

# Alexandr Chekunkov

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## About me:

Outstanding Java/Kotlin developer and talented Software Engineer with experience in object-oriented programming and development for mobile devices on the Android platform. My objective as a developer is to use my development skills to solve certain problems, as well as to create software that will help people. I aim to bring success to the company by designing specific IT solutions that will address technical issues usually encountered. My experience with Java and Kotlin is very beneficial in meeting the company's technical requirements. I am a team player, open to adapt changes and a great problem solver. I am always ready to develop and improve my skills in what I like, I am very careful about the experience, architecture and code quality of the things I create. So, I can assure that I can be a useful talent of the company.

## Technical Skills:

- Java/Kotlin
- Algorithms and Data Structures, Design Patterns, OOP Concepts
- Android SDK (Activity, Fragment, etc.)
- Android Jetpack, GooglePlay Services, Coroutines
- Retrofit, Room, Git
- MVVM, Clean Architecture
- Experience in developing native Android applications

also have completed projects in my portfolio, which are described below.

## Knowledge of Languages

- Russian - mother tongue
- English - Upper-Intermediate (B2)
- Czech - Pre-Intermediate (A2)

## Education:

- RTU MIREA, Information systems and technologies, Russia (Moscow)
- IT-School "Samsung", Android-Developer, Russia (Volgograd)

## Work Experience:

- RTU MIREA, Laboratory assistant, February 2022 - October 2022
- Freelance, 2020 - today

## Recently Completed Projects:

All my projects and all my activity can be found on my [GitHub](#).

- "Polish Language" - language trainer: [GitHub](#) - Kotlin.
- "Czech Language" - language trainer: [GitHub](#), [GooglePlay](#) - Java.
- "Desolate Space" - visual novel: [GitHub](#), [GooglePlay](#) - Java.