

Introduction

Welcome to section 7 of this course.

Tim Buchalka here, and this is part one of a two-part section, about Object-Oriented Programming.

In part one, you're going to learn the fundamentals of Object-Oriented Programming, starting with the structures you'll be using, specifically Classes, Objects, and Constructors.

Along with these structures, you'll be learning some fundamental features of Object-Oriented Programming.

Namely Inheritance, Encapsulation, Polymorphism, and Composition.

Introduction

In this section, I'll cover Inheritance, and in the next one, we'll explore the other 3 features.

So, let's make a start on Object-Oriented Programming.