordinal



→ Quantitative








👉 Actions




🎯 Targets

➔ **Analyze**




➔ Consume

➔ Discover  ➔ Present  ➔ Enjoy 

➔ Produce



➔ Annotate  ➔ Record  ➔ Derive 

➔ **All Data**


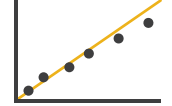

➔ Trends  ➔ Outliers  ➔ Features 

➔ **Attributes**





➔ One

➔ Distribution  ➔ Extremes 


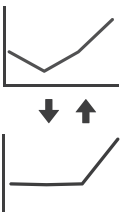

➔ Many

➔ Dependency  ➔ Correlation  ➔ Similarity 

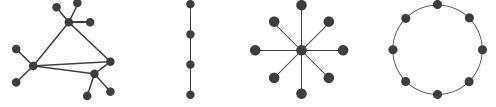
➔ **Search**


	Target known	Target unknown
Location known	 <i>Lookup</i>	 <i>Browse</i>
Location unknown	 <i>Locate</i>	 <i>Explore</i>

➔ **Query**


➔ Identify  ➔ Compare  ➔ Summarize 

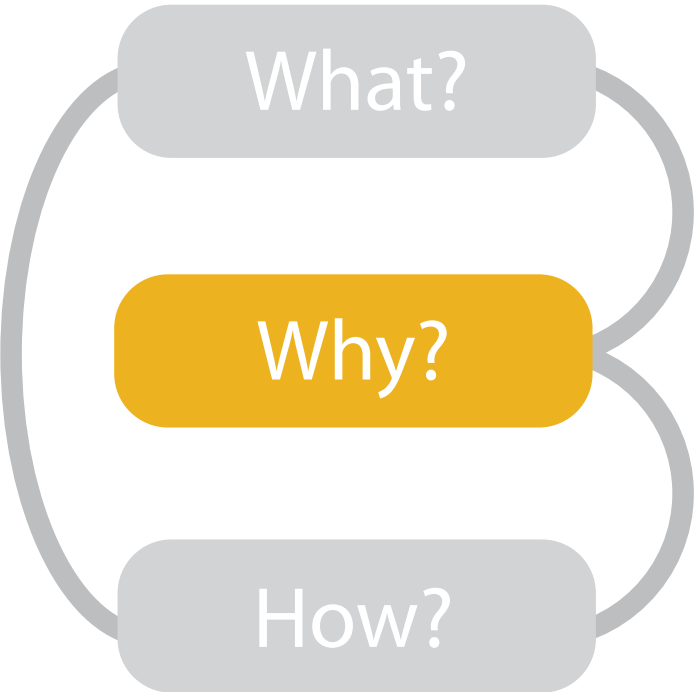
➔ **Network Data**

➔ Topology 

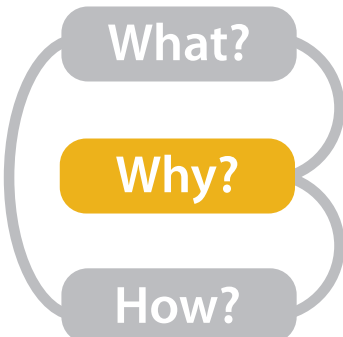
➔ Paths 

➔ **Spatial Data**

➔ Shape 



- {action, target} pairs
  - discover distribution
  - compare trends
  - locate outliers
  - browse topology



# Actions: Analyze, Query

- analyze

- consume

- discover vs present

- aka explore vs explain

- enjoy

- aka casual, social

- produce

- annotate, record, derive

- query

- how much data matters?

