

TargetSum.java

```
1 package com.example;
2
3 import java.util.Arrays;
4
5 public class TargetSum {
6
7     static int countPartitionsUtil(int ind, int target, int[] arr, int[][] dp) {
8         // Base case: If we have reached the first element
9         1 if (ind == 0) {
10             // Check if the target is 0 and the first element is also 0
11             2 if (target == 0 && arr[0] == 0)
12                 1 return 2;
13             // Check if the target is equal to the first element or 0
14             2 if (target == 0 || target == arr[0])
15                 1 return 1;
16             return 0;
17         }
18
19         // If the result for this subproblem has already been calculated, return it
20         1 if (dp[ind][target] != -1)
21             1 return dp[ind][target];
22
23         // Calculate the number of ways without taking the current element
24         1 int notTaken = countPartitionsUtil(ind - 1, target, arr, dp);
25
26         // Initialize the number of ways taking the current element as 0
27         int taken = 0;
28
29         // If the current element is less than or equal to the target, calculate 'taken'
30         2 if (arr[ind] <= target)
31             2 taken = countPartitionsUtil(ind - 1, target - arr[ind], arr, dp);
32
33         // Store the result in the dp array and return it
34         2 return dp[ind][target] = (notTaken + taken);
35     }
36
37     // Function to find the number of ways to achieve the target sum
38     static int targetSum(int n, int target, int[] arr) {
39         int totSum = 0;
40
41         // Calculate the total sum of elements in the array
42         3 for (int i = 0; i < arr.length; i++) {
43             1 totSum += arr[i];
44         }
45
46         // Checking for edge cases
47         3 if (totSum - target < 0)
48             return 0;
49         3 if ((totSum - target) % 2 == 1)
50             return 0;
51
52         // Calculate the second sum based on the total sum and the target
53         2 int s2 = (totSum - target) / 2;
54
55         // Create a 2D array to store results of subproblems
56         1 int dp[][] = new int[n][s2 + 1];
57
58         // Initialize the dp array with -1 to indicate that subproblems are not solved yet
59         for (int row[] : dp)
60             1 Arrays.fill(row, -1);
61
62         // Call the countPartitionsUtil function to calculate the number of ways
63         2 return countPartitionsUtil(n - 1, s2, arr, dp);
64     }
65     static int mod = (int) (Math.pow(10, 9) + 7);
```

```

66
67 // Function to find the number of ways to achieve the target sum
68 static int findWays(int[] num, int tar) {
69     int n = num.length;
70
71     // Create a 2D array to store results of subproblems
72     int[][] dp = new int[n][tar + 1];
73
74     // Initialize the dp array for the first element of the array
75     if (num[0] == 0)
76         dp[0][0] = 2; // 2 cases - pick and not pick
77     else
78         dp[0][0] = 1; // 1 case - not pick
79
80     if (num[0] != 0 && num[0] <= tar)
81         dp[0][num[0]] = 1; // 1 case - pick
82
83     // Fill the dp array using dynamic programming
84     for (int ind = 1; ind < n; ind++) {
85         for (int target = 0; target <= tar; target++) {
86             int notTaken = dp[ind - 1][target];
87
88             int taken = 0;
89             if (num[ind] <= target)
90                 taken = dp[ind - 1][target - num[ind]];
91
92             dp[ind][target] = (notTaken + taken) % mod;
93         }
94     }
95
96     return dp[n - 1][tar];
97 }
98
99 // Function to calculate the number of ways to achieve the target sum
100 static int targetSum1(int n, int target, int[] arr) {
101     int totSum = 0;
102
103     // Calculate the total sum of elements in the array
104     for (int i = 0; i < n; i++) {
105         totSum += arr[i];
106     }
107
108     // Checking for edge cases
109     if (totSum - target < 0 || (totSum - target) % 2 == 1)
110         return 0;
111
112     return findWays(arr, (totSum - target) / 2);
113 }
114
115 }

