

SELF-TAUGHT GRANDMASTER

The Practical Part: TASK 12

Now you need to detect and eliminate gaps in your chess education.

Your task: analyze your games.

The notes:

- You need to analyze at least 10 of your games. Of course you should mainly analyze the newest games.
- Don't neglect your <u>losing games</u> there are the most instructive. They show your typical problems. Obviously you need to find the problem before you can overcome it.
- Analyze your <u>fast and blitz games</u> also! In a long game you can compensate your chess weaknesses by a long thinking/calculation. In blitz games you expose all your weaknesses. That's why you need to analyze your blitz games and treat this work seriously.
- I gave you the plan for an analysis of your games in the 3rd video lesson. Use it.
- In the end of your analysis you should sum up and make a general conclusion about your main chess problems. Pay attention on the list of typical problem areas presented in the 6th video lesson. (In your mind map it's in the section: High School/refining)
- After that you need to work on your chess weaknesses and overcome them. Get more knowledge about these topics (to fill in the gaps in your chess education). Make changes in your thinking system. Train new, more effective thinking habits.

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