

Matrices, colouring and Directed graph3.1. Chromatic number - Chromatic partitioningChromatic polynomialDefinition: chromatic number.

The minimum number of colours required to colour G_1 is called the chromatic number of G_1 . It is denoted by $\chi(G)$.

Note:

1. If $\chi(G)=k$ then G_1 is said to be k -chromatic.

2. A graph consisting of only isolated vertices is 1-chromatic.

3. The chromatic number of the complete graph K_n is n for all $n \geq 1$.

4. Every tree with α or more vertices is 2-chromatic.

Definition: k -chromatic graph

A graph G_1 that requires k different colours for its proper colouring and no less, is called a k -chromatic graph, and the number k is called the chromatic number of G_1 .

Theorem 3.1.1:

Every tree with two or more vertices is 2-chromatic.

Proof:

Let T be a tree with two or more vertices.

Select any vertex v in T and paint colour 1.
 Paint all vertices adjacent to v with colour 2.
 Paint all the vertices adjacent to those vertices which have been used colours 2 & colour 1.

Continue this process until every vertex of T has been painted.

Now, in T we find that all vertices at odd distances from v have colour 2, & v and vertices at even distances from v have colour 1.

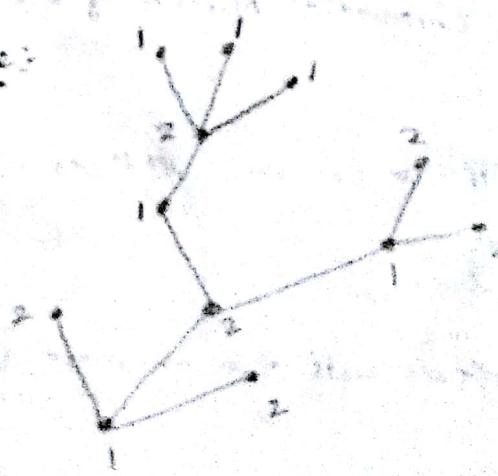
Since, there is one and only one path between any two vertices in a tree, two adjacent vertices will have the same colour.

Thus T has been properly coloured with two colours.

One colour would not have been enough.

Thus T is 2-chromatic.

Example:



Thomassen's 4-Colour Theorem

A graph with atleast one edge is 2-chromatic
iff it has no circuits of odd length.

Proof:

Let G be a connected graph with circuits
of even length only.

Let T be a spanning tree from G .
we know that,

every tree with two or more vertices is
2-chromatic.

T is 2-chromatic.

Now add the edges to T one by one.

By adding the edges circuit of even length
will be created.

Since G has no odd circuit, the end vertices
of every edge will be coloured with
different colours.

Thus, G can be properly coloured with
2 colours only.

so G is 2-chromatic.

Conversely,

Let G be a 2-chromatic graph.

If G has a circuit of odd length then it
will require 3 colours.

But G is 2-chromatic so, it cannot have
a circuit of odd length.

Hence the theorem.

Theorem 2.1.2:

If d_{\max} is the maximum degree of the vertices in a graph G , chromatic number of $G \leq 1 + d_{\max}$.

(i) $\chi(G) \leq 1 + \Delta(G)$.

(or)

Prove that the chromatic number of a graph will not exceed by more than one the maximum degree of the vertices in a graph.

Proof:

Suppose $\chi > \Delta + 1$

$\therefore \chi \geq \Delta + 2$

$\Delta + 1 \geq \Delta + 1$

We know that,

there are at least χ vertices each of whose degree is at least $\chi - 1$.

Therefore, at least there are χ vertices each of whose degree is at least $\chi - 1$.

This is a \Rightarrow for no vertex can have a degree greater than $\Delta + 1$.

So our assumption $\chi > \Delta + 1$ is wrong.