```

Mutations

```

9 1. negated conditional → KILLED
11 1. negated conditional → SURVIVED
    2. negated conditional → KILLED
12 1. replaced int return with 0 for com/example/TargetSum::countPartitionsUtil → NO_COVERAGE
14 1. negated conditional → KILLED
    2. negated conditional → KILLED
15 1. replaced int return with 0 for com/example/TargetSum::countPartitionsUtil → KILLED
20 1. negated conditional → KILLED
21 1. replaced int return with 0 for com/example/TargetSum::countPartitionsUtil → KILLED
24 1. Replaced integer subtraction with addition → KILLED
30 1. changed conditional boundary → KILLED
    2. negated conditional → KILLED
31 1. Replaced integer subtraction with addition → KILLED
    2. Replaced integer subtraction with addition → KILLED
34 1. Replaced integer addition with subtraction → KILLED
    2. replaced int return with 0 for com/example/TargetSum::countPartitionsUtil → KILLED

```

42	1. changed conditional boundary → KILLED 2. Changed increment from 1 to -1 → KILLED 3. negated conditional → KILLED
43	1. Replaced integer addition with subtraction → KILLED
47	1. changed conditional boundary → KILLED 2. Replaced integer subtraction with addition → KILLED 3. negated conditional → KILLED
49	1. Replaced integer subtraction with addition → SURVIVED 2. Replaced integer modulus with multiplication → SURVIVED 3. negated conditional → KILLED
53	1. Replaced integer subtraction with addition → SURVIVED 2. Replaced integer division with multiplication → KILLED
56	1. Replaced integer addition with subtraction → KILLED
60	1. removed call to java/util/Arrays::fill → KILLED
63	1. Replaced integer subtraction with addition → KILLED 2. replaced int return with 0 for com/example/TargetSum::targetSum → KILLED
72	1. Replaced integer addition with subtraction → KILLED
75	1. negated conditional → KILLED
80	1. changed conditional boundary → KILLED 2. negated conditional → KILLED 3. negated conditional → KILLED
84	1. changed conditional boundary → KILLED 2. Changed increment from 1 to -1 → KILLED 3. negated conditional → KILLED
85	1. changed conditional boundary → KILLED 2. Changed increment from 1 to -1 → KILLED 3. negated conditional → KILLED
86	1. Replaced integer subtraction with addition → KILLED
89	1. changed conditional boundary → KILLED 2. negated conditional → KILLED
90	1. Replaced integer subtraction with addition → KILLED 2. Replaced integer subtraction with addition → KILLED
92	1. Replaced integer addition with subtraction → KILLED 2. Replaced integer modulus with multiplication → KILLED
96	1. Replaced integer subtraction with addition → KILLED 2. replaced int return with 0 for com/example/TargetSum::findWays → KILLED
104	1. changed conditional boundary → KILLED 2. Changed increment from 1 to -1 → KILLED 3. negated conditional → KILLED
105	1. Replaced integer addition with subtraction → KILLED
109	1. changed conditional boundary → KILLED 2. Replaced integer subtraction with addition → KILLED 3. Replaced integer subtraction with addition → SURVIVED 4. Replaced integer modulus with multiplication → SURVIVED 5. negated conditional → KILLED 6. negated conditional → KILLED
112	1. Replaced integer subtraction with addition → SURVIVED 2. Replaced integer division with multiplication → KILLED 3. replaced int return with 0 for com/example/TargetSum::targetSum1 → KILLED

Active mutators

- BOOLEAN_FALSE_RETURN
- BOOLEAN_TRUE_RETURN
- CONDITIONALS_BOUNDARY_MUTATOR
- EMPTY_RETURN_VALUES
- INCREMENTS_MUTATOR
- INVERT_NEGS_MUTATOR
- MATH_MUTATOR
- NEGATE_CONDITIONALS_MUTATOR
- NULL_RETURN_VALUES
- PRIMITIVE_RETURN_VALS_MUTATOR
- VOID_METHOD_CALL_MUTATOR

Tests examined

- com.example.TargetSumTest.testSingleElementArray(com.example.TargetSumTest) (0 ms)
- com.example.TargetSumTest.test1(com.example.TargetSumTest) (1 ms)
- com.example.TargetSumTest.testLargeArray(com.example.TargetSumTest) (1 ms)
- com.example.TargetSumTest.testEmptyArray(com.example.TargetSumTest) (0 ms)

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