Agenda

- 1) class Based Components
- 2) lifecycle of components
- 3) Composusoir et fin vs class based
- 4) HOC'S
- Visetual PDM

Mass Based Components

Stateless Lunctional class

Stateful J Class Based Paroblems

machines

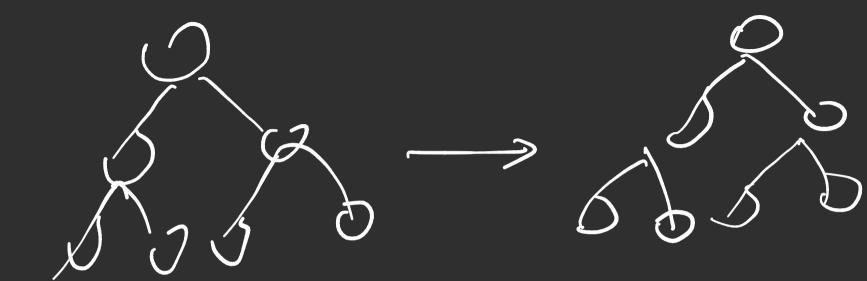
2) De relopurs

Hooks

HOC'S

(HOF)

vistual DOM



Borowser DOM (DOM) JS Object (d. --. J) Viet ual Darl

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