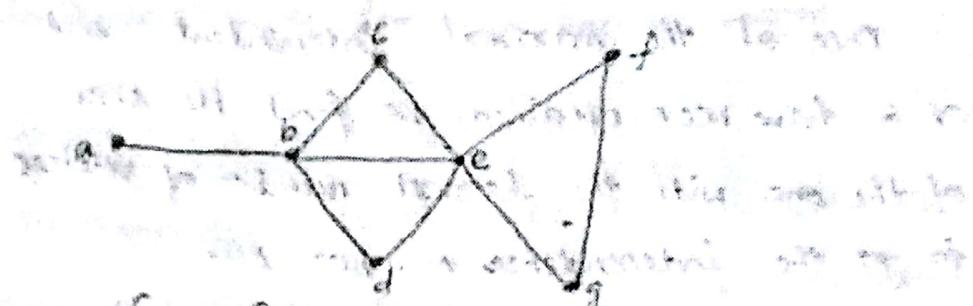
$\therefore \chi \leq \Delta + 1$.

Hence the theorem.

Definition: Independent set

A set of vertices in a graph is said to be an independent set if no two vertices in the set are adjacent.

Example:



$\{a, c, d\}$ is an independent set

Definition: Maximal independent set

A maximal independent set is an independent set in which no other vertex can be added without destroying its independence property.

Example:

In the above figure $\{a, c, d, f\}$, $\{b, f\}$ are the maximal independent sets.

Definition: Independence number $\beta(G)$:

The number of vertices in the largest independent set of a graph G is called the independent number.

Note:

Finding all maximal independent sets

Let each vertex in the graph be treated as a Boolean variable. Let the logical sum $a + b$ denote the operation of including vertex

a or b or both; let the logical multiple
 ab denote the operation of including both
vertices a and b , and the Boolean complement
 a' denote that vertex a is not included.

Finding independence and chromatic number

Once all the maximal independent sets of G have been obtained, we find the size of the one with the largest number of vertices to get the independence number $\beta(G)$.

Chromatic Partitioning:

Given a simple connected graph G , partition all vertices of G into the smallest possible number of disjoint, independent sets. This problem known as the chromatic partitioning of graphs, is perhaps the most important problem in partitioning of graphs.

Uniquely colourable graphs

A graph that has only one chromatic partition is called a uniquely colourable graph.

Dominating sets:

A dominating set in a graph G is a set of vertices that dominates every vertex v in G in the following sense: Either v is included in the dominating set

is adjacent to one or more vertices included in the dominating set.

animal dominating set:

A minimal dominating set is a dominating set from which no vertex can be removed without destroying its dominance property.

Definition: chromatic polynomial

A polynomial which gives the number of different ways the graph G_1 can be properly coloured using the minimum number of colours from λ is called chromatic polynomial of graph G_1 and is denoted by $P_n(\lambda)$.

Theorem 3.1.5:

A graph of n vertices is a complete graph iff its chromatic polynomial is

$$P_n(\lambda) = \lambda(\lambda-1)(\lambda-2)\dots(\lambda-n+1).$$

Proof

Let G_1 be a complete graph with n vertices.

Let λ be the number of Colours.

1st vertex of G_1 can be coloured in λ ways

2nd vertex of G_1 can be coloured in $(\lambda-1)$ ways

3rd " " " " " " (1-2) ways

n^{th} ... $\lambda - (n-1)$ ways

A complete graph G_1 can be coloured in

λ ways.

Let $P_n(\lambda)$ be the Chromatic polynomial.

$$P_n(\lambda) = \lambda(\lambda-1)(\lambda-2) \cdots (\lambda-n+1)$$

Hence the theorem.

Theorem 3.1.6 :-

An n -vertex graph is a tree iff its Chromatic polynomial

$$P_n(\lambda) = \lambda(\lambda-1)^{n-1}.$$

Proof :-

Given n -vertex graph is a tree.

$\therefore 1^{\text{st}}$ vertex can be coloured by 1 way

2^{nd} vertex can be coloured by $\lambda-1$ way

n^{th} vertex " " " " by $\lambda-1$ way

$$\text{Hence } P_n(\lambda) = \lambda(\lambda-1)^{n-1}, n \geq 2.$$

Theorem 3.1.7 :-

Let a and b be two non adjacent vertices in a graph G_1 . Let G' be a graph obtained by adding an edge between a and b . Let G'' be a simple graph obtained from G_1 by fusing the vertices a and b together and replacing sets of parallel edges with single edges. Then

$$P_n(\lambda) \text{ of } G_1 = P_n(\lambda) \text{ of } G' + P_{n-1}(\lambda) \text{ of } G''$$

Proof:-

The number of ways of properly colouring G_1 can be grouped into two cases.

