



SELF-TAUGHT GRANDMASTER

The Practical Part: TASK 16 (part-1)

The 16th task is dedicated to **the extra skills**. This is the key point of the last training block "Breakthrough!".

The notes:

- First, you need to study my course "How to Beat Titled Players". Otherwise you can't perform the 16th task.
- If you studied "How to Beat Titled Players", I recommend you to go through it again and refresh the main conclusions.

Your task:

Open a database "1Games (task)". Analyze the presented games. Pay attention on the EXTRA SKILLS (the ideas from "How to Beat Titled Players").

After that, go to the database "2Games (answer)" and check yourself.

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