- one, some, all

- independent choices

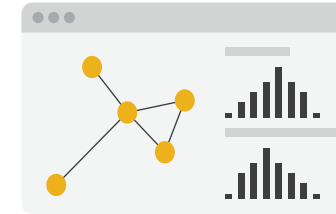
## ➔ Analyze

### ➔ Consume

#### ➔ Discover



#### ➔ Present

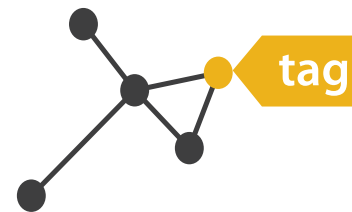


#### ➔ Enjoy



### ➔ Produce

#### ➔ Annotate



#### ➔ Record

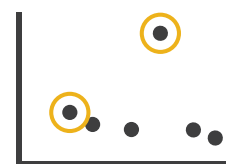


#### ➔ Derive

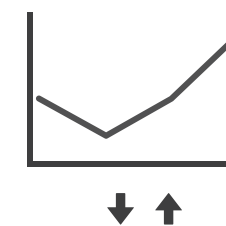


## ➔ Query

### ➔ Identify



### ➔ Compare



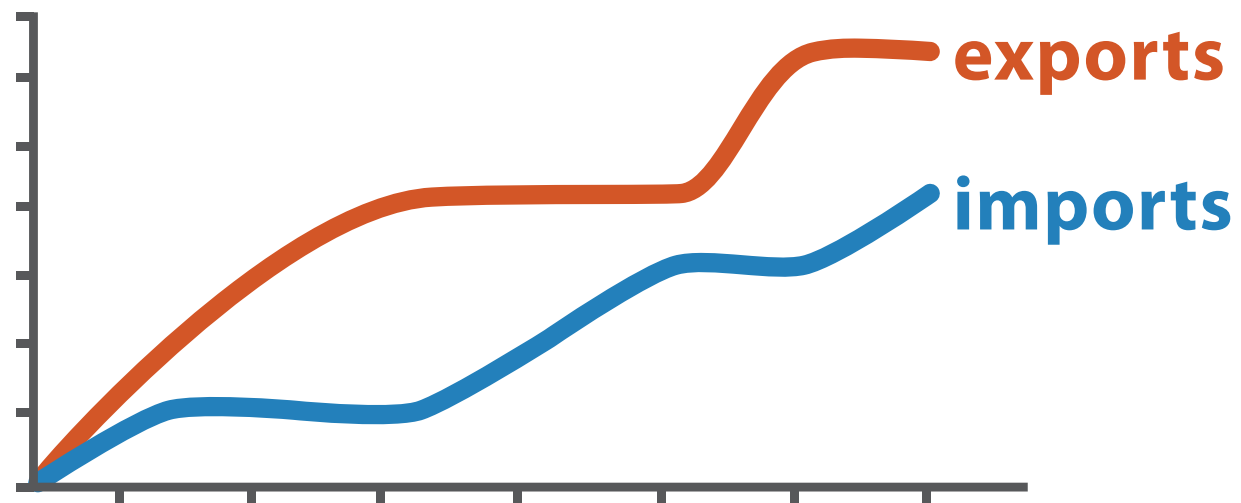
### ➔ Summarize



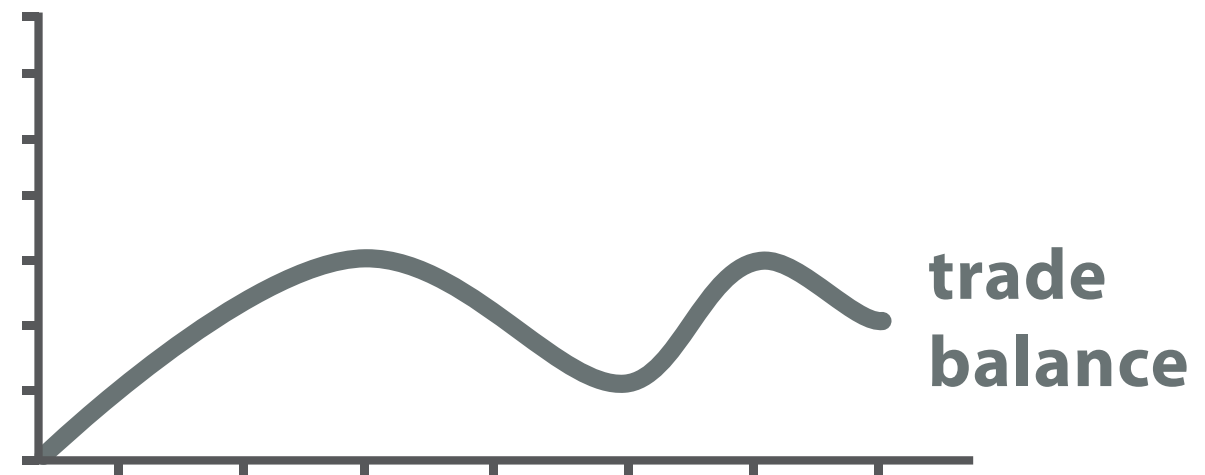


# Derive: Crucial Design Choice

- don't just draw what you're given!
  - decide what the right thing to show is
  - create it with a series of transformations from the original dataset
  - draw that
- one of the four major strategies for handling complexity