1. Vertices a and b are of the same colour.
2. Vertices a and b are of the different colour.

The number of ways of properly colouring G_1 such that a and b

i) have different colours = number of ways of properly colouring G_1' .

ii) have the same colour = number of ways of properly colouring G_1'' .

$$\therefore P_n(\lambda) \text{ of } G_1 = P_{n'}(\lambda) \text{ of } G_1' + P_{n-1}(\lambda) \text{ of } G_1''.$$

Problem :-

A graph G_1 is bipartite iff any circuit in G_1 has even length.

Proof:-

Assume that G_1 is bipartite.

To prove: A circuit in G_1 also has even length.

Since G_1 is bipartite all of its edges must connect a left vertex with a right vertex.

This means that any ~~vector~~ circuit found within G_1 will alternate back and forth from left to right vertices.

Therefore, any circuit will contain an even number of vertices.

Since within a circuit the number of edges is equal to the number of vertices, the number of edges must also be even. Therefore since the number of edges is even.

By definition G has even length.

Conversely,

Assume that every circuit in G is of even length.

To prove: G is bipartite.

Take any vertex A , lets starts with an example circuit.

Put all vertices of odd length away from A on the right side of our graph next. put all the vertices of even length away from A on the left side of our new graph near A .

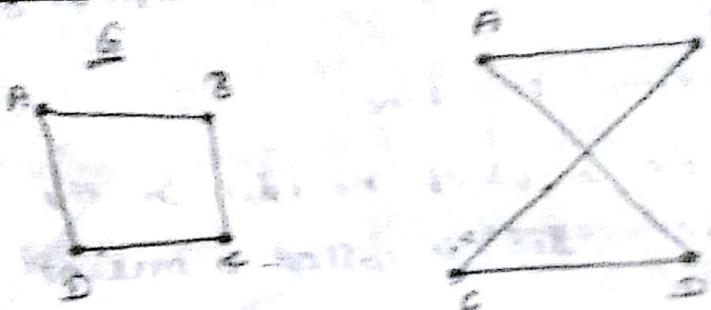
Lastly use our circuit to connect the vertices in our new graph.

As we can see from the example a bipartite graph G has been constructed where no two vertices

on the left or right are adjacent.

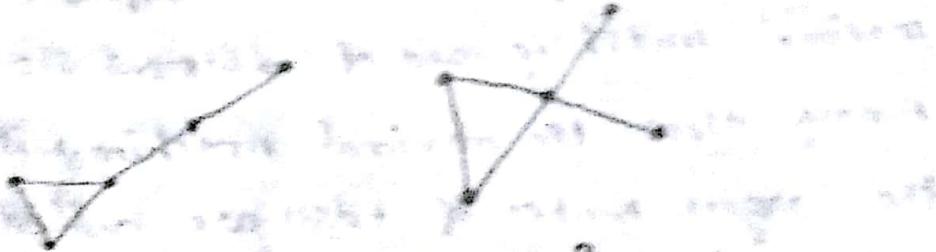
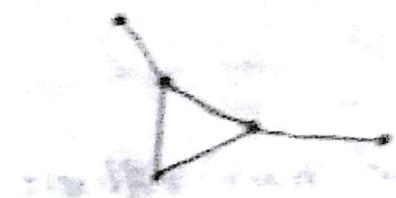
If two vertices on the same side were by chance connected then our circuit would have had an odd length.

Example:



Sketch two different (ie non-isomorphic) graphs that have the same chromatic polynomial.

Sol:



$$\text{Chromatic polynomial} = \lambda(\lambda-1)^2(\lambda-2)$$

3.2 matching - covering - max. colour problem

3.2 matching:

Definition:

Matching in a graph G is a subset of edges in which no two edges are adjacent.

