



C++11 in action

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Const keyword

```
const char * func() const {  
    return "This value can be assigned but not changed.";  
}
```

- The first const in this definition means that the return value must be assigned to a const variable and therefore can not be changed
- The second const in this definition means that the function cannot change any member in the class where the function belongs to.

Exception

- In C++ any type can be thrown as exception.
- Caution:
 - throw (typeid, typeid, ...) is **DEPRECATED**
Ex: void f() throw(X, Y) means function f may throw exceptions of *type/or a type derived from* X, or Y.
 - No need to mention throw(typeid,...) in function signature

Example: exception-example.cpp