Original Data



$$\text{trade balance} = \text{exports} - \text{imports}$$

Derived Data

# Targets

## ➔ All Data

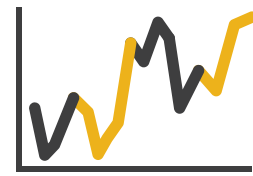
➔ Trends



➔ Outliers



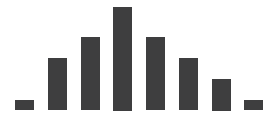
➔ Features



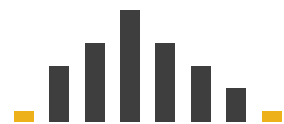
## ➔ Attributes

➔ One

➔ *Distribution*



➔ *Extremes*

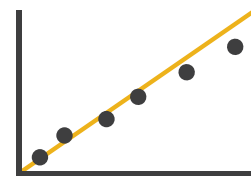


➔ Many

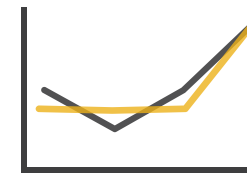
➔ *Dependency*



➔ *Correlation*

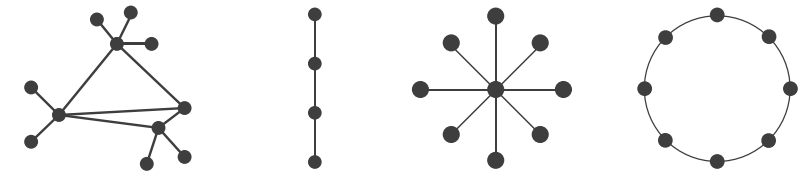


➔ *Similarity*



## ➔ Network Data

➔ Topology

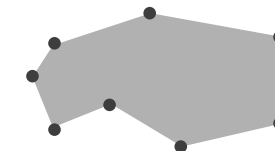


➔ *Paths*



## ➔ Spatial Data

➔ Shape



# How?

## Encode

### ➔ Arrange

➔ Express



➔ Separate



➔ Order



➔ Align



➔ Use



### ➔ Map

from **categorical** and **ordered** attributes

➔ Color

➔ Hue



➔ Saturation



➔ Luminance



➔ Size, Angle, Curvature, ...



➔ Shape



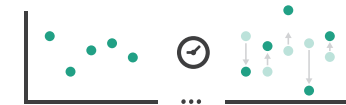
➔ Motion

Direction, Rate, Frequency, ...

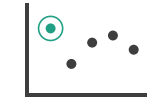


## Manipulate

### ➔ Change



### ➔ Select



### ➔ Navigate

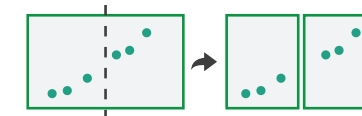


## Facet

### ➔ Juxtapose



### ➔ Partition



### ➔ Superimpose

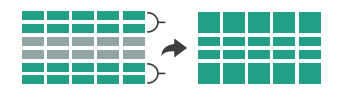


## Reduce

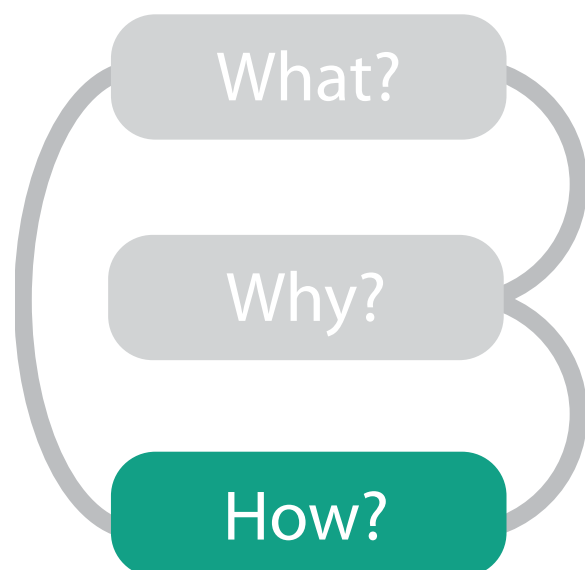
### ➔ Filter



### ➔ Aggregate

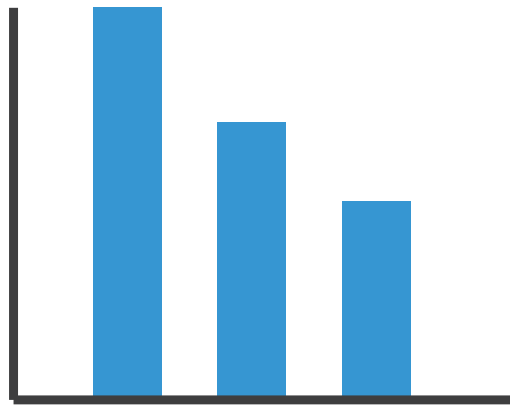


### ➔ Embed



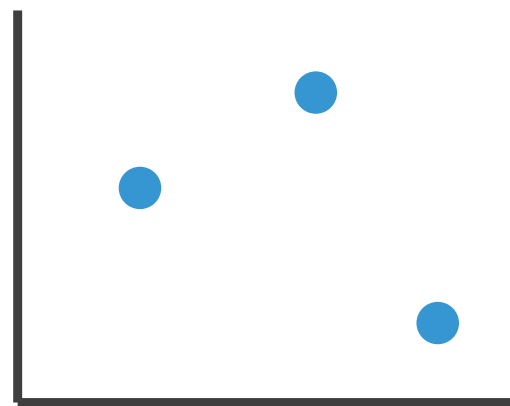
# Encoding visually with marks and channels