A single edge in a graph G is a matching.

Definition: maximal matching

A matching in which no edge in the graph can be added is called a maximal matching.

Example:

In a complete graph of three vertices any single edge is a maximal matching.

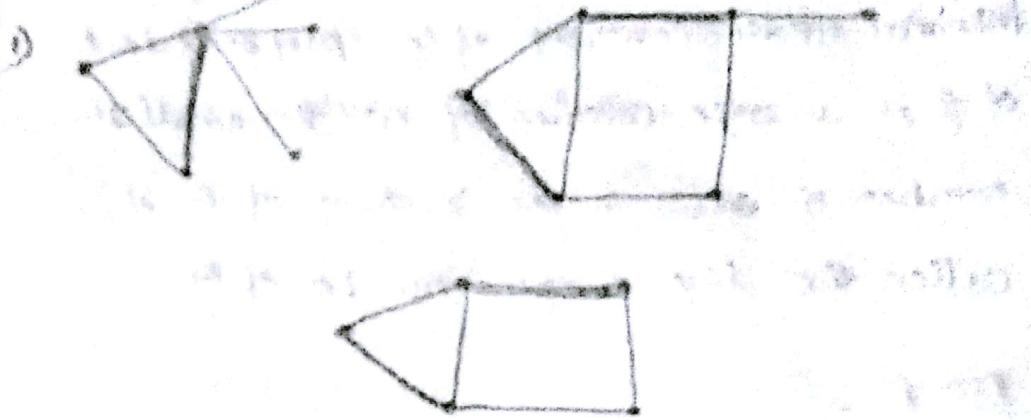


Clearly a graph have many different maximal matching and of different size. Among these, the maximal matching with the largest number of edges are called the largest maximal matching.

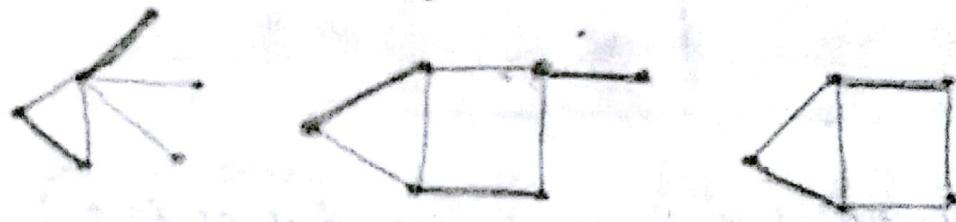
In above example, a largest maximal matching is shown in heavy line.

The number of edges in a largest maximal matching is called the matching number of the graph.

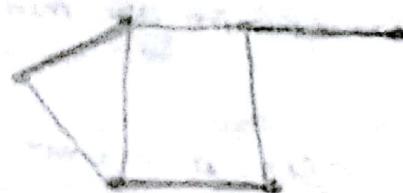
Example → maximal matching



2) Maximum matching



3) Perfect matching



Here $v = 6$

$$\frac{v}{2} = 3 \text{ edges}$$

The three edges are shown in heavy lines.

A matching of G is perfect if it has

$\frac{v}{2}$ edges

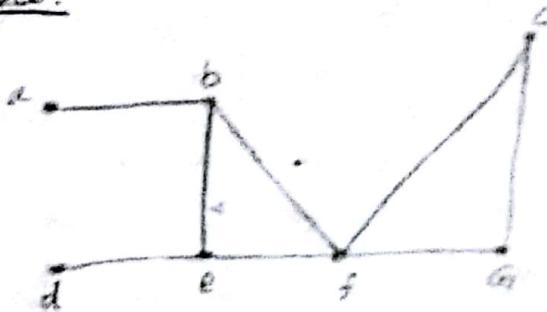
3.2.2. Covering:

Definition:

In a graph G , a set $'g'$ of edges is said to cover G if every vertex in G is incident on at least one edge in G . A set of edges that covers a graph G is said to be an edge covering or covering subgraph or covering of G .

An edge covering \mathcal{E} of G is called a minimal edge covering if no proper subset of \mathcal{E} is an edge covering of G . The smallest number of edges in any covering of G is called the line covering number of G .

