HeapSort.java

```
1
    package com.example;
2
3
    public class HeapSort {
4
        public int[] heapSort(int arr[]) {
5
            int N = arr.length;
6
7
            // Build heap (rearrange array)
8 5
            for (int i = N / 2 - 1; i >= 0; i--)
9 1
                heapify(arr, N, i);
10
            // One by one extract an element from heap
11
            for (int i = N - 1; i > 0; i--) {
12 4
13
                // Move current root to end
                int temp = arr[0];
14
15
                arr[0] = arr[i];
                arr[i] = temp;
16
17
18
                // call max heapify on the reduced heap
19 1
                heapify(arr, i, 0);
20
            }
21 1
            return arr;
22
        }
23
24
        // To heapify a subtree rooted with node i which is
25
        // an index in arr[]. n is size of heap
        void heapify(int arr[], int N, int i) {
26
27
            int largest = i; // Initialize largest as root
28 2
            int 1 = 2 * i + 1; // left = 2*i + 1
            int r = 2 * i + 2; // right = 2*i + 2
29 2
30
31
            // If left child is larger than root
            if (l < N && arr[l] > arr[largest])
32 4
33
                largest = 1;
34
35
            // If right child is larger than largest so far
36 4
            if (r < N && arr[r] > arr[largest])
37
                largest = r;
38
39
            // If largest is not root
            if (largest != i) {
40 1
41
                int swap = arr[i];
42
                arr[i] = arr[largest];
43
                arr[largest] = swap;
44
45
                // Recursively heapify the affected sub-tree
                heapify(arr, N, largest);
46 1
```

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```
47
            }
48
49
   Mutations
    1. changed conditional boundary → KILLED
    2. Changed increment from -1 to 1 \rightarrow KILLED
    3. Replaced integer division with multiplication → SURVIVED
8
    4. Replaced integer subtraction with addition → SURVIVED
    5. negated conditional \rightarrow KILLED
9

    removed call to com/example/HeapSort::heapify → KILLED

    1. changed conditional boundary → SURVIVED
    2. Changed increment from -1 to 1 \rightarrow \text{KILLED}
<u>12</u>
    3. Replaced integer subtraction with addition → KILLED
    4. negated conditional → KILLED
19
    1. removed call to com/example/HeapSort::heapify → KILLED
    1. replaced return value with null for com/example
21
    /HeapSort::heapSort → KILLED
    1. Replaced integer multiplication with division → KILLED
28
    2. Replaced integer addition with subtraction → KILLED
    1. Replaced integer multiplication with division → KILLED
29
    2. Replaced integer addition with subtraction \rightarrow KILLED
    1. changed conditional boundary → KILLED
    2. changed conditional boundary → SURVIVED
32
    3. negated conditional → KILLED
    4. negated conditional → KILLED
    1. changed conditional boundary → KILLED
    2. changed conditional boundary → SURVIVED
    3. negated conditional → KILLED
    4. negated conditional → KILLED
40
    1. negated conditional → KILLED
    1. removed call to com/example/HeapSort::heapify → KILLED
```

Active mutators

- BOOLEAN FALSE RETURN
- BOOLEAN TRUE RETURN
- CONDITIONALS BOUNDARY MUTATOR
- EMPTY RETURN VALUES
- INCREMENTS MUTATOR
- INVERT NEGS MUTATOR
- MATH MUTATOR
- NEGATE CONDITIONALS MUTATOR
- NULL RĒTURN VALUES
- PRIMĪTIVE RETŪRN VALS MUTATOR
- VOID_METHOD_CALL_MUTATOR

Tests examined

• com.example.HeapSortTest.testSort(com.example.HeapSortTest) (2 ms)

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