- analyze idiom structure
  - as combination of marks and channels



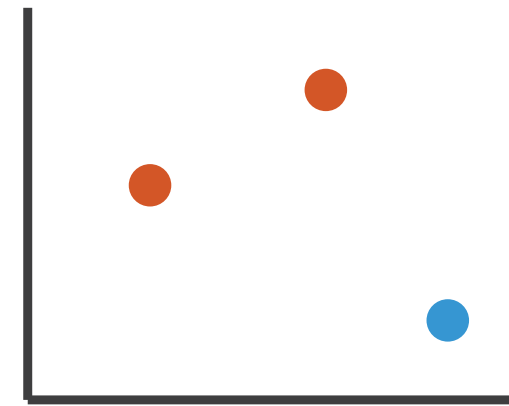
1:  
vertical position

mark: line



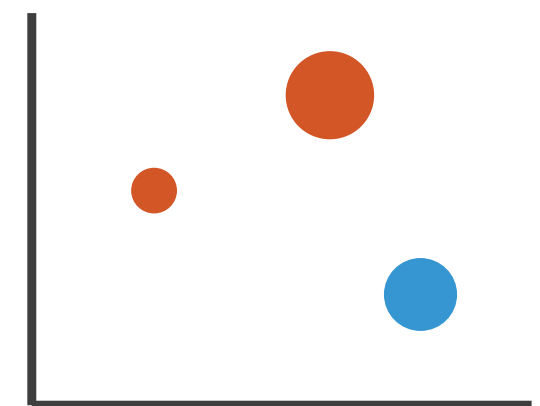
2:  
vertical position  
horizontal position

mark: point



3:  
vertical position  
horizontal position  
color hue

mark: point

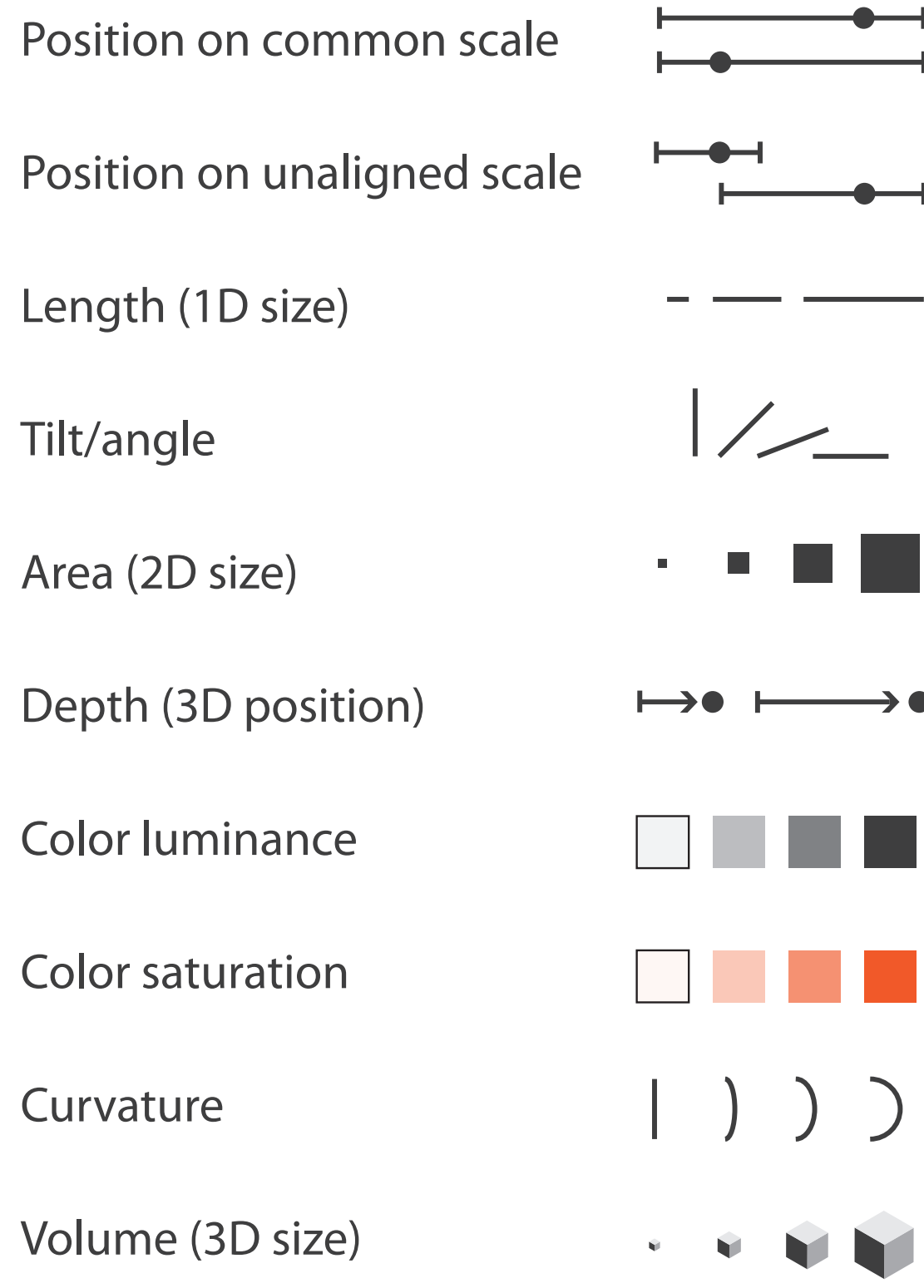


4:  
vertical position  
horizontal position  
color hue  
size (area)