Example:



In the above graph, the sets $\{ab, de, fg\}$, $\{ab, de, bf, gc\}$, $\{ab, de, fc, fg\}$ are edge covering of graph. These covering are min covering of graph.

The smallest number of edges in a cover of graph is 4.

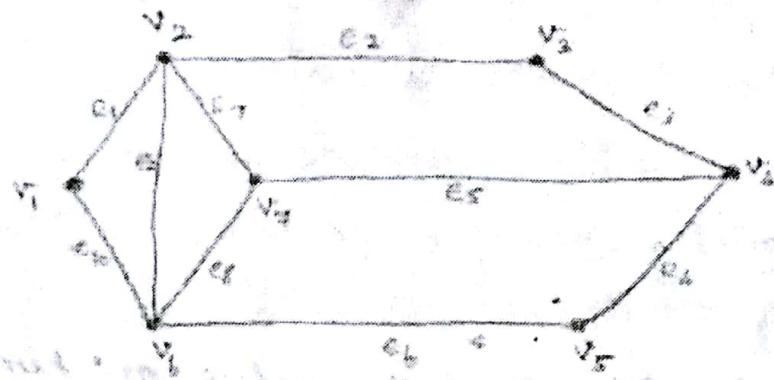
Definition: vertex covering

A subset W of V is called a vertex covering or a vertex cover of G if every edge in G is incident on at least one vertex in W .

A vertex cover of a graph is a subgraph of the graph. V itself is a vertex cover of G . This is known as trivial vertex cover.

A vertex covering W of G_1 is called a minimal vertex covering if no proper subset of W is a vertex covering of G_1 .

Example:



In the graph, the set $W = \{v_3, v_4, v_6\}$ is a vertex covering. And $\{v_1, v_2\}$, $\{v_1, v_3\}$, $\{v_2, v_3\}$, $\{v_1\}$, $\{v_2\}$, $\{v_3\}$ are not vertex covering of the graph.

Thus no proper subset of W is a vertex covering.

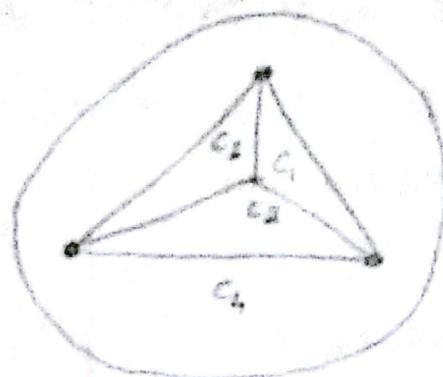
Hence, W is a minimal vertex covering and the set $\{e_1, e_3, e_5, e_6\}$ is an edge covering.

3.2.3. Four colour Problem:

The four colour problem states that every planar graph can be coloured with four colours in such a way that no two adjacent regions have the same colour. The regions are said to be adjacent if there is a common edge between them.

Example:

The graph is an example that needs



complete matching:-

Theorem 3.2.3:-

In a bipartite graph a complete matching of V_1 into V_2 exists if there is a positive integer m for which the following condition satisfied degree of every vertex in $V_1 \geq m \geq$ degree of every vertex in V_2 .

Proof:-

Let us assume a subset of r vertices in V_1 . These r vertices have atleast $m.r$ edges incident on them.

Each $m.r$ edge is incident to some vertex in V_2 . Since degree of every vertex in V_2 is greater than m , then $m.r$ edges are incident on at $(m.r)/n = m$ vertices in V_2 .

Therefore any subset of r vertices in V_1 is collectively adjacent to r or more vertices in V_2 .

Hence by theorem there exists a complete matching of V_1 into V_2 .

Theorem 3.2.5

A covering H of a graph is minimal iff
 H contains no paths of length three or more.

Proof:

Suppose that a covering H contains a path of length 3 and let it be $v_1 e_1 v_2 e_2 v_3 e_3 v_4$.

Edge e_2 may be removed without leaving vertices v_2 and v_3 uncovered.

Therefore, H is not a minimal covering.

