Anagrams.java

```
1   package com.example;
2
3
4   import java.util.Arrays;
5   import java.util.HashMap;
6
7   /**
8    * An anagram is a word or phrase formed by rearranging the letters of a different word or phrase,
9    * typically using all the original letters exactly once.[1]
10   * For example, the word anagram itself can be rearranged into nag a ram,
11   * also the word binary into brainy and the word adobe into abode.
12   * Reference from https://en.wikipedia.org/wiki/Anagram
13   */
14  public class Anagrams {
15
16      // 4 approaches are provided for anagram checking. approach 2 and approach 3 are similar but
17      // differ in running time.
18      public static void main(String[] args) {
19          String first = "deal";
20          String second = "lead";
21          // All the below methods takes input but doesn't return any output to the main method.
22          Anagrams nm = new Anagrams();
23  1       System.out.println(nm.approach2(first, second)); /* To activate methods for different approaches*/
24  1       System.out.println(nm.approach1(first, second)); /* To activate methods for different approaches*/
25  1       System.out.println(nm.approach3(first, second)); /* To activate methods for different approaches*/
26  1       System.out.println(nm.approach4(first, second)); /* To activate methods for different approaches*/
27          /**
28           * OUTPUT :
29           * first string ="deal" second string ="lead"
30           * Output: Anagram
31           * Input and output is constant for all four approaches
32           * 1st approach Time Complexity : O(n logn)
33           * Auxiliary Space Complexity : O(1)
34           * 2nd approach Time Complexity : O(n)
35           * Auxiliary Space Complexity : O(1)
36           * 3rd approach Time Complexity : O(n)
37           * Auxiliary Space Complexity : O(1)
38           * 4th approach Time Complexity : O(n)
39           * Auxiliary Space Complexity : O(n)
40           * 5th approach Time Complexity: O(n)
41           * Auxiliary Space Complexity: O(1)
42           */
43      }
44
45      boolean approach1(String s, String t) {
46  1       if (s.length() != t.length()) {
47  1           return false;
48          } else {
49              char[] c = s.toCharArray();
50              char[] d = t.toCharArray();
51  1           Arrays.sort(c);
52  1           Arrays.sort(d); /* In this approach the strings are stored in the character arrays and
53                                 both the arrays are sorted. After that both the arrays are compared
54                                 for checking anangram */
55
56  2           return Arrays.equals(c, d);
57          }
58      }
59
60      boolean approach2(String a, String b) {
61  1       if (a.length() != b.length()) {
62  1           return false;
63          } else {
64              int[] m = new int[26];
65              int[] n = new int[26];
66              for (char c : a.toCharArray()) {
67  2               m[c - 'a']++;
68              }
69              // In this approach the frequency of both the strings are stored and after that the
70              // frequencies are iterated from 0 to 26(from 'a' to 'z' ). If the frequencies match
71              // then anagram message is displayed in the form of boolean format Running time and
72              // space complexity of this algo is less as compared to others
73              for (char c : b.toCharArray()) {
74  2               n[c - 'a']++;
75              }
```

```
76 2             for (int i = 0; i < 26; i++) {
77 1                 if (m[i] != n[i]) {
78 1                     return false;
79                  }
80              }
81 1            return true;
82          }
83      }
84
85      boolean approach3(String s, String t) {
86 1         if (s.length() != t.length()) {
87 1             return false;
88          }
89          // this is similar to approach number 2 but here the string is not converted to character
90          // array
91          else {
92              int[] a = new int[26];
93              int[] b = new int[26];
94              int k = s.length();
95 3            for (int i = 0; i < k; i++) {
96 2                a[s.charAt(i) - 'a']++;
97 2                b[t.charAt(i) - 'a']++;
98              }
99 2            for (int i = 0; i < 26; i++) {
100 2               if (a[i] != b[i]) return false;
101             }
102 1            return true;
103         }
104     }
105
106     boolean approach4(String s, String t) {
107 1         if (s.length() != t.length()) {
108 1             return false;
109         }
110         // This approach is done using hashmap where frequencies are stored and checked iteratively
111         // and if all the frequencies of first string match with the second string then anagram
112         // message is displayed in boolean format
113         else {
114             HashMap<Character, Integer> nm = new HashMap<>();
115             HashMap<Character, Integer> kk = new HashMap<>();
116             for (char c : s.toCharArray()) {
117 1               nm.put(c, nm.getOrDefault(c, 0) + 1);
118             }
119             for (char c : t.toCharArray()) {
120 1               kk.put(c, kk.getOrDefault(c, 0) + 1);
121             }
122             // It checks for equal frequencies by comparing key-value pairs of two hashmaps
123 2            return nm.equals(kk);
124         }
125     }
126
127     boolean approach5(String s, String t) {
128 1         if (s.length() != t.length()) {
129 1             return false;
130         }
131         // Approach is different from above 4 aproaches.
132         // Here we initialize an array of size 26 where each element corresponds to the frequency of
133         // a character.
134         int[] freq = new int[26];
135         // iterate through both strings, incrementing the frequency of each character in the first
136         // string and decrementing the frequency of each character in the second string.
137 3       for (int i = 0; i < s.length(); i++) {
138 1           int pos1 = s.charAt(i) - 'a';
139 1           int pos2 = s.charAt(i) - 'a';
140 1           freq[pos1]++;
141 1           freq[pos2]--;
142         }
143         // iterate through the frequency array and check if all the elements are zero, if so return
144         // true else false
145 2       for (int i = 0; i < 26; i++) {
146 1           if (freq[i] != 0) {
147 1               return false;
148             }
149         }
150 1       return true;
151     }
152 }
```