mark: point

# Channels: Rankings

## ➔ **Magnitude** Channels: **Ordered** Attributes



## ➔ **Identity** Channels: **Categorical** Attributes



- **expressiveness principle**
  - match channel and data characteristics
- **effectiveness principle**
  - encode most important attributes with highest ranked channels

# How?

## Encode

### ➔ Arrange

➔ Express



➔ Separate



➔ Order



➔ Align



➔ Use



### ➔ Map

from **categorical** and **ordered** attributes

➔ Color

➔ Hue



➔ Saturation



➔ Luminance



➔ Size, Angle, Curvature, ...



➔ Shape



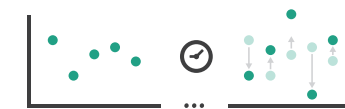
➔ Motion

Direction, Rate, Frequency, ...

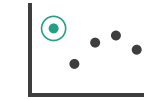


## Manipulate

### ➔ Change



### ➔ Select



### ➔ Navigate

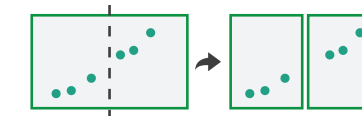


## Facet

### ➔ Juxtapose



### ➔ Partition



### ➔ Superimpose



## Reduce

### ➔ Filter



### ➔ Aggregate



### ➔ Embed



What?

Why?

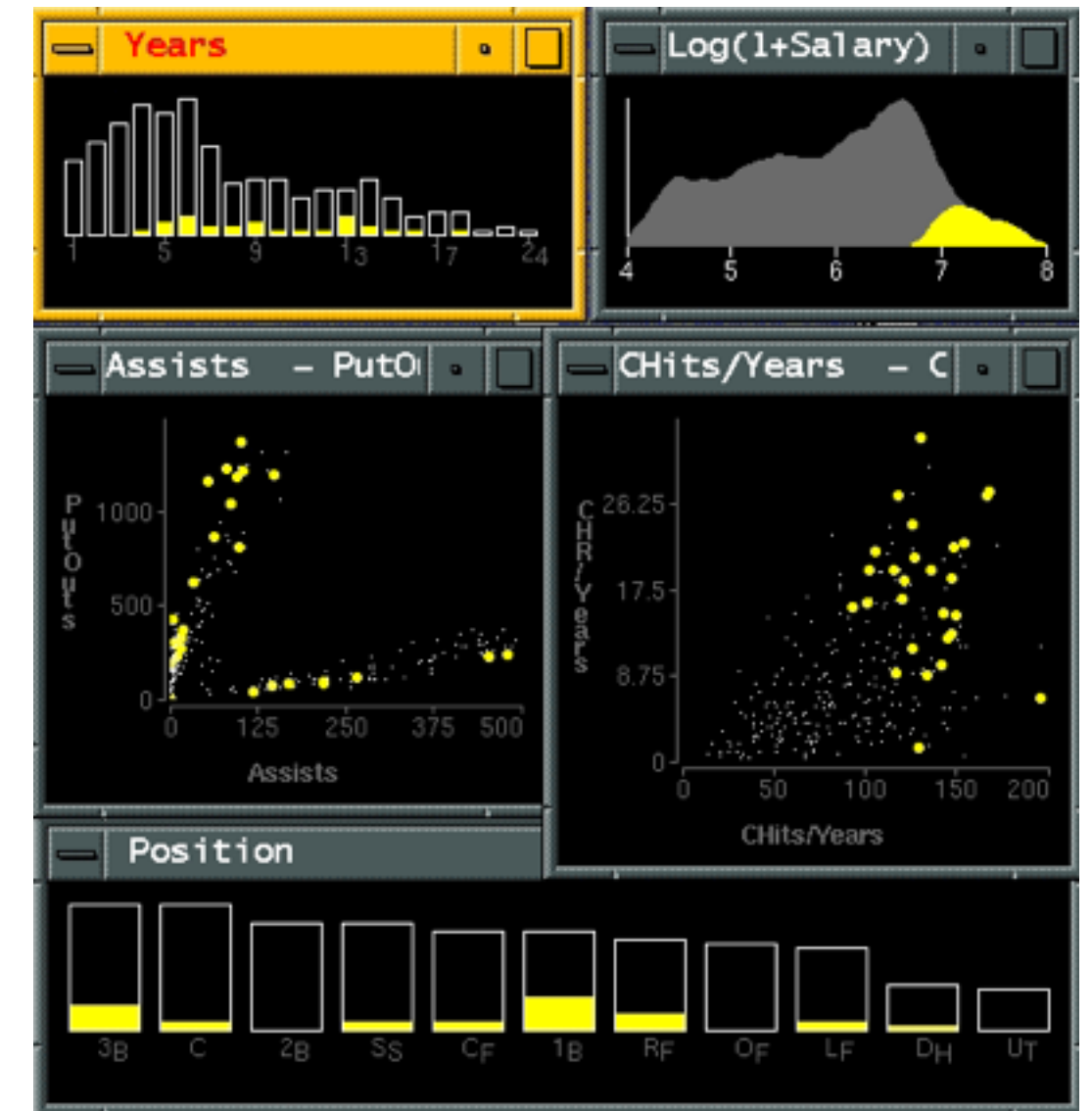
How?



