Django and XMPP - Writing a real-time web app

(a.k.a How we are writing wikipediagame.org)

What is Wikipedia Game?

Get from article A to article B, by clicking as few links as possible, as fast as possible.

We played against friends in the comp lab...



(Photo credit: http://www.flickr.com/photos/jiscinfonet/351465890/)

What if it was a real mutli-player online game?

wikipediagame.org

Multi-user game

Real-time click count everyone sees

Real-time chat

Community ranking.

More features to come...



Combine 2 great flavors



MVC, admin interface, excellent existing drop-in apps.



The web wants to be more realtime

How do you mix XMPP into the web browser (HTTP only?!)...

Tools from stanziq.com - these guys rock!

STR >PHE

Strophe - XMPP javascript client http://code.stanziq.com/strophe/

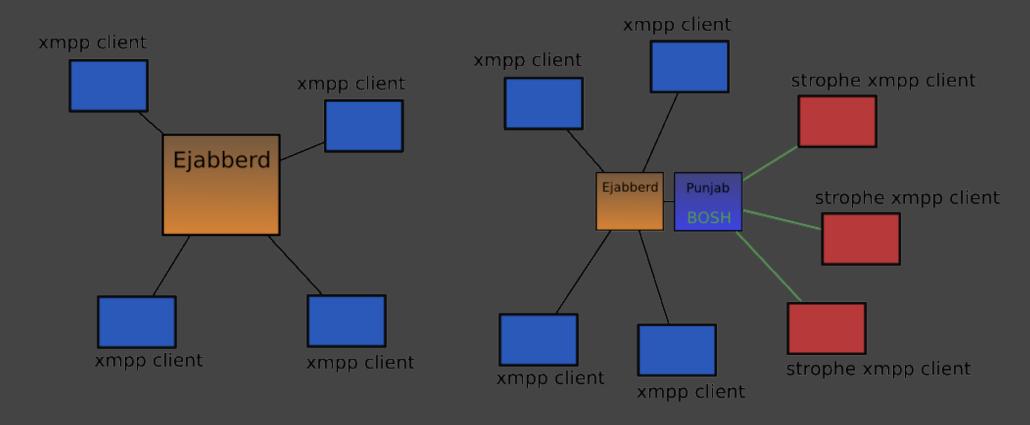
PUNAB

Punjab - HTTP<->XMPP connection manager http://code.stanziq.com/punjab

speege chat now!

Speeqe - Web based group chat app - learn a lot http://code.stanziq.com/speeqe

BOSH, Comet, XMPP



XMPP Multi User Chat is cool.

BOSH: Comet long polling technique = push capabilities in browser

BOSH + Strophe = XMPP in the browser!

Django fits in...

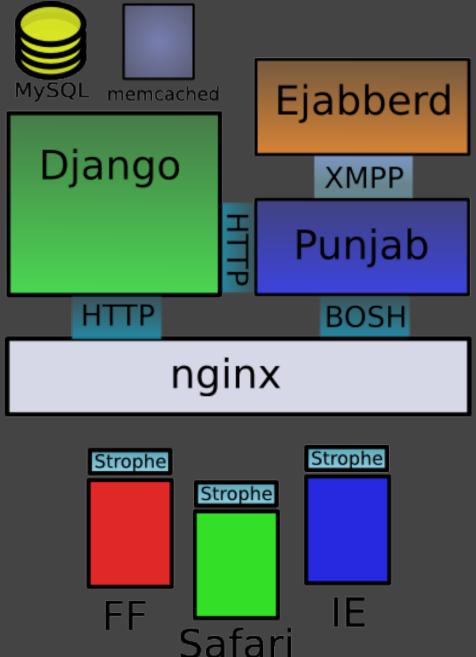
User management using standard Django wonderfulness

Jabber accounts can also be managed from Django (Python!)

XMPP authentication via session attachment through Punjab

Users only authenticate once, even though they are actually logging into two entirely distinct systems: django & ejabberd.

Architecture of wikipediagame.org



Thanks!

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Resources:

- http://wikipediagame.org
- http://stanziq.com
- http://djangoproject.com
- http://xmpp.org
- http://xmpp.org/extensions/xep-0124.html
- http://www.slideshare.net/metajack/the-real-time-web-with-xmpp