Lecture 4.3 Programming Exercise

Consider this program from Lecture 4.3.

```
class ProgrammingExercise
{
        public static void main(String [] args)
        {
                int i = 10;
                int j = 0;
                try
                {
                  System.out.println("Value is " + i/j )
                }
                catch (ArithmeticException e)
                {
                  System.out.println( "ArithmeticException caught" );
                }
            finally
            {
                    System.out.println( "Finally" );
            }
                System.out.println( "Method ending" );
        }
}
```

Modify the program by adding a method called `tryit()` that sets `i` and `j` as above and contains the `System.out.println()` statement that is in the above try block. Then, call the `tryit()` method from inside the try block in `main()`.