# Idiom: **Linked highlighting**

System: **EDV**

- see how regions contiguous in one view are distributed within another
  - powerful and pervasive interaction idiom
- encoding: different
- data: all shared



*[Visual Exploration of Large Structured Datasets. Wills. Proc. New Techniques and Trends in Statistics (NTTS), pp. 237–246. IOS Press, 1995.]*

# Idiom: **bird's-eye maps**

# System: **Google Maps**

- encoding: same
- data: subset shared
- navigation: shared
  - bidirectional linking
- differences
  - viewpoint
  - (size)
- **overview-detail**



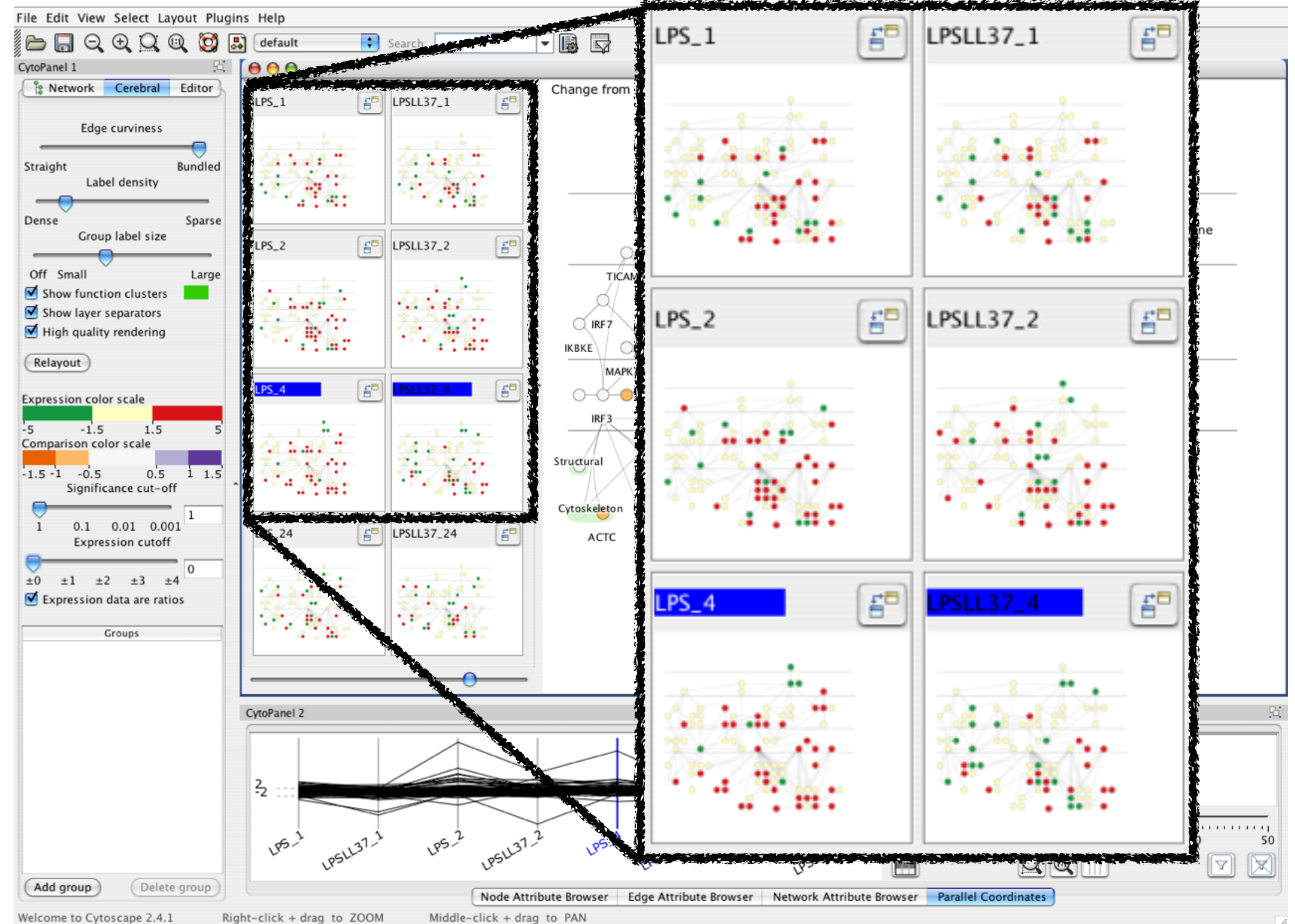
[A Review of Overview+Detail, Zooming, and Focus+Context Interfaces. Cockburn, Karlson, and Bederson. *ACM Computing Surveys* 41:1 (2008), 1–31.]



