



«AN ENDGAME EXPERT»

by GM Igor Smirnov

The practical part: Task 1 (part-2).

We are still talking about WEAK PAWNS.

Your task:

- 1) Go to the folder “Task” and open the 1st game. Think about a given position (using the correct system of thinking presented in the video course) and find:
 - the correct plan;
 - the correct move.
- 2) Go to the folder “Answer” and compare your way of thinking with a Grandmaster’s one.
- 3) Analyze this game until the end and try to understand the reason of every move. Figure out which principles (presented in the video course and mind maps) determine the moves of a winning side.
- 4) Do the same with all the games from the folder “Task”.

If you have any difficulties – study again the video lesson #2.

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