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Purpose.... Servo Driver, ATMEGA8
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// ----[ Program Description ]------
// Using Serial Commands, Set the Servos to Add, Subtract or Hold Position
// -----[ Variable Arrays ]------
#include <stdio.h>
#include <avr/io.h>
#include <stdlib.h>
#include <avr/pgmspace.h>
#include <avr/interrupt.h>
#define FOSC 8000000
#define F_CPU 8000000
#define BAUD 9600
#define MYUBRR (((((FOSC * 10) / (16L * BAUD)) + 5) / 10) - 1) #define sbi(var, mask) ((var) = (uint8_t)(1 << mask))
#define cbi(var, mask)
                  ((var) &= (uint8_t)^{(1 << mask)}
char Run;
void ioinit(void);
                      //Initializes IO
void PosValue(void);
                      //Check IO
void CScreen(void);
                      //Clear Screen
uint8_t uart_getchar(void); //Get Character, Serial
static int uart_putchar(char c, FILE *stream); //Put, Serial Data
static FILE mystdout = FDEV_SETUP_STREAM(uart_putchar, NULL, _FDEV_SETUP_WRITE);
uint8 t Data;
                   // Input
uint8_t Time = 13;
                  // Servo
int main (void)
{
 ioinit();
                    //Setup IO pins and defaults
Run:
      Data = uart_getchar();
 if(Data == '0')
      if (Time < 15)
         Time = Time + 1;
   }
 if(Data == '5')
      if (Time > 11)
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Time = Time - 1;
     }
    }
                           //Pulsout, Servos
 Servos();
 Servos();
                           //Pulsout, Servos
                           //Pulsout, Servos
 Servos();
                           //Pulsout, Servos
 Servos();
                           //Pulsout, Servos
 Servos();
                           //Pulsout, Servos
 Servos();
                           //Pulsout, Servos
 Servos();
 Servos();
                           //Pulsout, Servos
 goto Run;
// ----[ Subroutines ]------
void Servos (void)
  int i;
        for (i = 0; i < 2; i++) //Send 50 pulses with width 500 uS
        PORTC= 0 \times 60;
                               //Pulse high for 2.1mS
                delay_ms(Time);
        PORTC = 0 \times 00;
                               //Pulse low for 20mS
        delay_ms(160);
}
void ioinit (void)
{
    //1 = output, 0 = input
    DDRB = 0b11101111; //PB4 = MIS0
   DDRC = 0b00100000;
                       //All Inputs, Except 6
    DDRD = 0b111111110; //PORTD (RX on PD0)
           //USART Baud rate: 9600
    UBRRH = MYUBRR >> 8;
    UBRRL = MYUBRR;
    UCSRB = (1 << RXEN) | (1 << TXEN);
    UCSRC = (1 << URSEL) | (3 << UCSZ0);
    stdout = &mystdout; //Required for printf init
}
static int uart_putchar(char c, FILE *stream)
    if (c == '\n') uart_putchar('\r', stream);
    loop_until_bit_is_set(UCSRA, UDRE);
    UDR = c;
    return 0;
}
//Get 8-Bit ASIC II
uint8_t uart_getchar(void)
    while( !(UCSRA & (1<<RXC)) );</pre>
    return(UDR);
}
//General short delays
void delay_ms(uint16_t x)
 uint8_t y, z;
```

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for ( ; x > 0 ; x--){
   for ( y = 0 ; y < 90 ; y++){
     for ( z = 0 ; z < 6 ; z++){
       asm volatile ("nop");
     }
   }
}</pre>
```