# Idiom: **Small multiples**

- encoding: same
- data: none shared
  - different attributes for node colors
  - (same network layout)
- navigation: shared

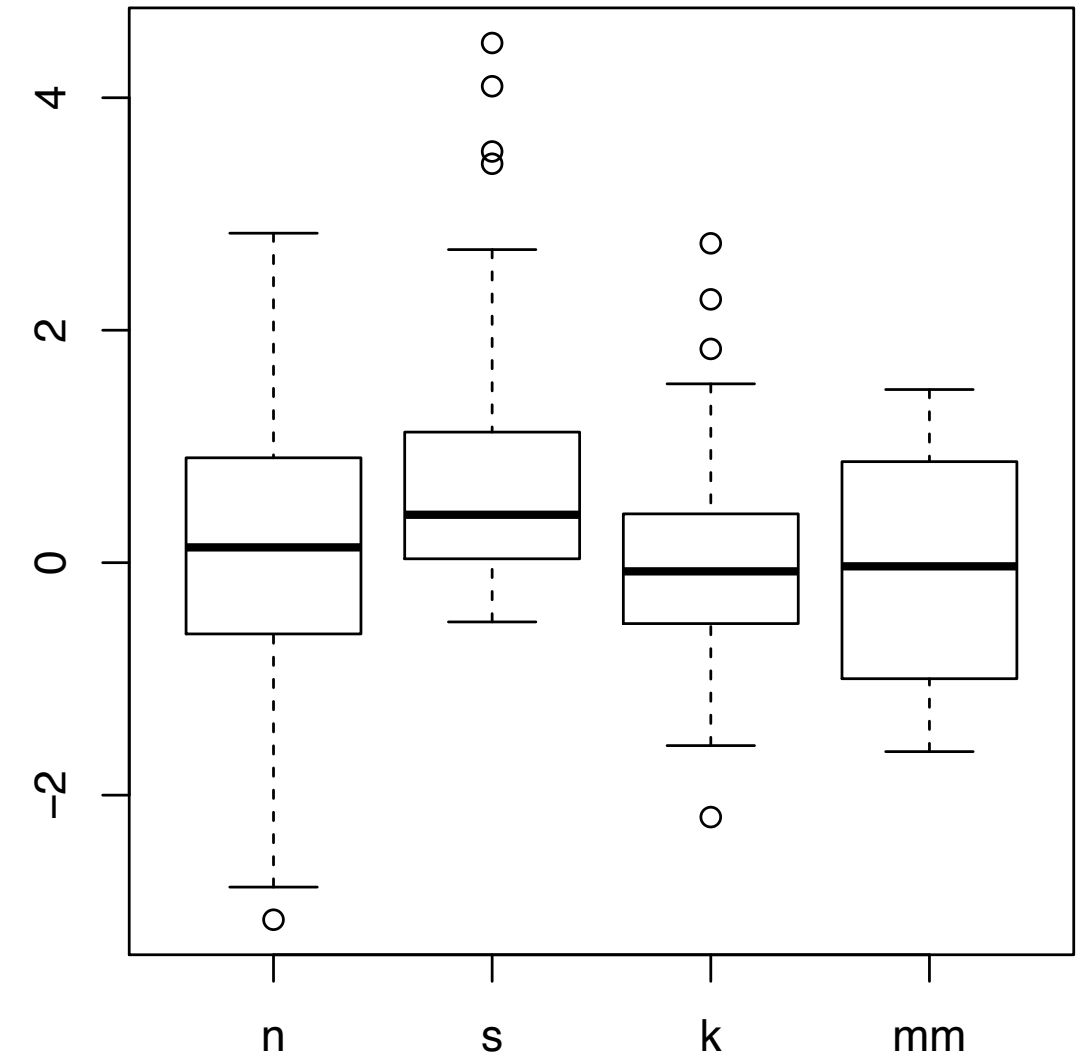
# System: **Cerebral**



[Cerebral: Visualizing Multiple Experimental Conditions on a Graph with Biological Context. Barsky, Munzner, Gardy, and Kincaid. *IEEE Trans. Visualization and Computer Graphics (Proc. InfoVis 2008)* 14:6 (2008), 1253–1260.]