Conversely,

if the covering does not contain a path length 3 or more, then all its components will be a star graphs.

And from star graph no edge can be removed without uncovering a vertex.

Therefore H is a minimal covering.

Example:



Theorem 3.2.6:

The vertices of every planar graph can be properly coloured with five colours.

Proof:

We shall prove the result by induction.
If the number of vertices in a graph is less than or equal to 5.

Then we can properly colour these vertices with five colours.

Hence, the result is obtained.

We assume that the result holds for all planar graphs having less than n vertices. Consider a graph with $n+1$ vertices.

Then it must have a vertex v with $3\leq d(v) \leq 5$.

(i) If v be the vertex of degree 5, consider the induced subgraph G' of G on $G-v$. By hypothesis, G' graph requires not more than five colours.

(ii) the induced subgraph G' requires 5 colours. Paint the vertices of G' using five colours and now add it to the vertex v along with all edges incident on v .

If the degree of v is less than 4, add one more colour to v and obtain a proper colouring of G .

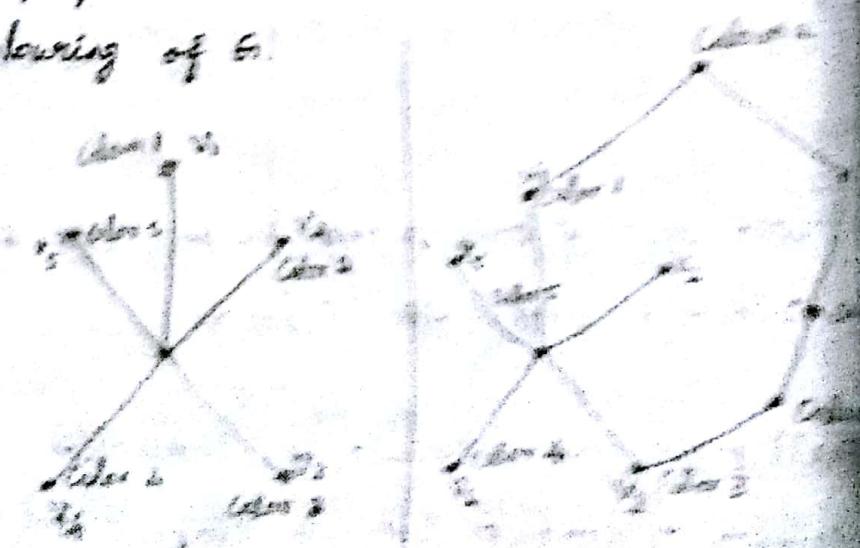


Figure 10)

Figure 10)

The only case, which is left is when $d(v)=5$ and all the colours have been used in colouring the vertex v_1, v_2, v_3, v_4 and v_5 adjacent to v , as in figure (a).

Let H be a subgraph of G on the vertices which have been assigned the colour 1 and colour 3.

Hence v_1, v_3 are in H .

If v_1 and v_3 belong to different components of H , then we can inter change the colour 1 and 3 in the component which contains vertex v_1 without destroying the proper colouring of $G - v$.

This present interchange will paint vertices v_1 and v_3 with colour 3.

Now colour 1 can be assigned to vertex v and thus G is 5-chromatic.

On the other hand, if v_1 and v_3 are in same component of H then there is a path P from v_1 to v_3 whose vertices are painted alternately with colours 1 and 3.

The path P together with the edges (v_1, v) and (v_3, v) form a circuit C which encloses v_2 (or v_4).

Now, consider the subgraph K of G on the vertices painted with colours 0 or 4.

Since C encloses v_3 or v_4 , but not both, vertices v_3 and v_4 belong to different components of K .

Therefore we can interchange the colour 3 and 4 in the component containing v_3 without destroying the proper colouring of $G - V$.

This interchanging will paint vertices v_3 and v_4 with colour 4.

Now colour 2 can be assigned to vertex v_1 .
Hence the theorem.

