

## **SELF-TAUGHT GRANDMASTER**

The Practical Part: TASK 6 (part-1)

In the 6<sup>th</sup> task you will train your **attacking skills**.

## The notes:

- ✓ This task assumes that you know the base strategic ideas concerning an attack. Otherwise you need to study the lesson #2 of the course "How to Beat Titled Players".
- $\checkmark$  I recommend that you repeat that lesson even if you studied it already.

## Your task:

Open a database "1Games (task)". Find the best move in a given position.

After that, go to the database "2Games (answer)" and check yourself. Then go through the game until the end and read carefully all the commentaries. Pay attention on the principles of an attack.

## The notes:

- You may think for 10 minutes about every given position.
- You may like to repeat the concept of forcing and attacking moves from the lessons 1.1 and 1.2 of the course "The Grandmaster's Secrets".

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