# Idiom: **boxplot**

- static item aggregation
- task: find distribution
- data: table
- derived data
  - 5 quant attribs
    - median: central line
    - lower and upper quartile: boxes
    - lower upper fences: whiskers
      - values beyond which items are outliers
  - outliers beyond fence cutoffs explicitly shown



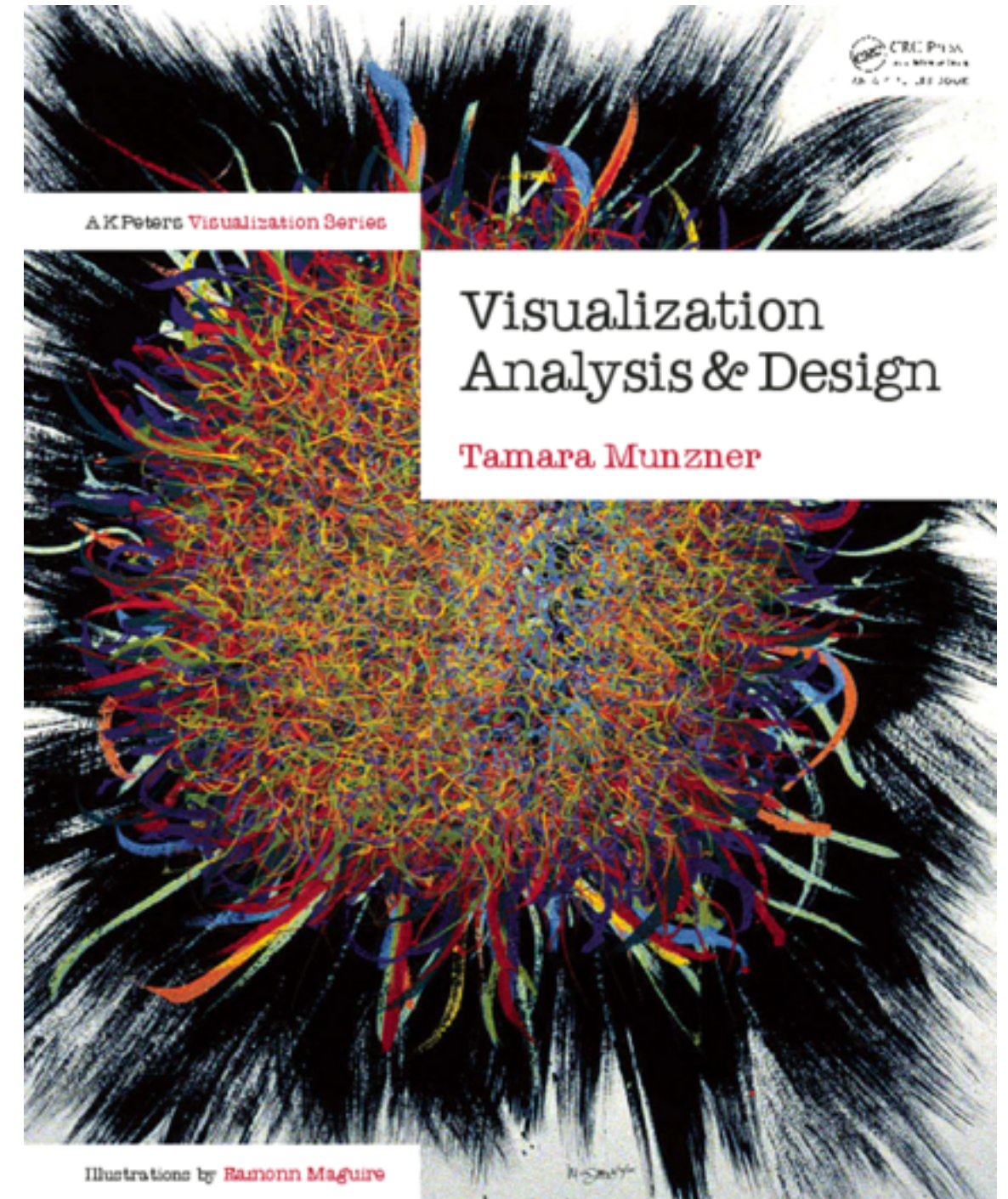
*[40 years of boxplots. Wickham and Stryjewski. 2012. had.co.nz]*



# More Information

@tamaramunzner

- this talk  
<http://www.cs.ubc.ca/~tmm/talks.html#vad16nasa>
- book page (including tutorial lecture slides)  
<http://www.cs.ubc.ca/~tmm/vadbook>
  - 20% promo code for book+ebook combo:  
HVN17
  - <http://www.crcpress.com/product/isbn/9781466508910>
  - illustrations: Eamonn Maguire
- papers, videos, software, talks, courses  
<http://www.cs.ubc.ca/group/infovis>  
<http://www.cs.ubc.ca/~tmm>



Visualization Analysis and Design.  
Munzner. A K Peters Visualization Series, CRC Press, Visualization Series, 2014.