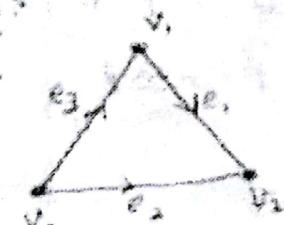
3.3. Directed graphs:

definition: Di graph

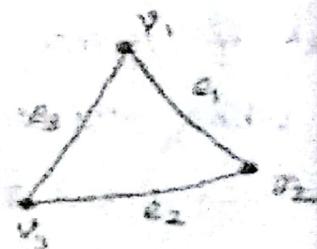
A graph in which every edge is directed is called a directed graph or simply a di graph.

A graph in which every edge is undirected is called an undirected.

Example:



Directed graph



Undirected graph

The edge e_1 is incident with the vertex v_1 , and v_3 also the vertex v_1 is incident with e_1 and e_2 .

Problem:

In every digraph D , the sum of the out-degrees of all vertices is equal to the sum of the in-degrees of all vertices, each sum being equal to the number of edges in the digraph D .

Sol:

Suppose that D has n vertices v_1, v_2, \dots, v_n and m edges.

Let r_1 be the number of edges going out of v_1 , r_2 be the number of edges going out

of v_2 and so on.

Then $d^+(v_1) = r_1$; $d^+(v_2) = r_2, \dots, d^+(v_n) = r_n$

————— ①

Since every edge terminates at some vertex and since there are m edges, we should have

$$r_1 + r_2 + \dots + r_n = m \quad \text{————— ②}$$

We get, $d^+(v_1) + d^+(v_2) + \dots + d^+(v_n) = r_1 + r_2 + \dots + r_n = m$

(by ① & ②)

Similarly if s_1 is the number of edges coming into v_1 , s_2 is the number of edges coming into v_2 , and so on, we get

$$d^-(v_1) + d^-(v_2) + \dots + d^-(v_n) = s_1 + s_2 + \dots + s_n = m$$

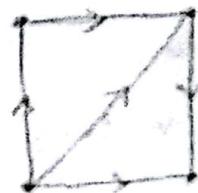
$$\text{Thus } \sum_{i=1}^n d^+(v_i) = \sum_{i=1}^n d^-(v_i) = m$$

Hence the proof.

of directed graphs:-

Simple graph:-

A digraph without self-loops and parallel arcs is called a simple digraph.



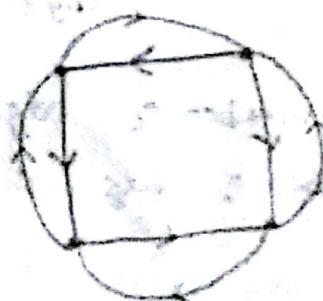
2. Antisymmetric graph:-

A digraph having atmost one arc between a pair of vertices and with or without loops is called an antisymmetric digraph.



3. Symmetric digraph:-

A digraph in which for each arc (u,v) there also an arc (v,u) is called a symmetric graph.

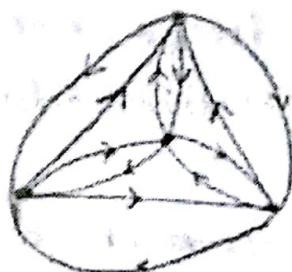


4. A complete symmetric digraph:-

A complete symmetric digraph is a simple digraph in which there is ex-

one arc directed from every vertex to every other vertex.

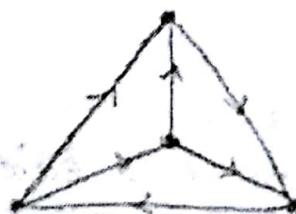
If D is a complete symmetric digraph on n vertices, the number of arcs is $n(n-1)$.



5. A complete asymmetric digraph:

An asymmetric digraph in which there is exactly one arc between every pair of vertices.

If n is the number of vertices of a complete asymmetric digraph the number of arcs is $\frac{n(n-1)}{2}$.



6. Pseudo-symmetric digraph or pseudograph or balanced

A digraph is said to balanced if for every vertex v , the indegree and out degree are equal, that is $d^-(v) = d^+(v) \quad \forall v \in D$.

