SELF-TAUGHT GRANDMASTER

The Practical Part: <u>TASK 2 (part-2)</u>

In the previous task I showed you how strong GMs break the base strategic principles. Now you will detect their mistakes.

<u>Your task</u>: **Analyze the games from the database "1Games (task)". Use your knowledge about the base strategic principles of a chess game. Detect the moves, which break these principles.**

When you finish this task, open the database "2Games (answers)" and check-up yourself.

The note: you may NOT use computer assistance. Use your general understanding.

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