## Approach / Rough Work

### Additional Problems

(Introduction to Problem Solving - I)

Q2. Minimum Swaps </> Solved



Using hints except Complete Solution is Penalty free

**Use Hint** 

П

#### **Problem Description**

Given an array of integers **A** and an integer **B**, find and return the minimum number of swaps required to bring all the numbers less than or equal to **B** together.

**Note:** It is possible to swap any two elements, not necessarily consecutive.

#### **Problem Constraints**

1 <= length of the array <= 100000 -10<sup>9</sup> <= A[i], B <= 10<sup>9</sup>

#### **Input Format**

The first argument given is the integer array A. The second argument given is the integer B.

#### **Output Format**

Return the minimum number of swaps.

#### **Example Input**

Input 1:

A = [1, 12, 10, 3, 14, 10, 5]

Input 2:

A = [5, 17, 100, 11]

B = 20

#### **Example Output**

Output 1:

2

Output 2:

1

Explanation 1:

A = [1, 12, 10, 3, 14, 10, 5]

After swapping 12 and 3, A => [1, 3, 10, 12, 14, 10, 5].

After swapping the first occurence of 10 and 5, A => [1, 3, 5, 12, 14, 10, 10].

Now, all elements less than or equal to 8 are together.

Explanation 2:

A = [5, 17, 100, 11]

After swapping 100 and 11,  $A \Rightarrow [5, 17, 11, 100]$ .

Now, all elements less than or equal to 20 are together.

# Approach

-> Count number of elements less than 'B'

→ Configure a window of that size

- The number of swops required for that particular window

is the number of elements greater than 'B'

 $\rightarrow$  keep sliding the window, and see in which window the number of sweps was minimum B=8

count = 3

Let B = 9  $\Rightarrow count = 4$   $\Rightarrow wops = 2$   $\Rightarrow wops = 2$ 

ond do a

Concept: Bad Numbers

Tor a porticular window, assume bad numbers to be the element which are greater than 182

-> The window with the least bad numbers is the window which

But, how to keep track of bad numbers in each window?

→ Firstly, calculate the count of bod numbers in filst window.

→ AS we slide our window, check the incoming and outgoing elements

■ Now if the outgoing

=) Now if the outgoing

mumber was 'bad' i.e > B,

L) decrement the

count of bad numbers

outgoing

incoming 
incoming 
is bad, increment the 
count of bod numbers

=) Corry forward the least bad numbers found for all the windows. That will be the least numbers needing to be swapped.