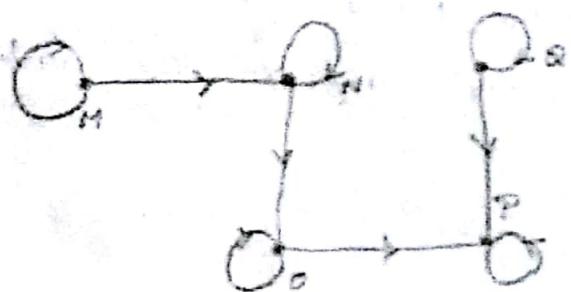


Digraphs and Binary relations:-

a) Reflexive relation:

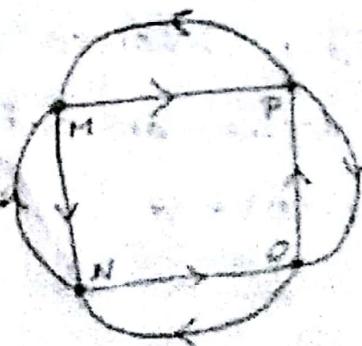
W.K.T. a relation R on a set A is to be reflexive if $aRa \forall a \in A$. Thus a digraph having a self-loop at each of its vertices defines a reflexive relation. Vice versa.

Such a digraph represents a reflexive binary relation on its vertex set may be called a reflexive digraph. A digraph in which no vertex has a self-loop is called an irreflexive digraph.



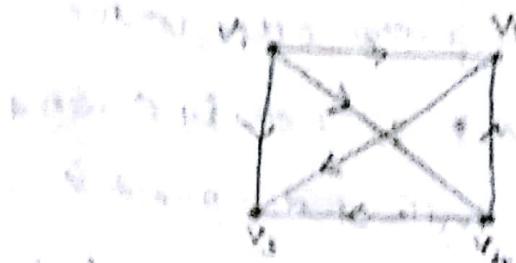
b) Symmetric relation:

A relation R on set A is said to be symmetric if $aRb \Rightarrow bRa$.



Transitive relation

A relation R on a set A is said to be transitive if each path in R implies a path. A digraph for transitive relation should contain a directed path between from a to c whenever there is a directed path from either a to b and b to c .



Equivalence Relation

A relation R on a non-empty set A is called an equivalence relation if it is reflexive, symmetric and transitive.

Directed Paths and Connectedness

Definition: directed walk

A directed walk from a vertex v_i to v_j is an alternating sequence of vertices and edges, beginning with v_i and ending with v_j , such that each edge is oriented from the vertex preceding it to the vertex following it.

Definition: semi-walk

A semi-walk in a directed graph is a walk in the corresponding undirected graph, but is not a directed walk.

Connected Digraphs:

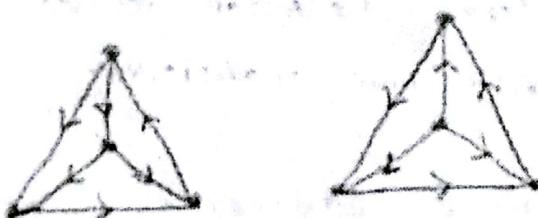
A graph was defined as connected there was at least one path between pair of vertices.

There are two different types of paths

1. A digraph G_1 is said to be strongly connected if there at least one directed from every vertex to every other vertex.

2. A digraph G_1 is said to be weakly connected if its corresponding undirected graph connected but G_1 is not strongly connected.

Example:



Euler digraphs:

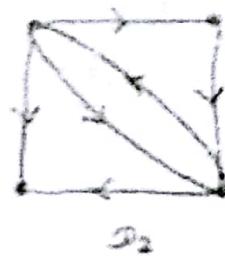
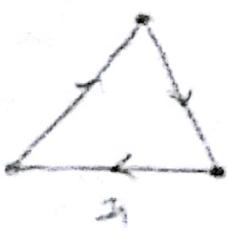
Definition: Eulerian trail

A closed directed trail containing all the edges in a digraph D is called Eulerian trail.

Definition: Eulerian digraph

A digraph containing an Eulerian trail is called an Eulerian digraph.

Example:



2. D₂ & D₃ are Eulerian digraphs