Mutations

23	1. removed call to java/io/PrintStream::println → NO_COVERAGE
24	1. removed call to java/io/PrintStream::println → NO_COVERAGE
25	1. removed call to java/io/PrintStream::println → NO_COVERAGE
26	1. removed call to java/io/PrintStream::println → NO_COVERAGE
46	1. negated conditional → KILLED
47	1. replaced boolean return with true for com/example/Anagrams::approach1 → NO_COVERAGE
51	1. removed call to java/util/Arrays::sort → KILLED
52	1. removed call to java/util/Arrays::sort → KILLED
56	1. replaced boolean return with false for com/example/Anagrams::approach1 → KILLED 2. replaced boolean return with true for com/example/Anagrams::approach1 → SURVIVED
61	1. negated conditional → KILLED
62	1. replaced boolean return with true for com/example/Anagrams::approach2 → NO_COVERAGE
67	1. Replaced integer subtraction with addition → KILLED 2. Replaced integer addition with subtraction → KILLED
74	1. Replaced integer subtraction with addition → KILLED 2. Replaced integer addition with subtraction → KILLED
76	1. changed conditional boundary → KILLED 2. negated conditional → SURVIVED
77	1. negated conditional → KILLED
78	1. replaced boolean return with true for com/example/Anagrams::approach2 → NO_COVERAGE
81	1. replaced boolean return with false for com/example/Anagrams::approach2 → KILLED
86	1. negated conditional → KILLED
87	1. replaced boolean return with true for com/example/Anagrams::approach3 → NO_COVERAGE
95	1. changed conditional boundary → KILLED 2. Changed increment from 1 to -1 → KILLED 3. negated conditional → SURVIVED
96	1. Replaced integer subtraction with addition → KILLED 2. Replaced integer addition with subtraction → KILLED
97	1. Replaced integer subtraction with addition → KILLED 2. Replaced integer addition with subtraction → KILLED
99	1. changed conditional boundary → KILLED 2. negated conditional → SURVIVED
100	1. replaced boolean return with true for com/example/Anagrams::approach3 → NO_COVERAGE 2. negated conditional → KILLED
102	1. replaced boolean return with false for com/example/Anagrams::approach3 → KILLED
107	1. negated conditional → KILLED
108	1. replaced boolean return with true for com/example/Anagrams::approach4 → NO_COVERAGE
117	1. Replaced integer addition with subtraction → KILLED
120	1. Replaced integer addition with subtraction → KILLED
123	1. replaced boolean return with false for com/example/Anagrams::approach4 → KILLED 2. replaced boolean return with true for com/example/Anagrams::approach4 → SURVIVED
128	1. negated conditional → KILLED
129	1. replaced boolean return with true for com/example/Anagrams::approach5 → NO_COVERAGE
137	1. changed conditional boundary → KILLED 2. Changed increment from 1 to -1 → KILLED 3. negated conditional → SURVIVED
138	1. Replaced integer subtraction with addition → KILLED
139	1. Replaced integer subtraction with addition → KILLED
140	1. Replaced integer addition with subtraction → KILLED
141	1. Replaced integer subtraction with addition → KILLED
145	1. changed conditional boundary → KILLED 2. negated conditional → SURVIVED
146	1. negated conditional → KILLED
147	1. replaced boolean return with true for com/example/Anagrams::approach5 → NO_COVERAGE
150	1. replaced boolean return with false for com/example/Anagrams::approach5 → KILLED

Active mutators

- BOOLEAN_FALSE_RETURN
- BOOLEAN_TRUE_RETURN
- CONDITIONALS_BOUNDARY_MUTATOR
- EMPTY_RETURN_VALUES
- INCREMENTS_MUTATOR
- INVERT_NEGS_MUTATOR
- MATH_MUTATOR
- NEGATE_CONDITIONALS_MUTATOR
- NULL_RETURN_VALUES
- PRIMITIVE_RETURN_VALS_MUTATOR
- VOID_METHOD_CALL_MUTATOR

Tests examined

- com.example.AnagramsTest.isAlphabetical(com.example.AnagramsTest) (1 ms)

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